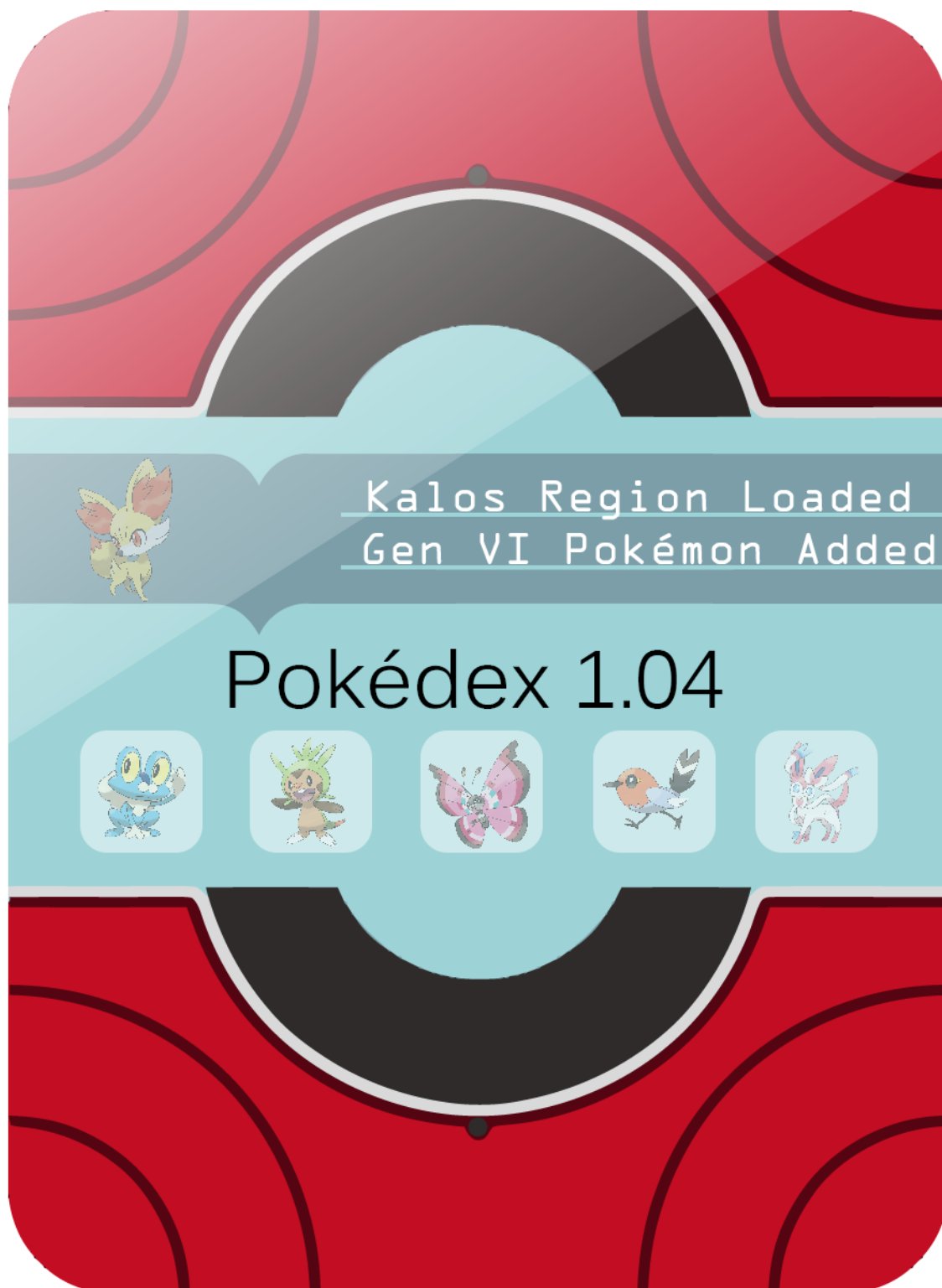


# Pokémon Tabletop United



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# How to Read: Pokedex Entries

At the heart of Pokémon Tabletop United are the monsters that the trainers capture and train. Their Tabletop Ordering, detailed at the end of this guide, lists the Pokémon entries.

The entries are listed as such:

Tabletop Number. SPECIES NAME

-Picture of Pokémon

Base Stats:

Basic Information

Type(s):

Basic Abilities

Advanced Abilities

High Ability

Evolution:

Stages – Species Names

Size Information

Height: Feet' Inches" / Meters (Size)

Weight: Pounds / Kilograms (Weight Class)

Breeding Information

Gender Ratio: % Male % Female

Egg Group(s):

Average Hatch Rate: Hours Days

Diet:

Habitat:

Capability List

Skill List

Move List

Level Up Move List

TM/HM Move List

Egg Move List

Tutor Move List

Misc. Species specific Information



## Tabletop Number

The Tabletop Number is a Pokedex reordering that places evolution lines that spanned different franchise generations next to each other in a sensible way. Three-stage evolution families are placed in the front of the Tabletop Pokedex, followed by two-stage families and one-stage families last. After these, Fossil Pokémon and Pseudo Legendaries are listed. Pokémon with a Tabletop Number that starts with the letter L are listed in the Legendary Pokedex, separate from the normal Pokémon.

## Species Name

Each Pokémon is part of a Species grouping. Individual stages of a single Pokémon's evolutionary line are not part of the same Species, but are part of the Species' family. When talking about a specific evolutionary line, or branched evolutionary tree, it is common to refer to the line or branch by the Species name of the first Stage of the line. For example to talk about the Pichu, Pikachu and Raichu evolutionary line, you can call it the Pichu evolutionary line. Likewise, to refer to the Riolu and Lucario evolutionary line you can call it the Riolu evolutionary line. The refer to the Eevee, Jolteon, Vaporeon, Flareon, Umbreon, Espeon, Glaceon and Leafeon evolutionary branch you can call it the Eevee evolutionary line.

## Picture of Pokémon

In every Pokémon entry in the Pokedex, a picture is provided to show what the average Species member looks like. However, various minor differences can be seen between individual members of the Species. Sometimes, a Pokémon can look drastically different from the norm of its Species in color. These oddities are known as Shiny Pokémon and are rare treasures sought out by collectors and coordinators all around the world.

## Basic Information

### Type

There are eighteen different Elemental Types in the world of Pokémon: Bug, Dark, Dragon, Electric, Fairy, Fighting, Fire, Flying, Ghost, Grass, Ground, Ice, Normal, Poison, Psychic, Rock, Steel, Water. Each Pokémon belongs to a specific Elemental Type and some Pokémon belong to two Elemental Types. Types affect how much damage a Pokémon takes when hit by Attacks and are very important factors to keep track of while battling.

### Basic Abilities

Pokémon Abilities are special natural born gifts that a Pokémon can utilize. Pokémon have access to at least one of their abilities from birth. Abilities are detailed in the Player's Handbook

### Advanced Abilities

Pokémon begin to gain access to more powerful abilities as they grow. At level 20, a Pokémon may take a second ability chosen from either their Basic or Advanced Abilities.

### High Abilities

High Abilities are special natural born gifts that a Pokémon can utilize once matured. At level 40, a Pokémon may take a different Basic Ability, Advanced Ability, or their High Ability.

## Evolution

When Pokémon mature and age, their body drastically changes in mass and shape to reach a new Stage of their Evolutionary Line. Some Pokémon do not Evolve while others do and other can Evolve twice in their lifetime. Aside from learning more about the world and physically maturing, Pokémon need a great deal of emotion to urge their Evolution. Sometimes, confidence and happiness is enough for a Pokémon to evolve and other times, it is a Pokémon's frustration and hate that pushes it to change. Not all Pokémon can naturally evolve without foreign aid. Some Pokémon require the radiation found in Evolutionary Stones to mutate themselves into their next form. There are also Pokémon who require the attachment of a keepsake to promote their evolution. Next to these various ways to evolve there are even more ways for a Pokémon to meet their next level of maturity.

Detailed in the Evolution section is the Species Names of the Pokémon that can be attained by the Species in question as well as the requirements to evolve. Remember, just because a Pokémon has met their minimum requirements does not mean they will evolve. Sometimes there are personal reasons for a Pokémon to not want to evolve.

## Size Information Height and Weight

The Height and Weights given for each Pokémon Species are averages determined by Pokémon Researchers around the world. It is not uncommon to see Pokémon who are up to 10% heavier or larger than the average or 10% lighter or smaller than the norm. When capturing Pokémon be sure to note their individual Heights and Weights. Be sure to note their changes if they evolve as well.

Pokémon sizes vary from Small, to Medium, to Large, to Huge and finally, Gigantic. On a grid, both Small and Medium Pokémon would take up one space, or a 1x1m square. A Small Pokémon may occupy a space with up to one other Medium or Small Pokémon, or a human who is "Medium" in size. Large Pokémon occupy 2x2 spaces or a 2x2m square. Huge Pokémon occupy 3x3 spaces or a 3x3m square. Finally, Gigantic Pokémon occupies 4x4 spaces or a 4x4m square. Huge and Gigantic Pokémon may also occupy stranger shapes than a square provided your GM gives you some house rulings and lets you know how many spaces your Huge or Gigantic Pokémon take and How they may be placed on a board.

Weight Classes are used for several Abilities and Moves. They range from 1 to 6 and are labeled in the parenthesis after weights.

## Breeding Information

When a female Pokémon is mature enough, it can produce eggs and if a male Pokémon is mature enough, it can fertilize them. When given some time alone, Pokémon of the opposite sex and appropriately matching Egg Groups can produce oval Eggs that are approximately 5.5 pounds or 2.5 kilograms. The Species of the newborn Pokémon is determined by the mother of the Egg and the Abilities, Moves, and

## Gender Ratio

Not all Species of Pokémon have an equal distribution of male and female children. When finding a Pokémon in the wild, knowing the gender of a particular Pokémon may make or break your desire to capture the target.



## Egg Groups

Pokémon are mysterious since they can cross breed between Evolutionary Stages and even Species, but not any Pokémon can mate with any Pokémon. There are limits and these limits are defined as Egg Groups. Pokémon can only produce Eggs when mating with a Pokémon that shares an Egg Group. The Egg Groups are Bug, Dragon, Fairy, Flying, Ground, Humanshape, Indeterminate, Mineral, Monster, Plant, Water 1, Water 2, Water 3. There is also the Ditto Egg Group, exclusive to the Pokémon Species Ditto, who can breed with any other Pokémon to produce an Egg while acting as either the male or female.

## Average Hatch Rate

Depending on what Species the mother of the Egg is, the baby will be the lowest form of that Species' Evolutionary Line. Each Species takes a different amount of time to hatch so the Average Hatch Rate covers how quickly the Egg should hatch. The Average Hatch Rate however is only an average. Sometimes the Egg may take twice the length of time or only half of it, depending how well the Egg is kept.

## Diet

The Diet entry explains what kind of food the Pokémon needs to survive. Carnivores primarily feed on other Pokémon, Herbivores will usually need leafy food, vegetables, nuts and fruits to survive, Omnivores can eat plants and other Pokémon, Phototrophs can photosynthesize their own food and energy. Some of the stranger diets some Pokémon have are that of a Terravore; one who feeds on the minerals found in rock and dirt around them, or the Nullivore; which does not need to eat anything to sustain itself for various reasons. Despite any primary feeding behavior any Pokémon can enjoy any edible Item designed for a Pokémon to consume such as Poffins, Apricorn Shakes or PokeBlocks. By keeping track of your Pokémon's needs, you can influence their living conditions in a positive manner and make their partnership with you as Pokémon and Trainer more cooperative.

## Habitat

There are some places that a particular Species of Pokémon will not thrive. For obvious reason, you'll only find fish-like Pokémon in the water or rocky Pokémon near rocky places. The Habitat entry explains what kind of terrain to look for if you intend to hunt for a particular Species of Pokémon. Keep in mind, just because you may be in the appropriate terrain to find a particular Pokémon, it doesn't mean you are in the right region of specific location.

## Capability List

Each Species of Pokémon move at different rates in various terrains. They have different capacities for jumping strength and physical strength. Some Pokémon can fly while others can breath underwater. Many Species of Pokémon can be trained for being used as a Mount. Others are too small for that but can be used for infiltration as a result of their size. The Capabilities list all keywords relating to static abilities the Pokémon has.

## Skill List

Pokémon, like Trainers, have Skills that are used for task resolution. Each Species of Pokémon has different aptitudes for different skills. The values rolled for Skill Checks done by a particular species are enumerated in the Skill List. Most Pokémon only have the Athletics, Acrobatics, Combat, Stealth, Perception, and Focus skills defined in the Pokédex because those are the ones most determined by biology and are characteristics of a species. While Pokémon can have social Skills such as Guile or Charm, or even Education Skills for intelligent Pokémon, these are not species dependent and should be assigned by the GM as their own discretion.

# Move List

Each Pokémon can learn Moves. Moves define how a Pokémon can be used in combat and are separated into various Elemental Types. A Move can be used to damage a foe or to alter variables in battle to gain an upper hand in battle. There are several ways for a Pokémon to learn a Move but a Pokémon must be compatible with the Move in order to be able to learn it. A Pokémon can learn a Move while gaining levels, from a Technical or Hidden Machine, when born they already know a Move or a tutor can teach the Pokémon a Move.

## Level Up Moves

Written into each Pokémon from birth is a list of every Move their species can learn while becoming more experienced in the world. Moves on the Level Up Move List are learned when the Pokémon reaches the specified level.

## TM/HM and Tutor Moves

Use of Technical Machines, Hidden Machines or the tutelage of skilled trainers can teach a Pokémon Moves that they would not normally be able to perform. It is difficult for a Pokémon to learn and retain such Moves, so they may only ever know a total of three of these such Moves at a time. If a Pokémon learned a Move through the use of a TM, HM, or Tutor but the Move is on their Level Up List, the Move no longer counts against this limit. Moves listed in the Tutor with the “(N)” symbol indicate a “Heart Scale Move” that is referenced by some Features. Heart Scale Moves do not count against the three Move limit for TM/HM and Tutor Moves.

## Egg Move List and Inheritance Moves

When a mature parent Pokémon gains access to a powerful Move, they instill the ability to use the Move in their child. Cross Species breeding can result in young Pokémon knowing unusual Moves. The Egg Move List lists what Moves have been known to exist in the Species on occasion, from birth. Egg Moves along with compatible TM/HM Moves for the child are placed in an Inheritance List for the child. At level 20 and every 10 levels thereafter, the Child Pokémon can learn a Move from its Inheritance Move List. These Moves count against the three Move limit for TM/HM and Tutor Moves.

# Pokédex



## 001. BULBASAUUR



### Base Stats:

Hit Points:	5
Attack:	5
Defense:	5
Special Attack:	7
Special Defense:	7
Speed:	5

### Basic Information

Type : Grass / Poison  
Basic Ability 1: Confidence  
Basic Ability 2: Photosynthesis  
Adv Ability 1: Chlorophyll  
Adv Ability 2: Leaf Guard  
High Ability: Courage

### Evolution:

- 1 - Bulbasaur
- 2 - Ivysaur Minimum 15
- 3 - Venusaur Minimum 30

### Size Information

Height : 2' 4" / 0.7m (Small)  
Weight : 15.2 lbs. / 6.9kg (1)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Monster / Plant  
Average Hatch Rate: 10 Days

Diet : Herbivore, Phototroph  
Habitat : Forest, Grassland, Rainforest

### Capability List

Overland 5, Swim 3, Jump 0/2, Power 2, Intelligence 3, Naturewalk (Grassland, Forest), Underdog

### Skill List

Athl 3d6+2, Acro 2d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 2d6+1

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 3 Growl - Normal
- 7 Leech Seed - Grass
- 9 Vine Whip - Grass**
- 13 Poison Powder - Poison
- 13 Sleep Powder - Grass
- 15 Take Down - Normal
- 19 Razor Leaf - Grass**
- 21 Sweet Scent - Normal
- 25 Growth - Normal
- 27 Double-Edge - Normal
- 31 Worry Seed - Grass
- 33 Synthesis - Grass
- 37 Seed Bomb - Grass**

#### TM/HM Move List

A1 Cut, A4 Strength, 06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, **36 Sludge Bomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **53 Energy Ball**, 70 Flash, 75 Swords Dance, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power, 100 Confide

#### Egg Move List

Amnesia, Charm, Curse, Endure, **Giga Drain**, Grass Whistle, Grassy Terrain, Ingrain, **Leaf Storm**, Light Screen, **Magical Leaf**, Nature Power, **Petal Dance**, **Power Whip**, Safeguard, Skull Bash, **Sludge**

#### Tutor Move List

Bind, Body Slam, **Bullet Seed**, Defense Curl, Fury Cutter, **Giga Drain**, **Grass Pledge**, Knock Off, Mud-Slap, Natural Gift, Secret Power, **Seed Bomb**, Sleep Talk, Snore, String Shot, Synthesis, Worry Seed

## 002. IVYSAUR



### Base Stats:

Hit Points:	6
Attack:	6
Defense:	6
Special Attack:	8
Special Defense:	8
Speed:	6

### Basic Information

Type : Grass / Poison  
Basic Ability 1: Confidence  
Basic Ability 2: Photosynthesis  
Adv Ability 1: Chlorophyll  
Adv Ability 2: Leaf Guard  
High Ability: Courage

### Evolution:

- 1 - Bulbasaur
- 2 - Ivysaur Minimum 15
- 3 - Venusaur Minimum 30

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 28.7 lbs. / 13kg (2)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Monster / Plant

Diet : Omnivore, Phototroph

Habitat : Forest, Grassland, Rainforest

### Capability List

Overland 6, Swim 3, Jump 1/1, Power 3, Intelligence 3.  
Naturewalk (Grassland, Forest), Underdog

### Skill List

Athl 4d6+3, Acro 2d6, Combat 3d6, Stealth 2d6, Percep 2d6, Focus 3d6+2

### Move List

#### Level Up Move List

- 3 Growl - Normal
- 7 Leech Seed - Grass
- 9 Vine Whip - Grass**
- 13 Poison Powder - Poison
- 13 Sleep Powder - Grass
- 15 Take Down - Normal
- 20 Razor Leaf - Grass**
- 23 Sweet Scent - Normal
- 28 Growth - Normal
- 31 Double-Edge - Normal
- 36 Worry Seed - Grass
- 39 Synthesis - Grass
- 44 Solar Beam - Grass**

#### TM/HM Move List

A1 Cut, A4 Strength, 06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, **36 Sludge Bomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **53 Energy Ball**, 70 Flash, 75 Swords Dance, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power, 100 Confide

#### Tutor Move List

Bind, Body Slam, **Bullet Seed**, Defense Curl, Endure, Fury Cutter, **Giga Drain**, **Grass Pledge**, Knock Off, Leech Seed, Mud-Slap, Natural Gift, Secret Power, **Seed Bomb**, Sleep Talk, Snore, String Shot, Synthesis, Tackle, Worry Seed

### 003. VENUSAUR



#### Base Stats:

Hit Points: 8  
 Attack: 8  
 Defense: 8  
 Special Attack: 10  
 Special Defense: 10  
 Speed: 8

#### Basic Information

Type : Grass / Poison  
 Basic Ability 1: Confidence  
 Basic Ability 2: Photosynthesis  
 Adv Ability 1: Chlorophyll  
 Adv Ability 2: Aroma Veil  
 High Ability: Courage

#### Evolution:

1 - Bulbasaur  
 2 - Ivysaur Minimum 15  
 3 - Venusaur Minimum 30

#### Size Information

Height : 6' 7" / 2m (Large)  
 Weight : 220.5 lbs. / 100kg (5)

#### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
 Egg Group : Monster / Plant

Diet : Omnivore, Phototroph  
 Habitat : Forest, Grassland, Rainforest

#### Capability List

Overland 6, Swim 4, Jump 2/2, Power 8, Intelligence 4, Naturewalk (Grassland, Forest), Alluring (while in Rain only)

#### Skill List

Athl 5d6+3, Acro 1d6, Combat 4d6, Stealth 1d6, Percep 2d6, Focus 5d6+3

#### Move List

##### Level Up Move List


3 Growl - Normal  
 7 Leech Seed - Grass  
**9 Vine Whip - Grass**  
 13 Poison Powder - Poison  
 13 Sleep Powder - Grass  
 15 Take Down - Normal  
**20 Razor Leaf - Grass**  
 23 Sweet Scent - Normal  
 28 Growth - Normal  
 31 Double-Edge - Normal  
**32 Petal Dance - Grass**  
 39 Worry Seed - Grass  
 45 Synthesis - Grass  
**53 Solar Beam - Grass**

#### TM/HM Move List

A1 Cut, A4 Strength, 05 Roar, 06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 26 Earthquake, 27 Return, 32 Double Team, **36 Sludge Bomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **53 Energy Ball**, 68 Giga Impact, 70 Flash, 75 Swords Dance, 78 Bulldoze, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power, 100 Confide

#### Tutor Move List

Bind, Body Slam, Block, **Bullet Seed**, Defense Curl, **Frenzy Plant**, Fury Cutter, **Giga Drain**, **Grass Pledge**, Knock Off, Mud-Slap, Natural Gift, Outrage, Secret Power, **Seed Bomb**, Sleep Talk, Snore, String Shot, Synthesis, Worry Seed



**Mega Evolution**  
**Type:** Unchanged  
**Ability:** Thick Fat  
**Stats:** +2 Atk, +4 Def, +2 Sp. Atk, +2 Sp. Def

## 004. CHIKORITA



### Base Stats:

Hit Points:	5
Attack:	5
Defense:	7
Special Attack:	5
Special Defense:	7
Speed:	5

### Basic Information

Type : Grass  
Basic Ability 1: Aroma Veil  
Basic Ability 2: Sap Sipper  
Adv Ability 1: Leaf Guard  
Adv Ability 2: Healer  
High Ability: Courage

### Evolution:

- 1 - Chikorita
- 2 - Bayleef Minimum 15
- 3 - Meganium Minimum 30

### Size Information

Height : 2' 11" / 0.9m (Small)  
Weight : 14.1 lbs. / 6.4kg (1)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Monster / Plant  
Average Hatch Rate: 10 Days

Diet : Phototroph, Herbivore  
Habitat : Forest, Grassland



### Capability List

Overland 5, Swim 3, Jump 1/1, Power 2, Intelligence 3, Naturewalk (Grassland, Forest), Underdog

### Skill List

Athl 3d6+2, Acro 3d6, Combat 2d6, Stealth 3d6, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 3 Growl - Normal
- 6 Razor Leaf - Grass**
- 9 Poison Powder - Poison
- 12 Synthesis - Grass
- 17 Reflect - Psychic
- 20 Magical Leaf - Grass**
- 23 Natural Gift - Normal
- 28 Sweet Scent - Normal
- 31 Light Screen - Psychic
- 34 Body Slam - Normal
- 39 Safeguard - Normal
- 42 Aromatherapy - Grass
- 45 Solar Beam - Grass**

### TM/HM Move List

A1 Cut, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **53 Energy Ball**, 70 Flash, 75 Swords Dance, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power

### Egg Move List

Ancient Power, Aromatherapy, Body Slam, Counter, Flail, Grass Whistle, Grassy Terrain, Heal Pulse, Ingrain, **Leaf Storm**, Leech Seed, Nature Power, Refresh, **Vine Whip**, Wring Out

### Tutor Move List

Ancient Power, **Bullet Seed**, Double-Edge, Fury Cutter, **Giga Drain**, **Grass Pledge**, Iron Tail, Magic Coat, Mud-Slap, Role Play, Secret Power, **Seed Bomb**, Sleep Talk, Snore, Synthesis, Worry Seed

## 005. BAYLEEF



### Base Stats:

Hit Points:	6
Attack:	6
Defense:	8
Special Attack:	6
Special Defense:	8
Speed:	6

### Basic Information

Type : Grass  
Basic Ability 1: Confidence  
Basic Ability 2: Sap Sipper  
Adv Ability 1: Leaf Guard  
Adv Ability 2: Healer  
High Ability: Courage

### Evolution:

- 1 - Chikorita
- 2 - Bayleef Minimum 15
- 3 - Meganium Minimum 30

### Size Information

Height : 3' 11" / 1.2m (Medium)  
Weight : 34.8 lbs. / 15.8kg (2)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Monster / Plant

Diet : Phototroph, Herbivore  
Habitat : Forest, Grassland

### Capability List

Overland 7, Swim 4, Jump 2/2, Power 3, Intelligence 3, Naturewalk (Grassland, Forest), Underdog

### Skill List

Ath 4d6+4, Acro 3d6, Combat 2d6+2, Stealth 3d6, Percep 3d6, Focus 3d6

### Move List

#### Level Up Move List

- 3 Growl - Normal
- 6 Razor Leaf - Grass**
- 9 Poison Powder - Poison
- 12 Synthesis - Grass
- 17 Reflect - Psychic
- 20 Magical Leaf - Grass**
- 23 Natural Gift - Normal
- 28 Sweet Scent - Normal
- 31 Light Screen - Psychic
- 34 Body Slam - Normal
- 39 Safeguard - Normal
- 42 Aromatherapy - Grass
- 45 Solar Beam - Grass**

#### TM/HM Move List

A1 Cut, A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **53 Energy Ball**, 70 Flash, 75 Swords Dance, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power

#### Tutor Move List

Ancient Power, **Bullet Seed**, Counter, Double-Edge, Fury Cutter, **Giga Drain**, **Grass Pledge**, Iron Tail, Magic Coat, Mud-Slap, Role Play, Secret Power, **Seed Bomb**, Sleep Talk, Snore, Synthesis, Worry Seed



## 006. MEGANIUM



### Base Stats:

Hit Points:	8
Attack:	8
Defense:	10
Special Attack:	8
Special Defense:	10
Speed:	8

### Basic Information

Type : Grass  
Basic Ability 1: Aroma Veil  
Basic Ability 2: Sap Sipper  
Adv Ability 1: Leaf Guard  
Adv Ability 2: Healer  
High Ability: Courage

### Evolution:

- 1 - Chikorita
- 2 - Bayleef Minimum 15
- 3 - Meganium Minimum 30

### Size Information

Height : 5' 11" / 1.8m (Large)  
Weight : 221.6 lbs. / 100.5kg (5)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Monster / Plant

Diet : Phototroph, Herbivore  
Habitat : Forest, Grassland

### Capability List

Overland 8, Swim 4, Jump 2/2, Power 4, Intelligence 4, Naturewalk (Grassland, Forest)

### Skill List

Athl 5d6+4, Acro 3d6, Combat 3d6+2, Stealth 3d6, Percep 3d6, Focus 5d6

### Move List

#### Level Up Move List

- 3 Growl - Normal
- 6 Razor Leaf - Grass**
- 9 Poison Powder - Poison
- 12 Synthesis - Grass
- 18 Reflect - Psychic
- 22 Magical Leaf - Grass**
- 26 Natural Gift - Normal
- 32 Petal Dance - Grass**
- 34 Sweet Scent - Normal
- 40 Light Screen - Psychic
- 46 Body Slam - Normal
- 54 Safeguard - Normal
- 60 Aromatherapy - Grass
- 66 Solar Beam - Grass**
- 70 Petal Blizzard - Grass**

### TM/HM Move List

A1 Cut, A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 26 Earthquake, 27 Return, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **53 Energy Ball**, 68 Giga Impact, 70 Flash, 75 Swords Dance, 78 Bulldoze, 82 Dragon Tail, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power

### Tutor Move List

Ancient Power, **Bullet Seed**, Counter, Double-Edge, Frenzy Plant, Fury Cutter, **Giga Drain**, **Grass Pledge**, Iron Tail, Magic Coat, Mud-Slap, Outrage, Roleplay, Secret Power, **Seed Bomb**, Sleep Talk, Snore, Synthesis, Worry Seed

## 007. TREECKO



### Base Stats:

Hit Points:	4
Attack:	5
Defense:	4
Special Attack:	7
Special Defense:	6
Speed:	7

### Basic Information

Type : Grass  
Basic Ability 1: Unburden  
Basic Ability 2: Leaf Guard  
Adv Ability 1: Marvel Scale  
Adv Ability 2: Covert  
High Ability: Courage

### Evolution:

- 1 - Treecko
- 2 - Grovyle Minimum 15
- 3 - Sceptile Minimum 30

### Size Information

Height : 1' 8" / 0.5m (Small)  
Weight : 11 lbs. / 5kg (1)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Monster / Dragon  
Average Hatch Rate: 10 Days

Diet : Herbivore  
Habitat : Rainforest



### Capability List

Overland 5, Swim 3, Jump 2/2, Power 2, Intelligence 3, Wallclimber, Naturewalk (Grassland, Forest), Underdog

### Skill List

Athl 3d6, Acro 3d6+3, Combat 2d6, Stealth 3d6+3, Percep 3d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Pound - Normal
- 3 Leer - Normal
- 6 Absorb - Grass**
- 11 Quick Attack - Normal
- 16 Pursuit - Dark
- 21 Screech - Normal
- 26 Mega Drain - Grass**
- 31 Agility - Psychic
- 36 Slam - Normal
- 41 Detect - Fighting
- 46 Giga Drain - Grass**
- 51 Energy Ball - Grass**

#### TM/HM Move List

A1 Cut, A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 56 Fling, 62 Acrobatics, 70 Flash, 75 Swords Dance, 80 Rock Slide, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power, 98 Power-Up Punch, 100 Confide

#### Egg Move List

**Bullet Seed**, Crunch, Crush Claw, Double Kick, Dragon Breath, Endeavor, Grass Whistle, Grassy Terrain, **Leaf Storm**, Leech Seed, **Magical Leaf**, Mud Sport, Natural Gift, Razor Wind, Synthesis, Worry Seed

#### Tutor Move List

Body Slam, Counter, Double-Edge, Drain Punch, Dynamic Punch, Endeavor, Focus Punch, Fury Cutter, **Giga Drain**, **Grass Pledge**, Iron Tail, Low Kick, Mega Kick, Mega Punch, Mud-Slap, Secret Power, **Seed Bomb**, Seismic Toss, Sleep Talk, Snore, Swift, Synthesis, Thunder Punch, Worry Seed

## 008. GROVYLE



### Base Stats:

Hit Points:	5
Attack:	7
Defense:	5
Special Attack:	9
Special Defense:	6
Speed:	7

### Basic Information

Type : Grass  
Basic Ability 1: Unburden  
Basic Ability 2: Leaf Guard  
Adv Ability 1: Marvel Scale  
Adv Ability 2: Covert  
High Ability: Courage

### Evolution:

1 - Treecko  
2 - Grovyle Minimum 15  
3 - Sceptile Minimum 30

### Size Information

Height : 2' 11" / 0.9m (Medium)  
Weight : 47.6 lbs. / 21.6kg (2)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Monster / Dragon

Diet : Herbivore

Habitat : Rainforest

### Capability List

Overland 8, Swim 4, Jump 3/3, Power 3, Intelligence 3, Wallclimber, Naturewalk (Grassland, Forest), Underdog

### Skill List

Athl 4d6, Acro 4d6+3, Combat 3d6+2, Stealth 5d6+3, Percep 4d6, Focus 3d6

### Move List

#### Level Up Move List

3 Leer - Normal  
**6 Absorb - Grass**  
11 Quick Attack - Normal  
16 Fury Cutter - Bug  
17 Pursuit - Dark  
23 Screech - Normal  
**29 Leaf Blade - Grass**  
35 Agility - Psychic  
41 Slam - Normal  
47 Detect - Fighting  
53 False Swipe - Normal  
**59 Leaf Storm - Grass**

#### TM/HM Move List

A1 Cut, A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, **53 Energy Ball**, 54 False Swipe, 56 Fling, 62 Acrobatics, 70 Flash, 75 Swords Dance, 80 Rock Slide, 81 X-Scissor, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Body Slam, **Bullet Seed**, Counter, Double-Edge, Drain Punch, Dynamic Punch, Endeavor, Focus Punch, Fury Cutter, **Giga Drain**, **Grass Pledge**, Iron Tail, Low Kick, **Mega Kick**, Mega Punch, Mud-Slap, Secret Power, **Seed Bomb**, Seismic Toss, Sleep Talk, Snore, Swift, Synthesis, Thunder Punch, Worry Seed

## 009. SCEPTILE



### Base Stats:

Hit Points:	7
Attack:	9
Defense:	7
Special Attack:	11
Special Defense:	9
Speed:	12

### Basic Information

Type : Grass  
Basic Ability 1: Unburden  
Basic Ability 2: Leaf Guard  
Adv Ability 1: Marvel Scale  
Adv Ability 2: Covert  
High Ability: Courage

### Evolution:

1 - Treecko  
2 - Grovyle Minimum 15  
3 - Sceptile Minimum 30

### Size Information

Height : 5' 7" / 1.7m (Medium)  
Weight : 115.1 lbs. / 52.2kg (4)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Monster / Dragon

Diet : Omnivore

Habitat : Rainforest

### Capability List

Overland 8, Swim 5, Jump 3/3, Power 5, Intelligence 4, Wallclimber, Naturewalk (Grassland, Forest)

### Skill List

Athl 4d6, Acro 5d6+2, Combat 5d6, Stealth 5d6+3, Percep 4d6, Focus 3d6

### Move List

#### Level Up Move List

3 Leer - Normal

**6 Absorb - Grass**

11 Quick Attack - Normal

16 X-Scissor - Bug

17 Pursuit - Dark

23 Screech - Normal

**29 Leaf Blade - Grass**

35 Agility - Psychic

43 Slam - Normal

51 Detect - Fighting

59 False Swipe - Normal

**67 Leaf Storm - Grass**

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, 52 Focus Blast, **53 Energy Ball**, 54 False Swipe, 56 Fling, 62 Acrobatics, 68 Giga Impact, 70 Flash, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 81 X-Scissor, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Body Slam, **Bullet Seed**, Counter, Double-Edge, Dragon Pulse, Drain Punch, Dynamic Punch, Endeavor, Focus Punch, **Frenzy Plant**, Fury Cutter, **Giga Drain**, **Grass Pledge**, Iron Tail, Low Kick, Mega Kick, Mega Punch, Mud-Slap, Night Slash (N), Outrage, Rock Climb, Secret Power, **Seed Bomb**, Seismic Toss, Sleep Talk, Snore, Swift, Synthesis, Thunder Punch, Worry Seed

## 010. TURTWIG



### Base Stats:

Hit Points:	6
Attack:	7
Defense:	6
Special Attack:	5
Special Defense:	6
Speed:	3

### Basic Information

Type : Grass  
Basic Ability 1: Shell Armor  
Basic Ability 2: Discipline  
Adv Ability 1: Filter  
Adv Ability 2: Sturdy  
High Ability: Courage

### Evolution:

- 1 - Turtwig
- 2 - Grotle Minimum 15
- 3 - Torterra Minimum 30

### Size Information

Height : 1' 4" / 0.4m (Small)  
Weight : 22.5 lbs. / 10.2kg (1)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Monster / Plant  
Average Hatch Rate: 10 Days

Diet : Herbivore, Phototroph

Habitat : Forest, Marsh, Rainforest

### Capability List

Overland 4, Swim 2, Burrow 2, Jump 1/1, Power 3, Intelligence 3, Naturewalk (Grassland, Forest), Underdog

### Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 3d6, Percep 1d6, Focus 3d6+2

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 5 Withdraw - Water
- 9 Absorb - Grass**
- 13 Razor Leaf - Grass**
- 17 Curse - Ghost
- 21 Bite - Dark
- 25 Mega Drain - Grass**
- 29 Leech Seed - Grass
- 33 Synthesis - Grass
- 37 Crunch - Dark
- 41 Giga Drain - Grass**
- 45 Leaf Storm - Grass**

#### TM/HM Move List

A1 Cut, A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 70 Flash, 75 Swords Dance, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Egg Move List

Amnesia, Body Slam, Double-Edge, *Earth Power*, Grassy Terrain, Growth, *Sand Tomb*, **Seed Bomb**, Spit Up, Stockpile, Superpower, Swallow, Thrash, Tickle, Wide Guard, Worry Seed

#### Tutor Move List

**Bullet Seed**, *Earth Power*, **Giga Drain**, **Grass Pledge**, Iron Tail, *Mud-Slap*, Natural Gift, Rock Climb, Secret Power, **Seed Bomb**, Sleep Talk, Snore, Stealth Rock, Superpower, Synthesis, Worry Seed



## 011. GROTLE



### Base Stats:

Hit Points:	8
Attack:	9
Defense:	9
Special Attack:	6
Special Defense:	7
Speed:	4

### Basic Information

Type : Grass  
Basic Ability 1: Shell Armor  
Basic Ability 2: Discipline  
Adv Ability 1: Filter  
Adv Ability 2: Sturdy  
High Ability: Courage

High Abilities: Shell Armor

Evolution:

- 1 - Turtwig
- 2 - Grotle Minimum 15
- 3 - Torterra Minimum 30

### Size Information

Height : 3' 7" / 1.1m (Medium)

Weight : 213.8 lbs. / 97kg (4)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F

Egg Group : Monster / Plant

Diet : Herbivore, Phototroph

Habitat : Forest, Marsh, Rainforest

### Capability List

Overland 5, Swim 2, Jump 1/1, Power 4, Intelligence 3, Naturewalk (Grassland, Forest), Underdog

### Skill List

Athl 3d6, Acro 2d6, Combat 3d6, Stealth 2d6, Percep 2d6, Focus 4d6+2

### Move List

#### Level Up Move List

- 5 Withdraw - Water
- 9 Absorb - Grass**
- 13 Razor Leaf - Grass**
- 17 Curse - Ghost
- 22 Bite - Dark
- 27 Mega Drain - Grass**
- 32 Leech Seed - Grass
- 37 Synthesis - Grass
- 42 Crunch - Dark
- 47 Giga Drain - Grass**
- 52 Leaf Storm - Grass

#### TM/HM Move List

A1 Cut, A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 70 Flash, 75 Swords Dance, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Bullet Seed, Earth Power, Giga Drain, Grass Pledge, Iron Tail, Mud-Slap, Natural Gift, Rock Climb, Secret Power, Seed Bomb, Sleep Talk, Snore, Stealth Rock, Superpower, Synthesis, Worry Seed

## 012. TORTERRA



### Base Stats:

Hit Points:	10
Attack:	11
Defense:	11
Special Attack:	8
Special Defense:	9
Speed:	4

### Basic Information

Type : Grass / Ground  
Basic Ability 1: Shell Armor  
Basic Ability 2: Discipline  
Adv Ability 1: Filter  
Adv Ability 2: Sturdy  
High Ability: Courage

### Evolution:

- 1 - Turtwig
- 2 - Grotle Minimum 15
- 3 - Torterra Minimum 30

### Size Information

Height : 7' 3" / 2.2m (Large)  
Weight : 683.4 lbs. / 310kg (6)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Monster / Plant

Diet : Herbivore, Phototroph

Habitat : Forest, Marsh, Rainforest

### Capability List

Overland 6, Swim 3, Jump 1/1, Power 7, Intelligence 4, Groundshaper, Naturewalk (Grassland, Forest), Planter, Mountable 2

### Skill List

Athl 4d6, Acro 1d6, Combat 4d6+2, Stealth 1d6, Percep 3d6, Focus 6d6+2

### Move List

#### Level Up Move List

- 5 Withdraw - Water
- 9 Absorb - Grass**
- 13 Razor Leaf - Grass**
- 17 Curse - Ghost
- 22 Bite - Dark
- 27 Mega Drain - Grass**
- 32 Earthquake - Ground**
- 33 Leech Seed - Grass
- 39 Synthesis - Grass
- 45 Crunch - Dark
- 51 Giga Drain - Grass**
- 57 Leaf Storm - Grass**

#### TM/HM Move List

A1 Cut, A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, **26 Earthquake**, 27 Return, 32 Double Team, 33 Reflect, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 68 Giga Impact, 69 Rock Polish, 70 Flash, 71 Stone Edge, 75 Swords Dance, **78 Bulldoze**, 80 Rock Slide, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Block, **Bullet Seed**, **Earth Power**, **Frenzy Plant**, **Giga Drain**, **Grass Pledge**, **Earth Power**, Iron Head, Iron Tail, **Mud-Slap**, Natural Gift, Outrage, Rock Climb, Secret Power, **Seed Bomb**, Sleep Talk, Snore, Stealth Rock, Superpower, Synthesis, **Wood Hammer(N)**, Worry Seed

### 013. SNIVY



#### Base Stats:

Hit Points:	5
Attack:	5
Defense:	6
Special Attack:	5
Special Defense:	6
Speed:	6

#### Basic Information

Type : Grass  
 Basic Ability 1: Instinct  
 Basic Ability 2: Intimidate  
 Adv Ability 1: Chlorophyll  
 Adv Ability 2: Contrary  
 High Ability: Courage

#### Evolution:

- 1 - Snivy
- 2 - Servine Minimum 15
- 3 - Serperior Minimum 30

#### Size Information

Height : 2' 0" / 0.6m (Small)  
 Weight : 17.9. lbs. / 8.1kg (1)



#### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
 Egg Group : Field / Plant  
 Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Forest, Rainforest

#### Capability List

Overland 5, Swim 3, Jump 1/2, Power 2, Intelligence 4, Naturewalk (Grassland, Forest), Stealth, Underdog

#### Skill List

Athl 2d6, Acro 3d6, Combat 2d6, Stealth 3d6+3, Percep 3d6, Focus 3d6+2

#### Move List

##### Level Up Move List

- 1 Tackle - Normal
- 4 Leer - Normal
- 7 **Vine Whip - Grass**
- 10 Wrap - Normal
- 13 Growth - Normal
- 16 **Leaf Tornado - Grass**
- 19 Leech Seed - Grass
- 22 **Mega Drain - Grass**
- 25 Slam - Normal
- 28 **Leaf Blade - Grass**
- 31 Coil - Poison
- 34 **Giga Drain - Grass**
- 37 Wring Out - Normal
- 40 Gastro Acid - Poison
- 43 **Leaf Storm - Grass**

#### TM/HM Move List

A1 Cut, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 33 Reflect, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 70 Flash, 75 Swords Dance, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power

#### Egg Move List

Captivate, Glare, Grassy Terrain, Iron Tail, **Magical Leaf**, Mean Look, Mirror Coat, Natural Gift, Pursuit, Sweet Scent, Twister

#### Tutor Move List

Aqua Tail, Bind, Gastro Acid, **Giga Drain**, **Grass Pledge**, Iron Tail, Knock Off, **Seed Bomb**, Sleep Talk, Snatch, Snore, Synthesis, Worry Seed



## 014. SERVINE



### Base Stats:

Hit Points:	6
Attack:	6
Defense:	8
Special Attack:	6
Special Defense:	8
Speed:	8

### Basic Information

Type : Grass  
Basic Ability 1: Instinct  
Basic Ability 2: Intimidate  
Adv Ability 1: Chlorophyll  
Adv Ability 2: Contrary  
High Ability: Courage

### Evolution:

- 1 - Snivy
- 2 - Servine Minimum 15
- 3 - Serperior Minimum 30

### Size Information

Height : 2' 07" / 0.8m (Small)  
Weight : 35.3 lbs. / 16kg (2)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Field / Plant

Diet : Herbivore, Phototroph  
Habitat : Forest, Rainforest

### Capability List

Overland 6, Swim 4, Jump 2/2, Power 3, Intelligence 5, Naturewalk (Grassland, Forest), Stealth, Underdog

### Skill List

Athl 3d6, Acro 4d6, Combat 3d6, Stealth 4d6+3, Percep, 4d6, Focus 4d6+2

### Move List

#### Level Up Move List

- 4 Leer - Normal
- 7 **Vine Whip** - Grass
- 10 Wrap - Normal
- 13 Growth - Normal
- 16 **Leaf Tornado** - Grass
- 20 Leech Seed - Grass
- 24 **Mega Drain** - Grass
- 28 Slam - Normal
- 32 **Leaf Blade** - Grass
- 36 Coil - Poison
- 40 **Giga Drain** - Grass
- 44 Wring Out - Normal
- 48 Gastro Acid - Poison
- 52 **Leaf Storm** - Grass

### TM/HM Move List

A1 Cut, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 33 Reflect, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 70 Flash, 75 Swords Dance, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power

### Tutor Move List

Aqua Tail, Bind, Gastro Acid, **Giga Drain**, **Grass Pledge**, Iron Tail, Knock Off, **Seed Bomb**, Sleep Talk, Snatch, Snore, Synthesis, Worry Seed

## 015. SERPERIOR



### Base Stats:

Hit Points:	8
Attack:	8
Defense:	10
Special Attack:	8
Special Defense:	10
Speed:	11

### Basic Information

Type : Grass  
Basic Ability 1: Instinct  
Basic Ability 2: Regal Challenge  
Adv Ability 1: Chlorophyl  
Adv Ability 2: Contrary  
High Ability: Courage

### Evolution:

- 1 - Snivy
- 2 - Servine Minimum 15
- 3 - Serperior Minimum 30

### Size Information

Height : 10' 10" / 3.3m (Large)  
Weight : 138.9 lbs. / 63kg (4)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Field / Plant

Diet : Herbivore, Phototroph  
Habitat : Forest, Rainforest

### Capability List

Overland 8, Swim 5, Jump 3/2, Power 5, Intelligence 6, Naturewalk (Grassland, Forest), Stealth

### Skill List

Athl 3d6, Acro 4d6, Combat 4d6, Stealth 5d6+3, Percep 5d6+2, Focus 6d6

### Move List

#### Level Up Move List

- 4 Leer - Normal
- 7 **Vine Whip** - Grass
- 10 Wrap - Normal
- 13 Growth - Normal
- 16 **Leaf Tornado** - Grass
- 20 Leech Seed - Grass
- 24 **Mega Drain** - Grass
- 28 Slam - Normal
- 32 **Leaf Blade** - Grass
- 38 Coil - Poison
- 44 **Giga Drain** - Grass
- 50 Wring Out - Normal
- 56 Gastro Acid - Poison
- 62 **Leaf Storm** - Grass

#### TM/HM Move List

A1 Cut, A4 Strength, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 33 Reflect, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 68 Giga Impact, 70 Flash, 75 Swords Dance, 82 Dragon Tail, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power

#### Tutor Move List

Aqua Tail, Bind, Dragon Pulse, **Frenzy Plant**, Gastro Acid, **Giga Drain**, **Grass Pledge**, Iron Tail, Knock Off, Outrage, **Seed Bomb**, Sleep Talk, Snatch, Snore, Synthesis, Worry Seed

## 016. CHARMANDER



### Base Stats:

Hit Points:	4
Attack:	5
Defense:	4
Special Attack:	6
Special Defense:	5
Speed:	7

### Basic Information

Type : Fire  
Basic Ability 1: Flame Body  
Basic Ability 2: Rattled  
Adv Ability 1: Solar Power  
Adv Ability 2: White Flame  
High Ability: Courage

### Evolution:

- 1 - Charmander
- 2 - Charmeleon Minimum 15
- 3 - Charizard Minimum 30

### Size Information

Height : 2' 0" / 0.6m (Small)  
Weight : 18.7 lbs. / 8.5kg (1)



### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Monster / Dragon  
Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Cave, Mountain

### Capability List

Overland 5, Swim 3, Jump 1/1, Power 2, Intelligence 3, Firestarter, Glow, Underdog

### Skill List

Athl 2d6+2, Acro 3d6, Combat 2d6, Stealth 3d6, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Scratch - Normal
- 3 Growl - Normal
- 7 Ember - Fire**
- 10 Smokescreen - Normal
- 16 Dragon Rage - Dragon
- 19 Scary Face - Normal
- 25 Fire Fang - Fire**
- 28 Flame Burst - Fire**
- 34 Slash - Normal
- 37 Flamethrower - Fire**
- 43 Fire Spin - Fire**
- 46 Inferno - Fire**

### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 02 Dragon Claw, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 39 Rock Tomb, *40 Aerial Ace*, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **50 Overheat**, 56 Fling, **59 Incinerate**, 61 Will-O-Wisp, 65 Shadow Claw, 75 Swords Dance, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

### Egg Move List

*Air Cutter*, Ancient Power, Beat Up, Belly Drum, Bite, Counter, Crunch, Dragon Dance, Dragon Rush, **Flare Blitz**, Focus Punch, Metal Claw, Outrage, Rock Slide, Swords Dance

### Tutor Move List

Body Slam, Counter, Defense Curl, Double-Edge, Dynamic Punch, **Fire Pledge**, **Fire Punch**, Fury Cutter, **Heat Wave**, Iron Tail, Mega Kick, Mega Punch, Mud-Slap, Outrage, Rage, Seismic Toss, Sleep Talk, Snore, Swift, Thunder Punch

## 017. CHARMELEON



### Base Stats:

Hit Points:	6
Attack:	6
Defense:	6
Special Attack:	8
Special Defense:	7
Speed:	8

### Basic Information

Type : Fire  
Basic Ability 1: Flame Body  
Basic Ability 2: Intimidate  
Adv Ability 1: Solar Power  
Adv Ability 2: White Flame  
High Ability: Courage

### Evolution:

- 1 - Charmander
- 2 - Charmeleon Minimum 15
- 3 - Charizard Minimum 30

### Size Information

Height : 3' 7" / 1.1m (Medium)  
Weight : 41.9 lbs. / 19kg (2)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Monster / Dragon

Diet : Carnivore

Habitat : Cave, Mountain

### Capability List

Overland 6, Swim 4, Jump 1/1, Power 4, Intelligence 3, Firestarter, Glow, Underdog

### Skill List

Athl 4d6+2, Acro 3d6, Combat 3d6+2, Stealth 3d6, Percep 2d6, Focus 3d6

### Move List

#### Level Up Move List

- 7 Ember - Fire**
- 10 Smokescreen - Normal
- 17 Dragon Rage - Dragon
- 21 Scary Face - Normal
- 28 Fire Fang - Fire**
- 32 Flame Burst - Fire**
- 39 Slash - Normal
- 43 Flamethrower - Fire**
- 50 Fire Spin - Fire**
- 54 Inferno - Fire**

### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 02 Dragon Claw, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 39 Rock Tomb, *40 Aerial Ace*, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **50 Overheat**, 56 Fling, **59 Incinerate**, 61 Will-O-Wisp, 65 Shadow Claw, 75 Swords Dance, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

### Tutor Move List

Body Slam, Counter, Defense Curl, Double-Edge, Dynamic Punch, **Fire Pledge**, **Fire Punch**, Focus Punch, Fury Cutter, **Heat Wave**, Iron Tail, Outrage, Mega Kick, Mega Punch, Metal Claw, Mud-Slap, Rage, Seismic Toss, Sleep Talk, Snore, Swift, Thunder Punch

## 018. CHARIZARD



### Base Stats:

Hit Points:	8
Attack:	8
Defense:	8
Special Attack:	11
Special Defense:	9
Speed:	10

### Basic Information

Type : Fire / Flying  
 Basic Ability 1: Flame Body  
 Basic Ability 2: Intimidate  
 Adv Ability 1: Solar Power  
 Adv Ability 2: White Flame  
 High Ability: Courage

### Evolution:

- 1 - Charmander
- 2 - Charmeleon Minimum 15
- 3 - Charizard Minimum 30

### Size Information

Height : 5' 7" / 1.7m (Medium)  
 Weight : 199.5 lbs. / 90.5kg (4)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
 Egg Group : Monster / Dragon

Diet : Carnivore

Habitat : Cave, Mountain

### Capability List

Overland 6, Swim 5, Sky 8, Jump 2/3, Power 8, Intelligence 4, Firestarter, Glow, Heater, Mountable 1

### Skill List

Athl 5d6+2, Acro 3d6, Combat 4d6+3, Stealth 1d6, Percep 2d6, Focus 4d6

### Move List

#### Level Up Move List

- 7 **Ember** - Fire
- 10 Smokescreen - Normal
- 17 Dragon Rage - Dragon
- 21 Scary Face - Normal
- 28 **Fire Fang** - Fire
- 32 **Flame Burst** - Fire
- 36 **Wing Attack** - Flying
- 41 Slash - Normal
- 47 **Flamethrower** - Fire
- 56 **Fire Spin** - Fire
- 62 **Inferno** - Fire
- 71 **Heat Wave** - Fire
- 77 **Flare Blitz** - Fire

### TM/HM Move List

A1 Cut, A2 Fly, A4 Strength, 01 Hone Claws, 02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 19 Roost, 21 Frustration, 22 Solar Beam, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 50 Overheat, 51 Steel Wing, 52 Focus Blast, 56 Fling, 58 Sky Drop, 59 Incinerate, 61 Will-O-Wisp, 65 Shadow Claw, 68 Giga Impact, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

### Tutor Move List

Air Cutter, Air Slash(N), Blast Burn, Body Slam, Counter, Defense Curl, Double-Edge, Dragon Claw(N), Dragon Pulse, Dynamic Punch, Fire Pledge, Fire Punch, Focus Punch, Fury Cutter, Growl, Heat Wave, Iron Tail, Mega Kick, Mega Punch, Metal Claw, Mud-Slap, Ominous Wind, Outrage, Rage, Roost, Seismic Toss, Shadow Claw(N), Sleep Talk, Snore, Steel Wing, Swift, Tailwind, Thunder Punch, Twister

### Mega Evolution X

**Type:** Fire/Dragon  
**Ability:** Tough Claws  
**Stats:** +5 Atk, +3 Def, +2 Sp. Atk



### Mega Evolution Y

**Type:** Unchanged  
**Ability:** Drought  
**Stats:** +2 Atk, +5 Sp. Atk, +3 Sp. Def



## 019. CYNDAQUIL



### Base Stats:

Hit Points:	4
Attack:	5
Defense:	4
Special Attack:	6
Special Defense:	5
Speed:	7

### Basic Information

Type : Fire  
Basic Ability 1: Run Away  
Basic Ability 2: Flame Body  
Adv Ability 1: Celebrate  
Adv Ability 2: Flash Fire  
High Ability: Courage

### Evolution:

- 1 - Cyndaquil
- 2 - Quilava Minimum 15
- 3 - Typhlosion Minimum 30

### Size Information

Height : 1' 8" / 0.5m (Small)  
Weight : 17.4 lbs. / 7.9kg (1)



### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Field  
Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Cave, Mountain

### Capability List

Overland 5, Swim 3, Jump 1/1, Burrow 2, Power 2, Intelligence 3, Firestarter, Heater, Glow, Underdog

### Skill List

Athl 2d6+2, Acro 2d6, Combat 2d6, Stealth 3d6+3, Percep 3d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 1 Leer - Normal
- 6 Smokescreen - Normal
- 10 Ember - Fire**
- 13 Quick Attack - Normal
- 19 Flame Wheel - Fire**
- 22 Defense Curl - Normal
- 28 Flame Charge - Fire**
- 31 Swift - Normal
- 37 Lava Plume - Fire**
- 40 Flamethrower - Fire**
- 46 Inferno - Fire**
- 49 Rollout - Rock
- 55 Double-Edge - Normal
- 58 Eruption - Fire**

### TM/HM Move List

A1 Cut, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 27 Return, 28 Dig, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 40 Aerial Ace, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 48 Round, **50 Overheat**, **59 Incinerate**, 61 Will-O-Wisp, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 96 Nature Power

### Egg Move List

Covet, Crush Claw, Double Kick, Double-Edge, Extrasensory, **Flame Burst**, **Flare Blitz**, Foresight, Fury Swipes, Howl, Nature Power, Quick Attack, Reversal, Thrash

### Tutor Move List

Body Slam, Covet, **Fire Pledge**, **Heat Wave**, Mud-Slap, Rollout, Sleep Talk, Snore

## 020. QUILAVA



### Base Stats:

Hit Points:	6
Attack:	6
Defense:	6
Special Attack:	8
Special Defense:	7
Speed:	8

### Basic Information

Type : Fire  
Basic Ability 1: Run Away  
Basic Ability 2: Flame Body  
Adv Ability 1: Celebrate  
Adv Ability 2: Flash Fire  
High Ability: Courage

### Evolution:

- 1 - Cyndaquil
- 2 - Quilava Minimum 15
- 3 - Typhlosion Minimum 30

### Size Information

Height : 2' 11" / 0.9m (Small)  
Weight : 41.9 lbs. / 19kg (2)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Field

Diet : Carnivore

Habitat : Cave, Mountain

### Capability List

Overland 7, Swim 4, Jump 2/2, Burrow 3, Power 3,

Intelligence 3, Firestarter, Heater, Glow, Underdog

### Skill List

Athl 4d6+2, Acro 3d6, Combat 3d6, Stealth 4d6+3,  
Percep 3d6+3, Focus 3d6

### Move List

#### Level Up Move List

- 6 Smokescreen - Normal
- 10 Ember - Fire**
- 13 Quick Attack - Normal
- 20 Flame Wheel - Fire**
- 24 Defense Curl - Normal
- 31 Swift - Normal
- 35 Flame Charge - Fire**
- 42 Lava Plume - Fire**
- 46 Flamethrower - Fire**
- 53 Inferno - Fire**
- 57 Rollout - Rock
- 64 Double-Edge - Normal
- 68 Eruption - Fire**

#### TM/HM Move List

A1 Cut, A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 40 Aerial Ace, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 48 Round, **50 Overheat**, **59 Incinerate**, 61 Will-O-Wisp, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Rock Smash, 96 Nature Power

#### Tutor Move List

Body Slam, Covet, **Fire Pledge**, Focus Punch, Fury Cutter, **Heat Wave**, Mud-Slap, Rollout, Sleep Talk, Snore

## 021. TYPHLOSION



### Base Stats:

Hit Points:	8
Attack:	8
Defense:	8
Special Attack:	11
Special Defense:	9
Speed:	10

### Basic Information

Type : Fire  
Basic Ability 1: Run Away  
Basic Ability 2: Flame Body  
Adv Ability 1: Heat Mirage  
Adv Ability 2: Flash Fire  
High Ability: Courage

### Evolution:

- 1 - Cyndaquil
- 2 - Quilava Minimum 15
- 3 - Typhlosion Minimum 30

### Size Information

Height : 5' 7" / 1.7m (Medium)  
Weight : 175.3 lbs. / 79.5kg (4)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Field

Diet : Carnivore

Habitat : Cave, Mountain

### Capability List

Overland 9, Swim 5, Jump 2/2, Power 6, Intelligence 4, Firestarter, Heater, Glow

### Skill List

Athl 5d6+2, Acro 3d6, Combat 4d6+1, Stealth 4d6+3, Percep 4d6+3, Focus 4d6

### Move List

#### Level Up Move List

- 6 Smokescreen - Normal
- 10 Ember - Fire**
- 13 Quick Attack - Normal
- 20 Flame Wheel - Fire**
- 24 Defense Curl - Normal
- 31 Swift - Normal
- 35 Flame Charge - Fire**
- 43 Lava Plume - Fire**
- 48 Flamethrower - Fire**
- 61 Rollout - Rock
- 69 Double-Edge - Normal
- 74 Eruption - Fire**

#### TM/HM Move List

A1 Cut, A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 48 Round, **50 Overheat**, 52 Focus Blast, 56 Fling, **59 Incinerate**, 61 Will-O-Wisp, 65 Shadow Claw, 68 Giga Impact, 74 Gyro Ball, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

**Blast Burn**, Body Slam, Counter, Covet, Dynamic Punch, **Fire Pledge**, **Fire Punch**, Focus Punch, Fury Cutter, Gyro Ball(N), **Heat Wave**, Mega Kick, Mega Punch, Low Kick, Mud-Slap, Rollout, Seismic Toss, Sleep Talk, Snore, Swift, Thunder Punch



## 022. TORCHIC



### Base Stats:

Hit Points:	5
Attack:	6
Defense:	4
Special Attack:	7
Special Defense:	5
Speed:	5

### Basic Information

Type : Fire  
Basic Ability 1: Klutz  
Basic Ability 2: Flash Fire  
Adv Ability 1: Speed Boost  
Adv Ability 2: Moxie  
High Ability: Courage

### Evolution:

- 1 - Torchic
- 2 - Combusken Minimum 15
- 3 - Blaziken Minimum 35

### Size Information

Height : 1' 4" / 0.4m (Small)  
Weight : 5.5 lbs. / 2.5kg (1)



### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Field  
Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Grassland

### Capability List

Overland 6, Swim 3, Jump 1/2, Power 1, Intelligence 2, Heater, Underdog

### Skill List

Athl 2d6, Acro 3d6+3, Combat 2d6, Stealth 3d6, Percep 2d6, Focus 1d6

### Move List

#### Level Up Move List

- 1 Growl - Normal
- 1 Scratch - Normal
- 7 Focus Energy - Normal
- 10 Ember - Fire**
- 16 Peck - Flying
- 19 Sand Attack - Ground
- 25 Fire Spin - Fire**
- 28 Quick Attack - Normal
- 34 Slash - Normal
- 37 Mirror Move - Flying
- 43 Flamethrower - Fire**

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 27 Return, 28 Dig, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **50 Overheat**, **59 Incinerate**, 61 Will-O-Wisp, 65 Shadow Claw, 75 Swords Dance, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, *94 Rock Smash*, *98 Power-Up Punch*, 100 Confide

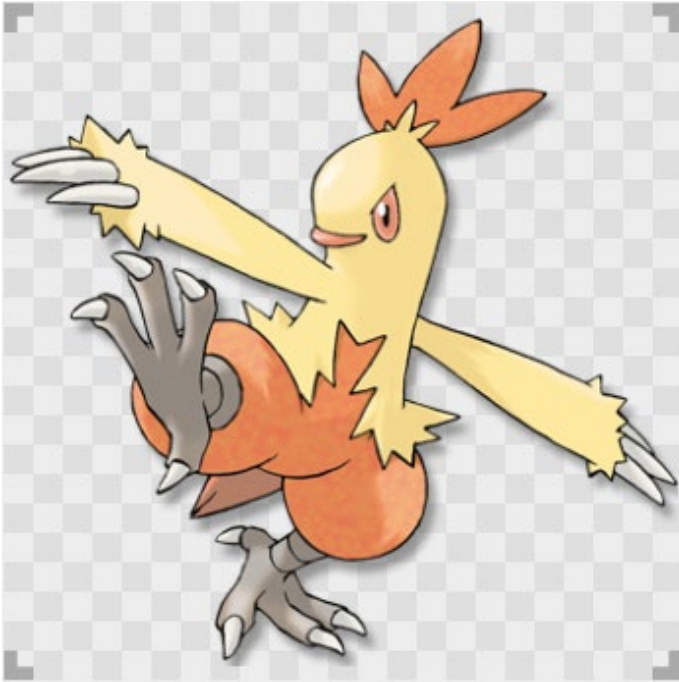
#### Egg Move List

Agility, Baton Pass, Counter, Crush Claw, Curse, Endure, Feather Dance, Feint, **Flame Burst**, Last Resort, *Low Kick*, Night Slash, Reversal, Rock Slide, Smelling Salts, Swagger

#### Tutor Move List

Body Slam, Bounce, Double-Edge, **Heat Wave**, Helping Hand, **Fire Pledge**, Last Resort, *Low Kick*, Mega Kick, Mega Punch, Mud-Slap, Seismic Toss, Sleep Talk, Snore, Swift

## 023. COMBUSKEN



### Base Stats:

Hit Points:	6
Attack:	9
Defense:	6
Special Attack:	9
Special Defense:	6
Speed:	6

### Basic Information

Type : Fire / Fighting  
Basic Ability 1: Klutz  
Basic Ability 2: Flash Fire  
Adv Ability 1: Speed Boost  
Adv Ability 2: Moxie  
High Ability: Courage

### Evolution:

- 1 - Torchic
- 2 - Combusken Minimum 15
- 3 - Blaziken Minimum 35

### Size Information

Height : 2' 11" / 0.9m (Small)  
Weight : 43 lbs. / 19.5kg (2)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Field

Diet : Omnivore  
Habitat : Grassland

### Capability List

Overland 8, Swim 3, Jump 2/2, Power 4, Intelligence 3, Firestarter, Heater, Underdog

### Skill List

Athl 3d6+3, Acro 4d6+3, Combat 3d6+2, Stealth 3d6, Percep 2d6, Focus 3d6

### Move List

#### Level Up Move List

- 7 Focus Energy - Normal
- 13 Ember - Fire**
- 16 Double Kick - Fighting**
- 17 Peck - Flying
- 21 Sand Attack - Ground
- 28 Bulk Up - Fighting
- 32 Quick Attack - Normal
- 39 Slash - Normal
- 43 Mirror Move - Flying
- 50 Sky Uppercut - Fighting**
- 54 Flare Blitz - Fire**

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 27 Return, 28 Dig, **31 Brick Break**, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, **47 Low Sweep**, 48 Round, 49 Echoed Voice, **50 Overheat**, **52 Focus Blast**, 56 Fling, **59 Incinerate**, 61 Will-O-Wisp, 65 Shadow Claw, 75 Swords Dance, 80 Rock Slide, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Rock Smash**, **98 Power-Up Punch**, 100 Confide

#### Tutor Move List

Body Slam, Bounce, Counter, Double-Edge, Dual Chop, **Dynamic Punch**, **Fire Pledge**, **Fire Punch**, **Focus Punch**, Fury Cutter, **Heat Wave**, Helping Hand, Last Resort, **Low Kick**, Mega Kick, Mega Punch, Mud-Slap, Seismic Toss, Sleep Talk, Snore, Swift, Thunder Punch, **Vacuum Wave**, Work Up

## 024. BLAZIKEN



### Base Stats:

Hit Points:	8
Attack:	12
Defense:	7
Special Attack:	11
Special Defense:	7
Speed:	8

### Basic Information

Type : Fire / Fighting  
Basic Ability 1: Klutz  
Basic Ability 2: Flash Fire  
Adv Ability 1: Speed Boost  
Adv Ability 2: Moxie  
High Ability: Courage

### Evolution:

- 1 - Torchic
- 2 - Combusken Minimum 15
- 3 - Blaziken Minimum 35

### Size Information

Height : 6' 3" / 1.9m (Medium)  
Weight : 114.6 lbs. / 52kg (4)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Field

Diet : Omnivore

Habitat : Grassland

### Capability List

Overland 10, Swim 4, Jump 3/4, Power 7, Intelligence 4, Firestarter, Heater

### Skill List

Athl 4d6+3, Acro 5d6+3, Combat 5d6, Stealth 3d6, Percep 3d6, Focus 4d6

### Move List

#### Level Up Move List

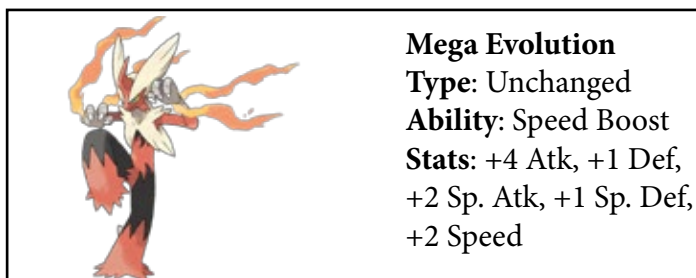
- 7 Focus Energy - Normal
- 13 Ember - Fire**
- 16 Double Kick - Fighting**
- 17 Peck - Flying
- 21 Sand Attack - Ground
- 28 Bulk Up - Fighting
- 32 Quick Attack - Normal
- 36 Blaze Kick - Fire**
- 42 Slash - Normal
- 49 Brave Bird - Flying
- 59 Sky Uppercut - Fighting**
- 66 Flare Blitz - Fire**

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 26 Earthquake, 27 Return, 28 Dig, **31 Brick Break**, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, **47 Low Sweep**, 48 Round, 49 Echoed Voice, **50 Overheat**, **52 Focus Blast**, 56 Fling, **59 Incinerate**, 61 Will-O-Wisp, 62 Acrobatics, 65 Shadow Claw, 68 Giga Impact, 71 Stone Edge, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Rock Smash**, **98 Power-Up Punch**, 100 Confide

#### Tutor Move List

**Blast Burn**, Body Slam, Bounce, Counter, Double-Edge, Dual Chop, **Dynamic Punch**, **Fire Pledge**, **Fire Punch(N)**, **Focus Punch**, Fury Cutter, **Heat Wave**, Helping Hand, **Hi Jump Kick(N)**, Knock Off, Last Resort, **Low Kick**, Magic Coat, Mega Kick, Mega Punch, Mirror Move, Mud-Slap, Rock Climb, Role Play, Seismic Toss, Sleep Talk, Snore, **Superpower**, Swift, Thunder Punch, **Vacuum Wave**, Work Up



### Mega Evolution

**Type:** Unchanged  
**Ability:** Speed Boost  
**Stats:** +4 Atk, +1 Def, +2 Sp. Atk, +1 Sp. Def, +2 Speed

## 025. CHIMCHAR



### Base Stats:

Hit Points:	4
Attack:	6
Defense:	4
Special Attack:	6
Special Defense:	4
Speed:	6

### Basic Information

Type : Fire  
Basic Ability 1: Celebrate  
Basic Ability 2: Flash Fire  
Adv Ability 1: Iron Fist  
Adv Ability 2: Decoy  
High Ability: Courage

### Evolution:

- 1 - Chimchar
- 2 - Monferno Minimum 15
- 3 - Infernape Minimum 30

### Size Information

Height : 1' 8" / 0.5m (Small)  
Weight : 13.7 lbs. / 6.2kg (1)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Field / Humanshape  
Average Hatch Rate: 10 Days

Diet : Omnivore

Habitat : Cave, Mountain

### Capability List

Overland 5, Swim 3, Jump 1/2, Power 2, Intelligence 4, Firestarter, Glow, Underdog

### Skill List

Athl 3d6+2, Acro 3d6+2, Combat 2d6, Stealth 3d6+2, Percep 3d6, Focus 1d6

### Move List

#### Level Up Move List

- 1 Leer - Normal
- 1 Scratch - Normal
- 7 Ember - Fire
- 9 Taunt - Dark
- 15 Fury Swipes - Normal
- 17 Flame Wheel - Fire
- 23 Nasty Plot - Dark
- 25 Torment - Dark
- 31 Facade - Normal
- 33 Fire Spin - Fire
- 39 Acrobatics - Flying
- 41 Slack Off - Fire
- 47 Flamethrower - Fire

### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 21 Frustration, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 40 Aerial Ace, 41 Torment, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, 50 Overheat, 56 Fling, 59 Incinerate, 61 Will-O-Wisp, 62 Acrobatics, 65 Shadow Claw, 75 Swords Dance, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

### Egg Move List

Assist, Blaze Kick, Counter, Double Kick, Encore, Fake Out, Quick Guard, Fire Punch, Focus Energy, Focus Punch, Heat Wave, Helping Hand, Submission, Thunder Punch

### Tutor Move List

Covet, Endeavor, Fire Pledge, Fire Punch, Gunk Shot, Heat Wave, Helping Hand, Iron Tail, Low Kick, Magic Coat, Mud-Slap, Rock Climb, Role Play, Rollout, Sleep Talk, Snore, Stealth Rock, Swift, Thunder Punch, Uproar, Vacuum Wave



## 026. MONFERNO



### Base Stats:

Hit Points:	6
Attack:	8
Defense:	5
Special Attack:	8
Special Defense:	5
Speed:	8

### Basic Information

Type : Fire / Fighting  
Basic Ability 1: Celebrate  
Basic Ability 2: Flash Fire  
Adv Ability 1: Iron Fist  
Adv Ability 2: Decoy  
High Ability: Courage

### Evolution:

- 1 - Chimchar
- 2 - Monferno Minimum 15
- 3 - Infernape Minimum 30

### Size Information

Height : 2' 11" / 0.9m (Small)  
Weight : 48.5 lbs. / 22kg (2)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Field / Humanshape

Diet : Omnivore

Habitat : Cave, Mountain

### Capability List

Overland 6, Swim 3, Jump 2/3, Power 5, Intelligence 4, Firestarter, Heater, Glow, Underdog

### Skill List

Athl 4d6+2, Acro 4d6+2, Combat 3d6, Stealth 3d6+2, Percep 3d6+3, Focus 2d6

### Move List

#### Level Up Move List

- 7 Ember - Fire
- 9 Taunt - Dark
- 15 Mach Punch - Fighting
- 16 Fury Swipes - Normal
- 19 Flame Wheel - Fire
- 26 Feint - Normal
- 29 Torment - Dark
- 36 Close Combat - Fighting
- 39 Fire Spin - Fire
- 46 Acrobatics - Flying
- 49 Slack Off - Normal
- 56 Flare Blitz - Fire

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 21 Frustration, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, 50 Overheat, 52 Focus Blast, 56 Fling, 59 Incinerate, 61 Will-O-Wisp, 62 Acrobatics, 65 Shadow Claw, 67 Retaliate, 75 Swords Dance, 80 Rock Slide, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Covet, Dual Chop, Endeavor, Fire Pledge, Fire Punch, Focus Punch, Gunk Shot, Heat Wave, Helping Hand, Iron Tail, Low Kick, Magic Coat, Mud-Slap, Rock Climb, Role Play, Rollout, Sleep Talk, Snore, Stealth Rock, Swift, Thunder Punch, Uproar, Vacuum Wave, Work Up

## 027. INFERNAPE



### Base Stats:

Hit Points:	8
Attack:	10
Defense:	7
Special Attack:	10
Special Defense:	7
Speed:	10

### Basic Information

Type : Fire / Fighting  
 Basic Ability 1: Celebrate  
 Basic Ability 2: Flash Fire  
 Adv Ability 1: Iron Fist  
 Adv Ability 2: Decoy  
 High Ability: Courage

### Evolution:

- 1 - Chimchar
- 2 - Monferno Minimum 15
- 3 - Infernape Minimum 30

### Size Information

Height : 3' 11" / 1.2m (Medium)  
 Weight : 121.3 lbs. / 55kg (4)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
 Egg Group : Field / Humanshape

Diet : Omnivore

Habitat : Cave, Mountain

### Capability List

Overland 8, Swim 4, Jump 3/4, Power 8, Intelligence 5, Firestarter, Heater, Glow

### Skill List

Athl 5d6+2, Acro 6d6+2, Combat 5d6, Stealth 4d6+2, Percep 3d6+3, Focus 3d6

### Move List

#### Level Up Move List

- 7 Ember - Fire
- 9 Taunt - Dark
- 15 Mach Punch - Fighting
- 16 Fury Swipes - Normal
- 19 Flame Wheel - Fire
- 26 Feint - Normal
- 29 Punishment - Dark
- 36 Close Combat - Fighting
- 42 Fire Spin - Fire
- 52 Acrobatics - Flying
- 58 Calm Mind - Psychic
- 68 Flare Blitz - Fire

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 04 Calm Mind, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 12, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, 50 Overheat, 52 Focus Blast, 56 Fling, 59 Incinerate, 61 Will-O-Wisp, 62 Acrobatics, 65 Shadow Claw, 67 Retaliate, 68 Giga Impact, 71 Stone Edge, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Blast Burn, Covet, Dual Chop, Endeavor, Fire Pledge, Fire Punch, Focus Punch, Gunk Shot, Heat Wave, Helping Hand, Iron Tail, Low Kick, Magic Coat, Mud-Slap, Rock Climb, Role Play, Rollout, Sleep Talk, Snore, Stealth Rock, Swift, Thunder Punch, Uproar, Vacuum Wave, Work Up

## 028. TEPIG



### Base Stats:

Hit Points:	7
Attack:	6
Defense:	5
Special Attack:	5
Special Defense:	5
Speed:	5

### Basic Information

Type : Fire  
Basic Ability 1: Gluttony  
Basic Ability 2: Thick Fat  
Adv Ability 1: Bodyguard  
Adv Ability 2: Reckless  
High Ability: Courage

### Evolution:

- 1 - Tepig
- 2 - Pignite Minimum 15
- 3 - Emboar Minimum 30

### Size Information

Height : 1' 8" / 0.5m (Small)  
Weight : 21.8 lbs. / 9.9kg (1)



### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Field  
Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Forest, Grassland, Mountain

### Capability List

Overland 5, Swim 2, Jump 1/1, Power 2, Intelligence 3, Firestarter, Heater, Tracker, Underdog

### Skill List

Athl 3d6+2, Acro 2d6, Combat 2d6, Stealth 3d6, Percep 3d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 3 Tail Whip - Normal
- 7 Ember - Fire
- 9 Odor Sleuth - Normal
- 13 Defense Curl - Normal
- 15 Flame Charge - Fire
- 19 Smog - Poison
- 21 Rollout - Rock
- 25 Take Down - Normal
- 27 Heat Crash - Fire
- 31 Assurance - Dark
- 33 Flamethrower - Fire
- 37 Head Smash - Rock
- 39 Roar - Normal
- 43 Flare Blitz - Fire

### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 50 Overheat, 59 Incinerate, 61 Will-O-Wisp, 74 Gyro Ball, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Rock Smash

### Egg Move List

Body Slam, Covet, Curse, Endeavor, Heavy Slam, Magnitude, Sleep Talk, Sucker Punch, Superpower, Thrash, Yawn

### Tutor Move List

Covet, Endeavor, Fire Pledge, Heat Wave, Helping Hand, Iron Tail, Sleep Talk, Snore, Superpower

## 029. PIGNITE



### Base Stats:

Hit Points:	9
Attack:	9
Defense:	6
Special Attack:	7
Special Defense:	6
Speed:	6

### Basic Information

Type : Fire / Fighting  
Basic Ability 1: Gluttony  
Basic Ability 2: Thick Fat  
Adv Ability 1: Bodyguard  
Adv Ability 2: Reckless  
High Ability: Courage

### Evolution:

- 1 - Tepig
- 2 - Pignite Minimum 15
- 3 - Emboar Minimum 30

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 122.4 lbs. / 55.5kg (4)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Field

Diet : Herbivore

Habitat : Cave, Grassland, Mountain

### Capability List

Overland 6, Swim 3, Jump 1/1, Power 4, Intelligence 3, Firestarter, Heater, Tracker, Underdog

### Skill List

Athl 4d6+2, Acro 2d6, Combat 3d6, Stealth 3d6, Percep 3d6, Focus 3d6

### Move List

#### Level Up Move List

- 3 Tail Whip - Normal
- 7 Ember - Fire
- 9 Odor Sleuth - Normal
- 13 Defense Curl - Normal
- 15 Flame Charge - Fire
- 17 Arm Thrust - Fighting
- 20 Smog - Poison
- 23 Rollout - Rock
- 28 Take Down - Normal
- 31 Heat Crash - Fire
- 36 Assurance - Dark
- 39 Flamethrower - Fire
- 44 Head Smash - Rock
- 47 Roar - Normal
- 52 Flare Blitz - Fire

#### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, 49 Echoed Voice, 50 Overheat, 52 Focus Blast, 56 Fling, 59 Incinerate, 61 Will-O-Wisp, 71 Stone Edge, 74 Gyro Ball, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Covet, Endeavor, Fire Pledge, Fire Punch, Heat Wave, Helping Hand, Iron Tail, Low Kick, Sleep Talk, Snore, Superpower, Thunder Punch, Work Up



### 030. EMBOAR



#### Base Stats:

Hit Points:	11
Attack:	12
Defense:	7
Special Attack:	10
Special Defense:	7
Speed:	7

#### Basic Information

Type : Fire / Fighting  
 Basic Ability 1: Gluttony  
 Basic Ability 2: Thick Fat  
 Adv Ability 1: Bodyguard  
 Adv Ability 2: Reckless  
 High Ability: Courage

#### Evolution:

- 1 - Tepig
- 2 - Pignite Minimum 15
- 3 - Emboar Minimum 30

#### Size Information

Height : 5' 3" / 1.6m (Medium)  
 Weight : 330.7 lbs. / 150kg (5)

#### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
 Egg Group : Field

Diet : Omnivore

Habitat : Cave, Grassland, Mountain

#### Capability List

Overland 7, Swim 4, Jump 2/2, Power 8, Intelligence 4, Firestarter, Heater, Tracker

#### Skill List

Athl 5d6+3, Acro 2d6, Combat 4d6+3, Stealth 2d6, Percep 3d6, Focus 4d6

#### Move List

##### Level Up Move List

- 3 Tail Whip - Normal
- 7 Ember - Fire
- 9 Odor Sleuth - Normal
- 13 Defense Curl - Normal
- 15 Flame Charge - Fire
- 17 Arm Thrust - Fighting
- 20 Smog - Poison
- 23 Rollout - Rock
- 28 Take Down - Normal
- 31 Heat Crash - Fire
- 38 Assurance - Dark
- 43 Flamethrower - Fire
- 50 Head Smash - Rock
- 55 Roar - Normal
- 62 Flare Blitz - Fire

##### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 23 Smack Down, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, 49 Echoed Voice, 50 Overheat, 52 Focus Blast, 55 Scald, 56 Fling, 59 Incinerate, 61 Will-O-Wisp, 68 Giga Impact, 71 Stone Edge, 74 Gyro Ball, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

##### Tutor Move List

Blast Burn, Block, Covet, Endeavor, Fire Pledge, Fire Punch, Hammer Arm(N), Heat Wave, Helping Hand, Iron Head, Iron Tail, Low Kick, Sleep Talk, Snore, Superpower, Thunder Punch, Work Up

## 031. SQUIRTLE



### Base Stats:

Hit Points:	4
Attack:	5
Defense:	7
Special Attack:	5
Special Defense:	6
Speed:	4

### Basic Information

Type : Water  
Basic Ability 1: Shell Armor  
Basic Ability 2: Overcoat  
Adv Ability 1: Rain Dish  
Adv Ability 2: Shell Shield  
High Ability: Courage

### Evolution:

- 1 - Squirtle
- 2 - Wartortle Minimum 15
- 3 - Blastoise Minimum 30

### Size Information

Height : 1' 8" / 0.5m (Small)  
Weight : 19.8 lbs. / 9kg (1)



### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Monster / Water 1  
Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Beach, Freshwater, Ocean

### Capability List

Overland 6, Swim 6, Jump 1/1, Power 2, Intelligence 3, Fountain, Underdog

### Skill List

Athl 2d6+2, Acro 3d6+2, Combat 2d6, Stealth 3d6, Percep 3d6, Focus 2d6+3

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 4 Tail Whip - Normal
- 7 Bubble - Water
- 10 Withdraw - Water
- 13 Water Gun - Water
- 16 Bite - Dark
- 19 Rapid Spin - Normal
- 22 Protect - Normal
- 25 Water Pulse - Water
- 28 Aqua Tail - Water
- 31 Skull Bash - Normal
- 34 Iron Defense - Steel
- 37 Rain Dance - Water
- 40 Hydro Pump - Water

#### TM/HM Move List

A3 Surf, A4 Strength, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 56 Fling, 74 Gyro Ball, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Egg Move List

Aqua Jet, Aqua Ring, Aura Sphere, Brine, Dragon Pulse, Fake Out, Flail, Foresight, Haze, Mirror Coat, Mist, Mud Sport, Muddy Water, Refresh, Water Spout, Yawn

#### Tutor Move List

Aqua Tail, Body Slam, Counter, Defense Curl, Dive, Double-Edge, Dynamic Punch, Focus Punch, Ice Punch, Icy Wind, Iron Defense, Iron Tail, Mega Kick, Mega Punch, Mud-Slap, Rollout, Seismic Toss, Sleep Talk, Snore, Water Pledge, Zen Headbutt

## 032. WARTORTLE



### Base Stats:

Hit Points:	6
Attack:	6
Defense:	8
Special Attack:	7
Special Defense:	8
Speed:	6

### Basic Information

Type : Water  
Basic Ability 1: Shell Armor  
Basic Ability 2: Overcoat  
Adv Ability 1: Rain Dish  
Adv Ability 2: Shell Shield  
High Ability: Courage

### Evolution:

- 1 - Squirtle
- 2 - Wartortle Minimum 15
- 3 - Blastoise Minimum 30

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 49.6 lbs. / 22.5kg (2)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Monster / Water 1

Diet : Omnivore

Habitat : Beach, Freshwater, Ocean

### Capability List

Overland 6, Swim 6, Jump 1/1, Power 4, Intelligence 3, Fountain, Underdog

### Skill List

Athl 3d6+2, Acro 3d6+2, Combat 3d6+1, Stealth 3d6+2, Percep 3d6, Focus 3d6+3

### Move List

#### Level Up Move List

- 4 Tail Whip - Normal
- 7 Bubble - Water
- 10 Withdraw - Water
- 13 Water Gun - Water
- 16 Bite - Dark
- 20 Rapid Spin - Normal
- 24 Protect - Normal
- 28 Water Pulse - Water
- 32 Aqua Tail - Water
- 36 Skull Bash - Normal
- 40 Iron Defense - Steel
- 44 Rain Dance - Water
- 48 Hydro Pump - Water

#### TM/HM Move List

A3 Surf, A4 Strength, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 56 Fling, 74 Gyro Ball, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Aqua Tail, Body Slam, Brine, Counter, Defense Curl, Double-Edge, Dive, Dynamic Punch, Focus Punch, Ice Punch, Icy Wind, Iron Defense, Iron Tail, Mega Kick, Mega Punch, Mud-Slap, Rollout, Seismic Toss, Sleep Talk, Snore, Water Pledge, Zen Headbutt

### 033. BLASTOISE



#### Base Stats:

Hit Points:	8
Attack:	8
Defense:	10
Special Attack:	9
Special Defense:	11
Speed:	8

#### Basic Information

Type : Water  
 Basic Ability 1: Shell Armor  
 Basic Ability 2: Overcoat  
 Adv Ability 1: Rain Dish  
 Adv Ability 2: Shell Cannon  
 High Ability: Courage

#### Evolution:

- 1 - Squirtle
- 2 - Wartortle Minimum 15
- 3 - Blastoise Minimum 30

#### Size Information

Height : 5' 3" / 1.6m (Medium)  
 Weight : 188.5 lbs. / 85.5kg (4)

#### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
 Egg Group : Monster / Water 1

Diet : Omnivore

Habitat : Beach, Freshwater, Ocean

#### Capability List

Overland 6, Swim 9, Jump 1/1, Power 9, Intelligence 4, Fountain, Mountable 1

#### Skill List

Athl 4d6+2, Acro 1d6+2, Combat 4d6+2, Stealth 1d6+2, Percep 3d6+3, Focus 4d6+3

#### Move List

##### Level Up Move List


- 4 Tail Whip - Normal
- 7 Bubble - Water
- 10 Withdraw - Water
- 13 Water Gun - Water
- 16 Bite - Dark
- 20 Rapid Spin - Normal
- 24 Protect - Normal
- 28 Water Pulse - Water
- 32 Aqua Tail - Water
- 39 Skull Bash - Normal
- 46 Iron Defense - Steel
- 53 Rain Dance - Water
- 60 Hydro Pump - Water

##### TM/HM Move List

A3 A4 A5 A6 Dive, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, 55 Scald, 56 Fling, 68 Giga Impact, 74 Gyro Ball, 78 Bulldoze, 80 Rock Slide, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash, 97 Dark Pulse, 98 Power-Up Punch, 100 Confide

##### Tutor Move List

Aqua Tail, Avalanche, Body Slam, Brine, Counter, Defense Curl, Dive, Double-Edge, Dynamic Punch, Flash Cannon(N), Focus Punch, Hydro Cannon, Ice Punch, Icy Wind, Iron Defense, Iron Tail, Mega Kick, Mega Punch, Mud-Slap, Outrage, Rollout, Seismic Toss, Signal Beam, Sleep Talk, Snore, Water Pledge, Zen Headbutt



**Mega Evolution**  
**Type:** Unchanged  
**Ability:** Mega Launcher  
**Stats:** +2 Atk, +2 Def, +5 Sp. Atk, +1 Sp. Def

### 034. TOTODILE



#### Base Stats:

Hit Points:	5
Attack:	7
Defense:	6
Special Attack:	4
Special Defense:	5
Speed:	4

#### Basic Information

Type : Water  
 Basic Ability 1: Frisk  
 Basic Ability 2: Hyper Cutter  
 Adv Ability 1: Strong Jaw  
 Adv Ability 2: Sheer Force  
 High Ability: Courage

- 1 - Totodile
- 2 - Croconaw Minimum 15
- 3 - Feraligatr Minimum 30

#### Size Information

Height : 2' 0" / 0.6m (Small)  
 Weight : 20.9 lbs. / 9.5kg (1)



#### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
 Egg Group : Monster / Water 1  
 Average Hatch Rate: 10 Days

Diet : Carnivore  
 Habitat : Beach, Freshwater, Marsh

#### Capability List

Overland 6, Swim 6, Jump 1/2, Power 2, Intelligence 2, Fountain, Underdog

#### Skill List

Athl 2d6+2, Acro 3d6+2, Combat 2d6, Stealth 3d6+2, Percep 2d6, Focus 2d6

#### Move List

##### Level Up Move List

- 1 Leer - Normal
- 1 Scratch - Normal
- 6 Water Gun - Water
- 8 Rage - Normal
- 13 Bite - Dark
- 15 Scary Face - Normal
- 20 Ice Fang - Ice
- 22 Flail - Normal
- 27 Crunch - Normal
- 29 Chip Away - Dark
- 34 Slash - Normal
- 36 Screech - Normal
- 41 Thrash - Normal
- 43 Aqua Tail - Water
- 48 Superpower - Fighting
- 50 Hydro Pump - Water

##### TM/HM Move List

A1 Cut, A3 A5 A6 Dive, 01 Hone Claws, 02 Dragon Claw, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 56 Fling, 65 Shadow Claw, 75 Swords Dance, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 98 Power-Up Punch, 100 Confide

##### Egg Move List

Ancient Power, Crunch, Dragon Claw, Dragon Dance, Flatter, Hydro Pump, Ice Punch, Metal Claw, Mud Sport, Rock Slide, Thrash, Water Sport

##### Tutor Move List

Ancient Power, Aqua Tail, Block, Body Slam, Counter, Dive, Double-Edge, Dynamic Punch, Focus Punch, Ice Punch, Icy Wind, Iron Tail, Low Kick, Mega Kick, Mega Punch, Mud-Slap, Seismic Toss, Sleep Talk, Snore, Spite, Superpower, Uproar, Water Pledge

### 035. CROCONAW



#### Base Stats:

Hit Points:	7
Attack:	8
Defense:	8
Special Attack:	6
Special Defense:	6
Speed:	6

#### Basic Information

Type : Water  
 Basic Ability 1: Frisk  
 Basic Ability 2: Hyper Cutter  
 Adv Ability 1: Strong Jaw  
 Adv Ability 2: Sheer Force  
 High Ability: Courage

#### Evolution:

- 1 - Totodile
- 2 - Croconaw Minimum 15
- 3 - Feraligatr Minimum 30

#### Size Information

Height : 3' 7" / 1.1m (Medium)  
 Weight : 55.1 lbs. / 25kg (2)

#### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
 Egg Group : Monster / Water 1

Diet : Carnivore

Habitat : Beach, Freshwater, Marsh

#### Capability List

Overland 7, Swim 7, Jump 1/2, Power 5, Intelligence 3, Fountain, Underdog

#### Skill List

Athl 3d6+2, Acro 3d6+2, Combat 3d6, Stealth 4d6+2, Percep 3d6, Focus 3d6

#### Move List

##### Level Up Move List

- 6 Water Gun - Water
- 8 Rage - Normal
- 13 Bite - Dark
- 15 Scary Face - Normal
- 21 Ice Fang - Ice
- 24 Flail - Normal
- 30 Crunch - Dark
- 33 Chip Away - Normal
- 39 Slash - Normal
- 42 Screech - Normal
- 48 Thrash - Normal
- 51 Aqua Tail - Water
- 57 Superpower - Fighting
- 60 Hydro Pump - Water

##### TM/HM Move List

A1 Cut, A3 A4 A5 A6 Dive, 01 Hone Claws, 02 Dragon Claw, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 56 Fling, 65 Shadow Claw, 75 Swords Dance, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

##### Tutor Move List

Ancient Power, Aqua Tail, Block, Body Slam, Counter, Dive, Double-Edge, Dynamic Punch, Focus Punch, Fury Cutter, Ice Punch, Icy Wind, Iron Tail, Low Kick, Mega Kick, Mega Punch, Mud-Slap, Seismic Toss, Sleep Talk, Snore, Spite, Superpower, Uproar, Water Pledge, Water Pulse

### 036. FERALIGATR



#### Base Stats:

Hit Points: 9  
 Attack: 11  
 Defense: 10  
 Special Attack: 8  
 Special Defense: 8  
 Speed: 8

#### Basic Information

Type : Water  
 Basic Ability 1: Frisk  
 Basic Ability 2: Hyper Cutter  
 Adv Ability 1: Strong Jaw  
 Adv Ability 2: Sheer Force  
 High Ability: Courage

#### Evolution:

1 - Totodile  
 2 - Croconaw Minimum 15  
 3 - Feraligatr Minimum 30

#### Size Information

Height : 7' 7" / 2.3m (Large)  
 Weight : 195.8 lbs. / 88.8kg (4)

#### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
 Egg Group : Monster / Water 1

Diet : Carnivore

Habitat : Beach, Freshwater, Marsh

#### Capability List

Overland 7, Swim 8, Jump 2/2, Power 8, Intelligence 4, Fountain

#### Skill List

Athl 4d6+3, Acro 3d6, Combat 4d6+2, Stealth 4d6+3, Percep 4d6, Focus 4d6

#### Move List

##### Level Up Move List

6 Water Gun - Water  
 8 Rage - Normal  
 13 Bite - Dark  
 15 Scary Face - Normal  
 21 Ice Fang - Ice  
 24 Flail - Normal  
 30 Agility - Psychic  
 32 Crunch - Dark  
 37 Chip Away - Normal  
 45 Slash - Normal  
 50 Screech - Normal  
 58 Thrash - Normal  
 63 Aqua Tail - Water  
 71 Superpower - Fighting  
 76 Hydro Pump - Water

#### TM/HM Move List

A1 Cut, A3 A4 A5 A6 Dive, 01 Hone Claws, 02 Dragon Claw, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, 55 Scald, 56 Fling, 65 Shadow Claw, 68 Giga Impact, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Ancient Power, Aqua Tail, Avalanche, Block, Body Slam, Counter, Dive, Double-Edge, Dragon Pulse, Dynamic Punch, Focus Punch, Fury Cutter, Hydro Cannon, Ice Punch, Icy Wind, Iron Tail, Low Kick, Mega Kick, Mega Punch, Mud-Slap, Outrage, Rage, Seismic Toss, Sleep Talk, Snore, Spite, Superpower, Uproar, Water Pledge, Water Pulse

### 037. MUDKIP



#### Base Stats:

Hit Points: 5  
 Attack: 7  
 Defense: 5  
 Special Attack: 5  
 Special Defense: 5  
 Speed: 4

#### Basic Information

Type : Water  
 Basic Ability 1: Damp  
 Basic Ability 2: Dry Skin  
 Adv Ability 1: Own Tempo  
 Adv Ability 2: Mud Dweller  
 High Ability: Courage

#### Evolution:

1 - Mudkip  
 2 - Marshtomp Minimum 15  
 3 - Swampert Minimum 30

#### Size Information

Height : 1' 4" / 0.4m (Small)  
 Weight : 16.8 lbs. / 7.6kg (1)



#### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
 Egg Group : Monster / Water 1  
 Average Hatch Rate: 10 Days

Diet : Herbivore  
 Habitat : Marsh

#### Capability List

Overland 5, Swim 6, Burrow 2, Jump 1/1, Power 2, Intelligence 2, Gilled, Fountain, Underdog

#### Skill List

Athl 2d6, Acro 3d6, Combat 2d6, Stealth 3d6+2, Percep 3d6, Focus 2d6

#### Move List

##### Level Up Move List

1 Growl - Normal  
 1 Tackle - Normal  
 6 Mud-Slap - Ground  
 10 Water Gun - Water  
 15 Bide - Normal  
 19 Foresight - Normal  
 24 Mud Sport - Ground  
 28 Take Down - Normal  
 33 Whirlpool - Water  
 37 Protect - Normal  
 42 Hydro Pump - Water  
 46 Endeavor - Normal

##### TM/HM Move List

A3 A4 A5 A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 32 Double Team, 34 Sludge Wave, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 55 Scald, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

##### Egg Move List

Ancient Power, Avalanche, Barrier, Bite, Counter, Curse, Double-Edge, Ice Ball, Mirror Coat, Mud Bomb, Refresh, Sludge, Stomp, Uproar, Whirlpool, Wide Guard, Yawn

##### Tutor Move List

Ancient Power, Aqua Tail, Body Slam, Defense Curl, Dive, Earth Power, Endeavor, Icy Wind, Iron Tail, Mud-Slap, Low Kick, Rollout, Sleep Talk, Snore, Superpower, Water Pledge, Water Pulse



## 038. MARSHTOMP



### Base Stats:

Hit Points:	7
Attack:	9
Defense:	7
Special Attack:	6
Special Defense:	7
Speed:	5

### Basic Information

Type : Water / Ground  
Basic Ability 1: Damp  
Basic Ability 2: Dry Skin  
Adv Ability 1: Own Tempo  
Adv Ability 2: Mud Dweller  
High Ability: Courage

High Abilities: Hydration

Evolution:

- 1 - Mudkip
- 2 - Marshomp Minimum 15
- 3 - Swampert Minimum 30

### Size Information

Height : 2' 4" / 0.7m (Small)

Weight : 61.7 lbs. / 28kg (3)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F

Egg Group : Monster / Water 1

Diet : Herbivore

Habitat : Marsh

### Capability List

Overland 5, Swim 6, Burrow 2, Jump 1/1, Power 4, Intelligence 2, Gilled, Fountain, Underdog

### Skill List

Athl 3d6, Acro 2d6, Combat 3d6, Stealth 2d6+2, Percep 3d6+2, Focus 3d6

### Move List

#### Level Up Move List

- 6 Mud-Slap - Ground
- 10 Water Gun - Water
- 15 Bide - Normal
- 16 Mud Shot - Ground
- 20 Foresight - Normal
- 25 Mud Bomb - Ground
- 31 Take Down - Normal
- 37 Muddy Water - Water
- 42 Protect - Normal
- 46 Earthquake - Ground
- 53 Endeavor - Normal

#### TM/HM Move List

A3 A4 A5 A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 55 Scald, 56 Fling, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Ancient Power, Aqua Tail, Body Slam, Counter, Defense Curl, Dive, Double-Edge, Dynamapunch, Earth Power, Endeavor, Ice Punch, Icy Wind, Iron Tail, Low Kick, Mega Kick, Mega Punch, Mud-Slap, Mud Sport, Low Kick, Rollout, Seismic Toss, Sleep Talk, Snore, Stealth Rock, Superpower, Water Pledge, Water Pulse

### 039. SWAMPERT



#### Base Stats:

Hit Points: 10  
 Attack: 11  
 Defense: 9  
 Special Attack: 9  
 Special Defense: 9  
 Speed: 6

#### Basic Information

Type : Water / Ground  
 Basic Ability 1: Thrust  
 Basic Ability 2: Dry Skin  
 Adv Ability 1: Own Tempo  
 Adv Ability 2: Mud Dweller  
 High Ability: Courage

#### Evolution:

- 1 - Mudkip
- 2 - Marshtomp Minimum 15
- 3 - Swampert Minimum 30

#### Size Information

Height : 4' 11" / 1.5m (Medium)  
 Weight : 180.6 lbs. / 81.9kg (4)

#### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
 Egg Group : Monster / Water 1

Diet : Herbivore

Habitat : Marsh

#### Capability List

Overland 7, Swim 7, Burrow 4, Jump 2/2, Power 7, Intelligence 4, Fountain, Gilled

#### Skill List

Athl 5d6, Acro 2d6, Combat 4d6, Stealth 2d6, Percep 3d6+2, Focus 4d6

#### Move List

##### Level Up Move List

- 6 Mud-Slap - Ground
- 10 Water Gun - Water
- 15 Bide - Normal
- 16 Mud Shot - Ground
- 20 Foresight - Normal
- 25 Mud Bomb - Ground
- 31 Take Down - Normal
- 39 Muddy Water - Water
- 46 Protect - Normal
- 52 Earthquake - Ground
- 61 Endeavor - Normal
- 69 Hammer Arm - Fighting

##### TM/HM Move List

A3 A4 A5 A6 Dive, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 52 Focus Blast, 55 Scald, 56 Fling, 68 Giga Impact, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

##### Tutor Move List

Ancient Power, Aqua Tail, Body Slam, Counter, Defense Curl, Dive, Double-Edge, Dynamapunch, Earth Power, Endeavor, Hydro Cannon, Ice Punch, Icy Wind, Iron Tail, Low Kick, Mega Kick, Mega Punch, Mud-Slap, Mud Sport, Low Kick, Outrage, Rollout, Seismic Toss, Sleep Talk, Snore, Stealth Rock, Superpower, Water Pledge, Water Pulse

## 040. PIPLUP



### Base Stats:

Hit Points:	5
Attack:	5
Defense:	5
Special Attack:	6
Special Defense:	6
Speed:	4

### Basic Information

Type : Water  
Basic Ability 1: Klutz  
Basic Ability 2: Swift Swim  
Adv Ability 1: Pride  
Adv Ability 2: Defiant  
High Ability: Courage

### Evolution:

- 1 - Piplup
- 2 - Prinplup Minimum 15
- 3 - Empoleon Minimum 30

### Size Information

Height : 1' 4" / 0.4m (Small)  
Weight : 11.5 lbs. / 5.2kg (1)



### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Water 1 / Field  
Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Beach, Taiga, Tundra

### Capability List

Overland 4, Swim 6, Jump 1/1, Power 2, Intelligence 2, Fountain, Underdog

### Skill List

Athl 2d6, Acro 3d6+2, Combat 2d6, Stealth 3d6+2, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Pound - Normal
- 4 Growl - Normal
- 8 Bubble - Water
- 11 Water Sport - Water
- 15 Peck - Flying
- 19 Bubble Beam - Water
- 24 Bide - Normal
- 28 Fury Attack - Normal
- 33 Brine - Water
- 37 Whirlpool - Water
- 42 Mist - Ice
- 46 Drill Peck - Flying
- 51 Hydro Pump - Water

#### TM/HM Move List

A1 Cut, A3 A5 A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 55 Scald, 56 Fling, 60 Quash, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Egg Move List

Agility, Aqua Ring, Bide, Double Hit, Flail, Hydro Pump, Mud Sport, Mud-Slap, Snore, Supersonic, Yawn

#### Tutor Move List

Covet, Dive, Icy Wind, Mud-Slap, Pluck, Signal Beam, Sleep Talk, Snore, Stealth Rock, Water Pledge, Water Pulse

## 041. PRINPLUP



### Base Stats:

Hit Points:	6
Attack:	7
Defense:	7
Special Attack:	8
Special Defense:	8
Speed:	5

### Basic Information

Type : Water

Basic Ability 1: Klutz

Basic Ability 2: Swift Swim

Adv Ability 1: Pride

Adv Ability 2: Defiant

High Ability: Courage

Evolution:

1 - Piplup

2 - Prinplup Minimum 15

3 - Empoleon Minimum 30

### Size Information

Height : 2' 7" / 0.8m (Small)

Weight : 50.7 lbs. / 23kg (2)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F

Egg Group : Water 1 / Field

Diet : Omnivore

Habitat : Beach, Taiga, Tundra

### Capability List

Overland 5, Swim 6, Jump 1/1, Power 3, Intelligence 3, Fountain, Underdog

### Skill List

Athl 3d6, Acro 3d6+2, Combat 3d6, Stealth 3d6, Percep 3d6, Focus 3d6

### Move List

#### Level Up Move List

- 4 Growl - Normal
- 8 Bubble - Water
- 11 Water Sport - Water
- 15 Peck - Flying
- 16 Metal Claw - Steel
- 19 Bubble Beam - Water
- 24 Bide - Normal
- 28 Fury Attack - Normal
- 33 Brine - Water
- 37 Whirlpool - Water
- 42 Mist - Ice
- 46 Drill Peck - Flying
- 51 Hydro Pump - Water

#### TM/HM Move List

A1 Cut, A3 A4 A5 A6 Dive, 01 Hone Claws, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 55 Scald, 56 Fling, 60 Quash, 65 Shadow Claw, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Covet, Dive, Icy Wind, Mud-Slap, Pluck, Signal Beam, Sleep Talk, Snore, Stealth Rock, Water Pledge, Water Pulse

## 042. EMPOLEON



### Base Stats:

Hit Points:	8
Attack:	9
Defense:	9
Special Attack:	11
Special Defense:	10
Speed:	6

### Basic Information

Type : Water / Steel  
Basic Ability 1: Confidence  
Basic Ability 2: Swift Swim  
Adv Ability 1: Pride  
Adv Ability 2: Defiant  
High Ability: Courage

High Abilities: Defiant

Evolution:

- 1 - Piplup
- 2 - Prinplup Minimum 15
- 3 - Empoleon Minimum 30

### Size Information

Height : 5' 7" / 1.7m (Medium)  
Weight : 186.3 lbs. / 84.5kg (4)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Water 1 / Field

Diet : Omnivore.

Habitat : Beach, Taiga, Tundra

### Capability List

Overland 7, Swim 10, Jump 2/1, Power 7, Intelligence 4, Fountain

### Skill List

Athl 4d6+2, Acro 4d6+2, Combat 4d6, Stealth 2d6, Percep 4d6, Focus 5d6

### Move List

#### Level Up Move List

- 4 Growl - Normal
- 8 Bubble - Water
- 11 Swords Dance - Normal
- 15 Peck - Flying
- 16 Metal Claw - Steel
- 19 Bubble Beam - Water
- 24 Swagger - Normal
- 28 Fury Attack - Normal
- 33 Brine - Water
- 36 Aqua Jet - Water
- 39 Whirlpool - Water
- 46 Mist - Ice
- 52 Drill Peck - Flying
- 59 Hydro Pump - Water

#### TM/HM Move List

A1 Cut, A3 A4 A5 A6 Dive, 01 Hone Claws, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 51 Steel Wing, 55 Scald, 56 Fling, 60 Quash, 65 Shadow Claw, 68 Giga Impact, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash

#### Tutor Move List

Avalanche, Covet, Dive, Fury Cutter, Hydro Cannon, Icy Wind, Iron Defense, Knock Off, Mud-Slap, Pluck, Rock Climb, Signal Beam, Sleep Talk, Snore, Stealth Rock, Steel Wing, Water Pledge, Water Pulse

## 043. OSHAWOTT



### Base Stats:

Hit Points:	6
Attack:	6
Defense:	5
Special Attack:	6
Special Defense:	5
Speed:	5

### Basic Information

Type : Water

Basic Ability 1: Hyper Cutter

Basic Ability 2: Inner Focus

Adv Ability 1: Shell Armor

Adv Ability 2: Parry

High Ability: Courage

### Evolution:

1 - Oshawott

2 - Dewott Minimum 15

3 - Samurott Minimum 30

### Size Information

Height : 1' 8" / 0.5m (Small)

Weight : 13 lbs. / 5.9kg (1)



### Breeding Information

Gender Ratio : 87.5% M / 12.5% F

Egg Group : Field

Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Beach, Ocean

### Capability List

Overland 5, Swim 5, Jump 1/1, Power 2, Intelligence 3, Fountain, Wielder, Underdog

### Skill List

Athl 3d6, Acro 2d6+2, Combat 2d6, Stealth 3d6, Percep 3d6, Focus 3d6

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 5 Tail Whip - Normal
- 7 Water Gun - Water
- 11 Water Sport - Water
- 13 Focus Energy - Normal
- 17 Razor Shell - Water
- 19 Fury Cutter - Bug
- 23 Water Pulse - Water
- 25 Revenge - Fighting
- 29 Aqua Jet - Water
- 31 Encore - Normal
- 35 Aqua Tail - Water
- 37 Retaliate - Normal
- 41 Swords Dance - Normal
- 43 Hydro Pump - Water

#### TM/HM Move List

A1 Cut, A3 A5 A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 54 False Swipe, 55 Scald, 56 Fling, 67 Retaliate, 75 Swords Dance, 81 X-Scissor, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Egg Move List

Air Slash, Assurance, Brine, Copycat, Detect, Night Slash, Screech, Trump Card

#### Tutor Move List

Aqua Tail, Covet, Helping Hand, Icy Wind, Iron Tail, Sleep Talk, Snore, Water Pledge

## 044. DEWOTT



### Base Stats:

Hit Points:	8
Attack:	8
Defense:	6
Special Attack:	8
Special Defense:	6
Speed:	6

### Basic Information

Type : Water

Basic Ability 1: Hyper Cutter

Basic Ability 2: Inner Focus

Adv Ability 1: Shell Armor

Adv Ability 2: Parry

High Ability: Courage

Evolution:

1 - Oshawott

2 - Dewott Minimum 15

3 - Samurott Minimum 30

### Size Information

Height : 2' 7" / 0.8m (Medium)

Weight : 54 lbs. / 24.5kg (2)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F

Egg Group : Field

Diet : Herbivore

Habitat : Beach, Ocean

### Capability List

Overland 6, Swim 7, Jump 2/2, Power 3, Intelligence 4, Fountain, Wielder, Underdog

### Skill List

Athl 4d6, Acro 3d6+2, Combat 3d6+3, Stealth 3d6, Percep 3d6, Focus 3d6+2

### Move List

#### Level Up Move List

- 5 Tail Whip - Normal
- 7 Water Gun - Water
- 11 Water Sport - Water
- 13 Focus Energy - Normal
- 17 Razor Shell - Water
- 20 Fury Cutter - Bug
- 25 Water Pulse - Water
- 28 Revenge - Fighting
- 33 Aqua Jet - Water
- 36 Encore - Normal
- 41 Aqua Tail - Water
- 44 Retaliate - Normal
- 49 Swords Dance - Normal
- 52 Hydro Pump - Water

#### TM/HM Move List

A1 Cut, A3 A5 A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 54 False Swipe, 55 Scald, 56 Fling, 67 Retaliate, 75 Swords Dance, 81 X-Scissor, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Aqua Tail, Covet, Helping Hand, Icy Wind, Iron Tail, Sleep Talk, Snore, Water Pledge

## 045. SAMUROTT



### Base Stats:

Hit Points:	10
Attack:	10
Defense:	9
Special Attack:	11
Special Defense:	7
Speed:	7

### Basic Information

Type : Water  
Basic Ability 1: Hyper Cutter  
Basic Ability 2: Inner Focus  
Adv Ability 1: Shell Armor  
Adv Ability 2: Parry  
High Ability: Courage

### Evolution:

- 1 - Oshawott
- 2 - Dewott Minimum 15
- 3 - Samurott Minimum 30

### Size Information

Height : 4' 11" / 1.5m (Large)  
Weight : 208.6 lbs. / 94.6kg (4)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Field

Diet : Herbivore

Habitat : Beach, Ocean

### Capability List

Overland 5, Swim 8, Jump 2/3, Power 7,  
Intelligence 4, Fountain, Wielder

### Skill List

Athl 5d6, Acro 4d6+3, Combat 5d6, Stealth 2d6, Per-  
cep 3d6, Focus 4d6+2

### Move List

#### Level Up Move List

- 5 Tail Whip - Normal
- 7 Water Gun - Water
- 11 Water Sport - Water
- 13 Focus Energy - Normal
- 17 Razor Shell - Water
- 20 Fury Cutter - Bug
- 25 Water Pulse - Water
- 28 Revenge - Fighting
- 33 Aqua Jet - Water
- 36 Slash - Normal
- 38 Encore - Normal
- 45 Aqua Tail - Water
- 50 Retaliate - Normal
- 57 Swords Dance - Normal
- 62 Hydro Pump - Water

### TM/HM Move List

A1 Cut, A3 A4 A5 A6 Dive, 06 Toxic, 07  
Hail, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14  
Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance,  
21 Frustration, 27 Return, 28 Dig, 32 Double Team,  
40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48  
Round, 54 False Swipe, 55 Scald, 56 Fling, 67 Retali-  
ate, 68 Giga Impact, 75 Swords Dance, 81 X-Scissor,  
82 Dragon Tail, 86 Grass Knot, 87 Swagger, 88 Sleep  
Talk, 90 Substitute, 94 Rock Smash

### Tutor Move List

Aqua Tail, Block, Covet, Helping Hand, Icy  
Wind, Iron Tail, Knock Off, Megahorn(N), Sleep  
Talk, Snore, Superpower, Water Pledge



## 046. CATERPIE



### Base Stats:

Hit Points:	5
Attack:	3
Defense:	4
Special Attack:	2
Special Defense:	2
Speed:	5

### Basic Information

Type : Bug

Basic Ability 1: Shield Dust

Adv Ability 1: Run Away

Adv Ability 2: Silk Threads

Adv Ability 3: Suction Cups

High Ability: Run Up

Evolution:

1 - Caterpie

2 - Metapod Minimum 5

3 - Butterfree Minimum 10

### Size Information

Height : 1' 0" / 0.3m (Small)

Weight : 6.4 lbs. / 2.9kg (1)



### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Bug

Average Hatch Rate: 7 Days

Diet : Herbivore

Habitat : Forest

### Capability List

Overland 5, Swim 2, Jump 1/1, Power 1, Intelligence 3, Naturewalk (Grassland, Forest), Wallclimber, Threaded, Underdog

### Skill List

Athl 3d6, Acro 1d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 3d6

### Move List

#### Level Up Move List

1 String Shot - Bug

1 Tackle - Normal

15 Bug Bite - Bug

#### Tutor Move List

Bug Bite, Electroweb, Snore, Bug Bite, String Shot

## 047. METAPOD



### Base Stats:

Hit Points:	5
Attack:	2
Defense:	6
Special Attack:	3
Special Defense:	3
Speed:	3

### Basic Information

Type : Bug

Basic Ability 1: Shed Skin

Adv Ability 1: Battle Armor

Adv Ability 2: Silk Threads

Adv Ability 3: Magic Guard

High Ability: Sturdy

Evolution:

1 - Caterpie

2 - Metapod Minimum 5

3 - Butterfree Minimum 10

### Size Information

Height : 2' 4" / 0.7m (Small)

Weight : 21.8 lbs. / 9.9kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Bug

Diet : Nullivore

Habitat : Forest

### Capability List

Overland 2, Swim 2, Jump 1/1, Power 1, Intel-

ligence 3, Naturewalk (Grassland, Forest), Threaded, Underdog

### Skill List

Athl 1d6, Acro 1d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 3d6

### Move List

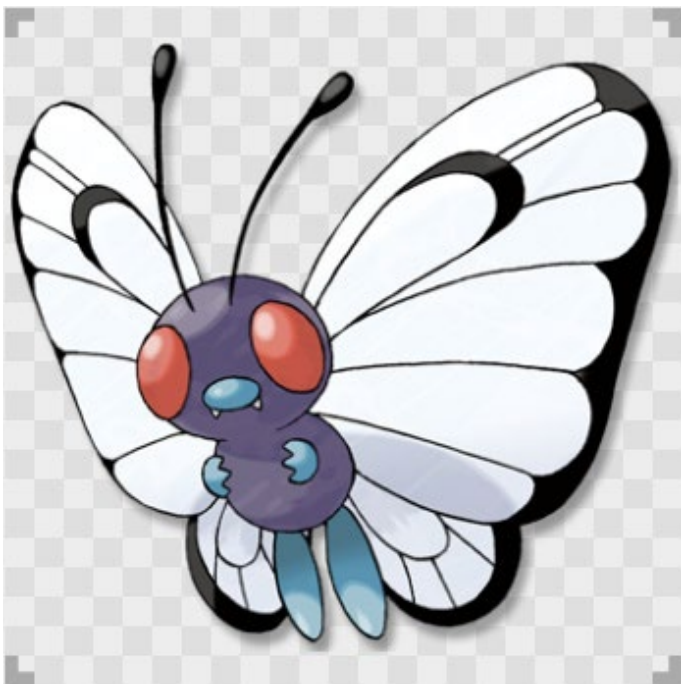
Level Up Move List

7 Harden - Normal

### Tutor Move List

Bug Bite, Electroweb, Iron Defense, String Shot, Tackle

## 048. BUTTERFREE



### Base Stats:

Hit Points:	6
Attack:	5
Defense:	5
Special Attack:	9
Special Defense:	8
Speed:	7

### Basic Information

Type : Bug / Flying  
Basic Ability 1: Compound Eyes  
Adv Ability 1: Tinted Lens  
Adv Ability 2: Keen Eye  
Adv Ability 3: Flutter  
High Ability: Blow Away

### Evolution:

- 1 - Caterpie
- 2 - Metapod Minimum 5
- 3 - Butterfree Minimum 10

### Size Information

Height : 3' 7" / 1.1m (Medium)  
Weight : 70.5 lbs. / 32kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Bug

Diet : Herbivore

Habitat : Forest

### Capability List

Overland 3, Sky 8, Swim 2, Jump 1/1, Power 2, Intelligence 4, Naturewalk (Grassland, Forest), Wall-climber, Threaded

### Skill List

Athl 3d6, Acro 3d6, Combat 2d6, Stealth 2d6, Percep 6d6+3, Focus 5d6

### Move List

#### Level Up Move List

- 10 Confusion - Psychic
- 12 Poison Powder - Poison
- 12 Sleep Powder - Grass
- 12 Stun Spore - Grass
- 16 Gust - Flying
- 18 Supersonic - Normal
- 22 Whirlwind - Normal
- 24 Psybeam - Psychic
- 28 Silver Wind - Bug
- 30 Tailwind - Flying
- 34 Rage Powder - Bug
- 36 Safeguard - Normal
- 40 Captivate - Normal
- 42 Bug Buzz - Bug
- 46 Quiver Dance - Bug

#### TM/HM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 62 Acrobatics, 68 Giga Impact, 70 Flash, 76 Struggle Bug, 77 Psych Up, 83 Infestation, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute

#### Tutor Move List

Air Cutter, Bug Bite, Double-Edge, Electroweb, Giga Drain, Ominous Wind, Roost, Signal Beam, Skill Swap, Sleep Talk, Snore, String Shot, Swift, Tailwind, Twister

## 049. WEEDLE



### Base Stats:

Hit Points:	4
Attack:	4
Defense:	3
Special Attack:	2
Special Defense:	2
Speed:	5

### Basic Information

Type : Bug / Poison  
Basic Ability 1: Shield Dust  
Adv Ability 1: Run Away  
Adv Ability 2: Silk Threads  
Adv Ability 3: Swarm  
High Ability: Poison Touch

### Evolution:

1 - Weedle  
2 - Kakuna Minimum 5  
3 - Beedrill Minimum 10

### Size Information

Height : 1' 0" / 0.3m (Small)  
Weight : 7.1 lbs. / 3.2kg (1)



### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Bug  
Average Hatch Rate: 7 Days

Diet : Herbivore

Habitat : Forest

### Capability List

Overland 5, Burrow 1, Jump 1/1, Power 1,  
Intelligence 2, Naturewalk (Grassland, Forest),  
Threaded, Wallclimber, Underdog

### Skill List

Athl 3d6, Acro 1d6, Combat 2d6, Stealth 3d6, Percep  
2d6, Focus 2d6

### Move List

#### Level Up Move List

1 Poison Sting - Poison  
1 String Shot - Bug  
15 Bug Bite - Bug

#### Tutor Move List

Bug Bite, Electroweb, String Shot

## 050. KAKUNA



telligence 3, Naturewalk (Grassland, Forest), Threaded, Underdog

### Skill List

Athl 1d6, Acro 1d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 3d6

### Move List

Level Up Move List

7 Harden - Normal

Tutor Move List

Bug Bite, Electroweb, Iron Defense, String Shot, Tackle

### Base Stats:

Hit Points:	5
Attack:	3
Defense:	5
Special Attack:	3
Special Defense:	3
Speed:	4

### Basic Information

Type : Bug / Poison

Basic Ability 1: Shed Skin

Adv Ability 1: Battle Armor

Adv Ability 2: Silk Threads

Adv Ability 3: Magic Guard

High Ability: Sturdy

Evolution:

1 - Weedle

2 - Kakuna Minimum 5

3 - Beedrill Minimum 10

### Size Information

Height : 2' 0" / 0.6m (Small)

Weight : 22 lbs. / 10kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Bug

Diet : Nullivore

Habitat : Forest

### Capability List

Overland 2, Swim 2, Jump 1/1, Power 1, In-

## 051. BEEDRILL



### Base Stats:

Hit Points:	7
Attack:	9
Defense:	4
Special Attack:	5
Special Defense:	8
Speed:	8

### Basic Information

Type : Bug / Poison  
Basic Ability 1: Sniper  
Adv Ability 1: Poison Touch  
Adv Ability 2: Technician  
Adv Ability 3: Swarm  
High Ability: Vanguard

### Evolution:

1 - Weedle  
2 - Kakuna Minimum 5  
3 - Beedrill Minimum 10

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 65 lbs. / 29.5kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Bug

Diet : Herbivore

Habitat : Forest

### Capability List

Overland 2, Swim 2, Sky 8, Jump 3/4, Power 4, Intelligence 4

### Skill List

Athl 3d6+2, Acro 5d6+3, Combat 4d6+1, Stealth 3d6+3, Percep 3d6+3, Focus 3d6+3

### Move List

#### Level Up Move List

10 Fury Attack - Normal  
13 Focus Energy - Normal  
16 Twineedle - Bug  
19 Rage - Normal  
22 Pursuit - Dark  
25 Toxic Spikes - Poison  
28 Pin Missile - Bug  
31 Agility - Psychic  
34 Assurance - Dark  
37 Poison Jab - Poison  
40 Endeavor - Normal  
45 Fell Stinger - Bug

#### TM/HM Move List

A1 Cut, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 19 Roost, 21 Frustration, 22 Solar Beam, 27 Return, 31 Brick Break, 32 Double Team, 36 Sludge Bomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 54 False Swipe, 62 Acrobatics, 66 Payback, 68 Giga Impact, 70 Flash, 75 Swords Dance, 76 Struggle Bug, 81 X-Scissor, 83 Infestation, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Air Cutter, Bug Bite, Double-Edge, Drill Run, Electroweb, Endeavor, Fury Cutter, Giga Drain, Knock Off, Ominous Wind, Roost, Silver Wind, Sleep Talk, Snore, String Shot, Swift, Tailwind

## 052. SEWADDLE



### Base Stats:

Hit Points:	5
Attack:	5
Defense:	7
Special Attack:	4
Special Defense:	6
Speed:	4

### Basic Information

Type : Bug / Grass

Basic Ability 1: Leaf Gift

Adv Ability 1: Silk Threads

Adv Ability 2: Technician

Adv Ability 3: Swarm

High Ability: Fashion Designer

### Evolution:

1 - Sewaddle

2 - Swadloon Minimum 15

3 - Leavanny Minimum 30

### Size Information

Height : 1' 0" / 0.3m (Small)

Weight : 5.5 lbs. / 2.5kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Bug

Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Forest



### Capability List

Overland 5, Swim 2, Jump 1/1, Power 1, Intelligence 3, Naturewalk (Grassland, Forest), Wallclimber, Threaded, Underdog

### Skill List

Athl 3d6, Acro 1d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 3d6

### Move List

#### Level Up Move List

- 1 String Shot - Bug
- 1 Tackle - Normal
- 8 Bug Bite - Bug
- 15 Razor Leaf - Grass
- 22 Struggle Bug - Bug
- 29 Endure - Normal
- 36 Bug Buzz - Bug
- 43 Flail - Normal

#### TM/HM Move List

A1 Cut, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 66 Payback, 70 Flash, 76 Struggle Bug, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power

#### Egg Move List

Agility, Air Slash, Baton Pass, Camouflage, Me First, Mind Reader, Razor Wind, Screech, Silver Wind

#### Tutor Move List

Bug Bite, Electroweb, Giga Drain, Iron Defense, Magic Coat, Seed Bomb, Signal Beam, Sleep Talk, Snore, Synthesis, Worry Seed

## 053. SWADLOON



### Base Stats:

Hit Points:	6
Attack:	6
Defense:	9
Special Attack:	5
Special Defense:	8
Speed:	4

### Basic Information

Type : Bug / Grass

Basic Ability 1: Leaf Gift

Adv Ability 1: Silk Threads

Adv Ability 2: Technician

Adv Ability 3: Swarm

High Ability: Fashion Designer

### Evolution:

1 - Sewaddle

2 - Swadloon Minimum 15

3 - Leavanny Minimum 30

### Size Information

Height : 1' 8" / 0.5m (Small)

Weight : 16.1 lbs. / 7.3kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Bug

Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Forest

### Capability List

Overland 3, Swim 2, Jump 1/1, Power 2, Intelligence 3, Naturewalk (Grassland, Forest), Threaded, Wallclimber, Underdog

### Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 3d6+2, Percep 2d6, Focus 3d6

### Move List

#### Level Up Move List

20 Protect - Normal

#### TM/HM Move List

A1 Cut, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 66 Payback, 70 Flash, 76 Struggle Bug, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power

#### Tutor Move List

Bug Bite, Electroweb, Giga Drain, Grass Whistle, Iron Defense, Magic Coat, Razor Leaf, Seed Bomb, Signal Beam, Sleep Talk, Snore, Synthesis, Worry Seed



## 054. LEAVANNY



### Base Stats:

Hit Points:	8
Attack:	10
Defense:	8
Special Attack:	7
Special Defense:	7
Speed:	9

### Basic Information

Type : Bug / Grass

Basic Ability 1: Leaf Gift

Adv Ability 1: Silk Threads

Adv Ability 2: Technician

Adv Ability 3: Swarm

High Ability: Fashion Designer

### Evolution:

1 - Sewaddle

2 - Swadloon Minimum 15

3 - Leavanny Minimum 30

### Size Information

Height : 3' 11" / 1.2m (Medium)

Weight : 45.2 lbs. / 20.5kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Bug

Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Forest

### Capability List

Overland 7, Swim 4, Jump 2/2, Power 3, Intelligence 4, Naturewalk (Grassland, Forest), Threaded, Wallclimber

### Skill List

Athl 3d6+2, Acro 4d6+2, Combat 2d6+2, Stealth 4d6+2, Percep 3d6, Focus 4d6

### Move List

#### Level Up Move List

- 8 Bug Bite - Bug
- 15 Razor Leaf - Grass
- 22 Struggle Bug - Bug
- 30 Slash - Normal
- 32 Helping Hand - Normal
- 36 Leaf Blade - Grass
- 39 X-Scissor - Bug
- 43 Entrainment - Normal
- 46 Swords Dance - Normal
- 50 Leaf Storm - Grass

#### TM/HM Move List

A1 Cut, 01 Hone Claws, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 32 Double Team, 33 Reflect, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 51 Steel Wing, 53 Energy Ball, 54 False Swipe, 65 Shadow Claw, 66 Payback, 67 Retaliate, 68 Giga Impact, 70 Flash, 75 Swords Dance, 76 Struggle Bug, 81 X-Scissor, 84 Poison Jab, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power

#### Tutor Move List

Bug Bite (N), Electroweb, False Swipe(N), Giga Drain, Heal Bell, Helping Hand, Iron Defense, Knock Off, Magic Coat, Seed Bomb, Signal Beam, Sleep Talk, Snore, Synthesis, Worry Seed

**055. VENIPEDE**



**Base Stats:**

Hit Points: 3  
 Attack: 5  
 Defense: 6  
 Special Attack: 3  
 Special Defense: 4  
 Speed: 6

**Basic Information**

Type : Bug / Poison  
 Basic Ability 1: Poison Point  
 Basic Ability 2: Run Up  
 Adv Ability 1: Swarm  
 Adv Ability 2: Vanguard  
 High Ability: Speed Boost

**Evolution:**

1 - Venipede  
 2 - Whirlipede Minimum 15  
 3 - Scolipede Minimum 30

**Size Information**

Height : 1' 4" / 0.4m (Small)  
 Weight : 11.7 lbs. / 5.3kg (1)

**Breeding Information**

Gender Ratio : 50% M / 50% F  
 Egg Group : Bug  
 Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Forest



**Capability List**

Overland 5, Swim 1, Jump 2/2, Power 1,  
 Intelligence 2, Naturewalk (Grassland, Forest), Wall-  
 climber, Underdog

**Skill List**

Athl 3d6, Acro 1d6, Combat 2d6, Stealth 3d6, Percep  
 2d6, Focus 2d6

**Move List**

**Level Up Move List**

- 1 Defense Curl - Normal
- 5 Poison Sting - Poison
- 8 Screech - Normal
- 12 Pursuit - Dark
- 15 Protect - Normal
- 19 Poison Tail - Poison
- 22 Bug Bite - Bug
- 26 Venoshock - Poison
- 29 Agility - Psychic
- 33 Steamroller - Bug
- 36 Toxic - Poison
- 40 Rock Climb - Normal
- 43 Double-Edge - Normal

**TM/HM Move List**

06 Toxic, 09 Venoshock, 10 Hidden Power,  
 11 Sunny Day, 17 Protect, 21 Frustration, 22 Solar  
 Beam, 27 Return, 32 Double Team, 36 Sludge Bomb,  
 42 Facade, 44 Rest, 45 Attract, 48 Round, 66 Payback,  
 74 Gyro Ball, 76 Struggle Bug, 83 Infestation, 84 Poi-  
 son Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94  
 Rock Smash

**Egg Move List**

Pin Missile, Rock Climb, Spikes, Take Down,  
 Toxic Spikes, Twineedle

**Tutor Move List**

Bug Bite, Endeavor, Iron Defense, Rollout(N),  
 Sleep Talk, Snore

## 056. WHIRLPEDE



### Base Stats:

Hit Points:	4
Attack:	6
Defense:	10
Special Attack:	4
Special Defense:	8
Speed:	5

### Basic Information

Type : Bug / Poison  
Basic Ability 1: Poison Point  
Basic Ability 2: Run Up  
Adv Ability 1: Swarm  
Adv Ability 2: Vanguard  
High Ability: Speed Boost

### Evolution:

- 1 - Venipede
- 2 - Whirlpede Minimum 15
- 3 - Scolipede Minimum 30

### Size Information

Height : 3' 11" / 1.2m (Medium)  
Weight : 129 lbs. / 58.5kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Bug

Diet : Herbivore  
Habitat : Forest

### Capability List

Overland 4, Swim 2, Jump 1/1, Power 3,  
Intelligence 3, Naturewalk (Grassland, Forest), Underdog

### Skill List

Athl 3d6, Acro 1d6, Combat 2d6, Stealth 3d6+2,  
Percep 3d6, Focus 3d6+2

### Move List

#### Level Up Move List

- 5 Poison Sting - Poison
- 8 Screech - Normal
- 12 Pursuit - Dark
- 15 Protect - Normal
- 19 Poison Tail - Poison
- 22 Iron Defense - Steel
- 23 Bug Bite - Bug
- 28 Venoshock - Poison
- 32 Agility - Psychic
- 37 Steamroller - Bug
- 41 Toxic - Poison
- 46 Rock Climb - Normal
- 50 Double-Edge - Normal

#### TM/HM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power,  
11 Sunny Day, 17 Protect, 21 Frustration, 22 Solar  
Beam, 27 Return, 32 Double Team, 36 Sludge Bomb,  
42 Facade, 44 Rest, 45 Attract, 48 Round, 66 Pay-  
back, 74 Gyro Ball, 76 Struggle Bug, 83 Infestation,  
84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substi-  
tute, 94 Rock Smash

#### Tutor Move List

Bug Bite, Endeavor, Iron Defense,  
Rollout(N), Sleep Talk, Snore

## 057. SCOLIPEDE



### Base Stats:

Hit Points:	6
Attack:	9
Defense:	9
Special Attack:	6
Special Defense:	7
Speed:	11

### Basic Information

Type : Bug / Poison  
Basic Ability 1: Poison Point  
Basic Ability 2: Run Up  
Adv Ability 1: Swarm  
Adv Ability 2: Vanguard  
High Ability: Speed Boost

### Evolution:

1 - Venipede  
2 - Whirlipede Minimum 15  
3 - Scolipede Minimum 30

### Size Information

Height : 8' 2" / 2.5m (Large)  
Weight : 442 lbs. / 200.5kg (6)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Bug

Diet : Herbivore

Habitat : Forest

### Capability List

Overland 8, Swim 4, Jump 2/2, Power 6, Intelligence 4, Naturewalk (Grassland, Forest), Wall-climber, Mountable 1

### Skill List

Athl 4d6+3, Acro 3d6, Combat 4d6, Stealth 3d6+2, Percep 4d6, Focus 4d6+2

### Move List

#### Level Up Move List

5 Poison Sting - Poison  
8 Screech - Normal  
12 Pursuit - Dark  
15 Protect - Normal  
19 Poison Tail - Poison  
23 Bug Bite - Bug  
28 Venoshock - Poison  
30 Baton Pass - Normal  
33 Agility - Psychic  
39 Steamroller - Bug  
44 Toxic - Poison  
50 Rock Climb - Normal  
55 Double-Edge - Normal  
65 Megahorn - Bug

### TM/HM Move List

A1 Cut, A4 Strength, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 26 Earthquake, 27 Return, 28 Dig, 32 Double Team, 36 Sludge Bomb, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 66 Payback, 68 Giga Impact, 74 Gyro Ball, 75 Swords Dance, 76 Struggle Bug, 78 Bulldoze, 80 Rock Slide, 81 X-Scissor, 83 Infestation, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

### Tutor Move List

Aqua Tail, Bug Bite, Endeavor, Iron Defense, Iron Tail, Megahorn(N), Rollout(N), Sleep Talk, Snatch, Snore, Superpower

## 058. WURMPLE



### Base Stats:

Hit Points:	5
Attack:	5
Defense:	4
Special Attack:	2
Special Defense:	3
Speed:	2

### Basic Information

Type : Bug

Basic Ability 1: Shield Dust

Adv Ability 1: Silk Threads

Adv Ability 2: Run Away

Adv Ability 3: Poison Point

High Ability: Suction Cups

Evolution:

1 - Wurmple

2 - Silcoon Minimum 5 Day

3 - Beautifly Minimum 10

2 - Cascoon Minimum 5 Night

3 - Dustox Minimum 10

### Size Information

Height : 1' 0" / 0.3m (Small)

Weight : 7.9 lbs. / 3.6kg (1)



### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Bug

Average Hatch Rate: 7 Days

Diet : Herbivore

Habitat : Forest, Rainforest

### Capability List

Overland 3, Swim 2, Burrow 1, Jump 1/1,  
Power 1, Intelligence 2, Naturewalk (Grassland, Forest), Threaded, Split Evolution, Wallclimber, Underdog

### Skill List

Athl 3d6, Acro 1d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 3d6

### Move List

Level Up Move List

1 String Shot - Bug

1 Tackle - Normal

5 Poison Sting - Poison

15 Bug Bite - Bug

Tutor Move List

Bug Bite, Electroweb, Snore, String Shot

## 059. SILCOON



### Base Stats:

Hit Points:	5
Attack:	4
Defense:	6
Special Attack:	3
Special Defense:	3
Speed:	2

### Basic Information

Type : Bug

Basic Ability 1: Shed Skin

Adv Ability 1: Silk Threads

Adv Ability 2: Battle Armor

Adv Ability 3: Overcoat

High Ability: Sturdy

Evolution:

1 - Wurmple

2 - Silcoon Minimum 5

3 - Beautifly Minimum 10

### Size Information

Height : 2' 0" / 0.6m (Small)

Weight : 22 lbs. / 10kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Bug

Diet : Nullivore

Habitat :

Forest, Rainforest

### Capability List

Overland 1, Swim 1, Jump 1/1, Power 1, Intelligence 2, Naturewalk (Grassland, Forest), Threaded, Underdog

### Skill List

Athl 1d6, Acro 1d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 3d6

### Move List

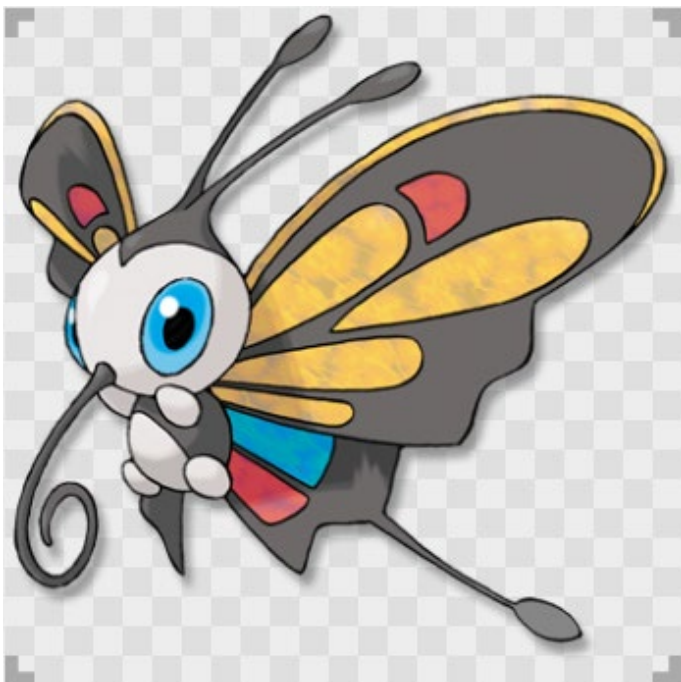
Level Up Move List

7 Harden - Normal

Tutor Move List

Bug Bite, Electroweb, Iron Defense, String Shot

## 060. BEAUTIFLY



### Base Stats:

Hit Points:	6
Attack:	7
Defense:	5
Special Attack:	10
Special Defense:	5
Speed:	7

### Basic Information

Type : Bug / Flying  
Basic Ability 1: Pride  
Adv Ability 1: Rivalry  
Adv Ability 2: Cruelty  
Adv Ability 3: Swarm  
High Ability: Sap Sipper

### Evolution:

- 1 - Wurmple
- 2 - Silcoon Minimum 5
- 3 - Beautifly Minimum 10

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 62.6 lbs. / 28.4kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Bug

Diet : Herbivore  
Habitat : Forest, Rainforest

### Capability List

Overland 2, Swim 2, Sky 9, Jump 1/1, Power

3, Intelligence 4, Naturewalk (Grassland, Forest)

### Skill List

Athl 3d6, Acro 3d6, Combat 2d6, Stealth 2d6, Percep 6d6+3, Focus 5d6

### Move List

#### Level Up Move List

- 10 Absorb - Grass
- 13 Gust - Flying
- 17 Stun Spore - Grass
- 20 Morning Sun - Normal
- 24 Mega Drain - Grass
- 27 Whirlwind - Normal
- 31 Attract - Normal
- 34 Silver Wind - Bug
- 38 Giga Drain - Grass
- 41 Bug Buzz - Bug
- 45 Quiver Dance

### TM/HM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 19 Roost, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 62 Acrobatics, 68 Giga Impact, 70 Flash, 76 Struggle Bug, 83 Infestation, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute

### Tutor Move List

Air Cutter, Bug Bite, Defog, Double-Edge, Electroweb, Giga Drain, Ominous Wind, Roost, Secret Power, Signal Beam, Sleep Talk, Snore, String Shot, Swift, Tailwind, Twister

061. CASCOON



2, Naturewalk (Grassland, Forest), Threaded, Underdog

Skill List

Athl 1d6, Acro 1d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 3d6

Move List

Level Up Move List

7 Harden - Normal

Tutor Move List

Bug Bite, Electroweb, Iron Defense, String

Shot

Base Stats:

Hit Points:	5
Attack:	4
Defense:	6
Special Attack:	3
Special Defense:	3
Speed:	2

Basic Information

Type : Bug

Basic Ability 1: Shed Skin

Adv Ability 1: Silk Threads

Adv Ability 2: Battle Armor

Adv Ability 3: Overcoat

High Ability: Sturdy

Evolution:

1 - Wurmple

2 - Cascoon Minimum 5

3 - Dustox Minimum 10

Size Information

Height : 2' 4" / 0.7m (Small)

Weight : 25.4 lbs. / 11.5kg (1)

Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Bug

Diet : Nullivore

Habitat : Forest, Rainforest

Capability List

Overland 1, Swim 2, Jump 1/1, Power 1, Intelligence



## 062. DUSTOX



### Base Stats:

Hit Points:	6
Attack:	5
Defense:	7
Special Attack:	5
Special Defense:	9
Speed:	7

### Basic Information

Type : Bug / Poison

Basic Ability 1: Shield Dust

Adv Ability 1: Compound Eyes

Adv Ability 2: Grass Pelt

Adv Ability 3: Flutter

High Ability: Effect Spore

Evolution:

1 - Wurmple

2 - Cascoon Minimum 5

3 - Dustox Minimum 10

### Size Information

Height : 3' 11" / 1.2m (Medium)

Weight : 69.7 lbs. / 31.6kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Bug

Diet : Herbivore

Habitat : Forest, Rainforest

### Capability List

Overland 2, Swim 2, Sky 9, Jump 1/1, Power

2, Intelligence 4,

### Skill List

Athl 3d6, Acro 3d6, Combat 2d6, Stealth 2d6, Percep 6d6+3, Focus 5d6

### Move List

#### Level Up Move List

- 10 Confusion - Psychic
- 13 Gust - Flying
- 17 Protect - Normal
- 20 Moonlight - Fairy
- 24 Psybeam - Psychic
- 27 Whirlwind - Normal
- 31 Light Screen - Psychic
- 34 Silver Wind - Bug
- 38 Toxic - Poison
- 41 Bug Buzz - Bug
- 45 Quiver Dance - Bug

### TM/HM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 19 Roost, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 36 Sludge Bomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 62 Acrobatics, 68 Giga Impact, 70 Flash, 76 Struggle Bug, 83 Infestation, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute

### Tutor Move List

Air Cutter, Bug Bite, Defog, Double-Edge, Electroweb, Giga Drain, Ominous Wind, Roost, Signal Beam, Sleep Talk, Snore, String Shot, Swift, Tailwind, Twister

**063. PIDGEY**



**Base Stats:**

Hit Points:	4
Attack:	5
Defense:	4
Special Attack:	4
Special Defense:	4
Speed:	6

**Basic Information**

Type : Normal / Flying  
 Basic Ability 1: Keen Eye  
 Basic Ability 2: Tangled Feet  
 Adv Ability 1: Big Pecks  
 Adv Ability 2: Blow Away  
 High Ability: Run Away

**Evolution:**

- 1 - Pidgey
- 2 - Pidgeotto Minimum 15
- 3 - Pidgeot Minimum 30

**Size Information**

Height : 1' 0" / 0.3m (Small)  
 Weight : 4 lbs. / 1.8kg (1)

**Breeding Information**

Gender Ratio : 50% M / 50% F  
 Egg Group : Flying  
 Average Hatch Rate: 7 Days

Diet : Herbivore

Habitat : Forest, Urban



**Capability List**

Overland 2, Swim 2, Sky 5, Jump 1/1, Power 1, Intelligence 2, Underdog

**Skill List**

Athl 2d6, Acro 3d6, Combat 2d6, Stealth 3d6, Percep 3d6, Focus 2d6

**Move List**

**Level Up Move List**

- 1 Tackle - Normal
- 5 Sand Attack - Ground
- 9 Gust - Flying
- 13 Quick Attack - Normal
- 17 Whirlwind - Normal
- 21 Twister - Dragon
- 25 Feather Dance - Flying
- 29 Agility - Psychic
- 33 Wing Attack - Flying
- 37 Roost - Flying
- 41 Tailwind - Flying
- 45 Mirror Move - Flying
- 49 Air Slash - Flying
- 53 Hurricane - Flying

**TM/HM Move List**

A2 Fly, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute

**Egg Move List**

Air Cutter, Air Slash, Brave Bird, Defog, Feint Attack, Foresight, Pursuit, Steel Wing, Uproar

**Tutor Move List**

Air Cutter, Defog, Double-Edge, Heat Wave, Mud-Slap, Ominous Wind, Pluck, Roost, Sky Attack, Sleep Talk, Snore, Swift, Tailwind, Twister, Uproar, Work Up

## 064. PIDGEOTTO



### Base Stats:

Hit Points:	6
Attack:	6
Defense:	6
Special Attack:	5
Special Defense:	5
Speed:	7

### Basic Information

Type : Normal / Flying

Basic Ability 1: Keen Eye

Basic Ability 2: Tangled Feet

Adv Ability 1: Big Pecks

Adv Ability 2: Blow Away

High Ability: Competitive

Evolution:

1 - Pidgey

2 - Pidgeotto Minimum 15

3 - Pidgeot Minimum 30

### Size Information

Height : 3' 7" / 1.1m (Medium)

Weight : 66.1 lbs. / 30kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Flying

Diet : Carnivore

Habitat : Forest

### Capability List

Overland 3, Swim 2, Sky 7, Jump 2/2, Power 3, Intelligence 3, Underdog

### Skill List

Athl 3d6+1, Acro 3d6+2, Combat 3d6, Stealth 2d6+2, Percep 3d6+2, Focus 3d6

### Move List

#### Level Up Move List

- 5 Sand Attack - Ground
- 9 Gust - Flying
- 13 Quick Attack - Normal
- 17 Whirlwind - Normal
- 22 Twister - Dragon
- 27 Feather Dance - Flying
- 32 Agility - Psychic
- 37 Wing Attack - Flying
- 42 Roost - Flying
- 47 Tailwind - Flying
- 52 Mirror Move - Flying
- 57 Air Slash - Flying
- 62 Hurricane - Flying

#### TM/HM Move List

A2 Fly, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute

#### Tutor Move List

Air Cutter, Defog, Double-Edge, Heat Wave, Mud-Slap, Ominous Wind, Pluck, Roost, Sky Attack, Sleep Talk, Snore, Steel Wing, Swift, Tailwind, Twister, Uproar, Work Up

## 065. PIDGEOT



### Base Stats:

Hit Points:	8
Attack:	8
Defense:	8
Special Attack:	7
Special Defense:	7
Speed:	10

### Basic Information

Type : Normal / Flying  
Basic Ability 1: Keen Eye  
Basic Ability 2: Tangled Feet  
Adv Ability 1: Rocket  
Adv Ability 2: Blow Away  
High Ability: Competitive

### Evolution:

- 1 - Pidgey
- 2 - Pidgeotto Minimum 15
- 3 - Pidgeot Minimum 30

### Size Information

Height : 4' 11" / 1.5m (Large)  
Weight : 87.1 lbs. / 39.5kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Flying

Diet : Carnivore  
Habitat : Forest

### Capability List

Overland 4, Swim 3, Sky 9, Jump 3/3, Power 5, Intelligence 4, Guster, Mountable 1

### Skill List

Athl 4d6+2, Acro 4d6+1, Combat 4d6+1, Stealth 2d6, Percep 4d6+3, Focus 4d6

### Move List

#### Level Up Move List

- 5 Sand Attack - Ground
- 9 Gust - Flying
- 13 Quick Attack - Normal
- 17 Whirlwind - Normal
- 22 Twister - Dragon
- 27 Feather Dance - Flying
- 32 Agility - Psychic
- 38 Wing Attack - Flying
- 44 Roost - Flying
- 50 Tailwind - Flying
- 56 Mirror Move - Flying
- 62 Air Slash - Flying
- 68 Hurricane - Flying

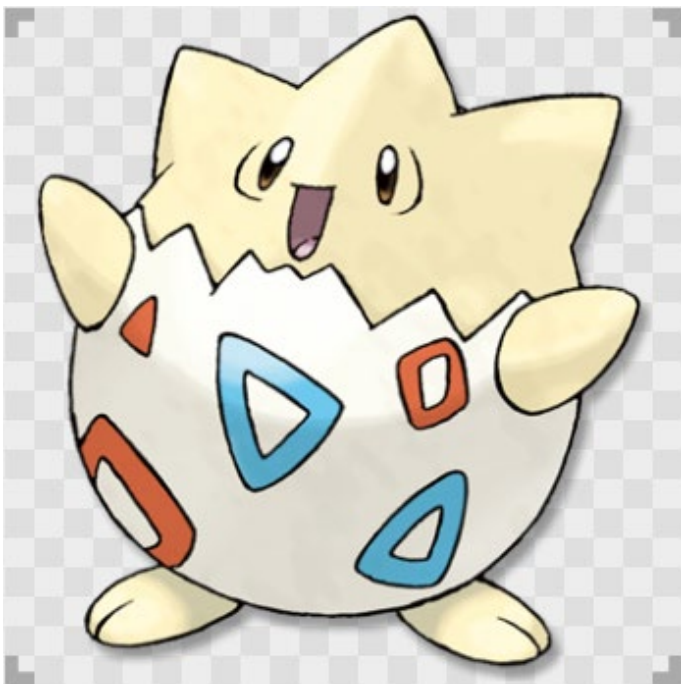
#### TM/HM Move List

A2 Fly, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 68 Giga Impact, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute

#### Tutor Move List

Air Cutter, Defog, Double-Edge, Heat Wave, Mud-Slap, Ominous Wind, Pluck, Roost, Sky Attack, Sleep Talk, Snore, Steel Wing, Swift, Tailwind, Twister, Uproar, Work Up

**066. TOGEPI**



**Base Stats:**

Hit Points:	4
Attack:	2
Defense:	7
Special Attack:	4
Special Defense:	7
Speed:	2

**Basic Information**

Type : Fairy  
 Basic Ability 1: Hustle  
 Basic Ability 2: Serene Grace  
 Adv Ability 1: Cute Charm  
 Adv Ability 2: Gentle Vibe  
 High Ability: Super Luck

Evolution:  
 1 - Togepi  
 2 - Togetic Minimum 10  
 3 - Togekiss Shiny Stone

**Size Information**

Height : 1' 0" / 0.3m (Small)  
 Weight : 3.3 lbs. / 1.5kg (1)

**Breeding Information**

Gender Ratio : 87.5% M / 12.5% F  
 Egg Group : Fairy  
 Average Hatch Rate: 4 Days

Diet : Herbivore  
 Habitat : Forest, Rainforest



**Capability List**

Overland 3, Swim 2, Jump 1/1, Power 1, Intelligence 2, Underdog

**Skill List**

Athl 2d6, Acro 2d6, Combat 1d6, Stealth 2d6+1, Percep 2d6, Focus 2d6+1

**Move List**

**Level Up Move List**

- 1 Charm - Fairy
- 1 Growl - Normal
- 5 Metronome - Normal
- 9 Sweet Kiss - Fairy
- 13 Yawn - Normal
- 17 Encore - Normal
- 21 Follow Me - Normal
- 25 Bestow - Normal
- 29 Wish - Normal
- 33 Ancient Power - Rock
- 37 Safeguard - Normal
- 41 Baton Pass - Normal
- 45 Double-Edge - Normal
- 49 Last Resort - Normal
- 53 After You - Normal

**TM/HM Move List**

03 Psyshock, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 38 Fire Blast, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 56 Fling, 59 Incinerate, 70 Flash, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 99 Dazzling Gleam, 100 Confide

**Egg Move List**

Extrasensory, Foresight, Future Sight, Lucky Chant, Mirror Move, Morning Sun, Nasty Plot, Peck, Present, Psych Up, Psycho Shift, Secret Power, Stored Power, Substitute

**Tutor Move List**

After You, Body Slam, Counter, Covet, Defense Curl, Endeavor, Heal Bell, Hyper Voice, Last Resort, Magic Coat, Mega Kick, Mega Punch, Mimic, Mud-Slap, Role Play, Rollout, Seismic Toss, Shock Wave, Signal Beam, Sleep Talk, Snore, Soft-Boiled, Swift, Telekinesis, Trick, Uproar, Water Pulse, Work Up, Zen Headbutt

067. TOGETIC



Base Stats:

Hit Points: 6  
Attack: 4  
Defense: 9  
Special Attack: 8  
Special Defense: 11  
Speed: 4

Basic Information

Type : Fairy / Flying  
Basic Ability 1: Hustle  
Basic Ability 2: Serene Grace  
Adv Ability 1: Cute Charm  
Adv Ability 2: Gentle Vibe  
High Ability: Super Luck

Evolution:

- 1 - Togepi
- 2 - Togetic Minimum 10
- 3 - Togekiss Shiny Stone

Size Information

Height : 2' 0" / 0.6m (Small)  
Weight : 7.1 lbs. / 3.2kg (1)

Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Flying / Fairy

Diet : Herbivore

Habitat : Forest, Rainforest

Capability List

Overland 5, Swim 3, Sky 5, Jump 2/2, Power 3, Intelligence 3, Underdog

Skill List

Athl 3d6, Acro 3d6+1, Combat 2d6-1, Stealth 3d6, Percep 3d6+1, Focus 3d6+2

Move List

Level Up Move List

- 5 Metronome - Normal
- 9 Sweet Kiss - Fairy
- 13 Yawn - Normal
- 14 Fairy Wind - Fairy
- 17 Encore - Normal
- 21 Follow Me - Normal
- 29 Wish - Normal
- 33 Ancient Power - Rock
- 37 Safeguard - Normal
- 41 Baton Pass - Normal
- 45 Double-Edge - Normal
- 49 Last Resort - Normal
- 53 After You - Normal

TM/HM Move List

A2 Fly, 03 Psyshock, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 38 Fire Blast, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 51 Steel Wing, 56 Fling, 59 Incinerate, 67 Retaliate, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 99 Dazzling Gleam, 100 Confide

Tutor Move List

After You, Air Cutter, Ancient Power, Body Slam, Counter, Covet, Defense Curl, Drain Punch, Endeavor, Focus Punch, Heal Bell, Heat Wave, Hyper Voice, Last Resort, Magic Coat, Magical Leaf(N), Mega Kick, Mega Punch, Mimic, Mud-Slap, Natural Gift, Ominous Wind, Roost, Role Play, Rollout, Seismic Toss, Shock Wave, Secret Power, Signal Beam, Silver Wind, Sleep Talk, Snore, Soft-Boiled, Sky Attack, Steel Wing, Sweet Kiss (N), Swift, Tailwind, Telekinesis, Trick, Up roar, Water Pulse, Work Up, Zen Headbutt

## 068. TOGEKISS



### Base Stats:

Hit Points:	9
Attack:	5
Defense:	10
Special Attack:	12
Special Defense:	12
Speed:	8

### Basic Information

Type : Fairy / Flying  
Basic Ability 1: Hustle  
Basic Ability 2: Serene Grace  
Adv Ability 1: Cute Charm  
Adv Ability 2: Gentle Vibe  
High Ability: Super Luck

### Evolution:

- 1 - Togepi
- 2 - Togetic Minimum 10
- 3 - Togekiss Shiny Stone

### Size Information

Height : 4' 11" / 1.5m (Medium)  
Weight : 83.8 lbs. / 38kg (3)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Flying / Fairy

Diet : Herbivore

Habitat : Forest, Rainforest

### Capability List

Overland 3, Swim 3, Sky 8, Jump 2/2, Power 6, Intelligence 4, Aura, Guster

### Skill List

Athl 4d6+2, Acro 3d6, Combat 3d6, Stealth 2d6, Percep 4d6+1, Focus 4d6+3

### Move List

Level Up Move List

### TM/HM Move List

A2 Fly, 03 Psyshock, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 38 Fire Blast, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 51 Steel Wing, 56 Fling, 59 Incinerate, 67 Retaliate, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 99 Dazzling Gleam, 100 Confide

### Tutor Move List

Air Cutter, After You (N), Air Slash(N), Ancient Power, Aura Sphere(N), Body Slam, Counter, Covet, Defense Curl, Defog, Drain Punch, Endeavor, Extreme Speed(N), Focus Punch, Heal Bell, Heat Wave, Hyper Voice, Last Resort, Magic Coat, Mega Kick, Mega Punch, Mimic, Mud-Slap, Natural Gift, Ominous Wind, Pluck, Roost, Role Play, Rollout, Secret Power, Seismic Toss, Signal Beam, Silver Wind, Sleep Talk, Snore, Soft-Boiled, Sky Attack(N), Steel Wing, Swift, Tailwind, Telekinesis, Trick, Twister, Uproar, Water Pulse, Work Up, Zen Headbutt

069. STARLY



Base Stats:

Hit Points: 4  
 Attack: 6  
 Defense: 3  
 Special Attack: 3  
 Special Defense: 3  
 Speed: 6

Basic Information

Type : Normal / Flying  
 Basic Ability 1: Keen Eye  
 Basic Ability 2: Intimidate  
 Adv Ability 1: Big Pecks  
 Adv Ability 2: Run Up  
 High Ability: Reckless

Evolution:

1 - Starly  
 2 - Staravia Minimum 15  
 3 - Staraptor Minimum 30

Size Information

Height : 1' 0" / 0.3m (Small)  
 Weight : 4.4 lbs. / 2kg (1)

Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Flying  
 Average Hatch Rate: 7 Days

Diet : Herbivore

Habitat : Forest, Grassland, Urban



Capability List

Overland 2, Swim 1, Sky 5, Jump 1/1, Power 1, Intelligence 2, Underdog

Skill List

Athl 2d6, Acro 2d6+1, Combat 2d6, Stealth 3d6, Percep 3d6, Focus 2d6

Move List

Level Up Move List

- 1 Growl - Normal
- 1 Tackle - Normal
- 5 Quick Attack - Normal
- 9 Wing Attack - Flying
- 13 Double Team - Normal
- 17 Endeavor - Normal
- 21 Whirlwind - Normal
- 25 Aerial Ace - Flying
- 29 Take Down - Normal
- 33 Agility - Psychic
- 37 Brave Bird - Flying
- 41 Final Gambit - Normal

TM/HM Move List

A2 Fly, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 51 Steel Wing, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute

Egg Move List

Astonish, Detect, Double-Edge, Feather Dance, Foresight, Fury Attack, Mirror Move, Pursuit, Revenge, Roost, Sand Attack, Steel Wing, Uproar

Tutor Move List

Air Cutter, Defog, Endeavor, Heat Wave, Mud-Slap, Ominous Wind, Pluck, Roost, Sleep Talk, Snore, Swift, Tailwind, Twister, Work Up



## 070. STARAVIA



### Base Stats:

Hit Points:	6
Attack:	8
Defense:	5
Special Attack:	4
Special Defense:	4
Speed:	8

### Basic Information

Type : Normal / Flying  
Basic Ability 1: Keen Eye  
Basic Ability 2: Intimidate  
Adv Ability 1: Big Pecks  
Adv Ability 2: Run Up  
High Ability: Reckless

### Evolution:

- 1 - Starly
- 2 - Staravia Minimum 15
- 3 - Staraptor Minimum 30

### Size Information

Height : 2' 0" / 0.6m (Small)  
Weight : 34.2 lbs. / 15.5kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Flying

Diet : Carnivore

Habitat : Forest, Grassland, Urban

### Capability List

Overland 3, Swim 2, Sky 7, Jump 2/2, Power 3, Intel-

ligence 3, Underdog

### Skill List

Athl 3d6+1, Acro 3d6+1, Combat 3d6+1, Stealth 2d6+1, Percep 3d6+1, Focus 3d6

### Move List

#### Level Up Move List

- 5 Quick Attack - Normal
- 9 Wing Attack - Flying
- 13 Double Team - Normal
- 18 Endeavor - Normal
- 23 Whirlwind - Normal
- 28 Aerial Ace - Flying
- 33 Take Down - Normal
- 38 Agility - Psychic
- 43 Brave Bird - Flying
- 48 Final Gambit - Normal

#### TM/HM Move List

A2 Fly, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 51 Steel Wing, 67 Retaliate, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute

#### Tutor Move List

Air Cutter, Defog, Endeavor, Heat Wave, Mud-Slap, Ominous Wind, Pluck, Roost, Sleep Talk, Snore, Steel Wing, Swift, Tailwind, Twister, Work Up

## 071. STARAPTOR



### Base Stats:

Hit Points:	9
Attack:	12
Defense:	7
Special Attack:	5
Special Defense:	5
Speed:	10

### Basic Information

Type : Normal / Flying  
Basic Ability 1: Keen Eye  
Basic Ability 2: Intimidate  
Adv Ability 1: Big Pecks  
Adv Ability 2: Run Up  
High Ability: Reckless

### Evolution:

- 1 - Starly
- 2 - Staravia Minimum 15
- 3 - Staraptor Minimum 30

### Size Information

Height : 3' 11" / 1.2m (Medium)  
Weight : 54.9 lbs. / 24.9kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Flying

Diet : Carnivore

Habitat : Forest, Grassland

### Capability List

Overland 4, Swim 3, Sky 10, Jump 3/3, Power 5, In-

telligence 4, Guster, Mountable 1

### Skill List

Athl 4d6+2, Acro 4d6+1, Combat 4d6+2, Stealth 2d6,  
Percep 4d6+2, Focus 4d6

### Move List

#### Level Up Move List

- 5 Quick Attack - Normal
- 9 Wing Attack - Flying
- 13 Double Team - Normal
- 18 Endeavor - Normal
- 23 Whirlwind - Normal
- 28 Aerial Ace - Flying
- 33 Take Down - Normal
- 34 Close Combat - Fighting
- 41 Agility - Psychic
- 49 Brave Bird - Flying
- 57 Final Gambit - Normal

### TM/HM Move List

A2 Fly, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 51 Steel Wing, 67 Retaliate, 68 Giga Impact, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute

### Tutor Move List

Air Cutter, Defog, Endeavor, Heat Wave, Mud-Slap, Ominous Wind, Pluck, Roost, Sky Attack, Sleep Talk, Snore, Steel Wing, Swift, Tailwind, Twister, Work Up

## 072. PIDOVE



### Base Stats:

Hit Points:	5
Attack:	6
Defense:	5
Special Attack:	4
Special Defense:	3
Speed:	4

### Basic Information

Type : Normal / Flying  
Basic Ability 1: Big Pecks  
Basic Ability 2: Super Luck  
Adv Ability 1: Rivalry  
Adv Ability 2: Klutz  
High Ability: Lunchbox

### Evolution:

- 1 - Pidove
- 2 - Tranquill Minimum 15
- 3 - Unfezant Minimum 30

### Size Information

Height : 1' 0" / 0.3m (Small)  
Weight : 4.6 lbs. / 2.1kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Flying  
Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Forest, Grassland, Urban



### Capability List

Overland 2, Swim 1, Sky 5, Jump 1/1, Power 1, Intelligence 2, Guster, Underdog

### Skill List

Athl 2d6, Acro 2d6+1, Combat 2d6, Stealth 3d6, Percep 3d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Gust - Flying
- 4 Growl - Normal
- 8 Leer - Normal
- 11 Quick Attack - Normal
- 15 Air Cutter - Flying
- 18 Roost - Flying
- 22 Detect - Fighting
- 25 Taunt - Dark
- 29 Air Slash - Flying
- 32 Razor Wind - Normal
- 36 Feather Dance - Flying
- 39 Swagger - Normal
- 43 Facade - Normal
- 46 Tailwind - Flying
- 50 Sky Attack - Flying

#### TM/HM Move List

A2 Fly, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 51 Steel Wing, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute

#### Egg Move List

Bestow, Hypnosis, Lucky Chant, Morning Sun, Night Slash, Steel Wing, Uproar, Wish

#### Tutor Move List

Heat Wave, Pluck, Roost, Sky Attack, Sleep Talk, Snore, Tailwind, Uproar, Work Up

## 073. TRANQUILL



### Base Stats:

Hit Points:	6
Attack:	8
Defense:	6
Special Attack:	5
Special Defense:	4
Speed:	7

### Basic Information

Type : Normal / Flying  
Basic Ability 1: Big Pecks  
Basic Ability 2: Super Luck  
Adv Ability 1: Rivalry  
Adv Ability 2: Klutz  
High Ability: Lunchbox

### Evolution:

- 1 - Pidove
- 2 - Tranquill Minimum 15
- 3 - Unfezant Minimum 30

### Size Information

Height : 2' 0" / 0.6m (Small)  
Weight : 33.1 lbs. / 15kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Flying

Diet : Carnivore

Habitat : Forest, Grassland, Urban

### Capability List

Overland 4, Swim 3, Sky 6, Jump 2/2, Power 3, Intel-

ligence 3, Guster, Underdog

### Skill List

Athl 3d6+1, Acro 3d6+1, Combat 3d6, Stealth 2d6+1,  
Percep 3d6+1, Focus 3d6

### Move List

#### Level Up Move List

- 4 Growl - Normal
- 8 Leer - Normal
- 11 Quick Attack - Normal
- 15 Air Cutter - Flying
- 18 Roost - Flying
- 23 Detect - Fighting
- 27 Taunt - Dark
- 32 Air Slash - Flying
- 36 Razor Wind - Normal
- 41 Feather Dance - Flying
- 45 Swagger - Normal
- 50 Facade - Normal
- 54 Tailwind - Flying
- 59 Sky Attack - Flying

### TM/HM Move List

A2 Fly, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 51 Steel Wing, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute

### Tutor Move List

Heat Wave, Pluck, Roost, Sky Attack, Sleep Talk, Snore, Tailwind, Uproar, Work Up

## 074. UNFEZANT



### Base Stats:

Hit Points:	8
Attack:	11
Defense:	8
Special Attack:	7
Special Defense:	6
Speed:	9

### Basic Information

Type : Normal / Flying  
Basic Ability 1: Big Pecks  
Basic Ability 2: Super Luck  
Adv Ability 1: Rivalry  
Adv Ability 2: Klutz  
High Ability: Frighten (Male) / Rocket (Female)

### Evolution:

- 1 - Pidove
- 2 - Tranquill Minimum 15
- 3 - Unfezant Minimum 30

### Size Information

Height : 3' 11" / 1.2m (Medium)  
Weight : 63.9 lbs. / 29kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Flying

Diet : Carnivore  
Habitat : Forest, Grassland

### Capability List

Overland 6, Swim 4, Sky 8, Jump 3/3, Power 5, Intel-

ligence 4, Guster

### Skill List

Athl 4d6+2, Acro 4d6, Combat 4d6, Stealth 2d6,  
Percep 3d6+2, Focus 4d6

### Move List

#### Level Up Move List

- 4 Growl - Normal
- 8 Leer - Normal
- 11 Quick Attack - Normal
- 15 Air Cutter - Flying
- 18 Roost - Flying
- 23 Detect - Fighting
- 27 Taunt - Dark
- 33 Air Slash - Flying
- 38 Razor Wind - Normal
- 44 Feather Dance - Flying
- 49 Swagger - Normal
- 55 Facade - Normal
- 60 Tailwind - Flying
- 66 Sky Attack - Flying

#### TM/HM Move List

A2 Fly, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 51 Steel Wing, 68 Giga Impact, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute

#### Tutor Move List

Heat Wave, Pluck, Roost, Sky Attack, Sleep Talk, Snore, Tailwind, Uproar, Work Up

**075. NIDORAN (F)**



**Base Stats:**

Hit Points:	6
Attack:	5
Defense:	5
Special Attack:	4
Special Defense:	4
Speed:	4

**Basic Information**

Type : Poison  
 Basic Ability 1: Poison Point  
 Basic Ability 2: Rivalry  
 Adv Ability 1: Hustle  
 Adv Ability 2: Celebrate  
 High Ability: Bodyguard

**Evolution:**

- 1 - Nidoran F
- 2 - Nidorina Minimum 15
- 3 - Nidoqueen Moon Stone Minimum 25

**Size Information**

Height : 1' 4" / 0.4m (Small)  
 Weight : 15.4 lbs. / 7kg (1)



**Breeding Information**

Gender Ratio : 0% M / 100% F  
 Egg Group : Monster / Field  
 Average Hatch Rate: 10 Days

Diet : Herbivore  
 Habitat : Grassland

**Capability List**

Overland 5, Swim 3, Burrow 2, Jump 1/1, Power 2,  
 Intelligence 3, Underdog

**Skill List**

Athl 2d6+1, Acro 2d6, Combat 3d6-1, Stealth 3d6+1,  
 Percep 2d6, Focus 2d6

**Move List**

**Level Up Move List**

- 1 Growl - Normal
- 1 Scratch - Normal
- 7 Tail Whip - Normal
- 9 Double Kick - Fighting
- 13 Poison Sting - Poison
- 19 Fury Swipes - Normal
- 21 Bite - Dark
- 25 Helping Hand - Normal
- 31 Toxic Spikes - Poison
- 33 Flatter - Dark
- 37 Crunch - Dark
- 43 Captivate - Normal
- 45 Poison Fang - Poison

**TM/HM Move List**

A1 Cut, A4 Strength, 01 Hone Claws, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 32 Double Team, 36 Sludge Bomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 65 Shadow Claw, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

**Egg Move List**

Beat Up, Charm, Chip Away, Counter, Disable, Endure, Focus Energy, Iron Tail, Poison Tail, Pursuit, Supersonic, Take Down, Venom Drench

**Tutor Move List**

Body Slam, Defense Curl, Double-Edge, Helping Hand, Iron Tail, Mud-Slap, Shock Wave, Sleep Talk, Snore, Super Fang, Water Pulse

## 076. NIDORINA



### Base Stats:

Hit Points:	7
Attack:	6
Defense:	7
Special Attack:	6
Special Defense:	6
Speed:	6

### Basic Information

Type : Poison

Basic Ability 1: Poison Point

Basic Ability 2: Rivalry

Adv Ability 1: Hustle

Adv Ability 2: Celebrate

High Ability: Bodyguard

Evolution:

1 - Nidoran F

2 - Nidorina Minimum 15

3 - Nidoqueen Moon Stone Minimum 25

### Size Information

Height : 2' 7" / 0.8m (Small)

Weight : 44.1 lbs. / 20kg (2)

### Breeding Information

Gender Ratio : 0% M / 100% F

Egg Group : Monster / Field

Diet : Herbivore

Habitat : Grassland

### Capability List

Overland 6, Swim 4, Burrow 3, Jump 1/2, Power 5,

Intelligence 3, Underdog

### Skill List

Athl 4d6+1, Acro 3d6, Combat 3d6+3, Stealth 2d6,  
Percep 2d6, Focus 3d6

### Move List

#### Level Up Move List

- 7 Tail Whip - Normal
- 9 Double Kick - Fighting
- 13 Poison Sting - Poison
- 20 Fury Swipes - Normal
- 23 Bite - Dark
- 28 Helping Hand - Normal
- 35 Toxic Spikes - Poison
- 38 Flatter - Dark
- 43 Crunch - Dark
- 50 Captivate - Normal
- 58 Poison Fang - Poison

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 32 Double Team, 36 Sludge Bomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 65 Shadow Claw, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Body Slam, Counter, Defense Curl, Double-Edge, Helping Hand, Iton Tail, Mud-Slap, Shock Wave, Sleep Talk, Snore, Super Fang, Water Pulse

## 077. NIDOQUEEN



### Base Stats:

Hit Points:	9
Attack:	9
Defense:	9
Special Attack:	8
Special Defense:	9
Speed:	8

### Basic Information

Type : Poison / Ground  
Basic Ability 1: Poison Point  
Basic Ability 2: Rivalry  
Adv Ability 1: Hustle  
Adv Ability 2: Sheer Force  
High Ability: Bodyguard

### Evolution:

- 1 - Nidoran F
- 2 - Nidorina Minimum 15
- 3 - Nidoqueen Moon Stone Minimum 25

### Size Information

Height : 4' 3" / 1.3m (Medium)  
Weight : 132.3 lbs. / 60kg (4)

### Breeding Information

Gender Ratio : 0% M / 100% F  
Egg Group : Monster / Field

Diet : Omnivore

Habitat : Grassland, Mountain

### Capability List

Overland 6, Swim 4, Burrow 2, Jump 1/2, Power 8, Intelligence 4, Groundshaper, Pack Mon, Mountable 1

### Skill List

Athl 5d6+2, Acro 2d6, Combat 4d6+2, Stealth 1d6+1, Percep 3d6+1, Focus 4d6+2

### Move List

#### Level Up Move List

- 25 Chip Away - Normal
- 35 Body Slam - Normal
- 43 Earth Power - Ground
- 58 Superpower - Fighting

#### TM/HM Move List

A1 Cut, A3 A4 Strength, 01 Hone Claws, 05 Roar, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 28 Dig, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 35 Flamethrower, 36 Sludge Bomb, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 52 Focus Blast, 56 Fling, 59 Incinerate, 60 Quash, 65 Shadow Claw, 68 Giga Impact, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 82 Dragon Tail, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch

#### Tutor Move List

Aqua Tail, Avalanche, Body Slam, Counter, Defense Curl, Double Kick(N), Double-Edge, Dragon Pulse, Dynamic Punch, Earth Power, Fire Punch, Focus Punch, Fury Cutter, Helping Hand, Ice Punch, Icy Wind, Iron Tail, Mega Kick, Mega Punch, Mud-Slap, Outrage, Poison Sting(N), Rollout, Sand Attack, Seismic Toss, Shock Wave, Sleep Talk, Snore, Stealth Rock, Superpower (N), Super Fang, Thunder Punch, Uproar, Water Pulse



## 078. NIDORAN (M)



### Base Stats:

Hit Points:	5
Attack:	6
Defense:	4
Special Attack:	4
Special Defense:	4
Speed:	5

### Basic Information

Type : Poison

Basic Ability 1: Poison Point

Basic Ability 2: Rivalry

Adv Ability 1: Hustle

Adv Ability 2: Celebrate

High Ability: Bodyguard

Evolution:

1 - Nidoran M

2 - Nidorino Minimum 15

3 - Nidoking Moon Stone Minimum 25

### Size Information

Height : 1' 8" / 0.5m (Small)

Weight : 19.8 lbs. / 9kg (1)



### Breeding Information

Gender Ratio : 100% M / 0% F

Egg Group : Monster / Field

Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Grassland

### Capability List

Overland 5, Swim 3, Burrow 2, Jump 1/1, Power 2, Intelligence 3, Underdog

### Skill List

Athl 2d6+1, Acro 2d6, Combat 3d6-1, Stealth 3d6+1, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Leer - Normal
- 1 Peck - Flying
- 7 Focus Energy - Normal
- 9 Double Kick - Fighting
- 13 Poison Sting - Poison
- 19 Fury Attack - Normal
- 21 Horn Attack - Normal
- 25 Helping Hand - Normal
- 31 Toxic Spikes - Poison
- 33 Flatter - Dark
- 37 Poison Jab - Poison
- 43 Captivate - Normal
- 45 Horn Drill - Normal

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 32 Double Team, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 65 Shadow Claw, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch

#### Egg Move List

Amnesia, Beat Up, Confusion, Counter, Disable, Sucker Punch, Supersonic, Take Down, Venom Drench

#### Tutor Move List

Body Slam, Defense Curl, Double-Edge, Drill Run, Helping Hand, Iron Tail, Mud-Slap, Shock Wave, Sleep Talk, Snore, Sucker Punch, Super Fang, Water Pulse

## 079. NIDORINO



### Base Stats:

Hit Points:	6
Attack:	7
Defense:	6
Special Attack:	6
Special Defense:	6
Speed:	7

### Basic Information

Type : Poison  
Basic Ability 1: Poison Point  
Basic Ability 2: Rivalry  
Adv Ability 1: Hustle  
Adv Ability 2: Celebrate  
High Ability: Bodyguard

### Evolution:

- 1 - Nidoran M
- 2 - Nidorino Minimum 15
- 3 - Nidoking Moon Stone Minimum 25

### Size Information

Height : 2' 11" / 0.9m (Small)  
Weight : 43 lbs. / 19.5kg (2)

### Breeding Information

Gender Ratio : 100% M / 0% F  
Egg Group : Monster / Field

Diet : Omnivore  
Habitat : Grassland

### Capability List

Overland 6, Swim 4, Burrow 3, Jump 1/2, Power 5,

Intelligence 3, Underdog

### Skill List

Athl 4d6+1, Acro 3d6, Combat 3d6+3, Stealth 2d6,  
Percep 2d6, Focus 3d6

### Move List

#### Level Up Move List

- 7 Focus Energy - Normal
- 9 Double Kick - Fighting
- 13 Poison Sting - Poison
- 20 Fury Attack - Normal
- 23 Horn Attack - Normal
- 28 Helping Hand - Normal
- 35 Toxic Spikes - Poison
- 38 Flatter - Dark
- 43 Poison Jab - Poison
- 50 Captivate - Normal
- 58 Horn Drill - Normal

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 32 Double Team, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 65 Shadow Claw, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Body Slam, Counter, Defense Curl, Double-Edge, Drill Run, Helping Hand, Iron Tail, Mud-Slap, Shock Wave, Sleep Talk, Snore, Sucker Punch, Super Fang, Water Pulse

## 080. NIDOKING



### Base Stats:

Hit Points:	8
Attack:	10
Defense:	8
Special Attack:	9
Special Defense:	8
Speed:	9

### Basic Information

Type : Poison / Ground  
Basic Ability 1: Poison Point  
Basic Ability 2: Rivalry  
Adv Ability 1: Hustle  
Adv Ability 2: Sheer Force  
High Ability: Bodyguard

### Evolution:

- 1 - Nidoran M
- 2 - Nidorino Minimum 15
- 3 - Nidoking Moon Stone Minimum 25

### Size Information

Height : 4' 7" / 1.4m (Medium)  
Weight : 136.7 lbs. / 62kg (4)

### Breeding Information

Gender Ratio : 100% M / 0% F  
Egg Group : Monster / Field

Diet : Omnivore

Habitat : Grassland, Mountain

### Capability List

Overland 6, Swim 4, Burrow 2, Jump 1/2, Power 9, Intelligence 4, Groundshaper, Pack Mon, Mountable 1

### Skill List

Athl 5d6+3, Acro 2d6, Combat 4d6+2, Stealth 1d6, Percep 3d6, Focus 4d6

### Move List

#### Level Up Move List

- 25 Chip Away - Normal
- 35 Thrash - Normal
- 43 Earth Power - Ground
- 58 Megahorn - Bug

#### TM/HM Move List

A1 Cut, A3 A4 Strength, 01 Hone Claws, 05 Roar, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 28 Dig, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 35 Flamethrower, 36 Sludge Bomb, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 52 Focus Blast, 56 Fling, 59 Incinerate, 60 Quash, 65 Shadow Claw, 68 Giga Impact, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 82 Dragon Tail, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch

#### Tutor Move List

Aqua Tail, Avalanche, Body Slam, Counter, Defense Curl, Double Kick(N), Double-Edge, Dragon Pulse, Drill Run, Dynamic Punch, Earth Power, Fire Punch, Focus Energy(N), Focus Punch, Fury Cutter, Helping Hand, Ice Punch, Icy Wind, Iron Tail, Mega Kick, Mega Punch, Megahorn (N), Mud-Slap, Outrage, Peck(N), Poison Sting(N), Seismic Toss, Shock Wave, Sleep Talk, Snore, Stealth Rock, Sucker Punch, Superpower, Super Fang, Thunder Punch, Uproar, Water Pulse

## 081. ZUBAT



### Base Stats:

Hit Points:	4
Attack:	5
Defense:	4
Special Attack:	3
Special Defense:	4
Speed:	6

### Basic Information

Type : Poison / Flying  
 Basic Ability 1: Inner Focus  
 Basic Ability 2: Infiltrator  
 Adv Ability 1: Instinct  
 Adv Ability 2: Insomnia  
 High Ability: Vanguard

### Evolution:

- 1 - Zubat
- 2 - Golbat Minimum 20
- 3 - Crobat Minimum 30

### Size Information

Height : 2' 7" / 0.8m (Small)  
 Weight : 16.5 lbs. / 7.5kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Flying  
 Average Hatch Rate: 7 Days



Diet : Carnivore  
 Habitat : Cave

### Capability List

Overland 2, Swim 1, Sky 5, Jump 1/1, Power 1, Intelligence 3, Blindsense, Tracker, Underdog

### Skill List

Athl 1d6+2, Acro 2d6+2, Combat 2d6, Stealth 3d6, Percep 1d6+2, Focus 2d6

### Move List

#### Level Up Move List

- 1 Leech Life - Bug
- 4 Supersonic - Normal
- 8 Astonish - Ghost
- 12 Bite - Dark
- 15 Wing Attack - Flying
- 19 Confuse Ray - Ghost
- 23 Swift - Normal
- 26 Air Cutter - Flying
- 30 Acrobatics - Flying
- 34 Mean Look - Normal
- 37 Poison Fang - Poison
- 41 Haze - Ice
- 45 Air Slash - Flying

#### TM/HM Move List

A2 Fly, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 30 Shadow Ball, 32 Double Team, 36 Sludge Bomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 62 Acrobatics, 66 Payback, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, Venom Drench

#### Egg Move List

Brave Bird, Curse, Feint Attack, Gust, Hypnosis, Nasty Plot, Pursuit, Quick Attack, Whirlwind, Zen Headbutt

#### Tutor Move List

Air Cutter, Double-Edge, Giga Drain, Heat Wave, Ominous Wind, Pluck, Roost, Sky Attack, Snatch, Sleep Talk, Snore, Super Fang, Swift, Tailwind, Twister, Uproar, Zen Headbutt

## 082. GOLBAT



### Base Stats:

Hit Points:	8
Attack:	8
Defense:	7
Special Attack:	7
Special Defense:	8
Speed:	9

### Basic Information

Type : Poison / Flying  
Basic Ability 1: Inner Focus  
Basic Ability 2: Infiltrator  
Adv Ability 1: Instinct  
Adv Ability 2: Insomnia  
High Ability: Vanguard

### Evolution:

- 1 - Zubat
- 2 - Golbat Minimum 20
- 3 - Crobat Minimum 30

### Size Information

Height : 5' 3" / 1.6m (Medium)  
Weight : 121.3 lbs. / 55kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Flying

Diet : Carnivore

Habitat : Cave

### Capability List

Overland 3, Swim 2, Sky 5, Jump 1/1, Power 3, Intelligence 4, Darkvision, Tracker, Underdog

### Skill List

Athl 2d6+2, Acro 3d6+2, Combat 3d6, Stealth 3d6, Percep 2d6, Focus 3d6

### Move List

#### Level Up Move List

- 4 Supersonic - Normal
- 8 Astonish - Ghost
- 12 Bite - Dark
- 15 Wing Attack - Flying
- 19 Confuse Ray - Ghost
- 24 Swift - Normal
- 28 Air Cutter - Flying
- 33 Acrobatics - Flying
- 38 Mean Look - Normal
- 42 Poison Fang - Poison
- 47 Haze - Ice
- 52 Air Slash - Flying

#### TM/HM Move List

A2 Fly, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 30 Shadow Ball, 32 Double Team, 36 Sludge Bomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 62 Acrobatics, 66 Payback, 68 Giga Impact, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute

#### Tutor Move List

Air Cutter, Double-Edge, Giga Drain, Heat Wave, Ominous Wind, Pluck, Roost, Sky Attack, Sleep Talk, Snatch, Snore, Steel Wing, Super Fang, Swift, Tailwind, Twister, Uproar, Zen Headbutt

## 083. CROBAT



### Base Stats:

Hit Points:	9
Attack:	9
Defense:	8
Special Attack:	7
Special Defense:	8
Speed:	13

### Basic Information

Type : Poison / Flying  
Basic Ability 1: Inner Focus  
Basic Ability 2: Infiltrator  
Adv Ability 1: Instinct  
Adv Ability 2: Insomnia  
High Ability: Vanguard

### Evolution:

- 1 - Zubat
- 2 - Golbat Minimum 20
- 3 - Crobat Minimum 30

### Size Information

Height : 5' 11" / 1.8m (Medium)  
Weight : 165.3 lbs. / 75kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Flying

Diet : Carnivore

Habitat : Cave

### Capability List

Overland 3, Swim 2, Sky 8, Jump 1/1, Power 5, Intelligence 4, Darkvision, Tracker, Mountable 1

### Skill List

Athl 3d6+2, Acro 5d6+3, Combat 4d6-1, Stealth 4d6, Percep 3d6, Focus 3d6

### Move List

#### Level Up Move List

- 4 Supersonic - Normal
- 8 Astonish - Ghost
- 12 Bite - Dark
- 15 Wing Attack - Flying
- 19 Confuse Ray - Ghost
- 24 Swift - Normal
- 28 Air Cutter - Flying
- 33 Acrobatics - Flying
- 38 Mean Look - Normal
- 42 Poison Fang - Poison
- 47 Haze - Ice
- 52 Air Slash - Flying

#### TM/HM Move List

A2 Fly, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 30 Shadow Ball, 32 Double Team, 36 Sludge Bomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 62 Acrobatics, 66 Payback, 68 Giga Impact, 81 X-Scissor, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 97 Dark Pulse

#### Tutor Move List

Air Cutter, Cross Poison(N), Dark Pulse, Double-Edge, Giga Drain, Heat Wave, Ominous Wind, Pluck, Roost, Sky Attack, Sleep Talk, Snatch, Snore, Steel Wing, Super Fang, Swift, Tailwind, Twister, Uproar, Zen Headbutt

## 084. CLEFFA



### Base Stats:

Hit Points:	5
Attack:	3
Defense:	3
Special Attack:	5
Special Defense:	6
Speed:	2

### Basic Information

Type : Fairy

Basic Ability 1: Cute Charm

Basic Ability 2: Magic Guard

Adv Ability 1: Friend Guard

Adv Ability 2: Frisk

High Ability: Unaware

Evolution:

1 - Cleffa

2 - Clefairy Minimum 10

3 - Clefable Moon Stone

### Size Information

Height : 1' 0" / 0.3m (Small)

Weight : 6.6 lbs. / 3kg (1)

### Breeding Information

Gender Ratio : 25% M / 75% F

Egg Group : Fairy

Average Hatch Rate: 4 Days

Diet : Herbivore

Habitat : Cave, Mountain

### Capability List

Overland 3, Swim 2, Jump 1/1, Power 1, Intelligence 3, Underdog

### Skill List

Athl 1d6+1, Acro 2d6+2, Combat 1d6, Stealth 3d6, Percep 2d6, Focus 2d6+1

### Move List

#### Level Up Move List

- 1 Charm - Fairy
- 1 Pound - Normal
- 4 Encore - Normal
- 7 Sing - Normal
- 10 Sweet Kiss - Fairy
- 13 Copycat - Normal
- 16 Magical Leaf - Grass

#### TM/HM Move List

03 Psyshock, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 28 Dig, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 35 Flamethrower, 38 Fire Blast, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 56 Fling, 59 Incinerate, 70 Flash, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Egg Move List

Amnesia, Aromatherapy, Belly Drum, Covet, Fake Tears, Heal Pulse, Metronome, Mimic, Misty Terrain, Present, Splash, Stored Power, Substitute, Tickle, Wish

#### Tutor Move List

After You, Body Slam, Counter, Covet, Defense Curl, Double-Edge, Endeavor, Gravity, Helping Hand, Hyper Voice, Icy Wind, Iron Tail, Last Resort, Magic Coat, Mega Kick, Mega Punch, Mud-Slap, Recycle, Role Play, Rollout, Seismic Toss, Shock Wave, Signal Beam, Sleep Talk, Snore, Soft-Boiled, Telekinesis, Trick, Uproar, Water Pulse, Wonder Room, Work Up, Zen Headbutt



## 085. CLEFAIRY



### Base Stats:

Hit Points:	7
Attack:	5
Defense:	5
Special Attack:	6
Special Defense:	7
Speed:	4

### Basic Information

Type : Fairy  
 Basic Ability 1: Cute Charm  
 Basic Ability 2: Magic Guard  
 Adv Ability 1: Friend Guard  
 Adv Ability 2: Frisk  
 High Ability: Unaware

### Evolution:

- 1 - Cleffa
- 2 - Clefairy Minimum 10
- 3 - Clefable Moon Stone

### Size Information

Height : 2' 0" / 0.6m (Small)  
 Weight : 16.5 lbs. / 7.5kg (1)

### Breeding Information

Gender Ratio : 25% M / 75% F  
 Egg Group : Fairy

Diet : Herbivore  
 Habitat : Cave, Mountain

### Capability List

Overland 5, Swim 3, Jump 1/2, Power 2, Intelligence 3, Underdog

### Skill List

Athl 2d6+1, Acro 3d6, Combat 2d6, Stealth 3d6, Percep 2d6+1, Focus 3d6+2

### Move List

#### Level Up Move List

- 4 Encore - Normal
- 7 Sing - Normal
- 10 Double Slap - Normal
- 13 Defense Curl - Normal
- 16 Follow Me - Normal
- 19 Bestow - Normal
- 22 Wake-Up Slap - Fighting
- 25 Minimize - Normal
- 28 Stored Power - Psychic
- 31 Metronome - Normal
- 34 Cosmic Power - Psychic
- 37 Lucky Chant - Psychic
- 40 Body Slam - Normal
- 43 Moonlight - Fairy
- 46 Moonblast - Fairy**
- 49 Gravity - Psychic
- 52 Meteor Mash - Steel
- 55 Healing Wish - Psychic
- 58 After You - Normal

### TM/HM Move List

A4 Strength, 03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 35 Flamethrower, 38 Fire Blast, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 56 Fling, 57 Charge Beam, 59 Incinerate, 67 Retaliate, 70 Flash, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, **99 Dazzling Gleam**, 100 Confide

### Tutor Move List

After You (N), Body Slam, Bounce, Counter, Covet, Defense Curl, **Disarming Voice (N)** Double-Edge, Drain Punch, Dynamic Punch, Endeavor, Fire Punch, Focus Punch, Gravity, Heal Bell, Healing Wish (N) Helping Hand, Hyper Voice, Ice Punch, Icy Wind, Iron Tail, Knock Off, Last Resort, Magic Coat, Mega Kick, Mega Punch, Mimic, Mud-Slap, Natural Gift, Recycle, Role Play, Rollout, Seismic Toss, Shock Wave, Signal Beam, Sleep Talk, Snatch, Snore, Soft-Boiled, Stealth Rock, Telekinesis, Thunder Punch, Trick, Uproar, Water Pulse, Work Up, Wonder Room, Zen Headbutt



## 086. CLEFABLE



### Base Stats:

Hit Points:	10
Attack:	7
Defense:	7
Special Attack:	10
Special Defense:	9
Speed:	6

### Basic Information

Type : Fairy

Basic Ability 1: Cute Charm

Basic Ability 2: Magic Guard

Adv Ability 1: Friend Guard

Adv Ability 2: Frisk

High Ability: Unaware

Evolution:

1 - Cleffa

2 - Clefairy Minimum 10

3 - Clefable Moon Stone

### Size Information

Height : 4' 3" / 1.3m (Medium)

Weight : 88.2 lbs. / 40kg (3)

### Breeding Information

Gender Ratio : 25% M / 75% F

Egg Group : Fairy

Diet : Herbivore

Habitat : Cave, Mountain

### Capability List

Overland 6, Swim 4, Jump 2/2, Power 4, Intelligence 4

### Skill List

Athl 3d6, Acro 3d6+2, Combat 2d6+2, Stealth 3d6, Percep 4d6+1, Focus 4d6+3

### Move List

Level Up Move List

TM/HM Move List

A4 Strength, 03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 35 Flamethrower, 38 Fire Blast, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 52 Focus Blast, 56 Fling, 57 Charge Beam, 59 Incinerate, 67 Retaliate, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, **99 Dazzling Gleam**, 100 Confide

Tutor Move List

After You, Body Slam, Bounce, Counter, Covet, Defense Curl, **Disarming Voice (N)**, Double Slap(N), Double-Edge, Drain Punch, Dynamic Punch, Endeavor, Fire Punch, Focus Punch, Gravity, Heal Bell, Helping Hand, Hyper Voice, Ice Punch, Icy Wind, Iron Tail, Knock Off, Last Resort, Magic Coat, Mega Kick, Mega Punch, Metronome(N), Mimic, Minimize(N), Mud-Slap, Natural Gift, Recycle, Role Play, Rollout, Seismic Toss, Shock Wave, Signal Beam, Sing(N), Sleep Talk, Snatch, Snore, Soft-Boiled, Stealth Rock, Telekinesis, Thunder Punch, Trick, Uproar, Water Pulse, Work Up, Wonder Room, Zen Headbutt

## 087. IGGLYBUFF



### Base Stats:

Hit Points:	9
Attack:	3
Defense:	2
Special Attack:	4
Special Defense:	2
Speed:	2

### Basic Information

Type : Normal / Fairy  
 Basic Ability 1: Cute Charm  
 Basic Ability 2: Oblivious  
 Adv Ability 1: Friend Guard  
 Adv Ability 2: Competitive  
 High Ability: Exploit

### Evolution:

- 1 - Igglybuff
- 2 - Jigglypuff Minimum 10
- 3 - Wigglytuff Moon Stone

### Size Information

Height : 1' 0" / 0.3m (Small)  
 Weight : 2.2 lbs. / 1kg (1)

### Breeding Information

Gender Ratio : 25% M / 75% F  
 Egg Group : Fairy  
 Average Hatch Rate: 4 Days

Diet : Herbivore

Habitat : Cave, Grassland, Urban



### Capability List

Overland 3, Swim 2, Jump 1/1, Power 1, Intelligence 2, Inflatable, Underdog

### Skill List

Athl 1d6, Acro 3d6, Combat 1d6, Stealth 3d6, Percep 2d6, Focus 2d6+1

### Move List

#### Level Up Move List

- 1 Charm - Fairy
- 1 Sing - Normal
- 5 Defense Curl - Normal
- 9 Pound - Normal
- 13 Sweet Kiss - Fairy
- 17 Copycat - Normal

#### TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 28 Dig, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 35 Flamethrower, 38 Fire Blast, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 56 Fling, 59 Incinerate, 70 Flash, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 98 Power-Up Punch, 100 Confide

#### Egg Move List

Captivate, Covet, Feint Attack, Fake Tears, Gravity, Heal Pulse, Last Resort, Misty Terrain, Perish Song, Present, Punishment, Sleep Talk, Wish

#### Tutor Move List

Body Slam, Bounce, Counter, Covet, Double-Edge, Endeavor, Gravity, Heal Bell, Helping Hand, Hyper Voice, Icy Wind, Last Resort, Magic Coat, Mega Kick, Mega Punch, Mimic, Mud-Slap, Pain Split, Recycle, Role Play, Rollout, Seismic Toss, Shock Wave, Sleep Talk, Snore, Uproar, Water Pulse, Work Up

## 088. JIGGLYPUFF



### Base Stats:

Hit Points:	12
Attack:	5
Defense:	2
Special Attack:	5
Special Defense:	3
Speed:	2

### Basic Information

Type : Normal / Fairy  
Basic Ability 1: Cute Charm  
Basic Ability 2: Lullaby  
Adv Ability 1: Friend Guard  
Adv Ability 2: Competitive  
High Ability: Exploit

### Evolution:

- 1 - Igglybuff
- 2 - Jigglypuff Minimum 10
- 3 - Wigglytuff Moon Stone

### Size Information

Height : 1' 8" / 0.5m (Small)  
Weight : 12.1 lbs. / 5.5kg (1)

### Breeding Information

Gender Ratio : 25% M / 75% F  
Egg Group : Fairy

Diet : Herbivore

Habitat : Cave, Grassland, Urban

### Capability List

Overland 5, Swim 2, Jump 1/1, Power 1, Intelligence 3, Inflatable, Underdog

### Skill List

Athl 2d6+1, Acro 3d6+1, Combat 2d6, Stealth 3d6, Percep 2d6+2, Focus 3d6+2

### Move List

#### Level Up Move List

- 5 Defense Curl - Normal
- 9 Pound - Normal
- 10 Play Nice - Normal
- 13 Disable - Normal
- 17 Round - Normal
- 21 Rollout - Rock
- 25 Double Slap - Normal
- 29 Rest - Psychic
- 33 Body Slam - Normal
- 37 Gyro Ball - Steel
- 41 Wake-Up Slap - Fighting
- 45 Mimic - Normal
- 49 Hyper Voice - Normal
- 50 Disarming Voice - Fairy
- 53 Double-Edge - Normal

#### TM/HM Move List

A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 35 Flamethrower, 38 Fire Blast, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 56 Fling, 57 Charge Beam, 59 Incinerate, 67 Retaliate, 70 Flash, 73 Thunder Wave, 74 Gyro Ball, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Body Slam, Bounce, Counter, Covet, Double-Edge, Drain Punch, Dynamic Punch, Endeavor, Fire Punch, Focus Punch, Gravity, Heal Bell, Helping Hand, Hyper Voice, Ice Punch, Icy Wind, Knock Off, Last Resort, Magic Coat, Mega Kick, Mega Punch, Mimic, Mud-Slap, Pain Split, Recycle, Role Play, Rollout, Seismic Toss, Shock Wave, Sleep Talk, Snatch, Snore, Stealth Rock, Thunder Punch, Uproar, Water Pulse, Work Up

## 089. WIGGLYTUFF



### Base Stats:

Hit Points:	14
Attack:	7
Defense:	5
Special Attack:	9
Special Defense:	5
Speed:	5

### Basic Information

Type : Normal / Fairy  
Basic Ability 1: Cute Charm  
Basic Ability 2: Lullaby  
Adv Ability 1: Frisk  
Adv Ability 2: Competitive  
High Ability: Exploit

### Evolution:

- 1 - Igglybuff
- 2 - Jigglypuff Minimum 10
- 3 - Wigglytuff Moon Stone

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 26.5 lbs. / 12kg (2)

### Breeding Information

Gender Ratio : 25% M / 75% F  
Egg Group : Fairy

Diet : Herbivore

Habitat : Cave, Grassland

### Capability List

Overland 6, Swim 3, Jump 1/2, Power 3, Intelligence 4, Inflatable

### Skill List

Athl 3d6+1, Acro 4d6+1, Combat 2d6+2, Stealth 2d6+2, Percep 3d6+2, Focus 4d6+3

### Move List

#### Level Up Move List

#### TM/HM Move List

A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 35 Flamethrower, 38 Fire Blast, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 52 Focus Blast, 56 Fling, 57 Charge Beam, 59 Incinerate, 67 Retaliate, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 74 Gyro Ball, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Body Slam, Bounce, Counter, Covet, Defense Curl(N), Disable(N), Double-Edge, Double Slap(N), Drain Punch, Dynamic Punch, Endeavor, Fire Punch, Focus Punch, Gravity, Heal Bell, Helping Hand, Hyper Voice, Ice Punch, Icy Wind, Knock Off, Last Resort, Magic Coat, Magic Room, Mega Kick, Mega Punch, Mimic, Mud-Slap, Pain Split, Recycle, Role Play, Rollout, Seismic Toss, Shock Wave, Signal Beam, Sing(N), Sleep Talk, Snatch, Snore, Stealth Rock, Thunder Punch, Uproar, Water Pulse, Work Up

## 090. HAPPINY



### Base Stats:

Hit Points:	10
Attack:	1
Defense:	1
Special Attack:	2
Special Defense:	7
Speed:	3

### Basic Information

Type : Normal

Basic Ability 1: Natural Cure

Basic Ability 2: Serene Grace

Adv Ability 1: Friend Guard

Adv Ability 2: Healer

High Ability: Blessed Touch

Evolution:

1 - Happiny

2 - Chansey Holding Oval Stone Minimum 10

3 - Blissey Minimum 40

### Size Information

Height : 2' 0" / 0.6m (Small)

Weight : 53.8 lbs. / 24.4kg (2)

### Breeding Information

Gender Ratio : 0% M / 100% F

Egg Group : Fairy

Average Hatch Rate: 25 Days

Diet : Herbivore

Habitat : Grassland, Urban

### Capability List

Overland 3, Swim 1, Jump 1/1, Power 1, Intelligence 3, Underdog

### Skill List

Athl 1d6+1, Acro 3d6, Combat 1d6, Stealth 3d6, Percep 2d6, Focus 3d6+1

### Move List

#### Level Up Move List

- 1 Charm - Fairy
- 1 Pound - Normal
- 1 Defense Curl - Normal
- 5 Copycat - Normal
- 9 Refresh - Normal
- 12 Sweet Kiss - Fairy

#### TM/HM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 56 Fling, 59 Incinerate, 70 Flash, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Egg Move List

Aromatherapy, Counter, Endure, Gravity, Heal Bell, Helping Hand, Last Resort, Metronome, Mud Bomb, Natural Gift, Present, Seismic Toss, Substitute

#### Tutor Move List

Covet, Drain Punch, Endeavor, Gravity, Heal Bell, Helping Hand, Hyper Voice, Icy Wind, Last Resort, Mud-Slap, Recycle, Rollout, Shock Wave, Sleep Talk, Snore, Uproar, Water Pulse, Work Up, Zen Headbutt



## 091. CHANSEY



### Base Stats:

Hit Points:	25
Attack:	1
Defense:	1
Special Attack:	4
Special Defense:	11
Speed:	5

### Basic Information

Type : Normal  
Basic Ability 1: Natural Cure  
Basic Ability 2: Serene Grace  
Adv Ability 1: Friend Guard  
Adv Ability 2: Healer  
High Ability: Blessed Touch

### Evolution:

- 1 - Happiny
- 2 - Chansey Holding Oval Stone Minimum 10
- 3 - Blissey Minimum 40

### Size Information

Height : 3' 7" / 1.1m (Medium)  
Weight : 76.3 lbs. / 34.6kg (3)

### Breeding Information

Gender Ratio : 0% M / 100% F  
Egg Group : Fairy

Diet : Herbivore

Habitat : Grassland, Urban

### Capability List

Overland 5, Swim 2, Jump 1/1, Power 1, Intelligence 3

### Skill List

Athl 2d6, Acro 2d6+1, Combat 1d6, Stealth 2d6+1, Percep 2d6+1, Focus 4d6+1

### Move List

#### Level Up Move List

- 5 Tail Whip - Normal
- 9 Refresh - Normal
- 12 Double Slap - Normal
- 16 Soft-Boiled- Normal
- 20 Bestow - Normal
- 23 Minimize - Normal
- 27 Take Down - Normal
- 31 Sing - Normal
- 34 Fling - Dark
- 38 Heal Pulse - Psychic
- 42 Egg Bomb - Normal
- 46 Light Screen - Psychic
- 52 Healing Wish - Psychic
- 54 Double-Edge - Normal

#### TM/HM Move List

A4 Strength, 04 Calm Mind, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 56 Fling, 57 Charge Beam, 59 Incinerate, 67 Retaliate, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Rock Smash, 98 Power-Up Punch, 99 Dazzling Gleam, 100 Confide

#### Tutor Move List

Body Slam, Covet, Drain Punch, Dynamic Punch, Endeavor, Fire Punch, Focus Punch, Gravity, Heal Bell, Helping Hand, Hyper Voice, Ice Punch, Icy Wind, Iron Tail, Last Resort, Mega Kick, Mega Punch, Mimic, Mud-Slap, Recycle, Rollout, Seismic Toss, Shock Wave, Skill Swap, Sleep Talk, Snatch, Snore, Stealth Rock, Thunder Punch, Uproar, Water Pulse, Work Up, Zen Headbutt

## 092. BLISSEY



### Base Stats:

Hit Points:	26
Attack:	1
Defense:	1
Special Attack:	8
Special Defense:	14
Speed:	6

### Basic Information

Type : Normal  
Basic Ability 1: Natural Cure  
Basic Ability 2: Serene Grace  
Adv Ability 1: Friend Guard  
Adv Ability 2: Healer  
High Ability: Blessed Touch

### Evolution:

- 1 - Happiny
- 2 - Chansey Holding Oval Stone Minimum 10
- 3 - Blissey Minimum 40

### Size Information

Height : 4' 11" / 1.5m (Medium)  
Weight : 103.2 lbs. / 46.8kg (3)

### Breeding Information

Gender Ratio : 0% M / 100% F  
Egg Group : Fairy

Diet : Herbivore

Habitat : Grassland, Urban

### Capability List

Overland 6, Swim 2, Jump 1/1, Power 3, Intelligence 4

### Skill List

Athl 3d6, Acro 2d6+2, Combat 1d6, Stealth 2d6+1, Percep 2d6+2, Focus 5d6+2

### Move List

#### Level Up Move List

- 5 Tail Whip - Normal
- 9 Refresh - Normal
- 12 Double Slap - Normal
- 16 Soft-Boiled - Normal
- 20 Bestow - Normal
- 23 Minimize - Normal
- 27 Take Down - Normal
- 31 Sing - Normal
- 34 Fling - Dark
- 38 Heal Pulse - Psychic
- 42 Egg Bomb - Normal
- 46 Light Screen - Psychic
- 50 Healing Wish - Psychic
- 54 Double-Edge - Normal

#### TM/HM Move List

A4 Strength, 04 Calm Mind, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 52 Focus Blast, 56 Fling, 57 Charge Beam, 59 Incinerate, 67 Retaliate, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Rock Smash, 98 Power-Up Punch, 99 Dazzling Gleam, 100 Confide

#### Tutor Move List

Avalanche, Block, Body Slam, Covet, Drain Punch, Dynamic Punch, Endeavor, Fire Punch, Focus Punch, Gravity, Heal Bell, Helping Hand, Hyper Voice, Ice Punch, Icy Wind, Iron Tail, Last Resort, Mega Kick, Mega Punch, Mimic, Mud-Slap, Recycle, Rollout, Seismic Toss, Shock Wave, Skill Swap, Snatch, Snore, Stealth Rock, Thunder Punch, Up roar, Water Pulse, Work Up, Zen Headbutt

## 093. WHISMUR



### Base Stats:

Hit Points:	6
Attack:	5
Defense:	2
Special Attack:	5
Special Defense:	2
Speed:	3

### Basic Information

Type : Normal  
Basic Ability 1: Soundproof  
Adv Ability 1: Rattled  
Adv Ability 2: Drown Out  
Adv Ability 2: Cute Charm  
High Ability: Vital Spirit

### Evolution:

- 1 - Whismur
- 2 - Loudred Minimum 20
- 3 - Exploud Minimum 40

### Size Information

Height : 2' 0" / 0.6m (Small)  
Weight : 35.9 lbs. / 16.3kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Monster / Field  
Average Hatch Rate: 10 Days



Diet : Herbivore  
Habitat : Cave

### Capability List

Overland 3, Swim 1, Jump 1/1, Power 1, Intelligence 3, Underdog

### Skill List

Athl 1d6+2, Acro 2d6, Combat 1d6, Stealth 2d6+1, Percep 2d6+1, Focus 2d6

### Move List

#### Level Up Move List

- 1 Pound - Normal
- 5 Uproar - Normal
- 11 Astonish - Ghost
- 15 Howl - Normal
- 21 Supersonic - Normal
- 25 Stomp - Normal
- 31 Screech - Normal
- 35 Roar - Normal
- 41 Synchronoise - Psychic
- 45 Rest - Psychic
- 45 Sleep Talk - Normal
- 50 Hyper Voice - Normal

### TM/HM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 27 Return, 30 Shadow Ball, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 56 Fling, 59 Incinerate, 67 Retaliate, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

### Egg Move List

Circle Throw, Disarming Voice, Endeavor, Extrasensory, Fake Tears, Hammer Arm, Smelling Salts, Smokescreen, Snore, Swagger, Take Down

### Tutor Move List

Body Slam, Counter, Defense Curl, Double-Edge, Dynamic Punch, Fire Punch, Hyper Voice, Ice Punch, Icy Wind, Mega Kick, Mega Punch, Mud-Slap, Psych Up, Rollout, Seismic Toss, Shock Wave, Sleep Talk, Snore, Thunder Punch, Uproar, Water Pulse, Work Up, Zen Headbutt



## 094. LOUDRED



### Base Stats:

Hit Points:	8
Attack:	7
Defense:	4
Special Attack:	7
Special Defense:	4
Speed:	5

### Basic Information

Type : Normal  
Basic Ability 1: Soundproof  
Adv Ability 1: Scrappy  
Adv Ability 2: Drown Out  
Adv Ability 3: Intimidate  
High Ability: Vital Spirit

### Evolution:

- 1 - Whismur
- 2 - Loudred Minimum 20
- 3 - Exploud Minimum 40

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 89.3 lbs. / 40.5kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Monster / Field

Diet : Herbivore

Habitat : Cave

### Capability List

Overland 5, Swim 2, Jump 1/2, Power 4, Intelligence

3, Underdog

### Skill List

Athl 3d6+1, Acro 2d6, Combat 3d6-1, Stealth 1d6+1,  
Percep 2d6, Focus 3d6

### Move List

#### Level Up Move List

- 5 Uproar - Normal
- 11 Astonish - Ghost
- 15 Howl - Normal
- 20 Bite - Dark
- 23 Supersonic - Normal
- 29 Stomp - Normal
- 37 Screech - Normal
- 43 Roar - Normal
- 51 Synchronoise - Psychic
- 57 Rest - Psychic
- 57 Sleep Talk - Normal
- 65 Hyper Voice - Normal

### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 23 Smack Down, 26 Earthquake, 27 Return, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 50 Overheat, 56 Fling, 59 Incinerate, 67 Retaliate, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

### Tutor Move List

Body Slam, Counter, Defense Curl, Double-Edge, Dynamic Punch, Endeavor, Fire Punch, Hyper Voice, Ice Punch, Icy Wind, Low Kick, Mega Kick, Mega Punch, Mud-Slap, Psych Up, Rollout, Seismic Toss, Shock Wave, Sleep Talk, Snore, Thunder Punch, Uproar, Water Pulse, Work Up, Zen Headbutt

## 095. EXPLOUD

4



### Base Stats:

Hit Points:	10
Attack:	9
Defense:	6
Special Attack:	9
Special Defense:	7
Speed:	7

### Basic Information

Type : Normal  
Basic Ability 1: Soundproof  
Adv Ability 1: Scrappy  
Adv Ability 2: Drown Out  
Adv Ability 3: Intimidate  
High Ability: Vital Spirit

### Evolution:

1 - Whismur  
2 - Loudred Minimum 20  
3 - Exploud Minimum 40

### Size Information

Height : 4' 11" / 1.5m (Medium)  
Weight : 185.2 lbs. / 84kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Monster / Field

Diet : Herbivore

Habitat : Cave

### Capability List

Overland 6, Swim 4, Jump 1/2, Power 6, Intelligence

### Skill List

Athl 4d6+2, Acro 2d6, Combat 4d6+1, Stealth 1d6,  
Percep 2d6, Focus 4d6

### Move List

#### Level Up Move List

5 Uproar - Normal  
11 Astonish - Ghost  
15 Howl - Normal  
20 Bite - Dark  
23 Supersonic - Normal  
29 Stomp - Normal  
37 Screech - Normal  
40 Crunch - Dark  
45 Roar - Normal  
55 Rest - Psychic  
55 Synchronoise - Psychic  
63 Sleep Talk - Normal  
71 Hyper Voice - Normal  
79 Hyper Beam - Normal  
85 Boomburst - Normal

#### TM/HM Move List

A3 A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 23 Smack Down, 26 Earthquake, 27 Return, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 50 Overheat, 52 Focus Blast, 56 Fling, 59 Incinerate, 67 Retaliate, 68 Giga Impact, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Avalanche, Body Slam, Boomburst (N), Counter, Double-Edge, Dynamic Punch, Endeavor, Fire Fang(N), Fire Punch, Hyper Voice, Ice Fang(N), Ice Punch, Icy Wind, Low Kick, Mega Kick, Mega Punch, Mud-Slap, Outrage, Psych Up, Rock Climb, Rollout, Seismic Toss, Shock Wave, Sleep Talk, Snore, Thunder Fang(N), Thunder Punch, Uproar, Water Pulse, Work Up, Zen Headbutt

## 096. LILLIPUP



### Base Stats:

Hit Points:	5
Attack:	6
Defense:	5
Special Attack:	3
Special Defense:	5
Speed:	6

### Basic Information

Type : Normal  
Basic Ability 1: Pickup  
Basic Ability 2: Vital Spirit  
Adv Ability 1: Sand Rush  
Adv Ability 2: Run Away  
High Ability: Scrappy

### Evolution:

- 1 - Lillipup
- 2 - Herdier Minimum 15
- 3 - Stoutland Minimum 30

### Size Information

Height : 1' 4" / 0.4m (Small)  
Weight : 9 lbs. / 4.1kg (1)



### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field  
Average Hatch Rate: 10 Days

Diet : Omnivore

Habitat : Grassland, Urban

### Capability List

Overland 5, Swim 3, Jump 1/2, Power 2, Intelligence 4, Tracker, Underdog

### Skill List

Athl 2d6+2, Acro 2d6+2, Combat 2d6, Stealth 3d6, Percep 3d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Leer - Normal
- 1 Tackle - Normal
- 5 Odor Sleuth - Normal
- 8 Bite - Dark
- 10 Baby-Doll Eyes - Fairy
- 12 Helping Hand - Normal
- 15 Take Down - Normal
- 19 Work Up - Normal
- 22 Crunch - Dark
- 26 Roar - Normal
- 29 Retaliate - Normal
- 33 Reversal - Fighting
- 36 Last Resort - Normal
- 40 Giga Impact - Normal
- 45 Play Rough - Fairy

#### TM/HM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 67 Retaliate, 68 Giga Impact, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Rock Smash, 95 Snarl, 100 Confide

#### Egg Move List

After You, Charm, Endure, Fire Fang, Howl, Ice Fang, Lick, Mud-Slap, Pursuit, Sand Attack, Thunder Fang, Yawn

#### Tutor Move List

Covet, Helping Hand, Hyper Voice, Last Resort, Sleep Talk, Snore, Uproar, Work Up

## 097. HERDIER



### Base Stats:

Hit Points:	7
Attack:	8
Defense:	7
Special Attack:	4
Special Defense:	7
Speed:	6

### Basic Information

Type : Normal  
Basic Ability 1: Intimidate  
Basic Ability 2: Vital Spirit  
Adv Ability 1: Sand Rush  
Adv Ability 2: Run Away  
High Ability: Scrappy

### Evolution:

- 1 - Lillipup
- 2 - Herdier Minimum 15
- 3 - Stoutland Minimum 30

### Size Information

Height : 2' 11" / 0.9m (Medium)  
Weight : 32.4 lbs. / 14.7kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field

Diet : Omnivore

Habitat : Grassland, Urban

### Capability List

Overland 7, Swim 4, Jump 1/2, Power 4, Intelligence 4, Tracker, Underdog

### Skill List

Athl 3d6+2, Acro 2d6+2, Combat 3d6, Stealth 2d6+1, Percep 3d6+1, Focus 3d6

### Move List

#### Level Up Move List

- 5 Odor Sleuth - Normal
- 8 Bite - Dark
- 12 Helping Hand - Normal
- 15 Take Down - Normal
- 20 Work Up - Normal
- 24 Crunch - Dark
- 29 Roar - Normal
- 33 Retaliate - Normal
- 38 Reversal - Fighting
- 42 Last Resort - Normal
- 47 Giga Impact - Normal
- 52 Play Rough - Fairy

#### TM/HM Move List

A3 Surf, A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 66 Payback, 67 Retaliate, 68 Giga Impact, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Rock Smash, 95 Snarl, 100 Confide

#### Tutor Move List

Covet, Helping Hand, Hyper Voice, Last Resort, Sleep Talk, Snore, Uproar, Work Up

## 098. STOUTLAND



### Base Stats:

Hit Points:	9
Attack:	10
Defense:	9
Special Attack:	5
Special Defense:	9
Speed:	8

### Basic Information

Type : Normal  
Basic Ability 1: Intimidate  
Basic Ability 2: Vital Spirit  
Adv Ability 1: Sand Rush  
Adv Ability 2: Run Away  
High Ability: Scrappy

### Evolution:

- 1 - Lillipup
- 2 - Herdier Minimum 15
- 3 - Stoutland Minimum 30

### Size Information

Height : 3' 11" / 1.2m (Medium)  
Weight : 134.5 lbs. / 61kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field

Diet : Omnivore

Habitat : Grassland, Urban

### Capability List

Overland 7, Swim 5, Jump 1/2, Power 5, Intelligence 4, Tracker

### Skill List

Athl 5d6+1, Acro 2d6+2, Combat 4d6, Stealth 2d6, Percep 4d6, Focus 4d6

### Move List

#### Level Up Move List

- 5 Odor Sleuth - Normal
- 8 Bite - Dark
- 12 Helping Hand - Normal
- 15 Take Down - Normal
- 20 Work Up - Normal
- 24 Crunch - Dark
- 29 Roar - Normal
- 36 Retaliate - Normal
- 42 Reversal - Fighting
- 51 Last Resort - Normal
- 59 Giga Impact - Normal
- 63 Play Rough - Fairy

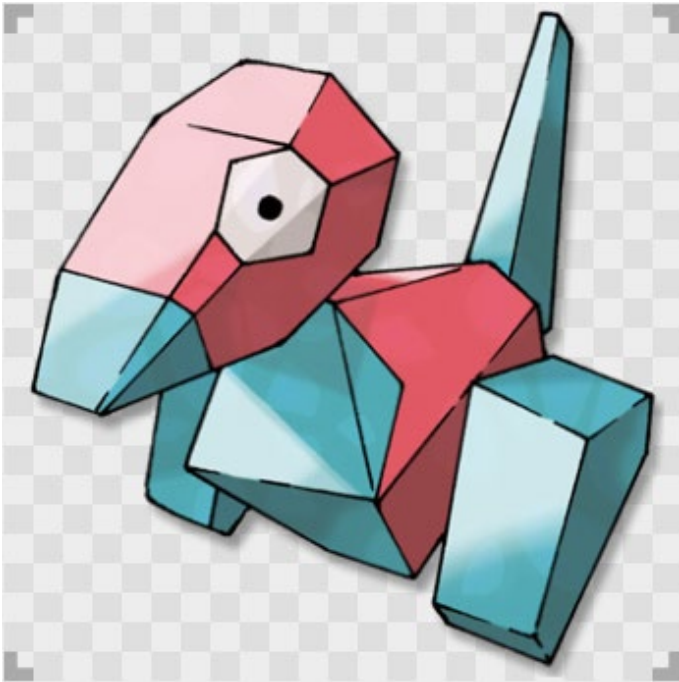
#### TM/HM Move List

A3 Surf, A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 66 Payback, 67 Retaliate, 68 Giga Impact, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Rock Smash, 95 Snarl, 100 Confide

#### Tutor Move List

Covet, Fire Fang(N), Helping Hand, Hyper Voice, Ice Fang(N), Iron Head, Last Resort, Sleep Talk, Snore, Superpower, Thunder Fang(N), Uproar, Work Up

**099. PORYGON**



**Base Stats:**

Hit Points: 7  
 Attack: 6  
 Defense: 7  
 Special Attack: 9  
 Special Defense: 8  
 Speed: 4

**Basic Information**

Type : Normal  
 Basic Ability 1: Download  
 Basic Ability 2: Trace  
 Adv Ability 1: Analytic  
 Adv Ability 2: Tolerance  
 High Ability: Targeting System

**Evolution:**

- 1 - Porygon
- 2 - Porygon2 Holding UpGrade Minimum 10
- 3 - PorygonZ Holding Dubious Disc Minimum 25

**Size Information**

Height : 2' 7" / 0.8m (Small)  
 Weight : 80.5 lbs. / 36.5kg (3)

**Breeding Information**

Gender Ratio : No Gender  
 Egg Group : None

Diet : Nullivore  
 Habitat : Urban

**Capability List**

Overland 2, Swim 1, Levitate 4, Jump 1/1, Power 2, Intelligence 4, Wired, Underdog

**Skill List**

Athl 1d6+2, Acro 2d6, Combat 2d6, Stealth 2d6, Percep 3d6, Focus 3d6, Edu: Tech 3d6

**Move List**

**Level Up Move List**

- 1 Conversion - Normal
- 1 Conversion2 - Normal
- 1 Sharpen - Normal
- 1 Tackle - Normal
- 7 Psybeam - Psychic
- 12 Agility - Psychic
- 18 Recover - Normal
- 23 Magnet Rise - Electric
- 29 Signal Beam - Bug
- 34 Recycle - Normal
- 40 Discharge - Electric
- 45 Lock-On - Normal
- 51 Tri Attack - Normal
- 56 Magic Coat - Psychic
- 62 Zap Cannon - Electric

**TM/HM Move List**

03 Psyshock, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 46 Thief, 48 Round, 57 Charge Beam, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 100 Confide

**Tutor Move List**

Double-Edge, Electroweb, Foul Play, Gravity, Icy Wind, Iron Tail, Last Resort, Magic Coat, Magnet Rise, Mimic, Pain Split, Recycle, Role Play, Shock Wave, Signal Beam, Sleep Talk, Snore, Swift, Trick, Wonder Room, Zen Headbutt

## 100. PORYGON2



### Base Stats:

Hit Points:	9
Attack:	8
Defense:	9
Special Attack:	11
Special Defense:	10
Speed:	6

### Basic Information

Type : Normal  
Basic Ability 1: Download  
Basic Ability 2: Trace  
Adv Ability 1: Analytic  
Adv Ability 2: Tolerance  
High Ability: Targeting System

### Evolution:

- 1 - Porygon
- 2 - Porygon2 Holding UpGrade Minimum 10
- 3 - PorygonZ Holding Dubious Disc Minimum 25

### Size Information

Height : 2' 0" / 0.6m (Small)  
Weight : 71.7 lbs. / 32.5kg (3)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : None

Diet : Nullivore  
Habitat : Urban

### Capability List

Overland 2, Swim 2, Levitate 6, Jump 1/1, Power 2, Intelligence 5, Wired

### Skill List

Athl 2d6, Acro 2d6, Combat 3d6, Stealth 2d6, Percep 4d6+2,  
Focus 4d6, Edu: Tech 4d6+1

### Move List

#### Level Up Move List

- 7 Psybeam - Psychic
- 12 Agility - Psychic
- 18 Recover - Normal
- 23 Magnet Rise - Electric
- 29 Signal Beam - Bug
- 34 Recycle - Normal
- 40 Discharge - Electric
- 45 Lock-On - Normal
- 51 Tri Attack - Normal
- 56 Magic Coat - Psychic
- 62 Zap Cannon - Electric
- 67 Hyper Beam - Normal

#### TM/HM Move List

03 Psyshock, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 46 Thief, 48 Round, 57 Charge Beam, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 100 Confide

#### Tutor Move List

Conversion(N), Conversion2(N), Defense Curl, Double-Edge, Electroweb, Foul Play, Gravity, Icy Wind, Iron Tail, Last Resort, Magic Coat, Magnet Rise, Mimic, Pain Split, Recycle, Role Play, Shock Wave, Signal Beam, Sleep Talk, Snore, Swift, Tackle, Trick, Wonder Room, Zen Headbutt

## 101. PORYGON Z



### Base Stats:

Hit Points:	9
Attack:	8
Defense:	7
Special Attack:	14
Special Defense:	8
Speed:	9

### Basic Information

Type : Normal  
Basic Ability 1: Download  
Basic Ability 2: Trace  
Adv Ability 1: Analytic  
Adv Ability 2: Tolerance  
High Ability: Targeting System

### Evolution:

- 1 - Porygon
- 2 - Porygon2 Holding UpGrade Minimum 10
- 3 - PorygonZ Holding Dubious Disc Minimum 25

### Size Information

Height : 2' 11" / 0.9m (Small)  
Weight : 75 lbs. / 34kg (3)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : None

Biology : Nullivore  
Habitat : Urban

### Capability List

Overland 2, Swim 2, Levitate 7, Jump 1/1, Power 2, Intelligence 6, Wired

### Skill List

Athl 2d6, Acro 2d6+2, Combat 3d6, Stealth 2d6+2, Percep 4d6, Focus 3d6, Edu: Tech 5d6+3

### Move List

#### Level Up Move List

- 7 Psybeam - Psychic
- 12 Agility - Psychic
- 18 Recover - Normal
- 23 Magnet Rise - Electric
- 29 Signal Beam - Bug
- 34 Embargo - Dark
- 40 Discharge - Electric
- 45 Lock-On - Normal
- 51 Tri Attack - Normal
- 56 Magic Coat - Psychic
- 62 Zap Cannon - Electric
- 67 Hyper Beam - Normal

#### TM/HM Move List

03 Psyshock, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 46 Thief, 48 Round, 57 Charge Beam, 63 Embargo, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse, 100 Confide

#### Tutor Move List

Conversion(N), Conversion2(N), Dark Pulse, Double-Edge, Electroweb, Foul Play, Gravity, Icy Wind, Iron Tail, Last Resort, Magic Coat, Magnet Rise, Mimic, Nasty Plot(N), Pain Split, Recycle, Role Play, Shock Wave, Signal Beam, Sleep Talk, Snore, Swift, Trick, Trick Room(N), Uproar, Wonder Room, Zen Headbutt



## 102. SLAKOTH



### Base Stats:

Hit Points:	6
Attack:	6
Defense:	6
Special Attack:	4
Special Defense:	4
Speed:	3

### Basic Information

Type : Normal  
Basic Ability 1: Truant  
Adv Ability 1: Limber  
Adv Ability 2: Oblivious  
Adv Ability 3: Own Tempo  
High Ability: Deep Sleep

### Evolution:

- 1 - Slakoth
- 2 - Vigoroth Minimum 15
- 3 - Slaking Minimum 35

### Size Information

Height : 2' 7" / 0.8m (Small)  
Weight : 52.9 lbs. / 24kg (3)



### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field  
Average Hatch Rate: 7 Days

Diet : Herbivore

Habitat : Forest, Rainforest, Taiga

### Capability List

Overland 3, Swim 1, Jump 1/1, Power 3, Intelligence 2, Underdog

### Skill List

Athl 1d6, Acro 1d6, Combat 1d6, Stealth 3d6+1, Percep 2d6, Focus 1d6

### Move List

#### Level Up Move List

- 1 Scratch - Normal
- 1 Yawn - Normal
- 7 Encore - Normal
- 13 Slack Off - Normal
- 19 Feint Attack - Dark
- 25 Amnesia - Psychic
- 31 Covet - Normal
- 37 Chip Away - Normal
- 43 Counter - Fighting
- 49 Flail - Normal

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 56 Fling, 59 Incinerate, 65 Shadow Claw, 67 Retaliate, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Egg Move List

After You, Body Slam, Crush Claw, Curse, Hammer Arm, Night Slash, Pursuit, Slash, Sleep Talk, Snore, Tickle

#### Tutor Move List

After You, Covet, Double-Edge, Dynamic Punch, Fire Punch, Focus Punch, Fury Cutter, Gunk Shot, Ice Punch, Icy Wind, Mega Kick, Mega Punch, Mud-Slap, Seismic Toss, Shock Wave, Sleep Talk, Snore, Sucker Punch, Water Pulse, Thunder Punch, Work Up

## 103. VIGOROTH



### Base Stats:

Hit Points:	8
Attack:	8
Defense:	8
Special Attack:	6
Special Defense:	6
Speed:	9

### Basic Information

Type : Normal  
Basic Ability 1: Vital Spirit  
Adv Ability 1: Limber  
Adv Ability 2: Oblivious  
Adv Ability 3: Own Tempo  
High Ability: Vigor

### Evolution:

- 1 - Slakoth
- 2 - Vigoroth Minimum 15
- 3 - Slaking Minimum 35

### Size Information

Height : 4' 7" / 1.4m (Medium)  
Weight : 102.5 lbs. / 46.5kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field

Diet : Herbivore

Habitat : Forest, Rainforest, Taiga

### Capability List

Overland 7, Swim 4, Jump 2/2, Power 4, Intelligence 3, Underdog

### Skill List

Athl 4d6+2, Acro 4d6+1, Combat 4d6, Stealth 4d6+2, Percep 3d6, Focus 2d6

### Move List

#### Level Up Move List

- 7 Encore - Normal
- 13 Uproar - Normal
- 19 Fury Swipes - Normal
- 25 Endure - Normal
- 31 Slash - Normal
- 37 Counter - Fighting
- 43 Chip Away - Normal
- 49 Focus Punch - Fighting
- 55 Reversal - Fighting

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, 59 Incinerate, 65 Shadow Claw, 67 Retaliate, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

After You, Body Slam, Covet, Double-Edge, Dynamic Punch, Fire Punch, Fury Cutter, Gunk Shot, Ice Punch, Icy Wind, Low Kick, Mega Kick, Mega Punch, Mud-Slap, Reversal (N), Rock Climb, Seismic Toss, Shock Wave, Sleep Talk, Snore, Sucker Punch, Thunder Punch, Water Pulse, Uproar, Work Up

## 104. SLAKING



### Base Stats:

Hit Points:	15
Attack:	16
Defense:	10
Special Attack:	10
Special Defense:	7
Speed:	10

### Basic Information

Type : Normal  
Basic Ability 1: Truant  
Adv Ability 1: Limber  
Adv Ability 2: Oblivious  
Adv Ability 3: Own Tempo  
High Ability: Deep Sleep

### Evolution:

- 1 - Slakoth
- 2 - Vigoroth Minimum 15
- 3 - Slaking Minimum 35

### Size Information

Height : 6' 7" / 2m (Large)  
Weight : 287.7 lbs. / 130.5kg (5)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field

Diet : Omnivore

Habitat : Forest, Rainforest, Taiga

### Capability List

Overland 6, Swim 4, Jump 2/2, Power 9, Intelligence 4, Pack Mon, Troublesome

### Skill List

Athl 5d6+2, Acro 3d6+1, Combat 4d6+3, Stealth 3d6, Percep 4d6, Focus 1d6

### Move List

#### Level Up Move List

- 7 Encore - Normal
- 13 Slack Off - Normal
- 19 Feint Attack - Dark
- 25 Amnesia - Psychic
- 31 Covet - Normal
- 36 Swagger - Normal
- 37 Chip Away - Normal
- 43 Counter - Fighting
- 49 Flail - Normal
- 55 Fling - Dark
- 61 Punishment - Dark
- 67 Hammer Arm - Fighting

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 23 Smack Down, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, 59 Incinerate, 60 Quash, 65 Shadow Claw, 67 Retaliate, 68 Giga Impact, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

After You, Body Slam, Block, Covet, Double-Edge, Dynamic Punch, Fire Punch, Fling (N), Focus Punch, Fury Cutter, Gunk Shot, Hammer Arm (N), Ice Punch, Icy Wind, Low Kick, Mega Kick, Mega Punch, Mud-Slap, Punishment (N), Rock Climb, Seismic Toss, Shock Wave, Slack Off (N), Sleep Talk, Snore, Sucker Punch, Thunder Punch, Water Pulse, Uproar, Work Up

## 105. ODDISH



### Base Stats:

Hit Points:	5
Attack:	5
Defense:	6
Special Attack:	8
Special Defense:	7
Speed:	3

### Basic Information

Type : Grass / Poison

Basic Ability 1: Photosynthesis

Basic Ability 2: Run Away

Adv Ability 1: Chlorophyll

Adv Ability 2: Oblivious

High Ability: Life Force

### Evolution:

1 - Oddish

2 - Gloom Minimum 20

3 - Vileplume Leaf Stone

3 - Bellossom Sun Stone

### Size Information

Height : 1' 8" / 0.5m (Small)

Weight : 11.9 lbs. / 5.4kg (1)



### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Plant

Average Hatch Rate: 10 Days

Diet : Phototroph

Habitat : Forest, Grassland, Marsh, Rainforest

### Capability List

Overland 4, Swim 2, Burrow 1, Jump 1/1, Power 1, Intelligence 2, Naturewalk (Grassland, Forest), Underdog

### Skill List

Athl 2d6, Acro 2d6, Combat 1d6+2, Stealth 4d6, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Absorb - Grass
- 5 Sweet Scent - Normal
- 9 Acid - Poison
- 13 Poison Powder - Poison
- 15 Stun Spore - Grass
- 17 Sleep Powder - Grass
- 21 Mega Drain - Grass
- 25 Lucky Chant - Normal
- 29 Natural Gift - Normal
- 33 Moonlight - Fairy
- 37 Giga Drain - Grass
- 41 Petal Dance - Grass
- 45 Grassy Terrain - Grass

#### TM/HM Move List

A1 Cut, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 32 Double Team, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 70 Flash, 75 Swords Dance, 83 Infestation, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 99 Dazzling Gleam, 100 Confide

#### Egg Move List

After You, Charm, Flail, Ingrain, Nature Power, Razor Leaf, Secret Power, Swords Dance, Synthesis, Teeter Dance, Tickle

#### Tutor Move List

After You, Bullet Seed, Double-Edge, Gastro Acid, Giga Drain, Nature Power, Secret Power, Seed Bomb, Sleep Talk, Snore, Synthesis, Worry Seed

## 106. GLOOM



### Base Stats:

Hit Points:	6
Attack:	7
Defense:	7
Special Attack:	9
Special Defense:	8
Speed:	4

### Basic Information

Type : Grass / Poison  
Basic Ability 1: Effect Spore  
Basic Ability 2: Run Away  
Adv Ability 1: Stench  
Adv Ability 2: Oblivious  
High Ability: Life Force

### Evolution:

- 1 - Oddish
- 2 - Gloom Minimum 20
- 3 - Vileplume Leaf Stone
- 3 - Bellossom Sun Stone

### Size Information

Height : 2' 7" / 0.8m (Small)  
Weight : 19 lbs. / 8.6kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Plant

Diet : Phototroph

Habitat : Forest, Grassland, Marsh, Rainforest

### Capability List

Overland 5, Swim 2, Jump 1/1 Power 2, Intelligence 3, Naturewalk (Grassland, Forest), Underdog

### Skill List

Athl 3d6, Acro 2d6, Combat 2d6+1, Stealth 3d6, Percep 2d6, Focus 3d6+1

### Move List

#### Level Up Move List

- 5 Sweet Scent - Normal
- 9 Acid - Poison
- 13 Poison Powder - Poison
- 15 Stun Spore - Grass
- 17 Sleep Powder - Grass
- 23 Mega Drain - Grass
- 29 Lucky Chant - Normal
- 35 Natural Gift - Normal
- 41 Moonlight - Fairy
- 47 Giga Drain - Grass
- 53 Petal Dance - Grass
- 56 Grassy Terrain - Grass

#### TM/HM Move List

A1 Cut, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 32 Double Team, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 56 Fling, 70 Flash, 75 Swords Dance, 83 Infestation, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 99 Dazzling Gleam, 100 Confide

#### Tutor Move List

After You, Bullet Seed, Double-Edge, Drain Punch, Gastro Acid, Giga Drain, Secret Power, Seed Bomb, Sleep Talk, Snore, Synthesis, Worry Seed

## 107. VILEPLUME



### Base Stats:

Hit Points:	8
Attack:	8
Defense:	9
Special Attack:	11
Special Defense:	9
Speed:	5

### Basic Information

Type : Grass / Poison  
Basic Ability 1: Effect Spore  
Basic Ability 2: Hay Fever  
Adv Ability 1: Stench  
Adv Ability 2: Dust Cloud  
High Ability: Life Force

### Evolution:

- 1 - Oddish
- 2 - Gloom Minimum 20
- 3 - Vileplume Leaf Stone

### Size Information

Height : 3' 11" / 1.2m (Medium)  
Weight : 41 lbs. / 18.6kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Plant

Diet : Phototroph

Habitat : Forest, Grassland, Marsh, Rainforest

### Capability List

Overland 5, Swim 3, Jump 1/1 Power 2, Intelligence 4, Naturewalk (Grassland, Forest)

### Skill List

Athl 3d6+1, Acro 2d6+1, Combat 3d6+3, Stealth 4d6, Percep 3d6, Focus 4d6+1

### Move List

#### Level Up Move List

- 50 Petal Blizzard - Grass
- 53 Petal Dance - Grass
- 65 Solar Beam - Grass

#### TM/HM Move List

A1 Cut, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 32 Double Team, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 56 Fling, 68 Giga Impact, 70 Flash, 75 Swords Dance, 83 Infestation, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 99 Dazzling Gleam, 100 Confide

#### Tutor Move List

Absorb, After You, Aromatherapy(N), Body Slam, Bullet Seed, Double-Edge, Drain Punch, Gastro Acid, Giga Drain, Mega Drain(N), Natural Gift, Poison Powder(N), Secret Power, Seed Bomb, Sleep Talk, Snore, Stun Spore(N), Synthesis, Worry Seed

## 108. BELLOSSOM



### Base Stats:

Hit Points:	8
Attack:	8
Defense:	10
Special Attack:	9
Special Defense:	10
Speed:	5

### Basic Information

Type : Grass

Basic Ability 1: Photosynthesis

Basic Ability 1: Healer

Adv Ability 1: Chlorophyll

Adv Ability 2: Natural Cure

High Ability: Life Force

Evolution:

1 - Oddish

2 - Gloom Minimum 20

3 - Bellossom Sun Stone

### Size Information

Height : 1' 4" / 0.4m (Small)

Weight : 12.8 lbs. / 5.8kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Plant

Diet : Phototroph

Habitat : Marsh, Rainforest

### Capability List

Overland 5, Swim 3, Jump 1/1 Power 2, Intelligence

4, Alluring, Naturewalk (Grassland, Forest)

### Skill List

Athl 3d6+1, Acro 4d6, Combat 2d6, Stealth 2d6,  
Percep 2d6, Focus 4d6+2

### Move List

#### Level Up Move List

23 Magical Leaf - Grass

50 Petal Blizzard - Grass

53 Leaf Storm - Grass

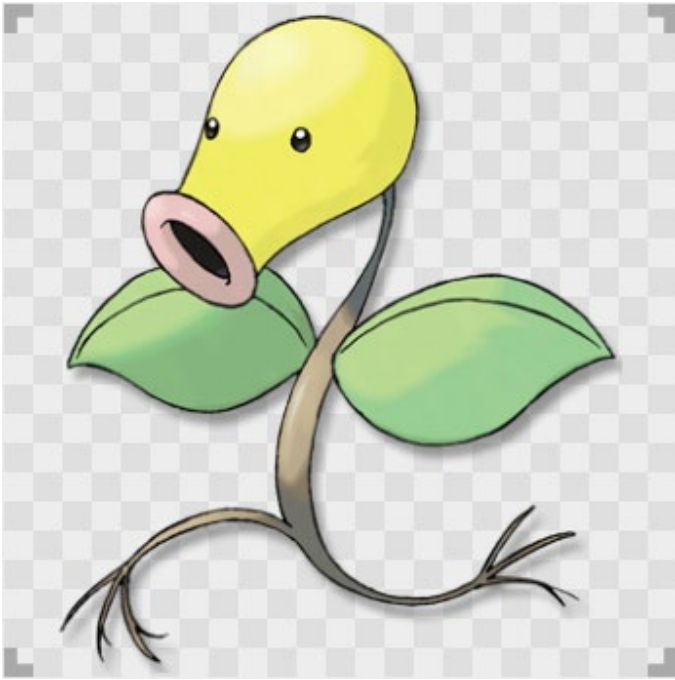
#### TM/HM Move List

A1 Cut, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 32 Double Team, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 56 Fling, 68 Giga Impact, 70 Flash, 75 Swords Dance, 83 Infestation, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 99 Dazzling Gleam, 100 Confide

#### Tutor Move List

Absorb, After You, Body Slam, Bullet Seed, Double-Edge, Gastro Acid, Giga Drain, Drain Punch, Leaf Blade(N), Mega Drain(N), Natural Gift, Petal Dance, Secret Power, Seed Bomb, Sleep Talk, Snore, Stun Spore(N), Sunny Day(N), Sweet Scent(N), Synthesis, Uproar, Worry Seed

## 109. BELLSPROUT



### Base Stats:

Hit Points:	5
Attack:	8
Defense:	4
Special Attack:	7
Special Defense:	3
Speed:	4

### Basic Information

Type : Grass / Poison  
Basic Ability 1: Limber  
Basic Ability 2: Gluttony  
Adv Ability 1: Chlorophyll  
Adv Ability 2: Spinning Dance  
High Ability: Sway

### Evolution:

- 1 - Bellsprout
- 2 - Weepinbell Minimum 20
- 3 - Victreebel Leaf Stone

### Size Information

Height : 2' 4" / 0.7m (Small)  
Weight : 8.8 lbs. / 4kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Plant  
Average Hatch Rate: 10 Days

Diet : Phototroph

Habitat : Forest, Marsh, Rainforest

### Capability List

Overland 4, Swim 3, Burrow 1, Jump 1/1, Power 1, Intelligence 2, Naturewalk (Grassland, Forest), Underdog

### Skill List

Athl 2d6, Acro 3d6+2, Combat 2d6+1, Stealth 3d6+2, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Vine Whip - Grass
- 7 Growth - Normal
- 11 Wrap - Normal
- 13 Sleep Powder - Grass
- 15 Poison Powder - Poison
- 17 Stun Spore - Grass
- 23 Acid - Poison
- 27 Knock Off - Dark
- 29 Sweet Scent - Normal
- 35 Gastro Acid - Poison
- 39 Razor Leaf - Grass
- 41 Slam - Normal
- 47 Wring Out - Normal

#### TM/HM Move List

A1 Cut, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 32 Double Team, 33 Reflect, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 70 Flash, 75 Swords Dance, 83 Infestation, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power

#### Egg Move List

Acid Spray, Belch, Bullet Seed, Clear Smog, Encore, Giga Drain, Ingrain, Leech Life, Magical Leaf, Natural Gift, Power Whip, Reflect, Swords Dance, Synthesis, Tickle, Weather Ball, Worry Seed

#### Tutor Move List

Bind, Double-Edge, Gastro Acid, Giga Drain, Knock Off, Secret Power, Seed Bomb, Sleep Talk, Snore, Sucker Punch, Synthesis, Worry Seed





## 110. WEEPINBELL



### Base Stats:

Hit Points:	7
Attack:	9
Defense:	5
Special Attack:	9
Special Defense:	5
Speed:	6

### Basic Information

Type : Grass / Poison  
Basic Ability 1: Limber  
Basic Ability 2: Gluttony  
Adv Ability 1: Chlorophyll  
Adv Ability 2: Crush Trap  
High Ability: Stench

### Evolution:

- 1 - Bellsprout
- 2 - Weepinbell Minimum 20
- 3 - Victreebel Leaf Stone

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 14.1 lbs. / 6.4kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Plant

Diet : Canivore, Phototroph  
Habitat : Cave, Forest, Marsh, Rainforest

### Capability List

Overland 5, Swim 3, Jump 1/1 Power 2, Intelligence 3, Naturewalk (Grassland, Forest), Underdog

### Skill List

Athl 3d6, Acro 2d6, Combat 3d6, Stealth 3d6, Percep 2d6, Focus 3d6

### Move List

#### Level Up Move List

- 7 Growth - Normal
- 11 Wrap - Normal
- 13 Sleep Powder - Grass
- 15 Poison Powder - Poison
- 17 Stun Spore - Grass
- 23 Acid - Poison
- 27 Knock Off - Dark
- 29 Sweet Scent - Normal
- 35 Gastro Acid - Poison
- 39 Razor Leaf - Grass
- 41 Slam - Normal
- 47 Wring Out - Normal

#### TM/HM Move List

A1 Cut, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 32 Double Team, 33 Reflect, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 70 Flash, 75 Swords Dance, 83 Infestation, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power

#### Tutor Move List

Bind, Bug Bite, Bullet Seed, Double-Edge, Gastro Acid, Giga Drain, Knock Off, Natural Gift, Secret Power, Seed Bomb, Sleep Talk, Snore, Sucker Punch, Synthesis, Worry Seed

## 111. VICTREEBEL



### Base Stats:

Hit Points:	8
Attack:	11
Defense:	7
Special Attack:	10
Special Defense:	7
Speed:	7

### Basic Information

Type : Grass / Poison  
Basic Ability 1: Limber  
Basic Ability 2: Gluttony  
Adv Ability 1: Chlorophyll  
Adv Ability 2: Crush Trap  
High Ability: Stench

### Evolution:

1 - Bellsprout  
2 - Weepinbell Minimum 20  
3 - Victreebel Leaf Stone

### Size Information

Height : 5' 7" / 1.7m (Medium)  
Weight : 34.2 lbs. / 15.5kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Plant

Diet : Phototroph, Carnivore  
Habitat : Cave, Forest, Marsh, Rainforest

### Capability List

Overland 6, Swim 3, Jump 1/1 Power 4, Intelligence

4, Naturewalk (Grassland, Forest)

### Skill List

Athl 4d6+1, Acro 2d6, Combat 4d6, Stealth 3d6, Percep 3d6, Focus 4d6

### Move List

#### Level Up Move List

27 Leaf Tornado - Grass  
47 Leaf Storm - Grass  
47 Leaf Blade - Grass

#### TM/HM Move List

A1 Cut, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 32 Double Team, 33 Reflect, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 68 Giga Impact, 70 Flash, 75 Swords Dance, 83 Infestation, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power

#### Tutor Move List

Bind, Bug Bite, Bullet Seed, Double-Edge, Gastro Acid, Giga Drain, Knock Off, Natural Gift, Razor Leaf(N), Secret Power, Seed Bomb, Sleep Powder, Sleep Talk(N), Snore, Spit Up(N), Stockpile(N), Sucker Punch, Swallow(N), Sweet Scent(N), Synthesis, Worry Seed

## 112. HOPPIP



### Base Stats:

Hit Points:	4
Attack:	4
Defense:	4
Special Attack:	4
Special Defense:	6
Speed:	5

### Basic Information

Type : Grass / Flying

Basic Ability 1: Infiltrator

Basic Ability 2: Photosynthesis

Adv Ability 1: Chlorophyll

Adv Ability 2: Leaf Guard

High Ability: Vanguard

Evolution:

1 - Hoppip

2 - Skiploom Minimum 15

3 - Jumpluff Minimum 30

### Size Information

Height : 1' 4" / 0.4m (Small)

Weight : 1.1 lbs. / 0.5kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Fairy / Plant

Average Hatch Rate: 10 Days

Diet : Phototroph

Habitat : Forest, Grassland



### Capability List

Overland 2, Swim 2, Sky 3, Jump 2/2, Power 1, Intelligence 2, Naturewalk (Grassland, Forest), Underdog

### Skill List

Athl 2d6, Acro 3d6, Combat 1d6+1, Stealth 3d6, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Splash - Normal
- 4 Synthesis - Grass
- 7 Tail Whip - Normal
- 8 Tackle - Normal
- 10 Fairy Wind - Fairy
- 12 Poison Powder - Poison
- 14 Stun Spore - Grass
- 16 Sleep Powder - Grass
- 19 Bullet Seed - Grass
- 22 Leech Seed - Grass
- 25 Mega Drain - Grass
- 28 Acrobatics - Flying
- 31 Rage Powder - Bug
- 34 Cotton Spore - Grass
- 37 U-Turn - Bug
- 40 Worry Seed - Grass
- 43 Giga Drain - Grass
- 46 Bounce - Flying
- 49 Memento - Dark

#### TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 32 Double Team, 33 Reflect, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 62 Acrobatics, 70 Flash, 75 Swords Dance, 77 Psych Up, 83 Infestation, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 99 Dazzling Gleam, 100 Confide

#### Egg Move List

Amnesia, Aromatherapy, Confusion, Cotton Guard, Double-Edge, Encore, Endure, Grassy Terrain, Helping Hand, Psych Up, Reflect, Seed Bomb, Worry Seed

#### Tutor Move List

Bounce, Defense Curl, Giga Drain, Helping Hand, Seed Bomb, Silver Wind, Sleep Talk, Snore, Synthesis, Worry Seed

### 113. SKIPLOOM



#### Base Stats:

Hit Points: 6  
 Attack: 5  
 Defense: 5  
 Special Attack: 5  
 Special Defense: 7  
 Speed: 5

#### Basic Information

Type : Grass / Flying  
 Basic Ability 1: Infiltrator  
 Basic Ability 2: Photosynthesis  
 Adv Ability 1: Chlorophyll  
 Adv Ability 2: Leaf Guard  
 High Ability: Vanguard

#### Evolution:

1 - Hoppip  
 2 - Skiploom Minimum 15  
 3 - Jumpluff Minimum 30

#### Size Information

Height : 2' 0" / 0.6m (Small)  
 Weight : 2.2 lbs. / 1kg (1)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Fairy / Plant

Diet : Phototroph

Habitat : Forest, Grassland

#### Capability List

Overland 3, Swim 3, Sky 5, Jump 2/3, Power 2, Intelligence 3, Naturewalk (Grassland, Forest), Underdog

#### Skill List

Athl 2d6+2, Acro 3d6+1, Combat 2d6, Stealth 2d6+1, Percep 2d6, Focus 3d6

#### Move List

##### Level Up Move List

4 Synthesis - Grass  
 7 Tail Whip - Normal  
 8 Tackle - Normal  
 10 Fairy Wind - Fairy  
 12 Poison Powder - Poison  
 14 Stun Spore - Grass  
 16 Sleep Powder - Grass  
 20 Bullet Seed - Grass  
 24 Leech Seed - Grass  
 28 Mega Drain - Grass  
 32 Acrobatics - Flying  
 36 Rage Powder - Bug  
 40 Cotton Spore - Grass  
 44 U-Turn - Bug  
 48 Worry Seed - Grass  
 52 Giga Drain - Grass  
 56 Bounce - Flying  
 60 Memento - Dark

##### TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 32 Double Team, 33 Reflect, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 62 Acrobatics, 70 Flash, 75 Swords Dance, 77 Psych Up, 83 Infestation, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 99 Dazzling Gleam, 100 Confide

##### Tutor Move List

Bounce, Defense Curl, Double-Edge, Giga Drain, Helping Hand, Seed Bomb, Silver Wind, Sleep Talk, Snore, Synthesis, Worry Seed

## 114. JUMPLUFF



### Base Stats:

Hit Points:	8
Attack:	6
Defense:	7
Special Attack:	6
Special Defense:	10
Speed:	11

### Basic Information

Type : Grass / Flying

Basic Ability 1: Infiltrator

Basic Ability 2: Photosynthesis

Adv Ability 1: Chlorophyll

Adv Ability 2: Leaf Guard

High Ability: Vanguard

Evolution:

1 - Hoppip

2 - Skiploom Minimum 15

3 - Jumpluff Minimum 30

### Size Information

Height : 2' 7" / 0.8m (Small)

Weight : 6.6 lbs. / 3kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Fairy / Plant

Diet : Phototroph

Habitat : Forest, Grassland

### Capability List

Overland 4, Swim 4, Sky 8, Jump 3/4, Power 2, Intelligence 4, Naturewalk (Grassland, Forest)

### Skill List

Athl 2d6+2, Acro 4d6+2, Combat 2d6+2, Stealth 3d6, Percep 2d6, Focus 4d6

### Move List

#### Level Up Move List

- 4 Synthesis - Grass
- 7 Tail Whip - Normal
- 8 Tackle - Normal
- 10 Fairy Wind - Fairy
- 12 Poison Powder - Poison
- 14 Stun Spore - Grass
- 16 Sleep Powder - Grass
- 20 Bullet Seed - Grass
- 24 Leech Seed - Grass
- 29 Mega Drain - Grass
- 34 Acrobatics - Flying
- 39 Rage Powder - Bug
- 44 Cotton Spore - Grass
- 49 U-Turn - Bug
- 54 Worry Seed - Grass
- 59 Giga Drain - Grass
- 64 Bounce - Flying
- 69 Memento - Dark

#### TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 32 Double Team, 33 Reflect, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 62 Acrobatics, 68 Giga Impact, 70 Flash, 75 Swords Dance, 77 Psych Up, 83 Infestation, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 99 Dazzling Gleam, 100 Confide

#### Tutor Move List

Bounce, Defense Curl, Double-Edge, Giga Drain, Helping Hand, Seed Bomb, Silver Powder, Sleep Talk, Snore, Synthesis, Worry Seed

## 115. LOTAD



### Base Stats:

Hit Points:	4
Attack:	3
Defense:	3
Special Attack:	4
Special Defense:	5
Speed:	3

### Basic Information

Type : Water / Grass  
Basic Ability 1: Swift Swim  
Basic Ability 2: Rain Dish  
Adv Ability 1: Own Tempo  
Adv Ability 2: Hydration  
High Ability: Rattled

### Evolution:

- 1 - Lotad
- 2 - Lombre Minimum 15
- 3 - Ludicolo Water Stone

### Size Information

Height : 1' 8" / 0.5m (Small)  
Weight : 5.7 lbs. / 2.6kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 1 / Plant  
Average Hatch Rate: 7 Days

Diet : Herbivore

Habitat : Freshwater



### Capability List

Overland 3, Swim 4, Jump 1/1, Power 1, Intelligence 2, Fountain, Naturewalk (Grassland, Forest), Underdog

### Skill List

Athl 2d6, Acro 1d6+1, Combat 1d6, Stealth 3d6+2, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Astonish - Ghost
- 3 Growl - Normal
- 5 Absorb - Grass
- 7 Nature Power - Normal
- 11 Mist - Ice
- 15 Natural Gift - Normal
- 19 Mega Drain - Grass
- 25 Bubble Beam - Water
- 27 Zen Headbutt - Psychic
- 35 Rain Dance - Water
- 43 Energy Ball - Grass

#### TM/HM Move List

A3 Surf, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 53 Energy Ball, 55 Scald, 70 Flash, 75 Swords Dance, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 100 Confide

#### Egg Move List

Counter, Flail, Giga Drain, Leech Seed, Razor Leaf, Sweet Scent, Synthesis, Teeter Dance, Tickle, Water Gun

#### Tutor Move List

Body Slam, Bullet Seed, Double-Edge, Giga Drain, Icy Wind, Seed Bomb, Sleep Talk, Snore, Synthesis, Up roar, Water Pulse, Zen Headbutt

## 116. LOMBRE



### Base Stats:

Hit Points:	6
Attack:	5
Defense:	5
Special Attack:	6
Special Defense:	7
Speed:	5

### Basic Information

Type : Water / Grass  
Basic Ability 1: Swift Swim  
Basic Ability 2: Rain Dish  
Adv Ability 1: Own Tempo  
Adv Ability 2: Hydration  
High Ability: Confidence

### Evolution:

- 1 - Lotad
- 2 - Lombre Minimum 15
- 3 - Ludicolo Water Stone

### Size Information

Height : 3' 11" / 1.2m (Medium)  
Weight : 71.7 lbs. / 32.5kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 1 / Plant

Diet : Herbivore

Habitat : Freshwater

### Capability List

Overland 4, Swim 5, Jump 1/2, Power 3, Intelligence

3, Fountain, Naturewalk (Grassland, Forest), Underdog

### Skill List

Athl 3d6+1, Acro 3d6, Combat 2d6+2, Stealth 3d6+2, Percep 2d6, Focus 3d6

### Move List

#### Level Up Move List

- 3 Growl - Normal
- 5 Absorb - Grass
- 7 Nature Power - Normal
- 11 Fake Out - Normal
- 15 Fury Swipes - Normal
- 19 Water Sport - Water
- 25 Bubble Beam - Water
- 31 Zen Headbutt - Psychic
- 35 Uproar - Normal
- 45 Hydro Pump - Water

### TM/HM Move List

A3 Surf, A4 Strength, A5 Waterfall, A6 Dive, 01 Hone Claws, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 27 Return, 31 Brick Break, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 53 Energy Ball, 55 Scald, 56 Fling, 70 Flash, 75 Swords Dance, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power, 98 Power-Up Punch, 100 Confide

### Tutor Move List

Body Slam, Bullet Seed, Dive, Double-Edge, Drain Punch, Dynamic Punch, Fire Punch, Giga Drain, Ice Punch, Icy Wind, Mud-Slap, Seed Bomb, Sleep Talk, Snore, Synthesis, Thunder Punch, Uproar, Water Pulse, Whirlpool, Zen Headbutt

## 117. LUDICOLO



### Base Stats:

Hit Points:	8
Attack:	7
Defense:	7
Special Attack:	9
Special Defense:	10
Speed:	7

### Basic Information

Type : Water / Grass

Basic Ability 1: Swift Swim

Basic Ability 2: Rain Dish

Adv Ability 1: Own Tempo

Adv Ability 2: Hydration

High Ability: Confidence

### Evolution:

1 - Lotad

2 - Lombre Minimum 15

3 - Ludicolo Water Stone

### Size Information

Height : 4' 11" / 1.5m (Medium)

Weight : 121.3 lbs. / 55kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Water 1 / Plant

Diet : Herbivore

Habitat : Forest, Freshwater

### Capability List

Overland 5, Swim 7, Jump 1/2, Power 5, Intelligence

4, Fountain, Naturewalk (Grassland, Forest)

### Skill List

Athl 4d6, Acro 3d6+2, Combat 3d6+1, Stealth 2d6, Percep 2d6, Focus 4d6

### Move List

#### Level Up Move List

#### TM/HM Move List

A3 Surf, A4 Strength, A5 Waterfall, A6 Dive, 01 Hone Claws, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 27 Return, 31 Brick Break, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 52 Focus Blast, 53 Energy Ball, 55 Scald, 56 Fling, 68 Giga Impact, 70 Flash, 75 Swords Dance, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Absorb, Astonish(N), Body Slam, Bullet Seed, Dive, Double-Edge, Drain Punch, Dynamic Punch, Fire Punch, Focus Punch, Giga Drain, Hyper Voice, Ice Punch, Icy Wind, Mega Drain(N), Metronome, Mud-Slap, Nature Power(N), Rock Climb, Seed Bomb, Seismic Toss, Sleep Talk, Snore, Synthesis, Thunder Punch, Uproar, Water Pulse, Whirlpool, Zen Headbutt



## 118. SEEDOT



### Base Stats:

Hit Points:	4
Attack:	4
Defense:	5
Special Attack:	3
Special Defense:	3
Speed:	3

### Basic Information

Type : Grass

Basic Ability 1: Frighten

Basic Ability 2: Early Bird

Adv Ability 1: Pickpocket

Adb Ability 2: Overcoat

High Ability: Sturdy

Evolution:

1 - Seedot

2 - Nuzleaf Minimum 15

3 - Shiftry Leaf Stone

### Size Information

Height : 1' 8" / 0.5m (Small)

Weight : 8.8 lbs. / 4kg (1)



### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Field / Plant

Average Hatch Rate: 7 Days

Diet : Herbivore

Habitat : Forest, Rainforest

### Capability List

Overland 3, Swim 1, Jump 2/2, Power 1, Intelligence 3, Naturewalk (Grassland, Forest), Underdog

### Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 3d6+1, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Bide - Normal
- 3 Harden - Normal
- 7 Growth - Normal
- 13 Nature Power - Normal
- 21 Synthesis - Grass
- 31 Sunny Day - Fire
- 43 Explosion - Normal

#### TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 54 False Swipe, 64 Explosion, 67 Retaliate, 70 Flash, 75 Swords Dance, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power

#### Egg Move List

Amnesia, Beat Up, Bullet Seed, Defog, False Swipe, Foul Play, Grassy Terrain, Leech Seed, Nasty Plot, Power Swap, Quick Attack, Razor Wind, Take Down, Worry Seed

#### Tutor Move List

Body Slam, Defense Curl, Double-Edge, Foul Play, Giga Drain, Rollout, Seed Bomb, Sleep Talk, Snore, Spite, Synthesis, Worry Seed

## 119. NUZLEAF



### Base Stats:

Hit Points:	7
Attack:	7
Defense:	4
Special Attack:	6
Special Defense:	4
Speed:	6

### Basic Information

Type : Grass / Dark  
Basic Ability 1: Frighten  
Basic Ability 2: Early Bird  
Adv Ability 1: Pickpocket  
Adv Ability 2: Grass Cloak  
High Ability: Intimidate

### Evolution:

- 1 - Seedot
- 2 - Nuzleaf Minimum 15
- 3 - Shiftry Leaf Stone

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 61.7 lbs. / 28kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field / Plant

Diet : Herbivore

Habitat : Forest, Rainforest

### Capability List

Overland 5, Swim 3, Jump 1/2, Power 4, Intelligence

4, Darkvision, Naturewalk (Grassland, Forest), Underdog

### Skill List

Athl 3d6+1, Acro 3d6+1, Combat 3d6+1, Stealth 4d6+2, Percep 2d6, Focus 3d6

### Move List

#### Level Up Move List

- 3 Harden - Normal
- 7 Growth - Normal
- 13 Nature Power - Normal
- 19 Fake Out - Normal
- 25 Torment - Dark
- 31 Feint Attack - Dark
- 37 Razor Wind - Normal
- 43 Swagger - Normal
- 49 Extrasensory - Psychic

### TM/HM Move List

A1 Cut, A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 28 Dig, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 53 Energy Ball, 54 False Swipe, 56 Fling, 63 Embargo, 64 Explosion, 66 Payback, 67 Retaliate, 70 Flash, 75 Swords Dance, 77 Psych Up, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 95 Snarl, 96 Nature Power, 97 Dark Pulse, 98 Power-Up Punch, 100 Confide

### Tutor Move List

Body Slam, Bullet Seed, Dark Pulse, Defense Curl, Double-Edge, Foul Play, Fury Cutter, Giga Drain, Low Kick, Mega Kick, Mud-Slap, Razor Leaf, Rollout, Seed Bomb, Sleep Talk, Snore, Spite, Swift, Synthesis, Worry Seed

## 120. SHIFTRY



### Base Stats:

Hit Points:	9
Attack:	10
Defense:	6
Special Attack:	9
Special Defense:	6
Speed:	8

### Basic Information

Type : Grass / Dark  
Basic Ability 1: Frighten  
Basic Ability 2: Early Bird  
Adv Ability 1: Pickpocket  
Adv Ability 2: Grass Cloak  
High Ability: Blow Away

### Evolution:

- 1 - Seedot
- 2 - Nuzleaf Minimum 15
- 3 - Shiftry Leaf Stone

### Size Information

Height : 4' 3" / 1.3m (Medium)  
Weight : 131.4 lbs. / 59.6kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field / Plant

Diet : Heribvore

Habitat : Forest, Rainforest

### Capability List

Overland 7, Swim 3, Jump 1/2, Power 5, Intelligence

4, Darkvision, Naturewalk (Grassland, Forest)

### Skill List

Athl 3d6+2, Acro 2d6+2, Combat 4d6+2, Stealth 4d6, Percep 2d6, Focus 4d6

### Move List

#### Level Up Move List

- 19 Leaf Tornado - Grass
- 49 Leaf Storm - Grass

#### TM/HM Move List

A1 Cut, A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 28 Dig, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 52 Focus Blast, 53 Energy Ball, 54 False Swipe, 56 Fling, 63 Embargo, 64 Explosion, 66 Payback, 67 Retaliate, 68 Giga Impact, 70 Flash, 75 Swords Dance, 77 Psych Up, 80 Rock Slide, 81 X-Scissor, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 95 Snarl, 96 Nature Power, 97 Dark Pulse, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Air Cutter, Body Slam, Bounce, Bullet Seed, Dark Pulse, Defense Curl, Double-Edge, Faint Attack(N), Foul Play, Fury Cutter, Giga Drain, Growth, Harden, Icy Wind, Knock Off, Low Kick, Mega Kick, Mud-Slap, Nature Power, Nasty Plot(N), Ominous Wind, Pound, Razor Leaf(N), Rollout, Seed Bomb, Sleep Talk, Snore, Spite, Sucker Punch, Swift, Synthesis, Tailwind, Twister, Whirlwind(N), Worry Seed

## 121. BUDEW



### Base Stats:

Hit Points:	4
Attack:	3
Defense:	4
Special Attack:	5
Special Defense:	7
Speed:	6

### Basic Information

Type : Grass / Poison  
Basic Ability 1: Poison Point  
Basic Ability 2: Natural Cure  
Adv Ability 1: Leaf Guard  
Adv Ability 2: Cute Charm  
High Ability: Technician

### Evolution:

- 1 - Budew
- 2 - Roselia Minimum 20
- 3 - Roserade Shiny Stone

### Size Information

Height : 0' 8" / 0.2m (Small)  
Weight : 2.6 lbs. / 1.2kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Fairy / Plant  
Average Hatch Rate: 10 Days

Diet : Phototroph

Habitat : Forest, Grassland, Rainforest

### Capability List

Overland 4, Swim 2, Jump 1/1, Power 1, Intelligence 2, Naturewalk (Grassland, Forest), Underdog

### Skill List

Athl 1d6+1, Acro 2d6, Combat 1d6, Stealth 3d6+1, Percep 2d6, Focus 2d6+1

### Move List

#### Level Up Move List

- 1 Absorb - Grass
- 4 Growth - Normal
- 7 Water Sport - Water
- 10 Stun Spore - Grass
- 13 Mega Drain - Grass
- 16 Worry Seed - Grass

#### TM/HM Move List

A1 Cut, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 27 Return, 30 Shadow Ball, 32 Double Team, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 70 Flash, 75 Swords Dance, 77 Psych Up, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 99 Dazzling Gleam

#### Egg Move List

Bullet Seed, Cotton Spore, Extrasensory, Giga Drain, Grass Whistle, Leaf Storm, Mind Reader, Natural Gift, Pin Missile, Razor Leaf, Seed Bomb, Sleep Powder, Spikes, Synthesis

#### Tutor Move List

Covet, Bullet Seed, Giga Drain, Mud-Slap, Seed Bomb, Sleep Talk, Snore, Swift, Synthesis, Uproar, Worry Seed



## 122. ROSELIA



### Base Stats:

Hit Points:	5
Attack:	6
Defense:	5
Special Attack:	10
Special Defense:	8
Speed:	7

### Basic Information

Type : Grass / Poison  
Basic Ability 1: Poison Point  
Basic Ability 2: Natural Cure  
Adv Ability 1: Leaf Guard  
Adv Ability 2: Beautiful  
High Ability: Technician

### Evolution:

- 1 - Budew
- 2 - Roselia Minimum 20
- 3 - Roserade Shiny Stone

### Size Information

Height : 1' 0" / 0.3m (Small)  
Weight : 4.4 lbs. / 2kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Fairy / Plant

Diet : Phototroph

Habitat : Forest, Grassland, Rainforest

### Capability List

Overland 5, Swim 3, Jump 1/2, Power 2, Intelligence

3, Naturewalk (Grassland, Forest), Underdog

### Skill List

Athl 2d6, Acro 3d6, Combat 2d6, Stealth 3d6, Percep 2d6, Focus 3d6+2

### Move List

#### Level Up Move List

- 4 Growth - Normal
- 7 Poison Sting - Poison
- 10 Stun Spore - Grass
- 13 Mega Drain - Grass
- 16 Leech Seed - Grass
- 20 Magical Leaf - Grass
- 22 Grass Whistle - Grass
- 25 Giga Drain - Grass
- 28 Toxic Spikes - Poison
- 31 Sweet Scent - Normal
- 34 Ingrain - Grass
- 37 Petal Dance - Grass
- 40 Toxic - Poison
- 43 Aromatherapy - Grass
- 46 Synthesis - Grass
- 50 Petal Blizzard - Grass

#### TM/HM Move List

A1 Cut, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 27 Return, 30 Shadow Ball, 32 Double Team, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 70 Flash, 75 Swords Dance, 77 Psych Up, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 99 Dazzling Gleam

#### Tutor Move List

Body Slam, Bullet Seed, Covet, Double-Edge, Fury Cutter, Giga Drain, Mud-Slap, Seed Bomb, Sleep Talk, Snore, Swift, Synthesis, Uproar, Worry Seed

## 123. ROSERADE



### Base Stats:

Hit Points:	6
Attack:	7
Defense:	6
Special Attack:	13
Special Defense:	11
Speed:	9

### Basic Information

Type : Grass / Poison

Basic Ability 1: Poison Point

Basic Ability 2: Natural Cure

Adv Ability 1: Leaf Guard

Adv Ability 2: Beautiful

High Ability: Technician

### Evolution:

1 - Budew

2 - Roselia Minimum 20

3 - Roserade Shiny Stone

### Size Information

Height : 2' 11" / 0.9m (Small)

Weight : 32 lbs. / 14.5kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Fairy / Plant

Diet : Phototroph

Habitat : Forest, Grassland, Rainforest

### Capability List

Overland 7, Swim 4, Jump 2/3, Power 4, Intelligence

4, Naturewalk (Grassland, Forest)

### Skill List

Athl 3d6+2, Acro 4d6+1, Combat 3d6+2, Stealth 2d6, Percep 3d6, Focus 4d6+3

### Move List

Level Up Move List

### TM/HM Move List

A1 Cut, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 27 Return, 30 Shadow Ball, 32 Double Team, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 68 Giga Impact, 70 Flash, 75 Swords Dance, 77 Psych Up, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 99 Dazzling Gleam

### Tutor Move List

Covet, Body Slam, Bullet Seed, Double-Edge, Fury Cutter, Giga Drain, Grassy Terrain (N), Magical Leaf(N), Mega Drain(N), Mud-Slap, Natural Gift, Poison Sting(N), Seed Bomb, Sleep Talk, Snore, Sweet Scent(N), Swift, Synthesis, Uproar, Weather Ball(N), Venom Drench (N), Worry Seed

## 124. PICHU



### Base Stats:

Hit Points:	2
Attack:	4
Defense:	2
Special Attack:	4
Special Defense:	4
Speed:	6

### Basic Information

Type : Electric  
Basic Ability 1: Static  
Basic Ability 2: Cute Charm  
Adv Ability 1: Lightning Rod  
Adv Ability 2: Sprint  
High Ability: Sequence

### Evolution:

- 1 - Pichu
- 2 - Pikachu Minimum 10
- 3 - Raichu Thunderstone

### Size Information

Height : 1' 0" / 0.3m (Small)  
Weight : 4.4 lbs. / 2kg (1)



### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field / Fairy  
Average Hatch Rate: 4 Days

Diet : Herbivore

Habitat : Forest, Grassland, Urban

### Capability List

Overland 3, Swim 1, Jump 1/2, Power 1, Intelligence 3, Zapper, Underdog

### Skill List

Athl 2d6, Acro 3d6, Combat 1d6, Stealth 3d6+2, Percep 2d6, Focus 2d6+1

### Move List

#### Level Up Move List

- 1 Charm - Fairy
- 1 Thunder Shock - Electric
- 5 Tail Whip - Normal
- 10 Sweet Kiss - Fairy
- 13 Thunder Wave - Electric
- 18 Nasty Plot - Dark

#### TM/HM Move List

06 Toxic, 10 Hidden Power, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 56 Fling, 57 Charge Beam, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge

#### Egg Move List

Bestow, Bide, Charge, Disarming Voice, Double Slap, Encore, Endure, Fake Out, Flail, Lucky Chant, Present, Reversal, Thunder Punch, Tickle, Volt Tackle, Wish

#### Tutor Move List

Body Slam, Counter, Covet, Defense Curl, Double-Edge, Helping Hand, Iron Tail, Magnet Rise, Mega Kick, Mega Punch, Mud-Slap, Rollout, Seismic Toss, Shock Wave, Signal Beam, Sleep Talk, Snore, Swift, Uproar

## 125. PIKACHU



### Base Stats:

Hit Points:	4
Attack:	6
Defense:	4
Special Attack:	5
Special Defense:	5
Speed:	9

### Basic Information

Type : Electric  
Basic Ability 1: Static  
Basic Ability 2: Cute Charm  
Adv Ability 1: Lightning Rod  
Adv Ability 2: Sprint  
High Ability: Sequence

### Evolution:

1 - Pichu  
2 - Pikachu Minimum 10  
3 - Raichu Thunderstone

### Size Information

Height : 1' 4" / 0.4m (Small)  
Weight : 13.2 lbs. / 6kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field / Fairy

Diet : Herbivore  
Habitat : Forest, Grassland, Urban

### Capability List

Overland 7, Swim 2, Jump 2/2, Power 2, Intelligence

4, Zapper, Underdog

### Skill List

Athl 3d6, Acro 3d6+1, Combat 2d6, Stealth 3d6+1,  
Percep 2d6+1, Focus 3d6+2

### Move List

#### Level Up Move List

5 Tail Whip - Normal  
7 Play Nice - Normal  
10 Thunder Wave - Electric  
13 Quick Attack - Normal  
18 Electro Ball - Electric  
21 Double Team - Normal  
23 Nuzzle - Electric  
26 Slam - Normal  
29 Thunderbolt - Electric  
34 Feint - Normal  
37 Agility - Psychic  
42 Discharge - Electric  
45 Light Screen - Psychic  
50 Thunder - Electric

#### TM/HM Move List

A4 Strength, 06 Toxic, 10 Hidden Power, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 56 Fling, 57 Charge Beam, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Rock Smash

#### Tutor Move List

Body Slam, Counter, Covet, Defense Curl, Double-Edge, Dynamic Punch, Focus Punch, Helping Hand, Iron Tail, Knock Off, Magnet Rise, Mega Kick, Mega Punch, Mud-Slap, Rollout, Seismic Toss, Shock Wave, Signal Beam, Sleep Talk, Snore, Swift, Thunder Punch, Uproar



## 126. RAICHU



### Base Stats:

Hit Points:	6
Attack:	9
Defense:	6
Special Attack:	9
Special Defense:	8
Speed:	11

### Basic Information

Type : Electric

Basic Ability 1: Static

Basic Ability 2: Motor Drive

Adv Ability 1: Lightning Rod

Adv Ability 2: Sprint

High Ability: Sequence

Evolution:

1 - Pichu

2 - Pikachu Minimum 10

3 - Raichu Thunderstone

### Size Information

Height : 2' 7" / 0.8m (Small)

Weight : 66.1 lbs. / 30kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Field / Fairy

Diet : Herbivore

Habitat : Forest

### Capability List

Overland 6, Swim 3, Jump 2/2, Power 4, Intelligence

4, Zapper

### Skill List

Athl 4d6+1, Acro 2d6+1, Combat 4d6, Stealth 3d6, Percep 2d6+1, Focus 4d6+3

### Move List

Level Up Move List

### TM/HM Move List

A4 Strength, 06 Toxic, 10 Hidden Power, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 52 Focus Blast, 56 Fling, 57 Charge Beam, 68 Giga Impact, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Rock Smash

### Tutor Move List

Body Slam, Counter, Covet, Defense Curl, Double-Edge, Dynamic Punch, Focus Punch, Helping Hand, Iron Tail, Knock Off, Magnet Rise, Mega Kick, Mega Punch, Mud-Slap, Rollout, Seismic Toss, Shock Wave, Signal Beam, Sleep Talk, Snore, Swift, Thunderbolt(N), Thunder Punch, Thunder Shock, Uproar

## 127. MAGNEMITE



### Base Stats:

Hit Points:	3
Attack:	4
Defense:	7
Special Attack:	10
Special Defense:	6
Speed:	5

### Basic Information

Type : Electric / Steel

Basic Ability 1: Magnet Pull

Basic Ability 2: Sturdy

Adv Ability 1: Analytic

Adv Ability 2: Soundproof

High Ability: Targeting System

### Evolution:

1 - Magnemite

2 - Magnetron Minimum 30

3 - Magnezone Minimum 1.5 mi. above sea level

### Size Information

Height : 1' 0" / 0.3m (Small)

Weight : 13.2 lbs. / 6kg (1)

### Breeding Information

Gender Ratio : No Gender

Egg Group : Mineral

Average Hatch Rate: 10 Days

Diet : Ergovore

Habitat : Mountain, Urban



### Capability List

Overland 2, Swim 3, Levitate 4, Jump 1/1, Power 2, Intelligence 3, Dead Silent, Magnetic, Zapper, Underdog

### Skill List

Athl 2d6+1, Acro 3d6, Combat 2d6, Stealth 3d6, Percep 2d6+1, Focus 2d6+1

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 4 Supersonic - Normal
- 7 Thunder Shock - Electric
- 11 Sonic Boom - Normal
- 15 Thunder Wave - Electric
- 18 Magnet Bomb - Steel
- 21 Spark - Electric
- 25 Mirror Shot - Steel
- 29 Metal Sound - Steel
- 32 Electro Ball - Electric
- 35 Flash Cannon - Steel
- 39 Screech - Normal
- 43 Discharge - Electric
- 46 Lock-On - Normal
- 49 Magnet Rise - Electric
- 53 Gyro Ball - Steel
- 57 Zap Cannon - Electric

#### TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 48 Round, 57 Charge Beam, 64 Explosion, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 74 Gyro Ball, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 93 Wild Charge

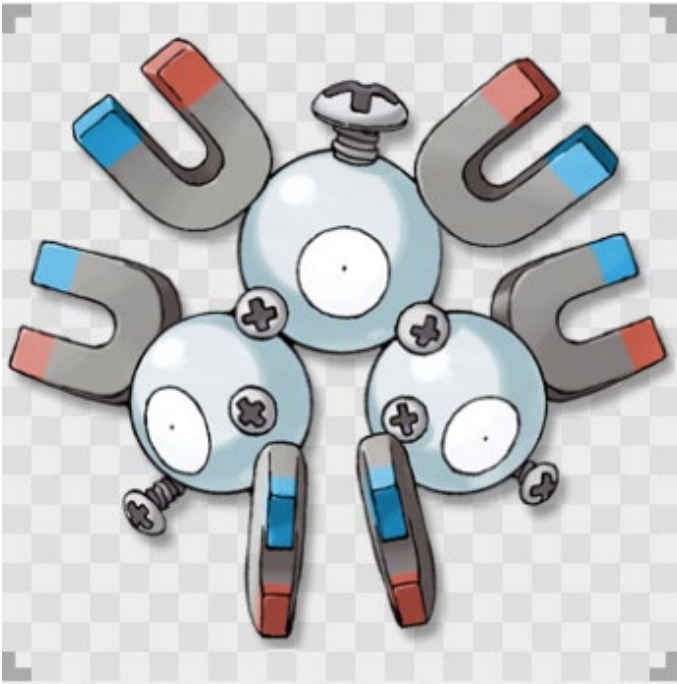
#### Egg Move List

Curse, Endure, Feather Dance, Flail, Foresight, Steel Wing

#### Tutor Move List

Double-Edge, Electroweb, Gravity, Iron Defense, Magic Coat, Magnet Rise, Recycle, Role Play, Rollout, Shock Wave, Signal Beam, Sleep Talk, Snore, Swift

## 128. MAGNETON



### Base Stats:

Hit Points:	5
Attack:	6
Defense:	10
Special Attack:	12
Special Defense:	7
Speed:	7

### Basic Information

Type : Electric / Steel  
Basic Ability 1: Magnet Pull  
Basic Ability 2: Sturdy  
Adv Ability 1: Analytic  
Adv Ability 2: Soundproof  
High Ability: Targeting System

### Evolution:

- 1 - Magnemite
- 2 - Magnetron Minimum 30
- 3 - Magnezone Minimum 1.5 mi. above sea level

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 132.3 lbs. / 60kg (4)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : Mineral

Diet : Ergovore

Habitat : Mountain, Urban

### Capability List

Overland 3, Swim 4, Levitate 5, Jump 1/1, Power 4, Intelligence 4, Dead Silent, Magnetic, Zapper

### Skill List

Athl 3d6, Acro 2d6+1, Combat 2d6+2, Stealth 2d6+1, Percep 3d6+2, Focus 3d6+2

### Move List

#### Level Up Move List

- 4 Supersonic - Normal
- 7 Thunder Shock - Electric
- 11 Electric Terrain - Electric
- 15 Thunder Wave - Electric
- 18 Magnet Bomb - Steel
- 21 Spark - Electric
- 25 Mirror Shot - Steel
- 29 Metal Sound - Steel
- 34 Electro Ball - Electric
- 39 Flash Cannon - Steel
- 45 Screech - Normal
- 51 Discharge - Electric
- 56 Lock-On - Normal
- 62 Magnet Rise - Electric
- 67 Gyro Ball - Steel
- 73 Zap Cannon - Electric

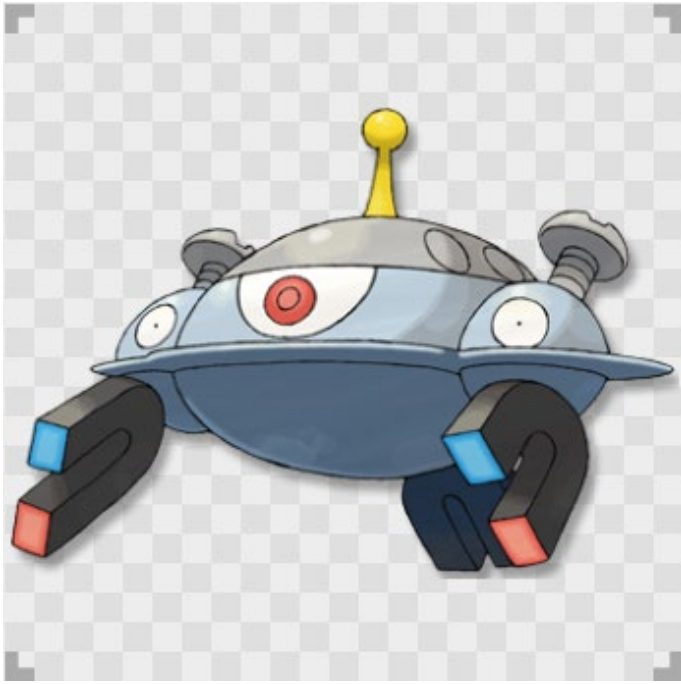
#### TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 48 Round, 57 Charge Beam, 64 Explosion, 68 Giga Impact, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 74 Gyro Ball, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 93 Wild Charge

#### Tutor Move List

Double-Edge, Electroweb, Gravity, Iron Defense, Magic Coat, Magnet Rise, Metal Claw, Recycle, Role Play, Rollout, Shock Wave, Signal Beam, Sleep Talk, Snore, Sonic Boom (N), Supersonic, Swift, Thunder Shock, Tri Attack(N), Zap Cannon (N)

## 129. MAGNEZONE



### Base Stats:

Hit Points:	7
Attack:	7
Defense:	12
Special Attack:	13
Special Defense:	9
Speed:	6

### Basic Information

Type : Electric / Steel  
Basic Ability 1: Magnet Pull  
Basic Ability 2: Sturdy  
Adv Ability 1: Analytic  
Adv Ability 2: Soundproof  
High Ability: Targeting System

### Evolution:

- 1 - Magnemite
- 2 - Magnetron Minimum 30
- 3 - Magnezone Minimum 1.5 mi. above sea level

### Size Information

Height : 3' 11" / 1.2m (Medium)  
Weight : 396.8 lbs. / 180kg (5)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : Mineral

Diet : Ergovore  
Habitat : Mountain

### Capability List

Overland 3, Swim 5, Levitate 6, Jump 1/1, Power 6, Intelligence 4, Magnetic, Mountable 1

### Skill List

Athl 4d6, Acro 2d6, Combat 3d6+2, Stealth 2d6, Percep 3d6+2, Focus 4d6+3

### Move List

#### Level Up Move List

- 4 Supersonic - Normal
- 7 Thunder Shock - Electric
- 11 Electric Terrain - Electric
- 15 Thunder Wave - Electric
- 18 Magnet Bomb - Steel
- 21 Spark - Electric
- 25 Mirror Shot - Steel
- 29 Metal Sound - Steel
- 34 Electro Ball - Electric
- 39 Flash Cannon - Steel
- 45 Screech - Normal
- 51 Discharge - Electric
- 56 Lock-On - Normal
- 62 Magnet Rise - Electric
- 67 Gyro Ball - Steel
- 73 Zap Cannon - Electric

#### TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 48 Round, 57 Charge Beam, 64 Explosion, 68 Giga Impact, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 74 Gyro Ball, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 93 Wild Charge

#### Tutor Move List

Barrier(N), Double-Edge, Electroweb, Gravity, Iron Defense, Iron Head, Magic Coat, Magnet Rise, Magnetic Flux (N), Metal Claw, Metal Sound, Mirror Coat (N), Recycle, Role Play, Rollout, Shock Wave, Signal Beam, Snore, Sonic Boom (N), Swift, Zap Cannon (N)

### 130. MAREEP



#### Base Stats:

Hit Points:	6
Attack:	4
Defense:	4
Special Attack:	7
Special Defense:	5
Speed:	4

#### Basic Information

Type : Electric  
 Basic Ability 1: Static  
 Basic Ability 2: Thunder Boost  
 Adv Ability 1: Fluffy Charge  
 Adv Ability 2: Sequence  
 High Ability: Plus

#### Evolution:

- 1 - Mareep
- 2 - Flaaffy Minimum 15
- 3 - Ampharos Minimum 30

#### Size Information

Height : 2' 0" / 0.6m (Small)  
 Weight : 17.2 lbs. / 7.8kg (1)



#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Monster / Field  
 Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Grassland

#### Capability List

Overland 4, Swim 2, Jump 1/1, Power 1, Intelligence 3, Glow, Zapper, Underdog

#### Skill List

Athl 2d6, Acro 3d6, Combat 1d6+1, Stealth 3d6+1, Percep 2d6, Focus 2d6

#### Move List

##### Level Up Move List

- 1 Tackle - Normal
- 1 Growl - Normal
- 4 Thunder Wave - Electric
- 8 Thunder Shock - Electric
- 11 Cotton Spore - Grass
- 15 Charge - Electric
- 18 Take Down - Normal
- 22 Electro Ball - Electric
- 25 Confuse Ray - Ghost
- 29 Power Gem - Rock
- 32 Discharge - Electric
- 36 Cotton Guard - Grass
- 39 Signal Beam - Bug
- 43 Light Screen - Psychic
- 46 Thunder - Electric

#### TM/HM Move List

06 Toxic, 10 Hidden Power, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 57 Charge Beam, 70 Flash, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge

#### Egg Move List

After You, Agility, Body Slam, Charge, Eerie Impulse, Electric Terrain, Flatter, Iron Tail, Odor Sleuth, Reflect, Safeguard, Sand Attack, Screech, Take Down

#### Tutor Move List

After You, Defense Curl, Double-Edge, Heal Bell, Iron Tail, Magnet Rise, Shock Wave, Signal Beam, Sleep Talk, Snore, Swift

### 131. FLAAFFY



#### Base Stats:

Hit Points:	7
Attack:	6
Defense:	6
Special Attack:	8
Special Defense:	6
Speed:	5

#### Basic Information

Type : Electric  
Basic Ability 1: Static  
Basic Ability 2: Thunder Boost  
Adv Ability 1: Fluffy Charge  
Adv Ability 2: Sequence  
High Ability: Plus

#### Evolution:

1 - Mareep  
2 - Flaaffy Minimum 15  
3 - Ampharos Minimum 30

#### Size Information

Height : 2' 7" / 0.8m (Small)  
Weight : 29.3 lbs. / 13.3kg (2)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Monster / Field

Diet : Herbivore  
Habitat : Grassland

#### Capability List

Overland 6, Jump 1/2, Power 3, Intelligence 3, Glow,

Zapper, Underdog

#### Skill List

Athl 3d6+1, Acro 3d6+2, Combat 2d6, Stealth 3d6,  
Percep 2d6+1, Focus 3d6

#### Move List

##### Level Up Move List

4 Thunder Wave - Electric  
8 Thunder Shock - Electric  
11 Cotton Spore - Grass  
16 Charge - Electric  
20 Take Down - Normal  
25 Electro Ball - Electric  
29 Confuse Ray - Ghost  
34 Power Gem - Rock  
38 Discharge - Electric  
43 Cotton Guard - Grass  
47 Signal Beam - Bug  
52 Light Screen - Psychic  
56 Thunder - Electric

#### TM/HM Move List

06 Toxic, 10 Hidden Power, 16 Light Screen,  
17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration,  
24 Thunderbolt, 25 Thunder, 27 Return,  
32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round,  
49 Echoed Voice, 57 Charge Beam, 70 Flash,  
73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute,  
93 Wild Charge, 98 Power-Up Punch

#### Tutor Move List

After You, Body Slam, Counter, Defense Curl,  
Double-Edge, Dynamic Punch, Fire Punch, Focus Punch,  
Heal Bell, Iron Tail, Magnet Rise, Mega Kick, Mega Punch,  
Seismic Toss, Shock Wave, Signal Beam, Sleep Talk, Snore, Swift, Thunder Punch

## 132. AMPHAROS



### Base Stats:

Hit Points:	9
Attack:	8
Defense:	9
Special Attack:	12
Special Defense:	9
Speed:	6

### Basic Information

Type : Electric  
 Basic Ability 1: Static  
 Basic Ability 2: Thunder Boost  
 Adv Ability 1: Illuminate  
 Adv Ability 2: Sequence  
 High Ability: Plus

### Evolution:

- 1 - Mareep
- 2 - Flaaffy Minimum 15
- 3 - Ampharos Minimum 30

### Size Information

Height : 4' 7" / 1.4m (Medium)  
 Weight : 135.6 lbs. / 61.5kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Monster / Field

Diet : Herbivore  
 Habitat : Grassland, Mountain

### Capability List

Overland 7, Jump 2/3, Power 5, Intelligence 4, Glow,

## Zapper

### Skill List

Athl 4d6+1, Acro 3d6+1, Combat 3d6+2, Stealth 2d6, Percep 2d6+2, Focus 4d6

### Move List

#### Level Up Move List

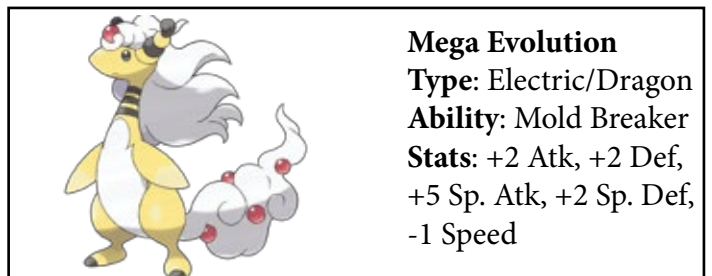
- 4 Thunder Wave - Electric
- 8 Thunder Shock - Electric
- 11 Cotton Spore - Grass
- 16 Charge - Electric
- 20 Take Down - Normal
- 25 Electro Ball - Electric
- 29 Confuse Ray - Ghost
- 30 Thunder Punch - Electric
- 35 Power Gem - Rock
- 40 Discharge - Electric
- 46 Cotton Guard - Grass
- 51 Signal Beam - Bug
- 57 Light Screen - Psychic
- 62 Thunder - Electric
- 65 Dragon Pulse - Dragon

#### TM/HM Move List

A4 Strength, 06 Toxic, 10 Hidden Power, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 31 Brick Break, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 52 Focus Blast, 56 Fling, 57 Charge Beam, 68 Giga Impact, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 73 Thunder Wave, 78 Bulldoze, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Rock Smash, 98 Power-Up Punch

#### Tutor Move List

After You, Body Slam, Counter, Defense Curl, Double-Edge, Dragon Pulse (N), Dynamic Punch, Fire Punch(N), Focus Punch, Heal Bell, Ion Deluge (N), Iron Tail, Magnet Rise, Magnetic Flux (N), Mega Kick, Mega Punch, Outrage, Seismic Toss, Shock Wave, Signal Beam, Sleep Talk, Snore, Swift, Thunder Punch, Zap Cannon (N)



### Mega Evolution

**Type:** Electric/Dragon  
**Ability:** Mold Breaker  
**Stats:** +2 Atk, +2 Def, +5 Sp. Atk, +2 Sp. Def, -1 Speed

### 133. SHINX



#### Base Stats:

Hit Points: 5  
 Attack: 7  
 Defense: 3  
 Special Attack: 4  
 Special Defense: 3  
 Speed: 5

#### Basic Information

Type : Electric  
 Basic Ability 1: Intimidate  
 Basic Ability 2: Rivalry  
 Adv Ability 1: Sequence  
 Adv Ability 2: Celebrate  
 High Ability: Guts

#### Evolution:

1 - Shinx  
 2 - Luxio Minimum 15  
 3 - Luxray Minimum 30

#### Size Information

Height : 1' 8" / 0.5m (Small)  
 Weight : 20.9 lbs. / 9.5kg (1)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Field  
 Average Hatch Rate: 10 Days

Diet : Carnivore

Habitat : Cave, Grassland

#### Capability List

Overland 5, Swim 3, Jump 1/1, Power 2, Intelligence 3, Tracker, Zapper, Underdog

#### Skill List

Athl 3d6+1, Acro 2d6+1, Combat 2d6, Stealth 3d6+1, Percep 2d6+1, Focus 2d6

#### Move List

##### Level Up Move List

- 1 Tackle - Normal
- 5 Leer - Normal
- 9 Charge - Electric
- 11 Baby-Doll Eyes - Fairy
- 13 Spark - Electric
- 17 Bite - Dark
- 21 Roar - Normal
- 25 Swagger - Normal
- 29 Thunder Fang - Electric
- 33 Crunch - Dark
- 37 Scary Face - Normal
- 41 Discharge - Electric
- 45 Wild Charge - Charge

##### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 57 Charge Beam, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 95 Snarl

##### Egg Move List

Double Kick, Eerie Impulse, Fake Tears, Fire Fang, Helping Hand, Howl, Ice Fang, Night Slash, Quick Attack, Shock Wave, Signal Beam, Swift, Take Down, Thunder Fang

##### Tutor Move List

Fury Cutter, Iron Tail, Magnet Rise, Mud-Slap, Signal Beam, Sleep Talk, Snore, Swift





## 134. LUXIO



### Base Stats:

Hit Points:	6
Attack:	9
Defense:	5
Special Attack:	6
Special Defense:	5
Speed:	6

### Basic Information

Type : Electric  
Basic Ability 1: Intimidate  
Basic Ability 2: Rivalry  
Adv Ability 1: Sequence  
Adv Ability 2: Celebrate  
High Ability: Guts

### Evolution:

- 1 - Shinx
- 2 - Luxio Minimum 15
- 3 - Luxray Minimum 30

### Size Information

Height : 2' 11" / 0.9m (Medium)  
Weight : 67.2 lbs. / 30.5kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field

Diet : Carnivore

Habitat : Cave, Grassland

### Capability List

Overland 7, Swim 4, Jump 1/2, Power 4, Intelligence 4, Tracker, Zapper, Underdog

### Skill List

Athl 4d6+1, Acro 2d6+2, Combat 3d6+1, Stealth 4d6+2, Percep 4d6+1, Focus 3d6

### Move List

#### Level Up Move List

- 5 Leer - Normal
- 9 Charge - Electric
- 13 Spark - Electric
- 18 Bite - Dark
- 23 Roar - Normal
- 28 Swagger - Normal
- 33 Thunder Fang - Electric
- 38 Crunch - Dark
- 43 Scary Face - Normal
- 48 Discharge - Electric
- 53 Wild Charge - Electric

#### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 57 Charge Beam, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 95 Snarl

#### Tutor Move List

Fury Cutter, Iron Tail, Magnet Rise, Mud-Slap, Signal Beam, Shock Wave, Sleep Talk, Snore, Swift

### 135. LUXRAY



#### Base Stats:

Hit Points:	8
Attack:	12
Defense:	8
Special Attack:	10
Special Defense:	8
Speed:	7

#### Basic Information

Type : Electric  
 Basic Ability 1: Intimidate  
 Basic Ability 2: Rivalry  
 Adv Ability 1: Sequence  
 Adv Ability 2: Celebrate  
 High Ability: Guts

#### Evolution:

- 1 - Shinx
- 2 - Luxio Minimum 15
- 3 - Luxray Minimum 30

#### Size Information

Height : 4' 7" / 1.4m (Medium)  
 Weight : 92.6 lbs. / 42kg (3)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Field

Diet : Carnivore

Habitat : Cave, Grassland, Mountain

#### Capability List

Overland 8, Swim 5, Jump 1/2, Power 5, Intelligence 4, Pack Mon, Tracker, Zapper, X-Ray Vision, Mountable 1

#### Skill List

Athl 5d6+2, Acro 2d6+2, Combat 4d6+2, Stealth 5d6+2, Percep 6d6+3, Focus 3d6+2

#### Move List

##### Level Up Move List

- 5 Leer - Normal
- 9 Charge - Electric
- 13 Spark - Electric
- 18 Bite - Dark
- 23 Roar - Normal
- 28 Swagger - Normal
- 35 Thunder Fang - Electric
- 42 Crunch - Dark
- 49 Scary Face - Normal
- 56 Discharge - Electric
- 63 Wild Charge - Electric
- 67 Electric Terrain - Electric

##### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 57 Charge Beam, 68 Giga Impact, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 95 Snarl

##### Tutor Move List

Electric Terrain (N), Fury Cutter, Iron Tail, Magnet Rise, Mud-Slap, Shock Wave, Signal Beam, Sleep Talk, Snore, Superpower

## 136. TYNAMO



### Base Stats:

Hit Points:	4
Attack:	6
Defense:	4
Special Attack:	5
Special Defense:	4
Speed:	6

### Basic Information

Type : Electric

Basic Ability 1: Levitate

Adv Ability 1: Twisted Power

Adv Ability 2: Storm Drain

Adv Ability 3: Lightning Rod

High Ability: Run Up

Evolution:

1 - Tynamo

2 - Eelektrik Minimum 30

3 - Eelektross Thunderstone

### Size Information

Height : 0' 8" / 0.2m (Small)

Weight : 0.7 lbs. / 0.3kg (1)



### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Indeterminate

Average Hatch Rate: 10 Days

Diet : Ergovore

Habitat : Cave, Freshwater

### Capability List

Overland 2, Swim 2, Levitate 4, Swim 5, Jump 1/1, Power 1, Intelligence 2, Zapper, Glow, Underdog

### Skill List

Athl 2d6+1, Acro 2d6+1, Combat 1d6, Stealth 3d6+2, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

1 Charge Beam - Electric

1 Spark - Electric

1 Tackle - Normal

1 Thunder Wave - Electric

#### TM/HM Move List

#### Egg Move List

#### Tutor Move List

Magnet Rise

## 137. EELEKTRIK



### Base Stats:

Hit Points:	7
Attack:	9
Defense:	7
Special Attack:	8
Special Defense:	7
Speed:	4

### Basic Information

Type : Electric  
Basic Ability 1: Levitate  
Adv Ability 1: Twisted Power  
Adv Ability 2: Storm Drain  
Adv Ability 3: Lightning Rod  
High Ability: Run Up

### Evolution:

- 1 - Tynamo
- 2 - Eelektrik Minimum 30
- 3 - Eelektross Thunderstone

### Size Information

Height : 3' 11" / 1.2m (Medium)  
Weight : 48.5 lbs. / 22kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Indeterminate

Diet : Ergovore

Habitat : Cave, Freshwater

### Capability List

Overland 4, Swim 4, Levitate 4, Swim 5, Jump 1/1,  
Power 4, Intelligence 3, Zapper, Glow, Gilled, Under-  
dog

### Skill List

Athl 3d6+1, Acro 2d6+2, Combat 2d6+3, Stealth  
4d6+2, Percep 3d6+2, Focus 2d6+1

### Move List

#### Level Up Move List

- 9 Bind - Normal
- 19 Acid - Poison
- 29 Discharge - Electric
- 39 Crunch - Dark
- 44 Thunderbolt - Electric
- 49 Acid Spray - Poison
- 54 Coil - Poison
- 59 Wild Charge - Electric
- 64 Gastro Acid - Poison
- 69 Zap Cannon - Electric
- 74 Thrash - Normal

#### TM/HM Move List

06 Toxic, 10 Hidden Power, 16 Light Screen,  
17 Protect, 18 Rain Dance, 21 Frustration, 24 Thun-  
derbolt, 25 Thunder, 27 Return, 32 Double Team,  
42 Facade, 44 Rest, 45 Attract, 48 Round, 57 Charge  
Beam, 62 Acrobatics, 70 Flash, 72 Volt Switch, 73  
Thunder Wave, 87 Swagger, 88 Sleep Talk, 89 U-  
Turn, 90 Substitute, 91 Flash Cannon, 93 Wild  
Charge

#### Tutor Move List

Aqua Tail, Bind, Bounce, Charge Beam(N),  
Gastro Acid, Giga Drain, Headbutt (N), Iron Tail,  
Knock Off, Magnet Rise, Signal Beam, Sleep Talk,  
Snore, Spark(N), Super Fang, Thunder Wave (N)

## 138. EELEKTROSS



### Base Stats:

Hit Points:	9
Attack:	12
Defense:	8
Special Attack:	11
Special Defense:	8
Speed:	5

### Basic Information

Type : Electric  
Basic Ability 1: Levitate  
Adv Ability 1: Twisted Power  
Adv Ability 2: Storm Drain  
Adv Ability 3: Lightning Rod  
High Ability: Run Up

### Evolution:

- 1 - Tynamo
- 2 - Eelektrik Minimum 30
- 3 - Eelektross Thunderstone

### Size Information

Height : 6' 11" / 2.1m (Large)  
Weight : 177.5 lbs. / 80.5kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Indeterminate

Diet : Carnivore, Ergovore  
Habitat : Cave, Freshwater

### Capability List

Overland 5, Swim 5, Levitate 5, Swim 5, Jump 1/1, Power 6, Intelligence 4, Zapper, Glow, Gilled, Mountable 1

### Skill List

Athl 4d6+2, Acro 2d6+2, Combat 4d6+1, Stealth 4d6+2, Percep 3d6+2, Focus 2d6+1

### Move List

Level Up Move List

### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 31 Brick Break, 32 Double Team, 35 Flamethrower, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 57 Charge Beam, 62 Acrobatics, 68 Giga Impact, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 80 Rock Slide, 82 Dragon Tail, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 91 Flash Cannon, 93 Wild Charge, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

### Tutor Move List

Acid(N), Aqua Tail, Bind, Bounce, Charge Beam(N), Coil (N), Crunch(N), Crush Claw(N), Discharge(N), Drain Punch, Fire Punch, Gastro Acid, Giga Drain, Headbutt(N), Ion Deluge (N), Iron Tail, Knock Off, Magnet Rise, Signal Beam, Sleep Talk, Snore, Spark(N), Super Fang, Superpower, Thunder Wave(N), Zap Cannon (N)

### 139. ELEKID



#### Base Stats:

Hit Points:	5
Attack:	8
Defense:	4
Special Attack:	7
Special Defense:	6
Speed:	8

#### Basic Information

Type : Electric  
 Basic Ability 1: Static  
 Basic Ability 2: Inner Focus  
 Adv Ability 1: Vital Spirit  
 Adv Ability 2: Motor Drive  
 High Ability: Thunder Boost

#### Evolution:

- 1 - Elekid
- 2 - Electabuzz Minimum 30
- 3 - Electivire Holding Electrizer Minimum 40

#### Size Information

Height : 2' 0" / 0.6m (Small)  
 Weight : 51.8 lbs. / 23.5kg (2)



#### Breeding Information

Gender Ratio : 75% M / 25% F  
 Egg Group : Humanshape  
 Average Hatch Rate: 13 Days

Diet : Ergovore, Herbivore  
 Habitat : Forest, Grassland, Urban

#### Capability List

Overland 4, Swim 2, Jump 1/1, Power 3, Intelligence 3, Zapper, Underdog

#### Skill List

Athl 2d6+1, Acro 2d6+1, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 2d6

#### Move List

##### Level Up Move List

- 1 Quick Attack - Normal
- 1 Leer - Normal
- 5 Thunder Shock - Electric
- 8 Low Kick - Fighting
- 12 Swift - Normal
- 15 Shock Wave - Electric
- 19 Thunder Wave - Electric
- 22 Electro Ball - Electric
- 26 Light Screen - Psychic
- 29 Thunder Punch - Electric
- 33 Discharge - Electric
- 36 Screech - Normal
- 40 Thunderbolt - Electric
- 43 Thunder - Electric

##### TM/HM Move List

06 Toxic, 10 Hidden Power, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 31 Brick Break, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 57 Charge Beam, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

##### Egg Move List

Barrier, Cross Chop, Dynamic Punch, Feint, Fire Punch, Focus Punch, Hammer Arm, Ice Punch, Karate Chop, Meditate, Rolling Kick

##### Tutor Move List

Body Slam, Counter, Covet, Double-Edge, Dual Chop, Electroweb, Fire Punch, Helping Hand, Ice Punch, Low Kick, Magnet Rise, Mega Kick, Mega Punch, Mud-Slap, Seismic Toss, Signal Beam, Sleep Talk, Snore, Swift, Thunder Punch, Uproar

## 140. ELECTABUZZ



### Base Stats:

Hit Points:	7
Attack:	8
Defense:	6
Special Attack:	10
Special Defense:	9
Speed:	11

### Basic Information

Type : Electric  
Basic Ability 1: Static  
Basic Ability 2: Inner Focus  
Adv Ability 1: Vital Spirit  
Adv Ability 2: Motor Drive  
High Ability: Thunder Boost

### Evolution:

- 1 - Elekid
- 2 - Electabuzz Minimum 30
- 3 - Electivire Holding Electrizer Minimum 40

### Size Information

Height : 3' 7" / 1.1m (Medium)  
Weight : 66.1 lbs. / 30kg (3)

### Breeding Information

Gender Ratio : 75% M / 25% F  
Egg Group : Humanshape

Diet : Ergovore, Omnivore  
Habitat : Forest, Grassland, Urban

### Capability List

Overland 7, Swim 3, Jump 1/2, Power 5, Intelligence 4, Zapper

### Skill List

Athl 4d6+1, Acro 3d6+1, Combat 3d6+2, Stealth 2d6+2, Percep 3d6, Focus 3d6

### Move List

#### Level Up Move List

- 5 Thunder Shock - Electric
- 8 Low Kick - Fighting
- 12 Swift - Normal
- 15 Shock Wave - Electric
- 19 Thunder Wave - Electric
- 22 Electro Ball - Electric
- 26 Light Screen - Psychic
- 29 Thunder Punch - Electric
- 36 Discharge - Electric
- 42 Screech - Normal
- 49 Thunderbolt - Electric
- 55 Thunder - Electric

#### TM/HM Move List

A4 Strength, 06 Toxic, 10 Hidden Power, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 31 Brick Break, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, 57 Charge Beam, 68 Giga Impact, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Body Slam, Counter, Covet, Double-Edge, Dual Chop, Electroweb, Fire Punch, Focus Punch, Helping Hand, Ice Punch, Iron Tail, Low Kick, Magnet Rise, Mega Kick, Mega Punch, Mud-Slap, Seismic Toss, Signal Beam, Sleep Talk, Snore, Swift, Thunder Punch, Uproar

## 141. ELECTIVIRE



### Base Stats:

Hit Points:	8
Attack:	12
Defense:	7
Special Attack:	10
Special Defense:	9
Speed:	10

### Basic Information

Type : Electric  
Basic Ability 1: Static  
Basic Ability 2: Inner Focus  
Adv Ability 1: Vital Spirit  
Adv Ability 2: Motor Drive  
High Ability: Thunder Boost

### Evolution:

- 1 - Elekid
- 2 - Electabuzz Minimum 30
- 3 - Electivire Holding Electrizer Minimum 40

### Size Information

Height : 5' 11" / 1.8m (Large)  
Weight : 305.6 lbs. / 138.6kg (5)

### Breeding Information

Gender Ratio : 75% M / 25% F  
Egg Group : Humanshape

Diet : Ergovore, Omnivore

Habitat : Forest, Grassland, Urban

### Capability List

Overland 7, Swim 3, Jump 2/3, Power 7, Intelligence 5, Zapper

### Skill List

Athl 5d6+2, Acro 4d6+1, Combat 4d6+2, Stealth 3d6+2, Percep 4d6, Focus 3d6

### Move List

#### Level Up Move List

- 5 Thunder Shock - Electric
- 8 Low Kick - Fighting
- 12 Swift - Normal
- 15 Shock Wave - Electric
- 19 Thunder Wave - Electric
- 22 Electro Ball - Electric
- 26 Light Screen - Psychic
- 29 Thunder Punch - Electric
- 36 Discharge - Electric
- 42 Screech - Normal
- 49 Thunderbolt - Electric
- 55 Thunder - Electric
- 62 Giga Impact - Normal
- 65 Electric Terrain - Electric

#### TM/HM Move List

A4 Strength, 06 Toxic, 10 Hidden Power, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 28 Dig, 29 Psychic, 31 Brick Break, 32 Double Team, 35 Flamethrower, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, 57 Charge Beam, 68 Giga Impact, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Body Slam, Counter, Covet, Double-Edge, Electric Terrain (N), Fire Punch(N), Focus Punch, Helping Hand, Ice Punch, Ion Deluge (N), Iron Tail, Low Kick(N), Magnet Rise, Mega Kick, Mega Punch, Mud-Slap, Rock Climb, Seismic Toss, Signal Beam, Sleep Talk, Snore, Swift, Thunder Punch, Uproar



## 142. MAGBY



### Base Stats:

Hit Points:	5
Attack:	8
Defense:	4
Special Attack:	7
Special Defense:	6
Speed:	8

### Basic Information

Type : Fire  
Basic Ability 1: Flame Body  
Basic Ability 2: Oblivious  
Adv Ability 1: Vital Spirit  
Adv Ability 2: Flash Fire  
High Ability: Ignition Boost

### Evolution:

- 1 - Magby
- 2 - Magmar Minimum 30
- 3 - Magmortar Holding Magmarizer Minimum 40

### Size Information

Height : 2' 4" / 0.7m (Small)  
Weight : 47.2 lbs. / 21.4kg (2)



### Breeding Information

Gender Ratio : 75% M / 25% F  
Egg Group : Humanshape  
Average Hatch Rate: 13 Days

Diet : Herbivore

Habitat : Cave, Mountain

### Capability List

Overland 4, Swim 2, Jump 1/1, Power 3, Intelligence 3, Egg Warmer, Underdog

### Skill List

Athl 2d6+1, Acro 2d6, Combat 1d6+1, Stealth 1d6, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Smog - Poison
- 1 Leer - Normal
- 5 Ember - Fire
- 8 Smokescreen - Normal
- 12 Feint Attack - Dark
- 15 Fire Spin - Fire
- 19 Clear Smog - Poison
- 22 Flame Burst - Fire
- 26 Confuse Ray - Ghost
- 29 Fire Punch - Fire
- 33 Lava Plume - Fire
- 36 Sunny Day - Fire
- 40 Flamethrower - Fire
- 43 Fire Blast - Fire

#### TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 27 Return, 29 Psychic, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 46 Thief, 48 Round, 50 Overheat, 56 Fling, 59 Incinerate, 61 Will-O-Wisp, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Egg Move List

Barrier, Belch, Belly Drum, Cross Chop, Dynamic Punch, Flare Blitz, Focus Energy, Iron Tail, Karate Chop, Mach Punch, Mega Punch, Power Swap, Screech, Thunder Punch

#### Tutor Move List

Body Slam, Counter, Covet, Double-Edge, Dual Chop, Fire Punch, Focus Punch, Heat Wave, Helping Hand, Iron Tail, Mega Kick, Mud-Slap, Seismic Toss, Sleep Talk, Snore, Thunder Punch, Up roar

## 143. MAGMAR



### Base Stats:

Hit Points:	7
Attack:	10
Defense:	6
Special Attack:	10
Special Defense:	9
Speed:	10

### Basic Information

Type : Fire

Basic Ability 1: Flame Body

Basic Ability 2: Oblivious

Adv Ability 1: Vital Spirit

Adv Ability 2: Flash Fire

High Ability: Ignition Boost

1 - Magby

2 - Magmar Minimum 30

3 - Magmortar Holding Magmarizer Minimum 40

### Size Information

Height : 4' 3" / 1.3m (Medium)

Weight : 98.1 lbs. / 44.5kg (3)

### Breeding Information

Gender Ratio : 75% M / 25% F

Egg Group : Humanshape

Diet : Omnivore

Habitat : Cave, Mountain

### Capability List

Overland 5, Swim 3, Jump 1/1, Power 5, Intelligence 4, Egg Warmer, Firestarter, Glow, Heater

### Skill List

Athl 3d6+3, Acro 2d6, Combat 3d6, Stealth 1d6, Percep 3d6, Focus 3d6+2

### Move List

#### Level Up Move List

- 5 Ember - Fire
- 8 Smokescreen - Normal
- 12 Feint Attack - Dark
- 15 Fire Spin - Fire
- 19 Clear Smog - Poison
- 22 Flame Burst - Fire
- 26 Confuse Ray - Ghost
- 29 Fire Punch - Fire
- 36 Lava Plume - Fire
- 42 Sunny Day - Fire
- 49 Flamethrower - Fire
- 55 Fire Blast - Fire

#### TM/HM Move List

A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, 27 Return, 29 Psychic, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 50 Overheat, 52 Focus Blast, 56 Fling, 59 Incinerate, 61 Will-O-Wisp, 68 Giga Impact, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Body Slam, Counter, Covet, Double-Edge, Dual Chop, Dynamic Punch, Fire Punch, Focus Punch, Heat Wave, Helping Hand, Iron Tail, Low Kick, Mega Kick, Mega Punch, Mud-Slap, Seismic Toss, Sleep Talk, Smog, Snore, Thunder Punch, Uproar

## 144. MAGMORTAR



### Base Stats:

Hit Points:	8
Attack:	10
Defense:	7
Special Attack:	13
Special Defense:	10
Speed:	8

### Basic Information

Type : Fire  
Basic Ability 1: Flame Body  
Basic Ability 2: Oblivious  
Adv Ability 1: Vital Spirit  
Adv Ability 2: Flash Fire  
High Ability: Ignition Boost

### Evolution:

- 1 - Magby
- 2 - Magmar Minimum 30
- 3 - Magmortar Holding Magmarizer Minimum 40

### Size Information

Height : 5' 3" / 1.6m (Large)  
Weight : 149.9 lbs. / 68kg (4)

### Breeding Information

Gender Ratio : 75% M / 25% F  
Egg Group : Humanshape

Diet : Omnivore

Habitat : Cave, Mountain

### Capability List

Overland 6, Swim 4, Jump 1/2, Power 6, Intelligence 5, Egg Warmer, Firestarter, Glow, Heater

### Skill List

Athl 4d6+3, Acro 3d6, Combat 4d6+2, Stealth 1d6, Percep 4d6, Focus 4d6+2

### Move List

#### Level Up Move List

- 5 Ember - Fire
- 8 Smokescreen - Normal
- 12 Feint Attack - Dark
- 15 Fire Spin - Fire
- 19 Clear Smog - Poison
- 22 Flame Burst - Fire
- 26 Confuse Ray - Ghost
- 29 Fire Punch - Fire
- 36 Lava Plume - Fire
- 42 Sunny Day - Fire
- 49 Flamethrower - Fire
- 55 Fire Blast - Fire
- 62 Hyper Beam - Normal

#### TM/HM Move List

A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 26 Earthquake, 27 Return, 29 Psychic, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 41 Torment, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 50 Overheat, 52 Focus Blast, 56 Fling, 59 Incinerate, 61 Will-O-Wisp, 68 Giga Impact, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Body Slam, Counter, Covet, Double-Edge, Dual Chop, Dynamic Punch, Fire Punch, Focus Punch, Heat Wave, Helping Hand, Iron Tail, Low Kick, Mega Kick, Mega Punch, Mud-Slap, Rock Climb, Seismic Toss, Sleep Talk, Smog(N), Snore, Thunder Punch(N), Uproar

# 145. POLIWAG



### Base Stats:

Hit Points:	4
Attack:	5
Defense:	4
Special Attack:	4
Special Defense:	4
Speed:	9

### Basic Information

Type : Water  
 Basic Ability 1: Damp  
 Basic Ability 2: Water Absorb  
 Adv Ability 1: Swift Swim  
 Adv Ability 2: Gulp  
 High Ability: Hypnotic

### Evolution:

- 1 - Poliwhirl
- 2 - Poliwhirl Minimum 25
- 3 - Poliwrath Water Stone
- 3 - Politoed Holding King's Rock Minimum 30

### Size Information

Height : 2' 0" / 0.6m (Small)  
 Weight : 27.3 lbs. / 12.4kg (2)



### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Water 1  
 Average Hatch Rate: 10 Days

Diet : Herbivore  
 Habitat : Freshwater, Marsh

### Capability List

Overland 3, Swim 4, Jump 1/1, Power 2, Intelligence 3, Fountain, Gilled, Underdog

### Skill List

Athl 2d6+1, Acro 2d6, Combat 1d6, Stealth 2d6, Percep 2d6+1, Focus 2d6

### Move List

#### Level Up Move List

- 1 Water Sport - Water
- 5 Bubble - Water
- 8 Hypnosis - Psychic
- 11 Water Gun - Water
- 15 Double Slap - Normal
- 18 Rain Dance - Water
- 21 Body Slam - Normal
- 25 Bubble Beam - Water
- 28 Mud Shot - Ground
- 31 Belly Drum - Normal
- 35 Wake-Up Slap - Fighting
- 38 Hydro Pump - Water
- 41 Mud Bomb - Ground

#### TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 29 Psychic, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 55 Scald, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Egg Move List

Bubble Beam, Encore, Endeavor, Endure, Haze, Ice Ball, Mind Reader, Mist, Mud Shot, Refresh, Splash, Water Pulse, Water Sport

#### Tutor Move List

Dive, Defense Curl, Double-Edge, Endeavor, Helping Hand, Icy Wind, Sleep Talk, Snore, Water Pulse

## 146. POLIWHIRL



### Base Stats:

Hit Points:	7
Attack:	7
Defense:	7
Special Attack:	5
Special Defense:	5
Speed:	9

### Basic Information

Type : Water

Basic Ability 1: Damp

Basic Ability 2: Water Absorb

Adv Ability 1: Swift Swim

Adv Ability 2: Run Away

High Ability: Hypnotic

Evolution:

1 - Poliwhag

2 - Poliwhirl Minimum 25

3 - Poliwrath Water Stone

3 - Holding King's Rock Minimum 30

### Size Information

Height : 3' 3" / 1m (Medium)

Weight : 44.1 lbs. / 20kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Water 1

Diet : Herbivore

Habitat : Freshwater, Marsh

### Capability List

Overland 4, Swim 5, Jump 1/2, Power 4, Intelligence 4, Fountain, Gilled, Underdog

### Skill List

Athl 3d6+1, Acro 3d6+2, Combat 3d6, Stealth 2d6+1, Percep 2d6+1, Focus 3d6+2

### Move List

#### Level Up Move List

- 5 Bubble - Water
- 8 Hypnosis - Psychic
- 11 Water Gun - Water
- 15 Double Slap - Normal
- 18 Rain Dance - Water
- 21 Body Slam - Normal
- 27 Bubble Beam - Water
- 32 Mud Shot - Ground
- 37 Belly Drum - Normal
- 43 Wake-Up Slap - Fighting
- 48 Hydro Pump - Water
- 53 Mud Bomb - Ground

#### TM/HM Move List

A3 Surf, A4 Strength, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 29 Psychic, 31 Brick Break, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 55 Scald, 56 Fling, 78 Bulldoze, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Counter, Dive, Defense Curl, Double-Edge, Endeavor, Focus Punch, Helping Hand, Ice Punch, Icy Wind, Mega Kick, Mega Punch, Metronome, Mud-Slap, Seismic Toss, Sleep Talk, Snore, Water Pulse

## 147. POLIWRATH



### Base Stats:

Hit Points:	9
Attack:	10
Defense:	10
Special Attack:	7
Special Defense:	9
Speed:	7

### Basic Information

Type : Water / Fighting  
Basic Ability 1: Damp  
Basic Ability 2: Water Absorb  
Adv Ability 1: Swift Swim  
Adv Ability 2: Guts  
High Ability: Hypnotic

### Evolution:

- 1 - Poliwhag
- 2 - Poliwhirl Minimum 25
- 3 - Poliwrath Water Stone Minimum 30

### Size Information

Height : 4' 3" / 1.3m (Medium)  
Weight : 119 lbs. / 54kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 1

Diet : Herbivore

Habitat : Freshwater, Marsh

### Capability List

Overland 7, Swim 7, Jump 1/2, Power 5, Intelligence 5, Fountain, Gilled

### Skill List

Athl 5d6+2, Acro 3d6+3, Combat 4d6+1, Stealth 2d6+1, Percep 3d6+1, Focus 4d6+2

### Move List

#### Level Up Move List

- 23 Dynamic Punch - Fighting
- 43 Mind Reader - Normal
- 53 Circle Throw - Fighting

#### TM/HM Move List

A3 Surf, A4 Strength, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 08 Bulk Up, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 29 Psychic, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 52 Focus Blast, 55 Scald, 56 Fling, 66 Payback, 68 Giga Impact, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Body Slam, Bubble Beam(N), Counter, Dive, Defense Curl, Double Slap(N), Double-Edge, Endeavor, Focus Punch, Helping Hand, Hypnosis(N), Ice Punch, Icy Wind, Mega Kick, Mega Punch, Metronome, Mud-Slap, Seismic Toss, Submission(N), Sleep Talk, Snore, Vacuum Wave, Water Gun, Water Pulse, Work Up

## 148. POLITOED



### Base Stats:

Hit Points:	9
Attack:	8
Defense:	8
Special Attack:	9
Special Defense:	10
Speed:	7

### Basic Information

Type : Water  
Basic Ability 1: Damp  
Basic Ability 2: Water Absorb  
Adv Ability 1: Wash Away  
Adv Ability 2: Drizzle  
High Ability: Hypnotic

### Evolution:

- 1 - Poliwhag
- 2 - Poliwhirl Minimum 25
- 3 - Politoed Holding King's Rock Minimum 30

### Size Information

Height : 3' 7" / 1.1m (Medium)  
Weight : 74.7 lbs. / 33.9kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 1

Diet : Herbivore

Habitat : Freshwater, Marsh

### Capability List

Overland 5, Swim 8, Jump 3/4, Power 4, Intelligence 5, Fountain, Gilled, Pack Mon

### Skill List

Athl 4d6+2, Acro 5d6+3, Combat 3d6+2, Stealth 2d6+1, Percep 3d6+1, Focus 4d6+2

### Move List

#### Level Up Move List

- 27 Swagger - Normal
- 37 Bounce - Flying
- 48 Hyper Voice - Normal

#### TM/HM Move List

A3 Surf, A4 Strength, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 29 Psychic, 31 Brick Break, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 52 Focus Blast, 55 Scald, 56 Fling, 66 Payback, 68 Giga Impact, 78 Bulldoze, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Body Slam, Bounce, Bubble Beam(N), Counter, Dive, Defense Curl, Double Slap(N), Double-Edge, Dynamic Punch, Endeavor, Focus Punch, Helping Hand, Hyper Voice, Hypnosis(N), Ice Punch, Icy Wind, Mega Kick, Mega Punch, Metronome, Mud-Slap, Perish Song(N), Seismic Toss, Sleep Talk, Snore, Water Gun, Water Pulse

## 149. AZURILL



### Base Stats:

Hit Points:	5
Attack:	2
Defense:	4
Special Attack:	2
Special Defense:	4
Speed:	2

### Basic Information

Type : Normal / Fairy  
Basic Ability 1: Thick Fat  
Adv Ability 1: Aqua Boost  
Adv Ability 2: Huge Power  
Adv Ability 3: Sap Sipper  
High Ability: Wave Rider

### Evolution:

- 1 - Azurill
- 2 - Marill Minimum 10
- 3 - Azumarill Minimum 20

### Size Information

Height : 0' 8" / 0.2m (Small)  
Weight : 4.4 lbs. / 2kg (1)

### Breeding Information

Gender Ratio : 25% M / 75% F  
Egg Group : Water 1 / Fairy  
Average Hatch Rate: 4 Days

Diet : Herbivore

Habitat : Freshwater



### Capability List

Overland 3, Swim 3, Jump 1/1, Power 1, Intelligence 2, Fountain, Underdog

### Skill List

Athl 2d6+1, Acro 2d6+1, Combat 1d6, Stealth 2d6+2, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Splash - Normal
- 1 Bubble - Water
- 2 Tail Whip - Normal
- 5 Water Sport - Water
- 7 Water Gun - Water
- 10 Charm - Fairy
- 13 Bubble Beam - Water
- 16 Helping Hand - Normal
- 20 Slam - Normal
- 23 Bounce - Flying

#### TM/HM Move List

A3 Surf, A5 Waterfall, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Egg Move List

Amnesia, Aqua Jet, Belly Drum, Body Slam, Encore, Fake Tears, Future Sight, Light Screen, Muddy Water, Perish Song, Present, Refresh, Sing, Slam, Soak, Substitute, Superpower, Supersonic, Tickle, Water Sport

#### Tutor Move List

Body Slam, Bounce, Camouflage, Copycat, Covet, Defense Curl, Double-Edge, Helping Hand, Hyper Voice, Icy Wind, Iron Tail, Knock Off, Mud-Slap, Rollout, Sleep Talk, Snore, Swift, Uproar, Water Pulse, Whirlpool, Work Up



## 150. MARILL



### Base Stats:

Hit Points:	7
Attack:	2
Defense:	5
Special Attack:	2
Special Defense:	5
Speed:	4

### Basic Information

Type : Water / Fairy  
Basic Ability 1: Thick Fat  
Adv Ability 1: Aqua Boost  
Adv Ability 2: Huge Power  
Adv Ability 3: Sap Sipper  
High Ability: Wave Rider

### Evolution:

- 1 - Azurill
- 2 - Marill Minimum 10
- 3 - Azumarill Minimum 20

### Size Information

Height : 1' 4" / 0.4m (Small)  
Weight : 18.7 lbs. / 8.5kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 1 / Fairy

Diet : Herbivore  
Habitat : Freshwater

### Capability List

Overland 4, Swim 4, Jump 1/2, Power 2, Intelligence

3, Fountain, Underdog

### Skill List

Athl 3d6+1, Acro 2d6+1, Combat 1d6+2, Stealth 2d6+2, Percep 3d6+1, Focus 3d6

### Move List

#### Level Up Move List

- 2 Tail Whip - Normal
- 5 Water Sport - Water
- 7 Water Gun - Water
- 10 Defense Curl - Normal
- 10 Rollout - Rock
- 13 Bubble Beam - Water
- 16 Helping Hand - Normal
- 20 Aqua Tail - Water
- 23 Double-Edge - Normal
- 28 Aqua Ring - Water
- 31 Rain Dance - Water
- 37 Superpower - Fighting
- 40 Hydro Pump - Water
- 45 Play Rough - Fairy

#### TM/HM Move List

A3 Surf, A4 Strength, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 56 Fling, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Aqua Tail, Body Slam, Bounce, Covet, Defense Curl, Dive, Double-Edge, Dynamic Punch, Focus Punch, Helping Hand, Hyper Voice, Ice Punch, Icy Wind, Iron Tail, Knock Off, Mega Kick, Mega Punch, Mud-Slap, Rollout, Seismic Toss, Sleep Talk, Snore, Superpower, Swift, Uproar, Water Pulse, Work Up

### 151. AZUMARILL



#### Base Stats:

Hit Points: 10  
 Attack: 5  
 Defense: 8  
 Special Attack: 6  
 Special Defense: 8  
 Speed: 5

#### Basic Information

Type : Water / Fairy  
 Basic Ability 1: Thick Fat  
 Adv Ability 1: Aqua Boost  
 Adv Ability 2: Huge Power  
 Adv Ability 3: Sap Sipper  
 High Ability: Wave Rider

#### Evolution:

1 - Azurill  
 2 - Marill Minimum 10  
 3 - Azumarill Minimum 20

#### Size Information

Height : 2' 7" / 0.8m (Small)  
 Weight : 62.8 lbs. / 28.5kg (3)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Water 1 / Fairy

Diet : Herbivore

Habitat : Freshwater

#### Capability List

Overland 5, Swim 5, Jump 1/2, Power 4, Intelligence

4, Fountain

#### Skill List

Athl 4d6+2, Acro 3d6+1, Combat 2d6+2, Stealth 3d6+2, Percep 4d6+1, Focus 3d6+2

#### Move List

##### Level Up Move List

2 Tail Whip - Normal  
 5 Water Sport - Water  
 7 Water Gun - Water  
 10 Defense Curl - Normal  
 10 Rollout - Rock  
 13 Bubble Beam - Water  
 16 Helping Hand - Normal  
 21 Aqua Tail - Water  
 25 Double-Edge - Normal  
 31 Aqua Ring - Water  
 35 Rain Dance - Water  
 42 Superpower - Fighting  
 46 Hydro Pump - Water  
 50 Play Rough - Fairy

##### TM/HM Move List

A3 Surf, A4 Strength, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, 55 Scald, 56 Fling, 68 Giga Impact, 78 Bulldoze, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

##### Tutor Move List

Aqua Tail, Body Slam, Bounce, Covet, Defense Curl, Dive, Double-Edge, Dynamic Punch, Focus Punch, Helping Hand, Hyper Voice, Ice Punch, Icy Wind, Iron Tail, Knock Off, Mega Kick, Mega Punch, Mud-Slap, Rollout, Seismic Toss, Sleep Talk, Snore, Superpower, Swift, Uproar, Water Pulse, Work Up

## 152. TYMPOLE



### Base Stats:

Hit Points:	5
Attack:	5
Defense:	4
Special Attack:	5
Special Defense:	4
Speed:	6

### Basic Information

Type : Water

Basic Ability 1: Water Absorb

Basic Ability 2: Mud Dweller

Adv Ability 1: Swift Swim

Adv Ability 2: Hydration

High Ability: Refreshing Veil

Evolution:

1 - Tympole

2 - Palpitoad Minimum 20

3 - Seismitoad Minimum 35

### Size Information

Height : 1' 8" / 0.5m (Small)

Weight : 9.9 lbs. / 4.5kg (1)



### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Water 1

Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Freshwater, Marsh

### Capability List

Overland 3, Swim 3, Jump 1/1, Power 1, Intelligence 2, Fountain, Underdog

### Skill List

Athl 2d6, Acro 3d6+1, Combat 1d6, Stealth 2d6+2, Percep 2d6+1, Focus 2d6

### Move List

#### Level Up Move List

- 1 Bubble - Water
- 1 Growl - Normal
- 5 Supersonic - Normal
- 9 Round - Normal
- 12 Bubble Beam - Water
- 16 Mud Shot - Ground
- 20 Aqua Ring - Water
- 23 Uproar - Normal
- 27 Muddy Water - Water
- 31 Rain Dance - Water
- 34 Flail - Normal
- 38 Echoed Voice - Normal
- 42 Hydro Pump - Water
- 45 Hyper Voice - Normal

#### TM/HM Move List

A3 Surf, 06 Toxic, 07 Hail, 10 Hidden Power, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 55 Scald, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Egg Move List

After You, Earth Power, Mist, Mud Bomb, Mud Sport, Refresh, Sleep Talk, Snore, Water Pulse

#### Tutor Move List

Bounce, Earth Power, Endeavor, Hyper Voice, Icy Wind, Sleep Talk, Snore, Uproar

## 153. PALPITOAD



### Base Stats:

Hit Points:	8
Attack:	7
Defense:	6
Special Attack:	7
Special Defense:	6
Speed:	7

### Basic Information

Type : Water / Ground  
Basic Ability 1: Water Absorb  
Basic Ability 2: Mud Dweller  
Adv Ability 1: Swift Swim  
Adv Ability 2: Hydration  
High Ability: Refreshing Veil

### Evolution:

- 1 - Tympole
- 2 - Palpitoad Minimum 20
- 3 - Seismitoad Minimum 35

### Size Information

Height : 2' 07" / 0.8m (Small)  
Weight : 37.5 lbs. / 17kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 1

Diet : Herbivore

Habitat : Freshwater, Marsh

### Capability List

Overland 4, Swim 4, Jump 2/2, Power 3, Intelligence 3, Fountain, Underdog

### Skill List

Athl 3d6+2, Acro 4d6+2, Combat 2d6, Stealth 2d6, Percep 3d6+1, Focus 3d6

### Move List

#### Level Up Move List

- 5 Supersonic - Normal
- 9 Round - Normal
- 12 Bubble Beam - Water
- 16 Mud Shot - Ground
- 20 Aqua Ring - Water
- 23 Uproar - Normal
- 28 Muddy Water - Water
- 33 Rain Dance - Water
- 37 Flail - Normal
- 42 Echoed Voice - Normal
- 47 Hydro Pump - Water
- 51 Hyper Voice - Normal

#### TM/HM Move List

A3 Surf, 06 Toxic, 07 Hail, 10 Hidden Power, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 55 Scald, 78 Bulldoze, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Bounce, Earth Power, Endeavor, Gastro Acid, Hyper Voice, Icy Wind, Sleep Talk, Snore, Stealth Rock, Uproar

## 154. SEISMITOAD



### Base Stats:

Hit Points:	11
Attack:	9
Defense:	8
Special Attack:	9
Special Defense:	8
Speed:	7

### Basic Information

Type : Water / Ground

Basic Ability 1: Water Absorb

Basic Ability 2: Mud Dweller

Adv Ability 1: Swift Swim

Adv Ability 2: Poison Touch

High Ability: Refreshing Veil

Evolution:

1 - Tympole

2 - Palpitoad Minimum 20

3 - Seismitoad Minimum 35

### Size Information

Height : 4' 11" / 1.5m (Medium)

Weight : 136.7 lbs. / 62kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Water 1

Diet : Herbivore

Habitat : Freshwater, Marsh

### Capability List

Overland 6, Swim 5, Jump 2/3, Power 6, Intelligence 4, Fountain, Groundshaper

### Skill List

Athl 5d6+2, Acro 4d6+2, Combat 3d6+2, Stealth 2d6, Percep 3d6+1, Focus 3d6+1

### Move List

#### Level Up Move List

- 5 Supersonic - Normal
- 9 Round - Normal
- 12 Bubble Beam - Water
- 16 Mud Shot - Ground
- 20 Aqua Ring - Water
- 23 Uproar - Normal
- 28 Muddy Water - Water
- 33 Rain Dance - Water
- 36 Acid - Poison
- 39 Flail - Normal
- 44 Drain Punch - Fighting
- 49 Echoed Voice - Normal
- 53 Hydro Pump - Water
- 59 Hyper Voice - Normal

#### TM/HM Move List

A3 Surf, A4 Strength, 06 Toxic, 07 Hail, 09 Venoshock, 10 Hidden Power, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 52 Focus Blast, 55 Scald, 56 Fling, 66 Payback, 68 Giga Impact, 78 Bulldoze, 80 Rock Slide, 83 Infestation, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Bounce, Drain Punch, Earth Power, Endeavor, Gastro Acid, Hyper Voice, Ice Punch, Icy Wind, Knock Off, Low Kick, Sleep Talk, Snore, Stealth Rock, Uproar

## 155. HORSEA



### Base Stats:

Hit Points:	3
Attack:	4
Defense:	7
Special Attack:	7
Special Defense:	3
Speed:	6

### Basic Information

Type : Water  
Basic Ability 1: Sniper  
Adv Ability 1: Damp  
Adv Ability 2: Swift Swim  
Adv Ability 3: Multiscale  
High Ability: Spray Down

### Evolution:

- 1 - Horsea
- 2 - Seadra Minimum 30
- 3 - Kingdra Holding Dragon Scale Minimum 40

### Size Information

Height : 1' 4" / 0.4m (Small)  
Weight : 17.6 lbs. / 8kg (1)



### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 1 / Dragon  
Average Hatch Rate: 10 Days

Diet : Herbivore  
Habitat : Ocean

### Capability List

Overland 2, Swim 5, Jump 1/1, Power 1,  
Intelligence 3, Fountain, Gilled, Underdog

### Skill List

Athl 2d6, Acro 2d6, Combat 1d6+1, Stealth 2d6,  
Percep 2d6,  
Focus 2d6+1

### Move List

#### Level Up Move List

- 1 Bubble - Water
- 4 Smokescreen - Normal
- 8 Leer - Normal
- 11 Water Gun - Water
- 14 Focus Energy - Normal
- 18 Bubble Beam - Water
- 23 Agility - Psychic
- 26 Twister - Dragon
- 30 Brine - Water
- 35 Hydro Pump - Water
- 38 Dragon Dance - Dragon
- 42 Dragon Pulse - Dragon

#### TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon

#### Egg Move List

Aurora Beam, Clear Smog, Disable, Dragon Rage, Dragon Breath, Flail, Muddy Water, Octazooka, Outrage, Razor Wind, Signal Beam, Splash, Water Pulse

#### Tutor Move List

Bounce, Dive, Double-Edge, Dragon Pulse, Icy Wind, Outrage, Signal Beam, Sleep Talk, Snore, Swift, Twister

## 156. SEADRA



### Base Stats:

Hit Points:	6
Attack:	7
Defense:	10
Special Attack:	10
Special Defense:	5
Speed:	9

### Basic Information

Type : Water  
Basic Ability 1: Sniper  
Adv Ability 1: Damp  
Adv Ability 2: Poison Point  
Adv Ability 3: Multiscale  
High Ability: Spray Down

### Evolution:

- 1 - Horsea
- 2 - Seadra Minimum 30
- 3 - Kingdra Holding Dragon Scale Minimum 40

### Size Information

Height : 3' 11" / 1.2m (Medium)  
Weight : 55.1 lbs. / 25kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 1 / Dragon

Diet : Herbivore  
Habitat : Ocean

### Capability List

Overland 3, Swim 6, Jump 1/2, Power 3, Intelligence 4, Fountain, Gilled

### Skill List

Athl 3d6+1, Acro 2d6, Combat 3d6, Stealth 2d6, Percep 2d6+2, Focus 3d6+2

### Move List

#### Level Up Move List

- 4 Smokescreen - Normal
- 8 Leer - Normal
- 11 Water Gun - Water
- 14 Focus Energy - Normal
- 18 Bubble Beam - Water
- 23 Agility - Psychic
- 26 Twister - Dragon
- 30 Brine - Water
- 40 Hydro Pump - Water
- 48 Dragon Dance - Dragon
- 57 Dragon Pulse - Dragon

#### TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 68 Giga Impact, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon

#### Tutor Move List

Bounce, Dive, Double-Edge, Dragon Pulse, Icy Wind, Outrage, Signal Beam, Sleep Talk, Snore, Swift, Twister, Water Pulse

## 157. KINGDRA



### Base Stats:

Hit Points:	8
Attack:	10
Defense:	10
Special Attack:	10
Special Defense:	10
Speed:	9

### Basic Information

Type : Water / Dragon  
Basic Ability 1: Sniper  
Adv Ability 1: Damp  
Adv Ability 2: Poison Point  
Adv Ability 3: Multiscale  
High Ability: Spray Down

### Evolution:

- 1 - Horsea
- 2 - Seadra Minimum 30
- 3 - Kingdra Holding Dragon Scale Minimum 40

### Size Information

Height : 5' 11" / 1.8m (Medium)  
Weight : 335.1 lbs. / 152kg (5)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 1 / Dragon

Diet : Herbivore

Habitat : Ocean

### Capability List

Overland 3, Swim 8, Jump 2/2, Power 6,  
Intelligence 5, Fountain, Gilled, Mountable 1

### Skill List

Athl 5d6+1, Acro 3d6, Combat 4d6+2, Stealth 2d6,  
Percep 3d6+2, Focus 4d6+2

### Move List

#### Level Up Move List

- 4 Smokescreen - Normal
- 8 Leer - Normal
- 11 Water Gun - Water
- 14 Focus Energy - Normal
- 18 Bubble Beam - Water
- 23 Agility - Psychic
- 26 Twister - Dragon
- 30 Brine - Water
- 40 Hydro Pump - Water
- 48 Dragon Dance - Dragon
- 57 Dragon Pulse - Dragon

#### TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 60 Quash, 68 Giga Impact, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon

#### Tutor Move List

Bounce, Dive, Double-Edge, Draco Meteor, Dragon Pulse (N), Icy Wind, Outrage, Signal Beam, Sleep Talk, Snore, Swift, Twister, Water Pulse, Yawn(N)



158. SPHEAL



Base Stats:

Hit Points: 7  
 Attack: 4  
 Defense: 5  
 Special Attack: 6  
 Special Defense: 5  
 Speed: 3

Basic Information

Type : Ice / Water  
 Basic Ability 1: Thick Fat  
 Adv Ability 1: Ice Body  
 Adv Ability 2: Oblivious  
 Adv Ability 3: Deep Sleep  
 High Ability: Snow Cloak

Evolution:

1 - Spheal  
 2 - Sealeo Minimum 30  
 3 - Walrein Minimum 45

Size Information

Height : 2' 7" / 0.8m (Small)  
 Weight : 87.1 lbs. / 39.5kg (3)

Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Water 1 / Field  
 Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Arctic, Ocean, Tundra



Capability List

Overland 3, Swim 4, Jump 2/2, Power 1, Intelligence 3, Naturewalk (Tundra), Underdog

Skill List

Athl 2d6, Acro 2d6+2, Combat 2d6, Stealth 3d6, Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Defense Curl - Normal
- 1 Growl - Normal
- 1 Powder Snow - Ice
- 1 Water Gun - Water
- 7 Encore - Normal
- 13 Ice Ball - Ice
- 19 Body Slam - Normal
- 25 Aurora Beam - Ice
- 31 Hail - Ice
- 37 Rest - Psychic
- 37 Snore - Normal
- 43 Blizzard - Ice
- 49 Sheer Cold - Ice

TM/HM Move List

A3 Surf, A4 Strength, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 78 Bulldoze, 79 Frost Breath, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

Egg Move List

Aqua Ring, Belly Drum, Curse, Fissure, Rock Slide, Rollout, Signal Beam, Sleep Talk, Spit Up, Stockpile, Swallow, Water Pulse, Water Sport, Yawn

Tutor Move List

Aqua Tail, Brine, Dive, Double-Edge, Icy Wind, Iron Tail, Mud-Slap, Rollout, Signal Beam, Sleep Talk, Snore, Super Fang, Water Pulse

## 159. SEALEO



### Base Stats:

Hit Points:	9
Attack:	6
Defense:	7
Special Attack:	8
Special Defense:	7
Speed:	5

### Basic Information

Type : Ice / Water  
Basic Ability 1: Thick Fat  
Adv Ability 1: Ice Body  
Adv Ability 2: Oblivious  
Adv Ability 3: Deep Sleep  
High Ability: Snow Cloak

### Evolution:

- 1 - Spheal
- 2 - Sealeo Minimum 30
- 3 - Walrein Minimum 45

### Size Information

Height : 3' 7" / 1.1m (Medium)  
Weight : 193.1 lbs. / 87.6kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 1 / Field

Diet : Omnivore

Habitat : Arctic, Ocean, Tundra

### Capability List

Overland 4, Swim 6, Jump 1/1, Power 4, Intelligence

3, Naturewalk (Tundra), Underdog

### Skill List

Athl 3d6+2, Acro 2d6+2, Combat 3d6, Stealth 2d6,  
Percep 2d6, Focus 3d6

### Move List

#### Level Up Move List

- 7 Encore - Normal
- 13 Ice Ball - Ice
- 19 Body Slam - Normal
- 25 Aurora Beam - Ice
- 31 Hail - Ice
- 32 Swagger - Normal
- 39 Rest - Psychic
- 39 Snore - Normal
- 47 Blizzard - Ice
- 55 Sheer Cold - Ice

#### TM/HM Move List

A3 Surf, A4 Strength, A5 Waterfall, A6 Dive,  
05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice  
Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21  
Frustration, 26 Earthquake, 27 Return, 32 Double  
Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract,  
48 Round, 49 Echoed Voice, 78 Bulldoze, 79 Frost  
Breath, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90  
Substitute, 94 Rock Smash

#### Tutor Move List

Aqua Tail, Brine, Dive, Double-Edge, Icy  
Wind, Iron Tail, Mud-Slap, Rollout, Signal Beam,  
Sleep Talk, Snore, Super Fang, Water Pulse

## 160. WALREIN



### Base Stats:

Hit Points:	11
Attack:	8
Defense:	9
Special Attack:	10
Special Defense:	9
Speed:	7

### Basic Information

Type : Ice / Water  
Basic Ability 1: Thick Fat  
Adv Ability 1: Ice Body  
Adv Ability 2: Oblivious  
Adv Ability 3: Deep Sleep  
High Ability: Snow Cloak

### Evolution:

- 1 - Spheal
- 2 - Sealeo Minimum 30
- 3 - Walrein Minimum 45

### Size Information

Height : 4' 7" / 1.4m (Large)  
Weight : 332 lbs. / 150.6kg (5)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 1 / Field  
Average Hatch Rate: 10 Days

Diet : Omnivore

Habitat : Arctic, Ocean, Tundra

### Capability List

Overland 4, Swim 7, Jump 1/1, Power 7, Intelligence 4, Freezer, Naturewalk (Tundra), Mountable 1

### Skill List

Athl 4d6+2, Acro 1d6, Combat 4d6, Stealth 2d6, Percep 2d6, Focus 4d6

### Move List

#### Level Up Move List

- 7 Encore - Normal
- 13 Ice Ball - Ice
- 19 Body Slam - Normal
- 25 Aurora Beam - Ice
- 31 Hail - Ice
- 32 Swagger - Normal
- 39 Rest - Psychic
- 39 Snore - Normal
- 45 Ice Fang - Ice
- 52 Blizzard - Ice
- 65 Sheer Cold - Ice

#### TM/HM Move List

A3 Surf, A4 Strength, A5 Waterfall, A6 Dive, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 68 Giga Impact, 78 Bulldoze, 79 Frost Breath, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Aqua Tail, Avalanche, Block, Brine, Crunch(N), Dive, Double-Edge, Encore (N), Fury Cutter, Icy Wind, Iron Head, Iron Tail, Mud-Slap, Rollout, Signal Beam, Sleep Talk, Snore, Super Fang, Water Pulse, Whirlpool

161. VANILLITE



Base Stats:

Hit Points:	4
Attack:	5
Defense:	5
Special Attack:	7
Special Defense:	6
Speed:	5

Basic Information

Type : Ice  
 Basic Ability 1: Ice Body  
 Basic Ability 2: Snow Cloak  
 Adv Ability 1: Weak Armor  
 Adv Ability 2: Winter's Kiss  
 High Ability: Clear Body

Evolution:

- 1 - Vanillite
- 2 - Vanillish Minimum 35
- 3 - Vanilluxe Minimum 45

Size Information

Height : 1' 4" / 0.4m (Small)  
 Weight : 12.6 lbs. / 5.7kg (1)

Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Mineral  
 Average Hatch Rate: 10 Days

Diet : Terravore

Habitat : Cave, Taiga, Tundra



Capability List

Overland 3, Swim 2, Levitate 4, Jump 1/1, Power 1, Intelligence 3, Chilled, Freezer, Naturewalk (Tundra), Underdog

Skill List

Athl 2d6, Acro 2d6+2, Combat 2d6-1, Stealth 3d6, Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Icicle Spear - Ice
- 4 Harden - Normal
- 7 Astonish - Ghost
- 10 Uproar - Normal
- 13 Icy Wind - Ice
- 16 Mist - Ice
- 19 Avalanche - Ice
- 22 Taunt - Dark
- 26 Mirror Shot - Steel
- 31 Acid Armor - Poison
- 35 Ice Beam - Ice
- 40 Hail - Ice
- 44 Mirror Coat - Psychic
- 49 Blizzard - Ice
- 53 Sheer Cold - Ice

TM/HM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 64 Explosion, 79 Frost Breath, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon

Egg Move List

Autotomize, Ice Shard, Imprison, Iron Defense, Magnet Rise, Natural Gift, Powder Snow, Water Pulse

Tutor Move List

Icy Wind, Iron Defense, Magic Coat, Magnet Rise, Signal Beam, Sleep Talk, Snore, Uproar

## 162. VANILLISH



### Base Stats:

Hit Points:	5
Attack:	7
Defense:	7
Special Attack:	8
Special Defense:	8
Speed:	6

### Basic Information

Type : Ice  
Basic Ability 1: Ice Body  
Basic Ability 2: Snow Cloak  
Adv Ability 1: Weak Armor  
Adv Ability 2: Winter's Kiss  
High Ability: Clear Body

### Evolution:

- 1 - Vanillite
- 2 - Vanillish Minimum 35
- 3 - Vanilluxe Minimum 45

### Size Information

Height : 3' 7" / 1.1m (Medium)  
Weight : 90.4 lbs. / 41kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Mineral

Diet : Terravore

Habitat : Cave, Taiga, Tundra

### Capability List

Overland 3, Swim 2, Levitate 5, Jump 1/1, Power 2, Intelligence 3, Chilled, Freezer, Naturewalk (Tundra), Underdog

### Skill List

Athl 3d6+2, Acro 2d6+2, Combat 2d6+2, Stealth 2d6, Percep 2d6, Focus 3d6

### Move List

#### Level Up Move List

- 4 Harden - Normal
- 7 Astonish - Ghost
- 10 Uproar - Normal
- 13 Icy Wind - Ice
- 16 Mist - Ice
- 19 Avalanche - Ice
- 22 Taunt - Dark
- 26 Mirror Shot - Steel
- 31 Acid Armor - Poison
- 36 Ice Beam - Ice
- 42 Hail - Ice
- 47 Mirror Coat - Psychic
- 53 Blizzard - Ice
- 58 Sheer Cold - Ice

#### TM/HM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 64 Explosion, 79 Frost Breath, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon

#### Tutor Move List

Icy Wind, Iron Defense, Magic Coat, Magnet Rise, Signal Beam, Sleep Talk, Snore, Uproar

## 163. VANILLUXE



### Base Stats:

Hit Points:	7
Attack:	10
Defense:	9
Special Attack:	11
Special Defense:	10
Speed:	8

### Basic Information

Type : Ice

Basic Ability 1: Ice Body

Basic Ability 2: Snow Cloak

Adv Ability 1: Weak Armor

Adv Ability 2: Winter's Kiss

High Ability: Clear Body

Evolution:

1 - Vanillite

2 - Vanillish Minimum 35

3 - Vanilluxe Minimum 45

### Size Information

Height : 4' 3" / 1.3m (Medium)

Weight : 126.8 lbs. / 57.5kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Mineral

Diet : Terravore

Habitat : Cave, Taiga, Tundra

### Capability List

Overland 3, Swim 3, Levitate 6, Jump 1/1, Power 3, Intelligence 4, Chilled, Freezer, Naturewalk (Tundra)

### Skill List

Athl 4d6+2, Acro 2d6+2, Combat 3d6+1, Stealth 2d6, Percep 2d6, Focus 4d6

### Move List

#### Level Up Move List

- 4 Harden - Normal
- 7 Astonish - Ghost
- 10 Uproar - Normal
- 13 Icy Wind - Ice
- 16 Mist - Ice
- 19 Avalanche - Ice
- 22 Taunt - Dark
- 26 Mirror Shot - Steel
- 31 Acid Armor - Poison
- 36 Ice Beam - Ice
- 42 Hail - Ice
- 50 Mirror Coat - Psychic
- 59 Blizzard - Ice
- 67 Sheer Cold - Ice

#### TM/HM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 64 Explosion, 68 Giga Impact, 79 Frost Breath, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon

#### Tutor Move List

Icy Wind, Freeze-Dry (N), Iron Defense, Magic Coat, Magnet Rise, Sheer Cold (N), Signal Beam, Sleep Talk, Snore, Uproar, Weather Ball(N)

164. RALTS



Base Stats:

Hit Points: 3
Attack: 3
Defense: 3
Special Attack: 5
Special Defense: 4
Speed: 4

Basic Information

Type : Psychic / Fairy
Basic Ability 1: Synchronize
Basic Ability 2: Trace
Adv Ability 1: Telepathy
Adv Ability 2: Forewarn
High Ability: Instinct

Evolution:

- 1 - Ralts
2 - Kirlia Minimum 20
3 - Gardevoir Minimum 30
3 - Gallade Dawn Stone Male

Size Information

Height : 1' 4" / 0.4m (Small)
Weight : 14.6 lbs. / 6.6kg (1)



Breeding Information

Gender Ratio : 50% M / 50% F
Egg Group : Indeterminate
Average Hatch Rate: 10 Days

Diet : Omnivore
Habitat : Forest, Urban

Capability List

Overland 4, Swim 1, Jump 1/1, Power 1, Intelligence 4, Telekinetic, Telepath, Underdog

Skill List

Athl 1d6+2, Acro 2d6, Combat 1d6, Stealth 3d6, Percep 3d6, Focus 3d6

Move List

Level Up Move List

- 1 Growl - Normal
6 Confusion - Psychic
10 Double Team - Normal
12 Teleport - Psychic
17 Lucky Chant - Normal
21 Magical Leaf - Grass
23 Heal Pulse - Psychic
28 Calm Mind - Psychic
32 Psychic - Psychic
34 Imprison - Psychic
39 Future Sight - Psychic
43 Charm - Fairy
45 Hypnosis - Psychic
50 Dream Eater - Psychic
54 Stored Power - Psychic

TM/HM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 56 Fling, 57 Charge Beam, 61 Will-O-Wisp, 70 Flash, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 99 Dazzling Gleam, 100 Confide

Egg Move List

Ally Switch, Confuse Ray, Destiny Bond, Disable, Encore, Grudge, Mean Look, Memento, Misty Terrain, Shadow Sneak, Skill Swap, Synchronoise, Will-O-Wisp

Tutor Move List

Ally Switch, Body Slam, Defense Curl, Double-Edge, Fire Punch, Helping Hand, Hyper Voice, Ice Punch, Icy Wind, Magic Coat, Magic Room, Mud-Slap, Pain Split, Recycle, Role Play, Shock Wave, Signal Beam, Skill Swap, Sleep Talk, Snatch, Snore, Swift, Telekinesis, Thunder Punch, Trick, Wonder Room, Zen Headbutt

165. KIRLIA



Base Stats:

Hit Points: 4
Attack: 4
Defense: 4
Special Attack: 7
Special Defense: 6
Speed: 5

Basic Information

Type : Psychic / Fairy
Basic Ability 1: Synchronize
Basic Ability 2: Trace
Adv Ability 1: Telepathy
Adv Ability 2: Forewarn
High Ability: Instinct

Evolution:

- 1 - Ralts
2 - Kirlia Minimum 20
3 - Gardevoir Minimum 30
3 - Gallade Dawn Stone Male

Size Information

Height : 2' 7" / 0.8m (Small)
Weight : 44.5 lbs. / 20.2kg (2)

Breeding Information

Gender Ratio : 50% M / 50% F
Egg Group : Indeterminate

Diet : Omnivore

Habitat : Forest, Urban

Capability List

Overland 5, Swim 3, Jump 1/1, Power 2, Intelligence 5, Telekinetic, Telepath, Underdog

Skill List

Athl 2d6, Acro 2d6+1, Combat 2d6, Stealth 2d6+2, Percep 3d6, Focus 4d6

Move List

Level Up Move List

- 6 Confusion - Psychic
10 Double Team - Normal
12 Teleport - Psychic
17 Lucky Chant - Normal
22 Magical Leaf - Grass
25 Heal Pulse - Psychic
31 Calm Mind - Psychic
36 Psychic - Psychic
39 Imprison - Psychic
45 Future Sight - Psychic
50 Charm - Fairy
53 Hypnosis - Psychic
59 Dream Eater - Psychic
64 Stored Power - Psychic

TM/HM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 56 Fling, 57 Charge Beam, 61 Will-O-Wisp, 70 Flash, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Ally Switch, Body Slam, Brine, Defense Curl, Defog, Double-Edge, Fire Punch, Helping Hand, Hyper Voice, Ice Punch, Icy Wind, Magic Coat, Magic Room, Mud-Slap, Pain Split, Recycle, Role Play, Shock Wave, Signal Beam, Skill Swap, Sleep Talk, Snatch, Snore, Steel Wing, Swift, Telekinesis, Thunder Punch, Trick, Wonder Room, Zen Headbutt



## 166. GARDEVOIR



### Base Stats:

Hit Points:	7
Attack:	7
Defense:	7
Special Attack:	13
Special Defense:	12
Speed:	8

### Basic Information

Type : Psychic / Fairy  
Basic Ability 1: Synchronize  
Basic Ability 2: Trace  
Adv Ability 1: Telepathy  
Adv Ability 2: Forewarn  
High Ability: Instinct

### Evolution:

- 1 - Ralts
- 2 - Kirlia Minimum 20
- 3 - Gardevoir Minimum 30

### Size Information

Height : 5' 3" / 1.6m (Medium)  
Weight : 106.7 lbs. / 48.4kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Indeterminate

Diet : Omnivore

Habitat : Forest, Urban

### Capability List

Overland 6, Swim 4, Jump 2/1, Power 4, Intelligence 7, Aura Reader, Telekinetic, Telepath

### Skill List

Athl 2d6, Acro 2d6+1, Combat 3d6, Stealth 2d6, Percep 4d6, Focus 6d6

### Move List

#### Level Up Move List

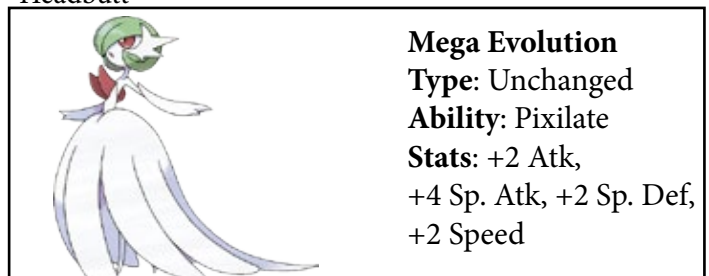
- 6 Confusion - Psychic
- 10 Double Team - Normal
- 12 Teleport - Psychic
- 17 Wish - Normal
- 22 Magical Leaf - Grass
- 25 Heal Pulse - Psychic
- 33 Calm Mind - Psychic
- 40 Psychic - Psychic
- 45 Imprison - Psychic
- 54 Future Sight - Psychic
- 60 Captivate - Normal
- 65 Hypnosis - Psychic
- 73 Dream Eater - Psychic
- 80 Stored Power - Psychic
- 85 Moonblast - Fairy

#### TM/HM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 52 Focus Blast, 53 Energy Ball, 56 Fling, 57 Charge Beam, 61 Will-O-Wisp, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room , 99 Dazzling Gleam, 100 Confide

#### Tutor Move List

Ally Switch, Body Slam, Defense Curl, Double-Edge, Fire Punch, Heal Bell, Healing Wish(N), Helping Hand, Hyper Voice, Ice Punch, Icy Wind, Magic Coat, Magic Room, Misty Terrain (N), Moonblast (N), Mud-Slap, Pain Split, Recycle, Role Play, Shock Wave, Signal Beam, Skill Swap, Sleep Talk, Snatch, Snore, Stored Power (N), Swift, Telekinesis, Thunder Punch, Trick, Wonder Room, Zen Headbutt



### Mega Evolution

**Type:** Unchanged

**Ability:** Pixilate

**Stats:** +2 Atk,  
+4 Sp. Atk, +2 Sp. Def,  
+2 Speed

## 167. GALLADE



### Base Stats:

Hit Points:	7
Attack:	13
Defense:	7
Special Attack:	7
Special Defense:	12
Speed:	8

### Basic Information

Type : Psychic / Fighting  
Basic Ability 1: Synchronize  
Basic Ability 2: Steadfast  
Adv Ability 1: Telepathy  
Adv Ability 2: Justified  
High Ability: Vanguard

### Evolution:

- 1 - Ralts
- 2 - Kirlia Minimum 20
- 3 - Gallade Dawn Stone Male

### Size Information

Height : 5' 3" / 1.6m (Medium)  
Weight : 114.6 lbs. / 52kg (4)

### Breeding Information

Gender Ratio : 100% M / 0% F  
Egg Group : Indeterminate

Diet : Omnivore

Habitat : Forest, Urban

### Capability List

Overland 7, Swim 4, Jump 2/2, Power 7, Intelligence 6, Telekinetic, Telepath

### Skill List

Athl 4d6, Acro 2d6+2, Combat 5d6, Stealth 2d6, Percep 3d6+2, Focus 4d6+3

### Move List

#### Level Up Move List

- 6 Confusion - Psychic
- 10 Double Team - Normal
- 12 Teleport - Psychic
- 17 Fury Cutter - Bug
- 22 Slash - Normal
- 25 Heal Pulse - Psychic
- 31 Swords Dance - Normal
- 36 Psycho Cut - Psychic
- 39 Helping Hand - Normal
- 45 Feint - Normal
- 50 False Swipe - Normal
- 53 Protect - Normal
- 59 Close Combat - Fighting
- 64 Stored Power - Psychic

#### TM/HM Move List

A1 Cut, A4 Strength, 03 Psyshock, 04 Calm Mind, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 26 Earthquake, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 32 Double Team, 33 Reflect, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 49 Echoed Voice, 52 Focus Blast, 54 False Swipe, 56 Fling, 57 Charge Beam, 61 Will-O-Wisp, 67 Retaliate, 68 Giga Impact, 70 Flash, 71 Stone Edge, 73 Thunder Wave, 75 Swords Dance, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 81 X-Scissor, 84 Poison Jab, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 94 Rock Smash, 98 Power-Up Punch, 99 Dazzling Gleam, 100 Confide

#### Tutor Move List

Ally Switch, Body Slam, Close Combat (N), Defense Curl, Double-Edge, Drain Punch, Dual Chop, Fire Punch, Focus Punch, Fury Cutter, Helping Hand, Hyper Voice, Ice Punch, Knock Off, Leaf Blade(N), Low Kick, Magic Coat, Magic Room, Mud-Slap, Night Slash (N), Pain Split, Recycle, Role Play, Shock Wave, Signal Beam, Skill Swap, Sleep Talk, Snatch, Snore, Stored Power (N), Swift, Thunderpunch, Trick, Vacuum Wave, Wonder Room, Work Up, Zen Headbutt

168. ABRA



Base Stats:

Hit Points: 3  
 Attack: 2  
 Defense: 2  
 Special Attack: 11  
 Special Defense: 6  
 Speed: 9

Basic Information

Type : Psychic  
 Basic Ability 1: Synchronize  
 Basic Ability 2: Inner Focus  
 Adv Ability 1: Transporter  
 Adv Ability 2: Magic Guard  
 High Ability: Life Force

Evolution:

- 1 - Abra
- 2 - Kadabra Minimum 15
- 3 - Alakazam Minimum 35

Size Information

Height : 2' 11" / 0.9m (Small)  
 Weight : 43 lbs. / 19.5kg (2)

Breeding Information

Gender Ratio : 75% M / 25% F  
 Egg Group : Humanshape  
 Average Hatch Rate: 10 Days



Diet : Omnivore  
 Habitat : Forest, Urban

Capability List

Overland 3, Swim 1, Teleporter 2, Jump 1/1, Power 1, Intelligence 4, Telekinetic, Telepath, Underdog

Skill List

Athl 1d6, Acro 2d6, Combat 1d6, Stealth 2d6+1, Percep 4d6, Focus 3d6+2

Move List

Level Up Move List

- 1 Teleport - Psychic

TM/HM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 56 Fling, 57 Charge Beam, 63 Embargo, 70 Flash, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 99 Dazzling Gleam, 100 Confide

Egg Move List

Ally Switch, Barrier, Encore, Fire Punch, Guard Split, Guard Swap, Ice Punch, Knock Off, Power Trick, Psycho Shift, Skill Swap, Thunder Punch

Tutor Move List

Ally Switch, Body Slam, Counter, Double-Edge, Drain Punch, Dynamic Punch, Iron Tail, Fire Punch, Focus Punch, Foul Play, Gravity, Ice Punch, Iron Tail, Knock Off, Magic Coat, Magic Room, Recycle, Role Play, Magic Coat, Mega Kick, Mega Punch, Metronome, Seismic Toss, Shock Wave, Signal Beam, Skill Swap, Sleep Talk, Snatch, Snore, Telekinesis, Thunder Punch, Trick, Wonder Room, Zen Headbutt

## 169. KADABRA



### Base Stats:

Hit Points:	4
Attack:	4
Defense:	3
Special Attack:	12
Special Defense:	7
Speed:	11

### Basic Information

Type : Psychic  
Basic Ability 1: Synchronize  
Basic Ability 2: Inner Focus  
Adv Ability 1: Transporter  
Adv Ability 2: Magic Guard  
High Ability: Life Force

### Evolution:

- 1 - Abra
- 2 - Kadabra Minimum 15
- 3 - Alakazam Minimum 35

### Size Information

Height : 4' 3" / 1.3m (Medium)  
Weight : 124.6 lbs. / 56.5kg (4)

### Breeding Information

Gender Ratio : 75% M / 25% F  
Egg Group : Humanshape

Diet : Omnivore

Habitat : Forest, Urban

### Capability List

Overland 5, Swim 2, Teleporter 2, Jump 2/1, Power 3, Intelligence 5, Telekinetic, Telepath, Underdog

### Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 2d6, Percep 4d6,  
Focus 4d6+4

### Move List

#### Level Up Move List

- 16 Confusion - Psychic
- 18 Disable - Normal
- 22 Miracle Eye - Psychic
- 24 Ally Switch - Psychic
- 28 Psybeam - Psychic
- 30 Reflect - Psychic
- 34 Telekinesis - Psychic
- 36 Recover - Normal
- 40 Psycho Cut - Psychic
- 42 Role Play - Psychic
- 46 Psychic - Psychic
- 48 Future Sight - Psychic
- 50 Trick - Psychic

#### TM/HM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 56 Fling, 57 Charge Beam, 63 Embargo, 70 Flash, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 99 Dazzling Gleam, 100 Confide

#### Tutor Move List

Ally Switch, Body Slam, Counter, Double-Edge, Drain Punch, Dynamic Punch, Fire Punch, Focus Punch, Foul Play, Gravity, Ice Punch, Iron Tail, Kinesis (N), Knock Off, Magic Coat, Magic Room, Recycle, Role Play, Magic Coat, Mega Kick, Mega Punch, Metronome, Seismic Toss, Shock Wave, Signal Beam, Skill Swap, Sleep Talk, Snatch, Snore, Telekinesis, Thunder Punch, Trick, Wonder Room, Zen Headbutt

# 170. ALAKAZAM



### Base Stats:

Hit Points: 6  
 Attack: 5  
 Defense: 5  
 Special Attack: 14  
 Special Defense: 10  
 Speed: 12

### Basic Information

Type : Psychic  
 Basic Ability 1: Synchronize  
 Basic Ability 2: Inner Focus  
 Adv Ability 1: Transporter  
 Adv Ability 2: Magic Guard  
 High Ability: Life Force

### Evolution:

- 1 - Abra
- 2 - Kadabra Minimum 15
- 3 - Alakazam Minimum 35

### Size Information

Height : 4' 11" / 1.5m (Medium)  
 Weight : 105.8 lbs. / 48kg (3)

### Breeding Information

Gender Ratio : 75% M / 25% F  
 Egg Group : Humanshape

Diet : Omnivore  
 Habitat : Urban

### Capability List

Overland 6, Swim 3, Teleporter 3, Jump 2/1, Power 4, Intelligence 7, Telekinetic, Telepath

### Skill List

Athl 2d6+2, Acro 2d6, Combat 3d6, Stealth 2d6, Percep 4d6+2, Focus 6d6

### Move List

#### Level Up Move List

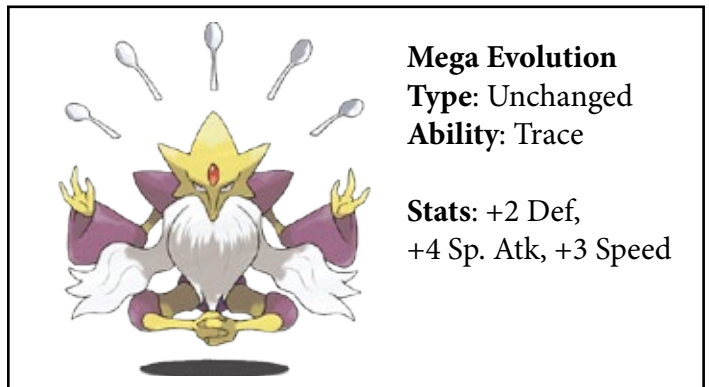
- 16 Confusion - Psychic
- 18 Disable - Normal
- 22 Miracle Eye - Psychic
- 24 Ally Switch - Psychic
- 28 Psybeam - Psychic
- 30 Reflect - Psychic
- 34 Telekinesis - Psychic
- 36 Recover - Normal
- 40 Psycho Cut - Psychic
- 42 Calm Mind - Psychic
- 46 Psychic - Psychic
- 48 Future Sight - Psychic
- 50 Trick - Psychic

#### TM/HM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 53 Energy Ball, 56 Fling, 57 Charge Beam, 63 Embargo, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 99 Dazzling Gleam, 100 Confide

#### Tutor Move List

Ally Switch, Body Slam, Counter, Double-Edge, Drain Punch, Dynamic Punch, Fire Punch, Focus Punch, Foul Play, Gravity, Ice Punch, Iron Tail, Kinesis(N), Knock Off, Magic Coat, Magic Room, Recycle, Role Play, Magic Coat, Mega Kick, Mega Punch, Metronome, Seismic Toss, Shock Wave, Signal Beam, Skill Swap, Sleep Talk, Snatch, Snore, Telekinesis, Thunder Punch, Trick, Wonder Room, Zen Headbutt



## 171. GOTHITA



### Base Stats:

Hit Points:	5
Attack:	3
Defense:	5
Special Attack:	6
Special Defense:	7
Speed:	5

### Basic Information

Type : Psychic  
Basic Ability 1: Frisk  
Basic Ability 2: Competitive  
Adv Ability 1: Cute Tears  
Adv Ability 2: Telepathy  
High Ability: Shadow Tag

### Evolution:

- 1 - Gothita
- 2 - Gothorita Minimum 25
- 3 - Gothitelle Minimum 40

### Size Information

Height : 1' 4" / 0.4m (Small)  
Weight : 12.8 lbs. / 5.8kg (1)

### Breeding Information

Gender Ratio : 25% M / 75% F  
Egg Group : Humanshape  
Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Forest, Urban

### Capability List

Overland 4, Swim 2, Jump 1/1, Power 1, Intelligence 4, Telekinetic, Telepath, Underdog

### Skill List

Athl 2d6, Acro 3d6, Combat 1d6, Stealth 3d6, Percep 3d6+2,  
Focus 3d6

### Move List

#### Level Up Move List

- 1 Pound - Normal
- 3 Confusion - Psychic
- 7 Tickle - Normal
- 8 Play Nice - Normal
- 10 Fake Tears - Dark
- 14 Double Slap - Normal
- 16 Psybeam - Psychic
- 19 Embargo - Dark
- 24 Feint Attack - Dark
- 25 Psyshock - Psychic
- 28 Flatter - Dark
- 31 Future Sight - Psychic
- 33 Heal Block - Psychic
- 37 Psychic - Psychic
- 40 Telekinesis - Psychic
- 46 Charm - Fairy
- 48 Magic Room - Psychic

#### TM/HM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 12 Taunt, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 56 Fling, 57 Charge Beam, 63 Embargo, 66 Payback, 70 Flash, 73 Thunder Wave, 77 Psych Up, 80 Rock Slide, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room

#### Egg Move List

Captivate, Dark Pulse, Heal Pulse, Mean Look, Miracle Eye, Mirror Coat, Uproar

#### Tutor Move List

Covet, Foul Play, Gravity, Heal Bell, Helping Hand, Magic Coat, Magic Room, Recycle, Role Play, Signal Beam, Skill Swap, Sleep Talk, Snatch, Snore, Telekinesis, Trick, Uproar, Zen Headbutt



## 172. GOTHORITA



### Base Stats:

Hit Points:	6
Attack:	5
Defense:	7
Special Attack:	8
Special Defense:	9
Speed:	6

### Basic Information

Type : Psychic  
Basic Ability 1: Frisk  
Basic Ability 2: Competitive  
Adv Ability 1: Cute Tears  
Adv Ability 2: Telepathy  
High Ability: Shadow Tag

### Evolution:

- 1 - Gothita
- 2 - Gothorita Minimum 25
- 3 - Gothitelle Minimum 40

### Size Information

Height : 2' 4" / 0.7m (Small)  
Weight : 39.7 lbs. / 18kg (2)

### Breeding Information

Gender Ratio : 25% M / 75% F  
Egg Group : Humanshape

Diet : Herbivore

Habitat : Forest, Urban

### Capability List

Overland 5, Swim 2, Jump 2/2, Power 3, Intelligence 4, Telekinetic, Telepath, Underdog

### Skill List

Athl 2d6+2, Acro 3d6+2, Combat 2d6, Stealth 2d6+2, Percep 4d6+1, Focus 3d6+2

### Move List

#### Level Up Move List

- 3 Confusion - Psychic
- 7 Tickle - Normal
- 10 Fake Tears - Dark
- 14 Double Slap - Normal
- 16 Psybeam - Psychic
- 19 Embargo - Dark
- 24 Feint Attack - Dark
- 25 Psyshock - Psychic
- 28 Flatter - Dark
- 31 Future Sight - Psychic
- 34 Heal Block - Psychic
- 39 Psychic - Psychic
- 43 Telekinesis - Psychic
- 50 Charm - Fairy
- 53 Magic Room - Psychic

#### TM/HM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 12 Taunt, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 56 Fling, 57 Charge Beam, 63 Embargo, 66 Payback, 70 Flash, 73 Thunder Wave, 77 Psych Up, 80 Rock Slide, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room

#### Tutor Move List

Covet, Foul Play, Gravity, Heal Bell, Helping Hand, Magic Coat, Magic Room, Play Nice (N), Recycle, Role Play, Signal Beam, Skill Swap, Sleep Talk, Snatch, Snore, Telekinesis, Trick, Uproar, Zen Headbutt

## 173. GOTHITELLE



### Base Stats:

Hit Points:	7
Attack:	6
Defense:	10
Special Attack:	10
Special Defense:	11
Speed:	7

### Basic Information

Type : Psychic  
Basic Ability 1: Frisk  
Basic Ability 2: Competitive  
Adv Ability 1: Cute Tears  
Adv Ability 2: Telepathy  
High Ability: Shadow Tag

### Evolution:

- 1 - Gothita
- 2 - Gothorita Minimum 25
- 3 - Gothitelle Minimum 40

### Size Information

Height : 4' 11" / 1.5m (Medium)  
Weight : 97 lbs. / 44kg (3)

### Breeding Information

Gender Ratio : 25% M / 75% F  
Egg Group : Humanshape

Diet : Herbivore

Habitat : Urban

### Capability List

Overland 6, Swim 3, Jump 2/1, Power 4, Intelligence 5, Telekinetic, Telepath

### Skill List

Athl 2d6+2, Acro 2d6+4, Combat 3d6, Stealth 2d6+2, Percep 5d6+1, Focus 4d6

### Move List

#### Level Up Move List

- 3 Confusion - Psychic
- 7 Tickle - Normal
- 10 Fake Tears - Dark
- 14 Double Slap - Normal
- 16 Psybeam - Psychic
- 19 Embargo - Dark
- 24 Feint Attack - Dark
- 25 Psyshock - Psychic
- 28 Flatter - Dark
- 31 Future Sight - Psychic
- 34 Heal Block - Psychic
- 39 Psychic - Psychic
- 45 Telekinesis - Psychic
- 54 Charm - Fairy
- 59 Magic Room - Psychic

### TM/HM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 53 Energy Ball, 56 Fling, 57 Charge Beam, 63 Embargo, 66 Payback, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 80 Rock Slide, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 98 Power-Up Punch, 100 Confide

### Tutor Move List

Covet, Foul Play, Gravity, Heal Bell, Helping Hand, Magic Coat, Magic Room, Play Nice (N), Recycle, Role Play, Signal Beam, Skill Swap, Sleep Talk, Snatch, Snore, Telekinesis, Trick, Up roar, Zen Headbutt



## 174. SOLOSIS



### Base Stats:

Hit Points:	5
Attack:	3
Defense:	4
Special Attack:	11
Special Defense:	5
Speed:	2

### Basic Information

Type : Psychic

Basic Ability 1: Overcoat

Adv Ability 1: Sticky Hold

Adv Ability 2: Levitate

Adv Ability 3: Regenerator

High Ability: Defy Death

Evolution:

1 - Solosis

2 - Duosion Minimum 25

3 - Reuniclus Minimum 40

### Size Information

Height : 1' 0" / 0.3m (Small)

Weight : 2.2 lbs. / 1kg (1)



### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Indeterminate

Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Cave, Forest

### Capability List

Overland 2, Swim 1, Levitate 4, Jump 1/1, Power 1, Intelligence 3, Telekinetic, Underdog

### Skill List

Athl 1d6+2, Acro 1d6, Combat 1d6, Stealth 2d6+2, Percep 3d6, Focus 3d6

### Move List

#### Level Up Move List

- 1 Psywave - Psychic
- 3 Reflect - Psychic
- 7 Rollout - Rock
- 10 Snatch - Dark
- 14 Hidden Power - Normal
- 16 Light Screen - Psychic
- 19 Charm - Fairy
- 24 Recover - Normal
- 25 Psyshock - Psychic
- 28 Endeavor - Normal
- 31 Future Sight - Psychic
- 33 Pain Split - Normal
- 37 Psychic - Psychic
- 40 Skill Swap - Psychic
- 46 Heal Block - Psychic
- 48 Wonder Room - Psychic

#### TM/HM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 25 Thunder, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 63 Embargo, 64 Explosion, 70 Flash, 73 Thunder Wave, 74 Gyro Ball, 77 Psych Up, 80 Rock Slide, 83 Infestation, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 92 Trick Room

#### Egg Move List

Acid Armor, Astonish, Confuse Ray, Helping Hand, Imprison, Night Shade, Secret Power, Trick

#### Tutor Move List

After You, Endeavor, Gravity, Magic Coat, Pain Split, Role Play, Signal Beam, Skill Swap, Sleep Talk, Snatch, Snore, Telekinesis, Trick, Wonder Room, Zen Headbutt

## 175. DUOSION



### Base Stats:

Hit Points:	7
Attack:	4
Defense:	5
Special Attack:	13
Special Defense:	6
Speed:	3

### Basic Information

Type : Psychic  
Basic Ability 1: Overcoat  
Adv Ability 1: Sticky Hold  
Adv Ability 2: Levitate  
Adv Ability 3: Regenerator  
High Ability: Defy Death

### Evolution:

- 1 - Solosis
- 2 - Duosion Minimum 25
- 3 - Reuniclus Minimum 40

### Size Information

Height : 2' 0" / 0.6m (Small)  
Weight : 17.6 lbs. / 8kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Indeterminate

Diet : Omnivore  
Habitat : Cave, Forest

### Capability List

Overland 2, Swim 2, Levitate 4, Jump 1/1, Power 2, Intelligence 5, Telekinetic, Telepath, Underdog

### Skill List

Athl 2d6, Acro 1d6, Combat 2d6, Stealth 2d6+2, Percep 3d6+2, Focus 4d6+2

### Move List

#### Level Up Move List

- 3 Reflect - Psychic
- 7 Rollout - Rock
- 10 Snatch - Dark
- 14 Hidden Power - Normal
- 16 Light Screen - Psychic
- 19 Charm - Fairy
- 24 Recover - Normal
- 25 Psyshock - Psychic
- 28 Endeavor - Normal
- 31 Future Sight - Psychic
- 34 Pain Split - Normal
- 39 Psychic - Psychic
- 43 Skill Swap - Psychic
- 50 Heal Block - Psychic
- 53 Wonder Room - Psychic

#### TM/HM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 25 Thunder, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 63 Embargo, 64 Explosion, 70 Flash, 73 Thunder Wave, 74 Gyro Ball, 77 Psych Up, 80 Rock Slide, 83 Infestation, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 92 Trick Room

#### Tutor Move List

After You, Endeavor, Gravity, Magic Coat, Pain Split, Role Play, Signal Beam, Skill Swap, Sleep Talk, Snatch, Snore, Telekinesis, Trick, Wonder Room, Zen Headbutt

## 176. REUNICLUS



### Base Stats:

Hit Points:	11
Attack:	7
Defense:	8
Special Attack:	13
Special Defense:	9
Speed:	3

### Basic Information

Type : Psychic  
Basic Ability 1: Magic Guard  
Adv Ability 1: Sticky Hold  
Adv Ability 2: Levitate  
Adv Ability 3: Regenerator  
High Ability: Defy Death

### Evolution:

- 1 - Solosis
- 2 - Duosion Minimum 25
- 3 - Reuniclus Minimum 40

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 44.3 lbs. / 20.1kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Indeterminate

Diet : Omnivore  
Habitat : Cave, Forest

### Capability List

Overland 3, Swim 2, Levitate 4, Jump 2/1, Power 7, Intelligence 7, Telekinetic, Telepath

### Skill List

Athl 3d6, Acro 2d6, Combat 3d6, Stealth 2d6, Percep 4d6, Focus 6d6+2

### Move List

#### Level Up Move List

- 3 Reflect - Psychic
- 7 Rollout - Rock
- 10 Snatch - Dark
- 14 Hidden Power - Normal
- 16 Light Screen - Psychic
- 19 Charm - Fairy
- 24 Recover - Normal
- 25 Psyshock - Psychic
- 28 Endeavor - Normal
- 31 Future Sight - Psychic
- 34 Pain Split - Normal
- 39 Psychic - Psychic
- 41 Dizzy Punch - Normal
- 45 Skill Swap - Psychic
- 54 Heal Block - Psychic
- 59 Wonder Room - Psychic

#### TM/HM Move List

A4 Strength, 03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 25 Thunder, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, 53 Energy Ball, 56 Fling, 63 Embargo, 64 Explosion, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 74 Gyro Ball, 77 Psych Up, 80 Rock Slide, 83 Infestation, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 92 Trick Room, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

After You, Drain Punch, Endeavor, Fire Punch, Gravity, Helping Hand, Ice Punch, Knock Off, Magic Coat, Pain Split, Role Play, Signal Beam, Skill Swap, Sleep Talk, Snatch, Snore, Superpower, Telekinesis, Thunder Punch, Trick, Wonder Room, Zen Headbutt

## 177. MACHOP



### Base Stats:

Hit Points:	7
Attack:	8
Defense:	5
Special Attack:	4
Special Defense:	4
Speed:	4

### Basic Information

Type : Fighting  
Basic Ability 1: Guts  
Basic Ability 2: Steadfast  
Adv Ability 1: Bodyguard  
Adv Ability 2: Discipline  
High Ability: No Guard

### Evolution:

- 1 - Machop
- 2 - Machoke Minimum 25
- 3 - Machamp Minimum 40

### Size Information

Height : 2' 7" / 0.8m (Small)  
Weight : 43 lbs. / 19.5kg (2)



### Breeding Information

Gender Ratio : 75% M / 25% F  
Egg Group : Humanshape  
Average Hatch Rate: 10 Days

Diet : Omnivore

Habitat : Cave, Mountain

### Capability List

Overland 5, Swim 4, Jump 2/2, Power 5, Intelligence 3, Underdog

### Skill List

Athl 3d6, Acro 3d6, Combat 3d6+2, Stealth 2d6, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Leer - Normal
- 1 Low Kick - Fighting
- 7 Focus Energy - Normal
- 10 Karate Chop - Fighting
- 13 Low Sweep - Fighting
- 19 Foresight - Normal
- 22 Seismic Toss - Fighting
- 25 Revenge - Fighting
- 31 Vital Throw - Fighting
- 34 Submission - Fighting
- 37 Wake-Up Slap - Fighting
- 43 Cross Chop - Fighting
- 46 Scary Face - Normal
- 49 Dynamic Punch - Fighting

#### TM/HM Move List

A4 Strength, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, 59 Incinerate, 66 Payback, 67 Retaliate, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Egg Move List

Bullet Punch, Close Combat, Counter, Encore, Fire Punch, Heavy Slam, Ice Punch, Knock Off, Light Screen, Meditate, Power Trick, Quick Guard, Rock Slide, Rolling Kick, Smelling Salts, Thunder Punch, Tickle

#### Tutor Move List

Body Slam, Double-Edge, Dual Chop, Fire Punch, Focus Punch, Helping Hand, Ice Punch, Knock Off, Low Kick, Magic Coat, Mega Kick, Mega Punch, Metronome, Mud-Slap, Role Play, Sleep Talk, Snore, Superpower, Thunder Punch, Vacuum Wave, Work Up

## 178. MACHOKE



### Base Stats:

Hit Points:	8
Attack:	10
Defense:	7
Special Attack:	5
Special Defense:	6
Speed:	5

### Basic Information

Type : Fighting  
Basic Ability 1: Guts  
Basic Ability 2: Steadfast  
Adv Ability 1: Bodyguard  
Adv Ability 2: Discipline  
High Ability: No Guard

### Evolution:

1 - Machop  
2 - Machoke Minimum 25  
3 - Machamp Minimum 40

### Size Information

Height : 4' 11" / 1.5m (Medium)  
Weight : 155.4 lbs. / 70.5kg (4)

### Breeding Information

Gender Ratio : 75% M / 25% F  
Egg Group : Humanshape

Diet : Omnivore  
Habitat : Mountain, Urban

### Capability List

Overland 6, Swim 4, Jump 2/2, Power 8, Intelligence 3, Underdog

### Skill List

Athl 4d6, Acro 2d6+2, Combat 4d6+2, Stealth 2d6, Percep 2d6+2, Focus 3d6

### Move List

#### Level Up Move List

7 Focus Energy - Normal  
10 Karate Chop - Fighting  
13 Low Sweep - Fighting  
19 Foresight - Normal  
22 Seismic Toss - Fighting  
25 Revenge - Fighting  
32 Vital Throw - Fighting  
36 Submission - Fighting  
40 Wake-Up Slap - Fighting  
44 Cross Chop - Fighting  
51 Scary Face - Normal  
55 Dynamic Punch - Fighting

#### TM/HM Move List

A4 Strength, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, 59 Incinerate, 66 Payback, 67 Retaliate, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Body Slam, Counter, Double-Edge, Dual Chop, Fire Punch, Focus Punch, Helping Hand, Ice Punch, Knock Off, Low Kick, Magic Coat, Mega Kick, Mega Punch, Metronome, Mud-Slap, Role Play, Sleep Talk, Snore, Superpower, Thunder Punch, Vacuum Wave, Work Up

## 179. MACHAMP



### Base Stats:

Hit Points:	9
Attack:	13
Defense:	8
Special Attack:	7
Special Defense:	9
Speed:	6

### Basic Information

Type : Fighting  
 Basic Ability 1: Guts  
 Basic Ability 2: Steadfast  
 Adv Ability 1: Bodyguard  
 Adv Ability 2: Discipline  
 High Ability: No Guard

### Evolution:

- 1 - Machop
- 2 - Machoke Minimum 25
- 3 - Machamp Minimum 40

### Size Information

Height : 5' 3" / 1.6m (Medium)  
 Weight : 286.6 lbs. / 130kg (5)

### Breeding Information

Gender Ratio : 75% M / 25% F  
 Egg Group : Humanshape

Diet : Omnivore  
 Habitat : Mountain

### Capability List

Overland 8, Swim 5, Jump 3/2, Power 10, Intelligence 4

### Skill List

Athl 6d6, Acro 2d6+2, Combat 6d6, Stealth 2d6, Percep 2d6+2, Focus 3d6+2

### Move List

#### Level Up Move List

- 7 Focus Energy - Normal
- 10 Karate Chop - Fighting
- 13 Low Sweep - Fighting
- 19 Foresight - Normal
- 22 Seismic Toss - Fighting
- 25 Revenge - Fighting
- 32 Vital Throw - Fighting
- 36 Submission - Fighting
- 40 Wake-Up Slap - Fighting
- 44 Cross Chop - Fighting
- 51 Scary Face - Normal
- 55 Dynamic Punch - Fighting

#### TM/HM Move List

A4 Strength, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, 59 Incinerate, 66 Payback, 67 Retaliate, 68 Giga Impact, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Body Slam, Counter, Double-Edge, Dual Chop, Fire Punch, Focus Punch, Helping Hand, Ice Punch, Knock Off, Low Kick(N), Magic Coat, Mega Kick, Mega Punch, Metronome, Mud-Slap, Role Play, Sleep Talk, Snore, Superpower, Thunder Punch, Vacuum Wave, Wide Guard(N), Work Up

## 180. TIMBURR



### Base Stats:

Hit Points:	8
Attack:	8
Defense:	6
Special Attack:	3
Special Defense:	4
Speed:	4

### Basic Information

Type : Fighting  
Basic Ability 1: Guts  
Basic Ability 2: Sheer Force  
Adv Ability 1: Thrust  
Adv Ability 2: Hustle  
High Ability: Iron Fist

### Evolution:

- 1 - Timburr
- 2 - Gurdurr Minimum 25
- 3 - Conkeldurr Minimum 40

### Size Information

Height : 2' 0" / 0.6m (Small)  
Weight : 27.6 lbs. / 12.5kg (2)



### Breeding Information

Gender Ratio : 75% M / 25% F  
Egg Group : Humanshape  
Average Hatch Rate: 10 Days

Diet : Omnivore

Habitat : Mountain, Urban

### Capability List

Overland 3, Swim 2, Jump 1/1, Power 4, Intelligence 3, Underdog, Wielder

### Skill List

Athl 3d6+2, Acro 2d6, Combat 3d6, Stealth 2d6, Percep 2d6, Focus 2d6+1

### Move List

#### Level Up Move List

- 1 Leer - Normal
- 1 Pound - Normal
- 4 Focus Energy - Normal
- 8 Bide - Normal
- 12 Low Kick - Fighting
- 16 Rock Throw - Rock
- 20 Wake-Up Slap - Fighting
- 24 Chip Away - Normal
- 28 Bulk Up - Fighting
- 31 Rock Slide - Rock
- 34 Dynamic Punch - Fighting
- 37 Scary Face - Normal
- 40 Hammer Arm - Fighting
- 43 Stone Edge - Rock
- 46 Focus Punch - Fighting
- 49 Superpower - Fighting

### TM/HM Move List

A4 Strength, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, 66 Payback, 67 Retaliate, 71 Stone Edge, 80 Rock Slide, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

### Egg Move List

Comet Punch, Counter, Detect, Drain Punch, Endure, Force Palm, Foresight, Mach Punch, Reversal, Smelling Salts, Wise Guard

### Tutor Move List

Block, Drain Punch, Fire Punch, Helping Hand, Ice Punch, Knock Off, Low Kick, Sleep Talk, Snore, Superpower, Thunder Punch, Work Up

## 181. GURDURR



### Base Stats:

Hit Points:	9
Attack:	11
Defense:	9
Special Attack:	4
Special Defense:	5
Speed:	4

### Basic Information

Type : Fighting  
Basic Ability 1: Guts  
Basic Ability 2: Sheer Force  
Adv Ability 1: Thrust  
Adv Ability 2: Hustle  
High Ability: Iron Fist

### Evolution:

- 1 - Timburr
- 2 - Gurdurr Minimum 25
- 3 - Conkeldurr Minimum 40

### Size Information

Height : 3' 11" / 1.2m (Medium)  
Weight : 88.2 lbs. / 40kg (3)

### Breeding Information

Gender Ratio : 75% M / 25% F  
Egg Group : Humanshape

Diet : Omnivore

Habitat : Mountain, Urban

### Capability List

Overland 4, Swim 3, Jump 1/1, Power 8, Intelligence

3, Underdog, Wielder

### Skill List

Athl 4d6+2, Acro 2d6, Combat 4d6+1, Stealth 1d6,  
Percep 3d6+2, Focus 3d6+3

### Move List

#### Level Up Move List

- 4 Focus Energy - Normal
- 8 Bide - Normal
- 12 Low Kick - Fighting
- 16 Rock Throw - Rock
- 20 Wake-Up Slap - Fighting
- 24 Chip Away - Normal
- 29 Bulk Up - Fighting
- 33 Rock Slide - Rock
- 37 Dynamic Punch - Fighting
- 41 Scary Face - Normal
- 45 Hammer Arm - Fighting
- 49 Stone Edge - Rock
- 53 Focus Punch - Fighting
- 57 Superpower - Fighting

#### TM/HM Move List

A4 Strength, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, 66 Payback, 67 Retaliate, 71 Stone Edge, 80 Rock Slide, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Block, Drain Punch, Fire Punch, Helping Hand, Ice Punch, Knock Off, Low Kick, Sleep Talk, Snore, Superpower, Thunder Punch, Work Up



## 182. CONKELDURR



### Base Stats:

Hit Points:	11
Attack:	14
Defense:	10
Special Attack:	6
Special Defense:	7
Speed:	5

### Basic Information

Type : Fighting  
Basic Ability 1: Guts  
Basic Ability 2: Sheer Force  
Adv Ability 1: Thrust  
Adv Ability 2: Hustle  
High Ability: Iron Fist

### Evolution:

- 1 - Timburr
- 2 - Gurdurr Minimum 25
- 3 - Conkeldurr Minimum 40

### Size Information

Height : 4' 11" / 1.5m (Medium)  
Weight : 191.8 lbs. / 87kg (4)

### Breeding Information

Gender Ratio : 75% M / 25% F  
Egg Group : Humanshape

Diet : Omnivore  
Habitat : Mountain

### Capability List

Overland 5, Swim 3, Jump 1/1, Power 12, Intelligence

4, Wielder

### Skill List

Athl 5d6+2, Acro 1d6, Combat 5d6+1, Stealth 1d6,  
Percep 4d6+1, Focus 4d6+3

### Move List

#### Level Up Move List

- 4 Focus Energy - Normal
- 8 Bide - Normal
- 12 Low Kick - Fighting
- 16 Rock Throw - Rock
- 20 Wake-Up Slap - Fighting
- 24 Chip Away - Normal
- 29 Bulk Up - Fighting
- 33 Rock Slide - Rock
- 37 Dynamic Punch - Fighting
- 41 Scary Face - Normal
- 45 Hammer Arm - Fighting
- 49 Stone Edge - Rock
- 53 Focus Punch - Fighting
- 57 Superpower - Fighting

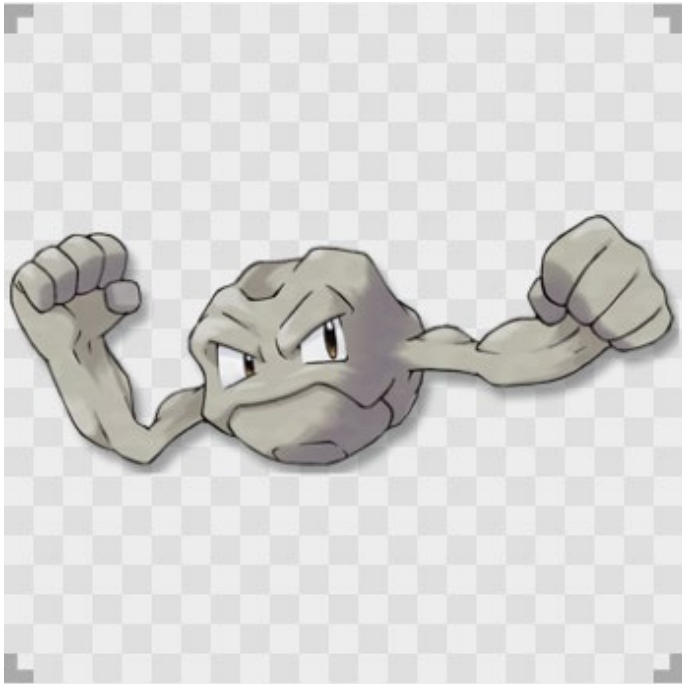
#### TM/HM Move List

A4 Strength, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, 66 Payback, 67 Retaliate, 68 Giga Impact, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Block, Drain Punch, Fire Punch, Helping Hand, Ice Punch, Knock Off, Low Kick, Sleep Talk, Snore, Superpower, Thunder Punch, Work Up

## 183. GEODUDE



### Base Stats:

Hit Points:	4
Attack:	8
Defense:	10
Special Attack:	3
Special Defense:	3
Speed:	2

### Basic Information

Type : Rock / Ground  
 Basic Ability 1: Levitate  
 Adv Ability 1: Sand Veil  
 Adv Ability 2: Sturdy  
 Adv Ability 3: Bulletproof  
 High Ability: Rock Head

### Evolution:

1 - Geodude  
 2 - Graveler Minimum 25  
 3 - Golem Minimum 35

### Size Information

Height : 1' 4" / 0.4m (Small)  
 Weight : 44.1 lbs. / 20kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Mineral  
 Average Hatch Rate: 7 Days

Diet : Terravore

Habitat : Cave, Mountain



### Capability List

Overland 4, Swim 2, Levitate 3, Burrow 3, Jump 0/1,  
 Power 3, Intelligence 2, Underdog

### Skill List

Athl 3d6+2, Acro 2d6, Combat 2d6+2, Stealth 2d6,  
 Percep 2d6, Focus 3d6+1

### Move List

#### Level Up Move List

1 Defense Curl - Normal  
 1 Tackle - Normal  
 4 Mud Sport - Ground  
 8 Rock Polish - Rock  
 11 Rock Throw - Rock  
 15 Magnitude - Ground  
 18 Rollout - Rock  
 22 Rock Blast - Rock  
 25 Smack Down - Rock  
 29 Self-Destruct - Normal  
 32 Bulldoze - Ground  
 36 Stealth Rock - Rock  
 39 Earthquake - Ground  
 43 Explosion - Normal  
 46 Double-Edge - Normal  
 50 Stone Edge - Rock

#### TM/HM Move List

A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 56 Fling, 59 Incinerate, 64 Explosion, 69 Rock Polish, 71 Stone Edge, 74 Gyro Ball, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power, 98 Power-Up Punch, 100 Confide

#### Egg Move List

Autotomize, Block, Curse, Endure, Flail, Focus Punch, Hammer Arm, Mega Punch, Rock Climb, Rock Slide, Wide Guard

#### Tutor Move List

Ancient Power, Block, Body Slam, Counter, Dynamic Punch, Earth Power, Fire Punch, Iron Defense, Metronome, Mud-Slap, Rollout, Seismic Toss, Sleep Talk, Snore, Stealth Rock, Sucker Punch, Superpower, Thunder Punch

## 184. GRAVELER



### Base Stats:

Hit Points:	6
Attack:	10
Defense:	12
Special Attack:	5
Special Defense:	5
Speed:	4

### Basic Information

Type : Rock / Ground  
Basic Ability 1: Run Up  
Adv Ability 1: Sand Veil  
Adv Ability 2: Sturdy  
Adv Ability 3: Bulletproof  
High Ability: Rock Head

### Evolution:

- 1 - Geodude
- 2 - Graveler Minimum 25
- 3 - Golem Minimum 35

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 231.5 lbs. / 105kg (5)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Mineral

Diet : Terravore

Habitat : Cave, Mountain

### Capability List

Overland 5, Swim 3, Burrow 3, Jump 0/1, Power 8,

Intelligence 3, Groundshaper, Underdog

### Skill List

Athl 4d6+2, Acro 2d6, Combat 3d6+2, Stealth 2d6,  
Percep 3d6, Focus 4d6+1

### Move List

#### Level Up Move List

- 4 Mud Sport - Ground
- 8 Rock Polish - Rock
- 11 Rock Throw - Rock
- 15 Magnitude - Ground
- 18 Rollout - Rock
- 22 Rock Blast - Rock
- 27 Smack Down - Rock
- 31 Self-Destruct - Normal
- 36 Bulldoze - Ground
- 42 Stealth Rock - Rock
- 47 Earthquake - Ground
- 53 Explosion - Normal
- 58 Double-Edge - Normal
- 64 Stone Edge - Rock

#### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, 56 Fling, 59 Incinerate, 64 Explosion, 68 Giga Impact, 69 Rock Polish, 69 Rock Polish, 71 Stone Edge, 74 Gyro Ball, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Ancient Power, Block, Body Slam, Counter, Dynamic Punch, Earth Power, Fire Punch, Focus Punch, Iron Defense, Mega Punch, Metronome, Mud-Slap, Rollout, Seismic Toss, Sleep Talk, Snore, Stealth Rock, Sucker Punch, Superpower, Thunder Punch

## 185. GOLEM



### Base Stats:

Hit Points:	8
Attack:	12
Defense:	13
Special Attack:	6
Special Defense:	7
Speed:	5

### Basic Information

Type : Rock / Ground  
Basic Ability 1: Run Up  
Adv Ability 1: Solid Rock  
Adv Ability 2: Sturdy  
Adv Ability 3: Bulletproof  
High Ability: Rock Head

### Evolution:

- 1 - Geodude
- 2 - Graveler Minimum 25
- 3 - Golem Minimum 35

### Size Information

Height : 4' 7" / 1.4m (Medium)  
Weight : 661.4 lbs. / 300kg (6)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Mineral

Diet : Terravore

Habitat : Cave, Mountain

### Capability List

Overland 6, Swim 3, Jump 1/2, Power 10, Intelligence 4, Groundshaper

### Skill List

Athl 5d6+4, Acro 2d6, Combat 4d6+2, Stealth 2d6, Percep 3d6+2, Focus 4d6+1

### Move List

#### Level Up Move List

- 4 Mud Sport - Ground
- 8 Rock Polish - Rock
- 11 Rock Throw - Rock
- 15 Magnitude - Ground
- 18 Steamroller - Bug
- 22 Rock Blast - Rock
- 27 Smack Down - Rock
- 31 Self-Destruct - Normal
- 36 Bulldoze - Ground
- 42 Stealth Rock - Rock
- 47 Earthquake - Ground
- 53 Explosion - Normal
- 58 Double-Edge - Normal
- 64 Stone Edge - Rock
- 69 Heavy Slam - Steel

### TM/HM Move List

A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 56 Fling, 59 Incinerate, 64 Explosion, 69 Rock Polish, 69 Rock Polish, 71 Stone Edge, 74 Gyro Ball, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power, 98 Power-Up Punch, 100 Confide

### Tutor Move List

Ancient Power, Block, Body Slam, Counter, Dynamic Punch, Earth Power, Fire Punch, Focus Punch, Fury Cutter, Heavy Slam (N), Iron Defense, Iron Head, Mega Kick, Mega Punch, Metronome, Mud-Slap, Rollout, Seismic Toss, Sleep Talk, Snore, Stealth Rock, Sucker Punch, Superpower, Thunder Punch

## 186. ROGGENROLA



### Base Stats:

Hit Points:	6
Attack:	8
Defense:	9
Special Attack:	3
Special Defense:	3
Speed:	2

### Basic Information

Type : Rock  
Basic Ability 1: Sturdy  
Adv Ability 1: Sand Rush  
Adv Ability 2: Sand Force  
Adv Ability 3: Sand Veil  
High Ability: Run Up

### Evolution:

- 1 - Roggenrola
- 2 - Boldore Minimum 25
- 3 - Gigalith Minimum 40

### Size Information

Height : 1' 4" / 0.4m (Small)  
Weight : 39.7 lbs. / 18kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Mineral  
Average Hatch Rate: 10 Days

Diet : Terravore

Habitat : Cave, Mountain

### Capability List

Overland 3, Swim 2, Jump 0/0, Power 3, Intelligence 2, Underdog

### Skill List

Athl 2d6+2, Acro 1d6, Combat 1d6+1, Stealth 2d6, Percep 2d6, Focus 3d6+2

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 4 Harden - Normal
- 7 Sand Attack - Ground
- 10 Headbutt - Normal
- 14 Rock Blast - Rock
- 17 Mud-Slap - Ground
- 20 Iron Defense - Steel
- 23 Smack Down - Rock
- 27 Rock Slide - Rock
- 30 Stealth Rock - Rock
- 33 Sandstorm - Rock
- 36 Stone Edge - Rock
- 40 Explosion - Normal

#### TM/HM Move List

A4 Strength, 06 Toxic, 10 Hidden Power, 17 Protect, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 64 Explosion, 69 Rock Polish, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash, 96 Nature Power

#### Egg Move List

Autotomize, Curse, Gravity, Heavy Slam, Lock-On, Magnitude, Take Down, Wide Guard

#### Tutor Move List

Block, Earth Power, Gravity, Iron Defense, Sleep Talk, Snore, Stealth Rock



## 187. BOLDORE



### Base Stats:

Hit Points:	7
Attack:	11
Defense:	11
Special Attack:	5
Special Defense:	4
Speed:	2

### Basic Information

Type : Rock  
Basic Ability 1: Sturdy  
Adv Ability 1: Sand Rush  
Adv Ability 2: Sand Force  
Adv Ability 3: Sand Veil  
High Ability: Solar Power

### Evolution:

1 - Roggenrola  
2 - Boldore Minimum 25  
3 - Gigalith Minimum 40

### Size Information

Height : 2' 11" / 0.9m (Medium)  
Weight : 224.9 lbs. / 102kg (5)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Mineral

Diet : Terravore  
Habitat : Cave, Mountain

### Capability List

Overland 4, Swim 3, Jump 0/1, Power 8, Intelligence

3, Underdog

### Skill List

Athl 3d6+2, Acro 1d6, Combat 2d6, Stealth 2d6, Percep 3d6, Focus 4d6+2

### Move List

#### Level Up Move List

4 Harden - Normal  
7 Sand Attack - Ground  
10 Headbutt - Normal  
14 Rock Blast - Rock  
17 Mud-Slap - Ground  
20 Iron Defense - Steel  
23 Smack Down - Rock  
25 Power Gem - Rock  
30 Rock Slide - Rock  
36 Stealth Rock - Rock  
42 Sandstorm - Rock  
48 Stone Edge - Rock  
55 Explosion - Normal

#### TM/HM Move List

A4 Strength, 06 Toxic, 10 Hidden Power, 17 Protect, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 64 Explosion, 69 Rock Polish, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash, 96 Nature Power

#### Tutor Move List

Block, Earth Power, Gravity, Iron Defense, Sleep Talk, Snore, Stealth Rock

## 188. GIGALITH



### Base Stats:

Hit Points:	9
Attack:	14
Defense:	13
Special Attack:	6
Special Defense:	7
Speed:	3

### Basic Information

Type : Rock  
Basic Ability 1: Sturdy  
Adv Ability 1: Sand Rush  
Adv Ability 2: Sand Force  
Adv Ability 3: Sand Veil  
High Ability: Solar Power

### Evolution:

1 - Roggenrola  
2 - Boldore Minimum 25  
3 - Gigalith Minimum 40

### Size Information

Height : 5' 7" / 1.7m (Large)  
Weight : 573.2 lbs. / 260kg (6)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Mineral

Diet : Terravore  
Habitat : Cave, Mountain

### Capability List

Overland 5, Swim 3, Jump 1/1, Power 12, Intelligence

4

### Skill List

Athl 4d6+3, Acro 1d6, Combat 4d6-1, Stealth 2d6,  
Percep 4d6, Focus 5d6+2

### Move List

#### Level Up Move List

4 Harden - Normal  
7 Sand Attack - Ground  
10 Headbutt - Normal  
14 Rock Blast - Rock  
17 Mud-Slap - Ground  
20 Iron Defense - Steel  
23 Smack Down - Rock  
25 Power Gem - Rock  
30 Rock Slide - Rock  
36 Stealth Rock - Rock  
42 Sandstorm - Rock  
48 Stone Edge - Rock  
55 Explosion - Normal

#### TM/HM Move List

A4 Strength, 06 Toxic, 10 Hidden Power, 15  
Hyper Beam, 17 Protect, 21 Frustration, 22 Solar  
Beam, 23 Smack Down, 26 Earthquake, 27 Return,  
32 Double Team, 37 Sandstorm, 39 Rock Tomb, 42  
Facade, 44 Rest, 45 Attract, 48 Round, 64 Explosion,  
68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 78  
Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk,  
90 Substitute, 91 Flash Cannon, 94 Rock Smash, 96  
Nature Power

#### Tutor Move List

Block, Earth Power, Gravity, Iron Defense,  
Iron Head, Sleep Talk, Snore, Stealth Rock

## 189. RHYHORN



### Base Stats:

Hit Points:	8
Attack:	9
Defense:	10
Special Attack:	3
Special Defense:	3
Speed:	3

### Basic Information

Type : Ground / Rock  
Basic Ability 1: Lightning Rod  
Basic Ability 2: Solid Rock  
Adv Ability 1: Reckless  
Adv Ability 2: Rock Head  
High Ability: Run Up

### Evolution:

- 1 - Rhyhorn
- 2 - Rhydon Minimum 40
- 3 - Rhyperior Holding Protector Minimum 50

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 253.5 lbs. / 115kg (5)



### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Monster / Field  
Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Cave, Grassland, Mountain

### Capability List

Overland 6, Swim 2, Jump 0/1, Power 6, Intelligence 2, Tracker, Underdog, Mountable 1

### Skill List

Athl 3d6+3, Acro 1d6, Combat 2d6+1, Stealth 2d6, Percep 2d6, Focus 1d6

### Move List

#### Level Up Move List

- 1 Horn Attack - Normal
- 1 Tail Whip - Normal
- 8 Stomp - Normal
- 12 Fury Attack - Normal
- 19 Scary Face - Normal
- 23 Rock Blast - Rock
- 30 Bulldoze - Ground
- 34 Chip Away - Normal
- 41 Take Down - Normal
- 45 Drill Run - Ground
- 52 Stone Edge - Rock
- 56 Earthquake - Ground
- 63 Horn Drill - Normal
- 67 Megahorn - Bug

#### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 28 Dig, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 59 Incinerate, 66 Payback, 69 Rock Polish, 71 Stone Edge, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Egg Move List

Counter, Crunch, Crush Claw, Curse, Dragon Rush, Fire Fang, Guard Split, Ice Fang, Iron Tail, Magnitude, Metal Burst, Reversal, Rock Climb, Rock Slide, Rototiller, Skull Bash, Swords Dance, Thunder Fang

#### Tutor Move List

Ancient Power, Aqua Tail, Body Slam, Double-Edge, Dragon Pulse, Drill Run, Earth Power, Endeavor, Icy Wind, Iron Tail, Mud-Slap, Rollout, Shock Wave, Sleep Talk, Snore, Spite, Stealth Rock, Superpower, Uproar



## 190. RHYDON



### Base Stats:

Hit Points:	11
Attack:	13
Defense:	12
Special Attack:	5
Special Defense:	5
Speed:	4

### Basic Information

Type : Ground / Rock  
Basic Ability 1: Lightning Rod  
Basic Ability 2: Solid Rock  
Adv Ability 1: Reckless  
Adv Ability 2: Rock Head  
High Ability: Run Up

### Evolution:

- 1 - Rhyhorn
- 2 - Rhydon Minimum 40
- 3 - Rhyperior Holding Protector Minimum 50

### Size Information

Height : 6' 3" / 1.9m (Medium)  
Weight : 264.6 lbs. / 120kg (5)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Monster / Field

Diet : Herbivore

Habitat : Cave, Grassland, Mountain

### Capability List

Overland 5, Swim 2, Jump 1/2, Power 8, Intelligence 3, Tracker, Mountable 1

### Skill List

Athl 4d6+3, Acro 2d6, Combat 4d6, Stealth 2d6, Percep 3d6, Focus 3d6+1

### Move List

#### Level Up Move List

- 9 Stomp - Normal
- 12 Fury Attack - Normal
- 19 Scary Face - Normal
- 23 Rock Blast - Rock
- 30 Bulldoze - Ground
- 34 Chip Away - Normal
- 41 Take Down - Normal
- 42 Hammer Arm - Fighting
- 47 Drill Run - Ground
- 56 Stone Edge - Rock
- 62 Earthquake - Ground
- 71 Horn Drill - Normal
- 77 Megahorn - Bug

#### TM/HM Move List

A1 Cut, A3 Surf, A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 56 Fling, 59 Incinerate, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 82 Dragon Tail, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Ancient Power, Aqua Tail, Avalanche, Block, Body Slam, Counter, Double-Edge, Dragon Pulse, Drill Run, Dynamic Punch, Earth Power, Endeavor, Fire Punch, Focus Punch, Fury Cutter, Horn Drill (N), Ice Punch, Icy Wind, Iron Tail, Mega Kick, Mega Punch, Megahorn (N), Mud-Slap, Outrage, Rollout, Shock Wave, Seismic Toss, Sleep Talk, Snore, Spite, Stealth Rock, Superpower, Thunder Punch, Uproar

## 191. RHYPERIOR



### Base Stats:

Hit Points:	12
Attack:	14
Defense:	13
Special Attack:	6
Special Defense:	6
Speed:	4

### Basic Information

Type : Ground / Rock

Basic Ability 1: Lightning Rod

Basic Ability 2: Solid Rock

Adv Ability 1: Flash Fire

Adv Ability 2: Rock Head

High Ability: Run Up

Evolution:

1 - Rhyhorn

2 - Rhydon Minimum 40

3 - Rhyperior Holding Protector Minimum 50

### Size Information

Height : 7' 10" / 2.4m (Large)

Weight : 623.5 lbs. / 282.8kg (6)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Monster / Field

Diet : Herbivore

Habitat : Mountain

### Capability List

Overland 5, Swim 2, Jump 1/2, Power 11, Intelligence 4, Groundshaper, Tracker, Mountable 1

### Skill List

Athl 5d6+3, Acro 2d6, Combat 5d6, Stealth 2d6, Percep 3d6+2, Focus 4d6+1

### Move List

#### Level Up Move List

- 9 Stomp - Normal
- 19 Fury Attack - Normal
- 19 Scary Face - Normal
- 23 Rock Blast - Rock
- 30 Chip Away - Normal
- 41 Take Down - Normal
- 42 Hammer Arm - Fighting
- 47 Drill Run - Ground
- 56 Stone Edge - Rock
- 62 Earthquake - Ground
- 71 Horn Drill - Normal
- 77 Megahorn - Bug
- 86 Rock Wrecker - Rock

#### TM/HM Move List

A1 Cut, A3 Surf, A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 56 Fling, 59 Incinerate, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 82 Dragon Tail, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Ancient Power, Aqua Tail, Avalanche, Block, Body Slam, Counter, Double-Edge, Dragon Pulse, Drill Run, Dynamic Punch, Earth Power, Endeavor, Fire Punch, Focus Punch, Fury Cutter, Horn Drill (N), Ice Punch, Icy Wind, Iron Head, Iron Tail, Mega Kick, Mega Punch, Megahorn (N), Mud-Slap, Outrage, Poison Jab (N), Rock Climb, Rock Wrecker (N), Rollout, Seismic Toss, Shock Wave, Sleep Talk, Snore, Spite, Stealth Rock, Superpower, Thunder Punch, Uproar

## 192. SWINUB



### Base Stats:

Hit Points:	5
Attack:	5
Defense:	4
Special Attack:	3
Special Defense:	3
Speed:	5

### Basic Information

Type : Ice / Ground  
Basic Ability 1: Oblivious  
Basic Ability 2: Snow Cloak  
Adv Ability 1: Thick Fat  
Adv Ability 2: Gluttony  
High Ability: Ice Body

### Evolution:

- 1 - Swinub
- 2 - Piloswine Minimum 30
- 3 - Mamoswine Learn Ancient Power

### Size Information

Height : 1' 4" / 0.4m (Small)  
Weight : 14.3 lbs. / 6.5kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field  
Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Cave, Taiga, Tundra

### Capability List

Overland 3, Swim 1, Jump 1/1, Power 1, Intelligence 3, Naturewalk (Tundra), Underdog

### Skill List

Athl 2d6, Acro 1d6+1, Combat 1d6+2, Stealth 3d6, Percep 1d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Odor Sleuth - Normal
- 1 Tackle - Normal
- 5 Mud Sport - Ground
- 8 Powder Snow - Ice
- 11 Mud-Slap - Ground
- 14 Endure - Normal
- 18 Mud Bomb - Ground
- 21 Icy Wind - Ice
- 24 Ice Shard - Ice
- 28 Take Down - Normal
- 35 Mist - Ice
- 37 Earthquake - Ground
- 40 Flail - Normal
- 44 Blizzard - Ice
- 48 Amnesia - Psychic

#### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 32 Double Team, 33 Reflect, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Egg Move List

Ancient Power, Avalanche, Bite, Body Slam, Curse, Double-Edge, Fissure, Freeze-Dry, Icicle Crash, Icicle Spear, Mud Shot, Rock Slide, Stealth Rock, Take Down

#### Tutor Move List

Ancient Power, Body Slam, Defense Curl, Earth Power, Endeavor, Icy Wind, Mud-Slap, Sleep Talk, Snore, Stealth Rock, Superpower



## 193. PILOSWINE



### Base Stats:

Hit Points:	10
Attack:	10
Defense:	8
Special Attack:	6
Special Defense:	6
Speed:	5

### Basic Information

Type : Ice / Ground  
Basic Ability 1: Oblivious  
Basic Ability 2: Snow Cloak  
Adv Ability 1: Thick Fat  
Adv Ability 2: Gluttony  
High Ability: Ice Body

### Evolution:

- 1 - Swinub
- 2 - Piloswine Minimum 30
- 3 - Mamoswine Learn Ancient Power

### Size Information

Height : 3' 7" / 1.1m (Medium)  
Weight : 123 lbs. / 55.8kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field

Diet : Herbivore

Habitat : Cave, Taiga, Tundra

### Capability List

Overland 5, Swim 3, Jump 1/1, Power 4, Intelligence

3, Naturewalk (Tundra), Underdog

### Skill List

Athl 3d6+2, Acro 1d6, Combat 3d6, Stealth 2d6, Percep 2d6, Focus 3d6

### Move List

#### Level Up Move List

- 5 Mud Sport - Ground
- 8 Powder Snow - Ice
- 11 Mud-Slap - Ground
- 14 Endure - Normal
- 18 Mud Bomb - Ground
- 21 Icy Wind - Ice
- 24 Ice Shard - Ice
- 28 Take Down - Normal
- 33 Fury Attack - Normal
- 37 Mist - Ice
- 41 Thrash - Normal
- 46 Earthquake - Ground
- 52 Blizzard - Ice
- 58 Amnesia - Psychic

#### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 32 Double Team, 33 Reflect, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 68 Giga Impact, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Ancient Power(N), Avalanche, Body Slam, Defense Curl, Double-Edge, Earth Power, Endeavor, Horn Attack, Icy Wind, Mud-Slap, Peck (N), Sleep Talk, Snore, Stealth Rock, Superpower

## 194. MAMOSWINE



### Base Stats:

Hit Points:	11
Attack:	13
Defense:	8
Special Attack:	7
Special Defense:	6
Speed:	8

### Basic Information

Type : Ice / Ground  
Basic Ability 1: Oblivious  
Basic Ability 2: Snow Cloak  
Adv Ability 1: Thick Fat  
Adv Ability 2: Gluttony  
High Ability: Ice Body

### Evolution:

- 1 - Swinub
- 2 - Piloswine Minimum 30
- 3 - Mamoswine Learn Ancient Power

### Size Information

Height : 8' 2" / 2.5m (Large)  
Weight : 641.5 lbs. / 291kg (6)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field

Diet : Herbivore  
Habitat : Tundra

### Capability List

Overland 7, Swim 4, Jump 1/2, Power 10, Intelligence 4, Chilled, Freezer, Naturewalk (Tundra), Mountable 1

### Skill List

Athl 5d6+1, Acro 2d6, Combat 4d6+1, Stealth 2d6, Percep 2d6, Focus 4d6

### Move List

#### Level Up Move List

- 5 Mud Sport - Ground
- 8 Powder Snow - Ice
- 11 Mud-Slap - Ground
- 14 Endure - Normal
- 18 Mud Bomb - Ground
- 21 Icy Wind - Ice
- 24 Ice Shard - Ice
- 28 Take Down - Normal
- 33 Double Hit - Normal
- 37 Mist - Ice
- 41 Thrash - Normal
- 46 Earthquake - Ground
- 52 Blizzard - Ice
- 58 Scary Face - Psychic

#### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 32 Double Team, 33 Reflect, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 68 Giga Impact, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Ancient Power (N), Avalanche, Block, Body Slam, Defense Curl, Double-Edge, Earth Power, Endeavor, Horn Attack, Icy Wind, Iron Head, Knock Off, Mud-Slap, Peck (N), Rock Climb, Scary Face (N), Sleep Talk, Snore, Stealth Rock, Superpower

# 195. SANDILE



### Base Stats:

Hit Points:	5
Attack:	7
Defense:	4
Special Attack:	4
Special Defense:	4
Speed:	7

### Basic Information

Type : Ground / Dark  
 Basic Ability 1: Intimidate  
 Basic Ability 2: Moxie  
 Adv Ability 1: Anger Point  
 Adv Ability 2: Deep Sleep  
 High Ability: Strong Jaw

### Evolution:

- 1 - Sandile
- 2 - Krokorok Minimum 25
- 3 - Krookodile Minimum 40

### Size Information

Height : 2' 4" / 0.7m (Small)  
 Weight : 33.5 lbs. / 15.2kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Field  
 Average Hatch Rate: 10 Days

Diet : Carnivore  
 Habitat : Beach, Desert



### Capability List

Overland 4, Swim 3, Burrow 2, Jump 1/1, Power 3, Intelligence 3, Darkvision, Stealth, Underdog

### Skill List

Athl 3d6+2, Acro 2d6, Combat 2d6, Stealth 3d6+1, Percep 2d6+1, Focus 3d6+1

### Move List

#### Level Up Move List

- 1 Leer - Normal
- 1 Rage - Normal
- 4 Bite - Dark
- 7 Sand Attack - Ground
- 10 Torment - Dark
- 13 Sand Tomb - Ground
- 16 Assurance - Dark
- 19 Mud-Slap - Ground
- 22 Embargo - Dark
- 25 Swagger - Normal
- 28 Crunch - Dark
- 31 Dig - Ground
- 34 Scary Face - Normal
- 37 Foul Play - Dark
- 40 Sandstorm - Rock
- 43 Earthquake - Ground
- 46 Thrash - Normal

### TM/HM Move List

A1 Cut, 01 Hone Claws, 05 Roar, 06 Toxic, 10 Hidden Power, 12 Taunt, 17 Protect, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 32 Double Team, 36 Sludge Bomb, 37 Sandstorm, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 59 Incinerate, 63 Embargo, 66 Payback, 67 Retaliate, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 95 Snarl, 97 Dark Pulse

### Egg Move List

Beat Up, Counter, Double-Edge, Fire Fang, Focus Energy, Me First, Mean Look, Pursuit, Rock Climb, Thunder Fang, Uproar

### Tutor Move List

Aqua Tail, Dark Pulse, Earth Power, Foul Play, Iron Tail, Sleep Talk, Snatch, Snore, Spite, Stealth Rock, Uproar

## 196. KROKOROK



### Base Stats:

Hit Points:	6
Attack:	8
Defense:	5
Special Attack:	5
Special Defense:	5
Speed:	7

### Basic Information

Type : Ground / Dark  
Basic Ability 1: Intimidate  
Basic Ability 2: Moxie  
Adv Ability 1: Anger Point  
Adv Ability 2: Deep Sleep  
High Ability: Strong Jaw

### Evolution:

- 1 - Sandile
- 2 - Krokorok Minimum 25
- 3 - Krookodile Minimum 40

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 73.6 lbs. / 33.4kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field

Diet : Carnivore

Habitat : Beach, Desert

### Capability List

Overland 5, Swim 4, Burrow 2, Jump 1/1, Power 5, Intelligence 4, Darkvision, Stealth, Underdog

### Skill List

Athl 4d6+2, Acro 2d6, Combat 3d6, Stealth 3d6+2, Percep 3d6+1, Focus 4d6+1

### Move List

#### Level Up Move List

- 4 Bite - Dark
- 7 Sand Attack - Ground
- 10 Torment - Dark
- 13 Sand Tomb - Ground
- 16 Assurance - Dark
- 19 Mud-Slap - Ground
- 22 Embargo - Dark
- 25 Swagger - Normal
- 28 Crunch - Dark
- 32 Dig - Ground
- 36 Scary Face - Normal
- 40 Foul Play - Dark
- 44 Sandstorm - Rock
- 48 Earthquake - Ground
- 52 Thrash - Normal

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 05 Roar, 06 Toxic, 10 Hidden Power, 12 Taunt, 17 Protect, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 36 Sludge Bomb, 37 Sandstorm, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 56 Fling, 59 Incinerate, 63 Embargo, 65 Shadow Claw, 66 Payback, 67 Retaliate, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 95 Snarl, 97 Dark Pulse, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Aqua Tail, Dark Pulse, Earth Power, Foul Play, Iron Tail, Knock Off, Low Kick, Sleep Talk, Snatch, Snore, Spite, Stealth Rock, Up roar

## 197. KROOKODILE



### Base Stats:

Hit Points:	10
Attack:	12
Defense:	7
Special Attack:	7
Special Defense:	7
Speed:	9

### Basic Information

Type : Ground / Dark  
Basic Ability 1: Intimidate  
Basic Ability 2: Moxie  
Adv Ability 1: Anger Point  
Adv Ability 2: Deep Sleep  
High Ability: Strong Jaw

### Evolution:

- 1 - Sandile
- 2 - Krokorok Minimum 25
- 3 - Krookodile Minimum 40

### Size Information

Height : 4' 11" / 1.5m (Medium)  
Weight : 212.3 lbs. / 96.3kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field

Diet : Carnivore

Habitat : Beach, Desert

### Capability List

Overland 6, Swim 5, Burrow 2, Jump 1/2, Power 7, Intelligence 5, Darkvision, Stealth, Groundshaper

### Skill List

Athl 4d6+3, Acro 2d6, Combat 4d6+1, Stealth 4d6+2, Percep 3d6+2, Focus 4d6+3

### Move List

#### Level Up Move List

- 4 Bite - Dark
- 7 Sand Attack - Ground
- 10 Torment - Dark
- 13 Sand Tomb - Ground
- 16 Assurance - Dark
- 19 Mud-Slap - Ground
- 22 Embargo - Dark
- 25 Swagger - Normal
- 28 Crunch - Dark
- 32 Dig - Ground
- 36 Scary Face - Normal
- 42 Foul Play - Dark
- 48 Sandstorm - Rock
- 54 Earthquake - Ground
- 60 Outrage - Dragon

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 02 Dragon Claw, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 12 Taunt, 15 Hyper Beam, 17 Protect, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 36 Sludge Bomb, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, 59 Incinerate, 63 Embargo, 65 Shadow Claw, 66 Payback, 67 Retaliate, 68 Giga Impact, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 82 Dragon Tail, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 95 Snarl, 97 Dark Pulse, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Aqua Tail, Block, Dark Pulse, Dragon Pulse, Earth Power, Foul Play, Iron Tail, Knock Off, Low Kick, Outrage (N), Rage (N), Sleep Talk, Snatch, Snore, Spite, Stealth Rock, Superpower, Up roar



## 198. ARON



### Base Stats:

Hit Points:	5
Attack:	7
Defense:	10
Special Attack:	4
Special Defense:	4
Speed:	3

### Basic Information

Type : Steel / Rock  
Basic Ability 1: Bulletproof  
Basic Ability 2: Sturdy  
Adv Ability 1: Rock Head  
Adv Ability 2: Solid Rock  
High Ability: Heavy Metal

### Evolution:

1 - Aron  
2 - Lairon Minimum 30  
3 - Aggron Minimum 40

### Size Information

Height : 1' 4" / 0.4m (Small)  
Weight : 132.3 lbs. / 60kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Monster  
Average Hatch Rate: 20 Days

Diet : Terravore

Habitat : Cave, Mountain

### Capability List

Overland 3, Swim 1, Jump 0/0, Power 5, Intelligence 2, Underdog

### Skill List

Athl 3d6+2, Acro 1d6+1, Combat 2d6, Stealth 2d6, Percep 2d6+1, Focus 2d6+1

### Move List

#### Level Up Move List

1 Tackle - Normal  
1 Harden - Normal  
4 Mud-Slap - Ground  
8 Headbutt - Normal  
11 Metal Claw - Steel  
15 Iron Defense - Steel  
18 Roar - Normal  
22 Take Down - Normal  
25 Iron Head - Steel  
29 Protect - Normal  
32 Metal Sound - Steel  
36 Iron Tail - Steel  
39 Autotomize - Steel  
43 Heavy Slam - Steel  
46 Double-Edge - Normal  
50 Metal Burst - Steel

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 65 Shadow Claw, 69 Rock Polish, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Egg Move List

Body Slam, Curse, Dragon Rush, Endeavor, Head Smash, Iron Head, Reversal, Screech, Smelling Salts, Stealth Rock, Stomp, Superpower

#### Tutor Move List

Ancient Power, Defense Curl, Earth Power, Endeavor, Fury Cutter, Iron Defense, Iron Head, Iron Tail, Magnet Rise, Mud-Slap, Rollout, Shock Wave, Sleep Talk, Snore, Spite, Stealth Rock, Superpower, Uproar, Water Pulse



## 199. LAIRON



### Base Stats:

Hit Points:	6
Attack:	9
Defense:	14
Special Attack:	5
Special Defense:	5
Speed:	4

### Basic Information

Type : Steel / Rock  
Basic Ability 1: Bulletproof  
Basic Ability 2: Sturdy  
Adv Ability 1: Rock Head  
Adv Ability 2: Solid Rock  
High Ability: Heavy Metal

### Evolution:

- 1 - Aron
- 2 - Lairon Minimum 30
- 3 - Aggron Minimum 40

### Size Information

Height : 2' 11" / 0.9m (Medium)  
Weight : 264.6 lbs. / 120kg (5)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Monster

Diet : Terravore

Habitat : Cave, Mountain

### Capability List

Overland 5, Swim 2, Jump 0/1, Power 9, Intelligence 3, Underdog

### Skill List

Athl 4d6+3, Acro 1d6+1, Combat 3d6, Stealth 1d6, Percep 3d6+1, Focus 3d6+2

### Move List

#### Level Up Move List

- 4 Mud-Slap - Ground
- 8 Headbutt - Normal
- 11 Metal Claw - Steel
- 15 Iron Defense - Steel
- 18 Roar - Normal
- 22 Take Down - Normal
- 25 Iron Head - Steel
- 29 Protect - Normal
- 34 Metal Sound - Steel
- 40 Iron Tail - Steel
- 45 Autotomize - Steel
- 51 Heavy Slam - Steel
- 56 Double-Edge - Normal
- 62 Metal Burst - Steel

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 65 Shadow Claw, 69 Rock Polish, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Ancient Power, Defense Curl, Earth Power, Endeavor, Fury Cutter, Iron Defense, Iron Head, Iron Tail, Magnet Rise, Mud-Slap, Rollout, Shock Wave, Sleep Talk, Snore, Spite, Stealth Rock, Superpower, Uproar, Water Pulse

## 200. AGGRON



### Base Stats:

Hit Points:	7
Attack:	11
Defense:	18
Special Attack:	6
Special Defense:	6
Speed:	5

### Basic Information

Type : Steel / Rock  
Basic Ability 1: Bulletproof  
Basic Ability 2: Sturdy  
Adv Ability 1: Rock Head  
Adv Ability 2: Solid Rock  
High Ability: Heavy Metal

### Evolution:

- 1 - Aron
- 2 - Lairon Minimum 30
- 3 - Aggron Minimum 40

### Size Information

Height : 6' 11" / 2.1m (Large)  
Weight : 793.7 lbs. / 360kg (6)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Monster

Diet : Terravore

Habitat : Cave, Mountain

### Capability List

Overland 6, Swim 3, Jump 0/1, Power 13, Intelligence

4

### Skill List

Athl 6d6+3, Acro 1d6+1, Combat 4d6+2, Stealth 1d6,  
Percep 4d6+1, Focus 4d6+2

### Move List

#### Level Up Move List

- 4 Mud-Slap - Ground
- 8 Headbutt - Normal
- 11 Metal Claw - Steel
- 15 Iron Defense - Steel
- 18 Roar - Normal
- 22 Take Down - Normal
- 25 Iron Head - Steel
- 29 Protect - Normal
- 34 Metal Sound - Steel
- 40 Iron Tail - Steel
- 48 Autotomize - Steel
- 57 Heavy Slam - Steel
- 65 Double-Edge - Normal
- 74 Metal Burst - Steel

#### TM/HM Move List

A1 Cut, A3 Surf, A4 Strength, 01 Hone Claws, 02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 23 Smack Down, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, 56 Fling, 59 Incinerate, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 73 Thunder Wave, 78 Bulldoze, 80 Rock Slide, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash, 97 Dark Pulse, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Ancient Power, Aqua Tail, Avalanche, Block, Body Slam, Counter, Dark Pulse, Defense Curl, Dragon Pulse, Dynamic Punch, Earth Power, Endeavor, Fire Punch, Focus Punch, Fury Cutter, Ice Punch, Icy Wind, Iron Defense, Iron Head, Iron Tail, Low Kick, Magnet Rise, Mega Kick, Mega Punch, Mud-Slap, Outrage, Rock Climb, Rollout, Seismic Toss, Shock Wave, Sleep Talk, Snore, Spite, Stealth Rock, Superpower, Thunder Punch, Up roar, Water Pulse



### Mega Evolution

**Type:** Steel

**Ability:** Filter

**Stats:** +3 Atk, +5 Def,  
+2 Sp. Def

## 201. KLINK



### Base Stats:

Hit Points:	4
Attack:	6
Defense:	7
Special Attack:	5
Special Defense:	6
Speed:	3

### Basic Information

Type : Steel

Basic Ability 1: Levitate

Adv Ability 1: Clear Body

Adv Ability 2: Plus or Minus

Adv Ability 3: Early Bird

High Ability: Targeting System

### Evolution:

1 - Klink

2 - Klang Minimum 35

3 - Klinklang Minimum 45

### Size Information

Height : 1' 0" / 0.3m (Small)

Weight : 46.3 lbs. / 21kg (2)



### Breeding Information

Gender Ratio : No Gender

Egg Group : Mineral

Average Hatch Rate: 10 Days

Diet : Ergovore, Terravore

Habitat : Cave, Urban

### Capability List

Overland 1, Swim 2, Levitate 3, Jump 1/1, Power 3, Intelligence 3, Zapper, Underdog

### Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 2d6, Percep 2d6+1, Focus 2d6+1

### Move List

#### Level Up Move List

- 1 Vice Grip - Normal
- 6 Charge - Electric
- 11 Thunder Shock - Electric
- 16 Gear Grind - Steel
- 21 Bind - Normal
- 26 Charge Beam - Electric
- 31 Autotomize - Steel
- 36 Mirror Shot - Steel
- 39 Screech - Normal
- 42 Discharge - Electric
- 45 Metal Sound - Steel
- 48 Shift Gear - Steel
- 51 Lock-On - Normal
- 54 Zap Cannon - Electric
- 57 Hyper Beam - Normal

### TM/HM Move List

06 Toxic, 10 Hidden Power, 15 Hyper Beam, 17 Protect, 21 Frustration, 24 Thunderbolt, 27 Return, 32 Double Team, 37 Sandstorm, 42 Facade, 44 Rest, 48 Round, 57 Charge Beam, 69 Rock Polish, 72 Volt Switch, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash

### Egg Move List

### Tutor Move List

Bind, Gravity, Iron Defense, Magic Coat, Magnet Rise, Recycle, Signal Beam, Sleep Talk, Snore, Uproar

## 202. KLANG



### Base Stats:

Hit Points:	6
Attack:	8
Defense:	10
Special Attack:	7
Special Defense:	9
Speed:	5

### Basic Information

Type : Steel

Basic Ability 1: Levitate

Adv Ability 1: Clear Body

Adv Ability 2: Plus or Minus

Adv Ability 3: Early Bird

High Ability: Targeting System

Evolution:

1 - Klink

2 - Klang Minimum 35

3 - Klinklang Minimum 45

### Size Information

Height : 2' 0" / 0.6m (Small)

Weight : 112.4 lbs. / 51kg (4)

### Breeding Information

Gender Ratio : No Gender

Egg Group : Mineral

Diet : Ergovore, Terravore

Habitat : Cave, Urban

### Capability List

Overland 1, Swim 3, Levitate 3, Jump 1/1, Power 5,

Intelligence 4, Zapper, Underdog

### Skill List

Athl 3d6+1, Acro 2d6, Combat 3d6-1, Stealth 2d6,  
Percep 3d6+1, Focus 3d6+1

### Move List

#### Level Up Move List

- 6 Charge - Electric
- 11 Thunder Shock - Electric
- 16 Gear Grind - Steel
- 21 Bind - Normal
- 26 Charge Beam - Electric
- 31 Autotomize - Steel
- 36 Mirror Shot - Steel
- 40 Screech - Normal
- 44 Discharge - Electric
- 48 Metal Sound - Steel
- 52 Shift Gear - Steel
- 56 Lock-On - Normal
- 60 Zap Cannon - Electric
- 64 Hyper Beam - Normal

#### TM/HM Move List

06 Toxic, 10 Hidden Power, 15 Hyper Beam,  
17 Protect, 21 Frustration, 24 Thunderbolt, 27 Re-  
turn, 32 Double Team, 37 Sandstorm, 42 Facade, 44  
Rest, 48 Round, 57 Charge Beam, 69 Rock Polish, 72  
Volt Switch, 73 Thunder Wave, 87 Swagger, 88 Sleep  
Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash

#### Tutor Move List

Bind, Gravity, Iron Defense, Magic Coat,  
Magnet Rise, Recycle, Signal Beam, Sleep Talk,  
Snore, Uproar

## 203. KLINKLANG



### Base Stats:

Hit Points:	6
Attack:	10
Defense:	12
Special Attack:	7
Special Defense:	9
Speed:	9

### Basic Information

Type : Steel  
Basic Ability 1: Levitate  
Adv Ability 1: Clear Body  
Adv Ability 2: Plus or Minus  
Adv Ability 3: Early Bird  
High Ability: Targeting System

### Evolution:

- 1 - Klink
- 2 - Klang Minimum 35
- 3 - Klinklang Minimum 45

### Size Information

Height : 2' 0" / 0.6m (Medium)  
Weight : 178.6 lbs. / 81kg (4)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : Mineral

Diet : Ergovore, Terravore  
Habitat : Cave

### Capability List

Overland 1, Swim 3, Levitate 4, Jump 1/1, Power 7,

Intelligence 5, Zapper

### Skill List

Athl 4d6+1, Acro 2d6, Combat 4d6-2, Stealth 2d6,  
Percep 4d6+1, Focus 4d6+1

### Move List

#### Level Up Move List

- 6 Charge - Electric
- 11 Thunder Shock - Electric
- 16 Gear Grind - Steel
- 21 Bind - Normal
- 25 Charge Beam - Electric
- 31 Autotomize - Steel
- 36 Mirror Shot - Steel
- 40 Screech - Normal
- 44 Discharge - Electric
- 48 Metal Sound - Steel
- 54 Shift Gear - Steel
- 60 Lock-On - Normal
- 66 Zap Cannon - Electric
- 72 Hyper Beam - Normal

#### TM/HM Move List

06 Toxic, 10 Hidden Power, 15 Hyper Beam,  
17 Protect, 21 Frustration, 24 Thunderbolt, 25 Thunder,  
27 Return, 32 Double Team, 37 Sandstorm, 42 Facade,  
44 Rest, 48 Round, 57 Charge Beam, 68 Giga Impact,  
69 Rock Polish, 72 Volt Switch, 73 Thunder Wave,  
87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon,  
92 Trick Room, 94 Rock Smash

#### Tutor Move List

Bind, Gravity, Iron Defense, Magic Coat,  
Magnet Rise, Magnetic Flux (N), Recycle, Signal Beam,  
Sleep Talk, Snore, Uproar, Zap Cannon (N)

## 204. GASTLY



### Base Stats:

Hit Points:	3
Attack:	4
Defense:	3
Special Attack:	10
Special Defense:	4
Speed:	8

### Basic Information

Type : Ghost / Poison  
Basic Ability 1: Levitate  
Adv Ability 1: Frighten  
Adv Ability 2: Intimidate  
Adv Ability 3: Spiteful Intervention  
High Ability: Prankster

### Evolution:

- 1 - Gastly
- 2 - Haunter Minimum 20
- 3 - Gengar Minimum 35

### Size Information

Height : 4' 3" / 1.3m (Medium)  
Weight : 0.2 lbs. / 0.1kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Indeterminate  
Average Hatch Rate: 10 Days

Diet : Nullivore

Habitat : Cave, Urban



### Capability List

Overland 1, Swim 2, Levitate 4, Jump 1/1, Power 1, Intelligence 4, Darkvision, Dead Silent, Invisibility, Phasing, Underdog

### Skill List

Athl 1d6, Acro 3d6+3, Combat 2d6, Stealth 3d6+2, Percep 3d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Hypnosis - Psychic
- 1 Lick - Ghost
- 5 Spite - Ghost
- 8 Mean Look - Normal
- 12 Curse - Ghost
- 15 Night Shade - Ghost
- 19 Confuse Ray - Ghost
- 22 Sucker Punch - Dark
- 26 Payback - Dark
- 29 Shadow Ball - Ghost
- 33 Dream Eater - Psychic
- 36 Dark Pulse - Dark
- 40 Destiny Bond - Ghost
- 43 Hex - Ghost
- 47 Nightmare - Ghost

#### TM/HM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 36 Sludge Bomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 61 Will-O-Wisp, 63 Embargo, 64 Explosion, 66 Payback, 77 Psych Up, 83 Infestation, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse, 99 Dazzling Gleam, 100 Confide

#### Egg Move List

Astonish, Clear Smog, Disable, Explosion, Fire Punch, Grudge, Haze, Ice Punch, Perish Song, Psywave, Reflect Type, Scary Face, Thunder Punch, Will-O-Wisp

#### Tutor Move List

Dark Pulse, Fire Punch, Foul Play, Giga Drain, Ice Punch, Icy Wind, Knock Off, Ominous Wind, Pain Split, Skill Swap, Sleep Talk, Snatch, Snore, Spite(N), Sucker Punch, Telekinesis, Thunder Punch, Trick, Uproar, Wonder Room

## 205. HAUNTER



### Base Stats:

Hit Points:	5
Attack:	5
Defense:	5
Special Attack:	12
Special Defense:	6
Speed:	10

### Basic Information

Type : Ghost / Poison  
Basic Ability 1: Levitate  
Adv Ability 1: Frighten  
Adv Ability 2: Intimidate  
Adv Ability 3: Spiteful Intervention  
High Ability: Prankster

### Evolution:

- 1 - Gastly
- 2 - Haunter Minimum 20
- 3 - Gengar Minimum 35

### Size Information

Height : 5' 3" / 1.6m (Medium)  
Weight : 0.2 lbs. / 0.1kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Indeterminate

Diet : Nullivore

Habitat : Cave, Urban

### Capability List

Overland 2, Swim 2, Levitate 4, Jump 1/2, Power 3, Intelligence 4, Darkvision, Dead Silent, Invisibility, Phasing, Underdog

### Skill List

Athl 1d6, Acro 4d6+3, Combat 3d6, Stealth 4d6+2, Percep 3d6, Focus 3d6+2

### Move List

#### Level Up Move List

- 5 Spite - Ghost
- 8 Mean Look - Normal
- 12 Curse - Ghost
- 15 Night Shade - Ghost
- 19 Confuse Ray - Ghost
- 22 Sucker Punch - Dark
- 25 Shadow Punch - Ghost
- 28 Payback - Dark
- 33 Shadow Ball - Ghost
- 39 Dream Eater - Psychic
- 44 Dark Pulse - Dark
- 50 Destiny Bond - Ghost
- 55 Hex - Ghost
- 61 Nightmare - Ghost

#### TM/HM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 36 Sludge Bomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 56 Fling, 61 Will-O-Wisp, 63 Embargo, 64 Explosion, 65 Shadow Claw, 66 Payback, 77 Psych Up, 83 Infestation, 84 Poison Jab, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse, 99 Dazzling Gleam, 100 Confide

#### Tutor Move List

Dark Pulse, Fire Punch, Foul Play, Giga Drain, Ice Punch, Icy Wind, Knock Off, Ominous Wind, Pain Split, Skill Swap, Sleep Talk, Snatch, Snore, Spite, Sucker Punch, Telekinesis, Thunder Punch, Trick, Uproar, Wonder Room



## 206. GENGAR



### Base Stats:

Hit Points:	6
Attack:	7
Defense:	6
Special Attack:	13
Special Defense:	8
Speed:	11

### Basic Information

Type : Ghost / Poison

Basic Ability 1: Levitate

Adv Ability 1: Frighten

Adv Ability 2: Intimidate

Adv Ability 3: Spiteful Intervention

High Ability: Soulstealer

Evolution:

1 - Gastly

2 - Haunter Minimum 20

3 - Gengar Minimum 35

### Size Information

Height : 4' 11" / 1.5m (Medium)

Weight : 89.3 lbs. / 40.5kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Indeterminate

Diet : Nullivore

Habitat : Urban

### Capability List

Overland 5, Swim 3, Levitate 5, Jump 2/3, Power 4, Intelligence 5, Darkvision, Dead Silent, Invisibility, Phasing, Shadow Meld

### Skill List

Athl 2d6, Acro 4d6+3, Combat 4d6+2, Stealth 5d6+2, Percep 3d6, Focus 4d6+2

### Move List

#### Level Up Move List

- 5 Spite - Ghost
- 8 Mean Look - Normal
- 12 Curse - Ghost
- 15 Night Shade - Ghost
- 19 Confuse Ray - Ghost
- 22 Sucker Punch - Dark
- 25 Shadow Punch - Ghost
- 28 Payback - Dark
- 33 Shadow Ball - Ghost
- 39 Dream Eater - Psychic
- 44 Dark Pulse - Dark
- 50 Destiny Bond - Ghost
- 55 Hex - Ghost
- 61 Nightmare - Ghost

#### TM/HM Move List

A4 Strength, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 36 Sludge Bomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 53 Energy Ball, 56 Fling, 61 Will-O-Wisp, 63 Embargo, 64 Explosion, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 77 Psych Up, 83 Infestation, 84 Poison Jab, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 94 Rock Smash, 97 Dark Pulse, 98 Power-Up Punch, 99 Dazzling Gleam, 100 Confide

#### Tutor Move List

Body Slam, Counter, Dark Pulse, Drain Punch, Dynamic Punch, Fire Punch, Focus Punch, Foul Play, Giga Drain, Ice Punch, Icy Wind, Knock Off, Magic Coat, Mega Kick, Mega Punch, Metronome, Ominous Wind, Pain Split, Role Play, Seismic Toss, Skill Swap, Sleep Talk, Snatch, Snore, Spite(N), Sucker Punch, Telekinesis, Thunder Punch, Trick, Uproar, Wonder Room



### Mega Evolution

Type: Unchanged

Ability: Shadow Tag

Stats: +2 Def,

+4 Sp. Atk, +2 Sp. Def,

+2 Speed

## 207. DUSKULL



### Base Stats:

Hit Points:	2
Attack:	4
Defense:	9
Special Attack:	3
Special Defense:	9
Speed:	3

### Basic Information

Type : Ghost  
Basic Ability 1: Levitate  
Adv Ability 1: Frighten  
Adv Ability 2: Interference  
Adv Ability 3: Frisk  
High Ability: Pressure

### Evolution:

- 1 - Duskull
- 2 - Dusclops Minimum 35
- 3 - Dusknair Holding Reaper Cloth Minimum 45

### Size Information

Height : 2' 7" / 0.8m (Small)  
Weight : 33.1 lbs. / 15kg (2)



### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Indeterminate  
Average Hatch Rate: 13 Days

Diet : Nullivore

Habitat : Cave, Forest, Mountain

### Capability List

Levitate 3, Swim 1, Jump 1/2, Power 1, Intelligence 3, Darkvision, Dead Silent, Invisibility, Phasing, Underdog

### Skill List

Athl 1d6, Acro 3d6, Combat 1d6, Stealth 3d6+2, Percep 3d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Leer - Normal
- 1 Night Shade - Ghost
- 6 Disable - Normal
- 9 Foresight - Normal
- 14 Astonish - Ghost
- 17 Confuse Ray - Ghost
- 22 Shadow Sneak - Ghost
- 25 Pursuit - Dark
- 30 Curse - Ghost
- 33 Will-O-Wisp - Fire
- 38 Hex - Ghost
- 41 Mean Look - Normal
- 46 Payback - Dark
- 49 Future Sight - Psychic

### TM/HM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 57 Charge Beam, 61 Will-O-Wisp, 63 Embargo, 66 Payback, 70 Flash, 77 Psych Up, 83 Infestation, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse

### Egg Move List

Destiny Bond, Feint Attack, Grudge, Haze, Imprison, Memento, Ominous Wind, Pain Split

### Tutor Move List

Body Slam, Dark Pulse, Double-Edge, Gravity, Icy Wind, Ominous Wind, Pain Split, Skill Swap, Sleep Talk, Snatch, Snore, Spite, Telekinesis, Trick, Wonder Room

## 208. DUSCLOPS



### Base Stats:

Hit Points:	4
Attack:	7
Defense:	13
Special Attack:	6
Special Defense:	13
Speed:	3

### Basic Information

Type : Ghost  
Basic Ability 1: Shackle  
Adv Ability 1: Frighten  
Adv Ability 2: Interference  
Adv Ability 3: Frisk  
High Ability: Pressure

### Evolution:

- 1 - Dusksull
- 2 - Dusclops Minimum 35
- 3 - Dusksnoir Holding Reaper Cloth Minimum 45

### Size Information

Height : 5' 3" / 1.6m (Medium)  
Weight : 67.5 lbs. / 30.6kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Indeterminate

Diet : Nullivore

Habitat : Cave, Forest, Mountain

### Capability List

Overland 6, Swim 2, Levitate 4, Jump 1/1,  
Power 3, Intelligence 4, Darkvision, Dead Silent,  
Invisibility, Phasing

### Skill List

Athl 2d6, Acro 2d6, Combat 3d6, Stealth 3d6+2, Per-  
cep 4d6, Focus 3d6+2

### Move List

#### Level Up Move List

- 6 Disable - Normal
- 9 Foresight - Normal
- 14 Astonish - Ghost
- 17 Confuse Ray - Ghost
- 22 Shadow Sneak - Ghost
- 25 Pursuit - Dark
- 30 Curse - Ghost
- 33 Will-O-Wisp - Fire
- 37 Shadow Punch - Ghost
- 42 Hex - Ghost
- 49 Mean Look - Normal
- 58 Payback - Dark
- 61 Future Sight - Psychic

#### TM/HM Move List

A4 Strength, 04 Calm Mind, 06 Toxic, 10  
Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam,  
14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain  
Dance, 21 Frustration, 26 Earthquake, 27 Return, 29  
Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double  
Team, 39 Rock Tomb, 41 Torment, 42 Facade, 44  
Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 57  
Charge Beam, 61 Will-O-Wisp, 63 Embargo, 66 Pay-  
back, 68 Giga Impact, 70 Flash, 77 Psych Up, 78 Bull-  
doze, 80 Rock Slide, 83 Infestation, 85 Dream Eater,  
87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick  
Room, 94 Rock Smash, 97 Dark Pulse, 98 Power-Up  
Punch, 100 Confide

#### Tutor Move List

Bind, Body Slam, Counter, Dark Pulse,  
Double-Edge, Dynamic Punch, Fire Punch, Focus  
Punch, Gravity, Ice Punch, Icy Wind, Mega Kick,  
Mega Punch, Metronome, Mud-Slap, Ominous  
Wind, Pain Split, Seismic Toss, Skill Swap, Sleep  
Talk, Snatch, Snore, Spite, Sucker Punch, Telekinesis,  
Thunder Punch, Trick, Wonder Room

## 209. DUSKNOIR



### Base Stats:

Hit Points:	5
Attack:	10
Defense:	14
Special Attack:	7
Special Defense:	14
Speed:	5

### Basic Information

Type : Ghost  
Basic Ability 1: Shackle  
Adv Ability 1: Frighten  
Adv Ability 2: Interference  
Adv Ability 3: Frisk  
High Ability: Pressure

### Evolution:

- 1 - Duskskull
- 2 - Dusclops Minimum 35
- 3 - Dusknoir Holding Reaper Cloth Minimum 45

### Size Information

Height : 7' 3" / 2.2m (Medium)  
Weight : 235 lbs. / 106.6kg (5)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Indeterminate

Diet : Nullivore

Habitat : Cave, Forest, Mountain

### Capability List

Overland 4, Swim 3, Levitate 6, Jump 1/2,  
Power 5, Intelligence 4, Darkvision, Dead Silent,  
Invisibility, Phasing

### Skill List

Athl 2d6+2, Acro 2d6+2, Combat 4d6, Stealth 3d6+2,  
Percep 5d6, Focus 4d6+2

### Move List

#### Level Up Move List

- 6 Disable - Normal
- 9 Foresight - Normal
- 14 Astonish - Ghost
- 17 Confuse Ray - Ghost
- 22 Shadow Sneak - Ghost
- 25 Pursuit - Dark
- 30 Curse - Ghost
- 33 Will-O-Wisp - Fire
- 37 Shadow Punch - Ghost
- 42 Hex - Ghost
- 49 Mean Look - Normal
- 58 Payback - Dark
- 61 Future Sight - Psychic

#### TM/HM Move List

A4 Strength, 04 Calm Mind, 06 Toxic, 10  
Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam,  
14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain  
Dance, 21 Frustration, 26 Earthquake, 27 Return, 29  
Psychic, 30 Shadow Ball, 31 Brick Break, 32 Dou-  
ble Team, 39 Rock Tomb, 41 Torment, 42 Facade,  
44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus  
Blast, 56 Fling, 57 Charge Beam, 61 Will-O-Wisp, 63  
Embargo, 66 Payback, 68 Giga Impact, 70 Flash, 77  
Psych Up, 78 Bulldoze, 80 Rock Slide, 83 Infestation,  
85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substi-  
tute, 92 Trick Room, 94 Rock Smash, 97 Dark Pulse,  
98 Power-Up Punch, 100 Confide

#### Tutor Move List

Bind (N), Body Slam, Counter, Dark Pulse,  
Double-Edge, Dynamic Punch, Fire Punch (N),  
Focus Punch, Gravity (N), Ice Punch (N), Icy Wind,  
Mega Kick, Mega Punch, Metronome, Mud-Slap,  
Ominous Wind, Pain Split, Seismic Toss, Skill Swap,  
Sleep Talk, Snatch, Snore, Spite, Sucker Punch, Tel-  
ekinesis, Thunder Punch (N), Trick, Wonder Room

## 210. LITWICK



### Base Stats:

Hit Points:	5
Attack:	3
Defense:	6
Special Attack:	7
Special Defense:	6
Speed:	2

### Basic Information

Type : Ghost / Fire  
Basic Ability 1: Flash Fire  
Basic Ability 2: Flame Body  
Adv Ability 1: Illuminate  
Adv Ability 2: Soulstealer  
High Ability: Infiltrator

### Evolution:

1 - Litwick  
2 - Lampent Minimum 30  
2 - Chandelure Dusk Stone

### Size Information

Height : 1' 0" / 0.3m (Small)  
Weight : 6.8 lbs. / 3.1kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Indeterminate  
Average Hatch Rate: 10 Days

Diet : Nullivore

Habitat : Cave, Urban



### Capability List

Overland 1, Swim 2, Levitate 5, Jump 1/1, Power 1, Intelligence 4, Darkvision, Dead Silent, Phasing, Glow, Invisibility, Firestarter, Heater, Shrinkable, Underdog

### Skill List

Athl 1d6, Acro 2d6+2, Combat 1d6, Stealth 3d6, Percep 3d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Astonish - Ghost
- 1 Ember - Fire
- 3 Minimize - Normal
- 5 Smog - Poison
- 7 Fire Spin - Fire
- 10 Confuse Ray - Ghost
- 13 Night Shade - Ghost
- 16 Will-O-Wisp - Fire
- 20 Flame Burst - Fire
- 24 Imprison - Psychic
- 28 Hex - Ghost
- 33 Memento - Dark
- 38 Inferno - Fire
- 43 Curse - Ghost
- 49 Shadow Ball - Ghost
- 55 Pain Split - Normal
- 61 Overheat - Fire

#### TM/HM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 46 Thief, 48 Round, 50 Overheat, 53 Energy Ball, 59 Incinerate, 61 Will-O-Wisp, 63 Embargo, 66 Payback, 70 Flash, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse

#### Egg Move List

Acid, Acid Armor, Captivate, Clear Smog, Endure, Haze, Heat Wave, Power Split

#### Tutor Move List

Dark Pulse, Heat Wave, Pain Split, Sleep Talk, Snore, Spite, Telekinesis, Trick

## 211. LAMPENT



### Base Stats:

Hit Points:	6
Attack:	4
Defense:	6
Special Attack:	10
Special Defense:	6
Speed:	6

### Basic Information

Type : Ghost / Fire  
Basic Ability 1: Flash Fire  
Basic Ability 2: Flame Body  
Adv Ability 1: Illuminate  
Adv Ability 2: Soulstealer  
High Ability: Infiltrator

### Evolution:

1 - Litwick  
2 - Lampent Minimum 30  
2 - Chandelure Dusk Stone

### Size Information

Height : 2' 0" / 0.6m (Small)  
Weight : 28.7 lbs. / 13kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Indeterminate  
Average Hatch Rate: 10 Days

Diet : Nullivore

Habitat : Cave, Urban

### Capability List

Overland 1, Swim 3, Jump 1/1, Levitate 6, Power 2, Intelligence 4, Darkvision, Dead Silent, Phasing, Glow, Invisibility, Firestarter, Heater, Shrinkable

### Skill List

Athl 1d6, Acro 3d6+1, Combat 2d6+2, Stealth 3d6, Percep 3d6+2, Focus 3d6+1

### Move List

#### Level Up Move List

3 Minimize - Normal  
5 Smog - Poison  
7 Fire Spin - Fire  
10 Confuse Ray - Ghost  
13 Night Shade - Ghost  
16 Will-O-Wisp - Fire  
20 Flame Burst - Fire  
24 Imprison - Psychic  
28 Hex - Ghost  
33 Memento - Dark  
38 Inferno - Fire  
45 Curse - Ghost  
53 Shadow Ball - Ghost  
61 Pain Split - Normal  
69 Overheat - Fire

#### TM/HM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 46 Thief, 48 Round, 50 Overheat, 53 Energy Ball, 59 Incinerate, 61 Will-O-Wisp, 63 Embargo, 66 Payback, 70 Flash, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse

#### Tutor Move List

Dark Pulse, Heat Wave, Pain Split, Sleep Talk, Snore, Spite, Telekinesis, Trick

## 212. CHANDELURE



### Base Stats:

Hit Points:	6
Attack:	6
Defense:	9
Special Attack:	15
Special Defense:	9
Speed:	8

### Basic Information

Type : Ghost / Fire  
Basic Ability 1: Flash Fire  
Basic Ability 2: Flame Body  
Adv Ability 1: Illuminate  
Adv Ability 2: Soulstealer  
High Ability: Infiltrator

### Evolution:

1 - Litwick  
2 - Lampent Minimum 30  
2 - Chandelure Dusk Stone

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 75.6 lbs. / 34.3kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Indeterminate

Diet : Nullivore

Habitat : Cave, Urban

### Capability List

Overland 1, Swim 4, Jump 1/1, Levitate 7, Power 3, Intelligence 4, Darkvision, Dead Silent, Phasing, Glow, Invisibility, Firestarter, Heater, Shrinkable

### Skill List

Athl 2d6, Acro 3d6, Combat 3d6+3, Stealth 4d6, Percep 4d6+2, Focus 4d6+3

### Move List

Level Up Move List

### TM/HM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 46 Thief, 48 Round, 50 Overheat, 53 Energy Ball, 59 Incinerate, 61 Will-O-Wisp, 63 Embargo, 66 Payback, 68 Giga Impact, 70 Flash, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse

### Tutor Move List

Confuse Ray(N), Dark Pulse, Hex (N), Flame Burst (N), Heat Wave, Pain Split (N), Sleep Talk, Smog (N), Snore, Spite, Telekinesis, Trick

## 213. TRAPINCH



### Base Stats:

Hit Points:	5
Attack:	10
Defense:	5
Special Attack:	5
Special Defense:	5
Speed:	1

### Basic Information

Type : Ground  
 Basic Ability 1: Arena Trap  
 Adv Ability 1: Hyper Cutter  
 Adv Ability 2: Strong Jaw  
 Adv Ability 3: Sheer Force  
 High Ability: No Guard

### Evolution:

- 1 - Trapinch
- 2 - Vibrava Minimum 35
- 3 - Flygon Minimum 45

### Size Information

Height : 2' 4" / 0.7m (Small)  
 Weight : 33.1 lbs. / 15kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Bug  
 Average Hatch Rate: 10 Days

Diet : Carnivore  
 Habitat : Desert



### Capability List

Overland 4, Swim 3, Burrow 4, Jump 1/1, Power 2, Intelligence 3, Underdog

### Skill List

Athl 2d6, Acro 1d6, Combat 3d6+2, Stealth 3d6+1, Percep 2d6+1, Focus 2d6+1

### Move List

#### Level Up Move List

- 1 Bite - Dark
- 4 Sand Attack - Ground
- 7 Feint Attack - Dark
- 10 Sand Tomb - Ground
- 13 Mud-Slap - Ground
- 17 Bide - Normal
- 21 Bulldoze - Ground
- 25 Rock Slide - Rock
- 29 Dig - Ground
- 34 Crunch - Dark
- 39 Earth Power - Rock
- 44 Sandstorm - Rock
- 49 Hyper Beam - Normal
- 55 Earthquake - Ground
- 61 Feint - Normal
- 67 Superpower - Fighting
- 73 Fissure - Ground

#### TM/HM Move List

A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 26 Earthquake, 27 Return, 28 Dig, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 76 Struggle Bug, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Egg Move List

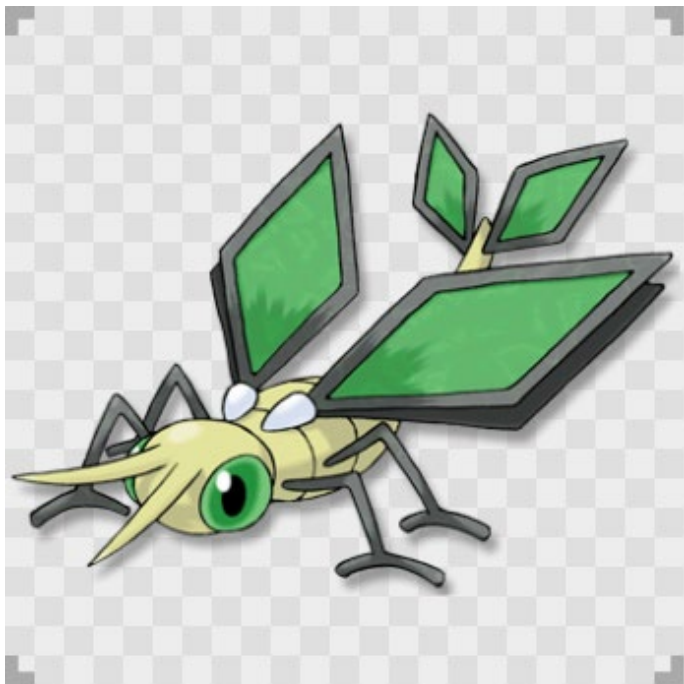
Bug Bite, Earth Power, Endure, Flail, Focus Energy, Fury Cutter, Gust, Mud Shot, Quick Attack, Signal Beam

#### Tutor Move List

Body Slam, Bug Bite, Double-Edge, Feint (N), Giga Drain, Earth Power, Fissure (N), Fury Cutter, Giga Drain, Mud-Slap, Signal Beam, Sleep Talk, Snore, Superpower (N)



## 214. VIBRAVA



### Base Stats:

Hit Points:	5
Attack:	7
Defense:	5
Special Attack:	5
Special Defense:	5
Speed:	7

### Basic Information

Type : Ground / Dragon  
Basic Ability 1: Levitate  
Adv Ability 1: Sand Veil  
Adv Ability 2: Sand Rush  
Adv Ability 3: Flutter  
High Ability: Tinted Lens

### Evolution:

- 1 - Trapinch
- 2 - Vibrava Minimum 35
- 3 - Flygon Minimum 45

### Size Information

Height : 3' 7" / 1.1m (Medium)  
Weight : 33.7 lbs. / 15.3kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Bug

Diet : Carnivore  
Habitat : Desert

### Capability List

Overland 5, Swim 3, Burrow 2, Sky 6, Jump 2/2,  
Power 2, Intelligence 4, Underdog

### Skill List

Athl 3d6, Acro 2d6+2, Combat 3d6+2, Stealth 3d6+3,  
Percep 3d6+1, Focus 3d6+1

### Move List

#### Level Up Move List

- 4 Sonic Boom - Normal
- 4 Sand Attack - Ground
- 7 Feint Attack - Dark
- 10 Sand Tomb - Ground
- 13 Mud-Slap - Ground
- 17 Bide - Normal
- 21 Bulldoze - Ground
- 25 Rock Slide - Rock
- 29 Supersonic - Normal
- 34 Screech - Normal
- 35 Dragon Breath - Dragon
- 39 Earth Power - Ground
- 44 Sandstorm - Rock
- 49 Hyper Beam - Normal

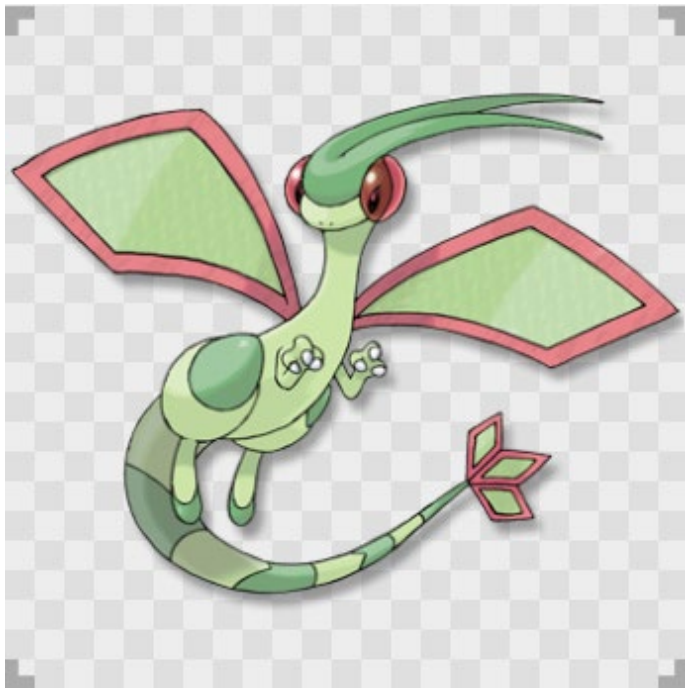
#### TM/HM Move List

A2 Fly, A4 Strength, 06 Toxic, 10 Hidden  
Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 19  
Roost, 21 Frustration, 22 Solar Beam, 26 Earthquake,  
27 Return, 28 Dig, 32 Double Team, 37 Sandstorm,  
39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48  
Round, 51 Steel Wing, 76 Struggle Bug, 78 Bulldoze,  
80 Rock Slide, 87 Swagger, 88 Sleep Talk, 89 U-Turn,  
90 Substitute, 94 Rock Smash

#### Tutor Move List

Air Cutter, Bite, Body Slam, Bug Bite,  
Crunch, Defog, Double-Edge, Draco Meteor, Dragon  
Pulse, Earth Power, Fury Cutter, Giga Drain, Heat  
Wave, Mud-Slap, Ominous Wind, Outrage, Roost,  
Signal Beam, Silver Wind, Sleep Talk, Snore, Steel  
Wing, Superpower, Swift, Tailwind, Twister

**215. FLYGON**



**Base Stats:**

Hit Points:	8
Attack:	10
Defense:	8
Special Attack:	8
Special Defense:	8
Speed:	10

**Basic Information**

Type : Ground / Dragon  
 Basic Ability 1: Levitate  
 Adv Ability 1: Sand Veil  
 Adv Ability 2: Sand Rush  
 Adv Ability 3: Flutter  
 High Ability: Tinted Lens

**Evolution:**

- 1 - Trapinch
- 2 - Vibrava Minimum 35
- 3 - Flygon Minimum 45

**Size Information**

Height : 6' 7" / 2m (Large)  
 Weight : 180.8 lbs. / 82kg (4)

**Breeding Information**

Gender Ratio : 50% M / 50% F  
 Egg Group : Bug

Diet : Carnivore

Habitat : Desert, Mountain

**Capability List**

Overland 6, Swim 4, Sky 7, Jump 3/3, Power 7, Intelligence 5, Mountable 1

**Skill List**

Athl 4d6+1, Acro 4d6+2, Combat 4d6+2, Stealth 2d6, Percep 4d6+1, Focus 5d6+1

**Move List**

**Level Up Move List**

- 4 Sand Attack - Ground
- 7 Feint Attack - Dark
- 10 Sand Tomb - Ground
- 13 Mud-Slap - Ground
- 17 Bide - Normal
- 21 Bulldoze - Ground
- 25 Rock Slide - Rock
- 29 Supersonic - Normal
- 34 Screech - Normal
- 35 Dragon Breath - Dragon
- 39 Earth Power - Ground
- 44 Sandstorm - Rock
- 45 Dragon Tail - Dragon
- 49 Hyper Beam - Normal
- 55 Dragon Claw - Dragon

**TM/HM Move List**

A2 Fly, A4 Strength, 01 Hone Claws, 02 Dragon Claw, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 19 Roost, 21 Frustration, 22 Solar Beam, 26 Earthquake, 27 Return, 28 Dig, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 51 Steel Wing, 59 Incinerate, 68 Giga Impact, 71 Stone Edge, 76 Struggle Bug, 78 Bulldoze, 80 Rock Slide, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

**Tutor Move List**

Air Cutter, Bite, Body Slam, Bug Bite, Crunch, Double-Edge, Draco Meteor, Dragon Pulse, Earth Power, Fire Punch, Fury Cutter, Giga Drain, Heat Wave, Iron Tail, Mud-Slap, Ominous Wind, Outrage, Roost, Signal Beam, Silver Wind, Sleep Talk, Snore, Steel Wing, Superpower, Swift, Tailwind, Thunder Punch, Twister

## 216. AXEW



### Base Stats:

Hit Points:	5
Attack:	9
Defense:	6
Special Attack:	3
Special Defense:	4
Speed:	6

### Basic Information

Type : Dragon

Basic Ability 1: Rivalry

Basic Ability 2: Mold Breaker

Adv Ability 1: Unnerve

Adb Ability 2: Hyper Cutter

High Ability: Frighten

Evolution:

1 - Axew

2 - Fraxure Minimum 35

2 - Haxorus Minimum 45

### Size Information

Height : 2' 0" / 0.6m (Small)

Weight : 39.7 lbs. / 18kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Monster / Dragon

Average Hatch Rate: 10 Days

Diet : Omnivore

Habitat : Cave, Mountain

### Capability List

Overland 4, Swim 2, Jump 1/1, Power 3, Intelligence 2, Underdog

### Skill List

Athl 2d6+2, Acro 2d6, Combat 2d6, Stealth 3d6+1, Percep 2d6+1, Focus 2d6

### Move List

#### Level Up Move List

- 1 Scratch - Normal
- 4 Leer - Normal
- 7 Assurance - Dark
- 10 Dragon Rage - Dragon
- 13 Double Chop - Dragon
- 16 Scary Face - Normal
- 20 Slash - Normal
- 24 False Swipe - Normal
- 28 Dragon Claw - Dragon
- 32 Dragon Dance - Dragon
- 36 Taunt - Dark
- 41 Dragon Pulse - Dragon
- 46 Swords Dance - Normal
- 51 Guillotine - Normal
- 56 Outrage - Dragon
- 61 Giga Impact - Normal

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 54 False Swipe, 56 Fling, 59 Incinerate, 66 Payback, 68 Giga Impact, 75 Swords Dance, 81 X-Scissor, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Egg Move List

Counter, Dragon Pulse, Endeavor, Endure, Focus Energy, Harden, Iron Tail, Night Slash, Razor Wind, Reversal

#### Tutor Move List

Aqua Tail, Draco Meteor, Dragon Pulse, Dual Chop, Endeavor, Iron Tail, Outrage, Sleep Talk, Snore, Superpower



## 217. FRAXURE



### Base Stats:

Hit Points:	7
Attack:	12
Defense:	7
Special Attack:	4
Special Defense:	5
Speed:	7

### Basic Information

Type : Dragon  
Basic Ability 1: Rivalry  
Basic Ability 2: Mold Breaker  
Adv Ability 1: Unnerve  
Adb Ability 2: Hyper Cutter  
High Ability: Frighten

### Evolution:

1 - Axew  
2 - Fraxure Minimum 35  
2 - Haxorus Minimum 45

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 79.4 lbs. / 36kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Monster / Dragon

Diet : Omnivore

Habitat : Cave, Mountain

### Capability List

Overland 5, Swim 3, Jump 1/2, Power 4, Intelligence 3, Underdog

### Skill List

Athl 3d6+2, Acro 2d6, Combat 3d6+3, Stealth 2d6+1, Percep 3d6+1, Focus 3d6

### Move List

#### Level Up Move List

4 Leer - Normal  
7 Assurance - Dark  
10 Dragon Rage - Dragon  
13 Double Chop - Dragon  
16 Scary Face - Normal  
20 Slash - Normal  
24 False Swipe - Normal  
28 Dragon Claw - Dragon  
32 Dragon Dance - Dragon  
36 Taunt - Dark  
42 Dragon Pulse - Dragon  
48 Swords Dance - Normal  
54 Guillotine - Normal  
60 Outrage - Dragon |  
66 Giga Impact - Normal

### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 54 False Swipe, 56 Fling, 59 Incinerate, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 75 Swords Dance, 81 X-Scissor, 82 Dragon Tail, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

### Tutor Move List

Aqua Tail, Draco Meteor, Dragon Pulse, Dual Chop, Endeavor, Iron Tail, Low Kick, Outrage, Sleep Talk, Snore, Superpower

## 218. HAXORUS



### Base Stats:

Hit Points:	8
Attack:	15
Defense:	9
Special Attack:	6
Special Defense:	7
Speed:	10

### Basic Information

Type : Dragon

Basic Ability 1: Rivalry

Basic Ability 2: Mold Breaker

Adv Ability 1: Unnerve

Adb Ability 2: Hyper Cutter

High Ability: Frighten

Evolution:

1 - Axew

2 - Fraxure Minimum 35

2 - Haxorus Minimum 45

### Size Information

Height : 5' 11" / 1.8m (Medium)

Weight : 232.6 lbs. / 105.5kg (5)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Monster / Dragon

Diet : Omnivore

Habitat : Cave, Mountain

### Capability List

Overland 7, Swim 4, Jump 2/2, Power 8, Intelligence 4

### Skill List

Athl 5d6+2, Acro 2d6, Combat 5d6, Stealth 2d6 ,  
Percep 3d6+1, Focus 4d6

### Move List

#### Level Up Move List

- 4 Leer - Normal
- 7 Assurance - Dark
- 10 Dragon Rage - Dragon
- 13 Double Chop - Dragon
- 16 Scary Face - Normal
- 20 Slash - Normal
- 24 False Swipe - Normal
- 28 Dragon Claw - Dragon
- 32 Dragon Dance - Dragon
- 36 Taunt - Dark
- 42 Dragon Pulse - Dragon
- 50 Swords Dance - Normal
- 58 Guillotine - Normal
- 66 Outrage - Dragon
- 74 Giga Impact - Normal

#### TM/HM Move List

A1 Cut, A3 Surf, A4 Strength, 01 Hone Claws, 02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, 54 False Swipe, 56 Fling, 59 Incinerate, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 81 X-Scissor, 82 Dragon Tail, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Aqua Tail, Draco Meteor, Dragon Pulse, Dual Chop, Endeavor, Iron Tail, Low Kick, Outrage (N), Sleep Talk, Snore, Superpower

## 219. RATTATA



### Base Stats:

Hit Points:	3
Attack:	6
Defense:	4
Special Attack:	3
Special Defense:	4
Speed:	7

### Basic Information

Type : Normal  
Basic Ability 1: Run Away  
Basic Ability 2: Guts  
Adv Ability 1: Hustle  
Adv Ability 2: Instinct  
High Ability: Intimidate

### Evolution:

- 1 - Rattata
- 2 - Raticate Minimum 20

### Size Information

Height : 1' 0" / 0.3m (Small)  
Weight : 7.7 lbs. / 3.5kg (1)



### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field  
Average Hatch Rate: 7 Days

Diet : Omnivore

Habitat : Cave, Forest, Grassland, Mountain, Urban

### Capability List

Overland 6, Swim 4, Jump 2/2, Power 1, Intelligence 3, Stealth, Underdog

### Skill List

Athl 1d6, Acro 3d6, Combat 2d6+2, Stealth 4d6, Percep 3d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 1 Tail Whip - Normal
- 4 Quick Attack - Normal
- 7 Focus Energy - Normal
- 10 Bite - Dark
- 13 Pursuit - Dark
- 16 Hyper Fang - Normal
- 19 Sucker Punch - Dark
- 22 Crunch - Dark
- 25 Assurance - Dark
- 28 Super Fang - Normal
- 31 Double-Edge - Normal
- 34 Endeavor - Normal

### TM/HM Move List

A1 Cut, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 57 Charge Beam, 67 Retaliate, 73 Thunder Wave, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 93 Wild Charge, 94 Rock Smash

### Egg Move List

Bite, Counter, Final Gambit, Flame Wheel, Fury Swipes, Last Resort, Me First, Revenge, Reversal, Screech, Swagger, Uproar

### Tutor Move List

Body Slam, Covet, Defense Curl, Endeavor, Icy Wind, Iron Tail, Last Resort, Mud-Slap, Pluck, Shock Wave, Sleep Talk, Snore, Sucker Punch, Super Fang, Superpower, Swift, Uproar, Work Up, Zen Headbutt

## 220. RATICATE



### Base Stats:

Hit Points:	6
Attack:	8
Defense:	6
Special Attack:	5
Special Defense:	7
Speed:	10

### Basic Information

Type : Normal  
Basic Ability 1: Run Away  
Basic Ability 2: Guts  
Adv Ability 1: Hustle  
Adv Ability 2: Instinct  
High Ability: Intimidate

### Evolution:

1 - Rattata  
2 - Raticate Minimum 20

### Size Information

Height : 2' 4" / 0.7m (Small)  
Weight : 40.8 lbs. / 18.5kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field

Diet : Omnivore

Habitat : Cave, Forest, Grassland, Mountain

### Capability List

Overland 7, Swim 6, Jump 2/2, Power 3, Intelligence 4, Tracker, Stealth

### Skill List

Athl 3d6, Acro 3d6, Combat 3d6+2, Stealth 4d6, Percep 5d6, Focus 3d6

### Move List

#### Level Up Move List

4 Quick Attack - Normal  
7 Focus Energy - Normal  
10 Bite - Dark  
13 Pursuit - Dark  
16 Hyper Fang - Normal  
19 Sucker Punch - Dark  
20 Scary Face - Normal  
24 Crunch - Dark  
29 Assurance - Dark  
34 Super Fang - Normal  
39 Double-Edge - Normal  
44 Endeavor - Normal

#### TM/HM Move List

A1 Cut, A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 57 Charge Beam, 67 Retaliate, 68 Giga Impact, 73 Thunder Wave, 75 Swords Dance, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 93 Wild Charge, 94 Rock Smash

#### Tutor Move List

Body Slam, Counter, Covet, Defense Curl, Endeavor, Icy Wind, Iron Tail, Last Resort, Mud-Slap, Pluck, Shock Wave, Sleep Talk, Snore, Sucker Punch, Super Fang, Superpower, Swift, Swords Dance(N), Uproar, Work Up, Zen Headbutt

## 221. SENTRET



### Base Stats:

Hit Points:	4
Attack:	5
Defense:	3
Special Attack:	4
Special Defense:	5
Speed:	2

### Basic Information

Type : Normal  
Basic Ability 1: Run Away  
Basic Ability 2: Keen Eye  
Adv Ability 1: Frisk  
Adv Ability 2: Exploit  
High Ability: Dodge

### Evolution:

1 - Sentret  
2 - Furret Minimum 15

### Size Information

Height : 2' 7" / 0.8m (Small)  
Weight : 13.2 lbs. / 6kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field  
Average Hatch Rate: 7 Days

Diet : Herbivore  
Habitat : Forest, Grassland



### Capability List

Overland 4, Swim 3, Jump 3/3, Power 1, Intelligence 3, Underdog

### Skill List

Athl 1d6, Acro 3d6, Combat 1d6, Stealth 3d6, Percep 4d6, Focus 2d6

### Move List

#### Level Up Move List

1 Foresight - Normal  
1 Scratch - Normal  
4 Defense Curl - Normal  
7 Quick Attack - Normal  
13 Fury Swipes - Normal  
16 Helping Hand - Normal  
19 Follow Me - Normal  
25 Slam - Normal  
28 Rest - Psychic  
31 Sucker Punch - Dark  
36 Amnesia - Psychic  
39 Baton Pass - Normal  
42 Me First - Normal  
47 Hyper Voice - Normal

#### TM/HM Move List

A1 Cut, A3 Surf, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 27 Return, 28 Dig, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 56 Fling, 57 Charge Beam, 65 Shadow Claw, 67 Retaliate, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 98 Power-Up Punch, 100 Confide

#### Egg Move List

Assist, Captivate, Charm, Covet, Double-Edge, Focus Energy, Iron Tail, Last Resort, Natural Gift, Pursuit, Reversal, Slash, Substitute, Trick

#### Tutor Move List

Aqua Tail, Body Slam, Covet, Dynamic Punch, Fire Punch, Focus Punch, Fury Cutter, Helping Hand, Hyper Voice, Ice Punch, Iron Tail, Knock Off, Last Resort, Mud-Slap, Rollout, Shock Wave, Sleep Talk, Snore, Sucker Punch, Super Fang, Swift, Thunder Punch, Trick, Water Pulse, Uproar, Work Up



## 222. FURRET



### Base Stats:

Hit Points:	9
Attack:	8
Defense:	6
Special Attack:	5
Special Defense:	6
Speed:	9

### Basic Information

Type : Normal  
Basic Ability 1: Run Away  
Basic Ability 2: Keen Eye  
Adv Ability 1: Frisk  
Adv Ability 2: Exploit  
High Ability: Dodge

### Evolution:

1 - Sentret  
2 - Furret Minimum 15

### Size Information

Height : 5' 11" / 1.8m (Medium)  
Weight : 71.7 lbs. / 32.5kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field

Diet : Herbivore

Habitat : Forest, Grassland

### Capability List

Overland 7, Swim 4, Jump 2/2, Power 3, Intelligence 4, Tracker

### Skill List

Athl 3d6, Acro 4d6, Combat 2d6+2, Stealth 4d6, Percep 6d6, Focus 2d6

### Move List

#### Level Up Move List

4 Defense Curl - Normal  
7 Quick Attack - Normal  
13 Fury Swipes - Normal  
17 Helping Hand - Normal  
21 Follow Me - Normal  
28 Slam - Normal  
32 Rest - Psychic  
36 Sucker Punch - Dark  
42 Amnesia - Psychic  
46 Baton Pass - Normal  
50 Me First - Normal  
56 Hyper Voice - Normal

#### TM/HM Move List

A1 Cut, A3 Surf, A4 Strength, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 52 Focus Blast, 56 Fling, 57 Charge Beam, 65 Shadow Claw, 67 Retaliate, 68 Giga Impact, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Aqua Tail, Body Slam, Covet, Dynamic Punch, Fire Punch, Focus Punch, Fury Cutter, Helping Hand, Hyper Voice, Ice Punch, Iron Tail, Knock Off, Last Resort, Mud-Slap, Rollout, Shock Wave, Sleep Talk, Snore, Sucker Punch, Super Fang, Swift, Thunder Punch, Trick, Water Pulse, Uproar, Work Up

## 223. ZIGZAGOON



### Base Stats:

Hit Points:	4
Attack:	3
Defense:	4
Special Attack:	3
Special Defense:	4
Speed:	6

### Basic Information

Type : Normal  
Basic Ability 1: Pickup  
Basic Ability 2: Gluttony  
Adv Ability 1: Quick Feet  
Adv Ability 2: Sprint  
High Ability: Limber

### Evolution:

1 - Zigzagoon  
2 - Linoone Minimum 15

### Size Information

Height : 1' 4" / 0.4m (Small)  
Weight : 38.6 lbs. / 17.5kg (2)



### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field  
Average Hatch Rate: 7 Days

Diet : Herbivore

Habitat : Forest, Grassland

### Capability List

Overland 5, Swim 3, Jump 2/3, Power 1, Intelligence 3, Underdog

### Skill List

Athl 1d6, Acro 3d6, Combat 1d6, Stealth 3d6, Percep 3d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Growl - Normal
- 1 Tackle - Normal
- 5 Tail Whip - Normal
- 9 Headbutt - Normal
- 11 Baby-Doll Eyes - Fairy
- 13 Sand Attack - Ground
- 17 Odor Sleuth - Normal
- 21 Mud Sport - Ground
- 25 Pin Missile - Bug
- 29 Covet - Normal
- 33 Bestow - Normal
- 37 Flail - Normal
- 41 Rest - Psychic
- 45 Belly Drum - Normal
- 49 Fling - Dark

#### TM/HM Move List

A1 Cut, A3 Surf, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 35 Flamethrower, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 56 Fling, 57 Charge Beam, 67 Retaliate, 73 Thunder Wave, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Egg Move List

Charm, Helping Hand, Mud-Slap, Pursuit, Rock Climb, Simple Beam, Sleep Talk, Substitute, Tickle, Trick

#### Tutor Move List

Body Slam, Covet, Defense Curl, Double-Edge, Fury Cutter, Gunk Shot, Helping Hand, Hyper Voice, Icy Wind, Iron Tail, Last Resort, Mud-Slap, Rollout, Seed Bomb, Shock Wave, Sleep Talk, Snore, Super Fang, Swift, Trick, Water Pulse, Work Up

## 224. LINOONE



### Base Stats:

Hit Points:	8
Attack:	7
Defense:	6
Special Attack:	5
Special Defense:	6
Speed:	10

### Basic Information

Type : Normal  
Basic Ability 1: Pickup  
Basic Ability 2: Gluttony  
Adv Ability 1: Quick Feet  
Adv Ability 2: Sprint  
High Ability: Limber

### Evolution:

1 - Zigzagoon  
2 - Linoone Minimum 15

### Size Information

Height : 1' 8" / 0.5m (Small)  
Weight : 71.7 lbs. / 32.5kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field

Diet : Omnivore

Habitat : Forest, Grassland

### Capability List

Overland 7, Swim 4, Jump 2/3, Power 3, Intelligence 4, Tracker

### Skill List

Athl 3d6, Acro 4d6, Combat 3d6, Stealth 4d6, Percep 5d6, Focus 3d6

### Move List

#### Level Up Move List

5 Tail Whip - Normal  
9 Headbutt - Normal  
13 Sand Attack - Ground  
17 Odor Sleuth - Normal  
23 Mud Sport - Ground  
29 Fury Swipes - Normal  
35 Covet - Normal  
41 Bestow - Normal  
47 Slash - Normal  
53 Rest - Psychic  
59 Belly Drum - Normal  
65 Fling - Dark

#### TM/HM Move List

A1 Cut, A3 Surf, A4 Strength, 01 Hone Claws, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 56 Fling, 57 Charge Beam, 65 Shadow Claw, 67 Retaliate, 68 Giga Impact, 73 Thunder Wave, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Body Slam, Covet, Defense Curl, Double-Edge, Fury Cutter, Gunk Shot, Helping Hand, Icy Wind, Iron Tail, Last Resort, Mud-Slap, Play Rough (N), Rollout, Rototiller (N), Seed Bomb, Shock Wave, Sleep Talk, Snore, Super Fang, Swift, Switcheroo(N), Trick, Water Pulse, Work Up

## 225. BIDOOF



### Base Stats:

Hit Points:	6
Attack:	5
Defense:	4
Special Attack:	4
Special Defense:	4
Speed:	3

### Basic Information

Type : Normal  
 Basic Ability 1: Simple  
 Basic Ability 2: Unaware  
 Adv Ability 1: Deep Sleep  
 Adv Ability 2: Oblivious  
 High Ability: Moody

### Evolution:

- 1 - Bidoof
- 2 - Bibarel Minimum 15

### Size Information

Height : 1' 8" / 0.5m (Small)  
 Weight : 44.1 lbs. / 20kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Water 1 / Field  
 Average Hatch Rate: 7 Days

Diet : Herbivore

Habitat : Forest, Grassland, Marsh



### Capability List

Overland 5, Swim 4, Jump 2/2, Power 1, Intelligence 3, Underdog

### Skill List

Athl 2d6, Acro 2d6, Combat 1d6, Stealth 3d6, Percep 2d6, Focus 4d6

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 5 Growl - Normal
- 9 Defense Curl - Normal
- 13 Rollout - Rock
- 17 Headbutt - Normal
- 21 Hyper Fang - Normal
- 25 Yawn - Normal
- 29 Amnesia - Psychic
- 33 Take Down - Normal
- 37 Super Fang - Normal
- 41 Superpower - Fighting
- 45 Curse - Ghost

#### TM/HM Move List

A1 Cut, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 57 Charge Beam, 67 Retaliate, 73 Thunder Wave, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Egg Move List

Aqua Tail, Defense Curl, Double-Edge, Endure, Fury Swipes, Odor Sleuth, Quick Attack, Rock Climb, Rollout, Skull Bash, Sleep Talk, Water Sport

#### Tutor Move List

Aqua Tail, Covet, Fury Cutter, Icy Wind, Iron Tail, Last Resort, Mud-Slap, Pluck, Rollout, Shock Wave, Sleep Talk, Snore, Stealth Rock, Swift, Super Fang, Superpower, Work Up

## 226. BIBAREL



### Base Stats:

Hit Points:	8
Attack:	9
Defense:	6
Special Attack:	6
Special Defense:	6
Speed:	7

### Basic Information

Type : Normal / Water  
Basic Ability 1: Simple  
Basic Ability 2: Unaware  
Adv Ability 1: Deep Sleep  
Adv Ability 2: Oblivious  
High Ability: Moody

### Evolution:

- 1 - Bidoof
- 2 - Bibarel Minimum 15

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 69.4 lbs. / 31.5kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 1 / Field

Diet : Herbivore

Habitat : Forest, Grassland, Marsh

### Capability List

Overland 7, Swim 5, Jump 2/3, Power 3, Intelligence 4, Fountain

### Skill List

Athl 4d6, Acro 2d6, Combat 2d6, Stealth 3d6, Percep 2d6, Focus 4d6

### Move List

#### Level Up Move List

- 5 Growl - Normal
- 9 Defense Curl - Normal
- 13 Rollout - Rock
- 15 Water Gun - Water
- 18 Headbutt - Normal
- 23 Hyper Fang - Normal
- 28 Yawn - Normal
- 33 Amnesia - Psychic
- 38 Take Down - Normal
- 43 Super Fang - Normal
- 48 Superpower - Fighting
- 53 Curse - Ghost

### TM/HM Move List

A1 Cut, A3 Surf, A4 Strength, A5 Waterfall, A6 Dive, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 55 Scald, 56 Fling, 57 Charge Beam, 67 Retaliate, 68 Giga Impact, 73 Thunder Wave, 78 Bulldoze, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

### Tutor Move List

Aqua Tail, Covet, Dive, Fury Cutter, Icy Wind, Iron Tail, Last Resort, Mud-Slap, Pluck, Rollout, Rototiller (N), Sleep Talk, Snore, Swift, Super Fang, Superpower, Work Up

## 227. PATRAT



### Base Stats:

Hit Points:	5
Attack:	6
Defense:	4
Special Attack:	4
Special Defense:	4
Speed:	4

### Basic Information

Type : Normal  
 Basic Ability 1: Run Away  
 Basic Ability 2: Keen Eye  
 Adv Ability 1: Analytic  
 Adv Ability 2: Unnerve  
 High Ability: Perception

### Evolution:

- 1 - Patrat
- 2 - Watchog Minimum 20

### Size Information

Height : 1' 8" / 0.5m (Small)  
 Weight : 25.6 lbs. / 11.6kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Field  
 Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Forest, Grassland

### Capability List

Overland 5, Swim 3, Jump 2/3, Power 2, Intelligence 3, Tracker, Underdog

### Skill List

Athl 2d6, Acro 3d6, Combat 2d6, Stealth 3d6, Percep 4d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 3 Leer - Normal
- 6 Bite - Dark
- 8 Bide - Normal
- 11 Detect - Fighting
- 13 Sand Attack - Ground
- 16 Crunch - Dark
- 18 Hypnosis - Psychic
- 21 Super Fang - Normal
- 23 After You - Normal
- 26 Work Up - Normal
- 28 Hyper Fang - Normal
- 31 Mean Look - Normal
- 33 Baton Pass - Normal
- 36 Slam - Normal

#### TM/HM Move List

A1 Cut, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 56 Fling, 67 Retaliate, 75 Swords Dance, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Egg Move List

Assurance, Flail, Foresight, Iron Tail, Pursuit, Revenge, Screech

#### Tutor Move List

After You, Aqua Tail, Covet, Endeavor, Gunk Shot, Helping Hand, Iron Tail, Last Resort, Low Kick, Seed Bomb, Sleep Talk, Snore, Super Fang, Work Up, Zen Headbutt



## 228. WATCHOG



### Base Stats:

Hit Points:	6
Attack:	9
Defense:	7
Special Attack:	6
Special Defense:	7
Speed:	8

### Basic Information

Type : Normal  
Basic Ability 1: Illuminate  
Basic Ability 2: Keen Eye  
Adv Ability 1: Analytic  
Adv Ability 2: Unnerve  
High Ability: Perception

### Evolution:

1 - Patrat  
2 - Watchog Minimum 20

### Size Information

Height : 3' 7" / 1.1m (Medium)  
Weight : 59.5 lbs. / 27kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field

Diet : Herbivore

Habitat : Forest, Grassland

### Capability List

Overland 7, Swim 4, Jump 3/4, Power 3, Intelligence 4, Tracker

### Skill List

Athl 3d6, Acro 3d6, Combat 3d6, Stealth 3d6, Percep 5d6, Focus 3d6

### Move List

#### Level Up Move List

3 Leer - Normal  
6 Bite - Dark  
8 Bide - Normal  
11 Detect - Fighting  
13 Sand Attack - Ground  
16 Crunch - Dark  
18 Hypnosis - Psychic  
20 Confuse Ray - Ghost  
22 Super Fang - Normal  
25 After You - Normal  
29 Psych Up - Normal  
32 Hyper Fang - Normal  
36 Mean Look - Normal  
39 Baton Pass - Normal  
43 Slam - Normal

#### TM/HM Move List

A1 Cut, A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 35 Flamethrower, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, 56 Fling, 67 Retaliate, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 75 Swords Dance, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

After You, Aqua Tail, Covet, Endeavor, Fire Punch, Gunk Shot, Helping Hand, Ice Punch, Iron Tail, Knock Off, Last Resort, Low Kick(N), Rototiller (N), Seed Bomb, Signal Beam, Sleep Talk, Snore, Super Fang, Thunder Punch, Work Up, Zen Headbutt

## 229. MEOWTH



### Base Stats:

Hit Points:	4
Attack:	5
Defense:	4
Special Attack:	4
Special Defense:	4
Speed:	9

### Basic Information

Type : Normal  
Basic Ability 1: Pickup  
Basic Ability 2: Technician  
Adv Ability 1: Unnerve  
Adv Ability 2: Limber  
High Ability: Defiant

### Evolution:

1 - Meowth  
2 - Persian Minimum 25

### Size Information

Height : 1' 4" / 0.4m (Small)  
Weight : 9.3 lbs. / 4.2kg (1)



### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field  
Average Hatch Rate: 10 Days

Diet : Carnivore

Habitat : Forest, Urban

### Capability List

Overland 5, Swim 2, Jump 1/1, Power 2, Intelligence 3, Tracker, Stealth, Underdog, Fortune

### Skill List

Athl 1d6, Acro 3d6, Combat 2d6, Stealth 4d6, Percep 4d6, Focus 3d6

### Move List

#### Level Up Move List

- 1 Growl - Normal
- 1 Scratch - Normal
- 6 Bite - Dark
- 9 Fake Out - Normal
- 14 Fury Swipes - Normal
- 17 Screech - Normal
- 22 Feint Attack - Dark
- 25 Taunt - Dark
- 30 Pay Day - Normal
- 33 Slash - Normal
- 38 Nasty Plot - Dark
- 41 Assurance - Dark
- 46 Captivate - Normal
- 49 Night Slash - Dark
- 54 Feint - Normal

#### TM/HM Move List

A1 Cut, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 65 Shadow Claw, 66 Payback, 67 Retaliate, 70 Flash, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 97 Dark Pulse

#### Egg Move List

Amnesia, Assist, Charm, Flail, Foul Play, Hypnosis, Iron Tail, Last Resort, Odor Sleuth, Psych Up, Punishment, Snatch, Spite, Tail Whip

#### Tutor Move List

Body Slam, Covet, Dark Pulse, Defense Curl, Double-Edge, Foul Play, Gunk Shot, Hyper Voice, Icy Wind, Iron Tail, Knock Off, Last Resort, Mud-Slap, Seed Bomb, Shock Wave, Sleep Talk, Snatch, Snore, Spite, Swift, Uproar, Water Pulse, Work Up



## 230. PERSIAN



### Base Stats:

Hit Points:	7
Attack:	7
Defense:	6
Special Attack:	7
Special Defense:	7
Speed:	12

### Basic Information

Type : Normal  
Basic Ability 1: Pickup  
Basic Ability 2: Technician  
Adv Ability 1: Unnerve  
Adv Ability 2: Limber  
High Ability: Frighten

### Evolution:

1 - Meowth  
2 - Persian Minimum 25

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 70.5 lbs. / 32kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field

Diet : Carnivore  
Habitat : Forest, Urban

### Capability List

Overland 7, Swim 3, Jump 2/2, Power 3, Intelligence 4, Pack Mon, Tracker, Stealth

### Skill List

Athl 3d6, Acro 4d6, Combat 4d6, Stealth 4d6, Percep 3d6, Focus 4d6

### Move List

#### Level Up Move List

6 Bite - Dark  
9 Fake Out - Normal  
14 Fury Swipes - Normal  
17 Screech - Normal  
22 Feint Attack - Dark  
25 Taunt - Dark  
28 Swift - Normal  
32 Power Gem - Rock  
37 Slash - Normal  
44 Nasty Plot - Dark  
49 Assurance - Dark  
56 Captivate - Normal  
61 Night Slash - Dark  
68 Feint - Normal

#### TM/HM Move List

A1 Cut, 01 Hone Claws, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 63 Embargo, 65 Shadow Claw, 66 Payback, 67 Retaliate, 68 Giga Impact, 70 Flash, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 97 Dark Pulse

#### Tutor Move List

Body Slam, Covet, Dark Pulse, Defense Curl, Double-Edge, Fake Out, Foul Play, Gunk Shot, Hyper Voice, Icy Wind, Iron Tail, Knock Off, Last Resort, Mud-Slap, Pay Day, Play Rough (N), Seed Bomb, Shock Wave, Sleep Talk, Snatch, Snore, Spite, Swift, Switcheroo(N), Uproar, Water Pulse, Work Up

## 231. SKITTY



### Base Stats:

Hit Points:	5
Attack:	5
Defense:	5
Special Attack:	4
Special Defense:	4
Speed:	5

### Basic Information

Type : Normal  
Basic Ability 1: Cute Charm  
Basic Ability 2: Normalize  
Adv Ability 1: Celebrate  
Adv Ability 2: Wonder Skin  
High Ability: Conqueror

### Evolution:

1 - Skitty  
2 - Delcatty Moon Stone

### Size Information

Height : 2' 0" / 0.6m (Small)  
Weight : 24.3 lbs. / 11kg (1)



### Breeding Information

Gender Ratio : 25% M / 75% F  
Egg Group : Field / Fairy  
Average Hatch Rate: 7 Days

Diet : Omnivore

Habitat : Forest, Grassland

### Capability List

Overland 5, Swim 3, Jump 2/2, Power 1, Intelligence

3, Tracker, Underdog

### Skill List

Athl 1d6, Acro 2d6, Combat 1d6, Stealth 2d6, Percep  
4d6, Focus 1d6

### Move List

#### Level Up Move List

1 Fake Out - Normal  
1 Growl - Normal  
1 Tackle - Normal  
1 Tail Whip - Normal  
4 Foresight - Normal  
8 Attract - Normal  
11 Sing - Normal  
15 Copycat - Normal  
18 Double Slap - Normal  
22 Assist - Normal  
25 Charm - Fairy  
29 Feint Attack - Dark  
32 Wake-Up Slap - Fighting  
36 Covet - Normal  
39 Heal Bell - Normal  
42 Double-Edge - Normal  
46 Captivate - Normal  
49 Play Rough - Fairy

#### TM/HM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power,  
11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect,  
18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar  
Beam, 24 Thunderbolt, 25 Thunder, 27 Return, 28  
Dig, 30 Shadow Ball, 32 Double Team, 42 Facade,  
44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 57  
Charge Beam, 66 Payback, 67 Retaliate, 70 Flash,  
73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86  
Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute,  
93 Wild Charge

#### Egg Move List

Baton Pass, Captivate, Cosmic Power, Fake  
Out, Fake Tears, Helping Hand, Last Resort, Mud  
Bomb, Psych Up, Simple Beam, Substitute, Sucker  
Punch, Tickle, Uproar, Wish, Zen Headbutt

#### Tutor Move List

Body Slam, Covet, Defense Curl, Heal Bell,  
Helping Hand, Icy Wind, Iron Tail, Last Resort,  
Mud-Slap, Rollout, Sleep Talk, Snore, Sucker Punch,  
Swift, Uproar, Water Pulse, Work Up, Zen Headbutt

## 232. DELCATTY



### Base Stats:

Hit Points:	7
Attack:	7
Defense:	7
Special Attack:	6
Special Defense:	6
Speed:	7

### Basic Information

Type : Normal

Basic Ability 1: Cute Charm

Basic Ability 2: Normalize

Adv Ability 1: Celebrate

Adv Ability 2: Wonder Skin

High Ability: Conqueror

Evolution:

1 - Skitty

2 - Delcatty Moon Stone

### Size Information

Height : 3' 7" / 1.1m (Medium)

Weight : 71.9 lbs. / 32.6kg (3)

### Breeding Information

Gender Ratio : 25% M / 75% F

Egg Group : Field / Fairy

Diet : Omnivore

Habitat : Forest, Grassland

### Capability List

Overland 7, Swim 4, Jump 2/3, Power 2, Intelligence 4, Tracker

### Skill List

Athl 2d6, Acro 3d6, Combat 2d6+2, Stealth 2d6, Percep 5d6, Focus 2d6

### Move List

Level Up Move List

### TM/HM Move List

A4 Strength, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 57 Charge Beam, 66 Payback, 67 Retaliate, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Rock Smash

### Tutor Move List

Attract(N), Covet, Body Slam, Defense Curl, Double Slap(N), Double-Edge, Fake Out(N), Growl, Heal Bell, Helping Hand, Icy Wind, Iron Tail, Last Resort, Mud-Slap, Rollout, Sing(N), Sleep Talk, Snore, Sucker Punch, Swift, Work Up, Zen Headbutt

233. GLAMEOW



Base Stats:

Hit Points: 5  
Attack: 6  
Defense: 4  
Special Attack: 4  
Special Defense: 4  
Speed: 9

Basic Information

Type : Normal  
Basic Ability 1: Limber  
Basic Ability 2: Own Tempo  
Adv Ability 1: Cruelty  
Adv Ability 2: Keen Eye  
High Ability: Defiant

Evolution:

1 - Glameow  
2 - Purugly Minimum 35

Size Information

Height : 1' 8" / 0.5m (Small)  
Weight : 8.6 lbs. / 3.9kg (1)

Breeding Information

Gender Ratio : 25% M / 75% F  
Egg Group : Field  
Average Hatch Rate: 10 Days

Diet : Carnivore

Habitat : Forest, Grassland, Urban

Capability List

Overland 6, Swim 3, Jump 2/3, Power 1, Intelligence

3, Stealth, Underdog

Skill List

Athl 1d6, Acro 3d6, Combat 2d6, Stealth 4d6, Percep 2d6, Focus 1d6

Move List

Level Up Move List

- 1 Fake Out - Normal
- 5 Scratch - Normal
- 8 Growl - Normal
- 13 Hypnosis - Psychic
- 17 Feint Attack - Dark
- 20 Fury Swipes - Normal
- 25 Charm - Fairy
- 29 Assist - Normal
- 32 Captivate - Normal
- 37 Slash - Normal
- 41 Sucker Punch - Dark
- 44 Attract - Normal
- 48 Hone Claws - Dark
- 50 Play Rough - Fairy

TM/HM Move List

A1 Cut, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 65 Shadow Claw, 66 Payback, 67 Retaliate, 70 Flash, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute

Egg Move List

Assurance, Bite, Fake Tears, Flail, Last Resort, Quick Attack, Sand Attack, Snatch, Tail Whip, Wake-Up Slap

Tutor Move List

Covet, Foul Play, Fury Cutter, Hyper Voice, Iron Tail, Knock Off, Last Resort, Mud-Slap, Shock Wave, Sleep Talk, Snatch, Snore, Sucker Punch, Swift, Super Fang, Water Pulse, Work Up



## 234. PURUGLY



### Base Stats:

Hit Points:	7
Attack:	8
Defense:	6
Special Attack:	6
Special Defense:	6
Speed:	11

### Basic Information

Type : Normal  
Basic Ability 1: Limber  
Basic Ability 2: Own Tempo  
Adv Ability 1: Cruelty  
Adv Ability 2: Keen Eye  
High Ability: Defiant

### Evolution:

- 1 - Glameow
- 2 - Purugly Minimum 35

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 96.6 lbs. / 43.8kg (3)

### Breeding Information

Gender Ratio : 25% M / 75% F  
Egg Group : Field

Diet : Carnivore

Habitat : Forest, Grassland, Urban

### Capability List

Overland 7, Swim 4, Jump 2/3, Power 2, Intelligence 4, Tracker

### Skill List

Athl 2d6, Acro 2d6, Combat 3d6+2, Stealth 3d6, Percep 4d6, Focus 3d6

### Move List

#### Level Up Move List

- 5 Scratch - Normal
- 8 Growl - Normal
- 13 Hypnosis - Psychic
- 17 Feint Attack - Dark
- 20 Fury Swipes - Normal
- 25 Charm - Fairy
- 29 Assist - Normal
- 32 Captivate - Normal
- 37 Slash - Normal
- 38 Swagger - Normal
- 45 Body Slam - Normal
- 52 Attract - Normal
- 60 Hone Claws - Dark

### TM/HM Move List

A1 Cut, 01 Hone Claws, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 65 Shadow Claw, 66 Payback, 67 Retaliate, 68 Giga Impact, 70 Flash, 77 Psych Up, 78 Bulldoze, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute

### Tutor Move List

Covet, Foul Play, Fury Cutter, Hyper Voice, Iron Tail, Knock Off, Last Resort, Mud-Slap, Roll-out, Shock Wave, Sleep Talk, Snatch, Snore, Sucker Punch, Swift, Super Fang, Water Pulse, Work Up

## 235. MINCCINO



### Base Stats:

Hit Points:	6
Attack:	5
Defense:	4
Special Attack:	4
Special Defense:	4
Speed:	8

### Basic Information

Type : Normal  
Basic Ability 1: Cute Charm  
Basic Ability 2: Helper  
Adv Ability 1: Confidence  
Adv Ability 2: Technician  
High Ability: Skill Link

### Evolution:

1 - Minccino  
2 - Cincino Shiny Stone

### Size Information

Height : 1' 4" / 0.4m (Small)  
Weight : 12.8 lbs. / 5.8kg (1)

### Breeding Information

Gender Ratio : 25% M / 75% F  
Egg Group : Field  
Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Forest, Grassland, Urban

### Capability List

Overland 5, Swim 3, Burrow 3, Jump 2/2, Power 1,

Intelligence 3, Underdog

### Skill List

Athl 1d6, Acro 3d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 1d6

### Move List

#### Level Up Move List

1 Pound - Normal  
3 Baby-Doll Eyes - Fairy  
7 Helping Hand - Normal  
9 Tickle - Normal  
13 Double Slap - Normal  
15 Encore - Normal  
19 Swift - Normal  
21 Sing - Normal  
25 Tail Slap - Normal  
27 Charm - Fairy  
31 Wake-Up Slap - Fighting  
33 Echoed Voice - Normal  
37 Slam - Normal  
39 Captivate - Normal  
43 Hyper Voice - Normal  
45 Last Resort - Normal  
49 After You - Normal

#### TM/HM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 27 Return, 28 Dig, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 56 Fling, 67 Retaliate, 73 Thunder Wave, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 99 Dazzling Gleam

#### Egg Move List

Aqua Tail, Endure, Fake Tears, Flail, Iron Tail, Knock Off, Mud-Slap, Sleep Talk, Tail Whip

#### Tutor Move List

After You, Aqua Tail, Covet, Gunk Shot, Helping Hand, Hyper Voice, Iron Tail, Knock Off, Last Resort, Seed Bomb, Sleep Talk, Snore, Uproar, Work Up



## 236. CINCCINO



### Base Stats:

Hit Points:	8
Attack:	10
Defense:	6
Special Attack:	7
Special Defense:	6
Speed:	12

### Basic Information

Type : Normal

Basic Ability 1: Cute Charm

Basic Ability 2: Helper

Adv Ability 1: Confidence

Adv Ability 2: Technician

High Ability: Skill Link

Evolution:

1 - Minccino

2 - Cincinno Shiny Stone

### Size Information

Height : 1' 8" / 0.5m (Small)

Weight : 16.5 lbs. / 7.5kg (1)

### Breeding Information

Gender Ratio : 25% M / 75% F

Egg Group : Field

Diet : Herbivore

Habitat : Forest, Grassland

### Capability List

Overland 7, Swim 3, Burrow 5, Jump 2/3, Power 2, Intelligence 4

### Skill List

Athl 2d6, Acro 4d6+1, Combat 2d6+3, Stealth 2d6, Percep 4d6, Focus 3d6

### Move List

Level Up Move List

TM/HM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 52 Focus Blast, 56 Fling, 67 Retaliate, 68 Giga Impact, 73 Thunder Wave, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 99 Dazzling Gleam

Tutor Move List

After You, Aqua Tail, Bullet Seed(N), Covet, Gunk Shot, Helping Hand(N), Hyper Voice, Iron Tail, Knock Off, Last Resort, Rock Blast(N), Seed Bomb, Sing(N), Sleep Talk, Snore, Tail Slap(N), Tickle(N), Uproar, Work Up

## 237. BUNEARY



### Base Stats:

Hit Points:	6
Attack:	7
Defense:	4
Special Attack:	4
Special Defense:	6
Speed:	9

### Basic Information

Type : Normal  
Basic Ability 1: Cute Charm  
Basic Ability 2: Klutz  
Adv Ability 1: Limber  
Adv Ability 2: Vigor  
High Ability: Tangled Feet

### Evolution:

1 - Buneary  
2 - Lopunny Minimum 10

### Size Information

Height : 1' 4" / 0.4m (Small)  
Weight : 12.1 lbs. / 5.5kg (1)



### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field / Humanshape  
Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Forest, Grassland, Urban

### Capability List

Overland 5, Swim 3, Jump 3/2, Power 1, Intelligence 3, Underdog

### Skill List

Athl 2d6, Acro 3d6, Combat 1d6+2, Stealth 2d6, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

1 Defense Curl - Normal  
1 Foresight - Normal  
1 Pound - Normal  
1 Splash - Normal  
6 Endure - Normal  
10 Baby-Doll Eyes - Fairy  
13 Frustration - Normal  
16 Quick Attack - Normal  
23 Jump Kick - Fighting  
26 Baton Pass - Normal  
33 Agility - Psychic  
36 Dizzy Punch - Normal  
43 After You - Normal  
46 Charm - Fairy  
53 Entrainment - Normal  
56 Bounce - Flying  
63 Healing Wish - Psychic

#### TM/HM Move List

A1 Cut, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 56 Fling, 57 Charge Beam, 67 Retaliate, 73 Thunder Wave, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Egg Move List

Attract, Circle Throw, Copycat, Cosmic Power, Double Hit, Encore, Fake Out, Fake Tears, Fire Punch, Flail, Focus Punch, Ice Punch, Low Kick, Mud Sport, Sky Uppercut, Sweet Kiss, Switheroo, Teeter Dance, Thunder Punch

#### Tutor Move List

After You, Bounce, Covet, Drain Punch, Endeavor, Fire Punch, Heal Bell, Helping Hand, Hyper Voice, Ice Punch, Iron Tail, Last Resort, Low Kick, Magic Coat, Mud-Slap, Role Play, Shock Wave, Sleep Talk, Snore, Swift, Thunder Punch, Uproar, Water Pulse, Work Up



## 238. LOPUNNY



### Base Stats:

Hit Points:	7
Attack:	8
Defense:	8
Special Attack:	5
Special Defense:	10
Speed:	11

### Basic Information

Type : Normal  
Basic Ability 1: Cute Charm  
Basic Ability 2: Klutz  
Adv Ability 1: Limber  
Adv Ability 2: Vigor  
High Ability: Tangled Feet

### Evolution:

1 - Buneary  
2 - Lopunny Minimum 10

### Size Information

Height : 3' 11" / 1.2m (Medium)  
Weight : 73.4 lbs. / 33.3kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field / Humanshape  
Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Forest, Grassland

### Capability List

Overland 7, Swim 4, Jump 5/4, Power 2, Intelligence 4

### Skill List

Athl 4d6, Acro 3d6, Combat 3d6+2, Stealth 2d6, Percep 4d6, Focus 3d6

### Move List

#### Level Up Move List

6 Endure - Normal  
13 Return - Normal  
16 Quick Attack - Normal  
23 Jump Kick - Fighting  
26 Baton Pass - Normal  
33 Agility - Psychic  
36 Dizzy Punch - Normal  
43 After You - Normal  
46 Charm - Fairy  
56 Bounce - Flying  
63 Healing Wish - Psychic

#### TM/HM Move List

A1 Cut, A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, 57 Charge Beam, 67 Retaliate, 68 Giga Impact, 73 Thunder Wave, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

After You, Bounce (N), Covet, Defense Curl, Drain Punch, Endeavor, Fire Punch, Focus Punch, Foresight, Fury Cutter, Heal Bell, Healing Wish (N), Helping Hand, Hyper Voice, Ice Punch, Iron Tail, Last Resort, Low Kick, Magic Coat(N), Mirror Coat(N), Mud-Slap, Role Play, Rototiller (N), Shock Wave, Sleep Talk, Snore, Swift, Thunder Punch, Up-roar, Water Pulse, Work Up

## 239. SNUBBULL



### Base Stats:

Hit Points:	6
Attack:	8
Defense:	5
Special Attack:	4
Special Defense:	4
Speed:	3

### Basic Information

Type : Fairy  
Basic Ability 1: Intimidate  
Basic Ability 2: Run Away  
Adv Ability 1: Rattled  
Adv Ability 2: Quick Feet  
High Ability: Strong Jaw

### Evolution:

1 - Snubbull  
2 - Granbull Minimum 20

### Size Information

Height : 2' 0" / 0.6m (Small)  
Weight : 17.2 lbs. / 7.8kg (1)

### Breeding Information

Gender Ratio : 25% M / 75% F  
Egg Group : Field / Fairy  
Average Hatch Rate: 10 Days

Diet : Carnivore

Habitat : Forest, Urban

### Capability List

Overland 5, Swim 3, Jump 1/1, Power 1, Intelligence

3, Tracker, Underdog

### Skill List

Athl 2d6, Acro 2d6, Combat 3d6-1, Stealth 2d6, Percep 4d6, Focus 3d6

### Move List

#### Level Up Move List

1 Tackle - Normal  
1 Tail Whip - Normal  
7 Bite - Dark  
13 Lick - Ghost  
19 Headbutt - Normal  
25 Roar - Normal  
31 Rage - Normal  
37 Play Rough - Fairy  
43 Payback - Dark  
49 Crunch - Dark

### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 28 Dig, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 35 Flamethrower, 36 Sludge Bomb, 38 Fire Blast, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 50 Overheat, 56 Fling, 59 Incinerate, 66 Payback, 67 Retaliate, 73 Thunder Wave, 78 Bulldoze, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Rock Smash, 95 Snarl, 98 Power-Up Punch, 99 Dazzling Gleam, 100 Confide

### Egg Move List

Close Combat, Crunch, Double-Edge, Fake Tears, Feint Attack, Fire Fang, Focus Punch, Heal Bell, Ice Fang, Metronome, Mimic, Present, Reflect, Smelling Salts, Snore, Thunder Fang

### Tutor Move List

Body Slam, Charm, Counter, Covet, Defense Curl, Double-Edge, Dynamic Punch, Fire Punch, Fire Fang (N), Heal Bell, Hyper Voice, Ice Punch, Ice Fang (N), Last Resort, Low Kick, Mega Kick, Mega Punch, Mud-Slap, Scary Face, Seismic Toss, Shock Wave, Sleep Talk, Snore, Super Fang, Superpower, Thunder Punch, Thunder Fang (N), Water Pulse, Work Up



## 240. GRANBULL



### Base Stats:

Hit Points:	9
Attack:	12
Defense:	8
Special Attack:	6
Special Defense:	6
Speed:	5

### Basic Information

Type : Fairy  
Basic Ability 1: Intimidate  
Basic Ability 2: Run Away  
Adv Ability 1: Rattled  
Adv Ability 2: Defeatist  
High Ability: Strong Jaw

### Evolution:

1 - Snubbull  
2 - Granbull Minimum 20

### Size Information

Height : 4' 7" / 1.4m (Medium)  
Weight : 107.4 lbs. / 48.7kg (3)

### Breeding Information

Gender Ratio : 25% M / 75% F  
Egg Group : Field / Fairy

Diet : Carnivore

Habitat : Forest, Urban

### Capability List

Overland 7, Swim 3, Jump 2/2, Power 5, Intelligence 4, Tracker

### Skill List

Athl 4d6, Acro 2d6, Combat 4d6+2, Stealth 2d6, Percep 4d6, Focus 4d6

### Move List

#### Level Up Move List

7 Bite - Dark  
13 Lick - Ghost  
19 Headbutt - Normal  
27 Roar - Normal  
35 Rage - Normal  
43 Play Rough - Fairy  
51 Payback - Dark  
59 Crunch - Dark  
67 Outrage - Dragon

#### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 28 Dig, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 35 Flamethrower, 36 Sludge Bomb, 38 Fire Blast, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 50 Overheat, 52 Focus Blast, 56 Fling, 59 Incinerate, 66 Payback, 67 Retaliate, 68 Giga Impact, 71 Stone Edge, 73 Thunder Wave, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Rock Smash, 95 Snarl, 98 Power-Up Punch, 99 Dazzling Gleam, 100 Confide

#### Tutor Move List

Body Slam, Charm(N), Counter, Covet, Defense Curl, Double-Edge, Dynamic Punch, Fire Punch, Fire Fang(N), Focus Punch, Heal Bell, Hyper Voice, Ice Punch, Ice Fang(N), Iron Tail, Last Resort, Low Kick, Mega Kick, Mega Punch, Mud-Slap, Outrage (N), Scary Face(N), Seismic Toss, Shock Wave, Sleep Talk, Snore, Super Fang, Superpower, Thunder Punch, Thunder Fang(N), Water Pulse, Work Up

## 241. AIPOM



### Base Stats:

Hit Points:	6
Attack:	7
Defense:	6
Special Attack:	4
Special Defense:	6
Speed:	9

### Basic Information

Type : Normal  
Basic Ability 1: Run Away  
Basic Ability 2: Pickup  
Adv Ability 1: Frisk  
Adv Ability 2: Pickpocket  
High Ability: Skill Link

### Evolution:

1 - Aipom  
2 - Ambipom Learn Double Hit

### Size Information

Height : 2' 7" / 0.8m (Small)  
Weight : 25.4 lbs. / 11.5kg (2)



### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field  
Average Hatch Rate: 10 Days

Diet : Omnivore

Habitat : Forest, Rainforest

### Capability List

Overland 7, Swim 4, Jump 2/2, Power 2, Intelligence 4, Underdog

### Skill List

Athl 2d6, Acro 3d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

1 Scratch - Normal  
1 Tail Whip - Normal  
4 Sand Attack - Ground  
8 Astonish - Ghost  
11 Baton Pass - Normal  
15 Tickle - Normal  
18 Fury Swipes - Normal  
22 Swift - Normal  
25 Screech - Normal  
29 Agility - Psychic  
32 Double Hit - Normal  
36 Fling - Dark  
39 Nasty Plot - Dark  
43 Last Resort - Normal

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 56 Fling, 62 Acrobatics, 65 Shadow Claw, 66 Payback, 67 Retaliate, 73 Thunder Wave, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Egg Move List

Agility, Beat Up, Bounce, Counter, Covet, Double Slap, Fake Out, Pursuit, Quick Guard, Revenge, Screech, Slam, Spite, Switcheroo

#### Tutor Move List

Body Slam, Bounce, Covet, Defense Curl, Double-Edge, Dynamic Punch, Fire Punch, Focus Punch, Foul Play, Fury Cutter, Gunk Shot, Ice Punch, Iron Tail, Knock Off, Last Resort, Low Kick, Magic Coat, Mega Kick, Mega Punch, Metronome, Mud-Slap, Role Play, Seed Bomb, Seismic Toss, Shock Wave, Sleep Talk, Snatch, Snore, Spite, Swift, Thunder Punch, Up roar, Water Pulse, Work Up

## 242. AMBIPOM



### Base Stats:

Hit Points:	8
Attack:	10
Defense:	7
Special Attack:	6
Special Defense:	7
Speed:	12

### Basic Information

Type : Normal  
Basic Ability 1: Run Away  
Basic Ability 2: Pickup  
Adv Ability 1: Frisk  
Adv Ability 2: Pickpocket  
High Ability: Skill Link

### Evolution:

1 - Aipom  
2 - Ambipom Learn Double Hit

### Size Information

Height : 3' 11" / 1.2m (Medium)  
Weight : 44.8 lbs. / 20.3kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field

Diet : Omnivore

Habitat : Forest, Rainforest

### Capability List

Overland 7, Swim 4, Jump 3/4, Power 4, Intelligence

### Skill List

Athl 3d6, Acro 4d6, Combat 3d6+2, Stealth 2d6, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

4 Sand Attack - Ground  
8 Astonish - Ghost  
11 Baton Pass - Normal  
15 Tickle - Normal  
18 Fury Swipes - Normal  
22 Swift - Normal  
25 Screech - Normal  
29 Agility - Psychic  
32 Double Hit - Normal  
36 Fling - Dark  
39 Nasty Plot - Dark  
43 Last Resort - Normal

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 56 Fling, 62 Acrobatics, 65 Shadow Claw, 66 Payback, 67 Retaliate, 68 Giga Impact, 73 Thunder Wave, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Body Slam, Bounce, Covet, Defense Curl, Double-Edge, Dynamic Punch, Fire Punch, Focus Punch, Foul Play, Fury Cutter, Gunk Shot, Ice Punch, Iron Tail, Knock Off, Last Resort, Low Kick, Magic Coat, Mega Kick, Mega Punch, Metronome, Mud-Slap, Role Play, Seed Bomb, Seismic Toss, Shock Wave, Sleep Talk, Snatch, Snore, Spite, Swift, Thunder Punch, Uproar, Water Pulse, Work Up

## 243. DEERLING



### Base Stats:

Hit Points:	6
Attack:	6
Defense:	5
Special Attack:	4
Special Defense:	5
Speed:	8

### Basic Information

Type : Normal / Grass  
Basic Ability 1: Sap Sipper  
Adv Ability 1: Chlorophyll  
Adv Ability 2: Serene Grace  
High Ability: Grass Pelt

### Evolution:

1 - Deerling  
2 - Sawsbuck Minimum 35

### Size Information

Height : 2' 0" / 0.6m (Small)  
Weight : 43 lbs. / 19.5kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field  
Average Hatch Rate: 10 Days



Diet : Herbivore

Habitat : Forest, Grassland

### Capability List

Overland 4, Jump 2/1, Power 2, Intelligence 3,  
Pack Mon, Naturewalk (Grassland, Forest), Under-  
dog

### Skill List

Athl 2d6, Acro 3d6+1, Combat 1d6+1, Stealth 3d6+2,  
Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Camouflage - Normal
- 1 Tackle - Normal
- 4 Growl - Normal
- 7 Sand Attack - Ground
- 10 Double Kick - Fighting
- 13 Leech Seed - Grass
- 16 Feint Attack - Dark
- 20 Take Down - Normal
- 24 Jump Kick - Fighting
- 28 Aromatherapy - Grass
- 32 Energy Ball - Grass
- 36 Charm - Fairy
- 41 Nature Power - Normal
- 46 Double-Edge - Normal
- 51 Solar Beam - Grass

### TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 16  
Light Screen, 17 Protect, 18 Rain Dance, 20 Safe-  
guard, 21 Frustration, 22 Solar Beam, 27 Return, 30  
Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45  
Attract, 48 Round, 49 Echoed Voice, 53 Energy Ball,  
67 Retaliate, 70 Flash, 73 Thunder Wave, 86 Grass  
Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93  
Wild Charge, 96 Nature Power

### Egg Move List

Agility, Baton Pass, Fake Tears,  
Grass Whistle, Natural Gift, Odor Sleuth, Sleep Talk,  
Synthesis, Worry Seed

### Tutor Move List

Bounce, Giga Drain, Last Resort, Seed Bomb,  
Sleep Talk, Snore, Synthesis, Work Up, Worry Seed

## 244. SAWSBUCK



### Base Stats:

Hit Points:	8
Attack:	10
Defense:	7
Special Attack:	6
Special Defense:	7
Speed:	10

### Basic Information

Type : Normal / Grass  
Basic Ability 1: Sap Sipper  
Adv Ability 1: Chlorophyll  
Adv Ability 2: Serene Grace  
High Ability: Grass Pelt

### Evolution:

1 - Deerling  
2 - Sawsbuck Minimum 35

### Size Information

Height : 6' 3" / 1.9m (Large)  
Weight : 203.9 lbs. / 92.5kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field

Diet : Herbivore

Habitat : Forest, Grassland

### Capability List

Overland 6, Jump 2/2, Power 5, Intelligence 4,  
Pack Mon, Mountable 1, Naturewalk (Grassland,  
Forest)

### Skill List

Athl 4d6, Acro 4d6+2, Combat 3d6, Stealth 3d6+1,  
Percep 3d6, Focus 2d6+2

### Move List

#### Level Up Move List

4 Growl - Normal  
7 Sand Attack - Ground  
10 Double Kick - Fighting  
13 Leech Seed - Grass  
16 Feint Attack - Dark  
20 Take Down - Normal  
24 Jump Kick - Fighting  
28 Aromatherapy - Grass  
32 Energy Ball - Grass  
36 Charm - Fairy  
37 Horn Leech - Grass  
44 Nature Power - Normal  
52 Double-Edge - Normal  
60 Solar Beam - Grass

#### TM/HM Move List

A1 Cut, 06 Toxic, 10 Hidden Power, 11 Sunny  
Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18  
Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar  
Beam, 27 Return, 30 Shadow Ball, 32 Double Team,  
42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed  
Voice, 53 Energy Ball, 67 Retaliate, 68 Giga Impact,  
70 Flash, 73 Thunder Wave, 75 Swords Dance, 86  
Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute,  
93 Wild Charge, 94 Rock Smash, 96 Nature Power

#### Tutor Move List

Bounce, Giga Drain, Last Resort,  
Megahorn(N), Seed Bomb, Sleep Talk, Snore, Synthe-  
sis, Work Up, Worry Seed

## 245. TEDDIURSA



### Base Stats:

Hit Points:	6
Attack:	8
Defense:	5
Special Attack:	5
Special Defense:	5
Speed:	4

### Basic Information

Type : Normal  
Basic Ability 1: Pickup  
Basic Ability 2: Quick Feet  
Adv Ability 1: Deep Sleep  
Adv Ability 2: Honey Paws  
High Ability: Lunchbox

### Evolution:

1 - Teddiursa  
2 - Ursaring Minimum 30

### Size Information

Height : 2' 0" / 0.6m (Small)  
Weight : 19.4 lbs. / 8.8kg (1)



### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field  
Average Hatch Rate: 10 Days

Diet : Omnivore

Habitat : Cave, Mountain, Taiga

### Capability List

Overland 5, Swim 3, Jump 2/2, Power 1, Intelligence 4, Tracker, Stealth, Underdog, Honey Gather

### Skill List

Athl 1d6, Acro 2d6, Combat 2d6, Stealth 4d6, Percep 4d6, Focus 1d6

### Move List

#### Level Up Move List

1 Leer - Normal  
1 Lick - Ghost  
1 Scratch - Normal  
8 Fury Swipes - Normal  
15 Feint Attack - Dark  
22 Sweet Scent - Normal  
29 Slash - Normal  
36 Charm - Fairy  
43 Rest - Psychic  
43 Snore - Normal  
50 Thrash - Normal  
57 Fling - Dark

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 65 Shadow Claw, 66 Payback, 67 Retaliate, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Egg Move List

Belly Drum, Chip Away, Close Combat, Counter, Cross Chop, Crunch, Double-Edge, Fake Tears, Metal Claw, Night Slash, Play Rough, Seismic Toss, Sleep Talk, Take Down, Yawn

#### Tutor Move List

Baby-Doll Eyes (N), Body Slam, Covet(N), Defense Curl, Dynamic Punch, Fake Tears(N), Fire Punch, Fling (N), Focus Punch, Fury Cutter, Gunk Shot, Hyper Voice, Ice Punch, Last Resort, Mega Kick, Mega Punch, Metronome, Mud-Slap, Rollout, Seed Bomb, Sleep Talk, Snore, Superpower, Swift, Thunder Punch, Work Up



## 246. URSARING



### Base Stats:

Hit Points:	9
Attack:	13
Defense:	8
Special Attack:	8
Special Defense:	8
Speed:	6

### Basic Information

Type : Normal  
Basic Ability 1: Guts  
Basic Ability 2: Quick Feet  
Adv Ability 1: Unnerve  
Adv Ability 2: Frighten  
High Ability: Bodyguard

### Evolution:

1 - Teddiursa  
2 - Ursaring Minimum 30

### Size Information

Height : 5' 11" / 1.8m (Medium)  
Weight : 277.3 lbs. / 125.8kg (5)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field

Diet : Omnivore

Habitat : Cave, Mountain, Taiga

### Capability List

Overland 7, Swim 4, Jump 2/2, Power 6, Intelligence 4, Tracker

### Skill List

Athl 4d6+2, Acro 2d6, Combat 5d6, Stealth 2d6, Percep 4d6, Focus 1d6

### Move List

#### Level Up Move List

8 Fury Swipes - Normal  
15 Feint Attack - Dark  
22 Sweet Scent - Normal  
29 Slash - Normal  
38 Scary Face - Normal  
47 Rest - Psychic  
49 Snore - Normal  
58 Thrash - Normal  
67 Hammer Arm - Fighting

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 56 Fling, 65 Shadow Claw, 66 Payback, 67 Retaliate, 68 Giga Impact, 71 Stone Edge, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Avalanche, Body Slam, Counter, Covet(N), Defense Curl, Double-Edge, Dynamic Punch, Fake Tears (N), Fire Punch, Focus Punch(N), Fury Cutter, Gunk Shot, Hammer Arm (N), Ice Punch, Last Resort, Low Kick, Mega Kick, Mega Punch, Metronome, Mud-Slap, Rollout, Seed Bomb, Seismic Toss, Sleep Talk, Snore, Superpower, Swift, Thunder Punch, Uproar, Work Up

## 247. LICKITUNG



### Base Stats:

Hit Points:	9
Attack:	6
Defense:	8
Special Attack:	6
Special Defense:	8
Speed:	3

### Basic Information

Type : Normal  
 Basic Ability 1: Thick Fat  
 Basic Ability 2: Own Tempo  
 Adv Ability 1: Oblivious  
 Adv Ability 3: Tingly Tongue  
 High Ability: Cloud Nine

### Evolution:

- 1 - Lickitung
- 2 - Lickilicky Learn Rollout

### Size Information

Height : 3' 11" / 1.2m (Medium)  
 Weight : 144.4 lbs. / 65.5kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Monster  
 Average Hatch Rate: 10 Days

Diet : Omnivore

Habitat : Forest, Grassland, Rainforest



### Capability List

Overland 5, Swim 4, Jump 3/2, Power 4, Intelligence 3, Reach 2, Underdog

### Skill List

Athl 3d6, Acro 2d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Lick - Ghost
- 5 Supersonic - Normal
- 9 Defense Curl - Normal
- 13 Knock Off - Dark
- 17 Wrap - Normal
- 21 Stomp - Normal
- 25 Disable - Normal
- 29 Slam - Normal
- 33 Rollout - Rock
- 37 Chip Away - Normal
- 41 Me First - Normal
- 45 Refresh - Normal
- 49 Screech - Normal
- 53 Power Whip - Grass
- 57 Wring Out - Normal

### TM/HM Move List

A1 Cut, A3 Surf, A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 28 Dig, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 59 Incinerate, 67 Retaliate, 68 Giga Impact, 75 Swords Dance, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 82 Dragon Tail, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

### Egg Move List

Amnesia, Belly Drum, Body Slam, Curse, Hammer Arm, Magnitude, Muddy Water, Sleep Talk, Smelling Salts, Snore, Substitute, Zen Headbutt

### Tutor Move List

Aqua Tail, Bind, Counter, Double-Edge, Dynamic Punch, Fire Punch, Focus Punch, Ice Punch, Icy Wind, Iron Tail, Knock Off, Mega Kick, Mega Punch, Mud-Slap, Seismic Toss, Shock Wave, Sleep Talk, Snore, Thunder Punch, Water Pulse, Work Up, Zen Headbutt

## 248. LICKILICKY



### Base Stats:

Hit Points:	11
Attack:	9
Defense:	10
Special Attack:	8
Special Defense:	10
Speed:	5

### Basic Information

Type : Normal  
Basic Ability 1: Thick Fat  
Basic Ability 2: Own Tempo  
Adv Ability 1: Oblivious  
Adv Ability 3: Tingly Tongue  
High Ability: Cloud Nine

### Evolution:

1 - Lickitung  
2 - Lickilicky Learn Rollout

### Size Information

Height : 5' 7" / 1.7m (Medium)  
Weight : 308.6 lbs. / 140kg (5)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Monster

Diet : Omnivore

Habitat : Forest, Grassland, Rainforest

### Capability List

Overland 6, Swim 4, Jump 3/2, Power 5, Intelligence 4, Reach 2

### Skill List

Athl 4d6, Acro 2d6, Combat 3d6, Stealth 2d6, Percep 2d6, Focus 3d6

### Move List

#### Level Up Move List

5 Supersonic - Normal  
9 Defense Curl - Normal  
13 Knock Off - Dark  
17 Wrap - Normal  
21 Stomp - Normal  
25 Disable - Normal  
29 Slam - Normal  
33 Rollout - Rock  
37 Chip Away - Normal  
41 Me First - Normal  
45 Refresh - Normal  
49 Screech - Normal  
53 Power Whip - Grass  
57 Wring Out - Normal  
61 Gyro Ball - Steel

#### TM/HM Move List

A1 Cut, A3 Surf, A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 28 Dig, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 56 Fling, 59 Incinerate, 64 Explosion, 67 Retaliate, 68 Giga Impact, 74 Gyro Ball, 75 Swords Dance, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 82 Dragon Tail, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Aqua Tail, Bind, Block, Counter, Double-Edge, Dynamic Punch, Fire Punch, Focus Punch, Ice Punch, Icy Wind, Iron Tail, Knock Off, Mega Kick, Mega Punch, Mud-Slap, Power Whip (N), Rock Climb, Rollout, Seismic Toss, Shock Wave, Sleep Talk, Snore, Thunder Punch, Water Pulse, Work Up, Wring Out (N), Zen Headbutt

## 249. MUNCHLAX



### Base Stats:

Hit Points:	14
Attack:	9
Defense:	4
Special Attack:	4
Special Defense:	9
Speed:	1

### Basic Information

Type : Normal  
Basic Ability 1: Thick Fat  
Basic Ability 2: Pickup  
Adv Ability 1: Lunchbox  
Adv Ability 2: Gluttony  
High Ability: Deep Sleep

### Evolution:

1 - Munchlax  
2 - Snorlax Minimum 25

### Size Information

Height : 2' 0" / 0.6m (Medium)  
Weight : 231.5 lbs. / 105kg (4)



### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Monster  
Average Hatch Rate: 25 Days

Diet : Omnivore

Habitat : Forest, Mountain, Taiga, Urban

### Capability List

Overland 3, Swim 2, Jump 2/3, Power 4, Intelligence 3, Tracker, Underdog

### Skill List

Athl 3d6, Acro 2d6, Combat 2d6, Stealth 2d6, Percep 4d6, Focus 3d6

### Move List

#### Level Up Move List

1 Odor Sleuth - Normal  
1 Tackle - Normal  
4 Defense Curl - Normal  
9 Amnesia - Psychic  
12 Lick - Ghost  
17 Recycle - Normal  
20 Screech - Normal  
25 Chip Away - Normal  
28 Stockpile - Normal  
33 Swallow - Normal  
36 Body Slam - Normal  
41 Fling - Dark  
44 Rollout - Rock  
49 Natural Gift - Normal  
52 Snatch - Dark  
57 Last Resort - Normal

### TM/HM Move List

A3 Surf, A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 56 Fling, 59 Incinerate, 67 Retaliate, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

### Egg Move List

After You, Belch, Charm, Counter, Curse, Double-Edge, Fissure, Lick, Natural Gift, Pursuit, Self-Destruct, Substitute, Whirlwind, Zen Headbutt

### Tutor Move List

After You, Covet, Fire Punch, Focus Punch, Gunk Shot, Hyper Voice, Ice Punch, Icy Wind, Last Resort (N), Lick (N), Mud-Slap, Metronome, Outrage, Recycle, Rock Climb, Rollout, Seed Bomb, Shock Wave, Snatch (N), Snore, Thunder Punch, Uproar, Water Pulse, Work Up, Zen Headbutt

## 250. SNORLAX



### Base Stats:

Hit Points:	16
Attack:	11
Defense:	7
Special Attack:	7
Special Defense:	11
Speed:	3

### Basic Information

Type : Normal  
Basic Ability 1: Thick Fat  
Basic Ability 2: Immunity  
Adv Ability 1: Lunchbox  
Adv Ability 2: Gluttony  
High Ability: Deep Sleep

### Evolution:

1 - Munchlax  
2 - Snorlax Minimum 25

### Size Information

Height : 6' 11" / 2.1m (Large)  
Weight : 1014.1 lbs. / 460kg (6)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Monster

Diet : Omnivore

Habitat : Forest, Mountain, Taiga, Urban

### Capability List

Overland 5, Swim 1, Jump 2/2, Power 12, Intelligence 4, Tracker

### Skill List

Athl 6d6, Acro 2d6, Combat 3d6+1, Stealth 2d6, Percep 5d6, Focus 4d6

### Move List

#### Level Up Move List

4 Defense Curl - Normal  
9 Amnesia - Psychic  
12 Lick - Ghost  
17 Belly Drum - Normal  
20 Yawn - Normal  
25 Chip Away - Normal  
28 Rest - Psychic  
28 Snore - Normal  
33 Sleep Talk - Normal  
36 Body Slam - Normal  
41 Block - Normal  
44 Rollout - Rock  
49 Crunch - Dark  
52 Heavy Slam - Steel  
57 Giga Impact - Normal

#### TM/HM Move List

A3 Surf, A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, 56 Fling, 59 Incinerate, 67 Retaliate, 68 Giga Impact, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

After You, Block, Covet, Counter, Covet, Dynamic Punch, Fire Punch, Focus Punch, Gunk Shot, Headbutt, Hyper Voice, Ice Punch, Icy Wind, Iron Head, Last Resort, Mega Kick, Mega Punch, Metronome, Mud-Slap, Outrage, Psych Up, Recycle, Rollout, Seismic Toss, Seed Bomb, Shock Wave, Sleep Talk, Snore, Superpower, Thunder Punch, Uproar, Water Pulse, Work Up, Zen Headbutt

## 251. BURMY



### Base Stats:

Hit Points:	4
Attack:	3
Defense:	5
Special Attack:	3
Special Defense:	5
Speed:	4

### Basic Information

Type : Bug

Basic Ability 1: Quick Cloak

Adv Ability 1: Overcoat

Adv Ability 2: Shed Skin

Adv Ability 3: Tolerance

High Ability: Sturdy

Evolution:

1 - Burmy

2 - Wormadam Minimum 20 Female

2 - Mothim Minimum 20 Male

### Size Information

Height : 0' 8" / 0.2m (Small)

Weight : 7.5 lbs. / 3.4kg (1)



### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Bug

Average Hatch Rate: 7 Days

Diet : Herbivore

Habitat : Desert, Forest, Rainforest, Urban

### Capability List

Overland 3, Swim 1, Jump 1/1, Power 1, Intelligence 3, Naturewalk (Grassland, Forest), Threaded, Underdog

### Skill List

Athl 1d6+2, Acro 2d6-1, Combat 1d6, Stealth 3d6, Percep 3d6, Focus 2d6

### Move List

#### Level Up Move List

1 Protect - Normal

10 Tackle - Normal

15 Bug Bite - Bug

20 Hidden Power - Normal

#### Tutor Move List

Bug Bite, Electroweb, Snore, String Shot

## 252. WORMADAM Plant Cloak Form



### Base Stats:

Hit Points:	6
Attack:	6
Defense:	9
Special Attack:	8
Special Defense:	11
Speed:	4

### Basic Information

Type : Bug / Grass  
Basic Ability 1: Anticipation  
Adv Ability 1: Overcoat  
Adv Ability 2: Adaptation  
Adv Ability 3: Tolerance  
High Ability: Grass Pelt

### Evolution:

- 1 - Burmy
- 2 - WORMADAM Minimum 20 Female

### Size Information

Height : 1' 8" / 0.5m (Small)  
Weight : 14.3 lbs. / 6.5kg (1)

### Breeding Information

Gender Ratio : 0% M / 100% F  
Egg Group : Bug

Diet : Herbivore

Habitat : Forest, Rainforest

### Capability List

Overland 4, Swim 1, Jump 1/2, Power 2, Intelligence 4, Naturewalk (Grassland, Forest), Threaded

### Skill List

Athl 2d6, Acro 3d6-1, Combat 2d6, Stealth 4d6, Percep 4d6,  
Focus 3d6

### Move List

#### Level Up Move List

- 10 Protect - Normal
- 15 Bug Bite - Bug
- 20 Hidden Power - Normal
- 23 Confusion - Psychic
- 26 Razor Leaf - Grass
- 29 Growth - Normal
- 32 Psybeam - Psychic
- 35 Captivate - Normal
- 38 Flail - Normal
- 41 Attract - Normal
- 44 Psychic - Psychic
- 47 Leaf Storm - Grass

#### TM/HM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 68 Giga Impact, 70 Flash, 76 Struggle Bug, 77 Psych Up, 83 Infestation, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Tutor Move List

Bug Bite, Bullet Seed, Electroweb, Endeavor, Giga Drain, Natural Gift, Seed Bomb, Signal Beam, Skill Swap, Sleep Talk, Snore, String Shot, Sucker Punch, Synthesis, Uproar, Worry Seed

## 252. WORMADAM Sandy Cloak Form



### Base Stats:

Hit Points:	7
Attack:	8
Defense:	11
Special Attack:	6
Special Defense:	9
Speed:	3

### Basic Information

Type : Bug / Ground  
Basic Ability 1: Anticipation  
Adv Ability 1: Overcoat  
Adv Ability 2: Adaptation  
Adv Ability 3: Tolerance  
High Ability: Sand Veil

### Evolution:

1 - Burmy  
2 - Wormadam Minimum 20 Female

### Size Information

Height : 1' 8" / 0.5m (Small)  
Weight : 14.3 lbs. / 6.5kg (1)

### Breeding Information

Gender Ratio : 0% M / 100% F  
Egg Group : Bug

Diet : Herbivore

Habitat : Desert, Mountain

### Capability List

Overland 4, Swim 1, Jump 1/2, Power 2, Intelligence 4, Threaded

### Skill List

Athl 2d6, Acro 3d6-1, Combat 2d6, Stealth 4d6, Percep 4d6,  
Focus 3d6

### Move List

#### Level Up Move List

10 Protect - Normal  
15 Bug Bite - Bug  
20 Hidden Power - Normal  
23 Confusion - Psychic  
26 Rock Blast - Rock  
29 Harden - Normal  
32 Psybeam - Psychic  
35 Captivate - Normal  
38 Flail - Normal  
41 Attract - Normal  
44 Psychic - Psychic  
47 Fissure - Ground

#### TM/HM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 68 Giga Impact, 70 Flash, 76 Struggle Bug, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Tutor Move List

Bug Bite, Earth Power, Elecweb, Endeavor, Gunk Shot, Mud-Slap, Natural Gift, Signal Beam, Skill Swap, Snore, Stealth Rock, String Shot, Sucker Punch, Uproar



## 252. WORMADAM Trash Cloak Form



### Base Stats:

Hit Points:	6
Attack:	7
Defense:	10
Special Attack:	7
Special Defense:	10
Speed:	4

### Basic Information

Type : Bug / Steel  
Basic Ability 1: Anticipation  
Adv Ability 1: Overcoat  
Adv Ability 2: Adaptation  
Adv Ability 3: Tolerance  
High Ability: Clear Body

### Evolution:

1 - Burmy  
2 - Wormadam Minimum 20 Female

### Size Information

Height : 1' 8" / 0.5m (Small)  
Weight : 14.3 lbs. / 6.5kg (1)

### Breeding Information

Gender Ratio : 0% M / 100% F  
Egg Group : Bug

Diet : Herbivore  
Habitat : Urban

### Capability List

Overland 4, Swim 1, Jump 1/2, Power 2, Intelligence 4, Threaded

### Skill List

Athl 2d6, Acro 3d6-1, Combat 2d6, Stealth 4d6, Percep 4d6,  
Focus 3d6

### Move List

#### Level Up Move List

10 Protect - Normal  
15 Bug Bite - Bug  
20 Hidden Power - Normal  
23 Confusion - Psychic  
26 Mirror Shot - Steel  
29 Metal Sound - Steel  
32 Psybeam - Psychic  
35 Captivate - Normal  
38 Flail - Normal  
41 Attract - Normal  
44 Psychic - Psychic  
47 Iron Head - Steel

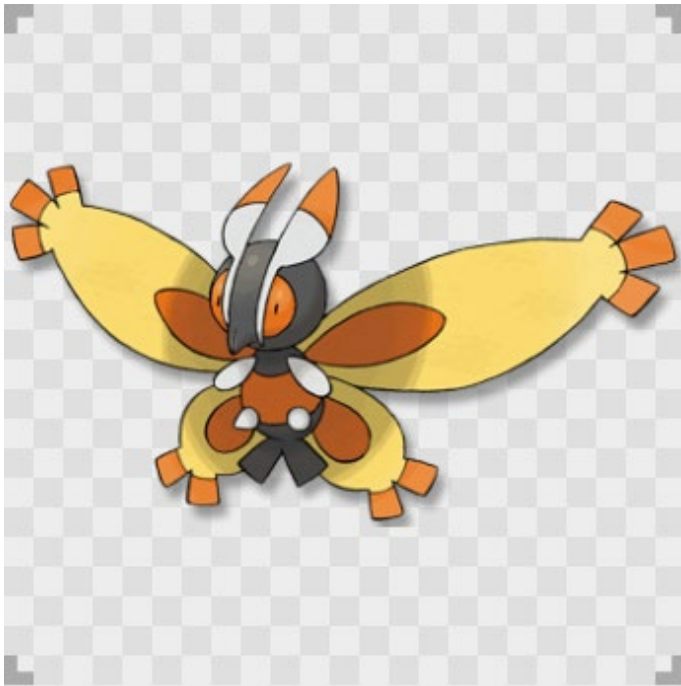
#### TM/HM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 68 Giga Impact, 70 Flash, 76 Struggle Bug, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Tutor Move List

Bug Bite, Endeavor, Gunk Shot, Iron Defense, Iron Head, Magnet Rise, Natural Gift, Signal Beam, Skill Swap, Snore, Stealth Rock, String Shot, Sucker Punch, Uproar

## 253. MOTHIM



### Base Stats:

Hit Points:	7
Attack:	9
Defense:	5
Special Attack:	9
Special Defense:	5
Speed:	7

### Basic Information

Type : Bug / Flying  
Basic Ability 1: Tinted Lens  
Adv Ability 1: Swarm  
Adv Ability 2: Honey Thief  
Adv Ability 3: Flutter  
High Ability: Compound Eyes

### Evolution:

1 - Burmy  
2 - Mothim Minimum 20 Male

### Size Information

Height : 2' 11" / 0.9m (Medium)  
Weight : 51.4 lbs. / 23.3kg (2)

### Breeding Information

Gender Ratio : 100% M / 0% F  
Egg Group : Bug

Diet : Herbivore

### Habitat :

Desert, Forest, Rainforest, Urban

### Capability List

Overland 3, Swim 3, Sky 6, Jump 1/2, Power 2, Intelligence 4

### Skill List

Athl 2d6, Acro 4d6, Combat 3d6, Stealth 3d6+2, Percep 4d6, Focus 3d6-1

### Move List

#### Level Up Move List

10 Protect - Normal  
15 Bug Bite - Bug  
20 Hidden Power - Normal  
23 Confusion - Psychic  
26 Gust - Flying  
29 Poison Powder - Poison  
32 Psybeam - Psychic  
35 Camouflage - Normal  
38 Silver Wind - Bug  
41 Air Slash - Flying  
44 Psychic - Psychic  
47 Bug Buzz - Bug  
50 Quiver Dance - Bug

#### TM/HM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 62 Acrobatics, 68 Giga Impact, 70 Flash, 76 Struggle Bug, 77 Psych Up, 83 Infestation, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute

#### Tutor Move List

Air Cutter, Bug Bite, Defog, Electroweb, Endeavor, Giga Drain, Mud-Slap, Natural Gift, Ominous Wind, Roost, Signal Beam, Skill Swap, Sleep Talk, Snore, String Shot, Swift, Tailwind, Twister

## 254. NINCADA



### Base Stats:

Hit Points:	3
Attack:	5
Defense:	9
Special Attack:	3
Special Defense:	3
Speed:	4

### Basic Information

Type : Bug / Ground  
Basic Ability 1: Compound Eyes  
Adv Ability 1: Forewarn  
Adv Ability 2: Run Away  
Adv Ability 3: Sand Veil  
High Ability: Dig Away

### Evolution:

1 - Nincada  
2 - Ninjask Minimum 20  
2 - Shedinja Splits from Nincada

### Size Information

Height : 1' 8" / 0.5m (Small)  
Weight : 12.1 lbs. / 5.5kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Bug  
Average Hatch Rate: 7 Days

Diet : Herbivore

Habitat : Desert, Forest



### Capability List

Overland 4, Swim 3, Burrow 3, Jump 2/2, Power 1, Intelligence 3, Threaded, Wallclimber, Underdog

### Skill List

Athl 1d6,+2 Acro 4d6, Combat 1d6, Stealth 2d6+2, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

1 Harden - Normal  
1 Scratch - Normal  
5 Leech Life - Bug  
9 Sand Attack - Ground  
14 Fury Swipes - Normal  
19 Mind Reader - Normal  
25 False Swipe - Normal  
31 Mud-Slap - Ground  
38 Metal Claw - Steel  
45 Dig - Ground

#### TM/HM Move List

A1 Cut, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 37 Sandstorm, 40 Aerial Ace, 42 Facade, 44 Rest, 48 Round, 54 False Swipe, 70 Flash, 76 Struggle Bug, 81 X-Scissor, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute

#### Egg Move List

Bug Bite, Bug Buzz, Endure, Feint Attack, Final Gambit, Gust, Night Slash, Silver Wind

#### Tutor Move List

Bug Bite, Double-Edge, Fury Cutter, Giga Drain, Mud-Slap, Sleep Talk, Snore, Spite, String Shot

## 255. NINJASK



### Base Stats:

Hit Points:	6
Attack:	9
Defense:	5
Special Attack:	5
Special Defense:	5
Speed:	16

### Basic Information

Type : Bug / Flying  
Basic Ability 1: Speed Boost  
Adv Ability 1: Infiltrator  
Adv Ability 2: Rocket  
Adv Ability 3: Blur  
High Ability: Vanguard  
Evolution:  
1 - Nincada  
2 - Ninjask Minimum 20

### Size Information

Height : 2' 7" / 0.8m (Small)  
Weight : 26.5 lbs. / 12kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Bug

Diet : Herbivore  
Habitat : Desert, Forest

### Capability List

Overland 3, Swim 3, Sky 8, Jump 2/2, Power 1, Intelligence 4, Wallclimber

### Skill List

Athl 3d6+3, Acro 5d6+3, Combat 4d6, Stealth 4d6+2, Percep 3d6, Focus 3d6

### Move List

#### Level Up Move List

5 Leech Life - Bug  
9 Sand Attack - Ground  
14 Fury Swipes - Normal  
19 Mind Reader - Normal  
20 Double Team - Normal  
20 Fury Cutter - Bug  
20 Screech - Normal  
25 Swords Dance - Normal  
31 Slash - Normal  
38 Agility - Psychic  
45 Baton Pass - Normal  
52 X-Scissor - Bug

#### TM/HM Move List

A1 Cut, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 19 Roost, 21 Frustration, 22 Solar Beam, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 37 Sandstorm, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 54 False Swipe, 68 Giga Impact, 70 Flash, 75 Swords Dance, 76 Struggle Bug, 81 X-Scissor, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Tutor Move List

Air Cutter, Bug Bite (N), Defog, Double-Edge, Fury Cutter, Giga Drain, Mud-Slap, Ominous Wind, Roost, Silver Wind, Sleep Talk, Snore, Spite, String Shot, Swift, Up roar

## 256. SHEDINJA



### Base Stats:

Hit Points:	0
Attack:	9
Defense:	5
Special Attack:	3
Special Defense:	3
Speed:	4

### Basic Information

Type : Bug / Ghost

Shedinja

Basic Ability 1: Wonderguard

Adv Ability 1: Dodge

Adv Ability 2: Magic Guard

Adv Ability 3: Wonder Skin

High Ability: Pressure

Evolution:

1 - Nincada

2 - Shedinja Splits from Nincada

### Size Information

Height : 2' 7" / 0.8m (Small)

Weight : 2.6 lbs. / 1.2kg (1)

### Breeding Information

Gender Ratio : No Gender

Egg Group : Mineral

Diet : Nullivore

Habitat : Desert, Forest

### Capability List

Overland 3, Swim 3, Sky 5, Jump 2/2, Power 1, Intelligence 4, Darkvision, Dead Silent, Soulless, Wall-climber

### Skill List

Athl 2d6, Acro 4d6-1, Combat 3d6, Stealth 4d6, Percep 3d6+2, Focus 3d6+1

### Move List

#### Level Up Move List

- 5 Leech Life - Bug
- 9 Sand Attack - Ground
- 14 Fury Swipes - Normal
- 19 Mind Reader - Normal
- 25 Spite - Ghost
- 31 Confuse Ray - Ghost
- 38 Shadow Sneak - Ghost
- 43 Grudge - Ghost
- 47 Phantom Force - Ghost
- 50 Heal Block - Psychic
- 59 Shadow Ball - Ghost

#### TM/HM Move List

A1 Cut, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 37 Sandstorm, 40 Aerial Ace, 42 Facade, 44 Rest, 46 Thief, 48 Round, 54 False Swipe, 61 Will-O-Wisp, 65 Shadow Claw, 68 Giga Impact, 70 Flash, 76 Struggle Bug, 81 X-Scissor, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Tutor Move List

Bug Bite, Fury Cutter, Giga Drain, Mud-Slap, Natural Gift, Ominous Wind, Sleep Talk, Snore, Spite, String Shot, Sucker Punch, Swift, Telekinesis, Trick,

## 257. PARAS



### Base Stats:

Hit Points:	4
Attack:	7
Defense:	6
Special Attack:	5
Special Defense:	6
Speed:	3

### Basic Information

Type : Bug / Grass  
Basic Ability 1: Dry Skin  
Basic Ability 2: Tochukaso  
Adv Ability 1: Effect Spore  
Adv Ability 2: Dire Spore  
High Ability: Damp

### Evolution:

1 - Paras  
2 - Parasect Minimum 20

### Size Information

Height : 1' 0" / 0.3m (Small)  
Weight : 11.9 lbs. / 5.4kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Bug / Plant  
Average Hatch Rate: 10 Days

Diet : Herbivore, Phototroph

Habitat : Cave, Rainforest



### Capability List

Overland 4, Swim 2, Burrow 2, Jump 1/1, Power 1, Intelligence 3, Darkvision, Mushroom Harvest, Naturewalk (Grassland, Forest), Wallclimber, Underdog

### Skill List

Athl 2d6, Acro 1d6+2, Combat 2d6, Stealth 3d6, Percep 3d6, Focus 3d6

### Move List

#### Level Up Move List

- 1 Scratch - Normal
- 6 Poison Powder - Poison
- 6 Stun Spore - Grass
- 11 Leech Life - Bug
- 17 Fury Cutter - Bug
- 22 Spore - Grass
- 27 Slash - Normal
- 33 Growth - Normal
- 38 Giga Drain - Grass
- 43 Aromatherapy - Grass
- 49 Rage Powder - Bug
- 54 X-Scissor - Bug

#### TM/HM Move List

A1 Cut, 01 Hone Claws, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 36 Sludge Bomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 54 False Swipe, 70 Flash, 75 Swords Dance, 76 Struggle Bug, 81 X-Scissor, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power

#### Egg Move List

Agility, Bug Bite, Counter, Cross Poison, Endure, False Swipe, Fell Stinger, Flail, Leech Seed, Light Screen, Metal Claw, Natural Gift, Psybeam, Pursuit, Rototiller, Screech, Sweet Scent, Wide Guard

#### Tutor Move List

After You, Body Slam, Bug Bite, Bullet Seed, Double-Edge, Fury Cutter, Giga Drain, Knock Off, Seed Bomb, Snore, String Shot, Synthesis, Worry Seed

## 258. PARASECT



### Base Stats:

Hit Points:	6
Attack:	10
Defense:	8
Special Attack:	6
Special Defense:	8
Speed:	3

### Basic Information

Type : Bug / Grass  
Basic Ability 1: Dry Skin  
Basic Ability 2: Tochukaso  
Adv Ability 1: Effect Spore  
Adv Ability 2: Dire Spore  
High Ability: Damp

### Evolution:

1 - Paras  
2 - Parasect Minimum 20

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 65 lbs. / 29.5kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Bug / Plant

Diet : Phototroph

Habitat : Cave, Rainforest

### Capability List

Overland 6, Swim 2, Burrow 3, Jump 1/1, Power 3, Intelligence 2, Darkvision, Mushroom Harvest, Naturewalk (Grassland, Forest), Planter (Herbs)

### Skill List

Athl 3d6, Acro 2d6, Combat 3d6, Stealth 3d6-3, Percep 1d6, Focus 4d6

### Move List

#### Level Up Move List

6 Poison Powder - Poison  
6 Stun Spore - Grass  
11 Leech Life - Bug  
17 Fury Cutter - Bug  
22 Spore - Grass  
29 Slash - Normal  
37 Growth - Normal  
44 Giga Drain - Grass  
51 Aromatherapy - Grass  
59 Rage Powder - Bug  
66 X-Scissor - Bug

#### TM/HM Move List

A1 Cut, 01 Hone Claws, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 36 Sludge Bomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 54 False Swipe, 68 Giga Impact, 70 Flash, 75 Swords Dance, 76 Struggle Bug, 81 X-Scissor, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power

#### Tutor Move List

After You, Body Slam, Bug Bite, Bullet Seed, Counter, Cross Poison(N), Double-Edge, Fury Cutter, Giga Drain, Knock Off, Natural Gift, Seed Bomb, Sleep Talk, Snore, String Shot, Synthesis, Worry Seed

**259. VENONAT**



**Base Stats:**

Hit Points: 6  
 Attack: 6  
 Defense: 5  
 Special Attack: 4  
 Special Defense: 6  
 Speed: 5

**Basic Information**

Type : Bug / Poison  
 Basic Ability 1: Compound Eyes  
 Basic Ability 2: Tinted Lens  
 Adv Ability 1: Run Away  
 Adv Ability 2: Shield Dust  
 High Ability: Dust Cloud

**Evolution:**

1 - Venonat  
 2 - Venomoth Minimum 30

**Size Information**

Height : 3' 3" / 1m (Medium)  
 Weight : 66.1 lbs. / 30kg (3)

**Breeding Information**

Gender Ratio : 50% M / 50% F  
 Egg Group : Bug  
 Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Forest, Rainforest



**Capability List**

Overland 4, Swim 2, Jump 1/2, Power 1, Intelligence 3, Naturewalk (Grassland, Forest), Underdog

**Skill List**

Athl 2d6-1, Acro 2d6, Combat 2d6, Stealth 2d6, Percep 3d6+2, Focus 3d6

**Move List**

**Level Up Move List**

- 1 Tackle - Normal
- 1 Disable - Normal
- 1 Foresight - Normal
- 5 Supersonic - Normal
- 11 Confusion - Psychic
- 13 Poison Powder - Poison
- 17 Leech Life - Bug
- 23 Stun Spore - Grass
- 25 Psybeam - Psychic
- 29 Sleep Powder - Grass
- 35 Signal Beam - Bug
- 37 Zen Headbutt - Psychic
- 41 Poison Fang - Poison
- 47 Psychic - Psychic

**TM/HM Move List**

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 32 Double Team, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 70 Flash, 76 Struggle Bug, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute

**Egg Move List**

Agility, Baton Pass, Bug Bite, Giga Drain, Morning Sun, Rage Powder, Screech, Secret Power, Signal Beam, Skill Swap, Toxic Spikes

**Tutor Move List**

Bug Bite, Disable, Double-Edge, Giga Drain, Signal Beam, Skill Swap, Sleep Talk, Snore, String Shot, Swift, Zen Headbutt



## 260. VENOMOTH



### Base Stats:

Hit Points:	7
Attack:	7
Defense:	6
Special Attack:	9
Special Defense:	8
Speed:	9

### Basic Information

Type : Bug / Poison

Basic Ability 1: Compound Eyes

Basic Ability 2: Tinted Lens

Adv Ability 1: Wonder Skin

Adv Ability 2: Shield Dust

High Ability: Dust Cloud

Evolution:

1 - Venonat

2 - Venomoth Minimum 30

### Size Information

Height : 4' 11" / 1.5m (Medium)

Weight : 27.6 lbs. / 12.5kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Bug

Diet : Herbivore

Habitat :

Forest, Rainforest

### Capability List

Overland 2, Swim 2, Sky 6, Jump 1/2, Power 2, Intelligence 4

### Skill List

Athl 2d6, Acro 3d6, Combat 2d6, Stealth 3d6, Percep 4d6+2,

Focus 4d6+1

### Move List

#### Level Up Move List

- 5 Supersonic - Normal
- 11 Confusion - Psychic
- 13 Poison Powder - Poison
- 17 Leech Life - Bug
- 23 Stun Spore - Grass
- 25 Psybeam - Psychic
- 29 Sleep Powder - Grass
- 31 Gust - Flying
- 37 Signal Beam - Bug
- 41 Zen Headbutt - Psychic
- 47 Poison Fang - Poison
- 55 Psychic - Psychic
- 59 Bug Buzz - Bug
- 63 Quiver Dance - Bug

#### TM/HM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 19 Roost, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 32 Double Team, 36 Sludge Bomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 62 Acrobatics, 68 Giga Impact, 70 Flash, 76 Struggle Bug, 83 Infestation, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute

#### Tutor Move List

Air Cutter, Bug Bite, Bug Buzz (N), Disable, Double-Edge, Foresight (N), Giga Drain, Ominous Wind, Quiver Dance (N), Roost, Signal Beam, Silver Wind (N), Skill Swap, Sleep Talk, Snore, String Shot, Swift, Tailwind, Twister, Zen Headbutt

## 261. LEDYBA



### Base Stats:

Hit Points:	4
Attack:	2
Defense:	3
Special Attack:	4
Special Defense:	8
Speed:	6

### Basic Information

Type : Bug / Flying  
Basic Ability 1: Early Bird  
Adv Ability 1: Infiltrator  
Adv Ability 2: Rattled  
Adv Ability 3: Swarm  
High Ability: Starlight

### Evolution:

1 - Ledyba  
2 - Ledian Minimum 15

### Size Information

Height : 3' 3" / 1m (Small)  
Weight : 23.8 lbs. / 10.8kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Bug  
Average Hatch Rate: 7 Days

Diet : Herbivore

Habitat : Forest, Rainforest



### Capability List

Overland 4, Swim 2, Sky 3, Jump 1/2, Power 2, Intelligence 3, Naturewalk (Grassland, Forest), Wall-climber, Underdog

### Skill List

Athl 2d6, Acro 3d6+1, Combat 2d6, Stealth 2d6, Percep 2d6+1, Focus 2d6

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 6 Supersonic - Normal
- 9 Comet Punch - Normal
- 14 Light Screen - Psychic
- 14 Reflect - Psychic
- 14 Safeguard - Normal
- 17 Mach Punch - Fighting
- 22 Baton Pass - Normal
- 25 Silver Wind - Bug
- 30 Agility - Psychic
- 33 Swift - Normal
- 38 Double-Edge - Normal
- 41 Bug Buzz - Bug

#### TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 19 Roost, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 33 Reflect, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 62 Acrobatics, 70 Flash, 75 Swords Dance, 76 Struggle Bug, 83 Infestation, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 98 Power-Up Punch, 100 Confide

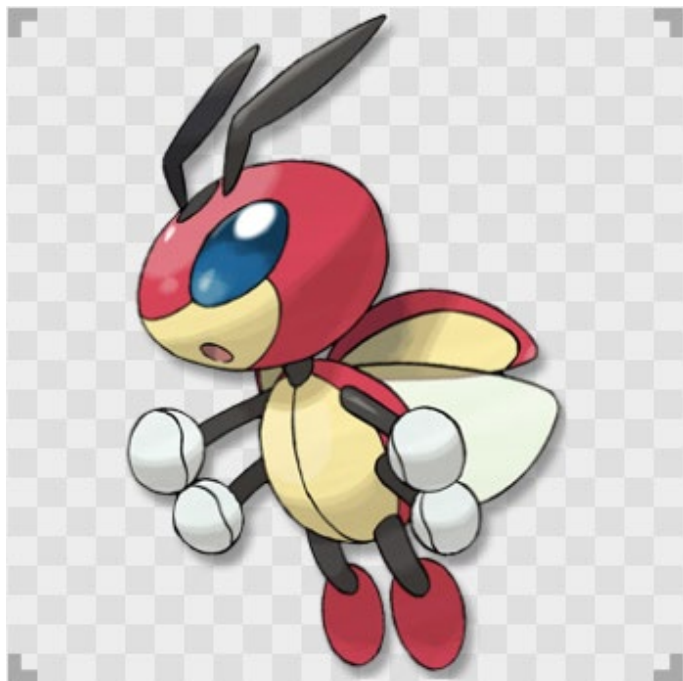
#### Egg Move List

Bide, Bug Bite, Bug Buzz, Dizzy Punch, Drain Punch, Encore, Focus Punch, Knock Off, Psybeam, Screech, Silver Wind, Tailwind

#### Tutor Move List

Air Cutter, Bug Bite, Drain Punch, Dynamic Punch, Giga Drain, Ice Punch, Knock Off, Mega Punch, Ominous Wind, Rollout, Roost, Sleep Talk, Snore, String Shot, Swift, Tailwind, Thunder Punch, Uproar

## 262. LEDIAN



### Base Stats:

Hit Points:	6
Attack:	4
Defense:	5
Special Attack:	6
Special Defense:	11
Speed:	9

### Basic Information

Type : Bug / Flying  
Basic Ability 1: Early Bird  
Adv Ability 1: Pure Power  
Adv Ability 2: Iron Fist  
Adv Ability 3: Swarm  
High Ability: Starlight

### Evolution:

1 - Ledyba  
2 - Ledian Minimum 15

### Size Information

Height : 4' 7" / 1.4m (Medium)  
Weight : 78.5 lbs. / 35.6kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Bug

Diet : Herbivore

Habitat : Forest, Rainforest

### Capability List

Overland 6, Swim 3, Sky 6, Jump 2/2, Power 4, Intelligence 4, Naturewalk (Grassland, Forest), Wall-climber

### Skill List

Athl 4d6, Acro 4d6+3, Combat 3d6+2, Stealth 3d6, Percep 3d6, Focus 3d6

### Move List

#### Level Up Move List

6 Supersonic - Normal  
9 Comet Punch - Normal  
14 Light Screen - Psychic  
14 Reflect - Psychic  
14 Safeguard - Normal  
17 Mach Punch - Fighting  
24 Baton Pass - Normal  
29 Silver Wind - Bug  
36 Agility - Psychic  
41 Swift - Normal  
48 Double-Edge - Normal  
53 Bug Buzz - Bug

#### TM/HM Move List

A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 19 Roost, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 33 Reflect, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 56 Fling, 62 Acrobatics, 68 Giga Impact, 70 Flash, 75 Swords Dance, 76 Struggle Bug, 83 Infestation, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Air Cutter, Bug Bite, Comet Punch(N), Drain Punch, Dynamic Punch, Focus Punch, Giga Drain, Ice Punch, Knock Off, Mega Punch, Mud-Slap, Ominous Wind, Rollout, Roost, Sleep Talk, Snore, String Shot, Swift, Tailwind, Thunder Punch, Uproar

## 263. SPINARAK



### Base Stats:

Hit Points:	4
Attack:	6
Defense:	4
Special Attack:	4
Special Defense:	4
Speed:	3

### Basic Information

Type : Bug / Poison

Basic Ability 1: Insomnia

Adv Ability 1: Swarm

Adv Ability 2: Silk Threads

Adv Ability 3: Sniper

High Ability: Ambush

Evolution:

1 - Spinarak

2 - Ariados Minimum 20

### Size Information

Height : 1' 8" / 0.5m (Small)

Weight : 18.7 lbs. / 8.5kg (1)



### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Bug

Average Hatch Rate: 7 Days

Diet : Carnivore

Habitat : Forest, Rainforest

### Capability List

Overland 4, Swim 2, Jump 1/2, Power 1, Intelligence 3, Naturewalk (Grassland, Forest), Threaded, Wall-climber, Underdog

### Skill List

Athl 1d6, Acro 3d6+1, Combat 2d6, Stealth 3d6+2, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Poison Sting - Poison
- 1 String Shot - Bug
- 5 Scary Face - Normal
- 8 Constrict - Normal
- 12 Leech Life - Bug
- 15 Night Shade - Ghost
- 19 Shadow Sneak - Ghost
- 22 Fury Swipes - Normal
- 26 Sucker Punch - Dark
- 29 Spider Web - Bug
- 33 Agility - Psychic
- 36 Pin Missile - Bug
- 40 Psychic - Psychic
- 43 Poison Jab - Poison
- 47 Cross Poison - Poison
- 50 Sticky Web - Bug

#### TM/HM Move List

01 Hone Claws, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 28 Dig, 29 Psychic, 32 Double Team, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 70 Flash, 76 Struggle Bug, 81 X-Scissor, 83 Infestation, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Egg Move List

Baton Pass, Disable, Electroweb, Night Slash, Poison Jab, Psybeam, Pursuit, Rage Powder, Signal Beam, Sonic Boom, Toxic Spikes, Twineedle

#### Tutor Move List

Body Slam, Bounce, Bug Bite, Double-Edge, Electroweb, Foul Play, Giga Drain, Signal Beam, Snore, String Shot, Sucker Punch

## 264. ARIADOS



### Base Stats:

Hit Points:	7
Attack:	9
Defense:	7
Special Attack:	6
Special Defense:	6
Speed:	4

### Basic Information

Type : Bug / Poison  
Basic Ability 1: Insomnia  
Adv Ability 1: Swarm  
Adv Ability 2: Silk Threads  
Adv Ability 3: Sniper  
High Ability: Ambush

### Evolution:

1 - Spinarak  
2 - Ariados Minimum 20

### Size Information

Height : 3' 7" / 1.1m (Medium)  
Weight : 73.9 lbs. / 33.5kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Bug  
Average Hatch Rate: 7 Days

Diet : Carnivore

Habitat : Forest, Rainforest, Cave

### Capability List

Overland 6, Swim 3, Jump 2/2, Power 3, Intelligence 4, Naturewalk (Grassland, Forest), Threaded, Wall-climber

### Skill List

Athl 2d6, Acro 4d6, Combat 3d6+2, Stealth 4d6+1, Percep 3d6, Focus 3d6

### Move List

#### Level Up Move List

5 Scary Face - Normal  
8 Constrict - Normal  
12 Leech Life - Bug  
15 Night Shade - Ghost  
19 Shadow Sneak - Ghost  
23 Fury Swipes - Normal  
28 Sucker Punch - Dark  
32 Spider Web - Bug  
37 Agility - Psychic  
41 Pin Missile - Bug  
46 Psychic - Psychic  
50 Poison Jab - Poison  
55 Cross Poison - Poison  
58 Sticky Web - Bug

#### TM/HM Move List

01 Hone Claws, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 28 Dig, 29 Psychic, 32 Double Team, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 68 Giga Impact, 70 Flash, 76 Struggle Bug, 81 X-Scissor, 83 Infestation, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Tutor Move List

Body Slam, Bounce, Bug Bite (N), Constrict, Double-Edge, Electroweb, Fell Stinger (N), Foul Play, Giga Drain, Signal Beam, Snore, String Shot, Sucker Punch, Venom Drench (N)

## 265. YANMA



### Base Stats:

Hit Points:	7
Attack:	7
Defense:	5
Special Attack:	8
Special Defense:	5
Speed:	10

### Basic Information

Type : Bug / Flying  
Basic Ability 1: Speed Boost  
Basic Ability 2: Compound Eyes  
Adv Ability 1: Frisk  
Adv Ability 2: Rocket  
High Ability: Tinted Lens

### Evolution:

1 - Yanma  
2 - Yanmega Learn Ancient Power

### Size Information

Height : 3' 11" / 1.2m (Medium)  
Weight : 83.8 lbs. / 38kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Bug  
Average Hatch Rate: 10 Days

Diet : Carnivore

Habitat : Forest, Marsh



### Capability List

Overland 2, Swim 2, Sky 4, Jump 1/1, Power 3, Intelligence 3, Underdog

### Skill List

Athl 2d6, Acro 3d6, Combat 2d6, Stealth 2d6-1, Percep 2d6+1, Focus 2d6

### Move List

#### Level Up Move List

- 1 Foresight - Normal
- 1 Tackle - Normal
- 6 Quick Attack - Normal
- 11 Double Team - Normal
- 14 Sonic Boom - Normal
- 17 Detect - Fighting
- 22 Supersonic - Normal
- 27 Uproar - Normal
- 30 Pursuit - Dark
- 33 Ancient Power - Rock
- 38 Hypnosis - Psychic
- 43 Wing Attack - Flying
- 46 Screech - Normal
- 49 U-Turn - Bug
- 54 Air Slash - Flying
- 57 Bug Buzz - Bug

#### TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 19 Roost, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 70 Flash, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute

#### Egg Move List

Double-Edge, Feint Attack, Feint, Leech Life, Pursuit, Reversal, Secret Power, Signal Beam, Silver Wind, Whirlwind

#### Tutor Move List

Air Cutter, Ancient Power, Bug Bite, Double-Edge, Giga Drain, Ominous Wind, Roost, Signal Beam, Sleep Talk, Snore, Steel Wing, String Shot, Swift, Tailwind, Uproar

## 266. YANMEGA



### Base Stats:

Hit Points:	9
Attack:	8
Defense:	9
Special Attack:	12
Special Defense:	6
Speed:	10

### Basic Information

Type : Bug / Flying  
Basic Ability 1: Speed Boost  
Basic Ability 2: Compound Eyes  
Adv Ability 1: Frisk  
Adv Ability 2: Rocket  
High Ability: Tinted Lens

### Evolution:

1 - Yanma  
2 - Yanmega Learn Ancient Power

### Size Information

Height : 6' 3" / 1.9m (Medium)  
Weight : 113.5 lbs. / 51.5kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Bug

Diet : Carnivore

Habitat : Forest, Marsh

### Capability List

Overland 4, Swim 3, Sky 7, Jump 1/1, Power 5, Intelligence 4, Mountable 1

### Skill List

Athl 4d6, Acro 4d6+2, Combat 3d6+2, Stealth 3d6-2, Percep 4d6+2, Focus 3d6

### Move List

#### Level Up Move List

6 Quick Attack - Normal  
11 Double Team - Normal  
14 Sonic Boom - Normal  
17 Detect - Fighting  
22 Supersonic - Normal  
27 Uproar - Normal  
30 Pursuit - Dark  
33 Ancient Power - Rock  
38 Feint - Normal  
43 Slash - Normal  
46 Screech - Normal  
49 U-Turn - Bug  
54 Air Slash - Flying  
57 Bug Buzz - Bug

#### TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 19 Roost, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 68 Giga Impact, 70 Flash, 76 Struggle Bug, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute

#### Tutor Move List

Air Cutter, Air Slash (N), Ancient Power, Bug Bite (N), Bug Buzz (N), Defog, Double-Edge, Foresight, Giga Drain, Mud-Slap, Night Slash (N), Ominous Wind, Roost, Secret Power, Signal Beam, Silver Wind, Sleep Talk, Snore, Steel Wing, String Shot, Swift, Tailwind, Uproar

## 267. PINECO



### Base Stats:

Hit Points:	5
Attack:	7
Defense:	9
Special Attack:	4
Special Defense:	4
Speed:	2

### Basic Information

Type : Bug  
Basic Ability 1: Sturdy  
Basic Ability 2: Rock Head  
Adv Ability 1: Overcoat  
High Ability: Aftermath

### Evolution:

1 - Pineco  
2 - Forretress Minimum 30

### Size Information

Height : 2' 0" / 0.6m (Small)  
Weight : 15.9 lbs. / 7.2kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Bug  
Average Hatch Rate: 10 Days

Diet : Herbivore  
Habitat : Forest



### Capability List

Overland 2, Swim 2, Jump 1/2, Power 3, Intelligence 3, Naturewalk (Grassland, Forest), Threaded, Underdog

### Skill List

Athl 2d6, Acro 1d6, Combat 2d6, Stealth 3d6+2, Percep 3d6+2, Focus 2d6

### Move List

#### Level Up Move List

- 1 Protect - Normal
- 1 Tackle - Normal
- 6 Self-Destruct - Normal
- 9 Bug Bite - Bug
- 12 Take Down - Normal
- 17 Rapid Spin - Normal
- 20 Bide - Normal
- 23 Natural Gift - Normal
- 28 Spikes - Ground
- 31 Payback - Dark
- 34 Explosion - Normal
- 39 Iron Defense - Steel
- 42 Gyro Ball - Steel
- 45 Double-Edge - Normal

### TM/HM Move List

A4 Strength, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 21 Frustration, 22 Solar Beam, 26 Earthquake, 27 Return, 28 Dig, 32 Double Team, 33 Reflect, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 64 Explosion, 66 Payback, 74 Gyro Ball, 76 Struggle Bug, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

### Egg Move List

Counter, Double-Edge, Endure, Flail, Pin Missile, Power Trick, Reflect, Revenge, Sand Tomb, Stealth Rock, Swift, Toxic Spikes

### Tutor Move List

Body Slam, Bug Bite, Defense Curl, Drill Run, Giga Drain, Gravity, Iron Defense, Pain Split, Rollout, Sleep Talk, Snore, Stealth Rock, String Shot



## 268. FORRETRESS



### Base Stats:

Hit Points:	8
Attack:	9
Defense:	14
Special Attack:	6
Special Defense:	6
Speed:	4

### Basic Information

Type : Bug / Steel  
Basic Ability 1: Sturdy  
Basic Ability 2: Rock Head  
Adv Ability 1: Overcoat  
High Ability: Aftermath

### Evolution:

1 - Pineco  
2 - Forretress Minimum 30

### Size Information

Height : 3' 11" / 1.2m (Medium)  
Weight : 277.3 lbs. / 125.8kg (5)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Bug

Diet : Herbivore  
Habitat : Forest

### Capability List

Overland 4, Swim 2, Jump 1/1, Power 6, Intelligence 4, Naturewalk (Grassland, Forest), Threaded

### Skill List

Athl 5d6, Acro 2d6, Combat 2d6, Stealth 2d6+2, Percep 4d6+2, Focus 3d6

### Move List

#### Level Up Move List

6 Self-Destruct - Normal  
9 Bug Bite - Bug  
12 Take Down - Normal  
17 Rapid Spin - Normal  
20 Bide - Normal  
23 Natural Gift - Normal  
28 Spikes - Ground  
31 Mirror Shot - Steel  
32 Autotomize - Steel  
36 Payback - Dark  
42 Explosion - Normal  
46 Iron Defense - Steel  
50 Gyro Ball - Steel  
56 Double-Edge - Normal  
60 Magnet Rise - Electric  
64 Zap Cannon - Electric  
70 Heavy Slam - Steel

#### TM/HM Move List

A4 Strength, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 21 Frustration, 22 Solar Beam, 26 Earthquake, 27 Return, 28 Dig, 32 Double Team, 33 Reflect, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 64 Explosion, 66 Payback, 68 Giga Impact, 69 Rock Polish, 72 Volt Switch, 74 Gyro Ball, 76 Struggle Bug, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash

#### Tutor Move List

Block, Body Slam, Bug Bite, Counter, Defense Curl, Drill Run, Giga Drain, Gravity, Iron Defense, Magnet Rise, Pain Split, Rollout, Self-Destruct, Signal Beam, Sleep Talk, Snore, Stealth Rock, String Shot, Take Down, Toxic Spikes(N)

## 269. SURSKIT



### Base Stats:

Hit Points:	4
Attack:	3
Defense:	3
Special Attack:	5
Special Defense:	5
Speed:	7

### Basic Information

Type : Bug / Water  
Basic Ability 1: Water Absorb  
Adv Ability 1: Danger Syrup  
Adv Ability 2: Instinct  
Adv Ability 3: Swift Swim  
High Ability: Rain Dish

### Evolution:

1 - Surskit  
2 - Masquerain Minimum 20

### Size Information

Height : 1' 8" / 0.5m (Small)  
Weight : 3.7 lbs. / 1.7kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 1 / Bug  
Average Hatch Rate: 7 Days

Diet : Herbivore

Habitat : Freshwater



### Capability List

Overland 4, Swim 4, Jump 2/2, Power 1, Intelligence 3, Threaded, Underdog, Honey Gather

### Skill List

Athl 2d6, Acro 3d6, Combat 1d6, Stealth 2d6, Percep 3d6+1, Focus 2d6

### Move List

#### Level Up Move List

1 Bubble - Water  
7 Quick Attack - Normal  
13 Sweet Scent - Normal  
19 Water Sport - Water  
25 Bubble Beam - Water  
31 Agility - Psychic  
37 Haze - Ice  
37 Mist - Ice  
43 Baton Pass - Normal  
46 Sticky Web - Bug

#### TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 27 Return, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 55 Scald, 70 Flash, 76 Struggle Bug, 77 Psych Up, 83 Infestation, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute

#### Egg Move List

Aqua Jet, Bug Bite, Endure, Fell Stinger, Foresight, Hydro Pump, Mind Reader, Mud Shot, Power Split, Psybeam, Signal Beam

#### Tutor Move List

Bug Bite, Double-Edge, Giga Drain, Icy Wind, Mud-Slap, Signal Beam, Sleep Talk, Snore, String Shot, Swift, Water Pulse

## 270. MASQUERAIN



### Base Stats:

Hit Points:	7
Attack:	6
Defense:	6
Special Attack:	8
Special Defense:	8
Speed:	6

### Basic Information

Type : Bug / Flying  
Basic Ability 1: Intimidate  
Adv Ability 1: Dodge  
Adv Ability 2: Instinct  
Adv Ability 3: Frighten  
High Ability: Unnerve

### Evolution:

1 - Surskit  
2 - Masquerain Minimum 20

### Size Information

Height : 2' 7" / 0.8m (Medium)  
Weight : 7.9 lbs. / 3.6kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 1 / Bug

Diet : Herbivore

Habitat : Freshwater

### Capability List

Overland 2, Swim 3, Sky 5, Jump 2/2, Power 1, Intelligence 4

### Skill List

Athl 2d6, Acro 4d6+1, Combat 1d6, Stealth 4d6+2, Percep 4d6, Focus 2d6

### Move List

#### Level Up Move List

7 Quick Attack - Normal  
13 Sweet Scent - Normal  
19 Water Sport - Water  
22 Gust - Flying  
26 Scary Face - Normal  
33 Stun Spore - Grass  
40 Silver Wind - Bug  
47 Air Slash - Flying  
54 Whirlwind - Normal  
61 Bug Buzz - Bug  
68 Quiver Dance - Bug

#### TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 22 Solar Beam, 27 Return, 30 Shadow Ball, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 55 Scald, 68 Giga Impact, 70 Flash, 76 Struggle Bug, 77 Psych Up, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Tutor Move List

Air Cutter, Bug Bite, Bug Buzz (N), Defog, Double-Edge, Giga Drain, Icy Wind, Mud-Slap, Ominous Wind (N), Roost, Signal Beam, Sleep Talk, Snore, String Shot, Swift, Tailwind, Twister, Water Pulse, Whirlwind (N)

## 271. KRICKETOT



### Base Stats:

Hit Points:	4
Attack:	3
Defense:	4
Special Attack:	3
Special Defense:	4
Speed:	3

### Basic Information

Type : Bug

Basic Ability 1: Shed Skin

Basic Ability 2: Run Away

Adv Ability 1: Swarm

Adv Ability 2: Technician

High Ability: Drown Out

Evolution:

1 - Kricketot

2 - Kricketune Minimum 10

### Size Information

Height : 1' 0" / 0.3m (Small)

Weight : 4.9 lbs. / 2.2kg (1)



### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Bug

Average Hatch Rate: 7 Days

Diet : Herbivore

Habitat : Forest, Grassland

### Capability List

Overland 4, Swim 2, Jump 2/3, Power 1, Intelligence 3, Naturewalk (Grassland, Forest), Underdog

### Skill List

Athl 2d6, Acro 3d6+1, Combat 1d6, Stealth 2d6, Percep 2d6, Focus 2d6+2

### Move List

#### Level Up Move List

1 Bide - Normal

1 Growl - Normal

6 Struggle Bug - Bug

16 Bug Bite - Bug

#### Tutor Move List

Bug Bite, Endeavor, Mud-Slap, Snore, Uproar, Bug Bite, String Shot

## 272. KRICKETUNE



### Base Stats:

Hit Points:	8
Attack:	9
Defense:	5
Special Attack:	6
Special Defense:	5
Speed:	7

### Basic Information

Type : Bug  
Basic Ability 1: Confidence  
Basic Ability 2: Rally  
Adv Ability 1: Swarm  
Adv Ability 2: Technician  
High Ability: Drown Out  
Evolution:  
1 - Kricketot  
2 - Kricketune Minimum 10

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 56.2 lbs. / 25.5kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Bug

Diet : Herbivore  
Habitat : Forest, Grassland

### Capability List

Overland 8, Swim 4, Sky 5, Jump 3, Power 2, Intelligence 4, Naturewalk (Grassland, Forest)

### Skill List

Athl 3d6, Acro 4d6,+1 Combat 3d6+1, Stealth 3d6, Percep 3d6+1, Focus 4d6+2

### Move List

#### Level Up Move List

- 10 Fury Cutter - Bug
- 14 Leech Life - Bug
- 18 Sing - Normal
- 22 Focus Energy - Normal
- 26 Slash - Normal
- 30 X-Scissor - Bug
- 34 Screech - Normal
- 38 Taunt - Dark
- 42 Night Slash - Dark
- 44 Sticky Web - Bug
- 46 Bug Buzz - Bug
- 50 Perish Song - Normal

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 54 False Swipe, 68 Giga Impact, 70 Flash, 75 Swords Dance, 76 Struggle Bug, 81 X-Scissor, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch

#### Tutor Move List

Bug Bite, Endeavor, Fury Cutter, Heal Bell, Knock Off, Mud-Slap, Silver Wind, Sleep Talk, Snore, String Shot, Uproar

## 273. COMBEE



### Base Stats:

Hit Points:	3
Attack:	3
Defense:	4
Special Attack:	3
Special Defense:	4
Speed:	7

### Basic Information

Type : Bug / Flying  
Basic Ability 1: Pickup  
Adv Ability 1: Hustle  
Adv Ability 2: Pack Hunt  
High Ability: Teamwork

### Evolution:

1 - Combee  
2 - Vespiquen Minimum 20 Female

### Size Information

Height : 1' 0" / 0.3m (Small)  
Weight : 12.1 lbs. / 5.5kg (1)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Bug  
Average Hatch Rate: 7 Days



Diet : Herbivore  
Habitat : Forest

### Capability List

Overland 1, Swim 1, Sky 4, Jump 1/1, Power 1, Intelligence 2, Underdog, Honey Gather

### Skill List

Athl 1d6, Acro 3d6, Combat 1d6, Stealth 3d6, Percep 2d6, Focus 3d6

### Move List

#### Level Up Move List

1 Gust - Flying  
1 Sweet Scent - Normal  
13 Bug Bite - Bug  
29 Bug Buzz - Bug

#### Tutor Move List

Air Cutter, Bug Bite, Endeavor, Mud-Slap, Natural Gift, Ominous Wind, Snore, String Shot, Swift, Tailwind

## 274. VESPIQUEN



### Base Stats:

Hit Points:	7
Attack:	8
Defense:	10
Special Attack:	8
Special Defense:	10
Speed:	4

### Basic Information

Type : Bug / Flying  
Basic Ability 1: Rally  
Adv Ability 1: Pressure  
Adv Ability 2: Unnerve  
High Ability: Friend Guard

### Evolution:

1 - Combee  
2 - Vespiquen Minimum 20 Female

### Size Information

Height : 3' 11" / 1.2m (Medium)  
Weight : 84.9 lbs. / 38.5kg (3)

### Breeding Information

Gender Ratio : 0% M / 100% F  
Egg Group : Bug

Diet : Herbivore  
Habitat : Forest

### Capability List

Overland 3, Swim 3, Sky 5, Jump 1/1, Power 3, Intelligence 4, Pack Mon, Honey Gather

### Skill List

Athl 2d6,+3 Acro 4d6, Combat 3d6+2, Stealth 2d6, Percep 3d6+2, Focus 4d6

### Move List

#### Level Up Move List

- 5 Fury Cutter - Bug
- 9 Pursuit - Dark
- 13 Fury Swipes - Normal
- 17 Defend Order - Bug
- 21 Slash - Normal
- 25 Power Gem - Rock
- 29 Heal Order - Bug
- 33 Toxic - Poison
- 37 Air Slash - Flying
- 41 Captivate - Normal
- 45 Attack Order - Bug
- 49 Swagger - Normal
- 53 Destiny Bond - Ghost
- 57 Fell Stinger - Bug

#### TM/HM Move List

A1 Cut, 01 Hone Claws, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, 36 Sludge Bomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 60 Quash, 62 Acrobatics, 68 Giga Impact, 70 Flash, 76 Struggle Bug, 83 Infestation, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute

#### Tutor Move List

Air Cutter, Bug Bite, Confuse Ray (N), Destiny Bond (N), Endeavor, Fell Stinger (N), Fury Cutter, Mud-Slap, Natural Gift, Ominous Wind, Roost, Signal Beam, Silver Wind, Sleep Talk, Snore, String Shot, Swift, Tailwind

## 275. DWEBBLE



### Base Stats:

Hit Points:	5
Attack:	7
Defense:	9
Special Attack:	4
Special Defense:	4
Speed:	6

### Basic Information

Type : Bug / Rock  
Basic Ability 1: Sturdy  
Basic Ability 2: Shell Armor  
Adv Ability 1: Hyper Cutter  
Adv Ability 2: Weak Armor  
High Ability: Rattled

### Evolution:

1 - Dwebble  
2 - Crustle Minimum 30

### Size Information

Height : 1' 0" / 0.3m (Small)  
Weight : 32 lbs. / 14.5kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Bug / Mineral  
Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Cave, Desert, Grassland, Mountain



### Capability List

Overland 4, Swim 1, Burrow 4, Jump 1/1, Power 2, Intelligence 3, Underdog

### Skill List

Athl 3d6, Acro 2d6, Combat 2d6, Stealth 3d6+2, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Fury Cutter - Bug
- 5 Rock Blast - Rock
- 7 Withdraw - Water
- 11 Sand Attack - Ground
- 13 Feint Attack - Dark
- 17 Smack Down - Rock
- 19 Rock Polish - Rock
- 23 Bug Bite - Bug
- 24 Stealth Rock - Rock
- 29 Rock Slide - Rock
- 31 Slash - Normal
- 35 X-Scissor - Bug
- 37 Shell Smash - Normal
- 41 Flail - Normal
- 43 Rock Wrecker - Rock

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 23 Smack Down, 26 Earthquake, 27 Return, 28 Dig, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 65 Shadow Claw, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 75 Swords Dance, 76 Struggle Bug, 78 Bulldoze, 80 Rock Slide, 81 X-Scissor, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power

#### Egg Move List

Block, Counter, Curse, Endure, Iron Defense, Night Slash, Rototiller, Sand Tomb, Spikes, Wide Guard

#### Tutor Move List

Block, Bug Bite, Iron Defense, Knock Off, Sleep Talk, Snore, Stealth Rock



## 276. CRUSTLE



### Base Stats:

Hit Points:	7
Attack:	10
Defense:	13
Special Attack:	7
Special Defense:	8
Speed:	5

### Basic Information

Type : Bug / Rock  
Basic Ability 1: Sturdy  
Basic Ability 2: Shell Armor  
Adv Ability 1: Hyper Cutter  
Adv Ability 2: Weak Armor  
High Ability: Rattled

### Evolution:

1 - Dwebble  
2 - Crustle Minimum 30

### Size Information

Height : 4' 7" / 1.4m (Medium)  
Weight : 440.9 lbs. / 200kg (6)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Bug / Mineral

Diet : Herbivore, Terravore

Habitat : Cave, Desert, Grassland, Mountain

### Capability List

Overland 5, Swim 1, Burrow 5, Jump 1/1, Power 5, Intelligence 4, Groundshaper

### Skill List

Athl 4d6, Acro 1d6, Combat 2d6, Stealth 4d6+2, Percep 3d6, Focus 3d6

### Move List

#### Level Up Move List

- 5 Rock Blast - Rock
- 7 Withdraw - Water
- 11 Sand Attack - Ground
- 13 Feint Attack - Dark
- 17 Smack Down - Rock
- 19 Rock Polish - Rock
- 23 Bug Bite - Bug
- 24 Stealth Rock - Rock
- 29 Rock Slide - Rock
- 31 Slash - Normal
- 38 X-Scissor - Bug
- 43 Shell Smash - Normal
- 50 Flail - Normal
- 55 Rock Wrecker - Rock

#### TM/HM Move List

A4 Strength, 02 Dragon Claw, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 36 Sludge Bomb, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, 59 Incinerate, 66 Payback, 67 Retaliate, 71 Stone Edge, 80 Rock Slide, 81 X-Scissor, 82 Dragon Tail, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 95 Snarl, 96 Nature Power

#### Tutor Move List

Block, Bug Bite, Iron Defense, Knock Off, Shell Smash(N), Sleep Talk, Snore, Stealth Rock

## 277. KARRABLAST



### Base Stats:

Hit Points:	5
Attack:	8
Defense:	5
Special Attack:	4
Special Defense:	5
Speed:	6

### Basic Information

Type : Bug  
 Basic Ability 1: Shed Skin  
 Adv Ability 1: Unburden  
 Adv Ability 2: Analytic  
 Adv Ability 3: Swarm  
 High Ability: No Guard

### Evolution:

- 1 - Karrablast
- 2 - Escavalier Interact with Shelmet Minimum 20

### Size Information

Height : 1' 8" / 0.5m (Small)  
 Weight : 13 lbs. / 5.9kg (1)



### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Bug  
 Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Forest, Grassland

### Capability List

Overland 4, Swim 2, Jump 1/2, Power 2, Intelligence 3, Underdog

### Skill List

Athl 2d6, Acro 3d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 2d6+2

### Move List

#### Level Up Move List

- 1 Peck - Flying
- 4 Leer - Normal
- 8 Endure - Normal
- 13 Fury Cutter - Bug
- 16 Fury Attack - Normal
- 20 Headbutt - Normal
- 25 False Swipe - Normal
- 28 Bug Buzz - Bug
- 32 Slash - Normal
- 37 Take Down - Normal
- 40 Scary Face - Normal
- 44 X-Scissor - Bug
- 49 Flail - Normal
- 52 Swords Dance - Normal
- 56 Double-Edge - Normal

### TM/HM Move List

A1 Cut, 06 Toxic, 10 Hidden Power, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 54 False Swipe, 75 Swords Dance, 76 Struggle Bug, 81 X-Scissor, 83 Infestation, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute

### Egg Move List

Bug Bite, Counter, Drill Run, Feint Attack, Horn Attack, Knock Off, Megahorn, Pursuit, Screech

### Tutor Move List

Bug Bite, Giga Drain, Iron Defense, Knock Off, Sleep Talk, Snore

## 278. ESCAVALIER



### Base Stats:

Hit Points:	7
Attack:	14
Defense:	11
Special Attack:	6
Special Defense:	11
Speed:	2

### Basic Information

Type : Bug / Steel  
Basic Ability 1: Shell Armor  
Adv Ability 1: Overcoat  
Adv Ability 2: Analytic  
Adv Ability 3: Swarm  
High Ability: Run Up

### Evolution:

- 1 - Karrablast
- 2 - Escavalier Interact with Shelmet Minimum 20

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 72.8 lbs. / 33kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Bug  
Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Forest

### Capability List

Overland 5, Swim 3, Sky 7, Jump 1/1, Power 4, Intelligence 4

### Skill List

Athl 4d6+2, Acro 3d6+2, Combat 4d6+2, Stealth 3d6-1, Percep 3d6, Focus 3d6+2

### Move List

#### Level Up Move List

- 4 Leer - Normal
- 8 Quick Guard - Fighting
- 13 Twineedle - Bug
- 16 Fury Attack - Normal
- 20 Headbutt - Normal
- 25 False Swipe - Normal
- 28 Bug Buzz - Bug
- 32 Slash - Normal
- 37 Iron Head - Steel
- 40 Iron Defense - Steel
- 44 X-Scissor - Bug
- 49 Reversal - Fighting
- 52 Swords Dance - Normal
- 56 Giga Impact - Normal
- 60 Fell Stinger - Bug

#### TM/HM Move List

A1 Cut, 06 Toxic, 10 Hidden Power, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, 53 Energy Ball, 54 False Swipe, 68 Giga Impact, 75 Swords Dance, 76 Struggle Bug, 81 X-Scissor, 83 Infestation, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Bug Bite, Double-Edge (N), Giga Drain, Iron Defense, Knock Off, Sleep Talk, Snore

## 279. SHELMET



### Base Stats:

Hit Points:	5
Attack:	4
Defense:	9
Special Attack:	4
Special Defense:	7
Speed:	3

### Basic Information

Type : Bug

Basic Ability 1: Shell Armor

Adv Ability 1: Overcoat

Adv Ability 2: Hydration

Adv Ability 3: Sturdy

High Ability: Dodge

Evolution:

1 - Shelmet

2 - Accelgor Interact with Karrablast  
Minimum 20

### Size Information

Height : 1' 4" / 0.4m (Small)

Weight : 17 lbs. / 7.7kg (1)



### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Bug

Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Forest, Marsh

### Capability List

Overland 4, Swim 2, Jump 1/1, Power 2, Intelligence 3, Underdog

### Skill List

Athl 3d6, Acro 2d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 2d6+1

### Move List

#### Level Up Move List

- 1 Leech Life - Bug
- 4 Acid - Poison
- 8 Bide - Normal
- 13 Curse - Ghost
- 16 Struggle Bug - Bug
- 20 Mega Drain - Grass
- 25 Yawn - Normal
- 28 Protect - Normal
- 32 Acid Armor - Poison
- 37 Giga Drain - Grass
- 40 Body Slam - Normal
- 44 Bug Buzz - Bug
- 49 Recover - Normal
- 52 Guard Swap - Psychic
- 56 Final Gambit - Fighting

### TM/HM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 76 Struggle Bug, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute

### Egg Move List

Baton Pass, Double-Edge, Encore, Endure, Feint, Guard Split, Mind Reader, Mud-Slap, Pursuit, Spikes

### Tutor Move List

Bug Bite, Gastro Acid, Giga Drain, Signal Beam, Sleep Talk, Snore

## 280. ACCELGOR



### Base Stats:

Hit Points:	8
Attack:	7
Defense:	4
Special Attack:	10
Special Defense:	6
Speed:	15

### Basic Information

Type : Bug  
Basic Ability 1: Sticky Hold  
Adv Ability 1: Blur  
Adv Ability 2: Hydration  
Adv Ability 3: Unburden  
High Ability: Vanguard

### Evolution:

1 - Shelmet  
2 - Accelgor Interact with Karrablast  
Minimum 20

### Size Information

Height : 2' 07" / 0.8m (Small)  
Weight : 55.8 lbs. / 25.3kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Bug

Diet : Herbivore

Habitat : Forest

### Capability List

Overland 8, Swim 6, Jump 2/3, Power 3,

Intelligence 4

### Skill List

Athl 3d6, Acro 5d6+2, Combat 4d6, Stealth 3d6+4,  
Percep 3d6, Focus 3d6

### Move List

#### Level Up Move List

4 Acid Spray - Poison  
8 Double Team - Normal  
13 Quick Attack - Normal  
16 Struggle Bug - Bug  
20 Mega Drain - Grass  
25 Swift - Normal  
28 Me First - Normal  
32 Agility - Psychic  
37 Giga Drain - Grass  
40 U-turn - Bug  
44 Bug Buzz - Bug  
49 Recover - Normal  
52 Power Swap - Psychic  
56 Final Gambit - Fighting

#### TM/HM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 15  
Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustra-  
tion, 27 Return, 32 Double Team, 36 Sludge Bomb,  
37 Sandstorm, 42 Facade, 44 Rest, 45 Attract, 48  
Round, 52 Focus Blast, 53 Energy Ball, 68 Giga Im-  
pact, 76 Struggle Bug, 83 Infestation, 87 Swagger, 88  
Sleep Talk, 89 U-Turn, 90 Substitute

#### Tutor Move List

Bug Bite, Final Gambit (N), Gastro Acid,  
Giga Drain, Knock Off, Power Swap (N), Signal  
Beam, Sleep Talk, Snore

## 281. JOLTIK



### Base Stats:

Hit Points:	5
Attack:	5
Defense:	5
Special Attack:	6
Special Defense:	5
Speed:	7

### Basic Information

Type : Bug / Electric  
Basic Ability 1: Compound Eyes  
Basic Ability 2: Unnerve  
Adv Ability 1: Static  
Adv Ability 2: Swarm  
High Ability: Sequence

### Evolution:

- 1 - Joltik
- 2 - Galvantula Minimum 35

### Size Information

Height : 0' 4" / 0.1m (Small)  
Weight : 1.3 lbs. / 0.6kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Bug  
Average Hatch Rate: 10 Days



Diet : Herbivore  
Habitat : Cave, Forest

### Capability List

Overland 4, Swim 2, Jump 1/1, Power 1, Intelligence 3, Naturewalk (Grassland, Forest), Zapper, Threaded, Wallclimber, Underdog

### Skill List

Athl 1d6, Acro 3d6, Combat 2d6, Stealth 4d6, Percep 2d6+2, Focus 2d6

### Move List

#### Level Up Move List

- 1 Leech Life - Bug
- 1 Spider Web - Bug
- 1 String Shot - Bug
- 4 Thunder Wave - Electric
- 7 Screech - Normal
- 12 Fury Cutter - Bug
- 15 Electroweb - Electric
- 18 Bug Bite - Bug
- 23 Gastro Acid - Poison
- 26 Slash - Normal
- 29 Electro Ball - Electric
- 34 Signal Beam - Bug
- 37 Agility - Psychic
- 40 Sucker Punch - Dark
- 45 Discharge - Electric
- 48 Bug Buzz - Bug

#### TM/HM Move List

A1 Cut, 06 Toxic, 10 Hidden Power, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 57 Charge Beam, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 76 Struggle Bug, 81 X-Scissor, 83 Infestation, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge

#### Egg Move List

Camouflage, Cross Poison, Disable, Feint Attack, Pin Missile, Poison Sting, Pursuit, Rock Climb

#### Tutor Move List

Bounce, Bug Bite, Electroweb, Gastro Acid, Giga Drain, Magnet Rise, Signal Beam, Sleep Talk, Snore

## 282. GALVANTULA



### Base Stats:

Hit Points:	7
Attack:	8
Defense:	6
Special Attack:	10
Special Defense:	6
Speed:	11

### Basic Information

Type : Bug / Electric  
Basic Ability 1: Compound Eyes  
Basic Ability 2: Unnerve  
Adv Ability 1: Static  
Adv Ability 2: Swarm  
High Ability: Sequence

### Evolution:

- 1 - Joltik
- 2 - Galvantula Minimum 35

### Size Information

Height : 2' 07" / 0.8m (Medium)  
Weight : 31.5 lbs. / 14.3kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Bug

Diet : Carnivore

Habitat : Cave, Forest

### Capability List

Overland 6, Swim 3, Jump 2/2, Power 2, Intelligence 4, Naturewalk (Grassland, Forest), Zapper, Threaded, Wallclimber

### Skill List

Athl 3d6+2, Acro 4d6, Combat 3d6, Stealth 3d6, Percep 3d6+2, Focus 3d6

### Move List

#### Level Up Move List

- 4 Thunder Wave - Electric
- 7 Screech - Normal
- 12 Fury Cutter - Bug
- 15 Electroweb - Electric
- 18 Bug Bite - Bug
- 23 Gastro Acid - Poison
- 26 Slash - Normal
- 29 Electro Ball - Electric
- 34 Signal Beam - Bug
- 40 Agility - Psychic
- 46 Sucker Punch - Dark
- 54 Discharge - Electric
- 60 Bug Buzz - Bug
- 65 Sticky Web - Bug

#### TM/HM Move List

A1 Cut, 06 Toxic, 10 Hidden Power, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 57 Charge Beam, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 76 Struggle Bug, 81 X-Scissor, 83 Infestation, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge

#### Tutor Move List

Bounce, Bug Bite, Electroweb, Gastro Acid, Giga Drain, Magnet Rise, Signal Beam, Sleep Talk, Snore, Sticky Web (N)

## 283. SCYTHER



### Base Stats:

Hit Points:	7
Attack:	11
Defense:	8
Special Attack:	6
Special Defense:	8
Speed:	11

### Basic Information

Type : Bug / Flying  
 Basic Ability 1: Technician  
 Basic Ability 2: Vanguard  
 Adv Ability 1: Swarm  
 Adv Ability 2: Steadfast  
 High Ability: Parry

### Evolution:

- 1 - Scyther
- 2 - Scizor Holding Metal Coat Minimum 30

### Size Information

Height : 4' 11" / 1.5m (Medium)  
 Weight : 123.5 lbs. / 56kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Bug  
 Average Hatch Rate: 13 Days

Diet : Carnivore

Habitat : Forest, Grassland, Rainforest



### Capability List

Overland 8, Swim 4, Sky 8, Jump 2/3, Power 6, Intelligence 4, Naturewalk (Grassland, Forest)

### Skill List

Athl 4d6, Acro 5d6+2, Combat 4d6+2, Stealth 3d6+2, Percep 3d6, Focus 3d6-2

### Move List

#### Level Up Move List

- 1 Leer - Normal
- 1 Quick Attack - Normal
- 5 Focus Energy - Normal
- 9 Pursuit - Dark
- 13 False Swipe - Normal
- 17 Agility - Psychic
- 21 Wing Attack - Flying
- 25 Fury Cutter - Bug
- 29 Slash - Normal
- 33 Razor Wind - Normal
- 37 Double Team - Normal
- 41 X-Scissor - Bug
- 45 Night Slash - Dark
- 49 Double Hit - Normal
- 53 Air Slash - Flying
- 57 Swords Dance - Normal
- 61 Feint - Normal

#### TM/HM Move List

A1 Cut, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 54 False Swipe, 68 Giga Impact, 75 Swords Dance, 76 Struggle Bug, 81 X-Scissor, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Rock Smash

#### Egg Move List

Baton Pass, Bug Buzz, Counter, Defog, Endure, Light Screen, Night Slash, Quick Guard, Razor Wind, Reversal, Safeguard, Silver Wind, Steel Wing

#### Tutor Move List

Bug Bite, Defog, Double-Edge, Fury Cutter, Knock Off, Ominous Wind, Roost, Sleep Talk, Snore, Swift, Tailwind, Vacuum Wave(N)



## 284. SCIZOR



### Base Stats:

Hit Points:	7
Attack:	13
Defense:	10
Special Attack:	6
Special Defense:	8
Speed:	7

### Basic Information

Type : Bug / Steel  
Basic Ability 1: Technician  
Basic Ability 2: Light Metal  
Adv Ability 1: Swarm  
Adv Ability 2: Steadfast  
High Ability: Parry

### Evolution:

- 1 - Scyther
- 2 - Scizor Holding Metal Coat Minimum 30

### Size Information

Height : 5' 11" / 1.8m (Medium)  
Weight : 260.1 lbs. / 118kg (5)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Bug

Diet : Carnivore

Habitat : Grassland, Mountain

### Capability List

Overland 7, Swim 3, Sky 7, Jump 2/3, Power 7, Intelligence 4, Naturewalk (Grassland, Forest)

### Skill List

Athl 5d6+2, Acro 4d6, Combat 4d6+2, Stealth 3d6-2, Percep 3d6, Focus 3d6+2

### Move List

#### Level Up Move List

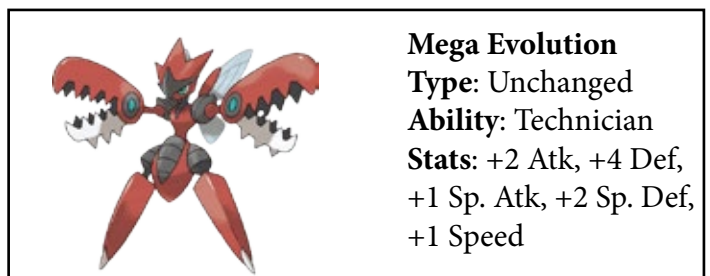
- 5 Focus Energy - Normal
- 9 Pursuit - Dark
- 13 False Swipe - Normal
- 17 Agility - Psychic
- 21 Metal Claw - Steel
- 25 Fury Cutter - Bug
- 29 Slash - Normal
- 33 Razor Wind - Normal
- 37 Iron Defense - Steel
- 41 X-Scissor - Bug
- 45 Night Slash - Dark
- 49 Double Hit - Normal
- 53 Iron Head - Steel
- 57 Swords Dance - Normal
- 61 Feint - Normal

#### TM/HM Move List

A1 Cut, A4 Strength, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, 37 Sandstorm, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 54 False Swipe, 56 Fling, 62 Acrobatics, 68 Giga Impact, 75 Swords Dance, 76 Struggle Bug, 81 X-Scissor, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 91 Flash Cannon, 94 Rock Smash

#### Tutor Move List

Bug Bite, Bullet Punch(N), Counter, Defog, Double-Edge, Feint (N), Fury Cutter, Iron Defense, Iron Head, Knock Off, Ominous Wind, Roost, Silver Wind, Sleep Talk, Snore, Steel Wing, Superpower, Swift, Tailwind



### Mega Evolution

**Type:** Unchanged

**Ability:** Technician

**Stats:** +2 Atk, +4 Def, +1 Sp. Atk, +2 Sp. Def, +1 Speed

## 285. LARVESTA



### Base Stats:

Hit Points:	6
Attack:	9
Defense:	6
Special Attack:	5
Special Defense:	6
Speed:	6

### Basic Information

Type : Bug / Fire  
Basic Ability 1: Flame Body  
Adv Ability 1: Fiery Crash  
Adv Ability 2: Tinted Lens  
Adv Ability 3: Swarm  
High Ability: Flash Fire

### Evolution:

1 - Larvesta  
2 - Volcarona Minimum 30

### Size Information

Height : 3' 7" / 1.1m (Medium)  
Weight : 63.5 lbs. / 28.8kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Bug  
Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Cave, Mountain



### Capability List

Overland 4, Swim 2, Sky 2, Jump 1/1, Power 2, Intelligence 4, Firestarter, Heater, Egg Warmer, Underdog

### Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 2d6+2,  
Percep 3d6,  
Focus 3d6

### Move List

#### Level Up Move List

1 Ember - Fire  
1 String Shot - Bug  
5 Leech Life - Bug  
10 Take Down - Normal  
15 Flame Charge - Fire  
20 Bug Bite - Bug  
25 Double-Edge - Normal  
30 Flame Wheel - Fire  
35 Bug Buzz - Bug  
40 Amnesia - Psychic  
45 Thrash - Normal  
50 Flare Blitz - Fire

#### TM/HM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power,  
11 Sunny Day, 16 Light Screen, 17 Protect, 19 Roost,  
20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return,  
29 Psychic, 32 Double Team, 35 Flamethrower,  
38 Fire Blast, 42 Facade, 43 Flame Charge, 44 Rest, 48 Round,  
50 Overheat, 59 Incinerate, 61 Will-O-Wisp, 62 Acrobatics,  
76 Struggle Bug, 87 Swagger, 88 Sleep Talk, 89 U-Turn,  
90 Substitute, 93 Wild Charge

#### Egg Move List

Endure, Foresight, Harden, Magnet Rise, Morning Sun, String Shot, Zen Headbutt

#### Tutor Move List

Bug Bite, Giga Drain, Heat Wave, Magnet Rise, Signal Beam, Sleep Talk, Snore, Zen Headbutt

## 286. VOLCARONA



### Base Stats:

Hit Points:	9
Attack:	6
Defense:	7
Special Attack:	14
Special Defense:	11
Speed:	10

### Basic Information

Type : Bug / Fire  
Basic Ability 1: Flame Body  
Adv Ability 1: Levitate  
Adv Ability 2: Tinted Lens  
Adv Ability 3: Swarm  
High Ability: Flash Fire

### Evolution:

1 - Larvesta  
2 - Volcarona Minimum 30

### Size Information

Height : 5' 3" / 1.6m (Large)  
Weight : 101.4 lbs. / 46kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Bug

Diet : Herbivore

Habitat : Cave, Mountain

### Capability List

Overland 2, Swim 3, Sky 7, Jump 1/1, Power 3, Intelligence 5, Firestarter, Heater, Egg Warmer

### Skill List

Athl 3d6, Acro 3d6-1, Combat 3d6, Stealth 1d6+2, Percep 4d6+1, Focus 5d6+2

### Move List

#### Level Up Move List

5 Leech Life - Bug  
10 Gust - Flying  
15 Fire Spin - Fire  
20 Whirlwind - Normal  
25 Silver Wind - Bug  
30 Quiver Dance - Bug  
30 Heat Wave - Fire  
35 Bug Buzz - Bug  
40 Rage Powder - Bug  
45 Hurricane - Flying  
50 Fiery Dance - Fire

#### TM/HM Move List

A2 Fly, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 40 Aerial Ace, 42 Facade, 43 Flame Charge, 44 Rest, 48 Round, 50 Overheat, 59 Incinerate, 61 Will-O-Wisp, 62 Acrobatics, 68 Giga Impact, 76 Struggle Bug, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 93 Wild Charge

#### Tutor Move List

Amnesia (N), Bug Bite, Bug Buzz (N), Fiery Dance (N), Flame Wheel (N), Flare Blitz (N), Giga Drain, Heat Wave (N), Hurricane (N), Magnet Rise, Quiver Dance (N), Rage Powder (N), Roost, Signal Beam, Sleep Talk, Snore, Tailwind, Thrash (N), Zen Headbutt

## 287. SPEAROW



### Base Stats:

Hit Points:	4
Attack:	6
Defense:	3
Special Attack:	3
Special Defense:	3
Speed:	7

### Basic Information

Type : Normal / Flying  
Basic Ability 1: Keen Eye  
Adv Ability 1: Sniper  
Adv Ability 2: Scrappy  
High Ability: Vanguard

### Evolution:

1 - Spearow  
2 - Fearow Minimum 20

### Size Information

Height : 1' 0" / 0.3m (Small)  
Weight : 4.4 lbs. / 2kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Flying  
Average Hatch Rate: 7 Days



Diet : Omnivore

Habitat : Forest, Grassland, Mountain, Urban

### Capability List

Overland 4, Swim 2, Sky 5, Jump 3/3, Power 1, Intelligence 3, Underdog

### Skill List

Athl 2d6, Acro 2d6, Combat 3d6, Stealth 2d6+1, Percep 3d6, Focus 3d6

### Move List

#### Level Up Move List

- 1 Growl - Normal
- 1 Peck - Flying
- 5 Leer - Normal
- 9 Fury Attack - Normal
- 13 Pursuit - Dark
- 17 Aerial Ace - Flying
- 21 Mirror Move - Flying
- 25 Agility - Psychic
- 29 Assurance - Dark
- 33 Roost - Flying
- 37 Drill Peck - Flying

### TM/HM Move List

A2 Fly, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 51 Steel Wing, 54 False Swipe, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute

### Egg Move List

Astonish, Feint Attack, False Swipe, Feather Dance, Quick Attack, Razor Wind, Scary Face, Sky Attack, Tri Attack, Uproar, Whirlwind

### Tutor Move List

Air Cutter, Defog, Double-Edge, Drill Run, Heat Wave, Mud-Slap, Ominous Wind, Pluck, Roost, Sky Attack, Sleep Talk, Snore, Swift, Tailwind, Twister, Uproar, Work Up

## 288. FEAROW



### Base Stats:

Hit Points:	7
Attack:	9
Defense:	7
Special Attack:	6
Special Defense:	6
Speed:	10

### Basic Information

Type : Normal / Flying  
Basic Ability 1: Keen Eye  
Adv Ability 1: Sniper  
Adv Ability 2: Scrappy  
High Ability: Vanguard

### Evolution:

1 - Spearow  
2 - Fearow Minimum 20

### Size Information

Height : 3' 11" / 1.2m (Medium)  
Weight : 83.8 lbs. / 38kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Flying

Diet : Omnivore

Habitat : Forest, Grassland, Mountain

### Capability List

Overland 5, Swim 3, Sky 8, Jump 3/3, Power 5, Intelligence 4, Mountable 1

### Skill List

Athl 4d6, Acro 3d6, Combat 4d6+2, Stealth 2d6, Percep 3d6, Focus 4d6

### Move List

#### Level Up Move List

5 Leer - Normal  
9 Fury Attack - Normal  
13 Pursuit - Dark  
17 Aerial Ace - Flying  
23 Mirror Move - Flying  
29 Agility - Psychic  
35 Assurance - Dark  
41 Roost - Flying  
47 Drill Peck - Flying  
53 Drill Run - Ground

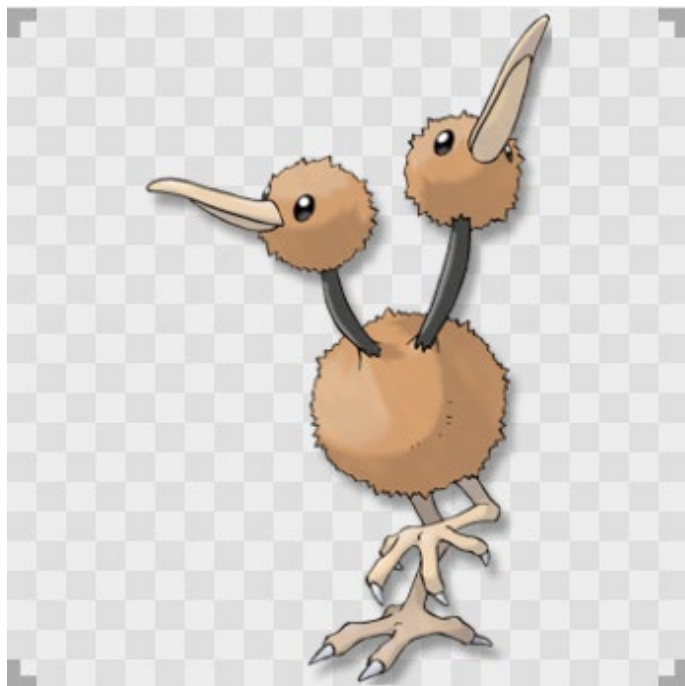
#### TM/HM Move List

A2 Fly, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 51 Steel Wing, 54 False Swipe, 68 Giga Impact, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute

#### Tutor Move List

Air Cutter, Double-Edge, Defog, Drill Run, Heat Wave, Mud-Slap, Ominous Wind, Pluck(N), Roost, Sky Attack, Sleep Talk, Snore, Steel Wing, Swift, Tailwind, Twister, Uproar, Work Up

289. DODUO



Base Stats:

Hit Points: 4  
 Attack: 9  
 Defense: 5  
 Special Attack: 4  
 Special Defense: 4  
 Speed: 8

Basic Information

Type : Normal / Flying  
 Basic Ability 1: Early Bird  
 Basic Ability 2: Run Away  
 Adv Ability 1: Tangled Feet  
 Adv Ability 2: Polyccephaly  
 High Ability: Vanguard

Evolution:

1 - Doduo  
 2 - Dodrio Minimum 30

Size Information

Height : 4' 7" / 1.4m (Medium)  
 Weight : 86.4 lbs. / 39.2kg (3)

Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Flying  
 Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Desert, Grassland

Capability List

Overland 7, Swim 2, Jump 4/5, Power 4, Intelligence

4, Underdog

Skill List

Athl 3d6, Acro 3d6, Combat 2d6, Stealth 2d6, Percep 4d6, Focus 2d6-2

Move List

Level Up Move List

- 1 Growl - Normal
- 1 Peck - Flying
- 5 Quick Attack - Normal
- 10 Rage - Normal
- 14 Fury Attack - Normal
- 19 Pursuit - Dark
- 23 Uproar - Normal
- 28 Acupressure - Normal
- 32 Double Hit - Normal
- 37 Agility - Psychic
- 41 Drill Peck - Flying
- 46 Endeavor - Normal
- 50 Thrash - Normal

TM/HM Move List

A2 Fly, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 51 Steel Wing, 87 Swagger, 88 Sleep Talk, 90 Substitute

Egg Move List

Assurance, Brave Bird, Endeavor, Faint Attack, Flail, Haze, Mirror Move, Natural Gift, Quick Attack, Supersonic

Tutor Move List

Air Cutter, Body Slam, Double-Edge, Endeavor, Knock Off, Mud-Slap, Pluck, Roost, Sky Attack, Steel Wing, Sleep Talk, Snore, Swift, Uproar, Tri Attack, Work Up



## 290. DODRIO



### Base Stats:

Hit Points:	6
Attack:	11
Defense:	7
Special Attack:	6
Special Defense:	6
Speed:	10

### Basic Information

Type : Normal / Flying  
Basic Ability 1: Early Bird  
Basic Ability 2: Run Away  
Adv Ability 1: Tangled Feet  
Adv Ability 2: Polycephaly  
High Ability: Vanguard

### Evolution:

1 - Doduo  
2 - Dodrio Minimum 30

### Size Information

Height : 5' 11" / 1.8m (Medium)  
Weight : 187.8 lbs. / 85.2kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Flying

Diet : Herbivore

Habitat : Desert, Grassland

### Capability List

Overland 9, Swim 4, Sky 2, Jump 5/7, Power 6, Intelligence 5, Mountable 1

### Skill List

Athl 4d6, Acro 4d6, Combat 3d6, Stealth 2d6, Percep 6d6, Focus 2d6-3

### Move List

#### Level Up Move List

5 Quick Attack - Normal  
10 Rage - Normal  
14 Fury Attack - Normal  
19 Pursuit - Dark  
23 Uproar - Normal  
28 Acupressure - Normal  
34 Tri Attack - Normal  
41 Agility - Psychic  
47 Drill Peck - Flying  
54 Endeavor - Normal  
60 Thrash - Normal

#### TM/HM Move List

A2 Fly, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 51 Steel Wing, 66 Payback, 68 Giga Impact, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Tutor Move List

Air Cutter, Body Slam, Double-Edge, Endeavor, Knock Off, Mud-Slap, Pluck(N), Roost, Sky Attack, Sleep Talk, Snore, Steel Wing, Swift, Uproar, Tri Attack, Work Up

## 291. HOOTHOOT



### Base Stats:

Hit Points:	6
Attack:	3
Defense:	3
Special Attack:	4
Special Defense:	6
Speed:	5

### Basic Information

Type : Normal / Flying  
Basic Ability 1: Insomnia  
Basic Ability 2: Keen Eye  
Adv Ability 1: Tinted Lens  
Adv Ability 2: Perception  
High Ability: Perception

### Evolution:

1 - Hoothoot  
2 - Noctowl Minimum 20

### Size Information

Height : 2' 4" / 0.7m (Small)  
Weight : 46.7 lbs. / 21.2kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Flying  
Average Hatch Rate: 7 Days

Diet : Herbivore  
Habitat : Forest



### Capability List

Overland 3, Swim 1, Sky 4, Jump 3/3, Power 1, Intelligence 3, Darkvision, Underdog

### Skill List

Athl 1d6, Acro 2d6, Combat 1d6, Stealth 3d6+1, Percep 3d6, Focus 2d6

### Move List

#### Level Up Move List

1 Growl - Normal  
1 Tackle - Normal  
1 Foresight - Normal  
5 Hypnosis - Psychic  
9 Peck - Flying  
13 Uproar - Normal  
17 Reflect - Psychic  
21 Confusion - Psychic  
25 Echoed Voice - Normal  
29 Take Down - Normal  
33 Air Slash - Flying  
37 Zen Headbutt - Psychic  
41 Synchronoise - Psychic  
45 Extrasensory - Psychic  
49 Psycho Shift - Psychic  
53 Roost - Flying  
57 Dream Eater - Psychic

### TM/HM Move List

A2 Fly, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 51 Steel Wing, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute

### Egg Move List

Agility, Defog, Feint Attack, Feather Dance, Mirror Move, Night Shade, Sky Attack, Supersonic, Whirlwind, Wing Attack

### Tutor Move List

Air Cutter, Defog, Double-Edge, Heat Wave, Hyper Voice, Magic Coat, Mud-Slap, Ominous Wind, Pluck, Recycle, Role Play, Silver Wind, Sky Attack, Sleep Talk, Snore, Steel Wing, Swift, Tailwind, Twister, Uproar, Work Up, Zen Headbutt



## 292. NOCTOWL



### Base Stats:

Hit Points:	10
Attack:	5
Defense:	5
Special Attack:	8
Special Defense:	10
Speed:	7

### Basic Information

Type : Normal / Flying  
Basic Ability 1: Insomnia  
Basic Ability 2: Keen Eye  
Adv Ability 1: Tinted Lens  
High Ability: Perception

### Evolution:

1 - Hoothoot  
2 - Noctowl Minimum 20

### Size Information

Height : 5' 3" / 1.6m (Medium)  
Weight : 89.9 lbs. / 40.8kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Flying

Diet : Carnivore  
Habitat : Forest

### Capability List

Overland 5, Swim 2, Sky 7, Jump 3/3, Power 3, Intelligence 4, Darkvision

### Skill List

Athl 3d6, Acro 2d6, Combat 2d6, Stealth 3d6, Percep 4d6, Focus 3d6

### Move List

#### Level Up Move List

5 Hypnosis - Psychic  
9 Peck - Flying  
13 Uproar - Normal  
17 Reflect - Psychic  
22 Confusion - Psychic  
27 Echoed Voice - Normal  
32 Take Down - Normal  
37 Air Slash - Flying  
42 Zen Headbutt - Psychic  
47 Synchronoise - Psychic  
52 Extrasensory - Psychic  
57 Psycho Shift - Psychic  
62 Roost - Flying  
67 Dream Eater - Psychic

#### TM/HM Move List

A2 Fly, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 51 Steel Wing, 68 Giga Impact, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Tutor Move List

Air Cutter, Defog, Double-Edge, Dream Eater (N), Heat Wave, Hyper Voice, Hypnosis(N), Magic Coat, Mud-Slap, Ominous Wind, Pluck, Recycle, Role Play, Roost, Silver Wind, Sky Attack(N), Sky Attack, Sleep Talk, Snore, Steel Wing, Swift, Tailwind, Twister, Uproar, Work Up, Zen Headbutt

## 293. TAILLOW



### Base Stats:

Hit Points:	4
Attack:	6
Defense:	3
Special Attack:	3
Special Defense:	3
Speed:	9

### Basic Information

Type : Normal / Flying  
 Basic Ability 1: Guts  
 Basic Ability 2: Vital Spirit  
 Adv Ability 1: Scrappy  
 High Ability: Defiant

### Evolution:

- 1 - Tailow
- 2 - Swellow Minimum 20

### Size Information

Height : 1' 0" / 0.3m (Small)  
 Weight : 5.1 lbs. / 2.3kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Flying  
 Average Hatch Rate: 7 Days



Diet : Omnivore

Habitat : Forest, Grassland

### Capability List

Overland 3, Swim 2, Sky 6, Jump 3/3, Power 1, Intelligence 3, Underdog

### Skill List

Athl 2d6, Acro 3d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 3d6

### Move List

#### Level Up Move List

- 1 Growl - Normal
- 1 Peck - Flying
- 4 Focus Energy - Normal
- 8 Quick Attack - Normal
- 13 Wing Attack - Flying
- 19 Double Team - Normal
- 26 Endeavor - Normal
- 34 Aerial Ace - Flying
- 43 Agility - Psychic
- 53 Air Slash - Flying

#### TM/HM Move List

A2 Fly, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 51 Steel Wing, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute

#### Egg Move List

Boomburst, Brave Bird, Defog, Mirror Move, Pursuit, Rage, Refresh, Roost, Sky Attack, Steel Wing, Supersonic, Whirlwind

#### Tutor Move List

Air Cutter, Counter, Defog, Double-Edge, Endeavor, Heat Wave, Mud-Slap, Ominous Wind, Pluck, Roost, Sky Attack, Sleep Talk, Snore, Swift, Tailwind, Twister, Work Up

## 294. SWELLOW



### Base Stats:

Hit Points:	6
Attack:	9
Defense:	6
Special Attack:	5
Special Defense:	5
Speed:	13

### Basic Information

Type : Normal / Flying  
Basic Ability 1: Guts  
Basic Ability 2: Vital Spirit  
Adv Ability 1: Scrappy  
High Ability: Defiant

### Evolution:

1 - Tailow  
2 - Swellow Minimum 20

### Size Information

Height : 2' 4" / 0.7m (Medium)  
Weight : 43.7 lbs. / 19.8kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Flying

Diet : Carnivore  
Habitat : Forest, Grassland

### Capability List

Overland 4, Swim 2, Sky 7, Jump 3/3, Power 1, Intelligence 3

### Skill List

Athl 2d6, Acro 2d6, Combat 3d6, Stealth 2d6+1, Percep 3d6, Focus 3d6

### Move List

#### Level Up Move List

4 Focus Energy - Normal  
8 Quick Attack - Normal  
13 Wing Attack - Flying  
19 Double Team - Normal  
28 Endeavor - Normal  
38 Aerial Ace - Flying  
49 Agility - Psychic  
61 Air Slash - Flying

#### TM/HM Move List

A2 Fly, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 51 Steel Wing, 68 Giga Impact, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute

#### Tutor Move List

Air Cutter, Air Slash (N), Counter, Defog, Double-Edge, Endeavor, Heat Wave, Mud-Slap, Ominous Wind, Pluck(N), Roost, Sky Attack, Sleep Talk, Snore, Steel Wing, Swift, Tailwind, Twister, Work Up

## 295. RUFFLET



### Base Stats:

Hit Points:	7
Attack:	8
Defense:	5
Special Attack:	4
Special Defense:	5
Speed:	6

### Basic Information

Type : Normal / Flying  
Basic Ability 1: Keen Eye  
Basic Ability 2: Sheer Force  
Adv Ability 1: Hustle  
Adv Ability 2: Courage  
High Ability: Bodyguard

### Evolution:

1 - Rufflet  
2 - Braviary Minimum 35

### Size Information

Height : 1' 8" / 0.5m (Small)  
Weight : 23.1 lbs. / 10.5kg (1)

### Breeding Information

Gender Ratio : 100% M / 0% F  
Egg Group : Flying  
Average Hatch Rate: 10 Days

Diet : Carnivore

Habitat : Cave, Forest, Mountain



### Capability List

Overland 3, Swim 1, Sky 5, Jump 3/3, Power 2, Intelligence 3, Underdog

### Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 2d6, Percep 3d6, Focus 2d6

### Move List

#### Level Up Move List

1 Leer - Normal  
1 Peck - Flying  
5 Fury Attack - Normal  
10 Wing Attack - Flying  
14 Hone Claws - Dark  
19 Scary Face - Normal  
23 Aerial Ace - Flying  
28 Slash - Normal  
32 Defog - Flying  
37 Tailwind - Flying  
41 Air Slash - Flying  
46 Crush Claw - Normal  
50 Sky Drop - Flying  
55 Whirlwind - Normal  
59 Brave Bird - Flying  
64 Thrash - Normal

#### TM/HM Move List

A1 Cut, A2 A4 Strength, 01 Hone Claws, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 51 Steel Wing, 58 Sky Drop, 65 Shadow Claw, 67 Retaliate, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Rock Smash

#### Egg Move List

#### Tutor Move List

Heat Wave, Pluck, Roost, Sleep Talk, Snore, Superpower, Tailwind, Work Up

## 296. BRAVIARY



### Base Stats:

Hit Points:	10
Attack:	12
Defense:	8
Special Attack:	6
Special Defense:	8
Speed:	8

### Basic Information

Type : Normal / Flying  
Basic Ability 1: Keen Eye  
Basic Ability 2: Sheer Force  
Adv Ability 1: Defiant  
Adv Ability 2: Courage  
High Ability: Bodyguard

### Evolution:

1 - Rufflet  
2 - Braviary Minimum 35

### Size Information

Height : 4' 11" / 1.5m (Large)  
Weight : 90.4 lbs. / 41kg (3)

### Breeding Information

Gender Ratio : 100% M / 0% F  
Egg Group : Flying

Diet : Carnivore

Habitat : Forest, Mountain

### Capability List

Overland 4, Swim 2, Sky 8, Jump 3/3, Power 6, Intelligence 4

### Skill List

Athl 4d6, Acro 4d6, Combat 4d6, Stealth 2d6, Percep 3d6, Focus 5d6

### Move List

#### Level Up Move List

5 Fury Attack - Normal  
10 Wing Attack - Flying  
14 Hone Claws - Dark  
19 Scary Face - Normal  
23 Aerial Ace - Flying  
28 Slash - Normal  
32 Defog - Flying  
37 Tailwind - Flying  
41 Air Slash - Flying  
46 Crush Claw - Normal  
50 Sky Drop - Flying  
51 Superpower - Fighting  
57 Whirlwind - Normal  
63 Brave Bird - Flying  
70 Thrash - Normal

#### TM/HM Move List

A1 Cut, A2 A4 Strength, 01 Hone Claws, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 51 Steel Wing, 58 Sky Drop, 65 Shadow Claw, 67 Retaliate, 68 Giga Impact, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Brave Bird (N), Heat Wave, Pluck, Roost, Sky Attack, Sleep Talk, Snore, Superpower (N), Tailwind, Thrash (N), Whirlwind (N), Work Up

297. SWABLU



Base Stats:

Hit Points: 5
Attack: 4
Defense: 6
Special Attack: 4
Special Defense: 8
Speed: 5

Basic Information

Type : Normal / Flying
Basic Ability 1: Natural Cure
Adv Ability 1: Serene Grace
Adv Ability 2: Confidence
High Ability: Cloud Nine

Evolution:

1 - Swablu
2 - Altaria Minimum 35

Size Information

Height : 1' 4" / 0.4m (Small)
Weight : 2.6 lbs. / 1.2kg (1)

Breeding Information

Gender Ratio : 50% M / 50% F
Egg Group : Flying / Dragon
Average Hatch Rate: 10 Days



Diet : Herbivore

Habitat : Forest, Rainforest

Capability List

Overland 2, Swim 1, Sky 5, Jump 1/1, Power 1, Intel-
ligence 3, Guster, Underdog

Skill List

Athl 2d6+1, Acro 3d6, Combat 1d6, Stealth 3d6+1,
Percep 2d6+1, Focus 2d6+1

Move List

Level Up Move List

- 1 Growl - Normal
1 Peck - Flying
4 Astonish - Ghost
8 Sing - Normal
10 Fury Attack - Normal
13 Safeguard - Normal
15 Mist - Ice
18 Round - Normal
21 Natural Gift - Normal
25 Take Down - Normal
29 Refresh - Normal
34 Mirror Move - Flying
39 Cotton Guard - Grass
42 Dragon Pulse - Dragon
48 Perish Song - Normal
50 Moonblast - Fairy

TM/HM Move List

A2 Fly, 06 Toxic, 10 Hidden Power, 11 Sunny
Day, 13 Ice Beam, 17 Protect, 18 Rain Dance, 19
Roost, 20 Safeguard, 21 Frustration, 22 Solar Beam,
27 Return, 32 Double Team, 40 Aerial Ace, 42 Fa-
cade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49
Echoed Voice, 51 Steel Wing, 77 Psych Up, 85 Dream
Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 99
Dazzling Gleam

Egg Move List

Agility, Dragon Rush, Feather Dance, Haze,
Hyper Voice, Power Swap, Pursuit, Rage, Roost, Steel
Wing

Tutor Move List

Air Cutter, Body Slam, Double-Edge, Dragon
Pulse, Heal Bell, Heat Wave, Hyper Voice, Mud-Slap,
Ominous Wind, Outrage, Pluck, Roost, Sky Attack,
Sleep Talk, Snore, Swift, Tailwind, Twister, Uproar

## 298. ALTARIA



### Base Stats:

Hit Points:	8
Attack:	7
Defense:	9
Special Attack:	7
Special Defense:	11
Speed:	8

### Basic Information

Type : Dragon / Flying  
Basic Ability 1: Natural Cure  
Adv Ability 1: Serene Grace  
Adv Ability 2: Confidence  
High Ability: Cloud Nine

### Evolution:

1 - Swablu  
2 - Altaria Minimum 35

### Size Information

Height : 3' 7" / 1.1m (Medium)  
Weight : 45.4 lbs. / 20.6kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Flying / Dragon

Diet : Herbivore

Habitat : Forest, Rainforest

### Capability List

Overland 3, Swim 2, Sky 6, Jump 2/2, Power 4, Intelligence 5, Guster

### Skill List

Athl 4d6+2, Acro 5d6+3, Combat 1d6, Stealth 2d6+1 (6d6+3 when in sky), Percep 4d6+1, Focus 3d6+1

### Move List

#### Level Up Move List

4 Astonish - Ghost  
8 Sing - Normal  
10 Fury Attack - Normal  
13 Safeguard - Normal  
15 Mist - Ice  
18 Round - Normal  
21 Natural Gift - Normal  
25 Take Down - Normal  
29 Refresh - Normal  
34 Dragon Dance - Dragon  
35 Dragon Breath - Dragon  
42 Cotton Guard - Grass  
48 Dragon Pulse - Dragon  
57 Perish Song - Normal  
60 Moonblast - Fairy  
64 Sky Attack - Flying

#### TM/HM Move List

A2 Fly, 01 Hone Claws, 02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, 22 Solar Beam, 26 Earthquake, 27 Return, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 51 Steel Wing, 59 Incinerate, 68 Giga Impact, 77 Psych Up, 78 Bulldoze, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 99 Dazzling Gleam

#### Tutor Move List

Air Cutter, Body Slam, Double-Edge, Draco Meteor, Dragon Pulse, Heal Bell, Heat Wave, Hyper Voice, Iron Tail, Mud-Slap, Ominous Wind, Outrage, Pluck(N), Roost, Sky Attack (N), Sleep Talk, Snore, Steel Wing, Swift, Tailwind, Twister, Uproar, Wonder Room

299. EKANS



Base Stats:

Hit Points:	4
Attack:	6
Defense:	4
Special Attack:	4
Special Defense:	5
Speed:	6

Basic Information

Type : Poison  
 Basic Ability 1: Shed Skin  
 Basic Ability 2: Intimidate  
 Adv Ability 1: Unnerve  
 High Ability: Keen Eye

Evolution:

- 1 - Ekans
- 2 - Arbok Minimum 20

Size Information

Height : 6' 7" / 2m (Medium)  
 Weight : 15.2 lbs. / 6.9kg (1)



Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Field / Dragon  
 Average Hatch Rate: 10 Days

Diet : Carnivore

Habitat : Grassland, Marsh

Capability List

Overland 5, Swim 3, Jump 1/1, Power 1, Intelligence 3, Darkvision, Stealth, Underdog

Skill List

Athl 2d6+1, Acro 2d6, Combat 2d6, Stealth 3d6+1, Percep 2d6, Focus 2d6

Move List

Level Up Move List

- 1 Leer - Normal
- 1 Wrap - Normal
- 4 Poison Sting - Poison
- 9 Bite - Dark
- 12 Glare - Normal
- 17 Screech - Normal
- 20 Acid - Poison
- 25 Spit Up - Normal
- 25 Stockpile - Normal
- 25 Swallow - Normal
- 28 Acid Spray - Poison
- 33 Mud Bomb - Ground
- 36 Gastro Acid - Poison
- 38 Belch - Poison
- 41 Haze - Ice
- 44 Coil - Poison
- 49 Gunk Shot - Poison

TM/HM Move List

A4 Strength, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 66 Payback, 78 Bulldoze, 80 Rock Slide, 83 Infestation, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 97 Dark Pulse

Egg Move List

Beat Up, Disable, Iron Tail, Poison Fang, Poison Tail, Pursuit, Scary Face, Slam, Snatch, Spite, Sucker Punch, Switcheroo

Tutor Move List

Aqua Tail, Bind, Body Slam, Dark Pulse, Double-Edge, Gastro Acid, Giga Drain, Gunk Shot, Iron Tail, Seed Bomb, Sleep Talk, Snatch, Snore, Spite



### 300. ARBOK



#### Base Stats:

Hit Points:	6
Attack:	9
Defense:	7
Special Attack:	7
Special Defense:	8
Speed:	8

#### Basic Information

Type : Poison

Basic Ability 1: Shed Skin

Basic Ability 2: Intimidate

Adv Ability 1: Serpent's Mark\*

High Ability: Serpent's Mark\*

(Serpent's Mark must be chosen as Arbok's Level-20 Ability)

Evolution:

1 - Ekans

2 - Arbok Minimum 20

#### Size Information

Height : 11' 6" / 3.5m (Medium)

Weight : 143.3 lbs. / 65kg (4)

#### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Field / Dragon

Diet : Carnivore.

Habitat : Grassland

#### Capability List

Overland 6, Swim 4, Jump 1/2, Power 3, Intelligence 4, Darkvision, Stealth

#### Skill List

Athl 4d6, Acro 3d6, Combat 3d6+2, Stealth 4d6+1, Percep 2d6+2, Focus 3d6

#### Move List

##### Level Up Move List

- 4 Poison Sting - Poison
- 9 Bite - Dark
- 12 Glare - Normal
- 17 Screech - Normal
- 20 Acid - Poison
- 22 Crunch - Dark
- 27 Spit Up - Normal
- 27 Stockpile - Normal
- 27 Swallow - Normal
- 34 Acid Spray - Poison
- 39 Mud Bomb - Ground
- 44 Gastro Acid - Poison
- 48 Belch - Poison
- 51 Haze - Ice
- 56 Coil - Poison
- 63 Gunk Shot - Poison

##### TM/HM Move List

A4 Strength, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 66 Payback, 68 Giga Impact, 78 Bulldoze, 80 Rock Slide, 82 Dragon Tail, 83 Infestation, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 97 Dark Pulse

##### Tutor Move List

Aqua Tail, Bind, Body Slam, Dark Pulse, Double-Edge, Fire Fang(N), Gastro Acid, Giga Drain, Gunk Shot, Ice Fang(N), Iron Tail, Seed Bomb, Sleep Talk, Snatch, Snore, Spite, Thunder Fang(N)

### 301. STUNKY



#### Base Stats:

Hit Points:	6
Attack:	6
Defense:	5
Special Attack:	4
Special Defense:	4
Speed:	7

#### Basic Information

Type : Poison / Dark  
 Basic Ability 1: Stench  
 Adv Ability 1: Keen Eye  
 Adv Ability 2: Odious Spray  
 High Ability: Aftermath

#### Evolution:

1 - Stunky  
 2 - Skuntank Minimum 35

#### Size Information

Height : 1' 4" / 0.4m (Small)  
 Weight : 42.3 lbs. / 19.2kg (2)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Field  
 Average Hatch Rate: 10 Days



Diet : Herbivore

Habitat : Forest, Grassland

#### Capability List

Overland 5, Swim 2, Jump 1/1, Power 2, Intelligence 3, Darkvision, Underdog

#### Skill List

Athl 2d6+1, Acro 2d6+1, Combat 2d6, Stealth 2d6+2, Percep 2d6, Focus 2d6

#### Move List

##### Level Up Move List

- 1 Focus Energy - Normal
- 1 Scratch - Normal
- 4 Poison Gas - Poison
- 7 Screech - Normal
- 10 Fury Swipes - Normal
- 14 Smokescreen - Normal
- 18 Feint - Normal
- 22 Slash - Normal
- 27 Toxic - Poison
- 32 Acid Spray - Poison
- 37 Night Slash - Dark
- 43 Memento - Dark
- 46 Belch - Poison
- 49 Explosion - Normal

##### TM/HM Move List

A1 Cut, 01 Hone Claws, 05 Roar, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 35 Flamethrower, 36 Sludge Bomb, 38 Fire Blast, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 59 Incinerate, 64 Explosion, 65 Shadow Claw, 66 Payback, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 95 Snarl, 97 Dark Pulse

##### Egg Move List

Astonish, Crunch, Defog, Double-Edge, Leer, Play Rough, Punishment, Pursuit, Scary Face, Smog

##### Tutor Move List

Dark Pulse, Foul Play, Fury Cutter, Iron Tail, Mud-Slap, Sleep Talk, Snatch, Snore, Sucker Punch, Swift

## 302. SKUNTANK



### Base Stats:

Hit Points:	10
Attack:	9
Defense:	7
Special Attack:	7
Special Defense:	6
Speed:	8

### Basic Information

Type : Poison / Dark  
Basic Ability 1: Stench  
Adv Ability 1: Keen Eye  
Adv Ability 2: Odious Spray  
High Ability: Aftermath

### Evolution:

1 - Stunky  
2 - Skuntank Minimum 35

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 83.8 lbs. / 38kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field

Diet : Herbivore

Habitat : Forest, Grassland

### Capability List

Overland 6, Swim 3, Jump 1/2, Power 6, Intelligence 4, Darkvision

### Skill List

Athl 4d6+2, Acro 1d6+1, Combat 3d6, Stealth 2d6, Percep 2d6+1, Focus 3d6

### Move List

#### Level Up Move List

4 Poison Gas - Poison  
7 Screech - Normal  
10 Fury Swipes - Normal  
14 Smokescreen - Normal  
18 Feint - Normal  
22 Slash - Normal  
27 Toxic - Poison  
32 Acid Spray - Poison  
35 Flamethrower - Fire  
41 Night Slash - Dark  
51 Memento - Dark  
56 Belch - Poison  
61 Explosion - Normal

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 05 Roar, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 35 Flamethrower, 36 Sludge Bomb, 38 Fire Blast, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 59 Incinerate, 64 Explosion, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 95 Snarl, 97 Dark Pulse

#### Tutor Move List

Dark Pulse, Defog, Foul Play, Fury Cutter, Iron Tail, Mud-Slap, Sleep Talk, Snatch, Snore, Sucker Punch, Swift

### 303. GRIMER



#### Base Stats:

Hit Points:	8
Attack:	8
Defense:	5
Special Attack:	4
Special Defense:	5
Speed:	3

#### Basic Information

Type : Poison  
 Basic Ability 1: Stench  
 Basic Ability 2: Sticky Hold  
 Adv Ability 1: Poison Touch  
 Adv Ability 2: Defy Death  
 High Ability: Absorb Force

#### Evolution:

- 1 - Grimer
- 2 - Muk Minimum 35

#### Size Information

Height : 2' 11" / 0.9m (Small)  
 Weight : 66.1 lbs. / 30kg (3)



#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Indeterminate  
 Average Hatch Rate: 10 Days

Diet : Terravore  
 Habitat : Urban

#### Capability List

Overland 4, Swim 3, Jump 1/1, Power 2, Intelligence 3, Amorphous, Dead Silent, Wallclimber, Underdog

#### Skill List

Athl 2d6+1, Acro 1d6, Combat 2d6, Stealth 3d6+1, Percep 2d6, Focus 2d6

#### Move List

##### Level Up Move List

- 1 Poison Gas - Poison
- 1 Pound - Normal
- 4 Harden - Normal
- 7 Mud-Slap - Ground
- 12 Disable - Normal
- 15 Sludge - Poison
- 18 Minimize - Normal
- 21 Mud Bomb - Ground
- 26 Sludge Bomb - Poison
- 29 Fling - Dark
- 32 Screech - Normal
- 37 Sludge Wave - Poison
- 40 Acid Armor - Poison
- 43 Gunk Shot - Poison
- 46 Belch - Poison
- 48 Memento - Dark

#### TM/HM Move List

A4 Strength, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 34 Sludge Wave, 35 Flamethrower, 36 Sludge Bomb, 38 Fire Blast, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 59 Incinerate, 64 Explosion, 66 Payback, 80 Rock Slide, 83 Infestation, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 98 Power-Up Punch, 100 Confide

#### Egg Move List

Acid Spray, Curse, Explosion, Haze, Imprison, Lick, Mean Look, Scary Face, Shadow Punch, Shadow Sneak, Spit Up, Stockpile, Swallow

#### Tutor Move List

Body Slam, Dynamic Punch, Fire Punch, Giga Drain, Gunk Shot, Ice Punch, Mud-Slap, Pain Split, Shock Wave, Sleep Talk, Snore, Thunder Punch

## 304. MUK



### Base Stats:

Hit Points:	11
Attack:	11
Defense:	8
Special Attack:	7
Special Defense:	10
Speed:	5

### Basic Information

Type : Poison  
Basic Ability 1: Stench  
Basic Ability 2: Sticky Hold  
Adv Ability 1: Poison Touch  
Adv Ability 2: Defy Death  
High Ability: Absorb Force

### Evolution:

1 - Grimer  
2 - Muk Minimum 35

### Size Information

Height : 3' 11" / 1.2m (Medium)  
Weight : 66.1 lbs. / 30kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Indeterminate

Diet : Terravore  
Habitat : Urban

### Capability List

Overland 5, Swim 4, Jump 1/1, Power 6, Intelligence 4, Amorphous, Dead Silent, Wallclimber

### Skill List

Athl 4d6+1, Acro 1d6, Combat 3d6, Stealth 2d6, Percep 2d6, Focus 3d6+2

### Move List

#### Level Up Move List

4 Harden - Normal  
7 Mud-Slap - Ground  
12 Disable - Normal  
15 Sludge - Poison  
18 Minimize - Normal  
21 Mud Bomb - Ground  
26 Sludge Bomb - Poison  
29 Fling - Dark  
32 Screech - Normal  
37 Sludge Wave - Poison  
43 Acid Armor - Poison  
49 Gunk Shot - Poison  
53 Belch - Poison  
57 Memento - Dark

#### TM/HM Move List

A4 Strength, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 35 Flamethrower, 36 Sludge Bomb, 38 Fire Blast, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 56 Fling, 59 Incinerate, 64 Explosion, 66 Payback, 68 Giga Impact, 80 Rock Slide, 83 Infestation, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 97 Dark Pulse, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Block, Body Slam, Dark Pulse, Dynamic Punch, Fire Punch, Focus Punch, Giga Drain, Gunk Shot, Ice Punch, Mud-Slap, Pain Split, Poison Gas(N), Shock Wave, Sleep Talk, Snore, Thunder Punch

### 305. KOFFING



#### Base Stats:

Hit Points: 4  
 Attack: 7  
 Defense: 10  
 Special Attack: 6  
 Special Defense: 5  
 Speed: 4

#### Basic Information

Type : Poison  
 Basic Ability 1: Levitate  
 Adv Ability 1: Sticky Smoke  
 Adv Ability 2: Aftermath  
 High Ability: White Smoke

#### Evolution:

1 - Koffing  
 2 - Weezing Minimum 35

#### Size Information

Height : 2' 0" / 0.6m (Small)  
 Weight : 2.2 lbs. / 1kg (1)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Indeterminate  
 Average Hatch Rate: 10 Days

Diet : Nullivore

Habitat : Marsh, Mountain, Urban

#### Capability List

Overland 3, Swim 1, Levitate 3, Jump 1/1, Power 2,  
 Intelligence 3, Volatile Bomb, Underdog

#### Skill List

Athl 2d6, Acro 2d6+1, Combat 2d6, Stealth 2d6, Per-  
 cep 2d6, Focus 2d6

#### Move List

##### Level Up Move List

- 1 Poison Gas - Poison
- 1 Tackle - Normal
- 4 Smog - Poison
- 7 Smokescreen - Normal
- 12 Assurance - Dark
- 15 Clear Smog - Poison
- 18 Sludge - Poison
- 23 Self-Destruct - Normal
- 26 Haze - Ice
- 29 Gyro Ball - Steel
- 34 Sludge Bomb - Poison
- 37 Explosion - Normal
- 40 Destiny Bond - Ghost
- 42 Belch - Poison
- 45 Memento - Dark

##### TM/HM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11  
 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21  
 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return,  
 30 Shadow Ball, 32 Double Team, 35 Flamethrower,  
 36 Sludge Bomb, 38 Fire Blast, 41 Torment, 42 Fa-  
 cade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 59 In-  
 cinerate, 61 Will-O-Wisp, 64 Explosion, 66 Payback,  
 70 Flash, 74 Gyro Ball, 83 Infestation, 87 Swagger, 88  
 Sleep Talk, 90 Substitute, 97 Dark Pulse

##### Egg Move List

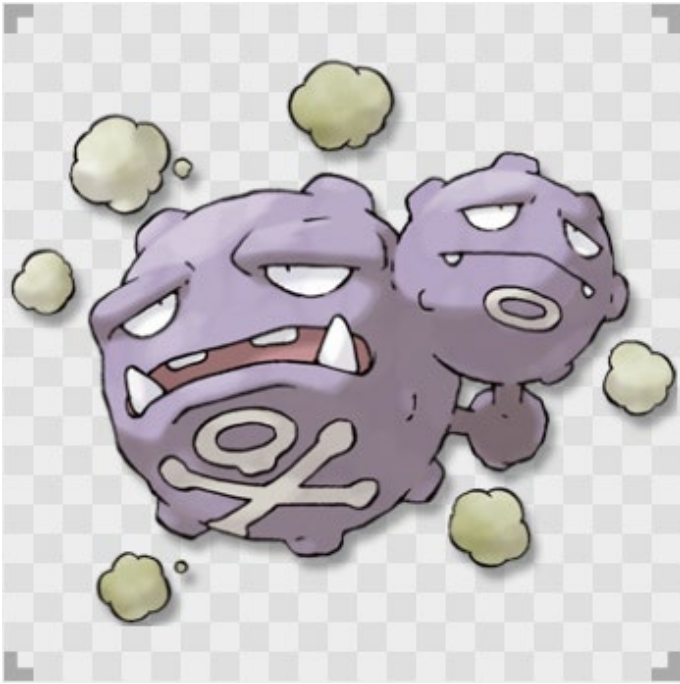
Curse, Destiny Bond, Grudge, Pain Split,  
 Psybeam, Psywave, Screech, Spit Up, Spite, Stockpile,  
 Swallow, Toxic Spikes, Will-O-Wisp

##### Tutor Move List

Dark Pulse, Pain Split, Rollout, Sleep Talk,  
 Snore, Spite, Uproar, Shock Wave



### 306. WEEZING



#### Base Stats:

Hit Points:	7
Attack:	9
Defense:	12
Special Attack:	9
Special Defense:	7
Speed:	6

#### Basic Information

Type : Poison  
 Basic Ability 1: Levitate  
 Adv Ability 1: Sticky Smoke  
 Adv Ability 2: Aftermath  
 High Ability: White Smoke

#### Evolution:

1 - Koffing  
 2 - Weezing Minimum 35

#### Size Information

Height : 3' 11" / 1.2m (Medium)  
 Weight : 20.9 lbs. / 9.5kg (1)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Indeterminate

Diet : Nullivore

Habitat : Marsh, Mountain, Urban

#### Capability List

Overland 2, Swim 1, Levitate 4, Jump 1/1, Power 4,  
 Intelligence 4, Volatile Bomb

#### Skill List

Athl 3d6+1, Acro 2d6, Combat 2d6, Stealth 1d6, Per-  
 cep 2d6, Focus 3d6

#### Move List

##### Level Up Move List

- 4 Smog - Poison
- 7 Smokescreen - Normal
- 12 Assurance - Dark
- 15 Clear Smog - Poison
- 18 Sludge - Poison
- 23 Self-Destruct - Normal
- 26 Haze - Ice
- 29 Double Hit - Normal
- 34 Sludge Bomb - Poison
- 40 Explosion - Normal
- 46 Destiny Bond - Ghost
- 50 Belch - Poison
- 54 Memento - Dark

##### TM/HM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power,  
 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Pro-  
 tect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt,  
 25 Thunder, 27 Return, 30 Shadow Ball, 32 Double  
 Team, 35 Flamethrower, 36 Sludge Bomb, 38 Fire  
 Blast, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46  
 Thief, 48 Round, 59 Incinerate, 61 Will-O-Wisp, 64  
 Explosion, 66 Payback, 68 Giga Impact, 70 Flash, 74  
 Gyro Ball, 83 Infestation, 87 Swagger, 88 Sleep Talk,  
 90 Substitute, 97 Dark Pulse

##### Tutor Move List

Dark Pulse, Pain Split, Rollout, Snore, Spite,  
 Uproar, Shock Wave

**307. GULPIN**



**Base Stats:**

Hit Points:	7
Attack:	4
Defense:	5
Special Attack:	4
Special Defense:	5
Speed:	4

**Basic Information**

Type : Poison  
 Basic Ability 1: Sticky Hold  
 Basic Ability 2: Liquid Ooze  
 Adv Ability 1: Gluttony  
 High Ability: Big Swallow

**Evolution:**

1 - Gulpin  
 2 - Swalot Minimum 25

**Size Information**

Height : 1' 4" / 0.4m (Small)  
 Weight : 22.7 lbs. / 10.3kg (1)

**Breeding Information**

Gender Ratio : 50% M / 50% F  
 Egg Group : Indeterminate  
 Average Hatch Rate: 10 Days



Diet : Omnivore

Habitat : Grassland, Marsh, Urban

**Capability List**

Overland 4, Swim 2, Jump 1/1, Power 1, Intelligence 2, Amorphous, Inflatable, Wallclimber, Underdog

**Skill List**

Athl 2d6, Acro 1d6+1, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 2d6

**Move List**

**Level Up Move List**

- 1 Pound - Normal
- 6 Yawn - Normal
- 9 Poison Gas - Poison
- 14 Sludge - Poison
- 17 Amnesia - Psychic
- 23 Encore - Normal
- 28 Toxic - Poison
- 34 Acid Spray - Poison
- 39 Spit Up - Normal
- 39 Stockpile - Normal
- 39 Swallow - Normal
- 40 Belch - Poison
- 44 Sludge Bomb - Poison
- 49 Gastro Acid - Poison
- 54 Wring Out - Normal
- 59 Gunk Shot - Poison

**TM/HM Move List**

A4 Strength, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 27 Return, 30 Shadow Ball, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 64 Explosion, 83 Infestation, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

**Egg Move List**

Acid Armor, Curse, Destiny Bond, Dream Eater, Gunk Shot, Mud-Slap, Pain Split, Smog, Venom Drench

**Tutor Move List**

Body Slam, Bullet Seed, Counter, Defense Curl, Double-Edge, Dynamic Punch, Fire Punch, Gastro Acid, Giga Drain, Gunk Shot, Ice Punch, Mud-Slap, Pain Split, Rollout, Seed Bomb, Shock Wave, Sleep Talk, Snatch, Snore, Thunder Punch, Water Pulse



### 308. SWALOT



#### Base Stats:

Hit Points:	10
Attack:	7
Defense:	8
Special Attack:	7
Special Defense:	8
Speed:	6

#### Basic Information

Type : Poison  
 Basic Ability 1: Sticky Hold  
 Basic Ability 2: Liquid Ooze  
 Adv Ability 1: Gluttony  
 High Ability: Big Swallow

#### Evolution:

1 - Gulpin  
 2 - Swalot Minimum 25

#### Size Information

Height : 5' 7" / 1.7m (Medium)  
 Weight : 176.4 lbs. / 80kg (4)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Indeterminate

Diet : Omnivore

Habitat : Grassland, Marsh, Urban

#### Capability List

Overland 5, Swim 2, Jump 1/1, Power 3, Intelligence 4, Amorphous, Inflatable, Wallclimber

#### Skill List

Athl 3d6, Acro 1d6+1, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 3d6+1

#### Move List

##### Level Up Move List

- 6 Yawn - Normal
- 9 Poison Gas - Poison
- 14 Sludge - Poison
- 17 Amnesia - Psychic
- 23 Encore - Normal
- 26 Body Slam - Normal
- 30 Toxic - Poison
- 38 Acid Spray - Poison
- 45 Spit Up - Normal
- 45 Stockpile - Normal
- 45 Swallow - Normal
- 46 Belch - Poison
- 52 Sludge Bomb - Poison
- 59 Gastro Acid - Poison
- 66 Wring Out - Normal
- 73 Gunk Shot - Poison

##### TM/HM Move List

A4 Strength, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 26 Earthquake, 27 Return, 30 Shadow Ball, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 64 Explosion, 68 Giga Impact, 78 Bulldoze, 83 Infestation, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

##### Tutor Move List

Block, Body Slam, Bullet Seed, Counter, Defense Curl, Double-Edge, Dynamic Punch, Fire Punch, Gastro Acid, Giga Drain, Gunk Shot (N), Ice Punch, Mud-Slap, Pain Split, Rollout, Seed Bomb, Shock Wave, Sleep Talk, Snatch, Snore, Thunder Punch, Water Pulse, Wring Out (N)

### 309. TRUBBISH



#### Base Stats:

Hit Points:	5
Attack:	5
Defense:	6
Special Attack:	4
Special Defense:	6
Speed:	7

#### Basic Information

Type : Poison  
 Basic Ability 1: Sticky Hold  
 Basic Ability 2: Stench  
 Adv Ability 1: Absorb Force  
 High Ability: Aftermath

#### Evolution:

1 - Trubbish  
 2 - Garbodor Minimum 35

#### Size Information

Height : 2' 0" / 0.6m (Small)  
 Weight : 68.3 lbs. / 31kg (3)



#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Mineral  
 Average Hatch Rate: 10 Days

Diet : Terravore  
 Habitat : Urban

#### Capability List

Overland 4, Swim 2, Jump 1/1, Power 2, Intelligence 3, Inflatable, Underdog

#### Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 3d6+1, Percep 2d6, Focus 2d6

#### Move List

##### Level Up Move List

- 1 Poison Gas - Poison
- 1 Pound - Normal
- 3 Recycle - Normal
- 7 Toxic Spikes - Poison
- 12 Acid Spray - Poison
- 14 Double Slap - Normal
- 18 Sludge - Poison
- 23 Stockpile - Normal
- 23 Swallow - Normal
- 25 Take Down - Normal
- 29 Sludge Bomb - Poison
- 34 Clear Smog - Poison
- 36 Toxic - Poison
- 40 Amnesia - Psychic
- 42 Belch - Poison
- 45 Gunk Shot - Poison
- 47 Explosion - Normal

##### TM/HM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 64 Explosion, 66 Payback, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute, 97 Dark Pulse

##### Egg Move List

Curse, Haze, Mud Sport, Rock Blast, Rollout, Sand Attack, Self-Destruct, Spikes

##### Tutor Move List

Dark Pulse, Drain Punch, Giga Drain, Gunk Shot, Pain Split, Recycle, Seed Bomb, Sleep Talk, Snore, Spite

## 310. GARBODOR



### Base Stats:

Hit Points:	8
Attack:	10
Defense:	8
Special Attack:	6
Special Defense:	8
Speed:	8

### Basic Information

Type : Poison  
Basic Ability 1: Weak Armor  
Basic Ability 2: Stench  
Adv Ability 1: Absorb Force  
High Ability: Aftermath

### Evolution:

1 - Trubbish  
2 - Garbodor Minimum 35

### Size Information

Height : 6' 3" / 1.9m (Large)  
Weight : 236.6 lbs. / 107.3kg (5)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Mineral  
Average Hatch Rate: 10 Days

Diet : Terravore

Habitat : Grassland, Marsh, Urban

### Capability List

Overland 5, Swim 2, Jump 1/1, Power 6, Intelligence 4, Inflatable

### Skill List

Athl 4d6+2, Acro 3d6, Combat 3d6, Stealth 2d6, Percep 2d6, Focus 3d6

### Move List

#### Level Up Move List

3 Recycle - Normal  
7 Toxic Spikes - Poison  
12 Acid Spray - Poison  
14 Double Slap - Normal  
18 Sludge - Poison  
23 Stockpile - Normal  
23 Swallow - Normal  
25 Body Slam - Normal  
29 Sludge Bomb - Poison  
34 Clear Smog - Poison  
39 Toxic - Poison  
46 Amnesia - Psychic  
49 Belch - Poison  
54 Gunk Shot - Poison  
59 Explosion - Normal

#### TM/HM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 23 Smack Down, 24 Thunderbolt, 27 Return, 29 Psychic, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 56 Fling, 64 Explosion, 66 Payback, 68 Giga Impact, 69 Rock Polish, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute, 97 Dark Pulse

#### Tutor Move List

Dark Pulse, Drain Punch, Giga Drain, Gunk Shot, Pain Split, Recycle, Seed Bomb, Sleep Talk, Snore, Spite

### 311. SKORUPI



#### Base Stats:

Hit Points:	4
Attack:	5
Defense:	9
Special Attack:	3
Special Defense:	6
Speed:	7

#### Basic Information

Type : Poison / Bug  
 Basic Ability 1: Battle Armor  
 Basic Ability 2: Sniper  
 Adv Ability 1: Keen Eye  
 Adv Ability 2: Strong Jaw  
 High Ability: Vicious

#### Evolution:

- 1 - Skorupi
- 2 - Drapion Minimum 40

#### Size Information

Height : 2' 7" / 0.8m (Small)  
 Weight : 26.5 lbs. / 12kg (2)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Bug / Water 3  
 Average Hatch Rate: 10 Days

Diet : Carnivore

Habitat : Forest, Marsh, Rainforest

#### Capability List

Overland 4, Swim 2, Jump 1/1, Power 2, Intelligence

3, Underdog

#### Skill List

Athl 2d6+1, Acro 1d6+1, Combat 2d6+1, Stealth 3d6+1, Percep 2d6, Focus 2d6

#### Move List

##### Level Up Move List

- 1 Bite - Dark
- 1 Poison Sting - Poison
- 1 Leer - Normal
- 5 Knock Off - Dark
- 9 Pin Missile - Bug
- 13 Acupressure - Normal
- 16 Pursuit - Dark
- 20 Bug Bite - Bug
- 23 Poison Fang - Poison
- 27 Venoshock - Poison
- 30 Hone Claws - Dark
- 34 Toxic Spikes - Poison
- 38 Night Slash - Dark
- 41 Scary Face - Normal
- 45 Crunch - Dark
- 47 Fell Stinger - Bug
- 49 Cross Poison - Poison

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 36 Sludge Bomb, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 54 False Swipe, 56 Fling, 66 Payback, 70 Flash, 75 Swords Dance, 76 Struggle Bug, 81 X-Scissor, 83 Infestation, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 97 Dark Pulse

#### Egg Move List

Agility, Confuse Ray, Feint Attack, Iron Tail, Night Slash, Poison Tail, Pursuit, Sand Attack, Screech, Slash, Twineedle, Whirlwind

#### Tutor Move List

Aqua Tail, Bug Bite, Dark Pulse, Fury Cutter, Iron Tail, Knock Off, Mud-Slap, Sleep Talk, Snore



## 312. DRAPION



### Base Stats:

Hit Points:	7
Attack:	9
Defense:	11
Special Attack:	6
Special Defense:	8
Speed:	10

### Basic Information

Type : Poison / Dark  
Basic Ability 1: Battle Armor  
Basic Ability 2: Sniper  
Adv Ability 1: Keen Eye  
Adv Ability 2: Strong Jaw  
High Ability: Vicious

### Evolution:

1 - Skorupi  
2 - Drapion Minimum 40

### Size Information

Height : 4' 3" / 1.3m (Medium)  
Weight : 135.6 lbs. / 61.5kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Bug / Water 3

Diet : Carnivore

Habitat : Forest, Marsh, Rainforest

### Capability List

Overland 6, Swim 3, Jump 1/1, Power 7, Intelligence 4, Darkvision

### Skill List

Athl 4d6+2, Acro 1d6+1, Combat 4d6+1, Stealth 2d6, Percep 2d6+1, Focus 3d6

### Move List

#### Level Up Move List

5 Knock Off - Dark  
9 Pin Missile - Bug  
13 Acupressure - Normal  
16 Pursuit - Dark  
20 Bug Bite - Bug  
23 Poison Fang - Poison  
27 Venoshock - Poison  
30 Hone Claws - Dark  
34 Toxic Spikes - Poison  
38 Night Slash - Dark  
43 Scary Face - Normal  
49 Crunch - Dark  
53 Fell Stinger - Bug  
57 Cross Poison - Poison

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 05 Roar, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 36 Sludge Bomb, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 54 False Swipe, 56 Fling, 66 Payback, 67 Retaliate, 68 Giga Impact, 70 Flash, 75 Swords Dance, 76 Struggle Bug, 78 Bulldoze, 80 Rock Slide, 81 X-Scissor, 83 Infestation, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 95 Snarl, 97 Dark Pulse

#### Tutor Move List

Aqua Tail, Bite, Bug Bite, Dark Pulse, Fire Fang(N), Fury Cutter, Ice Fang(N), Iron Tail, Knock Off, Mud-Slap, Pin Missile, Rock Climb, Sleep Talk, Snore, Thunder Fang(N)

### 313. CROAGUNK



#### Base Stats:

Hit Points: 5  
 Attack: 6  
 Defense: 4  
 Special Attack: 6  
 Special Defense: 4  
 Speed: 5

#### Basic Information

Type : Poison / Fighting  
 Basic Ability 1: Dry Skin  
 Basic Ability 2: Anticipation  
 Adv Ability 1: Poison Touch  
 Adv Ability 2: Dodge  
 High Ability: Deadly Poison

#### Evolution:

1 - Croagunk  
 2 - Toxicroak Minimum 35

#### Size Information

Height : 2' 4" / 0.7m (Small)  
 Weight : 50.7 lbs. / 23kg (2)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Humanshape  
 Average Hatch Rate: 4 Days

Diet : Herbivore

Habitat : Freshwater, Marsh

#### Capability List

Overland 5, Swim 5, Jump 2/3, Power 3, Intelligence

3, Underdog

#### Skill List

Athl 3d6+2, Acro 3d6, Combat 3d6, Stealth 3d6+1,  
 Percep 2d6, Focus 2d6+1

#### Move List

##### Level Up Move List

- 1 Astonish - Ghost
- 3 Mud-Slap - Ground
- 8 Poison Sting - Poison
- 10 Taunt - Dark
- 15 Pursuit - Dark
- 17 Feint Attack - Dark
- 22 Revenge - Fighting
- 24 Swagger - Normal
- 29 Mud Bomb - Ground
- 31 Sucker Punch - Dark
- 36 Venoshock - Poison
- 38 Nasty Plot - Dark
- 43 Poison Jab - Poison
- 45 Sludge Bomb - Poison
- 47 Belch - Poison
- 50 Flatter - Dark

##### TM/HM Move List

A4 Strength, 06 Toxic, 08 Bulk Up, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, 63 Embargo, 66 Payback, 67 Retaliate, 78 Bulldoze, 80 Rock Slide, 81 X-Scissor, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 97 Dark Pulse, 98 Power-Up Punch, 100 Confide

##### Egg Move List

Acupressure, Bullet Punch, Counter, Cross Chop, Drain Punch, Dynamic Punch, Fake Out, Feint, Headbutt, Me First, Meditate, Quick Guard, Smelling Salts, Vacuum Wave, Wake-Up Slap

##### Tutor Move List

Bounce, Dark Pulse, Drain Punch, Dual Chop, Fury Cutter, Focus Punch, Foul Play, Gunk Shot, Helping Hand, Ice Punch, Icy Wind, Knock Off, Low Kick, Magic Coat, Mud-Slap, Rock Climb, Role Play, Sleep Talk, Snatch, Snore, Spite, Sucker Punch, Super Fang, Thunder Punch, Vacuum Wave, Work Up



### 314. TOXICROAK



#### Base Stats:

Hit Points: 8  
 Attack: 11  
 Defense: 7  
 Special Attack: 9  
 Special Defense: 7  
 Speed: 9

#### Basic Information

Type : Poison / Fighting  
 Basic Ability 1: Dry Skin  
 Basic Ability 2: Anticipation  
 Adv Ability 1: Poison Touch  
 Adv Ability 2: Dodge  
 High Ability: Deadly Poison

#### Evolution:

1 - Croagunk  
 2 - Toxicroak Minimum 35

#### Size Information

Height : 4' 3" / 1.3m (Medium)  
 Weight : 97.9 lbs. / 44.4kg (3)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Humanshape

Diet : Herbivore

Habitat : Freshwater, Marsh

#### Capability List

Overland 6, Swim 6, Jump 3/4, Power 8, Intelligence

#### Skill List

Athl 4d6+2, Acro 3d6, Combat 4d6+2, Stealth 2d6+1, Percep 3d6, Focus 3d6+2

#### Move List

##### Level Up Move List

3 Mud-Slap - Ground  
 8 Poison Sting - Poison  
 10 Taunt - Dark  
 15 Pursuit - Dark  
 17 Feint Attack - Dark  
 22 Revenge - Fighting  
 24 Swagger - Normal  
 29 Mud Bomb - Ground  
 31 Sucker Punch - Dark  
 36 Venoshock - Poison  
 41 Nasty Plot - Dark  
 49 Poison Jab - Poison  
 54 Sludge Bomb - Poison  
 58 Belch - Poison  
 62 Flatter - Dark

##### TM/HM Move List

A1 Cut, A4 Strength, 06 Toxic, 08 Bulk Up, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, 63 Embargo, 66 Payback, 67 Retaliate, 68 Giga Impact, 71 Stone Edge, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 81 X-Scissor, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 97 Dark Pulse, 98 Power-Up Punch, 100 Confide

##### Tutor Move List

Bounce, Dark Pulse, Drain Punch, Dual Chop, Focus Punch, Foul Play, Fury Cutter, Gunk Shot, Helping Hand, Ice Punch, Icy Wind, Knock Off, Low Kick, Magic Coat, Mud-Slap, Rock Climb, Role Play, Sleep Talk, Snatch, Snore, Spite, Sucker Punch, Super Fang, Thunder Punch, Vacuum Wave, Work Up

### 315. SANDSHREW



#### Base Stats:

Hit Points:	5
Attack:	8
Defense:	9
Special Attack:	2
Special Defense:	3
Speed:	4

#### Basic Information

Type : Ground  
 Basic Ability 1: Sand Veil  
 Basic Ability 2: Pickup  
 Adv Ability 1: Quick Curl  
 Adv Ability 2: Sand Rush  
 High Ability: Dig Away

#### Evolution:

1 - Sandshrew  
 2 - Sandslash Minimum 20

#### Size Information

Height : 2' 0" / 0.6m (Small)  
 Weight : 26.5 lbs. / 12kg (2)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Field  
 Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Cave, Desert, Grassland



#### Capability List

Overland 5, Swim 2, Burrow 5, Jump 1/1, Power 3, Intelligence 3, Tremorsense, Underdog

#### Skill List

Athl 3d6, Acro 2d6, Combat 2d6, Stealth 3d6+1, Percep 2d6+1, Focus 2d6+1

#### Move List

##### Level Up Move List

- 1 Scratch - Normal
- 1 Defense Curl - Normal
- 3 Sand Attack - Ground
- 5 Poison Sting - Poison
- 7 Rollout - Rock
- 9 Rapid Spin - Normal
- 11 Swift - Normal
- 14 Fury Cutter - Normal
- 17 Magnitude - Ground
- 20 Fury Swipes - Normal
- 23 Sand Tomb - Ground
- 26 Slash - Normal
- 30 Dig - Ground
- 34 Gyro Ball - Steel
- 38 Swords Dance - Normal
- 42 Sandstorm - Rock
- 46 Earthquake - Ground

##### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 20 Safeguard, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 65 Shadow Claw, 74 Gyro Ball, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 81 X-Scissor, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

##### Egg Move List

Chip Away, Counter, Crush Claw, Endure, Flail, Metal Claw, Mud Shot, Night Slash, Rapid Spin, Rock Climb, Rock Slide, Rototiller, Safeguard, Swords Dance

##### Tutor Move List

Body Slam, Covet, Double-Edge, Dynamic Punch, Earth Power, Focus Punch, Fury Cutter, Iron Tail, Knock Off, Mud-Slap, Rollout, Seismic Toss, Sleep Talk, Snore, Stealth Rock, Super Fang, Swift



### 316. SANDSLASH



#### Base Stats:

Hit Points:	8
Attack:	10
Defense:	11
Special Attack:	5
Special Defense:	6
Speed:	7

#### Basic Information

Type : Ground  
Basic Ability 1: Sand Veil  
Basic Ability 2: Rough Skin  
Adv Ability 1: Quick Curl  
Adv Ability 2: Sand Rush  
High Ability: Dig Away

High Abilities: Sand Rush

Evolution:

- 1 - Sandshrew
- 2 - Sandslash Minimum 20

#### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 65 lbs. / 29.5kg (3)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field

Diet : Herbivore

Habitat : Cave, Desert, Grassland

#### Capability List

Overland 6, Swim 3, Burrow 6, Jump 1/2, Power 4, Intelligence 4, Groundshaper, Tremorsense

#### Skill List

Athl 4d6+1, Acro 3d6, Combat 4d6+1, Stealth 4d6+1, Percep 3d6+1, Focus 3d6+1

#### Move List

##### Level Up Move List

- 3 Sand Attack - Ground
- 5 Poison Sting - Poison
- 7 Rollout - Rock
- 9 Rapid Spin - Normal
- 11 Swift - Normal
- 14 Fury Cutter - Normal
- 17 Magnitude - Ground
- 20 Fury Swipes - Normal
- 23 Sand Tomb - Ground
- 26 Slash - Normal
- 30 Dig - Ground
- 34 Gyro Ball - Steel
- 38 Swords Dance - Normal
- 42 Sandstorm - Rock
- 46 Earthquake - Ground

##### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 56 Fling, 65 Shadow Claw, 68 Giga Impact, 71 Stone Edge, 74 Gyro Ball, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 81 X-Scissor, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

##### Tutor Move List

Body Slam, Counter, Covet, Double-Edge, Dynamic Punch, Earth Power, Focus Punch, Fury Cutter, Iron Tail, Knock Off, Mud-Slap, Rollout, Seismic Toss, Sleep Talk, Snore, Stealth Rock, Super Fang, Swift

### 317. DIGLETT



#### Base Stats:

Hit Points:	1
Attack:	6
Defense:	3
Special Attack:	4
Special Defense:	5
Speed:	10

#### Basic Information

Type : Ground  
 Basic Ability 1: Sand Veil  
 Basic Ability 2: Arena Trap  
 Adv Ability 1: Sand Force  
 Adv Ability 2: Celebrate  
 High Ability: Dig Away

#### Evolution:

1 - Diglett  
 2 - Dugtrio Minimum 25

#### Size Information

Height : 0' 8" / 0.2m (Small)  
 Weight : 1.8 lbs. / 0.8kg (1)



#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Field  
 Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Cave, Grassland

#### Capability List

Overland 1, Burrow 7, Jump 0/0, Power 1, Intelligence 3, Tremorsense, Underdog

#### Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 3d6+2, Percep 3d6+1, Focus 3d6+1

#### Move List

##### Level Up Move List

- 1 Sand Attack - Ground
- 1 Scratch - Normal
- 4 Growl - Normal
- 7 Astonish - Ghost
- 12 Mud-Slap - Ground**
- 15 Magnitude - Ground**
- 18 Bulldoze - Ground**
- 23 Sucker Punch - Dark
- 26 Mud Bomb - Ground**
- 29 Earth Power - Ground**
- 34 Dig - Ground**
- 37 Slash - Normal
- 40 Earthquake - Ground**
- 45 Fissure - Ground

##### TM/HM Move List

A1 Cut, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, **26 Earthquake**, 27 Return, **28 Dig**, 32 Double Team, 36 Sludge Bomb, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 65 Shadow Claw, **78 Bulldoze**, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

##### Egg Move List

Ancient Power, Astonish, Beat Up, Endure, Feint Attack, Final Gambit, Headbutt, Memento, **Mud Bomb**, Pursuit, Reversal, Rock Slide, Screech, Uproar

##### Tutor Move List

Body Slam, Double-Edge, **Earth Power**, Fury Swipes, **Mud-Slap**, Sleep Talk, Snore, Stealth Rock, Sucker Punch, Uproar

## 318. DUGTRIO



### Base Stats:

Hit Points:	4
Attack:	8
Defense:	5
Special Attack:	5
Special Defense:	7
Speed:	12

### Basic Information

Type : Ground  
Basic Ability 1: Sand Veil  
Basic Ability 2: Arena Trap  
Adv Ability 1: Sand Force  
Adv Ability 2: Polycephaly  
High Ability: Dig Away

### Evolution:

1 - Diglett  
2 - Dugtrio Minimum 25

### Size Information

Height : 2' 4" / 0.7m (Small)  
Weight : 73.4 lbs. / 33.3kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field

Diet : Herbivore

Habitat : Cave, Grassland, Forest

### Capability List

Overland 2, Burrow 9, Jump 0/0, Power 4, Intelligence 3, Groundshaper, Tremorsense

### Skill List

Athl 3d6, Acro 3d6, Combat 2d6, Stealth 5d6+2, Percep 4d6+1, Focus 4d6+1

### Move List

#### Level Up Move List

4 Growl - Normal  
7 Astonish - Ghost  
**12 Mud-Slap - Ground**  
**15 Magnitude - Ground**  
**18 Bulldoze - Ground**  
23 Sucker Punch - Dark  
**26 Sand Tomb - Ground**  
**28 Mud Bomb - Ground**  
**33 Earth Power - Ground**  
**40 Dig - Ground**  
45 Slash - Normal  
**50 Earthquake - Ground**  
57 Fissure - Ground

#### TM/HM Move List

A1 Cut, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, **26 Earthquake**, 27 Return, **28 Dig**, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 65 Shadow Claw, 68 Giga Impact, 71 Stone Edge, **78 Bulldoze**, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Body Slam, Double-Edge, **Earth Power**, Fury Swipes, **Mud-Slap**, Night Slash (N), Rototiller (N), Sleep Talk, Snore, Stealth Rock, Sucker Punch, Tri Attack(N), Uproar

### 319. CUBONE



#### Base Stats:

Hit Points:	5
Attack:	5
Defense:	10
Special Attack:	4
Special Defense:	5
Speed:	4

#### Basic Information

Type : Ground  
 Basic Ability 1: Battle Armor  
 Basic Ability 2: Lightning Rod  
 Adv Ability 1: Bone Wielder  
 Adv Ability 2: Rock Head  
 High Ability: Bone Lord

#### Evolution:

1 - Cubone  
 2 - Marowak Minimum 25

#### Size Information

Height : 1' 4" / 0.4m (Small)  
 Weight : 14.3 lbs. / 6.5kg (1)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Monster  
 Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Cave, Mountain, Urban



#### Capability List

Overland 5, Swim 2, Jump 1/1, Power 2, Intelligence 3, Darkvision, Underdog, Wielder

#### Skill List

Athl 3d6, Acro 2d6, Combat 3d6, Stealth 3d6+1, Percep 2d6+1, Focus 3d6+1

#### Move List

##### Level Up Move List

- 1 Growl - Normal
- 3 Tail Whip - Normal
- 7 Bone Club - Ground**
- 11 Headbutt - Normal
- 13 Leer - Normal
- 17 Focus Energy - Normal
- 21 Bonemerang - Ground**
- 23 Rage - Normal
- 27 False Swipe - Normal
- 31 Thrash - Normal
- 33 Fling - Dark
- 37 Bone Rush - Ground**
- 41 Endeavor - Normal
- 43 Double-Edge - Normal
- 47 Retaliate - Normal

##### TM/HM Move List

A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 21 Frustration, 23 Smack Down, **26 Earthquake**, 27 Return, **28 Dig**, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 54 False Swipe, 56 Fling, 59 Incinerate, 67 Retaliate, 75 Swords Dance, **78 Bulldoze**, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

##### Egg Move List

Ancient Power, Belly Drum, Chip Away, Detect, Double Kick, Endure, Iron Head, Perish Song, Rock Slide, Screech, Skull Bash, Swords Dance

##### Tutor Move List

Body Slam, Counter, Dynamic Punch, **Earth Power**, Endeavor, Fire Punch, Focus Punch, Fury Cutter, Icy Wind, Iron Defense, Iron Tail, Knock Off, Low Kick, Mega Kick, Mega Punch, **Mud-Slap**, Seismic Toss, Sleep Talk, Snore, Stealth Rock, Thunder Punch, Uproar

## 320. MAROWAK



### Base Stats:

Hit Points:	6
Attack:	8
Defense:	11
Special Attack:	5
Special Defense:	8
Speed:	5

### Basic Information

Type : Ground  
Basic Ability 1: Battle Armor  
Basic Ability 2: Lightning Rod  
Adv Ability 1: Bone Wielder  
Adv Ability 2: Rock Head  
High Ability: Bone Lord

### Evolution:

1 - Cubone  
2 - Marowak Minimum 25

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 99.2 lbs. / 45kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Monster

Diet : Herbivore

Habitat : Cave, Mountain, Urban

### Capability List

Overland 6, Swim 3, Jump 1/2, Power 4, Intelligence 4, Darkvision, Wielder

### Skill List

Athl 4d6, Acro 3d6, Combat 4d6, Stealth 4d6+1, Percep 3d6+1, Focus 4d6+2

### Move List

#### Level Up Move List

- 3 Tail Whip - Normal
- 7 **Bone Club** - Ground
- 11 Headbutt - Normal
- 13 Leer - Normal
- 17 Focus Energy - Normal
- 21 **Bonemerang** - Ground
- 23 Rage - Normal
- 27 False Swipe - Normal
- 33 Thrash - Normal
- 37 Fling - Dark
- 43 **Bone Rush** - Ground
- 49 Endeavor - Normal
- 53 Double-Edge - Normal
- 59 Retaliate - Normal

#### TM/HM Move List

A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 21 Frustration, 23 Smack Down, **26 Earthquake**, 27 Return, **28 Dig**, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 52 Focus Blast, 54 False Swipe, 56 Fling, 59 Incinerate, 67 Retaliate, 68 Giga Impact, 71 Stone Edge, 75 Swords Dance, **78 Bulldoze**, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Body Slam, Counter, Dynamic Punch, **Earth Power**, Endeavor, Fire Punch, Focus Punch, Fury Cutter, Icy Wind, Iron Defense, Iron Tail, Knock Off, Low Kick, Mega Kick, Mega Punch, **Mud-Slap**, Outrage, Seismic Toss, Sleep Talk, Snore, Stealth Rock, Thunder Punch, Uproar

## 321. GLIGAR



### Base Stats:

Hit Points:	7
Attack:	8
Defense:	11
Special Attack:	4
Special Defense:	7
Speed:	9

### Basic Information

Type : Ground / Flying  
Basic Ability 1: Hyper Cutter  
Basic Ability 2: Sand Veil  
Adv Ability 1: Immunity  
High Ability: Ambush

### Evolution:

- 1 - Gligar
- 2 - Gliscor Holding Razor Fang Minimum 25 at Night

### Size Information

Height : 3' 7" / 1.1m (Medium)  
Weight : 142.9 lbs. / 64.8kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Bug  
Average Hatch Rate: 10 Days



Diet : Carnivore

Habitat : Cave, Desert, Forest, Mountain

### Capability List

Overland 4, Swim 2, Sky 4, Burrow 3, Jump 2/2,  
Power 3, Intelligence 3, Underdog

### Skill List

Athl 2d6+1, Acro 3d6, Combat 2d6, Stealth 3d6+1,  
Percep 3d6+1, Focus 2d6+1

### Move List

#### Level Up Move List

- 1 Poison Sting - Poison
- 4 Sand Attack - Ground
- 7 Harden - Normal
- 10 Knock Off - Dark
- 13 Quick Attack - Normal
- 16 Fury Cutter - Bug
- 19 Feint Attack - Dark
- 22 Acrobatics - Flying**
- 27 Slash - Normal
- 30 U-Turn - Bug
- 35 Screech - Normal
- 40 X-Scissor - Bug
- 45 Sky Uppercut - Fighting
- 50 Swords Dance - Normal
- 55 Guillotine - Normal

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, **26 Earthquake**, 27 Return, **28 Dig**, 31 Brick Break, 32 Double Team, 36 Sludge Bomb, 37 Sandstorm, 39 Rock Tomb, **40 Aerial Ace**, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 54 False Swipe, 56 Fling, 62 Acrobatics, 66 Payback, 69 Rock Polish, 71 Stone Edge, 75 Swords Dance, 76 Struggle Bug, **78 Bulldoze**, 80 Rock Slide, 81 X-Scissor, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Rock Smash, 97 Dark Pulse

#### Egg Move List

Agility, Baton Pass, Counter, Cross Poison, Double-Edge, Feint, Metal Claw, Night Slash, Poison Tail, Power Trick, Razor Wind, Rock Climb, Sand Tomb, **Wing Attack**

#### Tutor Move List

Aqua Tail, Bug Bite, Dark Pulse, Dream Eater, **Earth Power**, Fury Cutter, Iron Tail, Knock Off, Roost, Sleep Talk, Snore, Stealth Rock, Steel Wing, Swift, Tailwind

## 322. GLISCOR



### Base Stats:

Hit Points:	8
Attack:	10
Defense:	13
Special Attack:	5
Special Defense:	8
Speed:	10

### Basic Information

Type : Ground / Flying  
Basic Ability 1: Hyper Cutter  
Basic Ability 2: Sand Veil  
Adv Ability 1: Poison Heal  
High Ability: Ambush

### Evolution:

- 1 - Gligar
- 2 - Gliscor Holding Razor Fang Minimum 25 at Night

### Size Information

Height : 6' 7" / 2m (Medium)  
Weight : 93.7 lbs. / 42.5kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Bug

Diet : Carnivore

Habitat : Cave, Mountain

### Capability List

Overland 5, Swim 3, Sky 6, Burrow 4, Jump 2/3,  
Power 5, Intelligence 4

### Skill List

Athl 3d6+1, Acro 3d6, Combat 4d6, Stealth 4d6+1,  
Percep 4d6+1, Focus 3d6+1

### Move List

#### Level Up Move List

- 4 Sand Attack - Ground
- 7 Harden - Normal
- 10 Knock Off - Dark
- 13 Quick Attack - Normal
- 16 Fury Cutter - Bug
- 19 Feint Attack - Dark
- 22 Acrobatics - Flying**
- 27 Slash - Normal
- 30 U-Turn - Bug
- 35 Screech - Normal
- 40 X-Scissor - Bug
- 45 Sky Uppercut - Fighting
- 50 Swords Dance - Normal
- 55 Guillotine - Normal

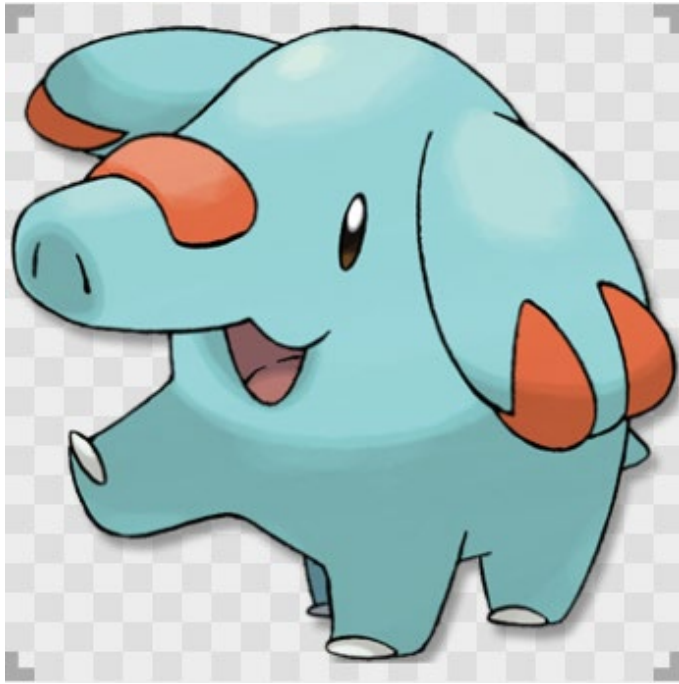
#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, **26 Earthquake**, 27 Return, **28 Dig**, 31 Brick Break, 32 Double Team, 36 Sludge Bomb, 37 Sandstorm, 39 Rock Tomb, **40 Aerial Ace**, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 54 False Swipe, 56 Fling, 62 Acrobatics, 66 Payback, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 75 Swords Dance, 76 Struggle Bug, **78 Bulldoze**, 80 Rock Slide, 81 X-Scissor, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Rock Smash, 97 Dark Pulse

#### Tutor Move List

Aqua Tail, Bug Bite, Dark Pulse, Defog, Dream Eater, **Earth Power**, Fire Fang(N), Fury Cutter, Guillotine (N), Ice Fang(N), Iron Tail, Knock Off, **Mud-Slap**, Poison Jab(N), Roost, Sky Attack, Sleep Talk, Snore, Stealth Rock, Steel Wing, Swift, Tailwind, Thunder Fang(N)

### 323. PHANPY



#### Base Stats:

Hit Points: 9  
 Attack: 6  
 Defense: 6  
 Special Attack: 4  
 Special Defense: 4  
 Speed: 4

#### Basic Information

Type : Ground  
 Basic Ability 1: Pickup  
 Basic Ability 2: Frisk  
 Adv Ability 1: Sand Veil  
 Adv Ability 2: Run Up  
 High Ability: Sand Force

#### Evolution:

1 - Phanpy  
 2 - Donphan Minimum 25

#### Size Information

Height : 1' 8" / 0.5m (Small)  
 Weight : 73.9 lbs. / 33.5kg (3)



#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Field  
 Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Forest, Mountain

#### Capability List

Overland 5, Swim 3, Jump 1/1, Power 4, Intelligence 3, Tracker, Underdog

#### Skill List

Athl 3d6+2, Acro 2d6, Combat 1d6, Stealth 2d6+1, Percep 2d6+1, Focus 3d6+1

#### Move List

##### Level Up Move List

- 1 Defense Curl - Normal
- 1 Growl - Normal
- 1 Odor Sleuth - Normal
- 1 Tackle - Normal
- 6 Flail - Normal
- 10 Take Down - Normal
- 15 Rollout - Rock
- 19 Natural Gift - Normal
- 24 Slam - Normal
- 28 Endure - Normal
- 33 Charm - Fairy
- 37 Last Resort - Normal
- 42 Double-Edge - Normal

##### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, **26 Earthquake**, 27 Return, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, **78 Bulldoze**, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

##### Egg Move List

Ancient Power, Body Slam, Counter, Endeavor, Fissure, Focus Energy, Head Smash, Heavy Slam, Ice Shard, **Mud-Slap**, Play Rough, Snore

##### Tutor Move List

Ancient Power, **Earth Power**, Endeavor, Gunk Shot, Iron Tail, Knock Off, Last Resort, **Mud-Slap**, Rollout, Seed Bomb, Snore, Stealth Rock, Superpower



### 324. DONPHAN



#### Base Stats:

Hit Points:	9
Attack:	12
Defense:	12
Special Attack:	6
Special Defense:	6
Speed:	5

#### Basic Information

Type : Ground  
 Basic Ability 1: Sturdy  
 Basic Ability 2: Frisk  
 Adv Ability 1: Sand Veil  
 Adv Ability 2: Run Up  
 High Ability: Sand Force

#### Evolution:

- 1 - Phanpy
- 2 - Donphan Minimum 25

#### Size Information

Height : 3' 7" / 1.1m (Medium)  
 Weight : 264.6 lbs. / 120kg (5)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Field

Diet : Herbivore

Habitat : Desert, Mountain

#### Capability List

Overland 7, Swim 4, Jump 1/1, Power 7, Intelligence 4, Tracker, Mountable 1

#### Skill List

Athl 5d6+2, Acro 2d6, Combat 3d6+2, Stealth 2d6, Percep 3d6+1, Focus 4d6+1

#### Move List

##### Level Up Move List

- 6 Rapid Spin - Normal
- 10 Knock Off - Dark
- 15 Rollout - Rock
- 19 Magnitude - Ground**
- 24 Slam - Normal
- 25 Fury Attack - Normal
- 31 Assurance - Dark
- 39 Scary Face - Normal
- 46 Earthquake - Ground
- 54 Giga Impact - Normal

##### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, **26 Earthquake**, 27 Return, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 74 Gyro Ball, **78 Bulldoze**, 80 Rock Slide, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

##### Tutor Move List

Ancient Power, Block, Body Slam, Bounce, Bulldoze(N), Counter, Double-Edge, **Earth Power**, Endeavor, Fire Fang(N), Flail, Gunk Shot, Horn Attack, Hyper Voice, Iron Defense, Iron Tail, Knock Off, Last Resort, **Mud-Slap**, Odor Sleuth, Rollout, Seed Bomb, Sleep Talk, Snore, Stealth Rock, Superpower, Thunder Fang(N)

### 325. BALTOY



#### Base Stats:

Hit Points:	4
Attack:	4
Defense:	6
Special Attack:	4
Special Defense:	7
Speed:	6

#### Basic Information

Type : Ground / Psychic

Basic Ability 1: Levitate

Adv Ability 1: Own Tempo

Adv Ability 2: Sand Veil

High Ability: Inner Focus

Evolution:

1 - Baltoy

2 - Claydol Minimum 35

#### Size Information

Height : 1' 8" / 0.5m (Small)

Weight : 47.4 lbs. / 21.5kg (2)

#### Breeding Information

Gender Ratio : No Gender

Egg Group : None

Diet : Terravore

Habitat : Cave

#### Capability List

Overland 1, Swim 3, Levitate 1, Jump 1/1, Power 5, Intelligence 4, Dead Silent, Underdog

#### Skill List

Athl 3d6+2, Acro 2d6, Combat 1d6, Stealth 2d6+1 , Percep 3d6+1, Focus 3d6+1

#### Move List

##### Level Up Move List

- 1 Confusion - Psychic
- 1 Harden - Normal
- 4 Rapid Spin - Normal
- 7 **Mud-Slap - Ground**
- 10 Rock Tomb - Rock
- 13 **Psybeam - Psychic**
- 17 Power Trick - Psychic
- 21 Ancient Power - Rock
- 25 Self-Destruct - Normal
- 28 **Extrasensory - Psychic**
- 31 Cosmic Power - Psychic
- 34 Guard Split - Psychic
- 34 Power Split - Psychic
- 37 **Earth Power - Ground**
- 41 Sandstorm - Rock
- 45 Heal Block - Psychic
- 49 Explosion - Normal

##### TM/HM Move List

**03 Psyshock**, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 23 Smack Down, **26 Earthquake**, 27 Return, **28 Dig**, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 48 Round, 57 Charge Beam, 64 Explosion, 69 Rock Polish, 70 Flash, 74 Gyro Ball, 77 Psych Up, **78 Bulldoze**, 80 Rock Slide, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 99 Dazzling Gleam

##### Tutor Move List

Ally Switch, Ancient Power, Double-Edge, **Drill Run**, **Earth Power**, Gravity, Magic Coat, **Mud-Slap**, Recycle, Role Play, Signal Beam, Skill Swap, Sleep Talk, Snore, Stealth Rock, Telekinesis, Trick, Wonder Room, **Zen Headbutt**

## 326. CLAYDOL



### Base Stats:

Hit Points:	6
Attack:	7
Defense:	11
Special Attack:	7
Special Defense:	12
Speed:	8

### Basic Information

Type : Ground / Psychic  
Basic Ability 1: Levitate  
Adv Ability 1: Own Tempo  
Adv Ability 2: Sand Veil  
High Ability: Clay Cannons

### Evolution:

1 - Baltoy  
2 - Claydol Minimum 35

### Size Information

Height : 4' 11" / 1.5m (Medium)  
Weight : 238.1 lbs. / 108kg (5)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : None

Diet : Terravore  
Habitat : Cave

### Capability List

Overland 1, Swim 4, Levitate 3, Jump 1/1, Power 6, Intelligence 5, Dead Silent

### Skill List

Athl 4d6+2, Acro 2d6+2, Combat 2d6, Stealth 2d6+1, Percep 5d6+1, Focus 5d6+1

### Move List

#### Level Up Move List

4 Rapid Spin - Normal  
7 **Mud-Slap** - Ground  
10 Rock Tomb - Rock  
13 **Psybeam** - Psychic  
17 Power Trick - Psychic  
21 Ancient Power - Rock  
25 Self-Destruct - Normal  
28 **Extrasensory** - Psychic  
31 Cosmic Power - Psychic  
34 Guard Split - Psychic  
34 Power Split - Psychic  
36 Hyper Beam - Normal  
40 **Earth Power** - Ground  
47 Sandstorm - Rock  
54 Heal Block - Psychic  
61 Explosion - Normal

#### TM/HM Move List

A4 Strength, **03 Psychock**, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 23 Smack Down, **26 Earthquake**, 27 Return, **28 Dig**, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 48 Round, 57 Charge Beam, 64 Explosion, 68 Giga Impact, 69 Rock Polish, 70 Flash, 71 Stone Edge, 74 Gyro Ball, 77 Psych Up, **78 Bulldoze**, 80 Rock Slide, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 94 Rock Smash, 99 Dazzling Gleam

#### Tutor Move List

Ally Switch, Ancient Power, Double-Edge, **Drill Run**, **Earth Power**, Gravity, Magic Coat, **Mud-Slap**, Recycle, Role Play, Signal Beam, Skill Swap, Sleep Talk, Snore, Stealth Rock, Telekinesis, Teleport(N), Trick, Wonder Room, **Zen Headbutt**

### 327. HIPPOPOTAS



#### Base Stats:

Hit Points: 7  
 Attack: 7  
 Defense: 8  
 Special Attack: 4  
 Special Defense: 4  
 Speed: 3

#### Basic Information

Type : Ground  
 Basic Ability 1: Sand Stream  
 Basic Ability 2: Oblivious  
 Adv Ability 1: Sand Force  
 High Ability: Sand Rush

#### Evolution:

1 - Hippopotas  
 2 - Hippowdon Minimum 30

#### Size Information

Height : 2' 7" / 0.8m (Small)  
 Weight : 109.1 lbs. / 49.5kg (3)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Field  
 Average Hatch Rate: 16 Days

Diet : Herbivore  
 Habitat : Cave, Desert

#### Capability List

Overland 4, Swim 2, Burrow 2, Jump 0/1, Power 5,  
 Intelligence 3, Tremorsense, Underdog

#### Skill List

Athl 3d6+2, Acro 1d6, Combat 2d6, Stealth 2d6+1,  
 Percep 2d6+1, Focus 3d6+1

#### Move List

##### Level Up Move List

1 Sand Attack - Ground  
 1 Tackle - Normal  
 7 Bite - Dark  
 13 Yawn - Normal  
 19 Take Down - Normal  
**25 Sand Tomb - Ground**  
 31 Crunch - Dark  
**37 Earthquake - Ground**  
 44 Double-Edge - Normal  
 50 Fissure - Ground

##### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, **26 Earthquake**, 27 Return, **28 Dig**, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, **78 Bulldoze**, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

##### Egg Move List

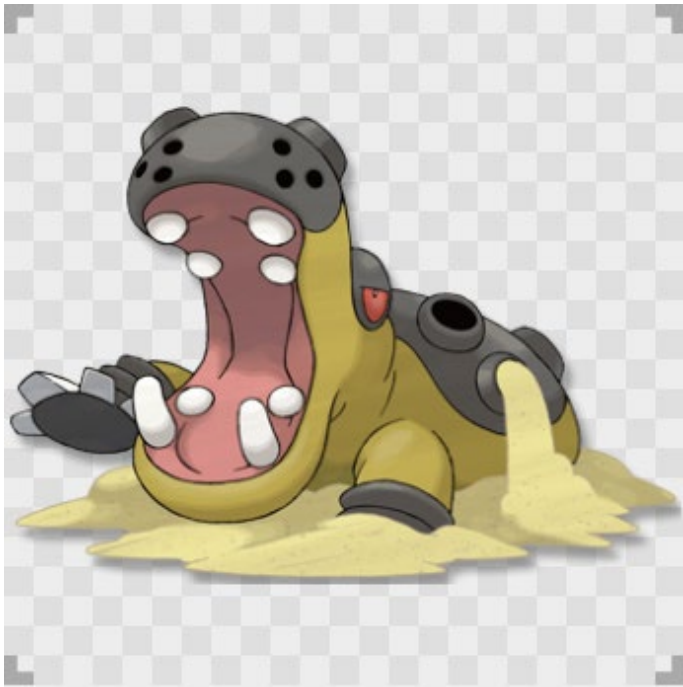
Body Slam, Curse, Revenge, **Sand Tomb**, Slack Off, Sleep Talk, Spit Up, Stockpile, Swallow, Whirlwind

##### Tutor Move List

**Earth Power**, Iron Tail, **Mud-Slap**, Sleep Talk, Snore, Stealth Rock, Superpower, Water Pulse



## 328. HIPPOWDON



### Base Stats:

Hit Points:	10
Attack:	11
Defense:	12
Special Attack:	7
Special Defense:	7
Speed:	5

### Basic Information

Type : Ground  
Basic Ability 1: Sand Stream  
Basic Ability 2: Arena Trap  
Adv Ability 1: Sand Force  
High Ability: Sand Rush

### Evolution:

1 - Hippopotas  
2 - Hippowdon Minimum 30

### Size Information

Height : 6' 7" / 2m (Large)  
Weight : 661.4 lbs. / 300kg (6)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field

Diet : Herbivore  
Habitat : Cave, Desert

### Capability List

Overland 5, Swim 3, Burrow 3, Jump 0/1, Power 9,  
Intelligence 4, Groundshaper, Tremorsense

### Skill List

Athl 3d6+2, Acro 1d6, Combat 4d6+1, Stealth 2d6+2,  
Percep 3d6+1, Focus 4d6+1

### Move List

#### Level Up Move List

7 Bite - Dark  
13 Yawn - Normal  
19 Dig - Ground  
19 Take Down - Normal  
**25 Sand Tomb - Ground**  
31 Crunch - Dark  
**40 Earthquake - Ground**  
50 Double-Edge - Normal  
60 Fissure - Ground

#### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 10 Hidden  
Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21  
Frustration, **26 Earthquake**, 27 Return, **28 Dig**, 32  
Double Team, 37 Sandstorm, 39 Rock Tomb, 42 Fa-  
cade, 44 Rest, 45 Attract, 48 Round, 68 Giga Impact,  
71 Stone Edge, **78 Bulldoze**, 80 Rock Slide, 87 Swag-  
ger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Tutor Move List

**Earth Power**, Fire Fang(N), Ice Fang(N), Iron  
Head, Iron Tail, **Mud-Slap**, Sleep Talk, Snore, Stealth  
Rock, Superpower, Thunder Fang(N), Water Pulse

### 329. DRILBUR



#### Base Stats:

Hit Points:	6
Attack:	9
Defense:	4
Special Attack:	3
Special Defense:	5
Speed:	7

#### Basic Information

Type : Ground  
 Basic Ability 1: Sand Rush  
 Basic Ability 2: Sand Force  
 Adv Ability 1: Mold Breaker  
 Adv Ability 2: Sand Veil  
 High Ability: Parry

#### Evolution:

1 - Drilbur  
 2 - Excadrill Minimum 30

#### Size Information

Height : 1' 0" / 0.3m (Small)  
 Weight : 18.7 lbs. / 8.5kg (1)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Field  
 Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Cave, Mountain



#### Capability List

Overland 4, Swim 2, Burrow 6, Jump 1/1, Power 2, Intelligence 3, Tremorsense, Underdog

#### Skill List

Athl 3d6, Acro 2d6, Combat 2d6+!, Stealth 3d6+1, Percep 2d6+1, Focus 2d6+1

#### Move List

##### Level Up Move List

- 1 Mud Sport - Ground
- 1 Scratch - Normal
- 5 Rapid Spin - Normal
- 8 Mud-Slap - Ground**
- 12 Fury Swipes - Normal
- 15 *Metal Claw - Steel*
- 19 Dig - Ground**
- 22 Hone Claws - Dark
- 26 Slash - Normal
- 29 Rock Slide - Rock
- 33 Earthquake - Ground**
- 36 Swords Dance - Normal
- 40 Sandstorm - Rock
- 43 Drill Run - Ground**
- 47 Fissure - Ground

##### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 17 Protect, 21 Frustration, **26 Earthquake**, 27 Return, **28 Dig**, 31 Brick Break, 32 Double Team, 36 Sludge Bomb, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 56 Fling, 65 Shadow Claw, 75 Swords Dance, **78 Bulldoze**, 80 Rock Slide, 81 X-Scissor, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

##### Egg Move List

Crush Claw, **Earth Power**, Iron Defense, Metal Sound, Rapid Spin, Rock Climb, Skull Bash, Submission

##### Tutor Move List

**Drill Run**, **Earth Power**, Iron Defense, Sleep Talk, Snore, Stealth Rock

### 330. EXCADRILL



#### Base Stats:

Hit Points:	11
Attack:	14
Defense:	6
Special Attack:	5
Special Defense:	7
Speed:	9

#### Basic Information

Type : Ground / Steel  
Basic Ability 1: Sand Rush  
Basic Ability 2: Sand Force  
Adv Ability 1: Mold Breaker  
Adv Ability 2: Sand Veil  
High Ability: Parry

#### Evolution:

- 1 - Drilbur
- 2 - Excadrill Minimum 30

#### Size Information

Height : 2' 4" / 0.7m (Small)  
Weight : 89.1 lbs. / 40.4kg (3)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field

Diet : Herbivore

Habitat : Cave, Mountain

#### Capability List

Overland 5, Swim 4, Burrow 8, Jump 1/2, Power 6,  
Intelligence 4, Groundshaper, Tremorsense

#### Skill List

Athl 4d6+2, Acro 3d6, Combat 4d6+1, Stealth 4d6+1,  
Percep 3d6+1, Focus 3d6+1

#### Move List

##### Level Up Move List

- 5 Rapid Spin - Normal
- 8 Mud-Slap - Ground**
- 12 Fury Swipes - Normal
- 15 Metal Claw - Steel**
- 19 Dig - Ground**
- 22 Hone Claws - Dark
- 26 Slash - Normal
- 29 Rock Slide - Rock
- 31 Horn Drill - Normal
- 36 Earthquake - Ground**
- 42 Swords Dance - Normal
- 49 Sandstorm - Rock
- 55 Drill Run - Ground**
- 62 Fissure - Ground

##### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 15 Hyper Beam, 17 Protect, 21 Frustration, **26 Earthquake**, 27 Return, **28 Dig**, 31 Brick Break, 32 Double Team, 36 Sludge Bomb, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, 56 Fling, 65 Shadow Claw, 68 Giga Impact, 75 Swords Dance, **78 Bulldoze**, 80 Rock Slide, 81 X-Scissor, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

##### Tutor Move List

**Drill Run**, **Earth Power**, Iron Defense, **Iron Head**, Magnet Rise, Sleep Talk, Snore, Stealth Rock

### 331. GOLETT



#### Base Stats:

Hit Points:	6
Attack:	7
Defense:	6
Special Attack:	4
Special Defense:	5
Speed:	4

#### Basic Information

Type : Ground / Ghost  
 Basic Ability 1: Iron Fist  
 Basic Ability 2: Klutz  
 Adv Ability 1: Bodyguard  
 Adv Ability 2: Hustle  
 High Ability: No Guard

#### Evolution:

1 - Golett  
 2 - Golurk Minimum 40

#### Size Information

Height : 3' 3" / 1m (Medium)  
 Weight : 202.8 lbs. / 92kg (4)

#### Breeding Information

Gender Ratio : No Gender  
 Egg Group : None

Diet : Terravore

Habitat : Desert, Mountain

#### Capability List

Overland 5, Swim 2, Jump 1/1, Power 7, Intelligence 4, Darkvision, Underdog

#### Skill List

Athl 4d6+2, Acro 2d6, Combat 2d6+2, Stealth 2d6, Percep 3d6+1, Focus 4d6+2

#### Move List

##### Level Up Move List

- 1 Astonish - Ghost**
- 1 Defense Curl - Normal
- 1 Pound - Normal
- 5 Mud-Slap - Ground**
- 9 Rollout - Rock
- 13 Shadow Punch - Ghost**
- 17 Iron Defense - Steel
- 21 Mega Punch - Normal
- 25 Magnitude - Ground**
- 30 Dynamic Punch - Fighting
- 35 Night Shade - Ghost
- 40 Curse - Ghost
- 45 Earthquake - Ground**
- 50 Hammer Arm - Fighting
- 55 Focus Punch - Fighting

##### TM/HM Move List

A4 Strength, 06 Toxic, 10 Hidden Power, 13 Ice Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, **26 Earthquake**, 27 Return, 29 Psychic, **30 Shadow Ball**, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 46 Thief, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, 69 Rock Polish, 70 Flash, 74 Gyro Ball, **78 Bulldoze**, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

##### Egg Move List

##### Tutor Move List

Block, Drain Punch, **Earth Power**, Fire Punch, Gravity, Ice Punch, Icy Wind, Iron Defense, Low Kick, Magic Coat, Signal Beam, Sleep Talk, Snore, Stealth Rock, Superpower, Telekinesis, Thunder Punch



## 332. GOLURK



### Base Stats:

Hit Points:	9
Attack:	12
Defense:	8
Special Attack:	6
Special Defense:	8
Speed:	6

### Basic Information

Type : Ground / Ghost  
Basic Ability 1: Iron Fist  
Basic Ability 2: Klutz  
Adv Ability 1: Bodyguard  
Adv Ability 2: Prime Fury  
High Ability: No Guard

### Evolution:

- 1 - Golett
- 2 - Golurk Minimum 40

### Size Information

Height : 9' 0" / 2.8m (Large)  
Weight : 727.5 lbs. / 330kg (6)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : None

Diet : Terravore

Habitat : Desert, Mountain

### Capability List

Overland 6, Swim 3, Sky 5, Jump 2/2, Power 14, Intelligence 5, Darkvision, Groundshaper

### Skill List

Athl 5d6+2, Acro 2d6, Combat 4d6+2, Stealth 2d6, Percep 4d6+1, Focus 5d6+2

### Move List

#### Level Up Move List

**5 Mud-Slap - Ground**

9 Rollout - Rock

**13 Shadow Punch - Ghost**

17 Iron Defense - Steel

21 Mega Punch - Normal

**25 Magnitude - Ground**

30 Dynamic Punch - Fighting

35 Night Shade - Ghost

40 Curse - Ghost

43 Heavy Slam - Steel

**50 Earthquake - Ground**

60 Hammer Arm - Fighting

70 Focus Punch - Fighting

**75 Phantom Force - Ghost**

#### TM/HM Move List

A2 Fly, A4 Strength, 06 Toxic, 10 Hidden Power, 13 Ice Beam, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, **26 Earthquake**, 27 Return, 29 Psychic, **30 Shadow Ball**, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 46 Thief, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, 57 Charge Beam, 68 Giga Impact, 69 Rock Polish, 70 Flash, 71 Stone Edge, 74 Gyro Ball, **78 Bulldoze**, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Block, Drain Punch, **Earth Power**, Fire Punch, Focus Punch (N), Gravity, Ice Punch, Icy Wind, Iron Defense, Low Kick, Magic Coat, **Phantom Force (N)**, Signal Beam, Sleep Talk, Snore, Stealth Rock, Superpower, Telekinesis, Thunder Punch, Zen Headbutt

### 333. BONSLY



#### Base Stats:

Hit Points:	5
Attack:	8
Defense:	10
Special Attack:	1
Special Defense:	5
Speed:	1

#### Basic Information

Type : Rock  
 Basic Ability 1: Copy Master  
 Adv Ability 1: Sturdy  
 Adv Ability 2: Cute Tears  
 Adv Ability 3: Rattled  
 High Ability: Rock Head

#### Evolution:

- 1 - Bonsly
- 2 - Sudowoodo Minimum Learn Mimic

#### Size Information

Height : 1' 8" / 0.5m (Small)  
 Weight : 33.1 lbs. / 15kg (2)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Mineral  
 Average Hatch Rate: 10 Days

Diet : Phototroph

Habitat : Forest, Grassland, Taiga



#### Capability List

Overland 3, Swim 2, Jump 0/1, Power 1, Intelligence 2, Underdog

#### Skill List

Athl 3d6+2, Acro 2d6, Combat 1d6, Stealth 3d6+1, Percep 2d6, Focus 3d6+1

#### Move List

##### Level Up Move List

- 1 Copycat - Normal
- 1 Fake Tears - Dark
- 5 Flail - Normal
- 8 Low Kick - Fighting
- 12 Rock Throw - Rock**
- 15 Slam - Normal
- 19 Feint Attack - Dark
- 22 Rock Tomb - Rock**
- 26 Block - Normal
- 29 Rock Slide - Rock**
- 33 Mimic - Normal
- 36 Sucker Punch - Dark
- 40 Double-Edge - Normal

##### TM/HM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, **23 Smack Down**, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 37 Sandstorm, **39 Rock Tomb**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 64 Explosion, 69 Rock Polish, 77 Psych Up, **80 Rock Slide**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power

##### Egg Move List

Curse, Defense Curl, Endure, Harden, Headbutt, **Rollout**, Sand Tomb, Self-Destruct, Stealth Rock

##### Tutor Move List

After You, Block, Covet, Earth Power, Foul Play, Helping Hand, Low Kick, Magic Coat, Role Play, **Rollout**, Sleep Talk, Snore, Stealth Rock, Sucker Punch, Uproar

### 334. SUDOWOODO



#### Base Stats:

Hit Points:	7
Attack:	10
Defense:	12
Special Attack:	3
Special Defense:	7
Speed:	3

#### Basic Information

Type : Rock  
 Basic Ability 1: Copy Master  
 Adv Ability 1: Sturdy  
 Adv Ability 2: Cute Tears  
 Adv Ability 3: Mimitree  
 High Ability: Rock Head

#### Evolution:

- 1 - Bonsly
- 2 - Sudowoodo Minimum Learn Mimic

#### Size Information

Height : 3' 11" / 1.2m (Medium)  
 Weight : 83.8 lbs. / 38kg (3)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Mineral

Diet : Phototroph

Habitat : Forest, Taiga

#### Capability List

Overland 5, Swim 3, Jump 1/1, Power 5, Intelligence 4, Stealth

#### Skill List

Athl 3d6+2, Acro 2d6, Combat 2d6, Stealth 4d6+2, Percep 3d6, Focus 4d6+1

#### Move List

##### Level Up Move List

- 5 Flail - Normal
- 8 Low Kick - Fighting
- 12 Rock Throw - Rock**
- 15 Mimic - Normal
- 15 Slam - Normal
- 19 Feint Attack - Dark
- 22 Rock Tomb - Rock**
- 26 Block - Normal
- 29 Rock Slide - Rock**
- 33 Counter - Fighting
- 36 Sucker Punch - Dark
- 40 Double-Edge - Normal
- 43 Stone Edge - Rock**
- 47 Hammer Arm - Fighting

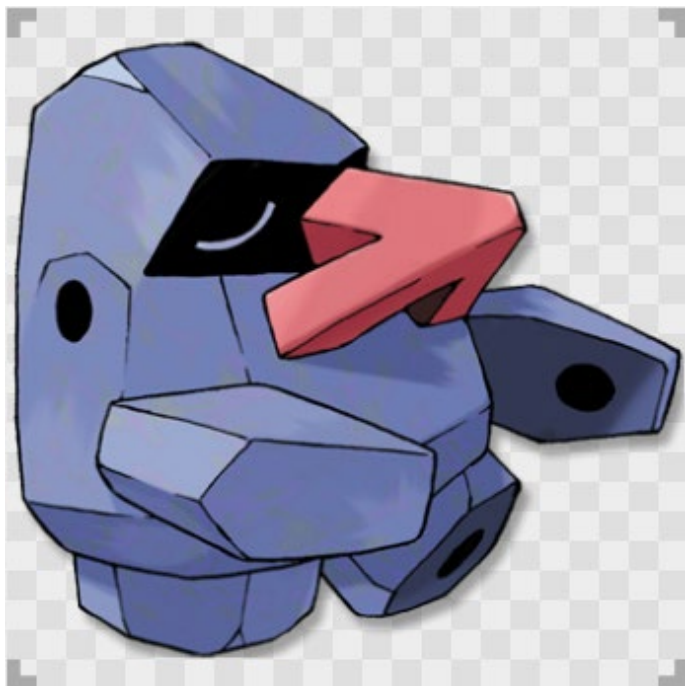
##### TM/HM Move List

A4 Strength, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 21 Frustration, **23 Smack Down**, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 37 Sandstorm, **39 Rock Tomb**, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 64 Explosion, 69 Rock Polish, **71 Stone Edge**, 77 Psych Up, 78 Bulldoze, **80 Rock Slide**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power, 98 Power-Up Punch, 100 Confide

##### Tutor Move List

After You, Block, Body Slam, Counter, Covet, Dynamic Punch, Earth Power, Fire Punch, Focus Punch, Foul Play, Helping Hand, Ice Punch, Low Kick(N), Magic Coat, Mega Kick, Mega Punch, Mud-Slap, Role Play, **Rollout**, Seismic Toss, Sleep Talk, Snore, Sucker Punch, Thunder Punch, Wood Hammer(N)

335. NOSEPASS



Base Stats:

Hit Points:	3
Attack:	5
Defense:	14
Special Attack:	5
Special Defense:	9
Speed:	4

Basic Information

Type : Rock  
 Basic Ability 1: Sturdy  
 Basic Ability 2: Magnet Pull  
 Adv Ability 1: Sand Force  
 Adv Ability 2: Weak Armor  
 High Ability: Targeting System

Evolution:

- 1 - Nosepass
- 2 - Probopass 1.5 mi. above sea level, minimum 25

Size Information

Height : 3' 3" / 1m (Medium)  
 Weight : 213.8 lbs. / 97kg (4)

Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Mineral  
 Average Hatch Rate: 10 Days



Diet : Terravore

Habitat : Beach, Cave, Mountain

Capability List

Overland 4, Swim 2, Jump 0/1, Power 7, Intelligence

3, Magnetic, Underdog

Skill List

Athl 3d6+2, Acro 1d6, Combat 2d6, Stealth 2d6+1 ,  
 Percep 2d6+1, Focus 3d6

Move List

Level Up Move List

- 1 Tackle - Normal
- 4 Harden - Normal
- 8 Block - Normal
- 11 Rock Throw - Rock**
- 15 Thunder Wave - Electric
- 18 Rock Blast - Rock**
- 22 Rest - Psychic
- 25 Spark - Electric
- 29 Rock Slide - Rock**
- 32 Power Gem - Rock**
- 36 Sandstorm - Rock
- 39 Discharge - Electric
- 43 Earth Power - Ground
- 46 Stone Edge - Rock**
- 50 Lock-On - Normal
- 50 Zap Cannon - Electric

TM/HM Move List

A4 Strength, 06 Toxic, 10 Hidden Power,  
 11 Sunny Day, 12 Taunt, 17 Protect, 21 Frustration,  
**23 Smack Down**, 24 Thunderbolt, 25 Thunder, 26  
 Earthquake, 27 Return, 32 Double Team, 37 Sand-  
 storm, **39 Rock Tomb**, 41 Torment, 42 Facade, 44  
 Rest, 45 Attract, 48 Round, 64 Explosion, 69 Rock  
 Polish, **71 Stone Edge**, 72 Volt Switch, 73 Thunder  
 Wave, 78 Bulldoze, **80 Rock Slide**, 87 Swagger, 88  
 Sleep Talk, 90 Substitute, 94 Rock Smash, 99 Daz-  
 zling Gleam

Egg Move List

Block, Double-Edge, Endure, Explosion,  
 Magnitude, **Rollout**, Stealth Rock, Wide Guard

Tutor Move List

**Ancient Power**, Block, Body Slam, Defense  
 Curl, Dynamic Punch, Earth Power, Fire Punch,  
 Gravity, Ice Punch, Iron Defense, Magic Coat, Mag-  
 net Rise, Mud-Slap, Pain Split, Role Play, **Rollout**,  
 Shock Wave, Sleep Talk, Snore, Stealth Rock, Thun-  
 der Punch

### 336. PROBOPASS



#### Base Stats:

Hit Points:	6
Attack:	6
Defense:	15
Special Attack:	8
Special Defense:	15
Speed:	4

#### Basic Information

Type : Rock/Steel  
Basic Ability 1: Sturdy  
Basic Ability 2: Magnet Pull  
Adv Ability 1: Sand Force  
Adv Ability 2: Mini-Noses  
High Ability: Targeting System

#### Evolution:

- 1 - Nosepass
- 2 - Probopass 1.5 mi. above sea level, minimum 25

#### Size Information

Height : 4' 7" / 1.4m (Medium)  
Weight : 749.6 lbs. / 340kg (6)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Mineral

Diet : Terravore

Habitat : Mountain

#### Capability List

Overland 1, Swim 3, Levitate 5, Jump 1/1, Power 11, Intelligence 4, Magnetic

#### Skill List

Athl 4d6+2, Acro 1d6, Combat 2d6, Stealth 2d6+1, Percep 4d6+1, Focus 4d6+1

#### Move List

##### Level Up Move List

- 4 Harden - Normal
- 8 Block - Normal
- 11 Magnet Bomb - Rock
- 15 Thunder Wave - Electric
- 18 Rock Blast - Rock**
- 22 Rest - Psychic
- 25 Spark - Electric
- 29 Rock Slide - Rock**
- 32 Power Gem - Rock**
- 36 Sandstorm - Rock
- 39 Discharge - Electric
- 43 Earth Power - Ground
- 46 Stone Edge - Rock**
- 50 Lock-On - Normal
- 50 Zap Cannon - Electric

##### TM/HM Move List

A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 21 Frustration, **23 Smack Down**, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 32 Double Team, 37 Sandstorm, **39 Rock Tomb**, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 64 Explosion, 68 Giga Impact, 69 Rock Polish, **71 Stone Edge**, 72 Volt Switch, 73 Thunder Wave, 78 Bulldoze, **80 Rock Slide**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 94 Rock Smash, 99 Dazzling Gleam

##### Tutor Move List

**Ancient Power**, Block(N), Body Slam, Defense Curl, Dynamic Punch, Earth Power, Fire Punch, Gravity(N), Ice Punch, Iron Defense(N), **Iron Head**, Magic Coat, Magnet Rise(N), Mud-Slap, Pain Split, Role Play, **Rollout**, Sleep Talk, Snore, Stealth Rock, Thunder Punch

### 337. ONIX



#### Base Stats:

Hit Points:	4
Attack:	5
Defense:	16
Special Attack:	3
Special Defense:	5
Speed:	7

#### Basic Information

Type : Rock / Ground

Basic Ability 1: Sturdy

Adv Ability 1: Weak Armor

Adv Ability 2: Frighten

High Ability: Rock Head

#### Evolution:

1 - Onix

2 - Steelix Holding Metal Coat Minimum 35

#### Size Information

Height : 28' 10" / 8.8m (Huge)

Weight : 463 lbs. / 210kg (6)

#### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Mineral

Average Hatch Rate: 13 Days



Diet : Terravore

Habitat : Cave, Mountain

#### Capability List

Overland 7, Swim 4, Burrow 7, Jump 2/3, Power 10, Intelligence 3, Groundshaper, Reach 3, Mountable 5,

Tremorsense, Underdog

#### Skill List

Athl 4d6+2, Acro 2d6, Combat 2d6, Stealth 2d6, Percep 3d6, Focus 4d6+1

#### Move List

##### Level Up Move List

- 1 Bind - Normal
- 1 Harden - Normal
- 1 Mud Sport - Ground**
- 1 Tackle - Normal
- 4 Curse - Ghost
- 7 Rock Throw - Rock**
- 10 Rock Tomb - Rock**
- 13 Rage - Normal
- 16 Stealth Rock - Rock
- 19 Rock Polish - Rock
- 22 Smack Down - Rock**
- 25 Dragon Breath - Dragon
- 28 Slam - Normal
- 31 Screech - Normal
- 34 Rock Slide - Rock**
- 37 Sand Tomb - Ground**
- 40 *Iron Tail - Steel*
- 43 Dig - Ground**
- 46 Stone Edge - Rock**
- 49 Double-Edge - Normal
- 52 Sandstorm - Rock

#### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 21 Frustration, **23 Smack Down**, **26 Earthquake**, 27 Return, **28 Dig**, 32 Double Team, 37 Sandstorm, **39 Rock Tomb**, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 64 Explosion, 66 Payback, 69 Rock Polish, **71 Stone Edge**, *74 Gyro Ball*, *77 Psych Up*, **78 Bulldoze**, **80 Rock Slide**, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute, *91 Flash Cannon*, 94 Rock Smash, 96 Nature Power

#### Egg Move List

Block, Defense Curl, Explosion, Flail, *Heavy Slam*, **Rock Blast**, Rock Climb, **Rock Slide**, **Rollout**, Rototiller, Stealth Rock

#### Tutor Move List

**Ancient Power**, Bind, Block, Body Slam, Dragon Pulse, **Earth Power**, *Iron Head*, *Iron Tail*, **Mud-Slap**, Sleep Talk, Snore, Stealth Rock, Twister

### 338. STEELIX



#### Base Stats:

Hit Points:	8
Attack:	9
Defense:	20
Special Attack:	6
Special Defense:	7
Speed:	3

#### Basic Information

Type : Steel / Ground  
 Basic Ability 1: Sturdy  
 Adv Ability 1: Weak Armor  
 Adv Ability 2: Frighten  
 High Ability: Rock Head

#### Evolution:

- 1 - Onix
- 2 - Steelix Holding Metal Coat Minimum 35

#### Size Information

Height : 30' 2" / 9.2m (Gigantic)  
 Weight : 881.8 lbs. / 400kg (6)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Mineral

Diet : Terravore

Habitat : Cave, Desert, Mountain

#### Capability List

Overland 7, Swim 4, Burrow 7, Jump 2/3, Power 14,  
 Intelligence 4, Groundshaper, Reach 3, Tremorsense,  
 Mountable 5

#### Skill List

Athl 5d6+2, Acro 2d6, Combat 3d6+2, Stealth 1d6,  
 Percep 3d6, Focus 4d6+1

#### Move List

##### Level Up Move List

- 4 Curse - Ghost
- 7 Rock Throw - Rock
- 10 Rage - Normal
- 13 Rock Tomb - Rock
- 16 Stealth Rock - Rock
- 19 Autotomize - Rock
- 22 Smack Down - Rock
- 25 Dragon Breath - Dragon
- 28 Slam - Normal
- 31 Screech - Normal
- 34 Rock Slide - Rock
- 37 Crunch - Dark
- 40 Iron Tail - Steel**
- 43 Dig - Ground**
- 46 Stone Edge - Rock
- 49 Double-Edge - Normal
- 52 Sandstorm - Rock

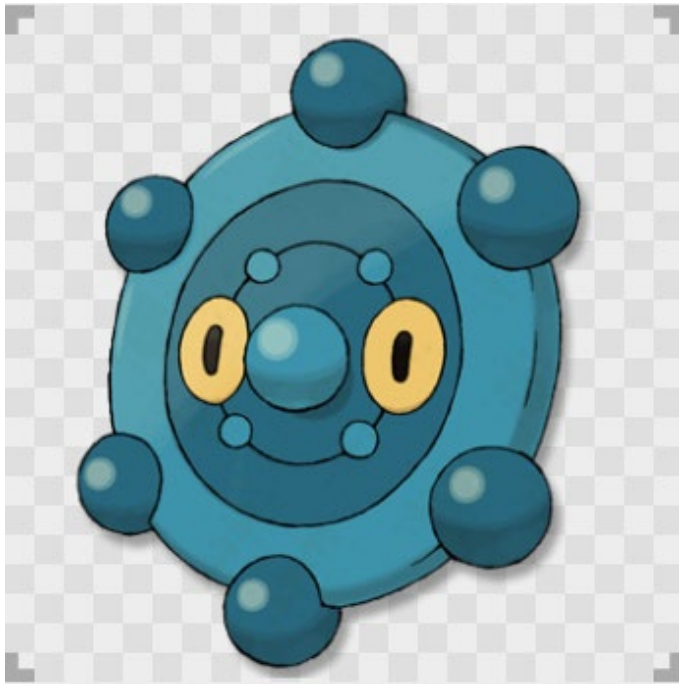
##### TM/HM Move List

A1 Cut, A4 Strength, 05 Roar, 06 Toxic, 10  
 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper  
 Beam, 17 Protect, 21 Frustration, 23 Smack Down,  
**26 Earthquake**, 27 Return, **28 Dig**, 32 Double  
 Team, 37 Sandstorm, 39 Rock Tomb, 41 Torment,  
 42 Facade, 44 Rest, 45 Attract, 48 Round, 64 Explo-  
 sion, 66 Payback, 68 Giga Impact, 69 Rock Polish,  
 71 Stone Edge, **74 Gyro Ball**, 77 Psych Up, **78 Bull-  
 doze**, 80 Rock Slide, 82 Dragon Tail, 87 Swagger, 88  
 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 94 Rock  
 Smash, 96 Nature Power, 97 Dark Pulse

##### Tutor Move List

Ancient Power, Aqua Tail, Bind, Block, Body  
 Slam, Dark Pulse, Defense Curl, Dragon Pulse, **Earth  
 Power**, Fire Fang(N), Ice Fang(N), **Iron Head**, **Iron  
 Tail**, Magnet Rise, **Mud-Slap**, Rollout, Sleep Talk,  
 Snore, Stealth Rock, Thunder Fang(N), Twister

### 339. BRONZOR



#### Base Stats:

Hit Points:	6
Attack:	2
Defense:	9
Special Attack:	2
Special Defense:	9
Speed:	2

#### Basic Information

Type : Steel / Psychic  
 Basic Ability 1: Levitate  
 Adv Ability 1: Heatproof  
 Adv Ability 2: Heavy Metal  
 Adv Ability 3: Magic Guard  
 High Ability: Bodyguard

#### Evolution:

- 1 - Bronzor
- 2 - Bronzong Minimum 30

#### Size Information

Height : 1' 8" / 0.5m (Small)  
 Weight : 133.4 lbs. / 60.5kg (4)

#### Breeding Information

Gender Ratio : No Gender  
 Egg Group : Mineral  
 Average Hatch Rate: 10 Days

Diet : Nullivore

Habitat : Cave, Forest, Mountain

#### Capability List

Overland 1, Swim 2, Levitate 4, Jump 1/1, Power 4,

Intelligence 5, Dead Silent, Underdog

#### Skill List

Athl 2d6+1, Acro 2d6, Combat 2d6, Stealth 3d6+1, Percep 3d6+1, Focus 3d6+2

#### Move List

##### Level Up Move List

- 1 Confusion - Psychic**
- 1 Tackle - Normal
- 5 Hypnosis - Psychic
- 9 Imprison - Psychic
- 11 Confuse Ray - Ghost
- 15 Psywave - Psychic
- 19 Iron Defense - Steel
- 21 Feint Attack - Dark
- 25 Safeguard - Normal
- 29 Future Sight - Psychic**
- 31 Metal Sound - Steel
- 35 Gyro Ball - Steel**
- 39 Extrasensory - Psychic**
- 41 Payback - Dark
- 45 Heal Block - Psychic
- 49 Heavy Slam - Steel**

##### TM/HM Move List

**03 Psyshock**, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 26 Earthquake, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 48 Round, 57 Charge Beam, 66 Payback, 69 Rock Polish, 70 Flash, **74 Gyro Ball**, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 92 Trick Room

##### Tutor Move List

Ancient Power, Gravity, Iron Defense, Recycle, Rollout, Signal Beam, Skill Swap, Sleep Talk, Snore, Stealth Rock, Telekinesis, Trick, Wonder Room





## 340. BRONZONG



### Base Stats:

Hit Points:	7
Attack:	9
Defense:	12
Special Attack:	8
Special Defense:	12
Speed:	3

### Basic Information

Type : Steel / Psychic  
Basic Ability 1: Levitate  
Adv Ability 1: Heatproof  
Adv Ability 2: Heavy Metal  
Adv Ability 3: Magic Guard  
High Ability: Bodyguard

### Evolution:

- 1 - Bronzor
- 2 - Bronzong Minimum 30

### Size Information

Height : 4' 3" / 1.3m (Medium)  
Weight : 412.3 lbs. / 187kg (5)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : Mineral

Diet : Nullivore

Habitat : Cave, Mountain

### Capability List

Overland 1, Swim 3, Levitate 4, Jump 1/1, Power 8, Intelligence 6, Dead Silent

### Skill List

Athl 3d6+1, Acro 2d6, Combat 2d6, Stealth 3d6+1, Percep 5d6+1, Focus 5d6+2

### Move List

#### Level Up Move List

- 5 Hypnosis - Psychic
- 9 Imprison - Psychic
- 11 Confuse Ray - Ghost
- 15 Psywave - Psychic
- 19 Iron Defense - Steel
- 21 Feint Attack - Dark
- 25 Safeguard - Normal
- 29 Future Sight - Psychic**
- 31 Metal Sound - Steel
- 33 Block - Normal
- 36 Gyro Ball - Steel
- 42 Extrasensory - Psychic**
- 46 Payback - Dark
- 52 Heal Block - Psychic
- 58 Heavy Slam - Steel**

#### TM/HM Move List

A4 Strength, **03 Psyshock**, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 26 Earthquake, 27 Return, **29 Psychic**, 30 Shadow Ball, 32 Double Team, 33 Reflect, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 48 Round, 57 Charge Beam, 64 Explosion, 66 Payback, 68 Giga Impact, 69 Rock Polish, 70 Flash, **74 Gyro Ball**, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 92 Trick Room, 94 Rock Smash

#### Tutor Move List

Ancient Power, Block, Gravity, Iron Defense, **Iron Head**, Rain Dance(N), Recycle, Rollout, Signal Beam, Skill Swap, Sleep Talk, Snore, Sunny Day(N), Stealth Rock, Telekinesis, Trick, Wonder Room, **Zen Headbutt**

### 341. SUNKERN



#### Base Stats:

Hit Points:	3
Attack:	3
Defense:	3
Special Attack:	3
Special Defense:	3
Speed:	3

#### Basic Information

Type : Grass

Basic Ability 1: Sun Blanket

Basic Ability 2: Solar Power

Adv Ability 1: Chlorophyll

Adv Ability 2: Early Bird

High Ability: Drought

Evolution:

1 - Sunkern

2 - Sunflora Sun Stone

#### Size Information

Height : 1' 0" / 0.3m (Small)

Weight : 4 lbs. / 1.8kg (1)

#### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Plant

Average Hatch Rate: 10 Days



Diet : Phototroph

Habitat : Grassland, Forest

#### Capability List

Overland 1, Swim 1, Levitate 4, Jump 2/2, Power 1, Intelligence 3, Naturewalk (Grassland, Forest), Underdog

#### Skill List

Athl 2d6+1, Acro 3d6+2, Combat 1d6, Stealth 3d6+1, Percep 3d6+1, Focus 3d6+1

#### Move List

##### Level Up Move List

**1 Absorb - Grass**

1 Growth - Normal

4 Ingrain - Grass

7 Grass Whistle - Grass

**10 Mega Drain - Grass**

13 Leech Seed - Grass

**16 Razor Leaf - Grass**

19 Worry Seed - Grass

**22 Giga Drain - Grass**

25 Endeavor - Normal

28 Synthesis - Grass

31 Natural Gift - Normal

**34 Solar Beam - Grass**

37 Double-Edge - Normal

40 Sunny Day - Fire

**43 Seed Bomb - Grass**

#### TM/HM Move List

A1 Cut, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 70 Flash, 75 Swords Dance, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power

#### Egg Move List

Bide, Curse, Encore, Endure, Grass Whistle, Grassy Terrain, Helping Hand, Ingrain, Leech Seed, Morning Sun, Nature Power, Sweet Scent

#### Tutor Move List

After You, **Bullet Seed**, Double-Edge, Earth Power, Endeavor, **Giga Drain**, Helping Hand, **Seed Bomb**, Sleep Talk, Snore, Synthesis, Up roar, Worry Seed

## 342. SUNFLORA



### Base Stats:

Hit Points:	8
Attack:	8
Defense:	6
Special Attack:	11
Special Defense:	9
Speed:	3

### Basic Information

Type : Grass  
Basic Ability 1: Sun Blanket  
Basic Ability 2: Solar Power  
Adv Ability 1: Chlorophyll  
Adv Ability 2: Early Bird  
High Ability: Drought

### Evolution:

1 - Sunkern  
2 - Sunflora Sun Stone

### Size Information

Height : 2' 7" / 0.8m (Small)  
Weight : 18.7 lbs. / 8.5kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Plant

Diet : Phototroph  
Habitat : Grassland

### Capability List

Overland 5, Swim 2, Jump 2/2, Power 3, Intelligence 4, Naturewalk (Grassland, Forest)

### Skill List

Athl 4d6+1, Acro 3d6+2, Combat 2d6, Stealth 3d6+1, Percep 4d6+2, Focus 5d6+2

### Move List

#### Level Up Move List

4 Ingrain - Grass  
7 Grass Whistle - Grass  
**10 Mega Drain - Grass**  
13 Leech Seed - Grass  
**16 Razor Leaf - Grass**  
19 Worry Seed - Grass  
**22 Giga Drain - Grass**  
**25 Bullet Seed - Grass**  
**28 Petal Dance - Grass**  
31 Natural Gift - Normal  
**34 Solar Beam - Grass**  
37 Double-Edge - Normal  
40 Sunny Day - Fire  
**43 Leaf Storm - Grass**  
**50 Petal Blizzard - Grass**

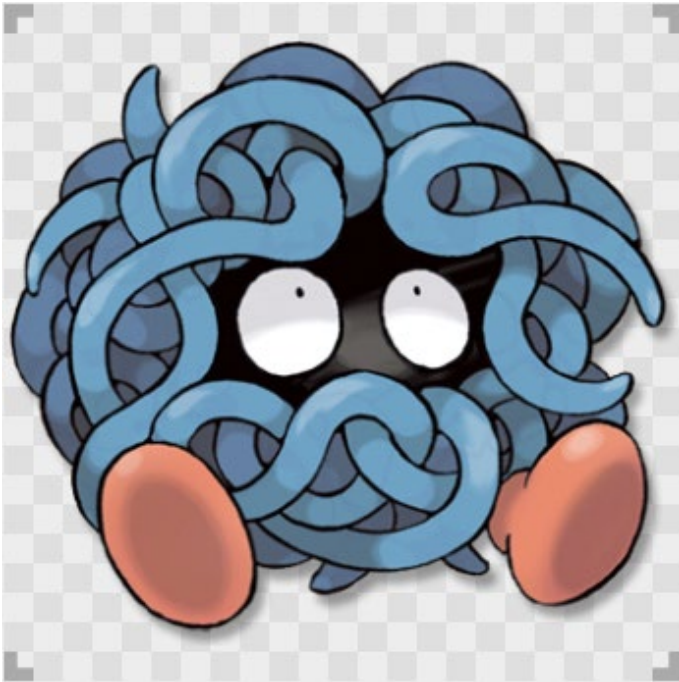
#### TM/HM Move List

A1 Cut, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 68 Giga Impact, 70 Flash, 75 Swords Dance, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power

#### Tutor Move List

After You, Double-Edge, Earth Power, Endeavor, Flower Shield (N), **Giga Drain**, Helping Hand, Pound, **Seed Bomb**, Snore, Synthesis, Uproar, Worry Seed

343. TANGELA



Base Stats:

Hit Points:	7
Attack:	6
Defense:	12
Special Attack:	10
Special Defense:	4
Speed:	6

Basic Information

Type : Grass  
 Basic Ability 1: Photosynthesis  
 Basic Ability 2: Life Force  
 Adv Ability 1: Leaf Guard  
 Adv Ability 2: Chlorophyll  
 High Ability: Regenerator

Evolution:  
 1 - Tangela  
 2 - Tangrowth Learn Ancient Power

Size Information

Height : 3' 3" / 1m (Medium)  
 Weight : 77.2 lbs. / 35kg (3)

Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Plant  
 Average Hatch Rate: 10 Days

Diet : Phototroph  
 Habitat : Forest, Grassland, Mountain, Rainforest



Capability List

Overland 4, Swim 1, Jump 1/1, Power 4, Intelligence 3, Naturewalk (Grassland, Forest), Reach 2, Underdog

Skill List

Athl 3d6+1, Acro 2d6+1, Combat 2d6, Stealth 3d6+2, Percep 2d6+1, Focus 3d6+1

Move List

Level Up Move List

- 1 Constrict - Normal
- 1 Ingrain - Grass
- 4 Sleep Powder - Grass
- 7 **Vine Whip** - Grass
- 10 Absorb - Grass
- 14 Poison Powder - Poison
- 17 Bind - Normal
- 20 Growth - Normal
- 23 **Mega Drain** - Grass
- 27 Knock Off - Dark
- 30 Stun Spore - Grass
- 33 Natural Gift - Normal
- 36 **Giga Drain** - Grass
- 38 Ancient Power - Rock
- 41 Slam - Normal
- 44 Tickle - Normal
- 46 Wring Out - Normal
- 48 Grassy Terrain - Grass
- 50 **Power Whip** - Grass

TM/HM Move List

A1 Cut, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 33 Reflect, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, **53 Energy Ball**, 68 Giga Impact, 70 Flash, 75 Swords Dance, 77 Psych Up, 83 Infestation, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power

Egg Move List

Amnesia, Confusion, Endeavor, Flail, **Giga Drain**, **Leaf Storm**, Leech Seed, **Mega Drain**, Natural Gift, Nature Power, Power Swap, Rage Powder, Reflect

Tutor Move List

Ancient Power, Bind, Body Slam, **Bullet Seed**, Double-Edge, Endeavor, **Giga Drain**, Knock Off, Pain Split, **Seed Bomb**, Shock Wave, Sleep Talk, Snore, Synthesis, Worry Seed

## 344. TANGROWTH



### Base Stats:

Hit Points:	10
Attack:	10
Defense:	13
Special Attack:	11
Special Defense:	5
Speed:	5

### Basic Information

Type : Grass

Basic Ability 1: Photosynthesis

Basic Ability 2: Life Force

Adv Ability 1: Leaf Guard

Adv Ability 2: Chlorophyll

High Ability: Regenerator

Evolution:

1 - Tangela

2 - Tangrowth Learn Ancient Power

### Size Information

Height : 6' 7" / 2m (Large)

Weight : 283.5 lbs. / 128.6kg (5)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Plant

Diet : Phototroph

Habitat : Marsh, Rainforest

### Capability List

Overland 5, Swim 2, Jump 1/1, Power 7, Intelligence 4, Naturewalk (Grassland, Forest), Reach 2

### Skill List

Athl 4d6+2, Acro 2d6, Combat 3d6+1, Stealth 4d6+2, Percep 2d6+1, Focus 4d6+2

### Move List

#### Level Up Move List

- 4 Sleep Powder - Grass
- 7 Vine Whip - Grass
- 10 Absorb - Grass**
- 14 Poison Powder - Poison
- 17 Bind - Normal
- 20 Growth - Normal
- 23 Mega Drain - Grass**
- 27 Knock Off - Dark
- 30 Stun Spore - Grass
- 33 Natural Gift - Normal
- 36 Giga Drain - Grass**
- 40 Ancient Power - Rock
- 43 Slam - Normal
- 46 Tickle - Normal
- 49 Wring Out - Normal
- 50 Grassy Terrain - Grass
- 53 Power Whip - Grass**
- 56 Block - Normal

#### TM/HM Move List

A1 Cut, A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, **22 Solar Beam**, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 33 Reflect, 36 Sludge Bomb, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, **53 Energy Ball**, 56 Fling, 66 Payback, 68 Giga Impact, 70 Flash, 75 Swords Dance, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 83 Infestation, 84 Poison Jab, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power

#### Tutor Move List

Ancient Power, Bind, Block, **Bullet Seed**, Endeavor, **Giga Drain**, Knock Off, Pain Split, Rage Powder, **Seed Bomb**, Shock Wave, Sleep Talk, Snore, Synthesis, Worry Seed

345. CHERUBI



Base Stats:

Hit Points:	5
Attack:	4
Defense:	5
Special Attack:	6
Special Defense:	5
Speed:	4

Basic Information

Type : Grass  
 Basic Ability 1: Cherry Power  
 Adv Ability 1: Chlorophyll  
 Adv Ability 2: Photosynthesis  
 Adv Ability 3: Sun Blanket  
 High Ability: Regenerator

Evolution:

- 1 - Cherubi
- 2 - Cherrim Minimum 25

Size Information

Height : 1' 4" / 0.4m (Small)  
 Weight : 7.3 lbs. / 3.3kg (1)



Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Fairy / Plant  
 Average Hatch Rate: 10 Days

Diet : Phototroph

Habitat : Forest, Rainforest

Capability List

Overland 3, Swim 1, Jump 1/1, Power 1, Intelligence

3, Naturewalk (Grassland, Forest), Underdog

Skill List

Athl 2d6+1, Acro 2d6+1, Combat 1d6, Stealth 3d6+2, Percep 2d6+1, Focus 3d6+2

Move List

Level Up Move List

- 1 Tackle - Normal
- 1 Morning Sun - Normal
- 7 Growth - Normal
- 10 Leech Seed - Grass
- 13 Helping Hand - Normal
- 19 Magical Leaf - Grass**
- 22 Sunny Day - Fire
- 28 Worry Seed - Grass
- 31 Take Down - Normal
- 37 Solar Beam - Grass**
- 40 Lucky Chant - Normal
- 47 Petal Blizzard - Grass**

TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 70 Flash, 75 Swords Dance, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 99 Dazzling Gleam

Egg Move List

Aromatherapy, Defense Curl, Flower Shield, Grass Whistle, Heal Pulse, Healing Wish, Natural Gift, Nature Power, **Razor Leaf**, Rollout, **Seed Bomb**, Sweet Scent, Tickle, Weather Ball

Tutor Move List

**Bullet Seed**, **Giga Drain**, Helping Hand, Natural Gift, Rollout, **Seed Bomb**, Sleep Talk, Snore, Synthesis, Worry Seed

## 346. CHERRIM



### Base Stats:

Hit Points:	7
Attack:	6
Defense:	7
Special Attack:	9
Special Defense:	8
Speed:	9

### Basic Information

Type : Grass  
Basic Ability 1: Flower Gift  
Adv Ability 1: Pickup  
Adv Ability 2: Huge Power  
Adv Ability 3: Sun Blanket  
High Ability: Confidence

### Evolution:

1 - Cherubi  
2 - Cherrim Minimum 25

### Size Information

Height : 1' 8" / 0.5m (Small)  
Weight : 20.5 lbs. / 9.3kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Fairy / Plant

Diet : Phototroph  
Habitat : Forest

### Capability List

Overland 4, Swim 2, Jump 1/1, Power 3, Intelligence 4, Bloom, Naturewalk (Grassland, Forest)

### Skill List

Athl 3d6+1, Acro 3d6+1, Combat 2d6, Stealth 4d6+2, Percep 3d6+1, Focus 5d6+2

### Move List

#### Level Up Move List

7 Growth - Normal  
10 Leech Seed - Grass  
13 Helping Hand - Normal  
**19 Magical Leaf - Grass**  
22 Sunny Day - Fire  
**25 Petal Dance - Grass**  
30 Worry Seed - Grass  
35 Take Down - Normal  
**43 Solar Beam - Grass**  
48 Lucky Chant - Normal  
**50 Petal Blizzard - Grass**

#### TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 68 Giga Impact, 70 Flash, 75 Swords Dance, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 99 Dazzling Gleam

#### Tutor Move List

**Bullet Seed, Giga Drain**, Helping Hand, Natural Gift, Rollout, **Seed Bomb**, Sleep Talk, Snore, Synthesis, Worry Seed

### 347. COTTONEE



#### Base Stats:

Hit Points:	4
Attack:	3
Defense:	6
Special Attack:	4
Special Defense:	5
Speed:	7

#### Basic Information

Type : Grass / Fairy  
 Basic Ability 1: Prankster  
 Basic Ability 2: Infiltrator  
 Adv Ability 1: Chlorophyll  
 Adv Ability 2: Leaf Guard  
 High Ability: Dodge

#### Evolution:

- 1 - Cottonee
- 2 - Whimsicott Sun Stone

#### Size Information

Height : 1' 0" / 0.3m (Small)  
 Weight : 1.3 lbs. / 0.6kg (1)



#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Plant / Fairy  
 Average Hatch Rate: 10 Days

Diet : Phototroph  
 Habitat : Grassland

#### Capability List

Overland 4, Swim 1, Jump 2/2, Power 1, Intelligence 3, Inflatable, Shrinkable, Underdog

#### Skill List

Athl 2d6+1, Acro 2d6+1, Combat 2d6, Stealth 3d6+2, Percep 2d6+1, Focus 2d6+1

#### Move List

##### Level Up Move List

- 1 Absorb - Grass**
- 1 Fairy Wind - Fairy**
- 4 Growth - Normal
- 8 Leech Seed - Grass
- 10 Stun Spore - Grass
- 13 Mega Drain - Grass**
- 17 Cotton Spore - Grass
- 19 Razor Leaf - Grass**
- 22 Poison Powder - Poison
- 26 Giga Drain - Grass**
- 28 Charm - Fairy
- 31 Helping Hand - Normal
- 35 Energy Ball - Grass**
- 37 Cotton Guard - Grass
- 40 Sunny Day - Fire
- 44 Endeavor - Normal
- 46 Solar Beam - Grass**

##### TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 70 Flash, 85 Dream Eater, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 99 Dazzling Gleam

##### Egg Move List

Beat Up, Captivate, Encore, Fake Tears, Grass Whistle, Memento, Natural Gift, Switcheroo, Tickle, Worry Seed

##### Tutor Move List

Covet, Endeavor, **Giga Drain**, Helping Hand, Knock Off, **Seed Bomb**, Sleep Talk, Snore, Tailwind, Worry Seed



## 348. WHIMSICOTT



### Base Stats:

Hit Points:	6
Attack:	7
Defense:	9
Special Attack:	8
Special Defense:	8
Speed:	12

### Basic Information

Type : Grass / Fairy  
Basic Ability 1: Prankster  
Basic Ability 2: Infiltrator  
Adv Ability 1: Chlorophyll  
Adv Ability 2: Windveiled  
High Ability: Dodge

### Evolution:

1 - Cottonee  
2 - Whimsicott Sun Stone

### Size Information

Height : 2' 4" / 0.7m (Small)  
Weight : 14.6 lbs. / 6.6kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Plant / Fairy

Diet : Phototroph  
Habitat : Forest, Grassland

### Capability List

Overland 6, Swim 2, Sky 7 (only in strong winds),  
Jump 3/3, Power 2, Intelligence 4, Shrinkable, Inflat-

able

### Skill List

Athl 3d6+1, Acro 4d6+1, Combat 2d6, Stealth 5d6+3,  
Percep 3d6+1, Focus 3d6+1

### Move List

#### Level Up Move List

10 Gust - Flying  
28 Tailwind - Flying  
46 Hurricane - Flying  
**50 Moonblast - Fairy**

#### TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 12  
Taunt, 17 Protect, 20 Safeguard, 21 Frustration, **22**  
**Solar Beam**, 27 Return, 32 Double Team, 42 Facade,  
44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 70  
Flash, 85 Dream Eater, **86 Grass Knot**, 87 Swagger,  
88 Sleep Talk, 89 U-Turn, 90 Substitute, 96 Nature  
Power, 99 Dazzling Gleam

#### Tutor Move List

Cotton Spore(N), Covet, Endeavor, **Giga**  
**Drain**, Growth(N), Helping Hand, Knock Off, Leech  
Seed(N), **Mega Drain(N)**, **Seed Bomb**, Sleep Talk,  
Snore, Tailwind, Worry Seed

349. PETILIL



Base Stats:

Hit Points: 5  
Attack: 4  
Defense: 5  
Special Attack: 7  
Special Defense: 5  
Speed: 3

Basic Information

Type : Grass  
Basic Ability 1: Own Tempo  
Basic Ability 2: Aroma Veil  
Adv Ability 1: Chlorophyll  
Adv Ability 2: Photosynthesis  
High Ability: Leaf Guard

Evolution:

1 - Petilil  
2 - Lilligant Sun Stone

Size Information

Height : 1' 8" / 0.5m (Small)  
Weight : 14.6 lbs. / 6.6kg (1)

Breeding Information

Gender Ratio : 0% M / 100% F  
Egg Group : Plant  
Average Hatch Rate: 10 Days

Diet : Phototroph

Habitat : Forest, Rainforest



Capability List

Overland 4, Swim 1, Jump 1/1, Power 2, Intelligence 3, Naturewalk (Grassland, Forest), Herb Growth, Underdog

Skill List

Athl 2d6+1, Acro 2d6+1, Combat 2d6, Stealth 2d6+1, Percep 3d6+1, Focus 3d6+2

Move List

Level Up Move List

- 1 Absorb - Grass
- 4 Growth - Normal
- 8 Leech Seed - Grass
- 10 Sleep Powder - Grass
- 13 Mega Drain - Grass
- 17 Synthesis - Grass
- 19 Magical Leaf - Grass
- 22 Stun Spore - Grass
- 26 Giga Drain - Grass
- 28 Aromatherapy - Grass
- 31 Helping Hand - Normal
- 35 Energy Ball - Grass
- 37 Entrainment - Normal
- 40 Sunny Day - Fire
- 44 After You - Normal
- 46 Leaf Storm - Grass

TM/HM Move List

A1 Cut, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 70 Flash, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power

Egg Move List

Bide, Charm, Endure, Grass Whistle, Healing Wish, Ingrain, Natural Gift, Sweet Scent, Worry Seed

Tutor Move List

After You, Covet, Giga Drain, Heal Bell, Helping Hand, Seed Bomb, Sleep Talk, Snore, Synthesis, Worry Seed

## 350. LILLIGANT



### Base Stats:

Hit Points:	7
Attack:	6
Defense:	8
Special Attack:	11
Special Defense:	8
Speed:	9

### Basic Information

Type : Grass

Basic Ability 1: Own Tempo

Basic Ability 2: Aroma Veil

Adv Ability 1: Chlorophyll

Adv Ability 2: Photosynthesis

High Ability: Leaf Guard

Evolution:

1 - Petilil

2 - Lilligant Sun Stone

### Size Information

Height : 3' 7" / 1.1m (Medium)

Weight : 35.9 lbs. / 16.3kg (2)

### Breeding Information

Gender Ratio : 0% M / 100% F

Egg Group : Plant

Diet : Phototroph

Habitat : Forest, Rainforest

### Capability List

Overland 5, Swim 2, Jump 1/1, Power 4, Intelligence 4, Naturewalk (Grassland, Forest), Herb Growth

### Skill List

Athl 4d6+2, Acro 4d6+2, Combat 2d6, Stealth 3d6+2, Percep 4d6+2, Focus 5d6+2

### Move List

#### Level Up Move List

10 Teeter Dance - Normal

28 Quiver Dance - Bug

**46 Petal Dance - Grass**

**50 Petal Blizzard - Grass**

#### TM/HM Move List

A1 Cut, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 68 Giga Impact, 70 Flash, 75 Swords Dance, 85 Dream Eater, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power

#### Tutor Move List

After You, Covet, **Giga Drain**, Growth(N), Heal Bell, Helping Hand, Leech Seed(N), **Mega Drain(N)**, Role Play, **Seed Bomb**, Sleep Talk, Snore, Synthesis(N), Worry Seed

## 351. FOONGUS



### Base Stats:

Hit Points:	7
Attack:	6
Defense:	5
Special Attack:	6
Special Defense:	6
Speed:	2

### Basic Information

Type : Grass / Poison  
Basic Ability 1: Effect Spore  
Basic Ability 2: Spinning Dance  
Adv Ability 1: Liquid Ooze  
Adv Ability 2: Root Down  
High Ability: Regenerator

### Evolution:

- 1 - Foongus
- 2 - Amoonguss Minimum 35

### Size Information

Height : 0' 8" / 0.2m (Small)  
Weight : 2.2 lbs. / 1kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Plant  
Average Hatch Rate: 10 Days

Diet : Phototroph

Habitat : Cave, Forest, Grassland



### Capability List

Overland 4, Swim 1, Jump 1/1, Power 2, Intelligence 3, Naturewalk (Grassland, Forest), Mushroom Harvest, Shrinkable, Underdog

### Skill List

Athl 2d6, Acro 1d6+1, Combat 1d6, Stealth 3d6+2, Percep 2d6, Focus 2d6+1

### Move List

#### Level Up Move List

- 1 Absorb - Grass**
- 6 Growth - Normal
- 8 Astonish - Ghost
- 12 Bide - Normal
- 15 Mega Drain - Grass**
- 18 Ingrain - Grass
- 20 Feint Attack - Dark
- 24 Sweet Scent - Normal
- 28 Giga Drain - Grass**
- 32 Toxic - Poison
- 35 Synthesis - Grass
- 39 Clear Smog - Poison**
- 43 Solar Beam - Grass**
- 45 Rage Powder - Bug
- 50 Spore - Grass

#### TM/HM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, **36 Sludge Bomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 66 Payback, 70 Flash, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power

#### Egg Move List

Body Slam, Defense Curl, Endure, Gastro Acid, Growth, Poison Powder, Rollout, Stun Spore

#### Tutor Move List

After You, Foul Play, Gastro Acid, **Giga Drain**, **Seed Bomb**, Sleep Talk, Snore, Synthesis, Worry Seed

## 352. AMOONGUSS



### Base Stats:

Hit Points:	11
Attack:	9
Defense:	7
Special Attack:	9
Special Defense:	8
Speed:	3

### Basic Information

Type : Grass / Poison  
Basic Ability 1: Effect Spore  
Basic Ability 2: Spinning Dance  
Adv Ability 1: Liquid Ooze  
Adv Ability 2: Root Down  
High Ability: Regenerator

### Evolution:

- 1 - Foongus
- 2 - Amoonguss Minimum 35

### Size Information

Height : 2' 0" / 0.6m (Small)  
Weight : 23.1 lbs. / 10.5kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Plant  
Average Hatch Rate: 10 Days

Diet : Phototroph

Habitat : Cave, Forest, Grassland

### Capability List

Overland 5, Swim 1, Jump 1/1, Power 4, Intelligence 4, Naturewalk (Grassland, Forest), Mushroom Harvest, Shrinkable

### Skill List

Athl 3d6+1, Acro 1d6+1, Combat 2d6+1, Stealth 4d6+2, Percep 4d6, Focus 3d6+2

### Move List

#### Level Up Move List

- 6 Growth - Normal
- 8 Astonish - Ghost
- 12 Bide - Normal
- 15 Mega Drain - Grass**
- 18 Ingrain - Grass
- 20 Feint Attack - Dark
- 24 Sweet Scent - Normal
- 28 Giga Drain - Grass**
- 32 Toxic - Poison
- 35 Synthesis - Grass
- 43 Clear Smog - Poison**
- 49 Solar Beam - Grass**
- 54 Rage Powder - Bug
- 62 Spore - Grass

#### TM/HM Move List

06 Toxic, **09 Venoshock**, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, **36 Sludge Bomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 66 Payback, 68 Giga Impact, 70 Flash, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power

#### Tutor Move List

After You, Foul Play, Gastro Acid, **Giga Drain**, **Seed Bomb**, Sleep Talk, Snore, Synthesis, Worry Seed

### 353. SHROOMISH



#### Base Stats:

Hit Points:	6
Attack:	4
Defense:	6
Special Attack:	4
Special Defense:	6
Speed:	4

#### Basic Information

Type : Grass  
 Basic Ability 1: Effect Spore  
 Basic Ability 2: Quick Feet  
 Adv Ability 1: Tangled Feet  
 Adv Ability 2: Natural Cure  
 High Ability: Poison Heal

#### Evolution:

1 - Shroomish  
 2 - Breloom Minimum 20

#### Size Information

Height : 1' 4" / 0.4m (Small)  
 Weight : 9.9 lbs. / 4.5kg (1)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Fairy / Plant  
 Average Hatch Rate: 7 Days

Diet : Phototroph

Habitat : Marsh, Rainforest



#### Capability List

Overland 3, Swim 1, Jump 0/1, Power 2, Intelligence 3, Naturewalk (Grassland, Forest), Mushroom Harvest, Underdog

#### Skill List

Athl 2d6+1, Acro 2d6, Combat 2d6, Stealth 3d6+2, Percep 2d6+1, Focus 3d6+2

#### Move List

##### Level Up Move List

- 1 Absorb - Grass**
- 5 Tackle - Normal
- 9 Stun Spore - Grass
- 13 Leech Seed - Grass
- 17 Mega Drain - Grass**
- 21 Headbutt - Normal
- 25 Poison Powder - Poison
- 29 Worry Seed - Grass
- 33 Growth - Normal
- 37 Giga Drain - Grass
- 41 Seed Bomb - Grass**
- 45 Spore - Grass

##### TM/HM Move List

06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 32 Double Team, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 54 False Swipe, 70 Flash, 75 Swords Dance, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute

##### Egg Move List

Bullet Seed, Charm, *Drain Punch*, Fake Tears, False Swipe, *Focus Punch*, Helping Hand, Natural Gift, **Seed Bomb**, Swagger, *Wake-Up Slap*, Worry Seed

##### Tutor Move List

Body Slam, Double-Edge, *Drain Punch*, Helping Hand, **Seed Bomb**, Sleep Talk, Snatch, Snore, Synthesis, Worry Seed

## 354. BRELOOM



### Base Stats:

Hit Points:	6
Attack:	13
Defense:	8
Special Attack:	6
Special Defense:	6
Speed:	7

### Basic Information

Type : Grass / Fighting  
Basic Ability 1: Effect Spore  
Basic Ability 2: Quick Feet  
Adv Ability 1: Technician  
Adv Ability 2: Natural Cure  
High Ability: Poison Heal

### Evolution:

1 - Shroomish  
2 - Breloom Minimum 20

### Size Information

Height : 3' 11" / 1.2m (Medium)  
Weight : 86.4 lbs. / 39.2kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Fairy / Plant

Diet : Herbivore, Phototroph

Habitat : Forest, Marsh, Rainforest

### Capability List

Overland 6, Swim 3, Jump 1/1, Power 6, Intelligence 4, Naturewalk (Grassland, Forest), Mushroom Harvest

### Skill List

Athl 4d6+2, Acro 3d6, Combat 4d6, Stealth 4d6+2, Percep 3d6+2, Focus 4d6+2

### Move List

#### Level Up Move List

5 Tackle - Normal  
9 Stun Spore - Grass  
13 Leech Seed - Grass  
**17 Mega Drain - Grass**  
21 Headbutt - Normal  
**23 Mach Punch - Fighting**  
25 Counter - Fighting  
**29 Force Palm - Fighting**  
**33 Sky Uppercut - Fighting**  
37 Mind Reader - Normal  
**41 Seed Bomb - Grass**  
**45 Dynamic Punch - Fighting**

#### TM/HM Move List

A1 Cut, A4 Strength, 06 Toxic, 08 Bulk Up, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, **31 Brick Break**, 32 Double Team, 36 Sludge Bomb, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, **47 Low Sweep**, 48 Round, **52 Focus Blast**, **53 Energy Ball**, 54 False Swipe, 56 Fling, 67 Retaliate, 68 Giga Impact, 70 Flash, 71 Stone Edge, 75 Swords Dance, 80 Rock Slide, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Rock Smash**, **98 Power-Up Punch**, 100 Confide

#### Tutor Move List

Body Slam, **Bullet Seed**, Double-Edge, **Drain Punch**, **Focus Punch**, Fury Cutter, **Giga Drain**, Helping Hand, Iron Tail, Helping Hand, Mega Kick, Mega Punch, Mud-Slap, **Seed Bomb**, Seismic Toss, Sleep Talk, Snatch, Snore, **Superpower**, Synthesis, Thunder Punch, **Vacuum Wave**, Work Up, Worry Seed

### 355. FERROSEED



#### Base Stats:

Hit Points:	4
Attack:	5
Defense:	9
Special Attack:	2
Special Defense:	9
Speed:	1

#### Basic Information

Type : Grass / Steel  
 Basic Ability 1: Iron Barbs  
 Basic Ability 2: Battle Armor  
 Adv Ability 1: Anticipation  
 Adv Ability 2: Weak Armor  
 High Ability: Frighten

#### Evolution:

- 1 - Ferroseed
- 2 - Ferrothorn Minimum 35

#### Size Information

Height : 2' 0" / 0.6m (Small)  
 Weight : 41.5 lbs. / 18.8kg (2)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Plant / Mineral  
 Average Hatch Rate: 10 Days

Diet : Phototroph, Terravore

Habitat : Cave, Moutnain

#### Capability List

Overland 3, Swim 1, Jump 1/1, Power 4, Intelligence

3, Naturewalk (Grassland, Forest), Underdog

#### Skill List

Athl 2d6+1, Acro 2d6, Combat 2d6, Stealth 2d6+1, Percep 2d6+1, Focus 2d6+2

#### Move List

##### Level Up Move List

- 1 Harden - Normal
- 1 Tackle - Normal
- 6 Rollout - Rock
- 9 Curse - Ghost
- 14 Metal Claw - Steel**
- 18 Pin Missile - Bug
- 21 Gyro Ball - Steel**
- 26 Iron Defense - Steel
- 30 Mirror Shot - Steel**
- 35 Ingrain - Grass
- 38 Self-Destruct - Normal
- 43 Iron Head - Steel**
- 47 Payback - Dark
- 52 Flash Cannon - Steel**
- 55 Explosion - Normal

#### TM/HM Move List

01 Hone Claws, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, **22 Solar Beam**, 24 Thunderbolt, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 48 Round, **53 Energy Ball**, 64 Explosion, 66 Payback, 69 Rock Polish, 70 Flash, 73 Thunder Wave, **74 Gyro Ball**, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash, 96 Nature Power

#### Egg Move List

Acid Spray, **Bullet Seed**, Gravity, Leech Seed, Rock Climb, **Seed Bomb**, Spikes, Stealth Rock, Worry Seed

#### Tutor Move List

Endeavor, **Giga Drain**, Gravity, Iron Defense, **Iron Head**, Magnet Rise, **Seed Bomb**, Sleep Talk, Snore, Stealth Rock, Worry Seed





### 356. FERROTHORN



#### Base Stats:

Hit Points: 7  
 Attack: 9  
 Defense: 13  
 Special Attack: 5  
 Special Defense: 12  
 Speed: 2

#### Basic Information

Type : Grass / Steel  
 Basic Ability 1: Iron Barbs  
 Basic Ability 2: Battle Armor  
 Adv Ability 1: Weak Armor  
 High Ability: Frighten

#### Evolution:

1 - Ferroseed  
 2 - Ferrothorn Minimum 35

#### Size Information

Height : 3' 3" / 1m (Medium)  
 Weight : 242.5 lbs. / 110kg (5)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Plant / Mineral

Diet : Phototroph, Terravore  
 Habitat : Cave, Mountain

#### Capability List

Overland 4, Swim 2, Jump 0/1, Power 7, Intelligence 4, Naturewalk (Grassland, Forest)

#### Skill List

Athl 3d6+1, Acro 3d6, Combat 3d6+2, Stealth 2d6, Percep 3d6+2, Focus 4d6+2

#### Move List

##### Level Up Move List

6 Rollout - Rock  
 9 Curse - Ghost  
**14 Metal Claw - Steel**  
 18 Pin Missile - Bug  
**21 Gyro Ball - Steel**  
 26 Iron Defense - Steel  
**30 Mirror Shot - Steel**  
 35 Ingrain - Grass  
 38 Self-Destruct - Normal  
**40 Power Whip - Grass**  
**46 Iron Head - Steel**  
 53 Payback - Dark  
**61 Flash Cannon - Steel**  
 67 Explosion - Normal

##### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, **22 Solar Beam**, 24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, 37 Sandstorm, 40 Aerial Ace, 42 Facade, 44 Rest, 48 Round, **53 Energy Ball**, 64 Explosion, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 69 Rock Polish, 70 Flash, 73 Thunder Wave, **74 Gyro Ball**, 75 Swords Dance, 78 Bulldoze, 84 Poison Jab, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash, 96 Nature Power

##### Tutor Move List

Endeavor, **Giga Drain**, Gravity, Iron Defense, **Iron Head**, Knock Off, Magnet Rise, Rock Climb(N), **Seed Bomb**, Sleep Talk, Snore, Stealth Rock, Worry Seed

### 357. CACNEA



#### Base Stats:

Hit Points:	5
Attack:	9
Defense:	4
Special Attack:	9
Special Defense:	4
Speed:	4

#### Basic Information

Type : Grass

Basic Ability 1: Rough Skin

Basic Ability 2: Twisted Power

Adv Ability 1: Sand Veil

Adv Ability 2: Sun Blanket

High Ability: Water Absorb

Evolution:

1 - Cacnea

2 - Cacturne Minimum 30

#### Size Information

Height : 1' 4" / 0.4m (Small)

Weight : 113.1 lbs. / 51.3kg (4)

#### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Plant / Humanshape

Average Hatch Rate: 10 Days

Diet : Phototroph

Habitat : Desert



#### Capability List

Overland 4, Swim 1, Jump 1/1, Power 1, Intelligence 3, Naturewalk (Grassland, Forest), Underdog

#### Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 3d6+2, Percep 2d6, Focus 2d6

#### Move List

##### Level Up Move List

- 1 Leer - Normal
- 1 Poison Sting - Poison
- 5 Absorb - Grass
- 9 Growth - Normal
- 13 Leech Seed - Grass
- 17 Sand Attack - Ground
- 21 Pin Missile - Bug
- 25 Ingrain - Grass
- 29 Feint Attack - Dark
- 33 Spikes - Ground
- 37 Sucker Punch - Dark
- 41 Payback - Dark
- 45 Needle Arm - Grass
- 49 Cotton Spore - Grass
- 53 Sandstorm - Rock
- 57 Destiny Bond - Ghost

#### TM/HM Move List

A1 Cut, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 31 Brick Break, 32 Double Team, 37 Sandstorm, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 56 Fling, 66 Payback, 70 Flash, 75 Swords Dance, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 97 Dark Pulse, 98 Power-Up Punch

#### Egg Move List

Acid, Belch, Block, Counter, Dynamic Punch, Fell Stinger, Grass Whistle, Low Kick, Magical Leaf, Nasty Plot, Rototiller, Seed Bomb, Smelling Salts, Switcheroo, Teeter Dance, Worry Seed

#### Tutor Move List

Block, Body Slam, Bullet Seed, Dark Pulse, Double-Edge, Drain Punch, Fury Cutter, Focus Punch, Giga Drain, Low Kick, Magic Coat, Mega Punch, Mud-Slap, Role Play, Seismic Toss, Seed Bomb, Sleep Talk, Snore, Spite, Sucker Punch, Synthesis, Thunder Punch, Worry Seed

## 358. CACTURNE



### Base Stats:

Hit Points:	7
Attack:	12
Defense:	6
Special Attack:	12
Special Defense:	6
Speed:	6

### Basic Information

Type : Grass / Dark

Basic Ability 1: Rough Skin

Basic Ability 2: Twisted Power

Adv Ability 1: Sand Veil

Adv Ability 2: Sun Blanket

High Ability: Water Absorb

Evolution:

1 - Cacnea

2 - Cacturne Minimum 30

### Size Information

Height : 4' 3" / 1.3m (Medium)

Weight : 170.6 lbs. / 77.4kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Plant / Humanshape

Diet : Phototroph

Habitat : Desert

### Capability List

Overland 6, Swim 3, Jump 1/1, Power 5, Intelligence 4, Darkvision, Naturewalk (Grassland, Forest), Stealth

### Skill List

Athl 3d6+1, Acro 3d6+1, Combat 3d6+2, Stealth 3d6+1, Percep 2d6, Focus 3d6

### Move List

#### Level Up Move List

- 5 Absorb - Grass
- 9 Growth - Normal
- 13 Leech Seed - Grass
- 17 Sand Attack - Ground
- 21 Pin Missile - Bug
- 25 Ingrain - Grass
- 29 Feint Attack - Dark
- 35 Spikes - Ground
- 41 Sucker Punch - Dark
- 47 Payback - Dark
- 53 Needle Arm - Grass
- 59 Cotton Spore - Grass
- 65 Sandstorm - Rock
- 71 Destiny Bond - Ghost

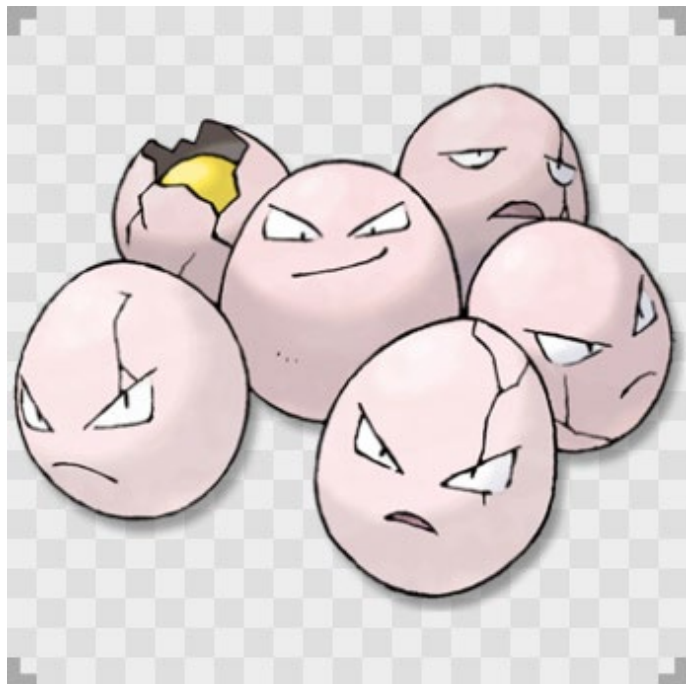
### TM/HM Move List

A1 Cut, A4 Strength, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 31 Brick Break, 32 Double Team, 37 Sandstorm, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, 53 Energy Ball, 56 Fling, 63 Embargo, 66 Payback, 67 Retaliate, 68 Giga Impact, 70 Flash, 75 Swords Dance, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 97 Dark Pulse, 98 Power-Up Punch, 100 Confide

### Tutor Move List

Block, Body Slam, Bullet Seed, Counter, Dark Pulse, Destiny Bond (N), Double-Edge, Drain Punch, Dynamic Punch, Focus Punch, Foul Play, Fury Cutter, Giga Drain, Low Kick, Magic Coat, Mega Kick, Mega Punch, Mud-Slap, Revenge(N), Role Play, Seismic Toss, Seed Bomb, Sleep Talk, Snore, Spite, Sucker Punch, Superpower, Synthesis, Thunder Punch, Worry Seed

**359. EXEGGCUTE**



**Base Stats:**

Hit Points: 6  
 Attack: 4  
 Defense: 8  
 Special Attack: 6  
 Special Defense: 5  
 Speed: 4

**Basic Information**

Type : Grass / Psychic  
 Basic Ability 1: Filter  
 Basic Ability 2: Cluster Mind  
 Adv Ability 1: Chlorophyll  
 Adv Ability 2: Twisted Power  
 High Ability: Harvest

**Evolution:**

1 - Exeggcute  
 2 - Exeggutor Leaf Stone

**Size Information**

Height : 1' 4" / 0.4m (Small)  
 Weight : 5.5 lbs. / 2.5kg (1)



**Breeding Information**

Gender Ratio : 50% M / 50% F  
 Egg Group : Plant  
 Average Hatch Rate: 10 Days

Diet : Phototroph

Habitat : Forest, Rainforest

**Capability List**

Overland 2, Swim 1, Jump 1/1, Power 1 Intelligence 4, Naturewalk (Grassland, Forest), Underdog

**Skill List**

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 3d6+2, Percep 2d6+1, Focus 3d6+1

**Move List**

**Level Up Move List**

- 1 Barrage - Normal
- 1 Hypnosis - Psychic
- 1 Uproar - Normal
- 7 Reflect - Psychic
- 11 Leech Seed - Grass
- 17 Bullet Seed - Grass
- 19 Stun Spore - Grass
- 21 Poison Powder - Poison
- 23 Sleep Powder - Grass
- 27 Confusion - Psychic
- 33 Worry Seed - Grass
- 37 Natural Gift - Normal
- 43 Solar Beam - Grass
- 47 Extrasensory - Psychic
- 53 Bestow - Normal

**TM/HM Move List**

A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 32 Double Team, 33 Reflect, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 64 Explosion, 70 Flash, 75 Swords Dance, 77 Psych Up, 83 Infestation, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 96 Nature Power

**Egg Move List**

Ancient Power, Block, Curse, Giga Drain, Grassy Terrain, Ingrain, Leaf Storm, Lucky Chant, Moonlight, Natural Gift, Nature Power, Power Swap, Psych Up, Reflect, Skill Swap, Synthesis

**Tutor Move List**

Ancient Power, Block, Double-Edge, Giga Drain, Gravity, Rollout, Seed Bomb, Skill Swap, Sleep Talk, Snore, Synthesis, Uproar, Worry Seed

### 360. EXEGGUTOR



#### Base Stats:

Hit Points:	10
Attack:	10
Defense:	9
Special Attack:	13
Special Defense:	7
Speed:	6

#### Basic Information

Type : Grass / Psychic  
 Basic Ability 1: Filter  
 Basic Ability 2: Cluster Mind  
 Adv Ability 1: Chlorophyll  
 Adv Ability 2: Twisted Power  
 High Ability: Harvest

#### Evolution:

- 1 - Exeggcute
- 2 - Exeggutor Leaf Stone

#### Size Information

Height : 6' 7" / 2m (Medium)  
 Weight : 264.6 lbs. / 120kg (5)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Plant

Diet : Phototroph  
 Habitat : Forest, Rainforest

#### Capability List

Overland 5, Swim 3, Jump 1/2, Power 6 Intelligence 5, Naturewalk (Grassland, Forest)

#### Skill List

Athl 3d6+2, Acro 2d6, Combat 2d6, Stealth 4d6+3, Percep 4d6+2, Focus 5d6+2

#### Move List

##### Level Up Move List

- 17 Psyshock - Normal
- 27 Egg Bomb - Normal
- 37 Wood Hammer - Grass
- 47 Leaf Storm - Grass

##### TM/HM Move List

A4 Strength, 03 Psyshock, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 32 Double Team, 33 Reflect, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 64 Explosion, 68 Giga Impact, 70 Flash, 75 Swords Dance, 77 Psych Up, 83 Infestation, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 96 Nature Power

##### Tutor Move List

Ancient Power, Barrage, Block, Bullet Seed, Confusion(N), Double-Edge, Giga Drain, Gravity, Hypnosis, Low Kick, Natural Gift, Rollout, Seed Bomb(N), Skill Swap, Sleep Talk, Snore, Stomp(N), Synthesis, Worry Seed, Zen Headbutt

### 361. SNOVER



#### Base Stats:

Hit Points: 6  
 Attack: 6  
 Defense: 5  
 Special Attack: 6  
 Special Defense: 6  
 Speed: 4

#### Basic Information

Type : Grass / Ice  
 Basic Ability 1: Abominable  
 Basic Ability 2: Snow Warning  
 Adv Ability 1: Soundproof  
 Adv Ability 2: Photosynthesis  
 High Ability: Ice Body

#### Evolution:

1 - Snover  
 2 - Abomasnow Minimum 40

#### Size Information

Height : 3' 3" / 1m (Medium)  
 Weight : 111.3 lbs. / 50.5kg (4)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Monster / Plant  
 Average Hatch Rate: 10 Days

Diet : Phototroph

Habitat : Taiga



#### Capability List

Overland 4, Swim 2, Jump 1/1, Power 2, Intelligence 3, Chilled, Naturewalk (Tundra), Naturewalk (Grassland, Forest), Underdog

#### Skill List

Athl 2d6+1, Acro 2d6, Combat 2d6, Stealth 3d6+1, Percep 2d6, Focus 2d6

#### Move List

##### Level Up Move List

- 1 Leer - Normal
- 1 Powder Snow - Ice
- 5 Razor Leaf - Grass
- 9 Icy Wind - Ice
- 13 Grass Whistle - Grass
- 17 Swagger - Normal
- 21 Mist - Ice
- 26 Ice Shard - Ice
- 31 Ingrain - Grass
- 36 Wood Hammer - Grass
- 41 Blizzard - Ice
- 46 Sheer Cold - Ice

##### TM/HM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 70 Flash, 75 Swords Dance, 79 Frost Breath, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute

##### Egg Move List

Avalanche, Bullet Seed, Double-Edge, Growth, Leech Seed, Magical Leaf, Mist, Natural Gift, Seed Bomb, Skull Bash, Stomp

##### Tutor Move List

Giga Drain, Ice Punch, Icy Wind, Iron Tail, Magic Coat, Mud-Slap, Role Play, Seed Bomb, Sleep Talk, Snore, Synthesis, Water Pulse, Worry Seed

## 362. ABOMASNOW



### Base Stats:

Hit Points:	9
Attack:	9
Defense:	8
Special Attack:	9
Special Defense:	9
Speed:	6

### Basic Information

Type : Grass / Ice  
Basic Ability 1: Abominable  
Basic Ability 2: Snow Warning  
Adv Ability 1: Soundproof  
Adv Ability 2: Photosynthesis  
High Ability: Ice Body

### Evolution:

- 1 - Snover
- 2 - Abomasnow Minimum 40

### Size Information

Height : 7' 3" / 2.2m (Large)  
Weight : 298.7 lbs. / 135.5kg (5)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Monster / Plant

Diet : Phototroph  
Habitat : Taiga

### Capability List

Overland 5, Swim 3, Jump 1/1, Power 6, Intelligence 4, Chilled, Freezer, Naturewalk (Tundra), Naturewalk

(Grassland, Forest)

### Skill List

Athl 4d6+1, Acro 2d6, Combat 4d6, Stealth 2d6+1, Percep 2d6, Focus 3d6

### Move List

#### Level Up Move List

- 5 Razor Leaf - Grass
- 9 Icy Wind - Ice
- 13 Grass Whistle - Grass
- 17 Swagger - Normal
- 21 Mist - Ice
- 26 Ice Shard - Ice
- 31 Ingrain - Grass
- 36 Wood Hammer - Grass
- 47 Blizzard - Ice
- 58 Sheer Cold - Ice

### TM/HM Move List

A4 Strength, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 26 Earthquake, 27 Return, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, 53 Energy Ball, 56 Fling, 68 Giga Impact, 70 Flash, 75 Swords Dance, 78 Bulldoze, 79 Frost Breath, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

### Tutor Move List

Avalanche, Block, Bullet Seed, Focus Punch, Giga Drain, Ice Punch(N), Icy Wind, Iron Tail, Magic Coat, Mud-Slap, Outrage, Rock Climb, Role Play, Seed Bomb, Sleep Talk, Snore, Synthesis, Water Pulse, Worry Seed



### Mega Evolution

**Type:** Unchanged  
**Ability:** Snow Warning  
**Stats:** +4 Atk, +3 Def, +4 Sp. Atk, +2 Sp. Def, -3 Speed

363. VULPIX



Base Stats:

Hit Points:	4
Attack:	4
Defense:	4
Special Attack:	5
Special Defense:	7
Speed:	7

Basic Information

Type : Fire  
 Basic Ability 1: Flash Fire  
 Adv Ability 1: Fox Fire  
 Adv Ability 2: Celebrate  
 High Ability: Drought

Evolution:  
 1 - Vulpix  
 2 - Ninetales Fire Stone

Size Information

Height : 2' 0" / 0.6m (Small)  
 Weight : 21.8 lbs. / 9.9kg (1)

Breeding Information

Gender Ratio : 25% M / 75% F  
 Egg Group : Field  
 Average Hatch Rate: 10 Days

Diet : Herbivore  
 Habitat : Grassland, Mountain, Urban

Capability List

Overland 4, Swim 2, Jump 1/2, Power 2 Intelligence 4, Tracker, Underdog

Skill List

Athl 3d6+1, Acro 2d6, Combat 2d6, Stealth 3d6+2, Percep 2d6+1, Focus 3d6+1

Move List

Level Up Move List

- 1 Ember - Fire
- 4 Tail Whip - Normal
- 7 Roar - Normal
- 9 Baby-Doll Eyes - Fairy
- 10 Quick Attack - Normal
- 12 Fire Spin - Fire
- 15 Confuse Ray - Ghost
- 18 Imprison - Psychic
- 20 Feint Attack - Dark
- 23 Flame Burst - Fire
- 26 Will-O-Wisp - Fire
- 28 Hex - Ghost
- 31 Payback - Dark
- 34 Flamethrower - Fire
- 36 Safeguard - Normal
- 39 Extrasensory - Psychic
- 42 Fire Blast - Fire
- 44 Grudge - Ghost
- 47 Captivate - Normal
- 50 Inferno - Fire

TM/HM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 20 Safeguard, 21 Frustration, 27 Return, 28 Dig, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 48 Round, 50 Overheat, 53 Energy Ball, 59 Incinerate, 61 Will-O-Wisp, 66 Payback, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 90 Substitute, 97 Dark Pulse

Egg Move List

Captivate, Disable, Energy Ball, Extrasensory, Feint Attack, Flail, Flare Blitz, Heat Wave, Hex, Howl, Hypnosis, Power Swap, Psych Up, Secret Power, Spite, Tail Slap

Tutor Move List

Body Slam, Covet, Dark Pulse, Double-Edge, Foul Play, Heat Wave, Iron Tail, Magic Coat, Ominous Wind, Pain Split, Role Play, Sleep Talk, Snore, Spite, Swift, Zen Headbutt





## 364. NINETALES



### Base Stats:

Hit Points:	7
Attack:	8
Defense:	8
Special Attack:	8
Special Defense:	10
Speed:	10

### Basic Information

Type : Fire

Basic Ability 1: Flash Fire

Adv Ability 1: Fox Fire

Adv Ability 2: Cursed Body

High Ability: Drought

Evolution:

1 - Vulpix

2 - Ninetales Fire Stone

### Size Information

Height : 3' 7" / 1.1m (Medium)

Weight : 43.9 lbs. / 19.9kg (2)

### Breeding Information

Gender Ratio : 25% M / 75% F

Egg Group : Field

Diet : Omnivore

Habitat : Grassland, Mountain

### Capability List

Overland 6, Swim 3, Jump 1/2, Power 4 Intelligence 5, Firestarter, Tracker

### Skill List

Athl 4d6+2, Acro 3d6+2, Combat 3d6+2, Stealth 4d6+3, Percep 4d6+2, Focus 5d6+2

### Move List

Level Up Move List

TM/HM Move List

03 Psyshock, 04 Calm Mind, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 28 Dig, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 48 Round, 50 Overheat, 53 Energy Ball, 59 Incinerate, 61 Will-O-Wisp, 66 Payback, 68 Giga Impact, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 97 Dark Pulse

Tutor Move List

Body Slam, Confuse Ray(N), Covet, Dark Pulse, Double-Edge, Fire Spin, Flamethrower (N), Foul Play, Heat Wave, Imprison (N), Iron Tail, Magic Coat, Nasty Plot(N), Ominous Wind, Pain Split, Quick Attack, Role Play, Safeguard(N), Sleep Talk, Snore, Spite, Swift, Zen Headbutt

### 365. GROWLITHE



#### Base Stats:

Hit Points:	6
Attack:	7
Defense:	5
Special Attack:	7
Special Defense:	5
Speed:	6

#### Basic Information

Type : Fire  
 Basic Ability 1: Intimidate  
 Basic Ability 2: Flash Fire  
 Adv Ability 1: Justified  
 Adv Ability 2: Bodyguard  
 High Ability: Conqueror

#### Evolution:

- 1 - Growlithe
- 2 - Arcanine Fire Stone

#### Size Information

Height : 2' 4" / 0.7m (Small)  
 Weight : 41.9 lbs. / 19kg (2)



#### Breeding Information

Gender Ratio : 75% M / 25% F  
 Egg Group : Field  
 Average Hatch Rate: 10 Days

Diet : Carnivore

Habitat : Grassland, Mountain

#### Capability List

Overland 5, Swim 2, Jump 1/2, Power 3 Intelligence

3, Tracker, Underdog

#### Skill List

Athl 3d6+2, Acro 2d6, Combat 2d6, Stealth 3d6+1,  
 Percep 3d6+1, Focus 2d6

#### Move List

##### Level Up Move List

- 1 Bite - Dark
- 1 Roar - Normal
- 6 Ember - Fire
- 8 Leer - Normal
- 10 Odor Sleuth - Normal
- 12 Helping Hand - Normal
- 17 Flame Wheel - Fire
- 19 Reversal - Fighting
- 21 Fire Fang - Fire
- 23 Take Down - Normal
- 28 Flame Burst - Fire
- 30 Agility - Psychic
- 32 Retaliate - Normal
- 34 Flamethrower - Fire
- 39 Crunch - Dark
- 41 Heat Wave - Fire
- 43 Outrage - Dragon
- 45 Flare Blitz - Fire

#### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 20 Safeguard, 21 Frustration, 27 Return, 28 Dig, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 40 Aerial Ace, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 46 Thief, 48 Round, 50 Overheat, 59 Incinerate, 61 Will-O-Wisp, 67 Retaliate, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Rock Smash, 95 Snarl

#### Egg Move List

Body Slam, Close Combat, Covet, Crunch, Double Kick, Double-Edge, Fire Spin, Flare Blitz, Heat Wave, Howl, Iron Tail, Morning Sung, Safeguard, Thrash

#### Tutor Move List

Covet, Heat Wave, Helping Hand, Iron Tail, Mud-Slap, Outrage, Sleep Talk, Snore, Swift

### 366. ARCANINE



#### Base Stats:

Hit Points:	9
Attack:	11
Defense:	8
Special Attack:	10
Special Defense:	8
Speed:	10

#### Basic Information

Type : Fire  
 Basic Ability 1: Intimidate  
 Basic Ability 2: Flash Fire  
 Adv Ability 1: Justified  
 Adv Ability 2: Bodyguard  
 High Ability: Conqueror

#### Evolution:

- 1 - Growlithe
- 2 - Arcanine Fire Stone

#### Size Information

Height : 6' 3" / 1.9m (Large)  
 Weight : 341.7 lbs. / 155kg (5)

#### Breeding Information

Gender Ratio : 75% M / 25% F  
 Egg Group : Field

Diet : Carnivore

Habitat : Grassland, Mountain

#### Capability List

Overland 8, Swim 4, Jump 2/3, Power 8 Intelligence 4, Firestarter, Tracker, Mountable 1

#### Skill List

Athl 6d6+3, Acro 3d6+1, Combat 4d6, Stealth 2d6+2, Percep 5d6+2, Focus 3d6+1

#### Move List

##### Level Up Move List

34 Extreme Speed - Normal

##### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 28 Dig, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 40 Aerial Ace, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 46 Thief, 48 Round, 50 Overheat, 59 Incinerate, 61 Will-O-Wisp, 67 Retaliate, 68 Giga Impact, 78 Bulldoze, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Rock Smash, 95 Snarl

##### Tutor Move List

Body Slam, Covet, Double-Edge, Dragon Pulse, Fire Fang(N), Heat Wave, Helping Hand, Iron Head, Iron Tail, Mud-Slap, Outrage, Sleep Talk, Snore, Swift, Thunder Fang(N)

### 367. PONYTA



#### Base Stats:

Hit Points:	5
Attack:	9
Defense:	6
Special Attack:	7
Special Defense:	7
Speed:	9

#### Basic Information

Type : Fire  
 Basic Ability 1: Flash Fire  
 Basic Ability 2: Run Away  
 Adv Ability 1: Flame Body  
 High Ability: Sprint

#### Evolution:

1 - Ponyta  
 2 - Rapidash Minimum 35

#### Size Information

Height : 3' 3" / 1m (Medium)  
 Weight : 66.1 lbs. / 30kg (3)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Field  
 Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Grassland

#### Capability List

Overland 7, Swim 2, Jump 1/2, Power 3 Intelligence 3, Egg Warmer, Firestarter, Glow, Heater, Mountable

1, Underdog

#### Skill List

Athl 3d6+2, Acro 3d6+1, Combat 2d6, Stealth 2d6, Percep 3d6+1, Focus 2d6+1

#### Move List

##### Level Up Move List

- 1 Tackle - Normal
- 1 Growl - Normal
- 4 Tail Whip - Normal
- 9 Ember - Fire
- 13 Flame Wheel - Fire
- 17 Stomp - Normal
- 21 Flame Charge - Fire
- 25 Fire Spin - Fire
- 29 Take Down - Normal
- 33 Inferno - Fire
- 37 Agility - Psychic
- 41 Fire Blast - Fire
- 45 Bounce - Flying
- 49 Flare Blitz - Fire

#### TM/HM Move List

A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 50 Overheat, 59 Incinerate, 61 Will-O-Wisp, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge

#### Egg Move List

Ally Switch, Captivate, Charm, Double Kick, Double-Edge, Flame Wheel, Horn Drill, Hypnosis, Iron Tail, Low Kick, Morning Sun, Thrash

#### Tutor Move List

Body Slam, Bounce, Heat Wave, Iron Tail, Low Kick, Sleep Talk, Snore, Swift, Quick Attack



### 368. RAPIDASH



#### Base Stats:

Hit Points: 7  
 Attack: 10  
 Defense: 7  
 Special Attack: 8  
 Special Defense: 8  
 Speed: 11

#### Basic Information

Type : Fire  
 Basic Ability 1: Flash Fire  
 Basic Ability 2: Run Away  
 Adv Ability 1: Flame Body  
 High Ability: Sprint

#### Evolution:

1 - Ponyta  
 2 - Rapidash Minimum 35

#### Size Information

Height : 5' 7" / 1.7m (Large)  
 Weight : 209.4 lbs. / 95kg (4)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Field

Diet : Herbivore

Habitat : Grassland

#### Capability List

Overland 10, Swim 4, Jump 2/3, Power 6 Intelligence 4, Egg Warmer, Firestarter, Glow, Heater, Mountable 2

#### Skill List

Athl 6d6+4, Acro 4d6+2, Combat 2d6, Stealth 2d6, Percep 5d6+2, Focus 4d6+2

#### Move List

##### Level Up Move List

4 Tail Whip - Normal  
 9 Ember - Fire  
 13 Flame Wheel - Fire  
 17 Stomp - Normal  
 21 Flame Charge - Fire  
 25 Fire Spin - Fire  
 29 Take Down - Normal  
 33 Inferno - Fire  
 37 Agility - Psychic  
 40 Fury Attack - Normal  
 41 Fire Blast - Fire  
 45 Bounce - Flying  
 49 Flare Blitz - Fire

#### TM/HM Move List

A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 50 Overheat, 59 Incinerate, 61 Will-O-Wisp, 68 Giga Impact, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge

#### Tutor Move List

Body Slam, Bounce, Double-Edge, Drill Run, Heat Wave, Iron Tail, Low Kick, Megahorn(N), Poison Jab(N), Sleep Talk, Snore, Swift, Tackle, Quick Attack

### 369. SLUGMA



#### Base Stats:

Hit Points:	4
Attack:	4
Defense:	4
Special Attack:	7
Special Defense:	4
Speed:	2

#### Basic Information

Type : Fire  
Basic Ability 1: Magma Armor  
Basic Ability 2: Flame Body  
Adv Ability 1: Thermosensitive  
Adv Ability 2: Heat Mirage  
High Ability: Sun Blanket

#### Evolution:

- 1 - Slugma
- 2 - Magcargo Minimum 35

#### Size Information

Height : 2' 4" / 0.7m (Small)  
Weight : 77.2 lbs. / 35kg (3)



#### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Indeterminate  
Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Cave, Mountain

#### Capability List

Overland 3, Swim 2, Jump 0/0, Power 3 Intelligence

3, Amorphous, Egg Warmer, Firestarter, Wallclimber, Underdog

#### Skill List

Athl 2d6+1, Acro 1d6, Combat 2d6, Stealth 3d6+1, Percep 2d6+1, Focus 3d6+1

#### Move List

##### Level Up Move List

- 1 Smog - Poison
- 1 Yawn - Normal
- 5 Ember - Fire
- 10 Rock Throw - Rock
- 14 Harden - Normal
- 19 Recover - Normal
- 23 Flame Burst - Fire
- 28 Ancient Power - Rock
- 32 Amnesia - Psychic
- 37 Lava Plume - Fire
- 41 Rock Slide - Rock
- 46 Body Slam - Normal
- 50 Flamethrower - Fire
- 55 Earth Power - Ground

#### TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 21 Frustration, 27 Return, 32 Double Team, 33 Reflect, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 48 Round, 50 Overheat, 59 Incinerate, 61 Will-O-Wisp, 80 Rock Slide, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power

#### Egg Move List

Acid Armor, Curse, Earth Power, Guard Swap, Heat Wave, Inferno, Memento, Rollout, Smokescreen, Spit Up, Stockpile, Swallow

#### Tutor Move List

After You, Ancient Power, Defense Curl, Double-Edge, Earth Power, Heat Wave, Iron Defense, Mud-Slap, Pain Split, Rollout, Sleep Talk, Snore

## 370. MAGCARGO



### Base Stats:

Hit Points:	5
Attack:	5
Defense:	12
Special Attack:	8
Special Defense:	8
Speed:	3

### Basic Information

Type : Fire / Rock  
Basic Ability 1: Magma Armor  
Basic Ability 2: Flame Body  
Adv Ability 1: Thermosensitive  
Adv Ability 2: Heat Mirage  
High Ability: Sun Blanket

### Evolution:

- 1 - Slugma
- 2 - Magcargo Minimum 35

### Size Information

Height : 2' 7" / 0.8m (Medium)  
Weight : 121.3 lbs. / 55kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Indeterminate

Diet : Herbivore

Habitat : Cave, Mountain

### Capability List

Overland 4, Swim 3, Jump 0/0, Power 4 Intelligence  
4, Egg Warmer, Firestarter, Heater, Wallclimber

### Skill List

Athl 3d6+1, Acro 1d6, Combat 2d6, Stealth 3d6+2,  
Percep 4d6+2, Focus 5d6+3

### Move List

#### Level Up Move List

- 5 Ember - Fire
- 10 Rock Throw - Rock
- 14 Harden - Normal
- 19 Recover - Normal
- 23 Flame Burst - Fire
- 28 Ancient Power - Rock
- 32 Amnesia - Psychic
- 37 Lava Plume - Fire
- 38 Shell Smash - Normal
- 44 Rock Slide - Rock
- 52 Body Slam - Normal
- 59 Flamethrower - Fire
- 67 Earth Power - Ground

#### TM/HM Move List

A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 21 Frustration, 22 Solar Beam, 23 Smack Down, 26 Earthquake, 27 Return, 32 Double Team, 33 Reflect, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 48 Round, 50 Overheat, 59 Incinerate, 61 Will-O-Wisp, 64 Explosion, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 74 Gyro Ball, 78 Bulldoze, 80 Rock Slide, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power

#### Tutor Move List

After You, Ancient Power, Defense Curl, Double-Edge, Earth Power (N), Heat Wave, Iron Defense, Mud-Slap, Pain Split, Rollout, Sleep Talk, Snore, Stealth Rock

### 371. NUMEL



#### Base Stats:

Hit Points: 6  
 Attack: 6  
 Defense: 4  
 Special Attack: 7  
 Special Defense: 5  
 Speed: 4

#### Basic Information

Type : Fire / Ground  
 Basic Ability 1: Oblivious  
 Basic Ability 2: Simple  
 Adv Ability 1: Delayed Reaction  
 Adv Ability 2: Klutz  
 High Ability: Own Tempo

#### Evolution:

1 - Numel  
 2 - Camerupt Minimum 30

#### Size Information

Height : 2' 4" / 0.7m (Small)  
 Weight : 52.9 lbs. / 24kg (2)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Field  
 Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Desert, Mountain

#### Capability List

Overland 4, Swim 2, Jump 1/1, Power 5, Intelligence

3, Underdog

#### Skill List

Athl 3d6+1, Acro 2d6, Combat 1d6, Stealth 2d6, Percep 2d6+1, Focus 2d6

#### Move List

##### Level Up Move List

- 1 Growl - Normal
- 1 Tackle - Normal
- 5 Ember - Fire
- 8 Magnitude - Ground
- 12 Focus Energy - Normal
- 15 Flame Burst - Fire
- 19 Amnesia - Psychic
- 22 Lava Plume - Fire
- 26 Earth Power - Ground
- 29 Curse - Ghost
- 31 Take Down - Normal
- 36 Yawn - Normal
- 40 Earthquake - Ground
- 43 Flamethrower - Fire
- 47 Double-Edge - Normal

##### TM/HM Move List

A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 50 Overheat, 59 Incinerate, 61 Will-O-Wisp, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power

##### Egg Move List

Ancient Power, Body Slam, Defense Curl, Endure, Growth, Heat Wave, Howl, Iron Head, Mud Bomb, Rollout, Scary Face, Spit Up, Stockpile, Stomp, Swallow, Yawn

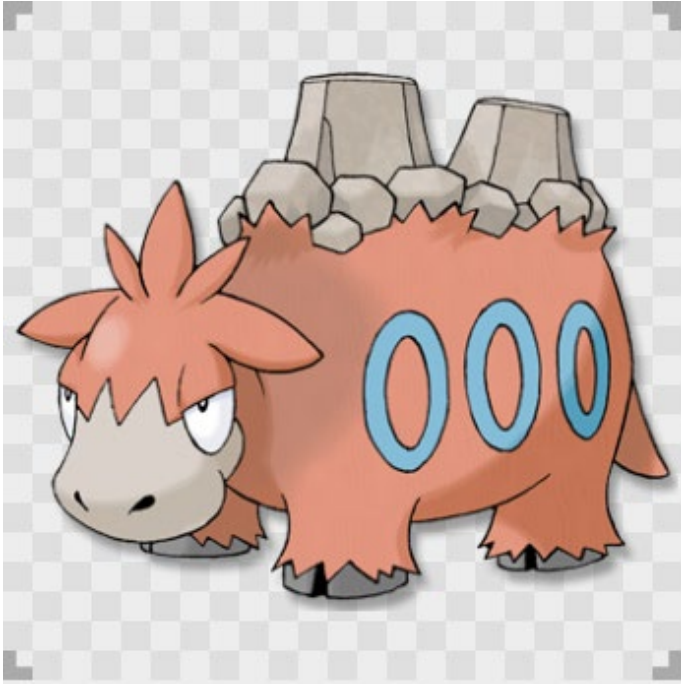
##### Tutor Move List

After You, Earth Power, Heat Wave, Iron Head, Mud-Slap, Rollout, Sleep Talk, Snore, Stealth Rock





## 372. CAMERUPT



### Base Stats:

Hit Points:	7
Attack:	10
Defense:	7
Special Attack:	11
Special Defense:	8
Speed:	4

### Basic Information

Type : Fire / Ground  
Basic Ability 1: White Flame  
Basic Ability 2: Solid Rock  
Adv Ability 1: Anger Point  
Adv Ability 2: Magma Armor  
High Ability: Prime Fury

### Evolution:

- 1 - Numel
- 2 - Camerupt Minimum 30

### Size Information

Height : 6' 3" / 1.9m (Large)  
Weight : 485 lbs. / 220kg (6)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field

Diet : Herbivore

Habitat : Desert, Mountain

### Capability List

Overland 5, Swim 2, Jump 1/1, Power 10, Intelligence 4, Egg Warmer, Firestarter, Heater, Mountable 1

### Skill List

Athl 4d6+2, Acro 1d6, Combat 3d6, Stealth 1d6, Percep 4d6+2, Focus 3d6+2

### Move List

#### Level Up Move List

- 5 Ember - Fire
- 8 Magnitude - Ground
- 12 Focus Energy - Normal
- 15 Flame Burst - Fire
- 19 Amnesia - Psychic
- 22 Lava Plume - Fire
- 26 Earth Power - Ground
- 29 Curse - Ghost
- 31 Take Down - Normal
- 33 Rock Slide - Rock
- 39 Yawn - Normal
- 46 Earthquake - Ground
- 52 Eruption - Fire
- 59 Fissure - Ground

#### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 26 Earthquake, 27 Return, 28 Dig, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 50 Overheat, 59 Incinerate, 61 Will-O-Wisp, 64 Explosion, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash, 96 Nature Power

#### Tutor Move List

After You, Body Slam, Defense Curl, Double-Edge, Earth Power, Eruption (N), Fissure (N), Heat Wave, Iron Head, Mud-Slap, Rollout, Sleep Talk, Snore, Stealth Rock

### 373. DARUMAKA



#### Base Stats:

Hit Points: 7  
 Attack: 9  
 Defense: 5  
 Special Attack: 2  
 Special Defense: 5  
 Speed: 5

#### Basic Information

Type : Fire  
 Basic Ability 1: Hustle  
 Adv Ability 1: Inner Focus  
 Adv Ability 2: Flash Fire  
 High Ability: Celebrate

#### Evolution:

1 - Darumaka  
 2 - Darmanitan Minimum 35

#### Size Information

Height : 2' 0" / 0.6m (Small)  
 Weight : 82.7 lbs. / 37.5kg (3)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Field  
 Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Cave, Desert, Mountain

#### Capability List

Overland 4, Swim 2, Jump 1/1, Power 4, Intelligence 3, Heater, Underdog

#### Skill List

Athl 2d6+1, Acro 2d6+1, Combat 2d6, Stealth 3d6+1, Percep 2d6, Focus 2d6

#### Move List

##### Level Up Move List

- 1 Tackle - Normal
- 3 Rollout - Rock
- 6 Incinerate - Fire
- 9 Rage - Normal
- 11 Fire Fang - Fire
- 14 Headbutt - Normal
- 17 Uproar - Normal
- 19 Facade - Normal
- 22 Fire Punch - Fire
- 25 Work Up - Normal
- 27 Thrash - Normal
- 30 Belly Drum - Normal
- 33 Flare Blitz - Fire
- 35 Taunt - Dark
- 39 Superpower - Fighting
- 42 Overheat - Fire

#### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 46 Thief, 48 Round, 50 Overheat, 56 Fling, 59 Incinerate, 61 Will-O-Wisp, 74 Gyro Ball, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Egg Move List

Encore, Endure, Flame Wheel, Focus Energy, Focus Punch, Hammer Arm, Sleep Talk, Snatch, Take Down, Yawn

#### Tutor Move List

Endeavor, Fire Punch, Heat Wave, Sleep Talk, Snore, Superpower, Uproar, Work Up, Zen Headbutt



### 374. DARMANITAN



#### Base Stats:

Hit Points:	11
Attack:	14
Defense:	6
Special Attack:	3
Special Defense:	6
Speed:	10

#### Basic Information

Type : Fire  
 Basic Ability 1: Sheer Force  
 Adv Ability 1: Zen Mode  
 Adv Ability 2: Flash Fire  
 High Ability: Celebrate

#### Evolution:

- 1 - Darumaka
- 2 - Darmanitan Minimum 35

#### Size Information

Height : 4' 3" / 1.3m (Medium)  
 Weight : 204.8 lbs. / 92.9kg (4)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Field

Diet : Omnivore  
 Habitat : Cave, Desert, Mountain

#### Capability List

Overland 7, Swim 3, Jump 1/2, Power 8, Intelligence 4, Heater, Firestarter, Egg Warmer

#### Skill List

Athl 5d6+2, Acro 3d6+1, Combat 4d6, Stealth 3d6+2, Percep 3d6, Focus 4d6+1

#### Move List

##### Level Up Move List

- 3 Rollout - Rock
- 6 Incinerate - Fire
- 9 Rage - Normal
- 11 Fire Fang - Fire
- 14 Headbutt - Normal
- 17 Swagger - Normal
- 19 Facade - Normal
- 22 Fire Punch - Fire
- 25 Work Up - Normal
- 27 Thrash - Normal
- 30 Belly Drum - Normal
- 33 Flare Blitz - Fire
- 35 Hammer Arm - Fighting
- 39 Taunt - Dark
- 47 Superpower - Fighting
- 54 Overheat - Fire

#### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 23 Smack Down, 26 Earthquake, 27 Return, 28 Dig, 29 Psychic, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 41 Torment, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 46 Thief, 48 Round, 50 Overheat, 52 Focus Blast, 56 Fling, 59 Incinerate, 61 Will-O-Wisp, 66 Payback, 68 Giga Impact, 71 Stone Edge, 74 Gyro Ball, 78 Bulldoze, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Endeavor, fire Punch, Heat Wave, Sleep Talk, Snore, Superpower, Uproar, Work Up, Zen Headbutt

### 375. DARMANITAN Zen Mode

#### Base Stats:

Hit Points:	11
Attack:	3
Defense:	11
Special Attack:	14
Special Defense:	11
Speed:	6

Type : Fire / Psychic

#### Capability List

Overland 4, Surface 2, Jump 1, Power 2, Intelligence 6, Telekinetic, Telepath, Firestarter

375. CLAMPERL



Base Stats:

Hit Points:	4
Attack:	6
Defense:	9
Special Attack:	7
Special Defense:	6
Speed:	3

Basic Information

Type: Water  
 Basic Ability 1: Shell Armor  
 Adv Ability 1: Water Veil  
 Adv Ability 2: Sturdy  
 High Ability: Rattled

Evolution:

1 - Clamperl  
 2 - Huntail Holding Deepseatooth Minimum 20  
 2 - Gorebyss Holding Deepseascale Minimum 20

Size Information

Height : 1' 4" / 0.4m (Small)  
 Weight : 115.7 lbs. / 52.5kg (4)

Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Water 1  
 Average Hatch Rate: 10 Days

Diet : Herbivore  
 Habitat : Ocean



Capability List

Overland 1, Swim 4, Jump 2/1, Power 2, Intelligence 3, Gilled, Underdog, Pearl Creation

Skill List

Athl 1d6, Acro 1d6, Combat 1d6, Stealth 3d6, Percep 2d6, Focus 3d6

Move List

Level Up Move List

1 Clamp - Water  
 1 Iron Defense - Steel  
 1 Water Gun - Water  
 1 Whirlpool - Water  
 51 Shell Smash - Normal

TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 87 Swagger, 88 Sleep Talk, 90 Substitute

Egg Move List

Aqua Ring, Barrier, Body Slam, Brine, Confuse Ray, Endure, Mud Sport, Muddy Water, Refresh, Supersonic, Water Pulse

Tutor Move List

Dive, Double-Edge, Icy Wind, Iron Defense, Sleep Talk, Snore

## 376. HUNTAIL



### Base Stats:

Hit Points:	6
Attack:	10
Defense:	11
Special Attack:	9
Special Defense:	8
Speed:	5

### Basic Information

Type : Water  
Basic Ability 1: Gulp  
Adv Ability 1: Water Veil  
Adv Ability 2: Swift Swim  
High Ability: Strong Jaw

### Evolution:

1 - Clamperl  
2 - Huntail Holding Deepseatooth Minimum 20

### Size Information

Height : 5' 7" / 1.7m (Medium)  
Weight : 59.5 lbs. / 27kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 1

Diet : Carnivore  
Habitat : Ocean

### Capability List

Overland 2, Swim 6, Jump 2/2, Power 3, Intelligence 4, Gilled

### Skill List

Athl 3d6+1, Acro 2d6+1, Combat 3d6, Stealth 3d6, Percep 2d6, Focus 3d6

### Move List

#### Level Up Move List

6 Bite - Dark  
10 Screech - Normal  
15 Water Pulse - Water  
19 Scary Face - Normal  
24 Ice Fang - Ice  
28 Brine - Water  
33 Baton Pass - Normal  
37 Dive - Water  
42 Crunch - Dark  
46 Aqua Tail - Water  
50 Hydro Pump - Water

#### TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 68 Giga Impact, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Tutor Move List

Aqua Tail, Bind, Body Slam, Bounce, Dive, Double-Edge, Icy Wind, Mud-Slap, Snatch, Sleep Talk, Snatch, Snore, Sucker Punch, Super Fang, Swift

### 377. GOREBYSS



#### Base Stats:

Hit Points:	6
Attack:	8
Defense:	11
Special Attack:	11
Special Defense:	8
Speed:	5

#### Basic Information

Type : Water  
 Basic Ability 1: Gulp  
 Adv Ability 1: Water Veil  
 Adv Ability 2: Swift Swim  
 High Ability: Sniper

#### Evolution:

- 1 - Clamperl
- 2 - Gorebyss Holding Deepseascale Minimum 20

#### Size Information

Height : 5' 11" / 1.8m (Medium)  
 Weight : 49.8 lbs. / 22.6kg (2)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Water 1

Diet : Herbivore  
 Habitat : Ocean

#### Capability List

Overland 2, Swim 6, Jump 2/2, Power 3, Intelligence 4, Gilled

#### Skill List

Athl 2d6+1, Acro 3d6+1, Combat 2d6, Stealth 2d6, Percep 3d6, Focus 3d6

#### Move List

##### Level Up Move List

- 6 Confusion - Psychic
- 10 Agility - Psychic
- 15 Water Pulse - Water
- 19 Amnesia - Psychic
- 24 Aqua Ring - Water
- 28 Captivate - Normal
- 33 Baton Pass - Normal
- 37 Dive - Water
- 42 Psychic - Psychic
- 46 Aqua Tail - Water
- 50 Hydro Pump - Water

##### TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 68 Giga Impact, 77 Psych Up, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute

##### Tutor Move List

Aqua Tail, Bind, Body Slam, Bounce, Brine, Dive, Double-Edge, Icy Wind, Mud-Slap, Signal Beam, Sleep Talk, Snore, Swift

## 378. SLOWPOKE



### Base Stats:

Hit Points:	9
Attack:	7
Defense:	7
Special Attack:	4
Special Defense:	4
Speed:	2

### Basic Information

Type : Water / Psychic

Basic Ability 1: Oblivious

Basic Ability 2: Own Tempo

Adv Ability 1: Delayed Reaction

High Ability: Regenerator

### Evolution:

1 - Slowpoke

2 - Slowbro Minimum 35

2 - Slowking Holding King's Rock Minimum 35

### Size Information

Height : 3' 11" / 1.2m (Medium)

Weight : 79.4 lbs. / 36kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Monster / Water 1

Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Beach, Freshwater



### Capability List

Overland 1, Swim 2, Jump 1/1, Power 2, Intelligence 2, Underdog

### Skill List

Athl 2d6, Acro 1d6, Combat 1d6, Stealth 1d6, Percep 1d6, Focus 4d6

### Move List

#### Level Up Move List

- 1 Curse - Ghost
- 1 Tackle - Normal
- 1 Yawn - Normal
- 5 Growl - Normal
- 9 Water Gun - Water
- 14 Confusion - Psychic
- 19 Disable - Normal
- 23 Headbutt - Normal
- 28 Water Pulse - Water
- 32 Zen Headbutt - Psychic
- 36 Slack Off - Normal
- 41 Amnesia - Psychic
- 45 Psychic - Psychic
- 49 Rain Dance - Water
- 54 Psych Up - Normal
- 58 Heal Pulse - Psychic

### TM/HM Move List

A3 Surf, A4 Strength, A6 Dive, 03 Psyshock, 04 Calm Mind, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 29 Psychic, 30 Shadow Ball, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 55 Scald, 59 Incinerate, 70 Flash, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room

### Egg Move List

Belch, Belly Drum, Block, Future Sight, Me First, Mud Sport, Safeguard, Sleep Talk, Snore, Stomp, Wonder Room, Zen Headbutt

### Tutor Move List

After You, Aqua Tail, Block, Body Slam, Brine, Dive, Double-Edge, Ice Punch, Icy Wind, Iron Tail, Magic Coat, Mud-Slap, Recycle, Role Play, Signal Beam, Skill Swap, Sleep Talk, Snore, Swift, Telekinesis, Trick, Wonder Room, Zen Headbutt

### 379. SLOWBRO



#### Base Stats:

Hit Points:	10
Attack:	8
Defense:	11
Special Attack:	10
Special Defense:	8
Speed:	3

#### Basic Information

Type : Water / Psychic  
 Basic Ability 1: Oblivious  
 Basic Ability 2: Own Tempo  
 Adv Ability 1: Delayed Reaction  
 High Ability: Regenerator

#### Evolution:

- 1 - Slowpoke
- 2 - Slowbro Minimum 35

#### Size Information

Height : 5' 3" / 1.6m (Medium)  
 Weight : 173.1 lbs. / 78.5kg (4)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Monster / Water 1

Diet : Herbivore

Habitat : Beach, Freshwater

#### Capability List

Overland 3, Swim 4, Jump 1/1, Power 7, Intelligence

#### Skill List

Athl 4d6+1, Acro 1d6+1, Combat 3d6, Stealth 1d6,  
 Percep 1d6, Focus 5d6+2

#### Move List

##### Level Up Move List

- 5 Growl - Normal
- 9 Water Gun - Water
- 14 Confusion - Psychic
- 19 Disable - Normal
- 23 Headbutt - Normal
- 28 Water Pulse - Water
- 32 Zen Headbutt - Psychic
- 36 Slack Off - Normal
- 37 Withdraw - Water
- 43 Amnesia - Psychic
- 49 Psychic - Psychic
- 55 Rain Dance - Water
- 62 Psych Up - Normal
- 68 Heal Pulse - Psychic

##### TM/HM Move List

A3 Surf, A4 Strength, A6 Dive, 03 Psyshock,  
 04 Calm Mind, 06 Toxic, 07 Hail, 10 Hidden Power,  
 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper  
 Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20  
 Safeguard, 21 Frustration, 26 Earthquake, 27 Return,  
 28 Dig, 29 Psychic, 30 Shadow Ball, 31 Brick Break,  
 32 Double Team, 35 Flamethrower, 38 Fire Blast, 40  
 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round,  
 49 Echoed Voice, 52 Focus Blast, 55 Scald, 56 Fling,  
 59 Incinerate, 68 Giga Impact, 70 Flash, 73 Thunder  
 Wave, 77 Psych Up, 78 Bulldoze, 85 Dream Eater, 86  
 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute,  
 92 Trick Room, 94 Rock Smash

##### Tutor Move List

After You, Aqua Tail, Avalanche, Block, Body  
 Slam, Brine, Counter, Dive, Double-Edge, Drain  
 Punch, Dynamic Punch, Focus Punch, Foul Play,  
 Fury Cutter, Heal Pulse (N), Ice Punch, Icy Wind,  
 Iron Defense, Iron Tail, Magic Coat, Mega Kick,  
 Mega Punch, Mud-Slap, Recycle, Role Play, Seismic  
 Toss, Signal Beam, Skill Swap, Snore, Swift, Telekine-  
 sis, Trick, Wonder Room, Zen Headbutt



### 380. SLOWKING



#### Base Stats:

Hit Points:	10
Attack:	8
Defense:	8
Special Attack:	10
Special Defense:	11
Speed:	3

#### Basic Information

Type : Water / Psychic  
 Basic Ability 1: Oblivious  
 Basic Ability 2: Own Tempo  
 Adv Ability 1: Telepathy  
 High Ability: Regenerator

#### Evolution:

- 1 - Slowpoke
- 2 - Slowking Holding King's Rock Minimum 35

#### Size Information

Height : 6' 7" / 2m (Medium)  
 Weight : 175.3 lbs. / 79.5kg (4)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Monster / Water 1

Diet : Herbivore  
 Habitat : Beach, Freshwater

#### Capability List

Overland 4, Swim 3, Jump 1/1, Power 5, Intelligence 7, Aura, Pack Mon, Telepath

#### Skill List

Athl 3d6, Acro 2d6, Combat 3d6, Stealth 2d6, Percep 5d6+2, Focus 4d6

#### Move List

##### Level Up Move List

- 5 Growl - Normal
- 9 Water Gun - Water
- 14 Confusion - Psychic
- 19 Disable - Normal
- 23 Headbutt - Normal
- 28 Water Pulse - Water
- 32 Zen Headbutt - Psychic
- 36 Nasty Plot - Dark
- 41 Swagger - Normal
- 45 Psychic - Psychic
- 49 Trump Card - Normal
- 54 Psych Up - Normal
- 54 Heal Pulse - Psychic

##### TM/HM Move List

A3 Surf, A4 Strength, A6 Dive, 03 Psyshock, 04 Calm Mind, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 52 Focus Blast, 55 Scald, 56 Fling, 59 Incinerate, 60 Quash, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, 82 Dragon Tail, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 94 Rock Smash, 98 Power-Up Punch

##### Tutor Move List

After You, Aqua Tail, Avalanche, Block, Body Slam, Brine, Counter, Dive, Double-Edge, Drain Punch, Dynamic Punch, Focus Punch, Foul Play, Fury Cutter, Heal Pulse (N), Hidden Power(N), Ice Punch, Icy Wind, Iron Defense, Iron Tail, Magic Coat, Mega Kick, Mega Punch, Mud-Slap, Power Gem(N), Recycle, Role Play, Seismic Toss, Signal Beam, Skill Swap, Sleep Talk, Snore, Swift, Telekinesis, Trick, Wonder Room, Zen Headbutt

### 381. GOLDEEN



#### Base Stats:

Hit Points: 5  
 Attack: 7  
 Defense: 6  
 Special Attack: 4  
 Special Defense: 5  
 Speed: 6

#### Basic Information

Type : Water  
 Basic Ability 1: Lightning Rod  
 Basic Ability 2: Water Veil  
 Adv Ability 1: Gulp  
 Adv Ability 2: Swift Swim  
 High Ability: Refreshing Veil

#### Evolution:

1 - Goldeen  
 2 - Seaking Minimum 30

#### Size Information

Height : 2' 0" / 0.6m (Small)  
 Weight : 33.1 lbs. / 15kg (2)



#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Water 2  
 Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Freshwater

#### Capability List

Overland 1, Swim 5, Jump 3/2, Power 1, Intelligence 4, Gilled, Underdog

#### Skill List

Athl 2d6, Acro 3d6+1, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 2d6

#### Move List

##### Level Up Move List

1 Peck - Flying  
 1 Tail Whip - Normal  
 1 Water Sport - Water  
 7 Supersonic - Normal  
 11 Horn Attack - Normal  
 17 Water Pulse - Water  
 21 Flail - Normal  
 27 Aqua Ring - Water  
 31 Fury Attack - Normal  
 37 Waterfall - Water  
 41 Horn Drill - Normal  
 47 Agility - Psychic  
 51 Soak - Water  
 57 Megahorn - Bug

##### TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute

##### Egg Move List

Aqua Tail, Body Slam, Haze, Hydro Pump, Mud Shot, Mud Sport, Mud-Slap, Psybeam, Signal Beam, Skull Bash, Sleep Talk

##### Tutor Move List

Aqua Tail, Bounce, Dive, Double-Edge, Drill Run, Fury Cutter, Icy Wind, Knock Off, Mud-Slap, Signal Beam, Sleep Talk, Snore, Swift

### 382. SEAKING



#### Base Stats:

Hit Points:	8
Attack:	9
Defense:	7
Special Attack:	7
Special Defense:	8
Speed:	7

#### Basic Information

Type : Water  
 Basic Ability 1: Lightning Rod  
 Basic Ability 2: Water Veil  
 Adv Ability 1: Gulp  
 Adv Ability 2: Swift Swim  
 High Ability: Refreshing Veil

#### Evolution:

- 1 - Goldeen
- 2 - Seaking Minimum 30

#### Size Information

Height : 4' 3" / 1.3m (Medium)  
 Weight : 86 lbs. / 39kg (3)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Water 2

Diet : Herbivore  
 Habitat : Freshwater

#### Capability List

Overland 1, Swim 6, Jump 3/3, Power 3, Intelligence 4, Gilled

#### Skill List

Athl 4d6, Acro 3d6+1, Combat 3d6+1, Stealth 2d6, Percep 2d6, Focus 3d6

#### Move List

##### Level Up Move List

- 7 Supersonic - Normal
- 11 Horn Attack - Normal
- 17 Water Pulse - Water
- 21 Flail - Normal
- 27 Aqua Ring - Water
- 31 Fury Attack - Normal
- 40 Waterfall - Water
- 47 Horn Drill - Normal
- 56 Agility - Psychic
- 63 Soak - Water
- 72 Megahorn - Bug

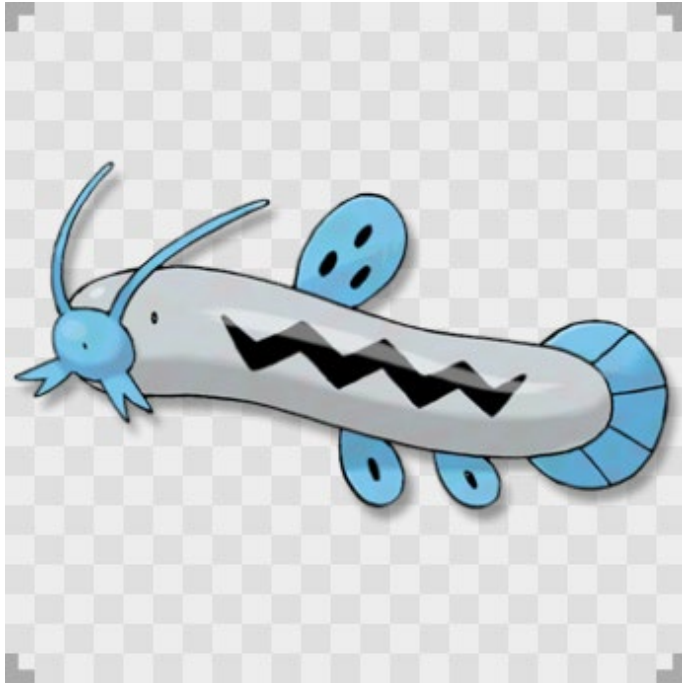
##### TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 68 Giga Impact, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute

##### Tutor Move List

Aqua Tail, Bounce, Dive, Double-Edge, Drill Run, Fury Cutter, Icy Wind, Knock Off, Megahorn (N), Mud-Slap, Poison Jab(N), Signal Beam, Sleep Talk, Snore, Swift

### 383. BARBOACH



#### Base Stats:

Hit Points:	5
Attack:	5
Defense:	4
Special Attack:	5
Special Defense:	4
Speed:	6

#### Basic Information

Type : Water / Ground  
 Basic Ability 1: Oblivious  
 Basic Ability 2: Anticipation  
 Adv Ability 1: Gulp  
 Adv Ability 2: Mud Dweller  
 High Ability: Hydration

#### Evolution:

- 1 - Barboach
- 2 - Whiscash Minimum 30

#### Size Information

Height : 1' 4" / 0.4m (Small)  
 Weight : 4.2 lbs. / 1.9kg (1)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Water 2  
 Average Hatch Rate: 10 Days



Diet : Herbivore

Habitat : Freshwater, Marsh

#### Capability List

Overland 2, Burrow 2, Swim 4, Jump 2/2, Power 1,

Intelligence 3, Gilled, Underdog

#### Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 3d6+2, Percep 2d6+1, Focus 2d6

#### Move List

##### Level Up Move List

- 1 Mud-Slap - Ground
- 6 Mud Sport - Ground
- 6 Water Sport - Water
- 10 Water Gun - Water
- 14 Mud Bomb - Ground
- 18 Amnesia - Psychic
- 22 Water Pulse - Water
- 26 Magnitude - Ground
- 31 Rest - Psychic
- 31 Snore - Normal
- 35 Aqua Tail - Water
- 39 Earthquake - Ground
- 43 Future Sight - Psychic
- 47 Fissure - Ground

##### TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 78 Bulldoze, 87 Swagger, 88 Sleep Talk, 90 Substitute

##### Egg Move List

Dragon Dance, Earth Power, Flail, Hydro Pump, Mud Shot, Muddy Water, Spark, Take Down, Thrash, Whirlpool

##### Tutor Move List

Aqua Tail, Bounce, Dive, Double-Edge, Earth Power, Icy Wind, Mud-Slap, Sleep Talk, Snore

## 384. WHISCASH



### Base Stats:

Hit Points:	11
Attack:	8
Defense:	7
Special Attack:	8
Special Defense:	7
Speed:	6

### Basic Information

Type : Water / Ground  
Basic Ability 1: Oblivious  
Basic Ability 2: Anticipation  
Adv Ability 1: Gulp  
Adv Ability 2: Mud Dweller  
High Ability: Hydration

### Evolution:

- 1 - Barboach
- 2 - Whiscash Minimum 30

### Size Information

Height : 2' 11" / 0.9m (Medium)  
Weight : 52 lbs. / 23.6kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 2

Diet : Herbivore

Habitat : Freshwater, Marsh

### Capability List

Overland 3, Burrow 2, Swim 5, Jump 3/3, Power 3,  
Intelligence 4, Tremorsense, Gilled

### Skill List

Athl 4d6, Acro 2d6, Combat 2d6, Stealth 3d6, Percep  
3d6, Focus 3d6

### Move List

#### Level Up Move List

- 6 Mud Sport - Ground
- 6 Water Sport - Water
- 10 Water Gun - Water
- 14 Mud Bomb - Ground
- 18 Amnesia - Psychic
- 22 Water Pulse - Water
- 26 Magnitude - Ground
- 33 Rest - Psychic
- 33 Snore - Normal
- 39 Aqua Tail - Water
- 45 Earthquake - Ground
- 51 Future Sight - Psychic
- 57 Fissure - Ground

#### TM/HM Move List

A3 Surf, A4 Strength, A5 Waterfall, A6 Dive,  
06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14  
Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance,  
21 Frustration, 26 Earthquake, 27 Return, 32 Double  
Team, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44  
Rest, 45 Attract, 48 Round, 55 Scald, 68 Giga Impact,  
71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 87 Swag-  
ger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Aqua Tail, Bounce, Dive, Double-Edge,  
Earth Power, Icy Wind, Mud-Slap, Sleep Talk, Snore,  
Tickle(N), Zen Headbutt(N)

### 385. FINNEON



#### Base Stats:

Hit Points:	5
Attack:	5
Defense:	6
Special Attack:	5
Special Defense:	6
Speed:	7

#### Basic Information

Type : Water  
 Basic Ability 1: Swift Swim  
 Basic Ability 2: Storm Drain  
 Adv Ability 1: Gulp  
 Adv Ability 2: Illuminate  
 High Ability: Water Veil

#### Evolution:

- 1 - Finneon
- 2 - Lumineon Minimum 30

#### Size Information

Height : 1' 4" / 0.4m (Small)  
 Weight : 15.4 lbs. / 7kg (1)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Water 2  
 Average Hatch Rate: 10 Days

Diet : Herbivore  
 Habitat : Ocean



#### Capability List

Overland 1, Swim 5, Jump 2/4, Power 1, Intelligence 3, Gilled, Underdog

#### Skill List

Athl 1d6+2, Acro 3d6, Combat 2d6, Stealth 2d6+2, Percep 2d6, Focus 2d6

#### Move List

##### Level Up Move List

- 1 Pound - Normal
- 6 Water Gun - Water
- 10 Attract - Normal
- 13 Rain Dance - Water
- 17 Gust - Flying
- 22 Water Pulse - Water
- 26 Captivate - Normal
- 29 Safeguard - Normal
- 33 Aqua Ring - Water
- 38 Whirlpool - Water
- 42 U-Turn - Bug
- 45 Bounce - Flying
- 49 Silver Wind - Bug
- 54 Soak - Water

##### TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 66 Payback, 70 Flash, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 96 Nature Power

##### Egg Move List

Agility, Aqua Tail, Aurora Beam, Brine, Charm, Flail, Psybeam, Signal Beam, Splash, Sweet Kiss, Tickle

##### Tutor Move List

Air Cutter, Aqua Tail, Bounce, Defog, Dive, Icy Wind, Ominous Wind, Signal Beam, Sleep Talk, Snore, Swift, Twister, Tailwind

### 386. LUMINEON



#### Base Stats:

Hit Points: 7  
 Attack: 7  
 Defense: 8  
 Special Attack: 7  
 Special Defense: 9  
 Speed: 9

#### Basic Information

Type : Water  
 Basic Ability 1: Swift Swim  
 Basic Ability 2: Storm Drain  
 Adv Ability 1: Gulp  
 Adv Ability 2: Illuminate  
 High Ability: Water Veil

#### Evolution:

1 - Finneon  
 2 - Lumineon Minimum 30

#### Size Information

Height : 3' 11" / 1.2m (Medium)  
 Weight : 52.9 lbs. / 24kg (2)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Water 2

Diet : Herbivore  
 Habitat : Ocean

#### Capability List

Overland 3, Swim 7, Jump 2/4, Power 2, Intelligence 4, Gilled

#### Skill List

Athl 2d6, Acro 4d6, Combat 2d6, Stealth 3d6, Percep 3d6, Focus 3d6

#### Move List

##### Level Up Move List

6 Water Gun - Water  
 10 Attract - Normal  
 13 Rain Dance - Water  
 17 Gust - Flying  
 22 Water Pulse - Water  
 26 Captivate - Normal  
 29 Safeguard - Normal  
 35 Aqua Ring - Water  
 42 Whirlpool - Water  
 48 U-Turn - Bug  
 53 Bounce - Flying  
 59 Silver Wind - Bug  
 66 Soak - Water

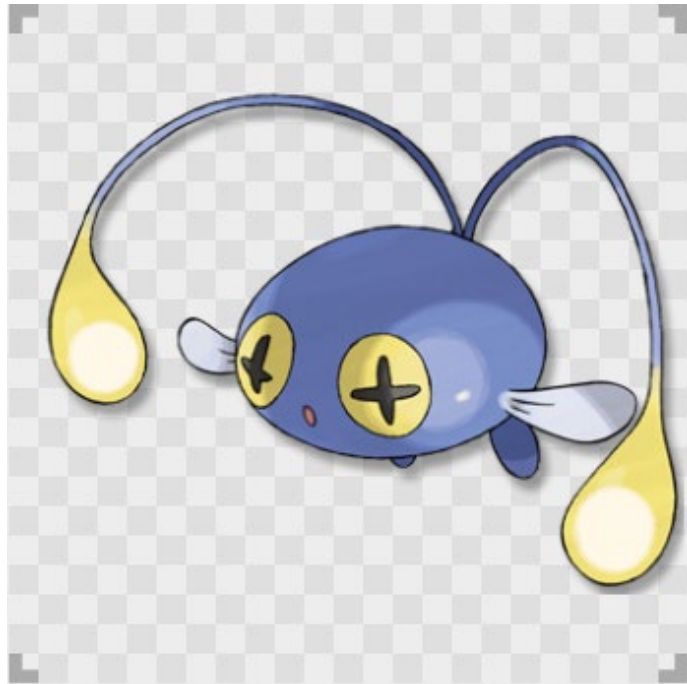
##### TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 45 Attract, 48 Round, 55 Scald, 66 Payback, 68 Giga Impact, 70 Flash, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute

##### Tutor Move List

Air Cutter, Aqua Tail, Bounce, Brine, Defog, Dive, Gust (N), Icy Wind, Ominous Wind, Signal Beam, Sleep Talk, Snore, Soak (N), Swift, Tailwind, Twister

### 387. CHINCHOU



#### Base Stats:

Hit Points:	8
Attack:	4
Defense:	4
Special Attack:	6
Special Defense:	6
Speed:	7

#### Basic Information

Type : Water / Electric  
 Basic Ability 1: Volt Absorb  
 Basic Ability 2: Illuminate  
 Adv Ability 1: Gulp  
 Adv Ability 2: Water Absorb  
 High Ability: Water Veil

#### Evolution:

- 1 - Chinchou
- 2 - Lanturn Minimum 25

#### Size Information

Height : 1' 8" / 0.5m (Small)  
 Weight : 26.5 lbs. / 12kg (2)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Water 2  
 Average Hatch Rate: 10 Days

Diet : Herbivore  
 Habitat : Ocean



#### Capability List

Overland 3, Swim 5, Jump 2/1, Power 1, Intelligence 3, Gilled, Glow, Underdog

#### Skill List

Athl 1d6, Acro 2d6, Combat 2d6, Stealth 1d6-1, Percep 3d6, Focus 2d6

#### Move List

##### Level Up Move List

- 1 Bubble - Water
- 1 Supersonic - Normal
- 6 Thunder Wave - Electric
- 9 Flail - Normal
- 12 Confuse Ray - Ghost
- 17 Water Gun - Water
- 20 Spark - Electric
- 23 Take Down - Normal
- 28 Electro Ball - Electric
- 31 Bubble Beam - Water
- 34 Signal Beam - Bug
- 39 Discharge - Electric
- 42 Aqua Ring - Water
- 45 Hydro Pump - Water
- 47 Ion Deluge - Electric
- 50 Charge - Electric

##### TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 57 Charge Beam, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 99 Dazzling Gleam, 100 Confide

##### Egg Move List

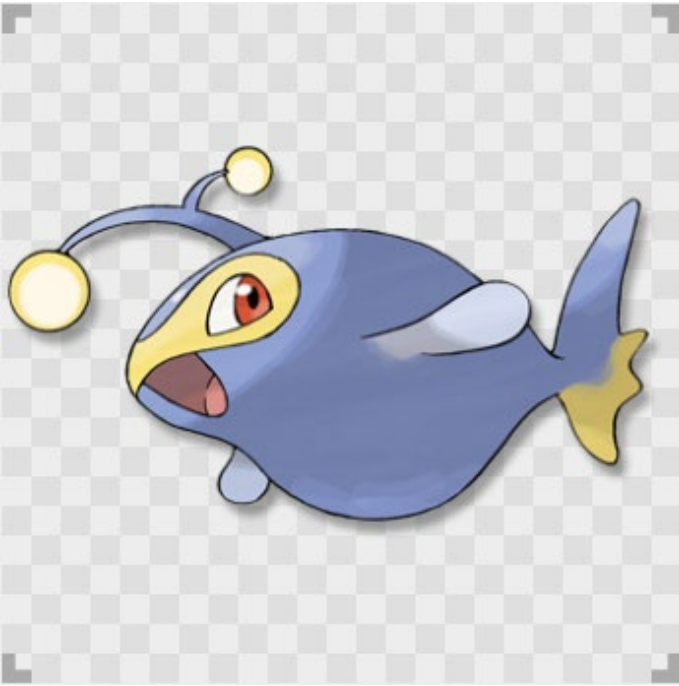
Agility, Amnesia, Brine, Flail, Mist, Psybeam, Screech, Shock Wave, Soak, Water Pulse, Whirlpool

##### Tutor Move List

Bounce, Dive, Double-Edge, Heal Bell, Icy Wind, Signal Beam, Sleep Talk, Snore, Sucker Punch



### 388. LANTURN



#### Base Stats:

Hit Points: 13  
 Attack: 6  
 Defense: 6  
 Special Attack: 8  
 Special Defense: 8  
 Speed: 7

#### Basic Information

Type : Water / Electric  
 Basic Ability 1: Volt Absorb  
 Basic Ability 2: Illuminate  
 Adv Ability 1: Gulp  
 Adv Ability 2: Water Absorb  
 High Ability: Water Veil

#### Evolution:

1 - Chinchou  
 2 - Lanturn Minimum 25

#### Size Information

Height : 3' 11" / 1.2m (Medium)  
 Weight : 49.6 lbs. / 22.5kg (2)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Water 2

Diet : Herbivore  
 Habitat : Ocean

#### Capability List

Overland 2, Swim 7, Jump 3/2, Power 2, Intelligence 4, Gilled, Glow

#### Skill List

Athl 3d6, Acro 2d6+2, Combat 2d6, Stealth 1d6-2, Percep 4d6, Focus 3d6

#### Move List

##### Level Up Move List

6 Thunder Wave - Electric  
 9 Flail - Normal  
 12 Water Gun - Water  
 17 Confuse Ray - Ghost  
 20 Spark - Electric  
 23 Take Down - Normal  
 27 Spit Up - Normal  
 27 Stockpile - Normal  
 27 Swallow - Normal  
 30 Electro Ball - Electric  
 35 Bubble Beam - Water  
 40 Signal Beam - Bug  
 47 Discharge - Electric  
 52 Aqua Ring - Water  
 57 Hydro Pump - Water  
 60 Ion Deluge - Electric  
 64 Charge - Electric

##### TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 57 Charge Beam, 68 Giga Impact, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 99 Dazzling Gleam, 100 Confide

##### Tutor Move List

Aqua Tail, Bounce, Brine, Dive, Double-Edge, Eerie Impulse (N), Heal Bell, Icy Wind, Shock Wave, Signal Beam, Snore, Sucker Punch, Water Pulse

### 389. CARVANHA



#### Base Stats:

Hit Points:	5
Attack:	9
Defense:	2
Special Attack:	7
Special Defense:	2
Speed:	7

#### Basic Information

Type : Water / Dark  
 Basic Ability 1: Rough Skin  
 Basic Ability 2: Strong Jaw  
 Adv Ability 1: Cruelty  
 Adv Ability 2: Twisted Power  
 High Ability: Speed Boost

#### Evolution:

- 1 - Carvanha
- 2 - Sharpedo Minimum 30

#### Size Information

Height : 2' 7" / 0.8m (Small)  
 Weight : 45.9 lbs. / 20.8kg (2)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Water 2  
 Average Hatch Rate: 10 Days

Diet : Carnivore

Habitat : Freshwater, Ocean



#### Capability List

Overland 1, Swim 6, Jump 2/2, Power 2, Intelligence 3, Darkvision, Gilled, Underdog

#### Skill List

Athl 3d6, Acro 3d6, Combat 3d6, Stealth 3d6, Percep 2d6, Focus 2d6

#### Move List

##### Level Up Move List

- 1 Bite - Dark
- 1 Leer - Normal
- 6 Rage - Normal
- 8 Focus Energy - Normal
- 11 Scary Face - Normal
- 16 Ice Fang - Ice
- 18 Screech - Normal
- 21 Swagger - Normal
- 26 Assurance - Dark
- 28 Crunch - Dark
- 31 Aqua Jet - Water
- 36 Agility - Psychic
- 38 Take Down - Normal

##### TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 55 Scald, 66 Payback, 67 Retaliate, 87 Swagger, 88 Sleep Talk, 90 Substitute, 95 Snarl, 97 Dark Pulse

##### Egg Move List

Ancient Power, Brine, Destiny Bond, Double-Edge, Hydro Pump, Swift, Thrash

##### Tutor Move List

Ancient Power, Bounce, Dark Pulse, Dive, Fury Cutter, Icy Wind, Mud-Slap, Sleep Talk, Snore, Spite, Super Fang, Swift, Uproar, Water Pulse, Whirlpool, Zen Headbutt

### 390. SHARPEDO



#### Base Stats:

Hit Points: 7  
 Attack: 12  
 Defense: 4  
 Special Attack: 10  
 Special Defense: 4  
 Speed: 10

#### Basic Information

Type : Water / Dark  
 Basic Ability 1: Rough Skin  
 Basic Ability 2: Strong Jaw  
 Adv Ability 1: Cruelty  
 Adv Ability 2: Twisted Power  
 High Ability: Speed Boost

#### Evolution:

1 - Carvanha  
 2 - Sharpedo Minimum 30

#### Size Information

Height : 5' 11" / 1.8m (Medium)  
 Weight : 195.8 lbs. / 88.8kg (4)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Water 2

Diet : Carnivore

Habitat : Freshwater, Ocean

#### Capability List

Overland 2, Swim 9, Jump 2/2, Power 5, Intelligence 4, Darkvision, Gilled

#### Skill List

Athl 4d6+2, Acro 3d6+2, Combat 4d6+2, Stealth 3d6, Percep 2d6, Focus 3d6

#### Move List

##### Level Up Move List

6 Rage - Normal  
 8 Focus Energy - Normal  
 11 Scary Face - Normal  
 16 Ice Fang - Ice  
 18 Screech - Normal  
 21 Swagger - Normal  
 26 Assurance - Dark  
 28 Crunch - Dark  
 30 Slash - Normal  
 34 Aqua Jet - Water  
 40 Taunt - Dark  
 45 Agility - Psychic  
 50 Skull Bash - Normal  
 56 Night Slash - Dark

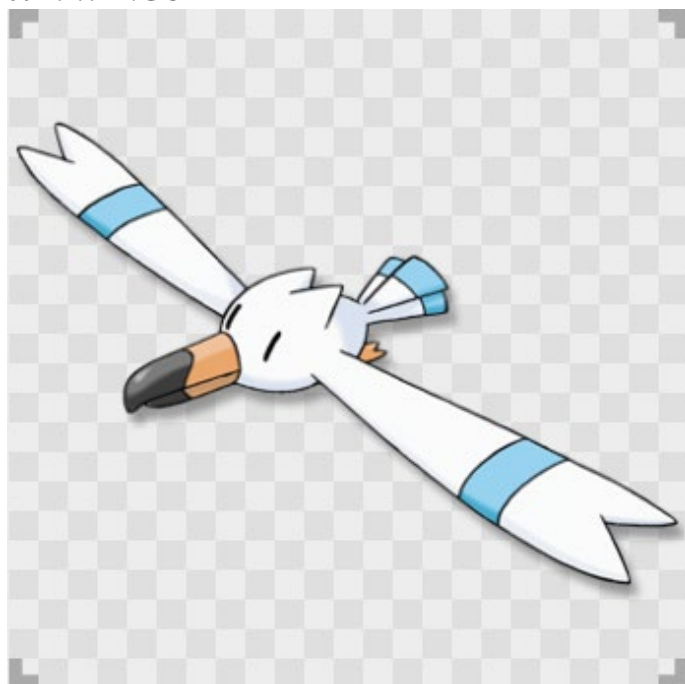
##### TM/HM Move List

A3 Surf, A4 Strength, A5 Waterfall, A6 Dive, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 32 Double Team, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 55 Scald, 66 Payback, 67 Retaliate, 68 Giga Impact, 78 Bulldoze, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 95 Snarl, 97 Dark Pulse

##### Tutor Move List

Ancient Power, Avalanche, Bounce, Brine, Dark Pulse, Dive, Double-Edge, Feint(N), Fury Cutter, Icy Wind, Mud-Slap, Night Slash (N), Sleep Talk, Snore, Spite, Super Fang, Swift, Uproar, Water Pulse, Whirlpool, Zen Headbutt

### 391. WINGULL



#### Base Stats:

Hit Points: 4  
 Attack: 3  
 Defense: 3  
 Special Attack: 6  
 Special Defense: 3  
 Speed: 9

#### Basic Information

Type : Water / Flying  
 Basic Ability 1: Keen Eye  
 Adv Ability 1: Gluttony  
 Adv Ability 2: Rain Dish  
 Adv Ability 3: Lunchbox  
 High Ability: Dodge

#### Evolution:

1 - Wingull  
 2 - Pelipper Minimum 25

#### Size Information

Height : 2' 0" / 0.6m (Small)  
 Weight : 20.9 lbs. / 9.5kg (1)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Water 1 / Flying  
 Average Hatch Rate: 10 Days

Diet : Omnivore

Habitat : Beach



#### Capability List

Overland 3, Swim 4, Sky 4, Jump 2/2, Power 1, Intelligence 3, Underdog

#### Skill List

Athl 1d6, Acro 3d6, Combat 1d6, Stealth 3d6, Percep 3d6, Focus 2d6

#### Move List

##### Level Up Move List

1 Growl - Normal  
 1 Water Gun - Water  
 6 Supersonic - Normal  
 9 Wing Attack - Flying  
 14 Mist - Ice  
 17 Water Pulse - Water  
 22 Quick Attack - Normal  
 26 Roost - Flying  
 30 Pursuit - Dark  
 33 Air Cutter - Flying  
 38 Agility - Psychic  
 42 Aerial Ace - Flying  
 46 Air Slash - Flying  
 49 Hurricane - Flying

##### TM/HM Move List

A2 Fly, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 51 Steel Wing, 55 Scald, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute

##### Egg Move List

Agility, Aqua Ring, Brine, Gust, Knock Off, Mist, Roost, Soak, Twister, Water Sport, Wide Guard

##### Tutor Move List

Air Cutter, Dark Pulse, Defog, Double-Edge, Icy Wind, Iron Tail, Knock Off, Mud-Slap, Ominous Wind, Pluck, Roost, Shock Wave, Sky Attack, Sleep Talk, Snatch, Snore, Steel Wing, Swift, Tailwind, Twister, Uproar

### 392. PELIPPER



#### Base Stats:

Hit Points: 6  
 Attack: 5  
 Defense: 10  
 Special Attack: 9  
 Special Defense: 7  
 Speed: 7

#### Basic Information

Type : Water / Flying  
 Basic Ability 1: Keen Eye  
 Adv Ability 1: Gluttony  
 Adv Ability 2: Rain Dish  
 Adv Ability 3: Lunchbox  
 High Ability: Big Swallow

#### Evolution:

1 - Wingull  
 2 - Pelipper Minimum 25

#### Size Information

Height : 3' 11" / 1.2m (Medium)  
 Weight : 61.7 lbs. / 28kg (3)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Water 1 / Flying

Diet : Omnivore  
 Habitat : Beach

#### Capability List

Overland 5, Swim 5, Sky 6, Jump 2/2, Power 3, Intelligence 4

#### Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 2d6, Percep 3d6, Focus 3d6

#### Move List

##### Level Up Move List

6 Supersonic - Normal  
 9 Wing Attack - Flying  
 14 Mist - Ice  
 17 Water Pulse - Water  
 22 Payback - Dark  
 25 Protect - Normal  
 28 Roost - Flying  
 34 Brine - Water  
 39 Stockpile - Normal  
 39 Swallow - Normal  
 39 Spit Up - Normal  
 46 Fling - Dark  
 52 Tailwind - Flying  
 58 Hydro Pump - Water  
 63 Hurricane - Flying

#### TM/HM Move List

A2 A3 Surf, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 51 Steel Wing, 55 Scald, 56 Fling, 58 Sky Drop, 66 Payback, 68 Giga Impact, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute

#### Tutor Move List

Air Cutter, Brine, Defog, Double-Edge, Gunk Shot, Hydro Pump (N), Icy Wind, Knock Off, Mud-Slap, Ominous Wind, Pluck, Roost, Seed Bomb, Shock Wave, Sky Attack, Sleep Talk, Snore, Soak(N), Steel Wing, Swift, Tailwind, Twister, Uproar, Water Sport(N)

### 393. DUCKLETT



#### Base Stats:

Hit Points:	6
Attack:	4
Defense:	5
Special Attack:	4
Special Defense:	5
Speed:	6

#### Basic Information

Type : Water / Flying

Basic Ability 1: Keen Eye

Basic Ability 2: Big Pecks

Adv Ability 1: Adaptability

Adv Ability 2: Hydration

High Ability: Serene Grace

Evolution:

1 - Ducklett

2 - Swanna Minimum 35

#### Size Information

Height : 1' 8" / 0.5m (Small)

Weight : 12.1 lbs. / 5.5kg (1)



#### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Water 1 / Flying

Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Freshwater, Marsh

#### Capability List

Overland 3, Swim 4, Sky 4, Jump 2/3, Power 1, Intelligence 3, Fountain, Underdog

#### Skill List

Athl 1d6, Acro 3d6, Combat 1d6, Stealth 3d6, Percep 2d6, Focus 2d6

#### Move List

##### Level Up Move List

- 1 Water Gun - Water
- 3 Water Sport - Water
- 6 Defog - Flying
- 9 Wing Attack - Flying
- 13 Water Pulse - Water
- 15 Aerial Ace - Flying
- 19 Bubble Beam - Water
- 21 Feather Dance - Flying
- 24 Aqua Ring - Water
- 27 Air Slash - Flying
- 30 Roost - Flying
- 34 Rain Dance - Water
- 37 Tailwind - Flying
- 41 Brave Bird - Flying
- 46 Hurricane - Flying

##### TM/HM Move List

A2 Fly, A3 Surf, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 51 Steel Wing, 5 Scald, 87 Swagger, 88 Sleep Talk, 90 Substitute

##### Egg Move List

Air Cutter, Brine, Gust, Lucky Chant, Me First, Mirror Move, Mud Sport, Steel Wing

##### Tutor Move List

Endeavor, Icy Wind, Pluck, Roost, Sleep Talk, Snore, Tailwind, Uproar

### 394. SWANNA



#### Base Stats:

Hit Points: 8  
 Attack: 9  
 Defense: 6  
 Special Attack: 9  
 Special Defense: 6  
 Speed: 10

#### Basic Information

Type : Water / Flying  
 Basic Ability 1: Keen Eye  
 Basic Ability 2: Big Pecks  
 Adv Ability 1: Adaptability  
 Adv Ability 2: Hydration  
 High Ability: Serene Grace

#### Evolution:

1 - Ducklett  
 2 - Swanna Minimum 35

#### Size Information

Height : 4' 3" / 1.3m (Medium)  
 Weight : 53.4 lbs. / 24.2kg (2)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Water 1 / Flying

Diet : Herbivore

Habitat : Freshwater, Marsh

#### Capability List

Overland 4, Swim 5, Sky 7, Jump 2/3, Power 2, Intelligence 4, Fountain, Guster

#### Skill List

Athl 2d6, Acro 3d6+2, Combat 2d6, Stealth 3d6, Percep 3d6, Focus 3d6

#### Move List

##### Level Up Move List

3 Water Sport - Water  
 6 Defog - Flying  
 9 Wing Attack - Flying  
 13 Water Pulse - Water  
 15 Aerial Ace - Flying  
 19 Bubble Beam - Water  
 21 Feather Dance - Flying  
 24 Aqua Ring - Water  
 27 Air Slash - Flying  
 30 Roost - Flying  
 34 Rain Dance - Water  
 40 Tailwind - Flying  
 47 Brave Bird - Flying  
 55 Hurricane - Flying

##### TM/HM Move List

A2 Fly, A3 Surf, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 51 Steel Wing, 55 Scald, 68 Giga Impact, 87 Swagger, 88 Sleep Talk, 90 Substitute

##### Tutor Move List

Endeavor, Icy Wind, Pluck, Roost, Sky Attack, Sleep Talk, Snore, Tailwind, Uproar

### 395. TENTACOOOL



#### Base Stats:

Hit Points:	4
Attack:	4
Defense:	4
Special Attack:	5
Special Defense:	10
Speed:	7

#### Basic Information

Type : Water / Poison  
 Basic Ability 1: Clear Body  
 Basic Ability 2: Liquid Ooze  
 Adv Ability 1: Rain Dish  
 Adv Ability 2: Gulp  
 High Ability: Illuminate

#### Evolution:

- 1 - Tentacool
- 2 - Tentacruel Minimum 20

#### Size Information

Height : 2' 11" / 0.9m (Small)  
 Weight : 100.3 lbs. / 45.5kg (3)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Water 3  
 Average Hatch Rate: 10 Days



Diet : Carnivore  
 Habitat : Ocean

#### Capability List

Overland 1, Swim 5, Jump 1/1, Power 2, Intelligence 3, Gilled, Underdog

#### Skill List

Athl 2d6+1, Acro 2d6, Combat 2d6, Stealth 3d6, Percep 2d6, Focus 2d6

#### Move List

##### Level Up Move List

- 1 Poison Sting - Poison
- 5 Supersonic - Normal
- 8 Constrict - Normal
- 12 Acid - Poison
- 15 Toxic Spikes - Poison
- 19 Bubble Beam - Water
- 22 Wrap - Normal
- 26 Acid Spray - Poison
- 29 Barrier - Psychic
- 33 Water Pulse - Water
- 36 Poison Jab - Poison
- 40 Screech - Normal
- 47 Hydro Pump - Water
- 50 Sludge Wave - Poison
- 54 Wring Out - Normal

##### TM/HM Move List

A1 Cut, A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 09 Venoshock, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 55 Scald, 66 Payback, 75 Swords Dance, 83 Infestation, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 99 Dazzling Gleam, 100 Confide

##### Egg Move List

Acupressure, Aqua Ring, Aurora Beam, Bubble, Confuse Ray, Haze, Knock Off, Mirror Coat, Muddy Water, Rapid Spin, Safeguard, Tickle

##### Tutor Move List

Bind, Brine, Dive, Double-Edge, Giga Drain, Icy Wind, Knock Off, Magic Coat, Role Play, Sleep Talk, Snore



### 396. TENTACRUEL



#### Base Stats:

Hit Points: 8  
 Attack: 7  
 Defense: 7  
 Special Attack: 8  
 Special Defense: 12  
 Speed: 10

#### Basic Information

Type : Water / Poison  
 Basic Ability 1: Clear Body  
 Basic Ability 2: Liquid Ooze  
 Adv Ability 1: Rain Dish  
 Adv Ability 2: Gulp  
 High Ability: Illuminate

#### Evolution:

1 - Tentacool  
 2 - Tentacruel Minimum 20

#### Size Information

Height : 5' 3" / 1.6m (Medium)  
 Weight : 121.3 lbs. / 55kg (4)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Water 3

Diet : Carnivore  
 Habitat : Ocean

#### Capability List

Overland 3, Swim 7, Jump 1/1, Power 6, Intelligence 4, Gilled, Reach 2

#### Skill List

Athl 4d6+2, Acro 2d6, Combat 4d6, Stealth 2d6, Percep 2d6, Focus 3d6

#### Move List

##### Level Up Move List

5 Supersonic - Normal  
 8 Constrict - Normal  
 12 Acid - Poison  
 15 Toxic Spikes - Poison  
 19 Bubble Beam - Water  
 22 Wrap - Normal  
 26 Barrier - Psychic  
 29 Water Pulse - Water  
 36 Poison Jab - Poison  
 42 Screech - Normal  
 47 Hex - Ghost  
 52 Hydro Pump - Water  
 56 Sludge Wave - Poison  
 61 Wring Out - Normal

##### TM/HM Move List

A1 Cut, A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 09 Venoshock, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 55 Scald, 66 Payback, 68 Giga Impact, 75 Swords Dance, 83 Infestation, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 99 Dazzling Gleam, 100 Confide

##### Tutor Move List

Bind, Brine, Dive, Double-Edge, Giga Drain, Icy Wind, Knock Off, Magic Coat, Reflect Type (N), Role Play, Sleep Talk, Snore, Wring Out (N)

**397. FRILLISH**



**Base Stats:**

Hit Points:	6
Attack:	4
Defense:	5
Special Attack:	7
Special Defense:	9
Speed:	4

**Basic Information**

Type : Water / Ghost  
 Basic Ability 1: Water Absorb  
 Basic Ability 2: Cursed Body  
 Adv Ability 1: Damp  
 Adv Ability 2: Liquid Ooze  
 High Ability: Pressure

**Evolution:**

- 1 - Frillish
- 2 - Jellicent Minimum 35

**Size Information**

Height : 3' 11" / 1.2m (Medium)  
 Weight : 72.8 lbs. / 33kg (3)

**Breeding Information**

Gender Ratio : 50% M / 50% F  
 Egg Group : Indeterminate  
 Average Hatch Rate: 10 Days

Diet : Carnivore

Habitat : Ocean

**Capability List**

Overland 1, Swim 4, Jump 2/2, Power 1, Intelligence 3, Darkvision, Dead Silent, Fountain, Invisibility, Underdog

**Skill List**

Athl 1d6, Acro 2d6, Combat 2d6, Stealth 3d6, Percep 2d6, Focus 2d6

**Move List**

**Level Up Move List**

- 1 Bubble - Water
- 1 Water Sport - Water
- 5 Absorb - Grass
- 9 Night Shade - Ghost
- 13 Bubble Beam - Water
- 17 Recover - Normal
- 22 Water Pulse - Water
- 27 Ominous Wind - Ghost
- 32 Brine - Water
- 37 Rain Dance - Water
- 43 Hex - Ghost
- 49 Hydro Pump - Water
- 55 Wring Out - Normal
- 61 Water Spout - Water

**TM/HM Move List**

A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 55 Scald, 61 Will-O-Wisp, 70 Flash, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse, 99 Dazzling Gleam

**Egg Move List**

Acid Armor, Confuse Ray, Constrict, Mist, Pain Split, Recover

**Inherited Move List**

Bind, Dark Pulse, Giga Drain, Icy Wind, Magic Coat, Pain Split, Sleep Talk, Snore, Spite, Trick



## 398. JELLICENT



### Base Stats:

Hit Points:	10
Attack:	6
Defense:	7
Special Attack:	9
Special Defense:	11
Speed:	6

### Basic Information

Type : Water / Ghost  
Basic Ability 1: Water Absorb  
Basic Ability 2: Cursed Body  
Adv Ability 1: Damp  
Adv Ability 2: Liquid Ooze  
High Ability: Pressure

### Evolution:

- 1 - Frillish
- 2 - Jellicent Minimum 35

### Size Information

Height : 7' 3" / 2.2m (Large)  
Weight : 297.6 lbs. / 135kg (5)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Indeterminate

Diet : Carnivore  
Habitat : Ocean

### Capability List

Overland 1, Swim 6, Jump 2/2, Power 3, Intelligence 4, Darkvision, Dead Silent, Fountain, Invisibility

### Skill List

Athl 3d6, Acro 2d6, Combat 3d6, Stealth 3d6, Percep 2d6, Focus 3d6

### Move List

#### Level Up Move List

- 5 Absorb - Grass
- 9 Night Shade - Ghost
- 13 Bubble Beam - Water
- 17 Recover - Normal
- 22 Water Pulse - Water
- 27 Ominous Wind - Ghost
- 32 Brine - Water
- 37 Rain Dance - Water
- 45 Hex - Ghost
- 53 Hydro Pump - Water
- 61 Wring Out - Normal
- 69 Water Spout - Water

#### TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 55 Scald, 61 Will-O-Wisp, 68 Giga Impact, 70 Flash, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse, 99 Dazzling Gleam

#### Tutor Move List

Bind, Dark Pulse, Giga Drain, Icy Wind, Magic Coat, Pain Split, Sleep Talk, Snore, Spite, Trick, Water Spout (N), Wring Out (N)

### 399. SHELLDER



#### Base Stats:

Hit Points:	3
Attack:	7
Defense:	10
Special Attack:	5
Special Defense:	3
Speed:	4

#### Basic Information

Type : Water  
 Basic Ability 1: Shell Armor  
 Basic Ability 2: Shell Shield  
 Adv Ability 1: Overcoat  
 Adv Ability 2: Wonder Skin  
 High Ability: Skill Link

#### Evolution:

- 1 - Shellder
- 2 - Cloyster Water Stone

#### Size Information

Height : 1' 0" / 0.3m (Small)  
 Weight : 8.8 lbs. / 4kg (1)



#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Water 3  
 Average Hatch Rate: 10 Days

Diet : Herbivore  
 Habitat : Ocean

#### Capability List

Overland 1, Swim 3, Jump 0/0, Power 1, Intelligence 3, Gilled, Underdog

#### Skill List

Athl 1d6+1, Acro 1d6, Combat 1d6, Stealth 3d6, Percep 2d6, Focus 2d6

#### Move List

##### Level Up Move List

- 1 Tackle - Normal
- 4 Withdraw - Water
- 8 Supersonic - Normal
- 13 Icicle Spear - Ice
- 16 Protect - Normal
- 20 Leer - Normal
- 25 Clamp - Water
- 28 Ice Shard - Ice
- 32 Razor Shell - Water
- 37 Aurora Beam - Ice
- 40 Whirlpool - Water
- 44 Brine - Water
- 49 Iron Defense - Steel
- 52 Ice Beam - Ice
- 56 Shell Smash - Normal
- 61 Hydro Pump - Water

##### TM/HM Move List

A3 Surf, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 64 Explosion, 66 Payback, 87 Swagger, 88 Sleep Talk, 90 Substitute

##### Egg Move List

Aqua Ring, Avalanche, Barrier, Bubble Beam, Icicle Spear, Mud Shot, Rapid Spin, Rock Blast, Screech, Take Down, Twineedle, Water Pulse

##### Tutor Move List

Dive, Double-Edge, Icy Wind, Iron Defense, Sleep Talk, Snore, Swift

## 400. CLOYSTER



### Base Stats:

Hit Points:	5
Attack:	10
Defense:	18
Special Attack:	9
Special Defense:	5
Speed:	7

### Basic Information

Type : Water / Ice  
Basic Ability 1: Shell Armor  
Basic Ability 2: Shell Shield  
Adv Ability 1: Overcoat  
Adv Ability 2: Wonder Skin  
High Ability: Skill Link

### Evolution:

1 - Shellder  
2 - Cloyster Water Stone

### Size Information

Height : 4' 11" / 1.5m (Medium)  
Weight : 292.1 lbs. / 132.5kg (5)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 3

Diet : Herbivore

Habitat : Arctic, Ocean

### Capability List

Overland 2, Swim 5, Jump 0/0, Power 4, Intelligence 4, Freezer, Gilled

### Skill List

Athl 2d6+1, Acro 1d6, Combat 3d6, Stealth 1d6+1, Percep 2d6, Focus 3d6

### Move List

#### Level Up Move List

13 Spike Cannon - Normal  
28 Spikes - Ground  
52 Icicle Crash - Ice

#### TM/HM Move List

A3 Surf, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 64 Explosion, 66 Payback, 68 Giga Impact, 79 Frost Breath, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Tutor Move List

Aurora Beam(N), Avalanche, Brine, Dive, Double-Edge, Hydro Pump (N), Icy Wind, Iron Defense, Protect(N), Shell Smash (N), Signal Beam, Sleep Talk, Snore, Supersonic(N), Swift, Toxic Spikes(N), Water Pulse, Withdraw(N)

## 401. KRABBY



### Base Stats:

Hit Points:	3
Attack:	11
Defense:	9
Special Attack:	3
Special Defense:	3
Speed:	5

### Basic Information

Type : Water  
Basic Ability 1: Hyper Cutter  
Basic Ability 2: Shell Armor  
Adv Ability 1: Parry  
Adv Ability 2: Sheer Force  
High Ability: Dodge

### Evolution:

1 - Krabby  
2 - Kingler Minimum 25

### Size Information

Height : 1' 4" / 0.4m (Small)  
Weight : 14.3 lbs. / 6.5kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 3  
Average Hatch Rate: 10 Days



Diet : Carnivore

Habitat : Beach

### Capability List

Overland 5, Swim 3, Burrow 1, Jump 1/1, Power 3, Intelligence 3, Gilled, Underdog

### Skill List

Athl 3d6, Acro 2d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 3d6

### Move List

#### Level Up Move List

1 Bubble - Water  
1 Mud Sport - Ground  
5 Vice Grip - Normal  
9 Leer - Normal  
11 Harden - Normal  
15 Bubble Beam - Water  
19 Mud Shot - Ground  
21 Metal Claw - Steel  
25 Stomp - Normal  
29 Protect - Normal  
31 Guillotine - Normal  
35 Slam - Normal  
39 Brine - Water  
41 Crabhammer - Water  
45 Flail - Normal

### TM/HM Move List

A1 Cut, A3 Surf, A4 Strength, A6 Dive, 01 Hone Claws, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 54 False Swipe, 55 Scald, 56 Fling, 75 Swords Dance, 80 Rock Slide, 81 X-Scissor, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

### Egg Move List

Agility, Ally Switch, Amnesia, Ancient Power, Bide, Chip Away, Dig, Endure, Flail, Haze, Knock Off, Slam, Swords Dance, Tickle

### Tutor Move List

Ancient Power, Body Slam, Dive, Double-Edge, Fury Cutter, Icy Wind, Iron Defense, Knock Off, Mud-Slap, Sleep Talk, Snore, Superpower, Water Pulse

## 402. KINGLER



### Base Stats:

Hit Points:	6
Attack:	13
Defense:	12
Special Attack:	5
Special Defense:	5
Speed:	8

### Basic Information

Type : Water  
Basic Ability 1: Hyper Cutter  
Basic Ability 2: Shell Armor  
Adv Ability 1: Parry  
Adv Ability 2: Sheer Force  
High Ability: Hustle

### Evolution:

1 - Krabby  
2 - Kingler Minimum 25

### Size Information

Height : 4' 3" / 1.3m (Medium)  
Weight : 132.3 lbs. / 60kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 3

Diet : Carnivore  
Habitat : Beach

### Capability List

Overland 6, Swim 4, Burrow 1, Jump 1/1, Power 6, Intelligence 4, Gilled

### Skill List

Athl 4d6+2, Acro 2d6, Combat 4d6, Stealth 2d6, Percep 2d6, Focus 3d6

### Move List

#### Level Up Move List

5 Vice Grip - Normal  
9 Leer - Normal  
11 Harden - Normal  
15 Bubble Beam - Water  
19 Mud Shot - Ground  
21 Metal Claw - Steel  
25 Stomp - Normal  
32 Protect - Normal  
37 Guillotine - Normal  
44 Slam - Normal  
51 Brine - Water  
56 Crabhammer - Water  
63 Flail - Normal

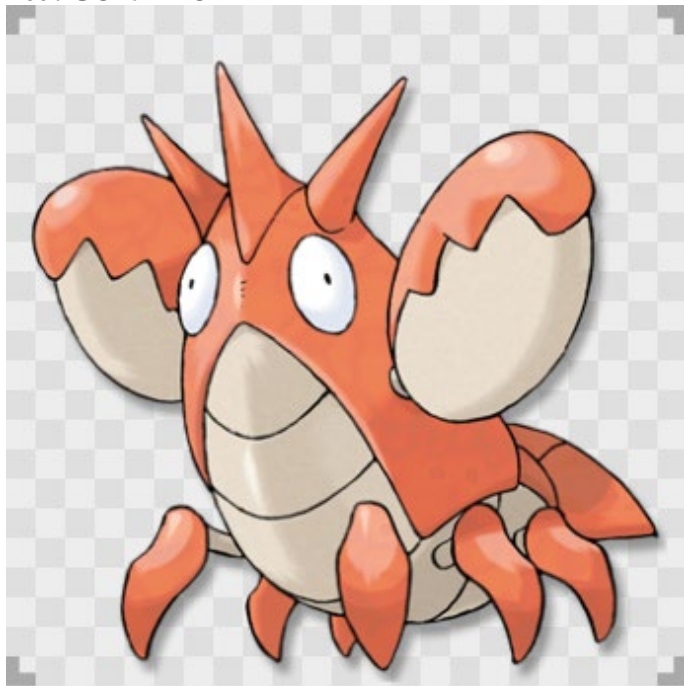
#### TM/HM Move List

A1 Cut, A3 Surf, A4 Strength, A6 Dive, 01 Hone Claws, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 54 False Swipe, 55 Scald, 56 Fling, 60 Quash, 68 Giga Impact, 75 Swords Dance, 80 Rock Slide, 81 X-Scissor, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Ancient Power, Body Slam, Dive, Double-Edge, Fury Cutter, Icy Wind, Iron Defense, Knock Off, Mud-Slap, Sleep Talk, Snore, Superpower, Water Pulse, Wide Guard(N)

## 403. CORPHISH



### Base Stats:

Hit Points:	4
Attack:	8
Defense:	7
Special Attack:	5
Special Defense:	4
Speed:	4

### Basic Information

Type : Water  
Basic Ability 1: Hyper Cutter  
Basic Ability 2: Shell Armor  
Adv Ability 1: Parry  
Adv Ability 2: Adaptability  
High Ability: Bully

### Evolution:

1 - Corphish  
2 - Crawdaunt Minimum 30

### Size Information

Height : 2' 0" / 0.6m (Small)  
Weight : 25.4 lbs. / 11.5kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 1 / Water 3  
Average Hatch Rate: 7 Days



Diet : Carnivore

Habitat : Marsh, Ocean

### Capability List

Overland 4, Burrow 1, Swim 3, Jump 1/1, Power 2, Intelligence 3, Gilled, Underdog

### Skill List

Athl 3d6, Acro 2d6, Combat 2d6, Stealth 3d6, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

1 Bubble - Water  
7 Harden - Normal  
10 Vice Grip - Normal  
13 Leer - Normal  
20 Bubble Beam - Water  
23 Protect - Normal  
26 Knock Off - Dark  
32 Taunt - Dark  
35 Night Slash - Dark  
38 Crabhammer - Water  
44 Swords Dance - Normal  
47 Crunch - Dark  
53 Guillotine - Normal

#### TM/HM Move List

A1 Cut, A3 Surf, A4 Strength, A5 Waterfall, 01 Hone Claws, 06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 36 Sludge Bomb, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 54 False Swipe, 55 Scald, 56 Fling, 66 Payback, 75 Swords Dance, 80 Rock Slide, 81 X-Scissor, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Egg Move List

Ancient Power, Aqua Jet, Body Slam, Chip Away, Double-Edge, Dragon Dance, Endeavor, Knock Off, Metal Claw, Mud Sport, Superpower, Switcheroo, Trump Card

#### Tutor Move List

Ancient Power, Counter, Double-Edge, Endeavor, Fury Cutter, Icy Wind, Iron Defense, Knock Off, Mud-Slap, Sleep Talk, Snore, Spite, Superpower, Water Pulse, Whirlpool



#### 404. CRAWDAUNT



##### Base Stats:

Hit Points:	6
Attack:	12
Defense:	9
Special Attack:	9
Special Defense:	6
Speed:	6

##### Basic Information

Type : Water / Dark  
 Basic Ability 1: Hyper Cutter  
 Basic Ability 2: Shell Armor  
 Adv Ability 1: Parry  
 Adv Ability 2: Adaptability  
 High Ability: Bully

##### Evolution:

1 - Corphish  
 2 - Crawdaunt Minimum 30

##### Size Information

Height : 3' 7" / 1.1m (Medium)  
 Weight : 72.3 lbs. / 32.8kg (3)

##### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Water 1 / Water 3

Diet : Carnivore

Habitat : Marsh, Ocean

##### Capability List

Overland 6, Burrow 1, Swim 5, Jump 1/1, Power 5, Intelligence 4, Darkvision, Gilled

##### Skill List

Athl 4d6+1, Acro 2d6, Combat 4d6, Stealth 2d6+1, Percep 2d6, Focus 3d6

##### Move List

###### Level Up Move List

- 7 Harden - Normal
- 10 Vice Grip - Normal
- 13 Leer - Normal
- 20 Bubble Beam - Water
- 23 Protect - Normal
- 26 Knock Off - Dark
- 30 Swift - Normal
- 34 Taunt - Dark
- 39 Night Slash - Dark
- 44 Crabhammer - Water
- 52 Swords Dance - Normal
- 57 Crunch - Dark
- 65 Guillotine - Normal

##### TM/HM Move List

A1 Cut, A3 Surf, A4 Strength, A5 Waterfall, A6 Dive, 01 Hone Claws, 06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 54 False Swipe, 55 Scald, 56 Fling, 66 Payback, 67 Retaliate, 68 Giga Impact, 75 Swords Dance, 80 Rock Slide, 81 X-Scissor, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 95 Snarl, 96 Nature Power, 97 Dark Pulse

##### Tutor Move List

Ancient Power, Avalanche, Body Slam, Counter, Dark Pulse, Dive, Double-Edge, Endeavor, Fury Cutter, Guillotine (N), Icy Wind, Iron Defense, Knock Off, Mud-Slap, Sleep Talk, Snore, Spite, Superpower, Swift, Water Pulse, Whirlpool

## 405. STARYU



### Base Stats:

Hit Points:	3
Attack:	5
Defense:	6
Special Attack:	7
Special Defense:	6
Speed:	9

### Basic Information

Type : Water

Basic Ability 1: Natural Cure

Basic Ability 2: Illuminate

Adv Ability 1: Analytic

Adv Ability 2: Starswirl

High Ability: Defy Death

Evolution:

1 - Staryu

2 - Starmie Water Stone

### Size Information

Height : 2' 7" / 0.8m (Small)

Weight : 76.1 lbs. / 34.5kg (3)

### Breeding Information

Gender Ratio : Hermaphrodite

Egg Group : Water 3

Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Ocean



### Capability List

Overland 1, Swim 3, Sky 4, Jump 2/4, Power 2, Intelligence 4, Fountain, Gilled, Underdog

### Skill List

Athl 2d6, Acro 4d6, Combat 2d6, Stealth 4d6, Percep 3d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Harden - Normal
- 1 Tackle - Normal
- 6 Water Gun - Water
- 10 Rapid Spin - Normal
- 12 Recover - Normal
- 15 Camouflage - Normal
- 18 Swift - Normal
- 22 Bubble Beam - Water
- 25 Minimize - Normal
- 30 Gyro Ball - Steel
- 33 Light Screen - Psychic
- 36 Brine - Water
- 40 Reflect Type - Normal
- 43 Power Gem - Rock
- 48 Cosmic Power - Psychic
- 52 Hydro Pump - Water

### TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 48 Round, 55 Scald, 70 Flash, 73 Thunder Wave, 74 Gyro Ball, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 99 Dazzling Gleam, 100 Confide

### Tutor Move List

Brine, Dive, Double-Edge, Gravity, Icy Wind, Magic Coat, Pain Split, Recycle, Role Play, Signal Beam, Sleep Talk, Snore, Swift, Twister, Water Pulse

## 406. STARMIE



### Base Stats:

Hit Points:	6
Attack:	8
Defense:	9
Special Attack:	10
Special Defense:	9
Speed:	12

### Basic Information

Type : Water / Psychic  
Basic Ability 1: Natural Cure  
Basic Ability 2: Illuminate  
Adv Ability 1: Analytic  
Adv Ability 2: Starswirl  
High Ability: Defy Death

### Evolution:

1 - Staryu  
2 - Starmie Water Stone

### Size Information

Height : 3' 7" / 1.1m (Medium)  
Weight : 176.4 lbs. / 80kg (4)

### Breeding Information

Gender Ratio : Hermaphrodite  
Egg Group : Water 3

Diet : Herbivore  
Habitat : Ocean

### Capability List

Overland 1, Swim 6, Sky 6, Jump 2/3, Power 3, Intelligence 4, Fountain, Gilled

### Skill List

Athl 2d6, Acro 3d6, Combat 2d6, Stealth 4d6, Percep 4d6, Focus 4d6

### Move List

#### Level Up Move List

22 Confuse Ray - Ghost

#### TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 03 Psyshock, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 48 Round, 55 Scald, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 74 Gyro Ball, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 92 Trick Room, 99 Dazzling Gleam, 100 Confide

#### Tutor Move List

Avalanche, Brine, Dive, Double-Edge, Gravity, Hydro Pump (N), Icy Wind, Magic Coat, Pain Split, Rapid Spin(N), Recover(N), Recycle, Role Play, Signal Beam, Skill Swap, Sleep Talk, Snore, Swift(N), Trick, Twister, Water Gun(N), Water Pulse, Wonder Room

## 407. PSYDUCK



### Base Stats:

Hit Points:	5
Attack:	5
Defense:	5
Special Attack:	7
Special Defense:	5
Speed:	6

### Basic Information

Type : Water  
 Basic Ability 1: Cloud Nine  
 Basic Ability 2: Damp  
 Adv Ability 1: Migraine  
 Adv Ability 2: Swift Swim  
 High Ability: Oblivious

### Evolution:

- 1 - Psyduck
- 2 - Golduck Minimum 30

### Size Information

Height : 2' 7" / 0.8m (Small)  
 Weight : 43.2 lbs. / 19.6kg (2)



### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Water 1 / Field  
 Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Freshwater

### Capability List

Overland 3, Swim 4, Jump 1/1, Power 1, Intelligence 4, Telekinetic, Underdog

### Skill List

Athl 2d6, Acro 1d6, Combat 1d6, Stealth 1d6, Percep 1d6, Focus 4d6

### Move List

#### Level Up Move List

- 1 Scratch - Normal
- 1 Water Sport - Water
- 4 Tail Whip - Normal
- 8 Water Gun - Water
- 11 Disable - Normal
- 15 Confusion - Psychic
- 18 Water Pulse - Water
- 22 Fury Swipes - Normal
- 25 Screech - Normal
- 29 Zen Headbutt - Psychic
- 32 Aqua Tail - Water
- 36 Soak - Water
- 39 Psych Up - Normal
- 43 Amnesia - Psychic
- 46 Hydro Pump - Water
- 50 Wonder Room - Psychic

### TM/HM Move List

A3 Surf, A4 Strength, A5 Waterfall, A6 Dive, 01 Hone Claws, 03 Psyshock, 04 Calm Mind, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 29 Psychic, 31 Brick Break, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 56 Fling, 65 Shadow Claw, 70 Flash, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

### Egg Move List

Clear Smog, Confuse Ray, Cross Chop, Encore, Foresight, Future Sight, Hypnosis, Light Screen, Mud Bomb, Psybeam, Psychic, Refresh, Secret Power, Simple Beam, Sleep Talk, Synchronoise, Yawn

### Tutor Move List

Aqua Tail, Body Slam, Brine, Counter, Dive, Double-Edge, Dynamic Punch, Focus Punch, Ice Punch, Icy Wind, Iron Tail, Low Kick, Magic Coat, Mega Kick, Mega Punch, Mud-Slap, Role Play, Seismic Toss, Signal Beam, Sleep Talk, Snore, Swift, Telekinesis, Wonder Room, Worry Seed, Zen Headbutt

## 408. GOLDDUCK



### Base Stats:

Hit Points:	8
Attack:	8
Defense:	8
Special Attack:	10
Special Defense:	8
Speed:	9

### Basic Information

Type : Water  
Basic Ability 1: Cloud Nine  
Basic Ability 2: Damp  
Adv Ability 1: Wave Rider  
Adv Ability 2: Swift Swim  
High Ability: Vanguard

### Evolution:

1 - Psyduck  
2 - Golduck Minimum 30

### Size Information

Height : 5' 7" / 1.7m (Medium)  
Weight : 168.9 lbs. / 76.6kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 1 / Field

Diet : Omnivore

Habitat : Beach, Freshwater

### Capability List

Overland 5, Swim 6, Jump 2/2, Power 5, Intelligence 5, Telepath, Telekinetic

### Skill List

Athl 4d6, Acro 4d6, Combat 3d6, Stealth 3d6, Percep 3d6, Focus 4d6

### Move List

#### Level Up Move List

4 Tail Whip - Normal  
8 Water Gun - Water  
11 Disable - Normal  
15 Confusion - Psychic  
18 Water Pulse - Water  
22 Fury Swipes - Normal  
25 Screech - Normal  
29 Zen Headbutt - Psychic  
32 Aqua Tail - Water  
38 Soak - Water  
43 Psych Up - Normal  
49 Amnesia - Psychic  
54 Hydro Pump - Water  
60 Wonder Room - Psychic

#### TM/HM Move List

A3 Surf, A4 Strength, A5 Waterfall, A6 Dive, 01 Hone Claws, 03 Psyshock, 04 Calm Mind, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 29 Psychic, 31 Brick Break, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, 52 Focus Blast, 55 Scald, 56 Fling, 65 Shadow Claw, 68 Giga Impact, 70 Flash, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Aqua Jet(N), Aqua Tail, Body Slam, Brine, Counter, Dive, Double-Edge, Dynamic Punch, Focus Punch, Fury Cutter, Ice Punch, Icy Wind, Iron Tail, Low Kick, Magic Coat, Mega Kick, Mega Punch, Mud-Slap, Role Play, Seismic Toss, Signal Beam, Sleep Talk, Snore, Swift, Telekinesis, Water Sport(N), Wonder Room, Worry Seed, Zen Headbutt

# 409. WOOPER



### Base Stats:

Hit Points: 6  
 Attack: 5  
 Defense: 5  
 Special Attack: 3  
 Special Defense: 3  
 Speed: 2

### Basic Information

Type : Water / Ground  
 Basic Ability 1: Mud Dweller  
 Basic Ability 2: Water Absorb  
 Adv Ability 1: Unaware  
 Adv Ability 2: Gulp  
 High Ability: Damp

### Evolution:

1 - Wooper  
 2 - Quagsire Minimum 20

### Size Information

Height : 1' 4" / 0.4m (Small)  
 Weight : 18.7 lbs. / 8.5kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Water 1 / Field  
 Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Freshwater, Marsh



### Capability List

Overland 5, Swim 4, Jump 3/3, Power 1, Intelligence 3, Fountain, Gilled, Underdog

### Skill List

Athl 1d6, Acro 1d6, Combat 1d6, Stealth 3d6, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

1 Tail Whip - Normal  
 1 Water Gun - Water  
 5 Mud Sport - Ground  
 9 Mud Shot - Ground  
 15 Slam - Normal  
 19 Mud Bomb - Ground  
 23 Amnesia - Psychic  
 29 Yawn - Normal  
 33 Earthquake - Ground  
 37 Rain Dance - Water  
 43 Haze - Ice  
 43 Mist - Ice  
 47 Muddy Water - Water

#### TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 37 Sandstorm, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 70 Flash, 78 Bulldoze, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Egg Move List

Acid Spray, After You, Ancient Power, Body Slam, Counter, Curse, Double Kick, Eerie Impulse, Encore, Guard Swap, Mud Sport, Recover, Safeguard, Sleep Talk, Spit Up, Spit Up, Stockpile, Swallow

#### Tutor Move List

After You, Ancient Power, Aqua Tail, Defense Curl, Dive, Double-Edge, Dynamic Punch, Earth Power, Ice Punch, Icy Wind, Iron Tail, Mud-Slap, Rollout, Sleep Talk, Snore, Water Pulse

## 410. QUAGSIRE



### Base Stats:

Hit Points:	10
Attack:	9
Defense:	9
Special Attack:	7
Special Defense:	7
Speed:	4

### Basic Information

Type : Water / Ground

Basic Ability 1: Mud Dweller

Basic Ability 2: Water Absorb

Adv Ability 1: Unaware

Adv Ability 2: Gulp

High Ability: Damp

Evolution:

1 - Wooper

2 - Quagsire Minimum 20

### Size Information

Height : 4' 7" / 1.4m (Medium)

Weight : 165.3 lbs. / 75kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Water 1 / Field

Diet : Herbivore

Habitat : Freshwater

### Capability List

Overland 6, Swim 5, Jump 3/3, Power 3, Intelligence 4, Fountain, Gilled

### Skill List

Athl 4d6+2, Acro 2d6, Combat 2d6, Stealth 2d6, Percep 3d6+1, Focus 4d6

### Move List

#### Level Up Move List

- 1 Tail Whip - Normal
- 1 Water Gun - Water
- 5 Mud Sport - Ground
- 9 Mud Shot - Ground
- 15 Slam - Normal
- 19 Mud Bomb - Ground
- 24 Amnesia - Psychic
- 31 Yawn - Normal
- 36 Earthquake - Ground
- 41 Rain Dance - Water
- 48 Haze - Ice
- 48 Mist - Ice
- 53 Muddy Water - Water

#### TM/HM Move List

A3 Surf, A4 Strength, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 55 Scald, 56 Fling, 68 Giga Impact, 70 Flash, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

After You, Ancient Power, Aqua Tail, Body Slam, Counter, Defense Curl, Dive, Double-Edge, Dynamic Punch, Earth Power, Focus Punch, Ice Punch, Icy Wind, Iron Tail, Mega Kick, Mega Punch, Mud-Slap, Rollout, Seismic Toss, Sleep Talk, Snore, Water Pulse

## 411. SEEL



### Base Stats:

Hit Points:	7
Attack:	5
Defense:	6
Special Attack:	5
Special Defense:	7
Speed:	5

### Basic Information

Type : Water

Basic Ability 1: Thick Fat

Basic Ability 2: Winter's Kiss

Adv Ability 1: Ice Body

Adv Ability 2: Hydration

High Ability: Frostbite

Evolution:

1 - Seel

2 - Dewgong Minimum 30

### Size Information

Height : 3' 7" / 1.1m (Medium)

Weight : 198.4 lbs. / 90kg (4)



### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Water 1 / Field

Average Hatch Rate: 10 Days

Diet : Carnivore

Habitat : Arctic, Ocean

### Capability List

Overland 4, Swim 5, Jump 1/1, Power 3, Intelligence 3, Naturewalk (Tundra), Underdog

### Skill List

Athl 3d6, Acro 2d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 2d6+1

### Move List

#### Level Up Move List

- 1 Headbutt - Normal
- 3 Growl - Normal
- 7 Water Sport - Water
- 11 Icy Wind - Ice
- 13 Encore - Normal
- 17 Ice Shard - Ice
- 21 Rest - Psychic
- 23 Aqua Ring - Water
- 27 Aurora Beam - Ice
- 31 Aqua Jet - Water
- 33 Brine - Water
- 37 Take Down - Normal
- 41 Dive - Water
- 43 Aqua Tail - Water
- 47 Ice Beam - Ice
- 51 Safeguard - Normal
- 53 Hail - Ice

#### TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 56 Fling, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Egg Move List

Belch, Disable, Encore, Entrainment, Fake Out, Horn Drill, Icicle Spear, Lick, Perish Song, Signal Beam, Slam, Sleep Talk, Spit Up, Stockpile, Swallow, Water Pulse

#### Tutor Move List

Aqua Tail, Body Slam, Dive, Double-Edge, Drill Run, Icy Wind, Iron Tail, Signal Beam, Sleep Talk, Snore



## 412. DEWGONG



### Base Stats:

Hit Points:	9
Attack:	7
Defense:	8
Special Attack:	7
Special Defense:	10
Speed:	7

### Basic Information

Type : Water / Ice  
Basic Ability 1: Thick Fat  
Basic Ability 2: Winter's Kiss  
Adv Ability 1: Ice Body  
Adv Ability 2: Hydration  
High Ability: Frostbite

### Evolution:

- 1 - Seel
- 2 - Dewgong Minimum 30

### Size Information

Height : 5' 7" / 1.7m (Medium)  
Weight : 264.6 lbs. / 120kg (5)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 1 / Field

Diet : Carnivore

Habitat : Arctic, Ocean

### Capability List

Overland 5, Swim 7, Jump 1/1, Power 5, Intelligence 4, Freezer, Naturewalk (Tundra)

### Skill List

Athl 4d6+2, Acro 2d6, Combat 2d6, Stealth 1d6+1, Percep 2d6+1, Focus 3d6+2

### Move List

#### Level Up Move List

- 3 Growl - Normal
- 7 Signal Beam - Bug
- 11 Icy Wind - Ice
- 13 Encore - Normal
- 17 Ice Shard - Ice
- 21 Rest - Psychic
- 23 Aqua Ring - Water
- 27 Aurora Beam - Ice
- 31 Aqua Jet - Water
- 33 Brine - Water
- 34 Sheer Cold - Ice
- 39 Take Down - Normal
- 45 Dive - Water
- 49 Aqua Tail - Water
- 55 Ice Beam - Ice
- 61 Safeguard - Normal
- 65 Hail - Ice

#### TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 56 Fling, 68 Giga Impact, 79 Frost Breath, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Tutor Move List

Aqua Tail, Avalanche, Body Slam, Dive, Double-Edge, Drill Run, Icy Wind(N), Iron Tail, Signal Beam(N), Sleep Talk, Snore, Water Pulse

### 413. SHELLOS



#### Base Stats:

Hit Points: 8  
 Attack: 5  
 Defense: 5  
 Special Attack: 6  
 Special Defense: 6  
 Speed: 3

#### Basic Information

Type : Water  
 Basic Ability 1: Sticky Hold  
 Basic Ability 2: Storm Drain  
 Adv Ability 1: Life Force  
 Adv Ability 2: Sand Force  
 High Ability: Defy Death

#### Evolution:

1 - Shellos  
 2 - Gastrodon Minimum 30

#### Size Information

Height : 1' 0" / 0.3m (Small)  
 Weight : 13.9 lbs. / 6.3kg (1)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Water 1 / Indeterminate  
 Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Beach, Ocean



#### Capability List

Overland 2, Swim 4, Jump 1/0, Power 1, Intelligence 3, Amorphous, Gilled, Wallclimber, Naturewalk (Wetlands), Underdog

#### Skill List

Athl 2d6, Acro 1d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 2d6

#### Move List

##### Level Up Move List

- 1 Mud-Slap - Ground
- 2 Mud Sport - Ground
- 4 Harden - Normal
- 7 Water Pulse - Water
- 11 Mud Bomb - Ground
- 16 Hidden Power - Normal
- 22 Rain Dance - Water
- 29 Body Slam - Normal
- 37 Muddy Water - Water
- 46 Recover - Normal

##### TM/HM Move List

A3 Surf, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute

##### Egg Move List

Acid Armor, Amnesia, Brine, Clear Smog, Counter, Curse, Fissure, Memento, Mirror Coat, Mist, Sludge, Spit Up, Stockpile, Swallow, Trump Card, Yawn

##### Tutor Move List

Ancient Power, Dive, Earth Power, Icy Wind, Pain Split, Sleep Talk, Snore, String Shot

## 414. GASTRODON



### Base Stats:

Hit Points:	11
Attack:	8
Defense:	7
Special Attack:	9
Special Defense:	8
Speed:	4

### Basic Information

Type : Water / Ground  
Basic Ability 1: Sticky Hold  
Basic Ability 2: Storm Drain  
Adv Ability 1: Life Force  
Adv Ability 2: Sand Force  
High Ability: Defy Death

### Evolution:

- 1 - Shellos
- 2 - Gastrodon Minimum 30

### Size Information

Height : 2' 11" / 0.9m (Medium)  
Weight : 65.9 lbs. / 29.9kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 1 / Indeterminate

Diet : Herbivore

Habitat : Beach, Ocean

### Capability List

Overland 3, Swim 6, Jump 1/0, Power 3, Intelligence 4, Amorphous, Gilled, Wallclimber, Naturewalk (Wetlands)

### Skill List

Athl 4d6+2, Acro 2d6, Combat 2d6, Stealth 3d6, Percep 3d6, Focus 3d6+2

### Move List

#### Level Up Move List

- 2 Mud Sport - Ground
- 4 Harden - Normal
- 7 Water Pulse - Water
- 11 Mud Bomb - Ground
- 16 Hidden Power - Normal
- 22 Rain Dance - Water
- 29 Body Slam - Normal
- 41 Muddy Water - Water
- 54 Recover - Normal

#### TM/HM Move List

A3 Surf, A4 Strength, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 68 Giga Impact, 70 Flash, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Ancient Power, Block, Brine, Dive, Earth Power, Icy Wind, Mud-Slap, Pain Split, Sleep Talk, Snore, String Shot, Whirlpool

# 415. BUIZEL



### Base Stats:

Hit Points: 6  
 Attack: 7  
 Defense: 4  
 Special Attack: 6  
 Special Defense: 3  
 Speed: 9

### Basic Information

Type : Water  
 Basic Ability 1: Vanguard  
 Basic Ability 2: Wave Rider  
 Adv Ability 1: Swift Swim  
 Adv Ability 2: Water Veil  
 High Ability: Defiant

### Evolution:

1 - Buizel  
 2 - Floatzel Minimum 25

### Size Information

Height : 2' 4" / 0.7m (Small)  
 Weight : 65 lbs. / 29.5kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Water 1 / Field  
 Average Hatch Rate: 10 Days

Diet : Omnivore

Habitat : Freshwater, Grassland



### Capability List

Overland 6, Swim 5, Jump 2/2, Power 2, Intelligence 3, Fountain, Underdog

### Skill List

Athl 2d6, Acro 3d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Sonic Boom - Normal
- 4 Growl - Normal
- 7 Water Sport - Water
- 11 Quick Attack - Normal
- 15 Water Gun - Water
- 18 Pursuit - Dark
- 21 Swift - Normal
- 24 Aqua Jet - Water
- 27 Double Hit - Normal
- 31 Whirlpool - Water
- 35 Razor Wind - Normal
- 38 Aqua Tail - Water
- 41 Agility - Psychic
- 45 Hydro Pump - Water

#### TM/HM Move List

A3 Surf, A4 Strength, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 08 Bulk Up, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 55 Scald, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Egg Move List

Aqua Ring, Aqua Tail, Baton Pass, Double Slap, Fury Cutter, Fury Swipes, Headbutt, Me First, Mud-Slap, Odor Sleuth, Slash, Soak, Switcheroo, Tail Slap

#### Tutor Move List

Aqua Tail, Brine, Dive, Focus Punch, Ice Punch, Icy Wind, Iron Tail, Mud-Slap, Sleep Talk, Snore, Swift, Water Pulse

## 416. FLOATZEL



### Base Stats:

Hit Points:	9
Attack:	11
Defense:	6
Special Attack:	9
Special Defense:	5
Speed:	12

### Basic Information

Type : Water  
Basic Ability 1: Vanguard  
Basic Ability 2: Wave Rider  
Adv Ability 1: Swift Swim  
Adv Ability 2: Water Veil  
High Ability: Defiant

### Evolution:

1 - Buizel  
2 - Floatzel Minimum 25

### Size Information

Height : 3' 7" / 1.1m (Medium)  
Weight : 73.9 lbs. / 33.5kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 1 / Field

Diet : Omnivore

Habitat : Freshwater, Grassland

### Capability List

Overland 7, Swim 6, Jump 3/3, Power 2, Intelligence 4, Fountain

### Skill List

Athl 4d6+1, Acro 5d6, Combat 3d6, Stealth 2d6+2, Percep 3d6+1, Focus 3d6

### Move List

#### Level Up Move List

4 Growl - Normal  
7 Water Sport - Water  
11 Quick Attack - Normal  
15 Water Gun - Water  
18 Pursuit - Dark  
21 Swift - Normal  
24 Aqua Jet - Water  
29 Double Hit - Normal  
35 Whirlpool - Water  
41 Razor Wind - Normal  
46 Aqua Tail - Water  
51 Agility - Psychic  
57 Hydro Pump - Water

#### TM/HM Move List

A3 Surf, A4 Strength, A5 Waterfall, A6 Dive, 05 Roar, 06 Toxic, 07 Hail, 08 Bulk Up, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 52 Focus Blast, 55 Scald, 66 Payback, 68 Giga Impact, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Aqua Tail, Brine, Crunch, Dive, Focus Punch, Ice Fang(N), Ice Punch, Icy Wind, Iron Tail, Low Kick, Mud-Slap, Sleep Talk, Snore, Swift, Water Pulse

## 417. REMORAID



### Base Stats:

Hit Points:	4
Attack:	7
Defense:	4
Special Attack:	7
Special Defense:	4
Speed:	7

### Basic Information

Type : Water  
Basic Ability 1: Hustle  
Basic Ability 2: Sniper  
Adv Ability 1: Beam Cannon  
Adv Ability 2: Targeting System  
High Ability: Moody

### Evolution:

- 1 - Remoraid
- 2 - Octillery Minimum 25

### Size Information

Height : 2' 0" / 0.6m (Small)  
Weight : 26.5 lbs. / 12kg (2)



### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 1 / Water 2  
Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Ocean

### Capability List

Overland 1, Swim 6, Jump 1/1, Power 1, Intelligence

4, Gilled, Underdog

### Skill List

Athl 2d6, Acro 3d6, Combat 1d6, Stealth 2d6, Percep 3d6+2, Focus 2d6

### Move List

#### Level Up Move List

- 1 Water Gun - Water
- 6 Lock-On - Normal
- 10 Psybeam - Psychic
- 14 Aurora Beam - Ice
- 18 Bubble Beam - Water
- 22 Focus Energy - Normal
- 26 Water Pulse - Water
- 30 Signal Beam - Bug
- 34 Ice Beam - Ice
- 38 Bullet Seed - Grass
- 42 Hydro Pump - Water
- 46 Hyper Beam - Normal
- 50 Soak - Water

#### TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 27 Return, 29 Psychic, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 55 Scald, 57 Charge Beam, 59 Incinerate, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Egg Move List

Acid Spray, Aurora Beam, Entrainment, Flail, Haze, Mud Shot, Octazooka, Rock Blast, Screech, Snore, Supersonic, Swift, Water Pulse, Water Spout, Thunder Wave

#### Tutor Move List

Bounce, Brine, Defense Curl, Double-Edge, Dive, Gunk Shot, Icy Wind, Mud-Slap, Seed Bomb, Signal Beam, Sleep Talk, Snore, Sring Shot, Swift

## 418. OCTILLERY



### Base Stats:

Hit Points:	8
Attack:	11
Defense:	8
Special Attack:	11
Special Defense:	8
Speed:	5

### Basic Information

Type : Water

Basic Ability 1: Suction Cups

Basic Ability 2: Sniper

Adv Ability 1: Beam Cannon

Adv Ability 2: Targeting System

High Ability: Moody

Evolution:

1 - Remoraidd

2 - Octillery Minimum 25

### Size Information

Height : 2' 11" / 0.9m (Small)

Weight : 62.8 lbs. / 28.5kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Water 1 / Water 2

Diet : Omnivore

Habitat : Ocean

### Capability List

Overland 3, Swim 6, Jump 1/1, Power 4, Intelligence 4, Amorphous, Gilled

### Skill List

Athl 4d6+1, Acro 3d6, Combat 3d6+2, Stealth 2d6, Percep 4d6+2, Focus 3d6

### Move List

#### Level Up Move List

- 6 Constrict - Normal
- 10 Psybeam - Psychic
- 14 Aurora Beam - Ice
- 18 Bubble Beam - Water
- 22 Focus Energy - Normal
- 25 Octazooka - Water
- 28 Wring Out - Normal
- 34 Signal Beam - Bug
- 40 Ice Beam - Ice
- 46 Bullet Seed - Grass
- 52 Hydro Pump - Water
- 58 Hyper Beam - Normal
- 64 Soak - Water

### TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 27 Return, 29 Psychic, 32 Double Team, 34 Sludge Wave, 35 Flamethrower, 36 Sludge Bomb, 38 Fire Blast, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 55 Scald, 57 Charge Beam, 59 Incinerate, 66 Payback, 68 Giga Impact, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon

### Tutor Move List

Aurora Beam, Bind, Bounce, Brine, Defense Curl, Double-Edge, Dive, Gunk Shot(N), Icy Wind, Mud-Slap, Rock Blast(N), Seismic Toss, Seed Bomb, Signal Beam, Sleep Talk, Snore, Sring Shot, Swift, Water Pulse

## 419. MANTYKE



### Base Stats:

Hit Points:	5
Attack:	2
Defense:	5
Special Attack:	6
Special Defense:	12
Speed:	5

### Basic Information

Type : Water / Flying  
Basic Ability 1: Water Absorb  
Basic Ability 2: Wonder Skin  
Adv Ability 1: Serene Grace  
Adv Ability 2: Swift Swim  
High Ability: Water Veil

### Evolution:

- 1 - Mantylke
- 2 - Mantine, interact with a Remoraid, Min. 10

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 143.3 lbs. / 65kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 1  
Average Hatch Rate: 13 Days

Diet : Herbivore

Habitat : Ocean



### Capability List

Overland 1, Swim 5, Jump 2/1, Power 2, Intelligence 3, Gilled, Underdog

### Skill List

Athl 2d6, Acro 3d6, Combat 1d6, Stealth 2d6, Percep 2d6+1, Focus 2d6

### Move List

#### Level Up Move List

- 1 Bubble - Water
- 1 Tackle - Normal
- 3 Supersonic - Normal
- 7 Bubble Beam - Water
- 11 Confuse Ray - Ghost
- 14 Wing Attack - Flying
- 16 Headbutt - Normal
- 19 Water Pulse - Water
- 23 Wide Guard - Rock
- 27 Take Down - Normal
- 32 Agility - Psychic
- 36 Air Slash - Flying
- 39 Aqua Ring - Water
- 46 Bounce - Flying
- 49 Hydro Pump - Water

#### TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 62 Acrobatics, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Egg Move List

Amnesia, Haze, Hydro Pump, Mirror Coat, Mud Sport, Rock Slide, Signal Beam, Slam, Splash, Tailwind, Twister, Water Sport, Wide Guard

#### Tutor Move List

Air Cutter, Bounce, Dive, Helping Hand, Icy Wind, Mud-Slap, Signal Beam, Sleep Talk, Snore, Swift, Whirlpool



## 420. MANTINE



### Base Stats:

Hit Points:	7
Attack:	4
Defense:	7
Special Attack:	8
Special Defense:	14
Speed:	7

### Basic Information

Type : Water / Flying  
Basic Ability 1: Water Absorb  
Basic Ability 2: Wonder Skin  
Adv Ability 1: Serene Grace  
Adv Ability 2: Swift Swim  
High Ability: Water Veil

### Evolution:

1 - Mantyke  
2 - Mantine, interact with a Remoraid, Min. 10

### Size Information

Height : 6' 11" / 2.1m (Large)  
Weight : 485 lbs. / 220kg (6)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 1

Diet : Omnivore  
Habitat : Ocean

### Capability List

Overland 2, Swim 8, Sky 8, Jump 3/3, Power 5, Intelligence 4, Gilled, Mountable 1

### Skill List

Athl 4d6, Acro 4d6, Combat 2d6, Stealth 2d6, Percep 3d6+1, Focus 4d6

### Move List

#### Level Up Move List

3 Supersonic - Normal  
7 Bubble Beam - Water  
11 Confuse Ray - Ghost  
14 Wing Attack - Flying  
16 Headbutt - Normal  
19 Water Pulse - Water  
23 Wide Guard - Rock  
27 Take Down - Normal  
32 Agility - Psychic  
36 Air Slash - Flying  
39 Aqua Ring - Water  
46 Bounce - Flying  
49 Hydro Pump - Water

#### TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 62 Acrobatics, 68 Giga Impact, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Tutor Move List

Air Cutter, Aqua Tail, Body Slam, Bounce, Brine, Bullet Seed(N), Dive, Double-Edge, Gunk Shot, Helping Hand, Icy Wind, Iron Head, Mud-Slap, Psybeam(N), Seed Bomb, Signal Beam(N), Sleep Talk, Snore, String Shot, Swift, Tailwind

## 421. MAGIKARP



### Base Stats:

Hit Points:	2
Attack:	1
Defense:	6
Special Attack:	2
Special Defense:	2
Speed:	8

### Basic Information

Type : Water

Basic Ability 1: Gulp

Basic Ability 2: Simple

Adv Ability 1: Decoy

Adv Ability 2: Swift Swim

High Ability: Rattled

Evolution:

1 - Magikarp

2 - Gyarados Minimum 20

### Size Information

Height : 2' 11" / 0.9m (Small)

Weight : 22 lbs. / 10kg (1)



### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Water 2 / Dragon

Average Hatch Rate: 2 Days

Diet : Herbivore

Habitat : Freshwater, Ocean

### Capability List

Overland 1, Swim 5, Jump 3/3, Power 1, Intelligence 2, Gilled, Underdog

### Skill List

Athl 1d6, Acro 2d6, Combat 1d6, Stealth 2d6, Percep 1d6, Focus 2d6

### Move List

#### Level Up Move List

1 Splash - Normal

15 Tackle - Normal

30 Flail - Normal

#### Tutor Move List

Bounce

## 422. GYARADOS



### Base Stats:

Hit Points:	10
Attack:	13
Defense:	8
Special Attack:	6
Special Defense:	10
Speed:	8

### Basic Information

Type : Water / Flying  
 Basic Ability 1: Intimidate  
 Basic Ability 2: Frighten  
 Adv Ability 1: Steadfast  
 Adv Ability 2: Swift Swim  
 High Ability: Moxie

### Evolution:

- 1 - Magikarp
- 2 - Gyarados Minimum 20

### Size Information

Height : 21' 4" / 6.5m (Huge)  
 Weight : 518.1 lbs. / 235kg (6)

### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Water 2 / Dragon

Diet : Carnivore  
 Habitat : Freshwater, Ocean

### Capability List

Overland 5, Swim 6, Jump 4/4, Power 13, Intelligence 4, Gilled, Reach 2, Mountable 4

### Skill List

Athl 6d6+1, Acro 3d6, Combat 4d6+2, Stealth 2d6, Percep 3d6, Focus 4d6

### Move List

#### Level Up Move List

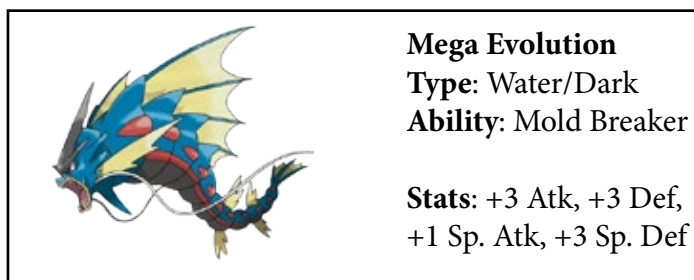
- 20 Bite - Dark
- 23 Dragon Rage - Dragon
- 26 Leer - Normal
- 29 Twister - Dragon
- 32 Ice Fang - Ice
- 35 Aqua Tail - Water
- 38 Rain Dance - Water
- 41 Hydro Pump - Water
- 44 Dragon Dance - Dragon
- 47 Hyper Beam - Normal

#### TM/HM Move List

A3 Surf, A4 Strength, A5 Waterfall, A6 Dive, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 59 Incinerate, 66 Payback, 68 Giga Impact, 71 Stone Edge, 73 Thunder Wave, 78 Bulldoze, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 97 Dark Pulse

#### Tutor Move List

Aqua Tail, Avalanche, Body Slam, Bounce, Brine, Dark Pulse, Dive, Double-Edge, Dragon Pulse, Icy Wind, Iron Head, Iron Tail, Outrage, Sleep Talk, Snore, Spite, Thrash(N), Twister, Uproar, Water Pulse



### Mega Evolution

**Type:** Water/Dark  
**Ability:** Mold Breaker

**Stats:** +3 Atk, +3 Def, +1 Sp. Atk, +3 Sp. Def

423. FEEBAS



Base Stats:

Hit Points: 2  
 Attack: 2  
 Defense: 2  
 Special Attack: 1  
 Special Defense: 6  
 Speed: 8

Basic Information

Type : Water  
 Basic Ability 1: Gulp  
 Basic Ability 2: Swift Swim  
 Adv Ability 1: Adaptability  
 Adv Ability 2: Ugly  
 High Ability: Simple

Evolution:

1 - Feebas  
 2 - Milotic Beauty 6 Beauty Dice

Size Information

Height : 2' 0" / 0.6m (Small)  
 Weight : 16.3 lbs. / 7.4kg (1)



Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Water 1 / Dragon  
 Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Freshwater

Capability List

Overland 1, Swim 5, Jump 4/4, Power 1, Intelligence 2, Fountain, Gilled, Underdog

Skill List

Athl 1d6, Acro 2d6, Combat 1d6, Stealth 2d6, Percep 1d6, Focus 2d6

Move List

Level Up Move List

1 Splash - Normal  
 15 Tackle - Normal  
 30 Flail - Normal

TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 87 Swagger, 88 Sleep Talk, 90 Substitute

Egg Move List

Brine, Captivate, Confuse Ray, Dragon Pulse, Dragon Breath, Haze, Hypnosis, Iron Tail, Light Screen, Mirror Coat, Mist, Mud Sport, Tickle

Tutor Move List

Dive, Double-Edge, Dragon Pulse, Icy Wind, Iron Tail, Sleep Talk, Snore, Swift, Water Pulse, Whirlpool

## 424. MILOTIC



### Base Stats:

Hit Points:	10
Attack:	6
Defense:	8
Special Attack:	10
Special Defense:	13
Speed:	8

### Basic Information

Type : Water  
Basic Ability 1: Marvel Scale  
Basic Ability 2: Competitive  
Adv Ability 1: Cute Charm  
Adv Ability 2: Beautiful  
High Ability: Gentle Vibe

### Evolution:

1 - Feebas  
2 - Milotic 6 Beauty Dice

### Size Information

Height : 20' 4" / 6.2m (Large)  
Weight : 357.1 lbs. / 162kg (5)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 1 / Dragon

Diet : Omnivore

Habitat : Freshwater

### Capability List

Overland 5, Swim 6, Jump 4/4, Power 8, Intelligence 5, Gilled, Mountable 4

### Skill List

Athl 4d6, Acro 4d6, Combat 3d6+2, Stealth 2d6, Percep 4d6, Focus 4d6+2

### Move List

#### Level Up Move List

5 Water Sport - Water  
9 Refresh - Normal  
13 Water Pulse - Water  
17 Twister - Dragon  
21 Recover - Normal  
25 Captivate - Normal  
29 Aqua Tail - Water  
33 Rain Dance - Water  
37 Hydro Pump - Water  
41 Attract - Normal  
45 Safeguard - Normal  
49 Aqua Ring - Water

#### TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 68 Giga Impact, 77 Psych Up, 78 Bulldoze, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Tutor Move List

Aqua Tail, Avalanche, Bind, Body Slam, Dive, Double-Edge, Dragon Pulse, Icy Wind, Iron Head, Iron Tail, Magic Coat, Mud-Slap, Role Play, Sleep Talk, Snore, Swift, Twister, Water Gun(N), Whirlpool, Wrap(N)

## 425. WAILMER



### Base Stats:

Hit Points:	13
Attack:	7
Defense:	4
Special Attack:	7
Special Defense:	4
Speed:	6

### Basic Information

Type : Water  
 Basic Ability 1: Oblivious  
 Basic Ability 2: Water Veil  
 Adv Ability 1: Thick Fat  
 Adv Ability 2: Wave Rider  
 High Ability: Pressure

### Evolution:

1 - Wailmer  
 2 - Wailord Minimum 40

### Size Information

Height : 6' 7" / 2m (Large)  
 Weight : 286.6 lbs. / 130kg (5)



### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Field / Water 2  
 Average Hatch Rate: 25 Days

Diet : Filter Feeder  
 Habitat : Ocean

### Capability List

Overland 3, Swim 4, Jump 3/3, Power 5, Intelligence

3, Fountain, Underdog, Mountable 2

### Skill List

Athl 4d6, Acro 2d6, Combat 2d6, Stealth 1d6, Percep 2d6, Focus 3d6

### Move List

#### Level Up Move List

- 1 Splash - Normal
- 4 Growl - Normal
- 7 Water Gun - Water
- 11 Rollout - Rock
- 14 Whirlpool - Water
- 17 Astonish - Ghost
- 21 Water Pulse - Water
- 24 Mist - Ice
- 27 Rest - Psychic
- 31 Brine - Water
- 34 Water Spout - Water
- 37 Amnesia - Psychic
- 41 Dive - Water
- 44 Bounce - Flying
- 47 Hydro Pump - Water
- 50 Heavy Slam - Steel

### TM/HM Move List

A3 Surf, A4 Strength, A5 Waterfall, A6 Dive, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 55 Scald, 78 Bulldoze, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

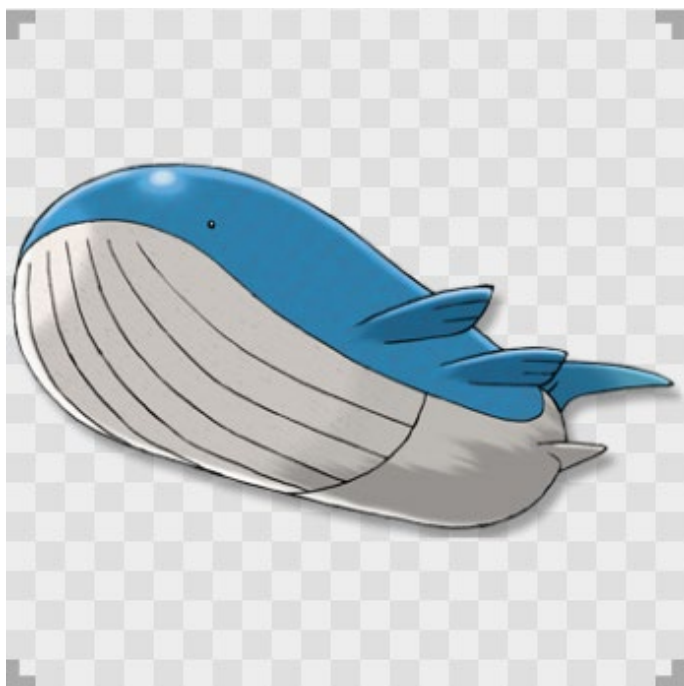
### Egg Move List

Aqua Ring, Body Slam, Clear Smog, Curse, Defense Curl, Double-Edge, Fissure, Sleep Talk, Snore, Soak, Swagger, Thrash, Tickle, Zen Headbutt

### Tutor Move List

Avalanche, Bounce, Dive, Hyper Voice, Icy Wind, Rollout, Sleep Talk, Snore, Zen Headbutt

## 426. WAILORD



### Base Stats:

Hit Points:	17
Attack:	9
Defense:	5
Special Attack:	9
Special Defense:	5
Speed:	6

### Basic Information

Type : Water  
Basic Ability 1: Oblivious  
Basic Ability 2: Water Veil  
Adv Ability 1: Thick Fat  
Adv Ability 2: Wave Rider  
High Ability: Pressure

### Evolution:

1 - Wailmer  
2 - Wailord Minimum 40

### Size Information

Height : 47' 7" / 14.5m (Gigantic)  
Weight : 877.4 lbs. / 398kg (6)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field / Water 2

Diet : Filter Feeder  
Habitat : Ocean

### Capability List

Overland 3, Swim 7, Jump 3/3, Power 12, Intelligence 4, Fountain, Mountable 20

### Skill List

Athl 5d6, Acro 2d6, Combat 2d6, Stealth 1d6-3, Percep 2d6, Focus 4d6

### Move List

#### Level Up Move List

4 Growl - Normal  
7 Water Gun - Water  
11 Rollout - Rock  
14 Whirlpool - Water  
17 Astonish - Ghost  
21 Water Pulse - Water  
24 Mist - Ice  
27 Rest - Psychic  
31 Brine - Water  
34 Water Spout - Water  
37 Amnesia - Psychic  
46 Dive - Water  
54 Bounce - Flying  
62 Hydro Pump - Water  
70 Heavy Slam - Steel

#### TM/HM Move List

A3 Surf, A4 Strength, A5 Waterfall, A6 Dive, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 55 Scald, 68 Giga Impact, 78 Bulldoze, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Avalanche, Block, Body Slam, Bounce, Defense Curl, Double-Edge, Dive, Hyper Voice, Icy Wind, Iron Head, Rollout, Sleep Talk, Snore, Zen Headbutt

## 427. SNORUNT



### Base Stats:

Hit Points:	5
Attack:	5
Defense:	5
Special Attack:	5
Special Defense:	5
Speed:	5

### Basic Information

Type : Ice  
Basic Ability 1: Inner Focus  
Basic Ability 2: Ice Body  
Adv Ability 1: Winter's Kiss  
High Ability: Moody

### Evolution:

1 - Snorunt  
2 - Glalie Minimum 40  
2 - Froslass Dawn Stone Female

### Size Information

Height : 2' 4" / 0.7m (Small)  
Weight : 37 lbs. / 16.8kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Fairy / Mineral  
Average Hatch Rate: 10 Days



Diet : Herbivore  
Habitat : Taiga, Tundra

### Capability List

Overland 4, Swim 2, Jump 1/1, Power 1, Intelligence 3, Chilled, Glow, Naturewalk (Tundra), Underdog

### Skill List

Athl 2d6, Acro 2d6, Combat 1d6, Stealth 3d6, Percep 2d6, Focus 2d6+1

### Move List

#### Level Up Move List

1 Leer - Normal  
1 Powder Snow - Ice  
4 Double Team - Normal  
10 Bite - Dark  
13 Icy Wind - Ice  
19 Headbutt - Normal  
22 Protect - Normal  
28 Ice Fang - Ice  
31 Crunch - Dark  
37 Ice Shard - Ice  
40 Hail - Ice  
46 Blizzard - Ice

#### TM/HM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 70 Flash, 79 Frost Breath, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Egg Move List

Avalanche, Bide, Block, Disable, Fake Tears, Hex, Rollout, Spikes, Switcheroo, Weather Ball

#### Tutor Move List

Block, Body Slam, Double-Edge, Icy Wind, Sleep Talk, Snore, Spite, Water Pulse



## 428. GLALIE



### Base Stats:

Hit Points:	8
Attack:	8
Defense:	8
Special Attack:	8
Special Defense:	8
Speed:	8

### Basic Information

Type : Ice  
Basic Ability 1: Inner Focus  
Basic Ability 2: Ice Body  
Adv Ability 1: Winter's Kiss  
High Ability: Moody

### Evolution:

1 - Snorunt  
2 - Glalie Minimum 40

### Size Information

Height : 4' 11" / 1.5m (Medium)  
Weight : 565.5 lbs. / 256.5kg (6)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Fairy / Mineral

Diet : Herbivore

Habitat : Cave, Taiga, Tundra

### Capability List

Overland 5, Swim 2, Levitate 5, Jump 2/2, Power 5,  
Intelligence 4, Chilled, Dead Silent, Freezer

### Skill List

Athl 3d6, Acro 3d6+1, Combat 1d6, Stealth 2d6, Per-  
cep 3d6, Focus 3d6+1

### Move List

#### Level Up Move List

4 Double Team - Normal  
10 Bite - Dark  
13 Icy Wind - Ice  
19 Headbutt - Normal  
22 Protect - Normal  
28 Ice Fang - Ice  
31 Crunch - Dark  
37 Ice Beam - Ice  
40 Hail - Ice  
51 Blizzard - Ice  
59 Sheer Cold - Ice

#### TM/HM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt,  
13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light  
Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21  
Frustration, 26 Earthquake, 27 Return, 30 Shadow  
Ball, 32 Double Team, 32 Double Team, 41 Torment,  
42 Facade, 44 Rest, 45 Attract, 48 Round, 64 Explo-  
sion, 66 Payback, 68 Giga Impact, 70 Flash, 74 Gyro  
Ball, 78 Bulldoze, 79 Frost Breath, 87 Swagger, 88  
Sleep Talk, 90 Substitute, 97 Dark Pulse

#### Tutor Move List

Avalanche, Block, Body Slam, Dark Pulse,  
Double-Edge, Icy Wind, Iron Head, Rollout, Sheer  
Cold (N), Signal Beam, Sleep Talk, Snore, Spite, Su-  
per Fang, Water Pulse

## 429. FROSLASS



### Base Stats:

Hit Points:	7
Attack:	8
Defense:	7
Special Attack:	8
Special Defense:	7
Speed:	11

### Basic Information

Type : Ice / Ghost  
Basic Ability 1: Magic Guard  
Basic Ability 2: Snow Cloak  
Adv Ability 1: Cursed Body  
High Ability: Frostbite

### Evolution:

1 - Snorunt  
2 - Froslass Dawn Stone Female

### Size Information

Height : 4' 3" / 1.3m (Medium)  
Weight : 58.6 lbs. / 26.6kg (3)

### Breeding Information

Gender Ratio : 0% M / 100% F  
Egg Group : Fairy / Mineral

Diet : Nullivore

Habitat : Taiga, Tundra

### Capability List

Overland 4, Swim 3, Levitate 6, Jump 1/2, Power 3, Intelligence 4, Chilled, Darkvision, Dead Silent, Freezer, Stealth

### Skill List

Athl 2d6+1, Acro 3d6+1, Combat 3d6, Stealth 4d6+1, Percep 3d6, Focus 3d6+1

### Move List

#### Level Up Move List

4 Double Team - Normal  
10 Astonish - Ghost  
13 Icy Wind - Ice  
19 Confuse Ray - Ghost  
22 Ominous Wind - Ghost  
28 Wake-Up Slap - Fighting  
31 Captivate - Normal  
37 Ice Shard - Ice  
40 Hail - Ice  
51 Blizzard - Ice  
59 Destiny Bond - Ghost

#### TM/HM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 32 Double Team, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 56 Fling, 63 Embargo, 66 Payback, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 79 Frost Breath, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Tutor Move List

Avalanche, Block, Destiny Bond (N), Ice Punch, Icy Wind, Mud-Slap, Ominous Wind, Pain Split, Rollout, Shock Wave, Signal Beam, Sleep Talk, Snatch, Snore, Spite, Sucker Punch, Telekinesis, Trick, Water Pulse

## 430. CUBCHOO



### Base Stats:

Hit Points:	6
Attack:	7
Defense:	4
Special Attack:	6
Special Defense:	4
Speed:	4

### Basic Information

Type : Ice  
Basic Ability 1: Snow Cloak  
Basic Ability 2: Cute Charm  
Adv Ability 1: Deep Sleep  
High Ability: Rattled

### Evolution:

1 - Cubchoo  
2 - Beartic Minimum 35

### Size Information

Height : 1' 8" / 0.5m (Small)  
Weight : 18.7 lbs. / 8.5kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field  
Average Hatch Rate: 10 Days



Diet : Omnivore

Habitat : Cave, Taiga, Tundra

### Capability List

Overland 4, Swim 3, Jump 1/1, Power 2, Intelligence 3, Freezer, Chilled, Naturewalk (Tundra), Underdog

### Skill List

Athl 2d6, Acro 2d6+1, Combat 2d6, Stealth 3d6+1, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

1 Powder Snow - Ice  
5 Growl - Normal  
9 Bide - Normal  
13 Icy Wind - Ice  
15 Play Nice - Normal  
17 Fury Swipes - Normal  
21 Brine - Water  
25 Endure - Normal  
29 Charm - Fairy  
33 Slash - Normal  
36 Flail - Normal  
41 Rest - Psychic  
45 Blizzard - Ice  
49 Hail - Ice  
53 Thrash - Normal  
57 Sheer Cold - Ice

#### TM/HM Move List

A1 Cut, A3 Surf, A4 Strength, 01 Hone Claws, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 56 Fling, 65 Shadow Claw, 79 Frost Breath, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Egg Move List

Assurance, Avalanche, Encore, Focus Punch, Ice Punch, Night Slash, Play Rough, Sleep Talk, Yawn

#### Tutor Move List

Covet, Ice Punch, Icy Wind, Low Kick, Sleep Talk, Snore, Superpower

### 431. BEARTIC



#### Base Stats:

Hit Points:	10
Attack:	11
Defense:	8
Special Attack:	7
Special Defense:	8
Speed:	5

#### Basic Information

Type : Ice  
 Basic Ability 1: Snow Cloak  
 Basic Ability 2: Frighten  
 Adv Ability 1: Deep Sleep  
 High Ability: Swift Swim

#### Evolution:

1 - Cubchoo  
 2 - Beartic Minimum 35

#### Size Information

Height : 8' 6" / 2.6m (Large)  
 Weight : 573.2 lbs. / 260kg (6)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Field

Diet : Omnivore

Habitat : Cave, Taiga, Tundra

#### Capability List

Overland 6, Swim 4, Jump 1/2, Power 7, Intelligence 4, Freezer, Chilled, Naturewalk (Tundra)

#### Skill List

Athl 4d6+1, Acro 2d6, Combat 4d6, Stealth 2d6, Percep 2d6, Focus 3d6

#### Move List

##### Level Up Move List

- 5 Growl - Normal
- 9 Play Nice - Normal
- 13 Icy Wind - Ice
- 17 Fury Swipes - Normal
- 21 Brine - Water
- 25 Endure - Normal
- 29 Swagger - Normal
- 33 Slash - Normal
- 36 Flail - Normal
- 37 Icicle Crash - Ice
- 41 Rest - Psychic
- 45 Blizzard - Ice
- 53 Hail - Ice
- 59 Thrash - Normal
- 66 Sheer Cold - Ice

##### TM/HM Move List

A1 Cut, A3 Surf, A4 Strength, A6 Dive, 01 Hone Claws, 05 Roar, 06 Toxic, 07 Hail, 08 Bulk Up, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 52 Focus Blast, 56 Fling, 65 Shadow Claw, 68 Giga Impact, 71 Stone Edge, 75 Swords Dance, 78 Bulldoze, 79 Frost Breath, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

##### Tutor Move List

Aqua Jet, Covet, Ice Punch, Icy Wind, Low Kick, Sleep Talk, Snore, Superpower(N), Thrash (N)

## 432. VOLTORB



### Base Stats:

Hit Points:	4
Attack:	3
Defense:	5
Special Attack:	6
Special Defense:	6
Speed:	10

### Basic Information

Type : Electric  
Basic Ability 1: Static  
Basic Ability 2: Soundproof  
Adv Ability 1: Speed Boost  
Adv Ability 2: Minus  
High Ability: Aftermath

### Evolution:

1 - Voltorb  
2 - Electrode Minimum 30

### Size Information

Height : 1' 8" / 0.5m (Small)  
Weight : 22.9 lbs. / 10.4kg (1)



### Breeding Information

Gender Ratio : No Gender  
Egg Group : Mineral  
Average Hatch Rate: 10 Days

Diet : Ergovore  
Habitat : Urban

### Capability List

Overland 6, Swim 3, Jump 1/1, Power 2, Intelligence 3, Shrinkable, Volatile Bomb, Underdog

### Skill List

Athl 3d6+1, Acro 2d6+1, Combat 1d6, Stealth 3d6+2, Percep 2d6, Focus 2d6+1

### Move List

#### Level Up Move List

1 Charge - Electric  
5 Tackle - Normal  
8 Sonic Boom - Normal  
10 Eerie Impulse - Electric  
12 Spark - Electric  
15 Rollout - Rock  
19 Screech - Normal  
22 Light Screen - Psychic  
26 Charge Beam - Electric  
29 Electro Ball - Electric  
33 Self-Destruct - Normal  
36 Swift - Normal  
40 Magnet Rise - Electric  
43 Gyro Ball - Steel  
47 Explosion - Normal  
50 Mirror Coat - Psychic

### TM/HM Move List

06 Toxic, 10 Hidden Power, 12 Taunt, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, 41 Torment, 42 Facade, 44 Rest, 46 Thief, 48 Round, 57 Charge Beam, 64 Explosion, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 74 Gyro Ball, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge

### Tutor Move List

Foul Play, Magic Coat, Magnet Rise, Role Play, Rollout, Shock Wave, Signal Beam, Sleep Talk, Snore, Sucker Punch, Swift

## 433. ELECTRODE



### Base Stats:

Hit Points:	6
Attack:	5
Defense:	7
Special Attack:	8
Special Defense:	8
Speed:	14

### Basic Information

Type : Electric  
Basic Ability 1: Static  
Basic Ability 2: Soundproof  
Adv Ability 1: Speed Boost  
Adv Ability 2: Plus  
High Ability: Aftermath

Evolution:  
1 - Voltorb  
2 - Electrode Minimum 30

### Size Information

Height : 3' 11" / 1.2m (Medium)  
Weight : 146.8 lbs. / 66.6kg (4)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : Mineral

Diet : Ergovore  
Habitat : Urban

### Capability List

Overland 8, Swim 3, Jump 1/1, Power 4, Intelligence 4, Shrinkable, Volatile Bomb

### Skill List

Athl 4d6+1, Acro 3d6+1, Combat 1d6, Stealth 4d6+2, Percep 3d6, Focus 3d6+1

### Move List

#### Level Up Move List

5 Tackle - Normal  
8 Sonic Boom - Normal  
8 Eerie Impulse - Electric  
12 Spark - Electric  
15 Rollout - Rock  
19 Screech - Normal  
22 Light Screen - Psychic  
26 Charge Beam - Electric  
29 Electro Ball - Electric  
35 Self-Destruct - Normal  
40 Swift - Normal  
46 Magnet Rise - Electric  
51 Gyro Ball - Steel  
57 Explosion - Normal  
62 Mirror Coat - Psychic

#### TM/HM Move List

06 Toxic, 10 Hidden Power, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, 41 Torment, 42 Facade, 44 Rest, 46 Thief, 48 Round, 57 Charge Beam, 64 Explosion, 68 Giga Impact, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 74 Gyro Ball, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge

#### Tutor Move List

Foul Play, Magic Coat, Magnet Rise, Magnetic Flux (N), Role Play, Rollout, Shock Wave, Signal Beam, Sleep Talk, Snore, Sucker Punch, Swift

## 434. ELECTRIKE



### Base Stats:

Hit Points:	4
Attack:	5
Defense:	4
Special Attack:	7
Special Defense:	4
Speed:	7

### Basic Information

Type : Electric  
Basic Ability 1: Electrodash  
Basic Ability 2: Lightning Rod  
Adv Ability 1: Sprint  
Adv Ability 2: Static  
High Ability: Minus

### Evolution:

- 1 - Electrike
- 2 - Manectric Minimum 25

### Size Information

Height : 2' 0" / 0.6m (Small)  
Weight : 33.5 lbs. / 15.2kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field  
Average Hatch Rate: 10 Days

Diet : Carnivore

Habitat : Forest, Grassland, Urban



### Capability List

Overland 5, Swim 3, Jump 1/2, Power 2, Intelligence 3, Tracker, Underdog

### Skill List

Athl 3d6+2, Acro 2d6+1, Combat 2d6, Stealth 3d6+1, Percep 3d6+1, Focus 2d6

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 4 Thunder Wave - Electric
- 9 Leer - Normal
- 12 Howl - Normal
- 17 Quick Attack - Normal
- 20 Spark - Electric
- 25 Odor Sleuth - Normal
- 28 Bite - Dark
- 33 Thunder Fang - Electric
- 36 Roar - Normal
- 41 Discharge - Electric
- 44 Charge - Electric
- 49 Wild Charge - Electric
- 52 Thunder - Electric

#### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, 35 Flamethrower, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 57 Charge Beam, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 95 Snarl

#### Egg Move List

Crunch, Curse, Discharge, Eerie Impulse, Electro Ball, Fire Fang, Headbutt, Ice Fang, Shock Wave, Swift, Switcheroo, Thunder Fang, Uproar

#### Tutor Move List

Body Slam, Double-Edge, Iron Tail, Magnet Rise, Mud-Slap, Signal Beam, Sleep Talk, Snore, Swift, Uproar

435. MANECTRIC



Base Stats:

Hit Points: 7
Attack: 8
Defense: 6
Special Attack: 11
Special Defense: 6
Speed: 11

Basic Information

Type : Electric
Basic Ability 1: Electrodash
Basic Ability 2: Lightning Rod
Adv Ability 1: Sprint
Adv Ability 2: Static
High Ability: Minus

Evolution:

1 - Electrike
2 - Manectric Minimum 25

Size Information

Height : 4' 11" / 1.5m (Medium)
Weight : 88.6 lbs. / 40.2kg (3)

Breeding Information

Gender Ratio : 50% M / 50% F
Egg Group : Field

Diet : Carnivore
Habitat : Forest, Grassland

Capability List

Overland 6, Swim 3, Jump 2/3, Power 4, Intelligence 4, Tracker

Skill List

Athl 5d6+2, Acro 3d6+1, Combat 3d6+2, Stealth 4d6+1, Percep 4d6+1, Focus 3d6

Move List

Level Up Move List

4 Thunder Wave - Electric
9 Leer - Normal
12 Howl - Normal
17 Quick Attack - Normal
20 Spark - Electric
25 Odor Sleuth - Normal
30 Bite - Dark
37 Thunder Fang - Electric
42 Roar - Normal
49 Discharge - Electric
54 Charge - Electric
61 Wild Charge - Electric
66 Thunder - Electric
70 Electric Terrain - Electric

TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, 35 Flamethrower, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 50 Overheat, 57 Charge Beam, 68 Giga Impact, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 95 Snarl

Tutor Move List

Body Slam, Double-Edge, Electric Terrain (N), Fire Fang(N), Iron Tail, Magnet Rise, Mud-Slap, Shock Wave, Signal Beam, Sleep Talk, Snore, Swift, Uproar

Mega Evolution
Type: Unchanged
Ability: Intimidate
Stats: +2 Def, +3 Sp. Atk, +2 Sp. Def, +3 Speed





## 436. BLITZLE



### Base Stats:

Hit Points:	5
Attack:	6
Defense:	3
Special Attack:	5
Special Defense:	3
Speed:	8

### Basic Information

Type : Electric

Basic Ability 1: Lightning Rod

Basic Ability 2: Motor Drive

Adv Ability 1: Sprint

Adv Ability 2: Thunder Boost

High Ability: Sap Sipper

Evolution:

1 - Blitzle

2 - Zebstrika Minimum 25

### Size Information

Height : 2' 07" / 0.8m (Medium)

Weight : 65.7 lbs. / 29.8kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Field

Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Grassland

### Capability List

Overland 6, Swim 3, Jump 1/2, Power 4, Intelligence

4, Zapper, Glow, Underdog

### Skill List

Athl 4d6+3, Acro 3d6+1, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Quick Attack - Normal
- 4 Tail Whip - Normal
- 8 Charge - Electric
- 11 Shock Wave - Electric
- 15 Thunder Wave - Electric
- 18 Flame Charge - Fire
- 22 Pursuit - Dark
- 25 Spark - Electric
- 29 Stomp - Normal
- 32 Discharge - Electric
- 36 Agility - Psychic
- 39 Wild Charge - Electric
- 43 Thrash - Normal

#### TM/HM Move List

06 Toxic, 10 Hidden Power, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 48 Round, 57 Charge Beam, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge

#### Egg Move List

Double Kick, Double-Edge, Endure, Me First, Rage, Sand Attack, Screech, Shock Wave, Snatch, Take Down

#### Tutor Move List

Bounce, Magnet Rise, Signal Beam, Sleep Talk, Snore



## 437. ZEBSTRIKA



### Base Stats:

Hit Points:	8
Attack:	10
Defense:	6
Special Attack:	8
Special Defense:	6
Speed:	12

### Basic Information

Type : Electric  
Basic Ability 1: Lightning Rod  
Basic Ability 2: Motor Drive  
Adv Ability 1: Sprint  
Adv Ability 2: Thunder Boost  
High Ability: Sap Sipper

### Evolution:

- 1 - Blitzle
- 2 - Zebstrika Minimum 25

### Size Information

Height : 5' 3" / 1.6m (Large)  
Weight : 175.3 lbs. / 79.5kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field

Diet : Herbivore  
Habitat : Grassland

### Capability List

Overland 8, Swim 4, Jump 1/2, Power 7, Intelligence 5, Zapper, Glow, Mountable 1

### Skill List

Athl 6d6+3, Acro 4d6+2, Combat 3d6+2, Stealth 3d6, Percep 3d6, Focus 3d6

### Move List

#### Level Up Move List

- 4 Tail Whip - Normal
- 8 Charge - Electric
- 11 Shock Wave - Electric
- 15 Thunder Wave - Electric
- 18 Flame Charge - Fire
- 22 Pursuit - Dark
- 25 Spark - Electric
- 31 Stomp - Normal
- 36 Discharge - Electric
- 42 Agility - Psychic
- 47 Wild Charge - Electric
- 53 Thrash - Normal
- 58 Ion Deluge - Electric

#### TM/HM Move List

06 Toxic, 10 Hidden Power, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 48 Round, 50 Overheat, 57 Charge Beam, 68 Giga Impact, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Rock Smash

#### Tutor Move List

Bounce, Ion Deluge (N), Magnet Rise, Signal Beam, Sleep Talk, Snore

## 438. NATU



### Base Stats:

Hit Points:	4
Attack:	5
Defense:	5
Special Attack:	7
Special Defense:	5
Speed:	7

### Basic Information

Type : Psychic / Flying  
 Basic Ability 1: Synchronize  
 Basic Ability 2: Early Bird  
 Adv Ability 1: Probability Control  
 Adv Ability 2: Transporter  
 High Ability: Magic Bounce

### Evolution:

- 1 - Natu
- 2 - Xatu Minimum 25

### Size Information

Height : 0' 8" / 0.2m (Small)  
 Weight : 4.4 lbs. / 2kg (1)



### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Flying  
 Average Hatch Rate: 10 Days

Diet : Herbivore  
 Habitat : Cave, Forest

### Capability List

Overland 3, Swim 1, Sky 4, Jump 2/2, Power 1, Intel-

ligence 3, Underdog

### Skill List

Athl 2d6, Acro 2d6+1, Combat 1d6, Stealth 3d6, Percep 3d6+1, Focus 3d6+2

### Move List

#### Level Up Move List

- 1 Leer - Normal
- 1 Peck - Flying
- 6 Night Shade - Ghost
- 9 Teleport - Psychic
- 12 Lucky Chant - Normal
- 17 Miracle Eye - Psychic
- 20 Me First - Normal
- 23 Confuse Ray - Ghost
- 28 Wish - Normal
- 33 Psycho Shift - Psychic
- 36 Future Sight - Psychic
- 39 Stored Power - Psychic
- 44 Ominous Wind - Ghost
- 47 Guard Swap - Psychic
- 47 Power Swap - Psychic
- 50 Psychic - Psychic

#### TM/HM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 70 Flash, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 92 Trick Room, 99 Dazzling Gleam, 100 Confide

#### Egg Move List

Ally Switch, Drill Peck, Feint Attack, Feather Dance, Haze, Psych Up, Quick Attack, Refresh, Roost, Simple Beam, Skill Swap, Steel Wing, Sucker Punch, Synchronoise, Zen Headbutt

#### Tutor Move List

Ally Switch, Air Cutter, Double-Edge, Giga Drain, Heat Wave, Magic Coat, Magic Room, Pain Split, Ominous Wind, Pluck, Role Play, Roost, Signal Beam, Skill Swap, Sky Attack, Silver Wind, Sleep Talk, Snore, Sucker Punch, Swift, Tailwind, Telekinesis, Trick, Twister, Zen Headbutt

## 439. XATU



### Base Stats:

Hit Points:	7
Attack:	8
Defense:	7
Special Attack:	10
Special Defense:	7
Speed:	10

### Basic Information

Type : Psychic / Flying  
Basic Ability 1: Synchronize  
Basic Ability 2: Early Bird  
Adv Ability 1: Probability Control  
Adv Ability 2: Transporter  
High Ability: Magic Bounce

### Evolution:

- 1 - Natu
- 2 - Xatu Minimum 25

### Size Information

Height : 4' 11" / 1.5m (Medium)  
Weight : 33.1 lbs. / 15kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Flying

Diet : Herbivore

Habitat : Cave, Desert, Forest

### Capability List

Overland 6, Swim 2, Sky 8, Jump 4/4, Power 2, Intelligence 4, Telepath, Premonition

### Skill List

Athl 2d6, Acro 2d6, Combat 3d6, Stealth 3d6, Percep 5d6+5, Focus 5d6+5

### Move List

#### Level Up Move List

- 6 Night Shade - Ghost
- 9 Teleport - Psychic
- 12 Lucky Chant - Normal
- 17 Miracle Eye - Psychic
- 20 Me First - Normal
- 23 Confuse Ray - Ghost
- 27 Tailwind - Flying
- 30 Wish - Normal
- 37 Psycho Shift - Psychic
- 42 Future Sight - Psychic
- 47 Stored Power - Psychic
- 54 Ominous Wind - Ghost
- 59 Guard Swap - Psychic
- 59 Power Swap - Psychic
- 66 Psychic - Psychic

#### TM/HM Move List

A2 Fly, 03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 92 Trick Room, 99 Dazzling Gleam, 100 Confide

#### Tutor Move List

Ally Switch, Air Cutter, Double-Edge, Foul Play, Giga Drain, Heat Wave, Magic Coat, Magic Room, Pain Split, Ominous Wind, Pluck, Role Play, Roost, Signal Beam, Silver Wind, Skill Swap, Sky Attack, Sleep Talk, Snore, Steel Wing, Sucker Punch, Swift, Tailwind, Telekinesis, Trick, Twister, Zen Headbutt

## 440. WOOBAT



### Base Stats:

Hit Points:	6
Attack:	5
Defense:	4
Special Attack:	6
Special Defense:	4
Speed:	7

### Basic Information

Type : Psychic / Flying  
Basic Ability 1: Unaware  
Basic Ability 2: Klutz  
Adv Ability 1: Simple  
Adv Ability 2: Celebrate  
High Ability: Sonic Courtship

### Evolution:

1 - Woobat  
2 - Swoobat Minimum 20

### Size Information

Height : 1' 4" / 0.4m (Small)  
Weight : 4.6 lbs. / 2.1kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field / Flying  
Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Cave



### Capability List

Overland 1, Swim 2, Sky 4, Jump 2/2, Power 1, Intelligence 3, Darkvision, Tracker, Underdog

### Skill List

Athl 2d6+1, Acro 3d6+1, Combat 1d6, Stealth 3d6+2, Percep 3d6+1, Focus 3d6+2

### Move List

#### Level Up Move List

1 Confusion - Psychic  
4 Odor Sleuth - Normal  
8 Gust - Flying  
12 Assurance - Dark  
15 Heart Stamp - Psychic  
19 Imprison - Psychic  
21 Air Cutter - Flying  
25 Attract - Normal  
29 Amnesia - Psychic  
29 Calm Mind - Psychic  
32 Air Slash - Flying  
36 Future Sight - Psychic  
41 Psychic - Psychic  
47 Endeavor - Normal

#### TM/HM Move List

A2 Fly, 03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 12 Taunt, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 53 Energy Ball, 57 Charge Beam, 62 Acrobatics, 63 Embargo, 70 Flash, 73 Thunder Wave, 74 Gyro Ball, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 92 Trick Room

#### Egg Move List

Captivate, Charm, Fake Tears, Flatter, Helping Hand, Knock Off, Psycho Shift, Roost, Stored Power, Supersonic, Synchronoise, Venom Drench

#### Tutor Move List

After You, Endeavor, Giga Drain, Heat Wave, Helping Hand, Knock Off, Magic Coat, Pluck, Roost, Signal Beam, Skill Swap, Sleep Talk, Snore, Super Fang, Tailwind, Telekinesis, Trick, Uproar, Zen Headbutt

## 441. SWOOBAT



### Base Stats:

Hit Points:	7
Attack:	6
Defense:	6
Special Attack:	8
Special Defense:	6
Speed:	11

### Basic Information

Type : Psychic / Flying  
Basic Ability 1: Unaware  
Basic Ability 2: Klutz  
Adv Ability 1: Simple  
Adv Ability 2: Celebrate  
High Ability: Sonic Courtship

### Evolution:

1 - Woobat  
2 - Swoobat Minimum 20

### Size Information

Height : 2' 11" / 0.9m (Medium)  
Weight : 23.1 lbs. / 10.5kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field / Flying

Diet : Herbivore

Habitat : Cave, Mountain

### Capability List

Overland 1, Swim 3, Sky 6, Jump 2/2, Power 3, Intelligence 5, Darkvision, Tracker, Telekinetic

### Skill List

Athl 4d6+1, Acro 4d6+2, Combat 3d6, Stealth 4d6+2, Percep 4d6+2, Focus 4d6+2

### Move List

#### Level Up Move List

4 Odor Sleuth - Normal  
8 Gust - Flying  
12 Assurance - Dark  
15 Heart Stamp - Psychic  
19 Imprison - Psychic  
21 Air Cutter - Flying  
25 Attract - Normal  
29 Amnesia - Psychic  
29 Calm Mind - Psychic  
32 Air Slash - Flying  
36 Future Sight - Psychic  
41 Psychic - Psychic  
47 Endeavor - NormalOne

#### TM/HM Move List

A2 Fly, 03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 53 Energy Ball, 57 Charge Beam, 62 Acrobatics, 63 Embargo, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 74 Gyro Ball, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 92 Trick Room

#### Tutor Move List

After You, Endeavor, Giga Drain, Heat Wave, Helping Hand, Knock Off, Magic Coat, Pluck, Roost, Signal Beam, Skill Swap, Sky Attack, Sleep Talk, Snore, Super Fang, Tailwind, Telekinesis, Trick, Up-roar, Zen Headbutt

442. SPOINK



Base Stats:

Hit Points:	6
Attack:	3
Defense:	4
Special Attack:	7
Special Defense:	8
Speed:	6

Basic Information

Type : Psychic  
 Basic Ability 1: Own Tempo  
 Basic Ability 2: Thick Fat  
 Adv Ability 1: Gluttony  
 Adv Ability 2: Run Away  
 High Ability: Telepathy

Evolution:

- 1 - Spoink
- 2 - Grumpig Minimum 30

Size Information

Height : 2' 4" / 0.7m (Small)  
 Weight : 67.5 lbs. / 30.6kg (3)

Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Field  
 Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Forest, Grassland, Taiga

Capability List

Overland 4, Swim 1, Jump 3/3, Power 1, Intelligence

3, Telepath, Underdog

Skill List

Athl 3d6+1, Acro 4d6+2, Combat 2d6, Stealth 2d6+1, Percep 3d6+1, Focus 3d6+2

Move List

Level Up Move List

- 1 Splash - Normal
- 7 Psywave - Psychic
- 10 Odor Sleuth - Normal
- 14 Psybeam - Psychic
- 15 Psych Up - Normal
- 18 Confuse Ray - Ghost
- 21 Magic Coat - Psychic
- 26 Zen Headbutt - Psychic
- 29 Rest - Psychic
- 29 Snore - Normal
- 33 Power Gem - Rock
- 38 Psyshock - Psychic
- 40 Payback - Dark
- 44 Psychic - Psychic
- 50 Bounce - Flying

TM/HM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 57 Charge Beam, 66 Payback, 70 Flash, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room

Egg Move List

Amnesia, Endure, Extrasensory, Future Sight, Lucky Chant, Mirror Coat, Simple Beam, Skill Swap, Substitute, Trick, Whirlwind, Zen Headbutt

Tutor Move List

Body Slam, Bounce, Covet, Double-Edge, Heal Bell, Icy Wind, Iron Tail, Magic Coat, Recycle, Role Play, Shock Wave, Signal Beam, Skill Swap, Sleep Talk, Snatch, Snore, Swift, Telekinesis, Trick, Zen Headbutt



## 443. GRUMPIG



### Base Stats:

Hit Points:	8
Attack:	5
Defense:	7
Special Attack:	9
Special Defense:	11
Speed:	8

### Basic Information

Type : Psychic  
Basic Ability 1: Own Tempo  
Basic Ability 2: Thick Fat  
Adv Ability 1: Gluttony  
Adv Ability 2: Synchronize  
High Ability: Telepathy

### Evolution:

- 1 - Spink
- 2 - Grumpig Minimum 30

### Size Information

Height : 2' 11" / 0.9m (Medium)  
Weight : 157.6 lbs. / 71.5kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field

Diet : Herbivore

Habitat : Forest, Grassland, Taiga

### Capability List

Overland 5, Swim 3, Jump 2/2, Power 5, Intelligence 5, Telepath

### Skill List

Athl 4d6+2, Acro 3d6+1, Combat 3d6, Stealth 2d6, Percep 4d6+2, Focus 4d6+2

### Move List

#### Level Up Move List

- 7 Psywave - Psychic
- 10 Odor Sleuth - Normal
- 14 Psybeam - Psychic
- 15 Psych Up - Normal
- 18 Confuse Ray - Ghost
- 21 Magic Coat - Psychic
- 26 Zen Headbutt - Psychic
- 29 Rest - Psychic
- 29 Snore - Normal
- 35 Power Gem - Rock
- 42 Psyshock - Psychic
- 46 Payback - Dark
- 52 Psychic - Psychic
- 60 Bounce - Flying

#### TM/HM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 53 Energy Ball, 56 Fling, 57 Charge Beam, 66 Payback, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Body Slam, Bounce, Counter, Covet, Double-Edge, Drain Punch, Dynamic Punch, Fire Punch, Focus Punch, Heal Bell, Ice Punch, Icy Wind, Iron Tail, Magic Coat, Mega Kick, Mega Punch, Mud-Slap, Recycle, Role Play, Seismic Toss, Shock Wave, Signal Beam, Skill Swap, Sleep Talk, Snatch, Snore, Swift, Telekinesis, Thunder Punch, Trick, Zen Headbutt



## 444. MUNNA



### Base Stats:

Hit Points:	8
Attack:	3
Defense:	5
Special Attack:	7
Special Defense:	6
Speed:	2

### Basic Information

Type : Psychic

Basic Ability 1: Forewarn

Basic Ability 2: Synchronize

Adv Ability 1: Telepathy

Adv Ability 2: Dreamspinner

High Ability: Daze

Evolution:

1 - Munna

2 - Musharna Moon Stone

### Size Information

Height : 2' 0" / 0.6m (Small)

Weight : 51.4 lbs. / 23.3kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Field

Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Forest



### Capability List

Overland 3, Swim 2, Levitate 4, Jump 1/1, Power 1, Intelligence 4, Dream Mist, Dream Reader, Telekinetic, Underdog

### Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 3d6+1, Percep 3d6+1, Focus 3d6+2

### Move List

#### Level Up Move List

- 1 Defense Curl - Normal
- 1 Psywave - Psychic
- 5 Lucky Chant - Normal
- 7 Yawn - Normal
- 11 Psybeam - Psychic
- 13 Imprison - Psychic
- 17 Moonlight - Fairy
- 19 Hypnosis - Psychic
- 23 Zen Headbutt - Psychic
- 25 Synchronoise - Psychic
- 29 Nightmare - Ghost
- 31 Future Sight - Psychic
- 35 Calm Mind - Psychic
- 37 Psychic - Psychic
- 41 Dream Eater - Psychic
- 43 Telekinesis - Psychic
- 47 Stored Power - Psychic

#### TM/HM Move List

03 Psychoshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 57 Charge Beam, 70 Flash, 73 Thunder Wave, 74 Gyro Ball, 77 Psych Up, 80 Rock Slide, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 99 Dazzling Gleam

#### Egg Move List

Barrier, Baton Pass, Curse, Healing Wish, Helping Hand, Magic Coat, Secret Power, Sleep Talk, Sonic Boom, Swift

#### Tutor Move List

After You, Gravity, Heal Bell, Helping Hand, Magic Coat, Pain Split, Signal Beam, Skill Swap, Sleep Talk, Snore, Telekinesis, Trick, Wonder Room, Worry Seed, Zen Headbutt

## 445. MUSHARNA



### Base Stats:

Hit Points:	12
Attack:	6
Defense:	9
Special Attack:	11
Special Defense:	10
Speed:	3

### Basic Information

Type : Psychic  
Basic Ability 1: Forewarn  
Basic Ability 2: Synchronize  
Adv Ability 1: Telepathy  
Adv Ability 2: Dreamspinner  
High Ability: Daze

### Evolution:

- 1 - Munna
- 2 - Musharna Moon Stone

### Size Information

Height : 3' 7" / 1.1m (Medium)  
Weight : 133.4 lbs. / 60.5kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field

Diet : Herbivore

Habitat : Forest, Grassland

### Capability List

Overland 4, Swim 3, Levitate 6, Jump 1/1, Power 5, Intelligence 5, Dream Mist, Dream Reader, Telekinetic

### Skill List

Athl 3d6, Acro 2d6, Combat 3d6, Stealth 4d6+2, Percep 4d6+2, Focus 5d6+2

### Move List

#### Level Up Move List

#### TM/HM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 57 Charge Beam, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 74 Gyro Ball, 77 Psych Up, 80 Rock Slide, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 99 Dazzling Gleam

#### Tutor Move List

After You, Defense Curl(N), Gravity, Heal Bell, Helping Hand, Hypnosis(N), Lucky Chant(N), Magic Coat, Pain Split, Psybeam(N), Signal Beam, Skill Swap, Sleep Talk, Snore, Telekinesis, Trick, Wonder Room, Worry Seed, Zen Headbutt

## 446. ELGYEM



### Base Stats:

Hit Points:	6
Attack:	6
Defense:	6
Special Attack:	9
Special Defense:	6
Speed:	3

### Basic Information

Type : Psychic

Basic Ability 1: Telepathy

Basic Ability 2: Synchronize

Adv Ability 1: Analytic

Adv Ability 2: Memory Wipe

High Ability: Probability Control

Evolution:

1 - Elgyem

2 - Beheeyem Minimum 35

### Size Information

Height : 1' 8" / 0.5m (Small)

Weight : 19.8 lbs. / 9kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Humanshape

Average Hatch Rate: 10 Days

Diet : Nullivore

Habitat : Mountain, Urban



### Capability List

Overland 2, Levitate 4, Jump 1/1, Power 1, Intelligence 5, Telekinetic, Telepath, Underdog

### Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 2d6+1, Percep 3d6+1, Focus 3d6+2

### Move List

#### Level Up Move List

- 1 Confusion - Psychic
- 4 Growl - Normal
- 8 Heal Block - Psychic
- 11 Miracle Eye - Psychic
- 15 Psybeam - Psychic
- 18 Headbutt - Normal
- 22 Hidden Power - Normal
- 25 Imprison - Psychic
- 29 Simple Beam - Normal
- 32 Zen Headbutt - Psychic
- 36 Psych Up - Normal
- 39 Psychic - Psychic
- 43 Calm Mind - Psychic
- 46 Recover - Normal
- 50 Guard Split - Psychic
- 50 Power Split - Psychic
- 53 Synchronoise - Psychic
- 56 Wonder Room - Psychic

#### TM/HM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 51 Steel Wing, 53 Energy Ball, 57 Charge Beam, 63 Embargo, 70 Flash, 73 Thunder Wave, 77 Psych Up, 80 Rock Slide, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse

#### Egg Move List

Ally Switch, Astonish, Barrier, Cosmic Power, Disable, Guard Swap, Nasty Plot, Power Swap, Skill Swap, Teleport

#### Tutor Move List

Ally Switch, After You, Dark Pulse, Gravity, Magic Coat, Pain Split, Recycle, Role Play, Signal Beam, Skill Swap, Sleep Talk, Snatch, Snore, Telekinesis, Trick, Up roar, Wonder Room, Zen Headbutt

## 447. BEHEEYEM



### Base Stats:

Hit Points:	8
Attack:	8
Defense:	8
Special Attack:	13
Special Defense:	10
Speed:	4

### Basic Information

Type : Psychic  
Basic Ability 1: Telepathy  
Basic Ability 2: Synchronize  
Adv Ability 1: Analytic  
Adv Ability 2: Memory Wipe  
High Ability: Probability Control

### Evolution:

1 - Elgyem  
2 - Beheeyem Minimum 35

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 76.1 lbs. / 34.5kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Humanshape

Diet : Nullivore  
Habitat : Mountain

### Capability List

Overland 3, Swim 3, Levitate 6, Jump 1/1, Power 3,  
Intelligence 6, Telekinetic, Telepath

### Skill List

Athl 3d6, Acro 2d6, Combat 3d6, Stealth 3d6+1, Per-  
cep 4d6+2, Focus 5d6+4

### Move List

#### Level Up Move List

4 Growl - Normal  
8 Heal Block - Psychic  
11 Miracle Eye - Psychic  
15 Psybeam - Psychic  
18 Headbutt - Normal  
22 Hidden Power - Normal  
25 Imprison - Psychic  
29 Simple Beam - Normal  
32 Zen Headbutt - Psychic  
36 Psych Up - Normal  
39 Psychic - Psychic  
45 Calm Mind - Psychic  
50 Recover - Normal  
56 Guard Split - Psychic  
58 Power Split - Psychic  
63 Synchronoise - Psychic  
68 Wonder Room - Psychic

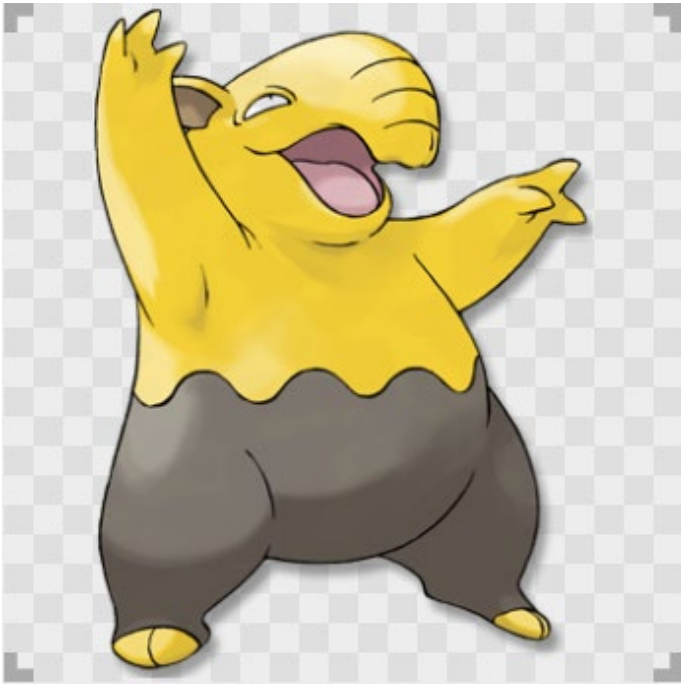
#### TM/HM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10  
Hidden Power, 15 Hyper Beam, 16 Light Screen, 17  
Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration,  
24 Thunderbolt, 27 Return, 29 Psychic, 30 Shadow  
Ball, 32 Double Team, 33 Reflect, 39 Rock Tomb,  
42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round,  
49 Echoed Voice, 51 Steel Wing, 53 Energy Ball, 57  
Charge Beam, 63 Embargo, 68 Giga Impact, 70 Flash,  
73 Thunder Wave, 77 Psych Up, 80 Rock Slide, 85  
Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substi-  
tute, 92 Trick Room, 97 Dark Pulse

#### Tutor Move List

Ally Switch, After You, Dark Pulse, Gravity, Magic  
Coat, Pain Split, Recycle, Role Play, Signal Beam,  
Skill Swap, Sleep Talk, Snatch, Snore, Synchronoise  
(N), Telekinesis, Trick, Upoar, Wonder Room (N),  
Zen Headbutt

## 448. DROWZEE



### Base Stats:

Hit Points:	6
Attack:	5
Defense:	5
Special Attack:	4
Special Defense:	9
Speed:	4

### Basic Information

Type : Psychic  
Basic Ability 1: Insomnia  
Basic Ability 2: Forewarn  
Adv Ability 1: Inner Focus  
Adv Ability 2: Hypnotic  
High Ability: Dreamspinner

### Evolution:

- 1 - Drowzee
- 2 - Hypno Minimum 25

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 71.4 lbs. / 32.4kg (3)



### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Humanshape  
Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Grassland, Marsh

### Capability List

Overland 4, Swim 2, Jump 1/1, Power 4, Intelligence 4, Mind Lock, Dream Reader, Underdog

### Skill List

Athl 2d6+1, Acro 2d6, Combat 2d6, Stealth 3d6+2, Percep 2d6, Focus 3d6+1

### Move List

#### Level Up Move List

- 1 Hypnosis - Psychic
- 1 Pound - Normal
- 5 Disable - Normal
- 9 Confusion - Psychic
- 13 Headbutt - Normal
- 17 Poison Gas - Poison
- 21 Meditate - Psychic
- 25 Psybeam - Psychic
- 29 Headbutt - Normal
- 33 Psych Up - Normal
- 37 Synchronoise - Psychic
- 41 Zen Headbutt - Psychic
- 45 Swagger - Normal
- 49 Psychic - Psychic
- 53 Nasty Plot - Dark
- 57 Psyshock - Psychic
- 61 Future Sight - Psychic

### TM/HM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 56 Fling, 70 Flash, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 98 Power-Up Punch, 99 Dazzling Gleam, 100 Confide

### Egg Move List

Assist, Barrier, Fire Punch, Flatter, Guard Swap, Ice Punch, Nasty Plot, Psycho Cut, Role Play, Secret Power, Skill Swap, Thunder Punch

### Tutor Move List

Body Slam, Counter, Double-Edge, Drain Punch, Dynamic Punch, Fire Punch, Focus Punch, Foul Play, Ice Punch, Low Kick, Magic Coat, Magic Room, Mega Kick, Mega Punch, Metronome, Mimic, Recycle, Role Play, Seismic Toss, Signal Beam, Skill Swap, Sleep Talk, Snatch, Snore, Telekinesis, Thunder Punch, Trick, Zen Headbutt

## 449. HYPNO



### Base Stats:

Hit Points:	9
Attack:	7
Defense:	7
Special Attack:	7
Special Defense:	12
Speed:	7

### Basic Information

Type : Psychic  
Basic Ability 1: Insomnia  
Basic Ability 2: Forewarn  
Adv Ability 1: Inner Focus  
Adv Ability 2: Hypnotic  
High Ability: Dreamspinner

### Evolution:

- 1 - Drowzee
- 2 - Hypno Minimum 25

### Size Information

Height : 5' 3" / 1.6m (Medium)  
Weight : 166.7 lbs. / 75.6kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Humanshape

Diet : Herbivore

Habitat : Grassland, Marsh

### Capability List

Overland 5, Swim 2, Jump 1/1, Power 6, Intelligence 5, Mind Lock, Dream Reader

### Skill List

Athl 3d6+2, Acro 2d6, Combat 3d6, Stealth 4d6+3, Percep 3d6+2, Focus 4d6+2

### Move List

#### Level Up Move List

- 5 Disable - Normal
- 9 Confusion - Psychic
- 13 Headbutt - Normal
- 17 Poison Gas - Poison
- 21 Meditate - Psychic
- 25 Psybeam - Psychic
- 29 Headbutt - Normal
- 33 Psych Up - Normal
- 37 Synchronoise - Psychic
- 41 Zen Headbutt - Psychic
- 45 Swagger - Normal
- 49 Psychic - Psychic
- 53 Nasty Plot - Dark
- 57 Psyshock - Psychic
- 61 Future Sight - Psychic

#### TM/HM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 98 Power-Up Punch, 99 Dazzling Gleam, 100 Confide

#### Tutor Move List

Body Slam, Counter, Double-Edge, Drain Punch, Dynamic Punch, Fire Punch, Focus Punch, Foul Play, Ice Punch, Low Kick, Magic Coat, Magic Room, Mega Kick, Mega Punch, Metronome, Mimic, Nightmare(N), Recycle, Role Play, Seismic Toss, Signal Beam, Skill Swap, Sleep Talk, Snatch, Snore, Switcheroo(N), Telekinesis, Thunder Punch, Trick, Zen Headbutt

## 450. SMOOCHUM



### Base Stats:

Hit Points:	5
Attack:	3
Defense:	2
Special Attack:	9
Special Defense:	7
Speed:	7

### Basic Information

Type : Ice / Psychic  
Basic Ability 1: Oblivious  
Basic Ability 2: Forewarn  
Adv Ability 1: Hydration  
Adv Ability 2: Cute Tears  
High Ability: Enfeebling Lips

### Evolution:

1 - Smoochum  
2 - Jynx Minimum 30

### Size Information

Height : 1' 4" / 0.4m (Small)  
Weight : 13.2 lbs. / 6kg (1)

### Breeding Information

Gender Ratio : 0% M / 100% F  
Egg Group : Humanshape  
Average Hatch Rate: 13 Days

Diet : Omnivore

Habitat : Taiga, Tundra, Urban

### Capability List

Overland 4, Swim 2, Jump 1/1, Power 1, Intelligence

3, Underdog

### Skill List

Athl 2d6, Acro 3d6, Combat 1d6, Stealth 3d6+2, Percep 2d6, Focus 2d6+1

### Move List

#### Level Up Move List

- 1 Pound - Normal
- 5 Lick - Ghost
- 8 Sweet Kiss - Fairy
- 11 Powder Snow - Ice
- 15 Confusion - Psychic
- 18 Sing - Normal
- 21 Heart Stamp - Psychic
- 25 Mean Look - Normal
- 28 Fake Tears - Dark
- 31 Lucky Chant - Normal
- 35 Avalanche - Ice
- 38 Psychic - Psychic
- 41 Copycat - Normal
- 45 Perish Song - Normal
- 48 Blizzard - Ice

#### TM/HM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 56 Fling, 66 Payback, 70 Flash, 77 Psych Up, 79 Frost Breath, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room

#### Egg Move List

Captivate, Fake Out, Ice Punch, Meditate, Miracle Eye, Nasty Plot, Psych Up, Wake-Up Slap, Wish

#### Tutor Move List

Body Slam, Counter, Covet, Double-Edge, Dynamic Punch, Heal Bell, Helping Hand, Ice Punch, Icy Wind, Magic Coat, Magic Room, Mega Kick, Mega Punch, Metronome, Mud-Slap, Recycle, Role Play, Seismic Toss, Signal Beam, Skill Swap, Sleep Talk, Snore, Telekinesis, Trick, Uproar, Water Pulse, Zen Headbutt



451. JYNX



Base Stats:

Hit Points: 7  
 Attack: 5  
 Defense: 4  
 Special Attack: 12  
 Special Defense: 10  
 Speed: 10

Basic Information

Type : Ice / Psychic  
 Basic Ability 1: Oblivious  
 Basic Ability 2: Forewarn  
 Adv Ability 1: Dry Skin  
 Adv Ability 2: Winter's Kiss  
 High Ability: Enfeebling Lips

Evolution:

1 - Smoochum  
 2 - Jynx Minimum 30

Size Information

Height : 4' 7" / 1.4m (Medium)  
 Weight : 89.5 lbs. / 40.6kg (3)

Breeding Information

Gender Ratio : 0% M / 100% F  
 Egg Group : Humanshape

Diet : Omnivore

Habitat : Taiga, Tundra, Urban

Capability List

Overland 5, Swim 3, Jump 1/2, Power 4, Intelligence 4, Freezer, Naturewalk (Tundra), Telekinetic, Telepath

Skill List

Athl 3d6, Acro 3d6+2, Combat 3d6, Stealth 2d6, Percep 3d6+1, Focus 3d6+2

Move List

Level Up Move List

- 5 Lick - Ghost
- 8 Lovely Kiss - Normal
- 11 Powder Snow - Ice
- 15 Double Slap - Normal
- 18 Ice Punch - Ice
- 21 Heart Stamp - Psychic
- 25 Mean Look - Normal
- 28 Fake Tears - Dark
- 33 Wake-Up Slap - Fighting
- 39 Avalanche - Ice
- 44 Body Slam - Normal
- 49 Wring Out - Normal
- 55 Perish Song - Normal
- 60 Blizzard - Ice

TM/HM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 52 Focus Blast, 53 Energy Ball, 56 Fling, 66 Payback, 68 Giga Impact, 70 Flash, 77 Psych Up, 79 Frost Breath, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 98 Power-Up Punch, 100 Confide

Tutor Move List

Body Slam, Counter, Covet, Double-Edge, Drain Punch, Draining Kiss (N), Dynamic Punch, Focus Punch, Heal Bell, Helping Hand, Hyper Voice, Ice Punch, Icy Wind, Magic Coat, Magic Room, Mega Kick, Mega Punch, Metronome, Mud-Slap, Perish Song (N), Recycle, Role Play, Seismic Toss, Signal Beam, Skill Swap, Sleep Talk, Snore, Telekinesis, Trick, Uproar, Water Pulse, Zen Headbutt



## 452. MIME JR.



### Base Stats:

Hit Points:	2
Attack:	3
Defense:	5
Special Attack:	7
Special Defense:	9
Speed:	6

### Basic Information

Type : Psychic / Fairy  
 Basic Ability 1: Soundproof  
 Basic Ability 2: Filter  
 Adv Ability 1: Technician  
 High Ability: Wallmaster

### Evolution:

- 1 - Mime Jr.
- 2 - Mr. Mime Learn Mimic

### Size Information

Height : 2' 0" / 0.6m (Small)  
 Weight : 28.7 lbs. / 13kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Humanshape  
 Average Hatch Rate: 13 Days

Diet : Omnivore  
 Habitat : Urban

### Capability List

Overland 3, Swim 1, Jump 1/1, Power 2, Intelligence 4, Underdog

### Skill List

Athl 2d6+1, Acro 3d6+1, Combat 1d6, Stealth 2d6+1, Percep 2d6, Focus 3d6+1

### Move List

#### Level Up Move List

- 1 Tickle - Normal
- 1 Barrier - Psychic
- 1 Confusion - Psychic
- 4 Copycat - Normal
- 8 Meditate - Psychic
- 11 Double Slap - Normal
- 15 Mimic - Normal
- 18 Encore - Normal
- 22 Light Screen - Psychic
- 22 Reflect - Psychic
- 25 Psybeam - Psychic
- 29 Substitute - Normal
- 32 Recycle - Normal
- 36 Trick - Psychic
- 39 Psychic - Psychic
- 43 Role Play - Psychic
- 46 Baton Pass - Normal
- 50 Safeguard - Normal

### TM/HM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 57 Charge Beam, 70 Flash, 73 Thunder Wave, 77 Psych Up, 83 Infestation, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room

### Egg Move List

Charm, Confuse Ray, Fake Out, Future Sight, Healing Wish, Hypnosis, Icy Wind, Magic Room, Mimic, Nasty Plot, Power Split, Psych Up, Teeter Dance, Trick, Wake-Up Slap

### Tutor Move List

Covet, Drain Punch, Focus Punch, Helping Hand, Magic Coat, Magic Room, Mud-Slap, Recycle, Role Play, Shock Wave, Signal Beam, Skill Swap, Sleep Talk, Snatch, Snore, Telekinesis, Trick, Uproar, Wonder Room



## 453. MR. MIME



### Base Stats:

Hit Points:	4
Attack:	5
Defense:	7
Special Attack:	10
Special Defense:	12
Speed:	9

### Basic Information

Type : Psychic / Fairy  
Basic Ability 1: Soundproof  
Basic Ability 2: Filter  
Adv Ability 1: Technician  
High Ability: Wallmaster

### Evolution:

1 - Mime Jr.  
2 - Mr. Mime Learn Mimic

### Size Information

Height : 4' 3" / 1.3m (Medium)  
Weight : 120.2 lbs. / 54.5kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Humanshape

Diet : Omnivore  
Habitat : Urban

### Capability List

Overland 5, Swim 3, Jump 1/1, Power 5, Intelligence 6, Telekinetic, Telepath

### Skill List

Athl 3d6+2, Acro 2d6+1, Combat 2d6, Stealth 3d6+2, Percep 4d6+2, Focus 5d6+3

### Move List

#### Level Up Move List

4 Copycat - Normal  
8 Meditate - Psychic  
11 Double Slap - Normal  
15 Mimic - Normal  
15 Psywave - Psychic  
18 Encore - Normal  
22 Light Screen - Psychic  
22 Reflect - Psychic  
25 Psybeam - Psychic  
29 Substitute - Normal  
32 Recycle - Normal  
36 Trick - Psychic  
39 Psychic - Psychic  
43 Role Play - Psychic  
46 Baton Pass - Normal  
50 Safeguard - Normal

#### TM/HM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 53 Energy Ball, 56 Fling, 57 Charge Beam, 66 Payback, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 83 Infestation, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Body Slam, Counter, Covet, Double-Edge, Drain Punch, Fire Punch, Focus Punch, Foul Play, Guard Swap(N), Helping Hand, Ice Punch, Icy Wind, Iron Defense, Magic Coat, Magic Room, Magical Leaf(N), Mega Kick, Mega Punch, Metronome, Misty Terrain (N), Mud-Slap, Power Swap(N), Quick Guard(N), Recycle, Role Play, Seismic Toss, Shock Wave, Signal Beam, Skill Swap, Sleep Talk, Snatch, Snore, Telekinesis, Thunder Punch, Trick, Uproar, Wide Guard(N), Wonder Room, Zen Headbutt

## 454. CHINGLING



### Base Stats:

Hit Points:	5
Attack:	3
Defense:	5
Special Attack:	7
Special Defense:	5
Speed:	5

### Basic Information

Type : Psychic  
Basic Ability 1: Levitate  
Adv Ability 1: Serene Grace  
Adv Ability 2: Magic Guard  
High Ability: Cute Charm

### Evolution:

1 - Chingling  
2 - Chimecho Minimum 15 Night

### Size Information

Height : 0' 8" / 0.2m (Small)  
Weight : 1.3 lbs. / 0.6kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Indeterminate  
Average Hatch Rate: 13 Days

Diet : Herbivore

Habitat : Cave, Urban

### Capability List

Overland 1, Swim 2, Levitate 3, Jump 1/1, Power 1, Intelligence 4, Telepath, Underdog

### Skill List

Athl 2d6+1, Acro 2d6, Combat 1d6, Stealth 2d6, Percep 3d6+1, Focus 3d6+2

### Move List

#### Level Up Move List

1 Wrap - Normal  
6 Growl - Normal  
9 Astonish - Ghost  
14 Confusion - Psychic  
17 Uproar - Normal  
22 Last Resort - Normal  
25 Entrainment - Normal

#### TM/HM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 57 Charge Beam, 70 Flash, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 99 Dazzling Gleam

#### Egg Move List

Cosmic Power, Curse, Disable, Dream Eater, Future Sight, Hypnosis, Recover, Skill Swap, Stored Power, Wish

#### Tutor Move List

Bind, Gravity, Heal Bell, Helping Hand, Icy Wind, Knock Off, Last Resort, Magic Coat, Recycle, Role Play, Rollout, Shock Wave, Signal Beam, Skill Swap, Sleep Talk, Snatch, Snore, Swift, Telekinesis, Trick, Uproar, Zen Headbutt



## 455. CHIMECHO



### Base Stats:

Hit Points:	7
Attack:	5
Defense:	7
Special Attack:	10
Special Defense:	8
Speed:	7

### Basic Information

Type : Psychic  
Basic Ability 1: Levitate  
Adv Ability 1: Serene Grace  
Adv Ability 2: Magic Guard  
High Ability: Soothing Tone

### Evolution:

- 1 - Chingling
- 2 - Chimecho Minimum 15 Night

### Size Information

Height : 2' 0" / 0.6m (Small)  
Weight : 2.2 lbs. / 1kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Indeterminate

Diet : Herbivore  
Habitat : Cave, Urban

### Capability List

Overland 1, Swim 3, Levitate 4, Jump 1/1, Power 1,  
Intelligence 5, Telepath

### Skill List

Athl 3d6+2, Acro 2d6+2, Combat 2d6, Stealth 2d6,  
Percep 4d6+1, Focus 5d6+3

### Move List

#### Level Up Move List

- 6 Growl - Normal
- 9 Astonish - Ghost
- 14 Confusion - Psychic
- 17 Uproar - Normal
- 22 Take Down - Normal
- 25 Yawn - Normal
- 30 Psywave - Psychic
- 33 Double-Edge - Normal
- 38 Heal Bell - Normal
- 41 Safeguard - Normal
- 46 Extrasensory - Psychic
- 49 Healing Pulse - Psychic
- 54 Synchronoise - Psychic
- 57 Healing Wish - Psychic

#### TM/HM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10  
Hidden Power, 11 Sunny Day, 12 Taunt, 16 Light  
Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21  
Frustration, 27 Return, 29 Psychic, 30 Shadow Ball,  
32 Double Team, 33 Reflect, 41 Torment, 42 Facade,  
44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 53  
Energy Ball, 57 Charge Beam, 70 Flash, 73 Thunder  
Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot,  
87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick  
Room, 99 Dazzling Gleam

#### Tutor Move List

Bind, Defense Curl, Gravity, Heal Bell,  
Healing Wish (N), Helping Hand, Icy Wind, Knock  
Off, Last Resort, Magic Coat, Recycle, Role Play,  
Rollout, Shock Wave, Signal Beam, Skill Swap, Sleep  
Talk, Snatch, Snore, Synchronoise (N), Telekinesis,  
Trick, Uproar, Zen Headbutt

## 456. WYNAUT



### Base Stats:

Hit Points:	10
Attack:	2
Defense:	5
Special Attack:	2
Special Defense:	5
Speed:	2

### Basic Information

Type : Psychic  
Basic Ability 1: Weeble  
Adv Ability 1: Telepathy  
Adv Ability 2: Oblivious  
High Ability: Wobble

### Evolution:

1 - Wynaut  
2 - Wobbuffet Minimum 15

### Size Information

Height : 2' 0" / 0.6m (Small)  
Weight : 30.9 lbs. / 14kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Indeterminate  
Average Hatch Rate: 10 Days



Diet : Herbivore

Habitat : Cave, Grassland, Mountain

### Capability List

Overland 3, Swim 1, Jump 1/1, Power 2, Intelligence 3, Underdog

### Skill List

Athl 2d6, Acro 2d6+1, Combat 1d6, Stealth 2d6+1, Percep 2d6, Focus 4d6+1

### Move List

#### Level Up Move List

1 Charm - Fairy  
1 Encore - Normal  
1 Splash - Normal  
15 Counter - Fighting  
15 Destiny Bond - Ghost  
15 Mirror Coat - Psychic  
15 Safeguard - Normal

## 457. WOBUFFET



### Base Stats:

Hit Points:	19
Attack:	3
Defense:	6
Special Attack:	3
Special Defense:	6
Speed:	3

### Basic Information

Type : Psychic  
Basic Ability 1: Weeble  
Adv Ability 1: Telepathy  
Adv Ability 2: Oblivious  
High Ability: Wobble

### Evolution:

1 - Wynaut  
2 - Wobbuffet Minimum 15

### Size Information

Height : 4' 3" / 1.3m (Medium)  
Weight : 62.8 lbs. / 28.5kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Indeterminate

Diet : Herbivore  
Habitat : Cave, Grassland, Mountain

### Capability List

Overland 4, Swim 2, Jump 1/1, Power 3, Intelligence

### Skill List

Athl 3d6+2, Acro 2d6+2, Combat 1d6, Stealth 3d6+2,  
Percep 4d6+2, Focus 5d6+2

### Move List

#### Level Up Move List

- 15 Counter - Fighting
- 15 Destiny Bond - Ghost
- 15 Mirror Coat - Psychic
- 15 Safeguard - Normal

## 458. TYROGUE



### Base Stats:

Hit Points:	4
Attack:	4
Defense:	4
Special Attack:	4
Special Defense:	4
Speed:	4

### Basic Information

Type : Fighting  
Basic Ability 1: Guts  
Basic Ability 2: Steadfast  
Adv Ability 1: Vital Spirit  
Adv Ability 2: Discipline  
High Ability: Celebrate

### Evolution:

1 - Tyrogue  
2 - Hitmonchan Superior Defense Minimum 20  
2 - Hitmonlee Superior Attack Minimum 20  
2 - Hitmontop Equal Attack and Defense  
Minimum 20

### Size Information

Height : 2' 4" / 0.7m (Small)  
Weight : 46.3 lbs. / 21kg (2)



### Breeding Information

Gender Ratio : 100% M / 0% F  
Egg Group : Humanshape  
Average Hatch Rate: 13 Days

Diet : Omnivore  
Habitat : Mountain, Urban

### Capability List

Overland 4, Swim 2, Jump 1/1, Power 4, Intelligence 3, Underdog

### Skill List

Athl 3d6+2, Acro 2d6+1, Combat 3d6, Stealth 3d6, Percep 2d6, Focus 2d6+1

### Move List

#### Level Up Move List

- 1 Fake Out - Normal
- 1 Helping Hand - Normal
- 1 Tackle - Normal
- 1 Foresight - Normal

#### TM/HM Move List

A4 Strength, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 67 Retaliate, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Egg Move List

Bullet Punch, Counter, Endure, Feint, Helping Hand, Hi Jump Kick, Mach Punch, Mind Reader, Pursuit, Rapid Spin, Vacuum Wave

#### Tutor Move List

Body Slam, Covet, Double-Edge, Helping Hand, Low Kick, Magic Coat, Mega Kick, Mud-Slap, Role Play, Seismic Toss, Sleep Talk, Snore, Swift, Uproar, Vacuum Wave, Work Up

## 459. HITMONLEE



### Base Stats:

Hit Points:	5
Attack:	12
Defense:	5
Special Attack:	4
Special Defense:	11
Speed:	9

### Basic Information

Type : Fighting  
Basic Ability 1: Reckless  
Basic Ability 2: Limber  
Adv Ability 1: Unburden  
Adv Ability 2: Discipline  
High Ability: Lightning Kicks

### Evolution:

- 1 - Tyrogue
- 2 - Hitmonlee Superior Attack Minimum 20

### Size Information

Height : 4' 11" / 1.5m (Medium)  
Weight : 109.8 lbs. / 49.8kg (3)

### Breeding Information

Gender Ratio : 100% M / 0% F  
Egg Group : Humanshape

Diet : Omnivore

Habitat : Mountain, Urban

### Capability List

Overland 6, Swim 3, Jump 3/4, Power 6, Intelligence 4, Reach 2

### Skill List

Athl 5d6+2, Acro 4d6+4, Combat 5d6, Stealth 3d6, Percep 3d6, Focus 3d6+2

### Move List

#### Level Up Move List

- 5 Meditate - Psychic
- 9 Rolling Kick - Fighting
- 13 Jump Kick - Fighting
- 17 Brick Break - Fighting
- 21 Focus Energy - Normal
- 25 Feint - Normal
- 29 Hi Jump Kick - Fighting
- 33 Mind Reader - Normal
- 37 Foresight - Normal
- 41 Wide Guard - Rock
- 45 Blaze Kick - Fire
- 49 Endure - Normal
- 53 Mega Kick - Normal
- 57 Close Combat - Fighting
- 61 Reversal - Fighting

#### TM/HM Move List

A4 Strength, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, 67 Retaliate, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Bounce, Body Slam, Close Combat (N), Counter, Covet, Double Kick(N), Double-Edge, Dynamic Punch, Focus Punch, Helping Hand, Knock Off, Low Kick, Magic Coat, Mega Kick (N), Mega Punch, Metronome, Mud-Slap, Revenge(N), Reversal (N), Role Play, Seismic Toss, Sleep Talk, Snore, Sucker Punch, Superpower, Swift, Vacuum Wave, Work Up



## 460. HITMONCHAN

4



### Base Stats:

Hit Points:	5
Attack:	11
Defense:	8
Special Attack:	4
Special Defense:	11
Speed:	8

### Basic Information

Type : Fighting  
Hitmonchan  
Basic Ability 1: Iron Fist  
Basic Ability 2: Keen Eye  
Adv Ability 1: Inner Focus  
Adv Ability 2: Discipline  
High Ability: Bodyguard

### Evolution:

- 1 - Tyrogue
- 2 - Hitmonchan Superior Defense Minimum 20

### Size Information

Height : 4' 7" / 1.4m (Medium)  
Weight : 110.7 lbs. / 50.2kg (4)

### Breeding Information

Gender Ratio : 100% M / 0% F  
Egg Group : Humanshape

Diet : Omnivore  
Habitat : Mountain, Urban

### Capability List

Overland 5, Swim 3, Jump 2/2, Power 7, Intelligence

### Skill List

Athl 5d6+2, Acro 2d6+3, Combat 5d6, Stealth 3d6,  
Percep 3d6, Focus 5d6+2

### Move List

#### Level Up Move List

- 6 Agility - Psychic
- 11 Pursuit - Dark
- 16 Bullet Punch - Steel
- 16 Mach Punch - Fighting
- 21 Feint - Normal
- 26 Vacuum Wave - Fighting
- 31 Quick Guard - Fighting
- 36 Fire Punch - Fire
- 36 Ice Punch - Ice
- 36 Thunder Punch - Electric
- 41 Sky Uppercut - Fighting
- 46 Mega Punch - Normal
- 51 Detect - Fighting
- 61 Counter - Fighting
- 66 Close Combat - Fighting

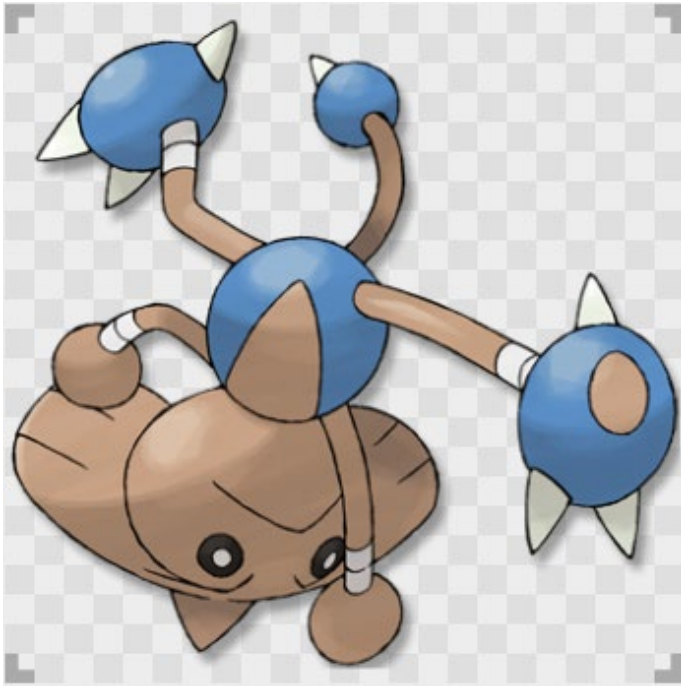
#### TM/HM Move List

A4 Strength, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, 67 Retaliate, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Body Slam, Close Combat (N), Comet Punch(N), Counter (N), Covet, Double-Edge, Drain Punch, Dynamic Punch, Fire Punch, Focus Punch (N), Helping Hand, Ice Punch, Low Kick, Magic Coat, Mega Kick, Metronome, Mud-Slap, Revenge(N), Role Play, Seismic Toss, Sleep Talk, Snore, Swift, Thunder Punch, Vacuum Wave, Work Up

## 461. HITMONTOP



### Base Stats:

Hit Points:	5
Attack:	10
Defense:	10
Special Attack:	4
Special Defense:	11
Speed:	7

### Basic Information

Type : Fighting  
Basic Ability 1: Intimidate  
Basic Ability 2: Technician  
Adv Ability 1: Steadfast  
Adb Ability 2: Discipline  
High Ability: Whirlwind Kicks

### Evolution:

- 1 - Tyrogue
- 2 - Hitmontop Equal Attack and Defense  
Minimum 20

### Size Information

Height : 4' 7" / 1.4m (Medium)  
Weight : 105.8 lbs. / 48kg (3)

### Breeding Information

Gender Ratio : 100% M / 0% F  
Egg Group : Humanshape

Diet : Omnivore

Habitat : Mountain, Urban

### Capability List

Overland 5, Swim 3, Jump 2/2, Power 6, Intelligence

4, Aura

### Skill List

Athl 5d6+2, Acro 4d6+1, Combat 5d6, Stealth 3d6,  
Percep 3d6, Focus 4d6+1

### Move List

#### Level Up Move List

- 6 Focus Energy - Normal
- 10 Pursuit - Dark
- 15 Quick Attack - Normal
- 19 Triple Kick - Fighting
- 24 Rapid Spin - Normal
- 28 Counter - Fighting
- 33 Feint - Normal
- 37 Agility - Psychic
- 42 Gyro Ball - Steel
- 46 Quick Guard - Fighting
- 46 Wide Guard - Rock
- 51 Detect - Fighting
- 55 Close Combat - Fighting
- 60 Endeavor - Normal

#### TM/HM Move List

A4 Strength, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 37 Sandstorm, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 67 Retaliate, 71 Stone Edge, 74 Gyro Ball, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Body Slam, Close Combat (N), Covet, Double-Edge, Drill Run, Endeavor (N), Helping Hand, Low Kick, Magic Coat, Mega Kick, Mud-Slap, Revenge(N), Role Play, Rolling Kick(N), Seismic Toss, Sleep Talk, Snore, Sucker Punch, Swift, Twister, Vacuum Wave, Work Up

## 462. MANKEY



### Base Stats:

Hit Points:	4
Attack:	8
Defense:	4
Special Attack:	4
Special Defense:	5
Speed:	7

### Basic Information

Type : Fighting  
Basic Ability 1: Vital Spirit  
Basic Ability 2: Defiant  
Adv Ability 1: Anger Point  
Adv Ability 2: Prime Fury  
High Ability: Enduring Rage

### Evolution:

- 1 - Mankey
- 2 - Primeape Minimum 25

### Size Information

Height : 1' 8" / 0.5m (Small)  
Weight : 61.7 lbs. / 28kg (3)



### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field  
Average Hatch Rate: 10 Days

Diet : Omnivore

Habitat : Forest, Grassland, Mountain, Rainforest

### Capability List

Overland 6, Swim 2, Jump 2/2, Power 4, Intelligence

3, Underdog

### Skill List

Athl 3d6+2, Acro 3d6+2, Combat 2d6+2, Stealth 3d6,  
Percep 2d6, Focus 1d6

### Move List

#### Level Up Move List

- 1 Focus Energy - Normal
- 1 Leer - Normal
- 1 Low Kick - Fighting
- 1 Scratch - Normal
- 9 Fury Swipes - Normal
- 13 Karate Chop - Fighting
- 17 Seismic Toss - Fighting
- 21 Screech - Normal
- 25 Assurance - Dark
- 33 Swagger - Normal
- 37 Cross Chop - Fighting
- 41 Thrash - Normal
- 45 Punishment - Dark
- 49 Close Combat - Fighting
- 53 Final Gambit - Fighting

### TM/HM Move List

A4 Strength, 01 Hone Claws, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 50 Overheat, 52 Focus Blast, 56 Fling, 62 Acrobatics, 66 Payback, 67 Retaliate, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

### Egg Move List

Beat Up, Close Combat, Counter, Encore, Focus Punch, Foresight, Meditate, Revenge, Reversal, Rock Slide, Sleep Talk, Smelling Salts

### Tutor Move List

Body Slam, Covet, Defense Curl, Double-Edge, Dual Chop, Dynamic Punch, Endeavor, Fire Punch, Gunk Shot, Helping Hand, Ice Punch, Iron Tail, Low Kick, Magic Coat, Mega Kick, Mega Punch, Metronome, Mud-Slap, Night Slash, Outrage, Psych Up, Role Play, Seed Bomb, Sleep Talk, Snore, Spite, Swift, Thunder Punch, Uproar, Vacuum Wave, Work Up

## 463. PRIMEAPE



### Base Stats:

Hit Points:	7
Attack:	11
Defense:	6
Special Attack:	6
Special Defense:	7
Speed:	10

### Basic Information

Type : Fighting  
 Basic Ability 1: Vital Spirit  
 Basic Ability 2: Defiant  
 Adv Ability 1: Anger Point  
 Adv Ability 2: Prime Fury  
 High Ability: Enduring Rage

### Evolution:

1 - Mankey  
 2 - Primeape Minimum 25

### Size Information

Height : 3' 3" / 1m (Medium)  
 Weight : 70.5 lbs. / 32kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Field

Diet : Omnivore

Habitat : Forest, Grassland, Mountain, Rainforest

### Capability List

Overland 7, Swim 3, Jump 3/4, Power 6, Intelligence

### Skill List

Athl 5d6+2, Acro 4d6+2, Combat 4d6+1, Stealth 2d6,  
 Percep 3d6, Focus 2d6

### Move List

#### Level Up Move List

9 Fury Swipes - Normal  
 13 Karate Chop - Fighting  
 17 Seismic Toss - Fighting  
 21 Screech - Normal  
 25 Assurance - Dark  
 28 Rage - Normal  
 35 Swagger - Normal  
 41 Cross Chop - Fighting  
 47 Thrash - Normal  
 53 Punishment - Dark  
 59 Close Combat - Fighting  
 63 Final Gambit - Fighting

### TM/HM Move List

A4 Strength, 01 Hone Claws, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 50 Overheat, 52 Focus Blast, 56 Fling, 62 Acrobatics, 66 Payback, 67 Retaliate, 68 Giga Impact, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

### Tutor Move List

Body Slam, Covet, Defense Curl, Double-Edge, Dual Chop, Dynamic Punch, Endeavor, Fling(N), Final Gambit (N), Fire Punch, Focus Punch, Gunk Shot, Helping Hand, Ice Punch, Iron Tail, Low Kick, Magic Coat, Mega Kick, Mega Punch, Metronome, Mud-Slap, Outrage, Psych Up, Role Play, Seed Bomb, Sleep Talk, Snore, Spite, Swift, Thunder Punch, Uproar, Vacuum Wave, Work Up

464. MIENFOO



Base Stats:

Hit Points: 5  
 Attack: 9  
 Defense: 5  
 Special Attack: 6  
 Special Defense: 5  
 Speed: 7

Basic Information

Type : Fighting  
 Basic Ability 1: Inner Focus  
 Basic Ability 2: Regenerator  
 Adv Ability 1: Instinct  
 Adb Ability 2: Reckless  
 High Ability: Perception

Evolution:

1 - Mienfoo  
 2 - Mienshao Minimum 35

Size Information

Height : 2' 11" / 0.9m (Small)  
 Weight : 44.1 lbs. / 20kg (2)



Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Field / Humanshape  
 Average Hatch Rate: 10 Days

Diet : Omnivore

Habitat : Cave, Mountain

Capability List

Overland 5, Swim 2, Jump 2/2, Power 4, Intelligence

4, Underdog

Skill List

Athl 3d6+2, Acro 3d6+1, Combat 3d6, Stealth 3d6, Percep 2d6, Focus 3d6+1

Move List

Level Up Move List

- 1 Pound - Normal
- 5 Meditate - Psychic
- 9 Detect - Fighting
- 13 Fake Out - Normal
- 17 Double Slap - Normal
- 21 Swift - Normal
- 25 Calm Mind - Psychic
- 29 Force Palm - Fighting
- 33 Drain Punch - Fighting
- 37 Jump Kick - Fighting
- 41 U-turn - Bug
- 45 Quick Guard - Fighting
- 49 Bounce - Flying
- 53 Hi Jump Kick - Fighting
- 57 Reversal - Fighting
- 61 Aura Sphere - Psychic

TM/HM Move List

A4 Strength, 04 Calm Mind, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 33 Reflect, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, 62 Acrobatics, 66 Payback, 67 Retaliate, 71 Stone Edge, 75 Swords Dance, 77 Psych Up, 80 Rock Slide, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

Egg Move List

Ally Switch, Baton Pass, Endure, Feint, Knock Off, Low Kick, Me First, Smelling Salts, Vital Throw

Tutor Move List

Bounce, Drain Punch, Dual Chop, Helping Hand, Knock Off, Low Kick, Role Play, Sleep Talk, Snore, Work Up

## 465. MIENSHAO



### Base Stats:

Hit Points:	7
Attack:	13
Defense:	6
Special Attack:	10
Special Defense:	6
Speed:	11

### Basic Information

Type : Fighting  
Basic Ability 1: Inner Focus  
Basic Ability 2: Regenerator  
Adv Ability 1: Instinct  
Adv Ability 2: Reckless  
High Ability: Perception

### Evolution:

1 - Mienfoo  
2 - Mienshao Minimum 35

### Size Information

Height : 4' 8" / 1.4m (Medium)  
Weight : 78.3 lbs. / 35.5kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field / Humanshape

Diet : Omnivore  
Habitat : Cave, Mountain

### Capability List

Overland 5, Swim 3, Jump 2/3, Power 6, Intelligence

### Skill List

Athl 4d6+2, Acro 4d6+1, Combat 4d6+2, Stealth 4d6+1, Percep 3d6, Focus 4d6+1

### Move List

#### Level Up Move List

5 Meditate - Psychic  
9 Detect - Fighting  
13 Fake Out - Normal  
17 Double Slap - Normal  
21 Swift - Normal  
25 Calm Mind - Psychic  
29 Force Palm - Fighting  
33 Drain Punch - Fighting  
37 Jump Kick - Fighting  
41 U-turn - Bug  
45 Wide Guard - Rock  
49 Bounce - Flying  
56 Hi Jump Kick - Fighting  
63 Reversal - Fighting  
70 Aura Sphere - Psychic

#### TM/HM Move List

A4 Strength, 04 Calm Mind, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 33 Reflect, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, 62 Acrobatics, 66 Payback, 67 Retaliate, 68 Giga Impact, 71 Stone Edge, 75 Swords Dance, 77 Psych Up, 80 Rock Slide, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Aura Sphere (N) Bounce, Drain Punch, Dual Chop, Helping Hand, Knock Off, Low Kick, Reversal (N), Role Play, Sleep Talk, Snore, Work Up

## 466. MAKUHITA



### Base Stats:

Hit Points:	7
Attack:	6
Defense:	3
Special Attack:	2
Special Defense:	3
Speed:	3

### Basic Information

Type : Fighting  
Basic Ability 1: Thick Fat  
Basic Ability 2: Guts  
Adv Ability 1: Sumo Stance  
High Ability: Sheer Force

### Evolution:

1 - Makuhita  
2 - Hariyama Minimum 20

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 190.5 lbs. / 86.4kg (4)

### Breeding Information

Gender Ratio : 75% M / 25% F  
Egg Group : Humanshape  
Average Hatch Rate: 10 Days

Diet : Omnivore  
Habitat : Cave, Mountain

### Capability List

Overland 4, Swim 2, Jump 1/1, Power 6, Intelligence 3, Underdog

### Skill List

Athl 3d6+2, Acro 1d6, Combat 3d6, Stealth 1d6, Percep 2d6, Focus 3d6+1

### Move List

#### Level Up Move List

- 1 Focus Energy - Normal
- 1 Tackle - Normal
- 4 Sand Attack - Ground
- 7 Arm Thrust - Fighting
- 10 Vital Throw - Fighting
- 13 Fake Out - Normal
- 16 Whirlwind - Normal
- 19 Knock Off - Dark
- 22 Smelling Salts - Normal
- 25 Belly Drum - Normal
- 28 Force Palm - Fighting
- 31 Seismic Toss - Fighting
- 34 Wake-Up Slap - Fighting
- 37 Endure - Normal
- 40 Close Combat - Fighting
- 43 Reversal - Fighting
- 46 Heavy Slam - Eteel

#### TM/HM Move List

A3 Surf, A4 Strength, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, 67 Retaliate, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Egg Move List

Bullet Punch, Chip Away, Counter, Cross Chop, Detect, Dynamic Punch, Feint Attack, Feint, Focus Punch, Foresight, Helping Hand, Revenge, Wake-Up Slap, Wide Guard

#### Tutor Move List

Body Slam, Double-Edge, Fire Punch, Helping Hand, Ice Punch, Knock Off, Low Kick, Magic Coat, Mega Kick, Mega Punch, Metronome, Mud-Slap, Rock Climb, Role Play, Sleep Talk, Snore, Superpower, Thunder Punch, Vacuum Wave, Work Up



## 467. HARIYAMA



### Base Stats:

Hit Points:	14
Attack:	12
Defense:	6
Special Attack:	4
Special Defense:	6
Speed:	5

### Basic Information

Type : Fighting  
Basic Ability 1: Thick Fat  
Basic Ability 2: Guts  
Adv Ability 1: Sumo Stance  
High Ability: Sheer Force

### Evolution:

1 - Makuhita  
2 - Hariyama Minimum 20

### Size Information

Height : 7' 7" / 2.3m (Medium)  
Weight : 559.5 lbs. / 253.8kg (6)

### Breeding Information

Gender Ratio : 75% M / 25% F  
Egg Group : Humanshape

Diet : Omnivore  
Habitat : Cave, Mountain

### Capability List

Overland 6, Swim 3, Jump 1/1, Power 14, Intelligence 4, Aura

### Skill List

Athl 5d6+2, Acro 1d6, Combat 5d6, Stealth 1d6, Percep 3d6, Focus 4d6+1

### Move List

#### Level Up Move List

4 Sand Attack - Ground  
7 Arm Thrust - Fighting  
10 Vital Throw - Fighting  
13 Fake Out - Normal  
16 Whirlwind - Normal  
19 Knock Off - Dark  
22 Smelling Salts - Normal  
27 Belly Drum - Normal  
32 Force Palm - Fighting  
37 Seismic Toss - Fighting  
42 Wake-Up Slap - Fighting  
47 Endure - Normal  
52 Close Combat - Fighting  
57 Reversal - Fighting  
62 Heavy Slam - Steel

#### TM/HM Move List

A3 Surf, A4 Strength, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 23 Smack Down, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, 66 Payback, 67 Retaliate, 68 Giga Impact, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Body Slam, Brine(N), Counter, Double-Edge, Dynamic Punch, Fire Punch, Focus Punch, Helping Hand, Ice Punch, Iron Head, Knock Off, Low Kick, Magic Coat, Mega Kick, Mega Punch, Metronome, Mud-Slap, Rock Climb, Role Play, Sleep Talk, Snore, Superpower, Thunder Punch, Vacuum Wave, Work Up



## 468. MEDITITE



### Base Stats:

Hit Points:	3
Attack:	4
Defense:	6
Special Attack:	4
Special Defense:	6
Speed:	6

### Basic Information

Type : Fighting / Psychic  
 Basic Ability 1: Pure Power  
 Adv Ability 1: Inner Focus  
 Adv Ability 2: Telepathy  
 Adv Ability 3: Scrappy  
 High Ability: Aura Storm

### Evolution:

- 1 - Meditite
- 2 - Medicham Minimum 35

### Size Information

Height : 2' 0" / 0.6m (Small)  
 Weight : 24.7 lbs. / 11.2kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Humanshape  
 Average Hatch Rate: 10 Days

Diet : Omnivore

Habitat : Cave, Mountain

### Capability List

Overland 5, Swim 2, Jump 1/2, Power 4, Intelligence

4, Underdog

### Skill List

Athl 3d6+2, Acro 2d6+1, Combat 3d6, Stealth 2d6,  
 Percep 2d6+2, Focus 4d6+3

### Move List

#### Level Up Move List

- 1 Bide - Normal
- 4 Meditate - Psychic
- 8 Confusion - Psychic
- 11 Detect - Fighting
- 15 Hidden Power - Normal
- 18 Mind Reader - Normal
- 22 Feint - Normal
- 25 Calm Mind - Psychic
- 29 Force Palm - Fighting
- 32 Hi Jump Kick - Fighting
- 36 Psych Up - Normal
- 39 Acupressure - Normal
- 43 Power Trick - Psychic
- 46 Reversal - Fighting
- 50 Recover - Normal

### TM/HM Move List

A4 Strength, 03 Psyshock, 04 Calm Mind,  
 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny  
 Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 21  
 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball,  
 31 Brick Break, 32 Double Team, 33 Reflect, 39 Rock  
 Tomb, 42 Facade, 44 Rest, 45 Attract, 47 Low Sweep,  
 48 Round, 52 Focus Blast, 56 Fling, 67 Retaliate, 70  
 Flash, 77 Psych Up, 80 Rock Slide, 84 Poison Jab, 85  
 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep  
 Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up  
 Punch, 100 Confide

### Egg Move List

Baton Pass, Bullet Punch, Drain Punch,  
 Dynamic Punch, Fake Out, Fire Punch, Foresight,  
 Guard Swap, Ice Punch, Power Swap, Psycho Cut,  
 Quick Guard, Secret Power, Thunder Punch

### Tutor Move List

Body Slam, Counter, Double-Edge, Drain  
 Punch, Fire Punch, Focus Punch, Gravity, Helping  
 Hand, Ice Punch, Low Kick, Magic Coat, Mega Kick,  
 Mega Punch, Metronome, Mud-Slap, Pain Split,  
 Recycle, Role Play, Seismic Toss, Signal Beam, Sleep  
 Talk, Snore, Swift, Telekinesis, Thunder Punch, Trick,  
 Vacuum Wave, Work Up, Zen Headbutt



**469. MEDICHAM**



**Base Stats:**

Hit Points: 6  
 Attack: 6  
 Defense: 8  
 Special Attack: 6  
 Special Defense: 8  
 Speed: 8

**Basic Information**

Type : Fighting / Psychic  
 Basic Ability 1: Pure Power  
 Adv Ability 1: Spinning Dance  
 Adv Ability 2: Telepathy  
 Adv Ability 3: Scrappy  
 High Ability: Aura Storm

**Evolution:**

1 - Meditite  
 2 - Medicham Minimum 35

**Size Information**

Height : 4' 3" / 1.3m (Medium)  
 Weight : 69.4 lbs. / 31.5kg (3)

**Breeding Information**

Gender Ratio : 50% M / 50% F  
 Egg Group : Humanshape

Diet : Omnivore

Habitat : Cave, Mountain

**Capability List**

Overland 6, Swim 3, Jump 2/2, Power 6, Intelligence 5, Aura Reader

**Skill List**

Athl 5d6+2, Acro 3d6+1, Combat 5d6, Stealth 3d6, Percep 3d6+3, Focus 6d6+4

**Move List**

**Level Up Move List**


4 Meditate - Psychic  
 8 Confusion - Psychic  
 11 Detect - Fighting  
 15 Hidden Power - Normal  
 18 Mind Reader - Normal  
 22 Feint - Normal  
 25 Calm Mind - Psychic  
 29 Force Palm - Fighting  
 32 Hi Jump Kick - Fighting  
 36 Psych Up - Normal  
 42 Acupressure - Normal  
 49 Power Trick - Psychic  
 55 Reversal - Fighting  
 62 Recover - Normal

**TM/HM Move List**

A4 Strength, 03 Psyshock, 04 Calm Mind, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, 52 Focus Blast, 53 Energy Ball, 56 Fling, 67 Retaliate, 68 Giga Impact, 70 Flash, 77 Psych Up, 80 Rock Slide, 84 Poison Jab, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

**Tutor Move List**

Body Slam, Counter, Double-Edge, Drain Punch, Dynamic Punch, Fire Punch(N), Focus Punch, Gravity, Helping Hand, Ice Punch(N), Low Kick, Magic Coat, Mega Kick, Mega Punch, Metronome, Mud-Slap, Pain Split, Recycle, Role Play, Secret Power, Seismic Toss, Signal Beam, Sleep Talk, Snore, Swift, Telekinesis, Thunder Punch(N), Trick, Vacuum Wave, Work Up, Zen Headbutt (N)



**Mega Evolution**  
**Type:** Unchanged  
**Ability:** Pure Power  
**Stats:** +4 Atk, +1 Def, +2 Sp. Atk, +1 Sp. Def, +2 Speed

## 470. RIOLU



### Base Stats:

Hit Points:	4
Attack:	7
Defense:	4
Special Attack:	4
Special Defense:	4
Speed:	6

### Basic Information

Type : Fighting  
Basic Ability 1: Steadfast  
Basic Ability 2: Inner Focus  
Adv Ability 1: Celebrate  
Adv Ability 2: Sprint  
High Ability: Prankster

### Evolution:

1 - Riolu  
2 - Lucario Loyalty 3

### Size Information

Height : 2' 4" / 0.7m (Small)  
Weight : 44.5 lbs. / 20.2kg (2)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Field / Humanshape  
Average Hatch Rate: 13 Days

Diet : Omnivore

Habitat : Cave, Mountain

### Capability List

Overland 6, Jump 1/1, Power 3, Intelligence 3, Underdog

### Skill List

Athl 3d6+2, Acro 2d6+1, Combat 3d6, Stealth 3d6+2, Percep 2d6+2, Focus 3d6+1

### Move List

#### Level Up Move List

1 Endure - Normal  
1 Foresight - Normal  
1 Quick Attack - Normal  
6 Counter - Fighting  
11 Feint - Normal  
15 Force Palm - Fighting  
19 Copycat - Normal  
24 Screech - Normal  
29 Reversal - Fighting  
47 Nasty Plot - Dark  
55 Final Gambit - Fighting

### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, 65 Shadow Claw, 66 Payback, 67 Retaliate, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

### Egg Move List

Agility, Bite, Blaze Kick, Bullet Punch, Circle Throw, Cross Chop, Crunch, Detect, Hi Jump Kick, Iron Defense, Low Kick, Mind Reader, Sky Uppercut, Vacuum Wave

### Tutor Move List

Drain Punch, Dual Punch, Focus Punch, Fury Cutter, Helping Hand, Ice Punch, Iron Defense, Iron Tail, Low Kick, Magic Coat, Magnet Rise, Mud-Slap, Role Play, Sleep Talk, Snore, Swift, Thunder Punch, Vacuum Wave, Work Up, Zen Headbutt



## 471. LUCARIO



### Base Stats:

Hit Points:	7
Attack:	11
Defense:	7
Special Attack:	12
Special Defense:	7
Speed:	9

### Basic Information

Type : Fighting / Steel  
Basic Ability 1: Steadfast  
Basic Ability 2: Inner Focus  
Adv Ability 1: Justified  
Adv Ability 2: Parry  
High Ability: Aura Storm

### Evolution:

1 - Riolu  
2 - Lucario Loyalty 3

### Size Information

Height : 3' 11" / 1.2m (Medium)  
Weight : 119 lbs. / 54kg (4)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Field / Humanshape  
Average Hatch Rate: 13 Days

Diet : Omnivore

Habitat : Cave, Forest, Mountain

### Capability List

Overland 8, Swim 2, Jump 2/3, Power 7, Intelligence 5, Aura Reader

### Skill List

Athl 4d6+2, Acro 4d6+1, Combat 5d6, Stealth 2d6+2, Percep 3d6+3, Focus 5d6+1

### Move List

#### Level Up Move List

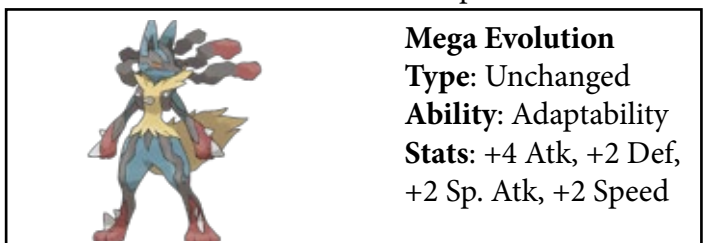
6 Counter - Fighting  
11 Feint - Normal  
15 Force Palm - Fighting  
19 Me First - Normal  
24 Metal Sound - Steel  
29 Bone Rush - Ground  
33 Quick Guard - Fighting  
37 Swords Dance - Normal  
42 Heal Pulse - Psychic  
47 Calm Mind - Psychic  
51 Aura Sphere - Fighting  
55 Close Combat - Fighting  
60 Dragon Pulse - Dragon  
65 Extreme Speed - Normal

#### TM/HM Move List

A4 Strength, 01 Hone Claws, 04 Calm Mind, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, 65 Shadow Claw, 66 Payback, 67 Retaliate, 68 Giga Impact, 71 Stone Edge, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash, 97 Dark Pulse, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Aura Sphere (N), Close Combat (N), Dark Pulse(N), Detect(N), Dragon Pulse (N), Drain Punch, Dual Chop, Extreme Speed (N), Focus Punch, Fury Cutter, Helping Hand, Ice Punch, Iron Defense, Iron Tail, Low Kick, Magic Coat, Magnet Rise, Metal Claw(N), Mud-Slap, Role Play, Sleep Talk, Snore, Swift, Thunder Punch, Vacuum Wave, Work Up, Zen Headbutt



### Mega Evolution

**Type:** Unchanged  
**Ability:** Adaptability  
**Stats:** +4 Atk, +2 Def, +2 Sp. Atk, +2 Speed

## 472. MURKROW



### Base Stats:

Hit Points:	6
Attack:	9
Defense:	4
Special Attack:	9
Special Defense:	4
Speed:	9

### Basic Information

Type : Dark / Flying  
Basic Ability 1: Insomnia  
Basic Ability 2: Super Luck  
Adv Ability 1: Omen  
Adv Ability 2: Twisted Power  
High Ability: Prankster

### Evolution:

1 - Murkrow  
2 - Honchkrow Dusk Stone

### Size Information

Height : 1' 8" / 0.5m (Small)  
Weight : 4.6 lbs. / 2.1kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Flying  
Average Hatch Rate: 10 Days

Diet : Omnivore

Habitat : Forest, Marsh, Urban



### Capability List

Overland 3, Swim 1, Sky 6, Jump 2/2, Power 1, Intelligence 4, Darkvision, Stealth, Underdog, Fortune

### Skill List

Athl 2d6+1, Acro 3d6, Combat 2d6+1, Stealth 4d6+1, Percep 3d6+1, Focus 2d6+1

### Move List

#### Level Up Move List

1 Astonish - Ghost  
1 Peck - Flying  
5 Pursuit - Dark  
11 Haze - Ice  
15 Wing Attack - Flying  
21 Night Shade - Ghost  
25 Assurance - Dark  
31 Taunt - Dark  
35 Feint Attack - Dark  
41 Mean Look - Normal  
45 Foul Play - Dark  
51 Tailwind - Flying  
55 Sucker Punch - Dark  
61 Torment - Dark  
65 Quash - Dark

### TM/HM Move List

A2 Fly, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 60 Quash, 63 Embargo, 66 Payback, 67 Retaliate, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 95 Snarl, 97 Dark Pulse

### Egg Move List

Confuse Ray, Drill Peck, Feint Attack, Feather Dance, Flatter, Mirror Move, Perish Song, Psycho Shift, Screech, Sky Attack, Whirlwind, Wing Attack

### Tutor Move List

Air Cutter, Dark Pulse, Double-Edge, Foul Play, Heat Wave, Icy Wind, Mud-Slap, Ominous Wind, Pluck, Roost, Sky Attack, Sleep Talk, Snatch, Snore, Spite, Steel Wing, Sucker Punch, Swift, Tailwind, Telekinesis, Twister, Up roar

## 473. HONCHKROW



### Base Stats:

Hit Points:	10
Attack:	13
Defense:	5
Special Attack:	11
Special Defense:	5
Speed:	7

### Basic Information

Type : Dark / Flying  
Basic Ability 1: Insomnia  
Basic Ability 2: Super Luck  
Adv Ability 1: Confidence  
Adv Ability 2: Rally  
High Ability: Moxie

### Evolution:

1 - Murkrow  
2 - Honchkrow Dusk Stone

### Size Information

Height : 2' 11" / 0.9m (Medium)  
Weight : 60.2 lbs. / 27.3kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Flying

Diet : Omnivore  
Habitat : Forest, Marsh

### Capability List

Overland 4, Swim 2, Sky 8, Jump 2/2, Power 4, Intelligence 4, Darkvision, Guster, Pack Mon

### Skill List

Athl 3d6+2, Acro 3d6+1, Combat 4d6, Stealth 3d6, Percep 4d6+1, Focus 3d6+2

### Move List

#### Level Up Move List

25 Swagger - Normal  
35 Nasty Plot - Dark  
45 Foul Play - Dark  
55 Night Slash - Dark  
65 Quash - Dark  
75 Dark Pulse - Dark

#### TM/HM Move List

A2 Fly, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 59 Incinerate, 60 Quash, 63 Embargo, 66 Payback, 67 Retaliate, 68 Giga Impact, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 95 Snarl, 97 Dark Pulse

#### Tutor Move List

Air Cutter, Astonish(N), Dark Pulse, Defog, Double-Edge, Foul Play, Haze(N), Heat Wave, Icy Wind, Mud-Slap, Night Slash (N), Ominous Wind, Pursuit(N), Roost, Sky Attack, Sleep Talk, Snatch, Snore, Spite, Steel Wing, Sucker Punch (N), Superpower, Swift, Tailwind, Telekinesis, Twister, Uproar, Wing Attack(N)

## 474. VULLABY



### Base Stats:

Hit Points:	7
Attack:	6
Defense:	8
Special Attack:	5
Special Defense:	7
Speed:	6

### Basic Information

Type : Dark / Flying  
Basic Ability 1: Big Pecks  
Basic Ability 2: Overcoat  
Adv Ability 1: Weak Armor  
Adv Ability 2: Lunchbox  
High Ability: Frighten

### Evolution:

1 - Vullaby  
2 - Mandibuzz Minimum 30

### Size Information

Height : 1' 8" / 0.5m (Small)  
Weight : 19.8 lbs. / 9kg (1)

### Breeding Information

Gender Ratio : 0% M / 100% F  
Egg Group : Flying  
Average Hatch Rate: 10 Days



Diet : Carnivore

Habitat : Cave, Desert, Mountain

### Capability List

Overland 3, Swim 1, Sky 5, Jump 1/1, Power 1, Intelligence 3, Darkvision, Guster, Underdog

### Skill List

Athl 3d6, Acro 2d6, Combat 1d6+1, Stealth 3d6, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

1 Gust - Flying  
1 Leer - Normal  
5 Fury Attack - Normal  
10 Pluck - Flying  
14 Nasty Plot - Dark  
19 Flatter - Dark  
23 Feint Attack - Dark  
28 Punishment - Dark  
32 Defog - Flying  
34 Tailwind - Flying  
41 Air Slash - Flying  
46 Dark Pulse - Dark  
50 Embargo - Dark  
55 Whirlwind - Normal  
59 Brave Bird - Flying  
64 Mirror Move - Flying

#### TM/HM Move List

A1 Cut, A2 Fly, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 30 Shadow Ball, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 59 Incinerate, 63 Embargo, 66 Payback, 67 Retaliate, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Rock Smash, 95 Snarl, 97 Dark Pulse

#### Egg Move List

Fake Tears, Foul Play, Knock Off, Mean Look, Roost, Scary Face, Steel Wing

#### Tutor Move List

Block, Dark Pulse, Foul Play, Heat Wave, Iron Defense, Knock Off, Pluck, Roost, Sleep Talk, Snatch, Snore, Tailwind

## 475. MANDIBUZZ



### Base Stats:

Hit Points:	11
Attack:	7
Defense:	11
Special Attack:	6
Special Defense:	10
Speed:	8

### Basic Information

Type : Dark / Flying  
Basic Ability 1: Big Pecks  
Basic Ability 2: Overcoat  
Adv Ability 1: Weak Armor  
Adv Ability 2: Cruelty  
High Ability: Frighten

### Evolution:

1 - Vullaby  
2 - Mandibuzz Minimum 35

### Size Information

Height : 3' 11" / 1.2m (Medium)  
Weight : 87.1 lbs. / 39.5kg (3)

### Breeding Information

Gender Ratio : 0% M / 100% F  
Egg Group : Flying

Diet : Carnivore

Habitat : Desert, Mountain

### Capability List

Overland 4, Swim 2, Sky 7, Jump 1/2, Power 3, Intelligence 4, Darkvision, Guster

### Skill List

Athl 4d6+1, Acro 3d6+1, Combat 3d6+2, Stealth 3d6, Percep 5d6, Focus 3d6

### Move List

#### Level Up Move List

5 Fury Attack - Normal  
10 Pluck - Flying  
14 Nasty Plot - Dark  
19 Flatter - Dark  
23 Feint Attack - Dark  
28 Punishment - Dark  
32 Defog - Flying  
37 Tailwind - Flying  
41 Air Slash - Flying  
46 Dark Pulse - Dark  
50 Embargo - Dark  
51 Bone Rush - Ground  
57 Whirlwind - Normal  
63 Brave Bird - Flying  
70 Mirror Move - Flying

#### TM/HM Move List

A1 Cut, A2 Fly, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 30 Shadow Ball, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 59 Incinerate, 63 Embargo, 66 Payback, 67 Retaliate, 68 Giga Impact, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Rock Smash, 95 Snarl, 97 Dark Pulse

#### Tutor Move List

Block, Bone Rush (N), Brave Bird (N), Dark Pulse, Foul Play, Heat Wave, Iron Defense, Knock Off, Mirror Move (N), Pluck, Roost, Sky Attack, Sleep Talk, Snatch, Snore, Tailwind, Whirlwind (N)



## 476. PURRLOIN



### Base Stats:

Hit Points:	4
Attack:	5
Defense:	4
Special Attack:	5
Special Defense:	4
Speed:	7

### Basic Information

Type : Dark  
Basic Ability 1: Limber  
Basic Ability 2: Unburden  
Adv Ability 1: Cruelty  
Adv Ability 2: Prankster  
High Ability: Vicious

### Evolution:

1 - Purrloin  
2 - Liepard Minimum 20

### Size Information

Height : 1' 4" / 0.4m (Small)  
Weight : 22.3 lbs. / 10.1kg (1)



### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field  
Average Hatch Rate: 10 Days

Diet : Carnivore

Habitat : Forest, Grassland, Rainforest, Urban

### Capability List

Overland 5, Swim 2, Jump 1/1, Power 1, Intelligence 3, Darkvision, Stealth, Underdog

### Skill List

Athl 2d6, Acro 3d6+1, Combat 2d6, Stealth 3d6+2, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Scratch - Normal
- 3 Growl - Normal
- 6 Assist - Normal
- 10 Sand Attack - Ground
- 12 Fury Swipes - Normal
- 15 Pursuit - Dark
- 19 Torment - Dark
- 21 Fake Out - Normal
- 24 Hone Claws - Dark
- 28 Assurance - Dark
- 30 Slash - Normal
- 33 Captivate - Normal
- 37 Night Slash - Dark
- 39 Snatch - Dark
- 42 Nasty Plot - Dark
- 46 Sucker Punch - Dark
- 49 Play Rough - Fairy

#### TM/HM Move List

A1 Cut, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 30 Shadow Ball, 32 Double Team, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 63 Embargo, 65 Shadow Claw, 66 Payback, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 95 Snarl, 97 Dark Pulse

#### Egg Move List

Charm, Copycat, Covet, Encore, Feint Attack, Fake Tears, Pay Day, Foul Play, Yawn

#### Tutor Move List

Covet, Dark Pulse, Foul Play, Gunk Shot, Hyper Voice, Iron Tail, Knock Off, Role Play, Seed Bomb, Sleep Talk, Snatch, Snore, Spite, Trick

## 477. LIEPARD



### Base Stats:

Hit Points:	6
Attack:	9
Defense:	5
Special Attack:	9
Special Defense:	5
Speed:	11

### Basic Information

Type : Dark  
Basic Ability 1: Limber  
Basic Ability 2: Unburden  
Adv Ability 1: Cruelty  
Adv Ability 2: Prankster  
High Ability: Vicious

### Evolution:

1 - Purrloin  
2 - Liepard Minimum 20

### Size Information

Height : 3' 7" / 1.1m (Medium)  
Weight : 82.7 lbs. / 37.5kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field

Diet : Carnivore

Habitat : Forest, Grassland, Rainforest

### Capability List

Overland 8, Swim 4, Jump 1/1, Power 4, Intelligence 4, Darkvision, Stealth

### Skill List

Athl 3d6+1, Acro 4d6+2, Combat 3d6+2, Stealth 4d6+2, Percep 2d6, Focus 3d6

### Move List

#### Level Up Move List

3 Growl - Normal  
6 Assist - Normal  
10 Sand Attack - Ground  
12 Fury Swipes - Normal  
15 Pursuit - Dark  
19 Torment - Dark  
22 Fake Out - Normal  
26 Hone Claws - Dark  
31 Assurance - Dark  
34 Slash - Normal  
38 Taunt - Dark  
43 Night Slash - Dark  
47 Snatch - Dark  
50 Nasty Plot - Dark  
55 Sucker Punch - Dark  
58 Play Rough - Fairy

#### TM/HM Move List

A1 Cut, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 30 Shadow Ball, 32 Double Team, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 63 Embargo, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 95 Snarl, 97 Dark Pulse

#### Tutor Move List

Covet, Dark Pulse, Foul Play, Gunk Shot, Hyper Voice, Iron Tail, Knock Off, Role Play, Seed Bomb, Sleep Talk, Snatch, Snore, Spite, Trick

## 478. HOUNDOUR



### Base Stats:

Hit Points:	5
Attack:	6
Defense:	3
Special Attack:	8
Special Defense:	5
Speed:	7

### Basic Information

Type : Dark / Fire  
 Basic Ability 1: Flash Fire  
 Basic Ability 2: Early Bird  
 Adv Ability 1: Intimidate  
 Adv Ability 2: Unnerve  
 High Ability: Teamwork

### Evolution:

- 1 - Houndour
- 2 - Houndoom Minimum 25

### Size Information

Height : 2' 0" / 0.6m (Small)  
 Weight : 23.8 lbs. / 10.8kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Field  
 Average Hatch Rate: 10 Days

Diet : Carnivore

Habitat : Cave, Mountain



### Capability List

Overland 5, Swim 3, Jump 1/1, Power 2, Intelligence 3, Darkvision, Tracker, Underdog

### Skill List

Athl 3d6+1, Acro 3d6, Combat 2d6+2, Stealth 3d6+1, Percep 2d6+1, Focus 2d6

### Move List

#### Level Up Move List

- 1 Ember - Fire
- 1 Leer - Normal
- 4 Howl - Normal
- 8 Smog - Poison
- 13 Roar - Normal
- 16 Bite - Dark
- 20 Odor Sleuth - Normal
- 25 Beat Up - Dark
- 28 Fire Fang - Fire
- 32 Feint Attack - Dark
- 37 Embargo - Dark
- 40 Foul Play - Dark
- 44 Flamethrower - Fire
- 49 Crunch - Dark
- 52 Nasty Plot - Dark
- 54 Inferno - Fire

### TM/HM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 30 Shadow Ball, 32 Double Team, 35 Flamethrower, 36 Sludge Bomb, 38 Fire Blast, 41 Torment, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 46 Thief, 48 Round, 50 Overheat, 59 Incinerate, 61 Will-O-Wisp, 63 Embargo, 66 Payback, 67 Retaliate, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 95 Snarl, 97 Dark Pulse

### Egg Move List

Beat Up, Counter, Destiny Bond, Feint, Fire Fang, Fire Spin, Nasty Plot, Punishment, Pursuit, Rage, Reversal, Spite, Thunder Fang, Will-O-Wisp

### Tutor Move List

Body Slam, Dark Pulse, Double-Edge, Foul Play, Heat Wave, Iron Tail, Magic Coat, Mud-Slap, Role Play, Sleep Talk, Snatch, Snore, Spite, Sucker Punch, Super Fang, Swift, Uproar

## 479. HOUNDOOM



### Base Stats:

Hit Points:	8
Attack:	9
Defense:	5
Special Attack:	11
Special Defense:	8
Speed:	10

### Basic Information

Type : Dark / Fire  
Basic Ability 1: Flash Fire  
Basic Ability 2: Early Bird  
Adv Ability 1: Brimstone  
Adv Ability 2: Unnerve  
High Ability: Pack Hunt

### Evolution:

1 - Houndour  
2 - Houndoom Minimum 25

### Size Information

Height : 4' 7" / 1.4m (Medium)  
Weight : 77.2 lbs. / 35kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field

Diet : Carnivore  
Habitat : Cave, Mountain

### Capability List

Overland 7, Swim 4, Jump 1/2, Power 5, Intelligence 4, Darkvision, Tracker

### Skill List

Athl 4d6+2, Acro 2d6, Combat 4d6, Stealth 2d6+1, Percep 3d6+1, Focus 3d6

### Move List

#### Level Up Move List

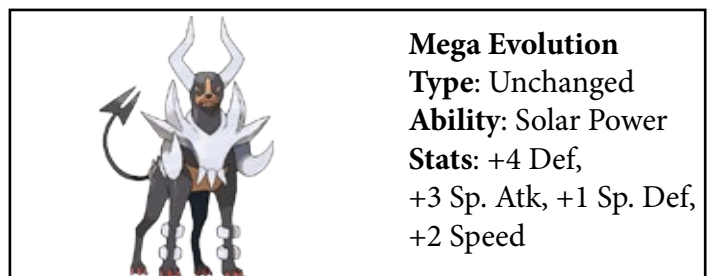
4 Howl - Normal  
8 Smog - Poison  
13 Roar - Normal  
16 Bite - Dark  
20 Odor Sleuth - Normal  
26 Beat Up - Dark  
30 Fire Fang - Fire  
35 Feint Attack - Dark  
41 Embargo - Dark  
45 Foul Play - Dark  
50 Flamethrower - Fire  
56 Crunch - Dark  
60 Nasty Plot - Dark  
65 Inferno - Fire

#### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 30 Shadow Ball, 32 Double Team, 35 Flamethrower, 36 Sludge Bomb, 38 Fire Blast, 41 Torment, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 46 Thief, 48 Round, 50 Overheat, 59 Incinerate, 61 Will-O-Wisp, 63 Embargo, 66 Payback, 67 Retaliate, 68 Giga Impact, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 95 Snarl, 97 Dark Pulse

#### Tutor Move List

Body Slam, Counter, Dark Pulse, Double-Edge, Foul Play, Heat Wave, Hyper Voice, Inferno (N), Iron Tail, Magic Coat, Mud-Slap, Nasty Plot (N), Role Play, Sleep Talk, Snatch, Snore, Spite, Sucker Punch, Super Fang, Swift, Thunder Fang(N), Uproar



### Mega Evolution

**Type:** Unchanged  
**Ability:** Solar Power  
**Stats:** +4 Def,  
+3 Sp. Atk, +1 Sp. Def,  
+2 Speed

## 480. POOCHYENA



### Base Stats:

Hit Points:	4
Attack:	6
Defense:	4
Special Attack:	3
Special Defense:	3
Speed:	4

### Basic Information

Type : Dark  
Basic Ability 1: Run Away  
Basic Ability 2: Teamwork  
Adv Ability 1: Rattled  
Adv Ability 2: Quick Feet  
High Ability: Pack Hunt

### Evolution:

1 - Poochyena  
2 - Mightyena Minimum 15

### Size Information

Height : 1' 8" / 0.5m (Small)  
Weight : 30 lbs. / 13.6kg (2)



### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field  
Average Hatch Rate: 7 Days

Diet : Carnivore

Habitat : Forest, Grassland

### Capability List

Overland 5, Swim 3, Jump 1/1, Power 2, Intelligence 3, Darkvision, Tracker, Underdog

### Skill List

Athl 3d6+1, Acro 2d6+1, Combat 2d6+1, Stealth 3d6+1, Percep 2d6+1, Focus 2d6

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 5 Howl - Normal
- 9 Sand Attack - Ground
- 13 Bite - Dark
- 17 Odor Sleuth - Normal
- 21 Roar - Normal
- 25 Swagger - Normal
- 29 Assurance - Dark
- 33 Scary Face - Normal
- 37 Taunt - Dark
- 41 Embargo - Dark
- 45 Take Down - Normal
- 49 Sucker Punch - Dark
- 53 Crunch - Dark

#### TM/HM Move List

05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 59 Incinerate, 63 Embargo, 66 Payback, 67 Retaliate, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 95 Snarl, 97 Dark Pulse

#### Egg Move List

Astonish, Covet, Fire Fang, Ice Fang, Leer, Me First, Play Rough, Poison Fang, Sleep Talk, Snatch, Sucker Punch, Thunder Fang, Yawn

#### Tutor Move List

Body Slam, Counter, Covet, Dark Pulse, Double-Edge, Foul Play, Hyper Voice, Iron Tail, Mud-Slap, Psych Up, Sleep Talk, Snatch, Snore, Spite, Sucker Punch, Super Fang, Up roar

## 481. MIGHTYENA



### Base Stats:

Hit Points:	7
Attack:	9
Defense:	7
Special Attack:	6
Special Defense:	6
Speed:	7

### Basic Information

Type : Dark  
Basic Ability 1: Intimidate  
Basic Ability 2: Teamwork  
Adv Ability 1: Moxie  
Adv Ability 2: Quick Feet  
High Ability: Pack Hunt

### Evolution:

1 - Poochyena  
2 - Mightyena Minimum 15

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 81.6 lbs. / 37kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field

Diet : Carnivore  
Habitat : Forest, Grassland

### Capability List

Overland 6, Swim 4, Jump 1/2, Power 6, Intelligence 4, Darkvision, Pack Mon, Tracker

### Skill List

Athl 4d6+2, Acro 2d6, Combat 3d6+3, Stealth 2d6+1, Percep 2d6+1, Focus 3d6

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 5 Howl - Normal
- 9 Sand Attack - Ground
- 13 Bite - Dark
- 17 Odor Sleuth - Normal
- 22 Roar - Normal
- 27 Swagger - Normal
- 32 Assurance - Dark
- 37 Scary Face - Normal
- 42 Taunt - Dark
- 47 Embargo - Dark
- 52 Take Down - Normal
- 57 Thief - Dark
- 62 Sucker Punch - Dark

#### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 59 Incinerate, 63 Embargo, 66 Payback, 67 Retaliate, 68 Giga Impact, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 95 Snarl, 97 Dark Pulse

#### Tutor Move List

Body Slam, Counter, Covet, Crunch (N), Dark Pulse, Double-Edge, Foul Play, Hyper Voice, Iron Tail, Mud-Slap, Psych Up, Sleep Talk, Snatch, Snore, Spite, Sucker Punch, Super Fang, Uproar

## 482. SCRAGGY



### Base Stats:

Hit Points:	5
Attack:	8
Defense:	7
Special Attack:	4
Special Defense:	7
Speed:	5

### Basic Information

Type : Dark / Fighting  
Basic Ability 1: Shed Skin  
Basic Ability 2: Moxie  
Adv Ability 1: Intimidate  
High Ability: Reckless

### Evolution:

1 - Scraggy  
2 - Scrafty Minimum 35

### Size Information

Height : 2' 0" / 0.6m (Small)  
Weight : 26 lbs. / 11.8kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field / Dragon  
Average Hatch Rate: 10 Days

Diet : Herbivore  
Habitat : Desert, Mountain

### Capability List

Overland 4, Swim 2, Jump 1/1, Power 3, Intelligence 3, Darkvision, Stealth, Pack Mon, Underdog

### Skill List

Athl 3d6+2, Acro 2d6, Combat 3d6, Stealth 3d6+2, Percep 2d6+2, Focus 2d6+1

### Move List

#### Level Up Move List

1 Leer - Normal  
1 Low Kick - Fighting  
5 Sand Attack - Ground  
9 Feint Attack - Dark  
12 Headbutt - Normal  
16 Swagger - Normal  
20 Brick Break - Fighting  
23 Payback - Dark  
27 Chip Away - Normal  
31 Hi Jump Kick - Fighting  
34 Scary Face - Normal  
38 Crunch - Dark  
42 Facade - Normal  
45 Rock Climb - Normal  
49 Focus Punch - Fighting  
53 Head Smash - Rock

#### TM/HM Move List

A4 Strength, 02 Dragon Claw, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 36 Sludge Bomb, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, 59 Incinerate, 66 Payback, 67 Retaliate, 68 Giga Impact, 71 Stone Edge, 80 Rock Slide, 82 Dragon Tail, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 95 Snarl, 97 Dark Pulse, 98 Power-Up Punch, 100 Confide

#### Egg Move List

Amnesia, Counter, Detect, Dragon Dance, Drain Punch, Feint Attack, Fake Out, Fire Punch, Ice Punch, Quick Guard, Thunder Punch, Zen Headbutt

#### Tutor Move List

Dark Pulse, Dragon Pulse, Drain Punch, Dual Chop, Fire Punch, Foul Play, Ice Punch, Iron Defense, Iron Head, Iron Tail, Knock Off, Low Kick, Sleep Talk, Snatch, Snore, Spite, Super Fang, Thunder Punch, Work Up, Zen Headbutt



### 483. SCRAFTY



#### Base Stats:

Hit Points:	7
Attack:	9
Defense:	12
Special Attack:	5
Special Defense:	12
Speed:	6

#### Basic Information

Type : Dark / Fighting  
 Basic Ability 1: Shed Skin  
 Basic Ability 2: Moxie  
 Adv Ability 1: Intimidate  
 High Ability: Reckless

#### Evolution:

- 1 - Scraggy
- 2 - Scrafty Minimum 35

#### Size Information

Height : 3' 7" / 1.1m (Medium)  
 Weight : 66.1 lbs. / 30kg (3)

#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Field / Dragon

Diet : Herbivore

Habitat : Cave, Desert, Mountain

#### Capability List

Overland 5, Swim 3, Jump 1/1, Power 6, Intelligence 4, Darkvision, Stealth, Pack Mon

#### Skill List

Athl 4d6+2, Acro 2d6, Combat 4d6+2, Stealth 4d6+2, Percep 3d6+2, Focus 3d6+1

#### Move List

##### Level Up Move List

- 5 Sand Attack - Ground
- 9 Feint Attack - Dark
- 12 Headbutt - Normal
- 16 Swagger - Normal
- 20 Brick Break - Fighting
- 23 Payback - Dark
- 27 Chip Away - Normal
- 31 Hi Jump Kick - Fighting
- 34 Scary Face - Normal
- 38 Crunch - Dark
- 45 Facade - Normal
- 51 Rock Climb - Normal
- 58 Focus Punch - Fighting
- 65 Head Smash - Rock

##### TM/HM Move List

A4 Strength, 02 Dragon Claw, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 36 Sludge Bomb, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, 59 Incinerate, 66 Payback, 67 Retaliate, 68 Giga Impact, 71 Stone Edge, 80 Rock Slide, 82 Dragon Tail, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 95 Snarl, 97 Dark Pulse, 98 Power-Up Punch, 100 Confide

##### Tutor Move List

Dark Pulse, Dragon Pulse, Drain Punch, Dual Chop, Fire Punch, Foul Play, Ice Punch, Iron Defense, Iron Head, Iron Tail, Knock Off, Low Kick, Outrage, Sleep Talk, Snatch, Snore, Spite, Super Fang, Thunder Punch, Work Up, Zen Headbutt



## 484. SNEASEL



### Base Stats:

Hit Points:	6
Attack:	10
Defense:	6
Special Attack:	4
Special Defense:	8
Speed:	12

### Basic Information

Type : Dark / Ice  
Basic Ability 1: Inner Focus  
Basic Ability 2: Keen Eye  
Adv Ability 1: Teamwork  
Adv Ability 2: Pickpocket  
High Ability: Vicious

### Evolution:

1 - Sneasel  
2 - Weavile Holding Razor Claw Minimum 30  
at Night

### Size Information

Height : 2' 11" / 0.9m (Medium)  
Weight : 61.7 lbs. / 28kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field  
Average Hatch Rate: 10 Days

Diet : Omnivore

Habitat : Cave, Taiga, Tundra



### Capability List

Overland 7, Swim 3, Jump 2/2, Power 2, Intelligence 3, Darkvision, Naturewalk (Tundra), Stealth

### Skill List

Athl 2d6+2, Acro 3d6+2, Combat 3d6+2, Stealth 4d6+1, Percep 2d6, Focus 2d6+1

### Move List

#### Level Up Move List

1 Leer - Normal  
1 Scratch - Normal  
1 Taunt - Dark  
8 Quick Attack - Normal  
10 Feint Attack - Dark  
14 Icy Wind - Ice  
16 Fury Swipes - Normal  
20 Agility - Psychic  
22 Metal Claw - Steel  
25 Hone Claws - Dark  
28 Beat Up - Dark  
32 Screech - Normal  
35 Slash - Normal  
40 Snatch - Dark  
44 Punishment - Steel  
47 Ice Shard - Ice

#### TM/HM Move List

A1 Cut, A3 Surf, A4 Strength, 01 Hone Claws, 04 Calm Mind, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 54 False Swipe, 56 Fling, 63 Embargo, 65 Shadow Claw, 66 Payback, 67 Retaliate, 75 Swords Dance, 77 Psych Up, 81 X-Scissor, 84 Poison Jab, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 95 Snarl, 97 Dark Pulse, 98 Power-Up Punch, 100 Confide

#### Egg Move List

Assist, Avalanche, Bite, Counter, Crush Claw, Double Hit, Fake Out, Feint, Foresight, Ice Punch, Ice Shard, Icicle Crash, Punishment, Pursuit, Reflect, Spite

#### Tutor Move List

Dark Pulse, Defense Curl, Double-Edge, Dark Pulse, Dynamic Punch, Focus Punch, Foul Play, Fury Cutter, Ice Punch, Icy Wind, Iron Tail, Knock Off, Low Kick, Mud-Slap, Sleep Talk, Snatch, Snore, Spite, Swift

## 485. WEAVILE



### Base Stats:

Hit Points:	7
Attack:	12
Defense:	7
Special Attack:	5
Special Defense:	9
Speed:	13

### Basic Information

Type : Dark / Ice  
Basic Ability 1: Pressure  
Basic Ability 2: Keen Eye  
Adv Ability 1: Teamwork  
Adv Ability 2: Pickpocket  
High Ability: Vicious

### Evolution:

1 - Sneasel  
2 - Weavile Holding Razor Claw Minimum 30  
at Night

### Size Information

Height : 3' 7" / 1.1m (Medium)  
Weight : 75 lbs. / 34kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field

Diet : Omnivore

Habitat : Cave, Taiga, Tundra

### Capability List

Overland 8, Swim 4, Jump 2/3, Power 3, Intelligence 4, Darkvision, Naturewalk (Tundra), Stealth

### Skill List

Athl 3d6+2, Acro 5d6+1, Combat 4d6+2, Stealth 5d6+1, Percep 3d6, Focus 3d6+2

### Move List

#### Level Up Move List

8 Quick Attack - Normal  
10 Feint Attack - Dark  
14 Icy Wind - Ice  
16 Fury Swipes - Normal  
20 Nasty Plot - Dark  
22 Metal Claw - Steel  
25 Hone Claws - Dark  
30 Fling - Dark  
32 Screech - Normal  
35 Night Slash - Dark  
40 Snatch - Dark  
44 Punishment - Steel  
47 Dark Pulse - Dark

#### TM/HM Move List

A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 27 Return, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 36 Sludge Bomb, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, 54 False Swipe, 56 Fling, 57 Charge Beam, 59 Incinerate, 63 Embargo, 66 Payback, 68 Giga Impact, 71 Stone Edge, 75 Swords Dance, 77 Psych Up, 80 Rock Slide, 81 X-Scissor, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash, 97 Dark Pulse, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Assurance(N), Avalanche, Dark Pulse, Defense Curl, Double-Edge, Dynamic Punch, Embargo(N), Focus Punch, Foul Play, Fury Cutter, Ice Punch, Icy Wind, Iron Tail, Knock Off, Low Kick, Mud-Slap, Revenge(N), Sleep Talk, Snatch, Snore, Spite, Swift, Taunt(N)

## 486. PAWNIARD



### Base Stats:

Hit Points:	5
Attack:	9
Defense:	7
Special Attack:	4
Special Defense:	4
Speed:	6

### Basic Information

Type : Dark / Steel  
Basic Ability 1: Defiant  
Basic Ability 2: Inner Focus  
Adv Ability 1: Pressure  
Adv Ability 2: Teamwork  
High Ability: Parry

### Evolution:

- 1 - Pawniard
- 2 - Bisharp Minimum 35

### Size Information

Height : 1' 8" / 0.5m (Small)  
Weight : 22.5 lbs. / 10.2kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Humanshape  
Average Hatch Rate: 10 Days

Diet : Omnivore

Habitat : Cave, Mountain



### Capability List

Overland 5, Swim 2, Jump 1/1, Power 2, Intelligence 3, Darkvision, Tracker, Stealth, Pack Mon, Underdog

### Skill List

Athl 3d6, Acro 3d6, Combat 3d6, Stealth 4d6+1, Percep 2d6, Focus 2d6+1

### Move List

#### Level Up Move List

- 1 Scratch - Normal
- 6 Leer - Normal
- 9 Fury Cutter - Bug
- 14 Torment - Dark
- 17 Feint Attack - Dark
- 22 Scary Face - Normal
- 25 Metal Claw - Steel
- 30 Slash - Normal
- 33 Assurance - Dark
- 38 Metal Sound - Steel
- 41 Embargo - Dark
- 46 Iron Defense - Steel
- 49 Night Slash - Dark
- 54 Iron Head - Steel
- 57 Swords Dance - Normal
- 62 Guillotine - Normal

#### TM/HM Move List

A1 Cut, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 54 False Swipe, 56 Fling, 63 Embargo, 65 Shadow Claw, 66 Payback, 67 Retaliate, 69 Rock Polish, 73 Thunder Wave, 75 Swords Dance, 81 X-Scissor, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 95 Snarl, 97 Dark Pulse, 98 Power-Up Punch, 100 Confide

#### Egg Move List

Headbutt, Mean Look, Psycho Cut, Pursuit, Quick Guard, Revenge, Stealth Rock, Sucker Punch

#### Tutor Move List

Dark Pulse, Dual Chop, Foul Play, Iron Defense, Iron Head, Knock Off, Low Kick, Magnet Rise, Role Play, Sleep Talk, Snatch, Snore, Spite, Stealth Rock

## 487. BISHARP



### Base Stats:

Hit Points:	7
Attack:	13
Defense:	10
Special Attack:	6
Special Defense:	7
Speed:	7

### Basic Information

Type : Dark / Steel  
Basic Ability 1: Defiant  
Basic Ability 2: Inner Focus  
Adv Ability 1: Pressure  
Adv Ability 2: Rally  
High Ability: Parry

### Evolution:

1 - Pawniard  
2 - Bisharp Minimum 35

### Size Information

Height : 5' 3" / 1.6m (Medium)  
Weight : 154.3 lbs. / 70kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Humanshape

Diet : Omnivore

Habitat : Cave, Mountain

### Capability List

Overland 7, Swim 4, Jump 1/2, Power 7, Intelligence 4, Darkvision, Tracker, Stealth, Pack Mon

### Skill List

Athl 4d6+1, Acro 4d6+1, Combat 5d6, Stealth 3d6, Percep 3d6, Focus 3d6+2

### Move List

#### Level Up Move List

6 Leer - Normal  
9 Fury Cutter - Bug  
14 Torment - Dark  
17 Feint Attack - Dark  
22 Scary Face - Normal  
25 Metal Claw - Steel  
30 Slash - Normal  
33 Assurance - Dark  
38 Metal Sound - Steel  
41 Embargo - Dark  
46 Iron Defense - Steel  
49 Night Slash - Dark  
57 Iron Head - Steel  
63 Swords Dance - Normal  
71 Guillotine - Normal

#### TM/HM Move List

A1 Cut, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 52 Focus Blast, 54 False Swipe, 56 Fling, 63 Embargo, 65 Shadow Claw, 66 Payback, 67 Retaliate, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 73 Thunder Wave, 75 Swords Dance, 81 X-Scissor, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 95 Snarl, 97 Dark Pulse, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Dark Pulse, Dual Chop, Foul Play, Iron Defense, Guillotine (N), Iron Head (N), Knock Off, Low Kick, Magnet Rise, Metal Burst, Role Play, Sleep Talk, Snatch, Snore, Spite, Stealth Rock

## 488. ZORUA



### Base Stats:

Hit Points:	4
Attack:	7
Defense:	4
Special Attack:	8
Special Defense:	4
Speed:	7

### Basic Information

Type : Dark  
Basic Ability 1: Illusion  
Adv Ability 1: Instinct  
Adv Ability 2: Cute Tears  
High Ability: Pickpocket

### Evolution:

1 - Zorua  
2 - Zoroark Minimum 30

### Size Information

Height : 2' 4" / 0.7m (Small)  
Weight : 27.6 lbs. / 12.5kg (2)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Field  
Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Forest, Grassland



### Capability List

Overland 5, Swim 2, Jump 1/1, Power 1, Intelligence 4, Darkvision, Stealth, Tracker, Pack Mon, Illusionist, Underdog

### Skill List

Athl 2d6, Acro 3d6+1, Combat 2d6, Stealth 4d6+1, Percep 2d6, Focus 2d6+1

### Move List

#### Level Up Move List

1 Leer - Normal  
1 Scratch - Normal  
5 Pursuit - Dark  
9 Fake Tears - Dark  
13 Fury Swipes - Normal  
17 Feint Attack - Dark  
21 Scary Face - Normal  
25 Taunt - Dark  
29 Foul Play - Dark  
33 Torment - Dark  
37 Agility - Psychic  
41 Embargo - Dark  
45 Punishment - Dark  
49 Nasty Plot - Dark  
53 Imprison - Psychic  
57 Night Daze - Dark

#### TM/HM Move List

A1 Cut, 01 Hone Claws, 04 Calm Mind, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 59 Incinerate, 63 Embargo, 66 Payback, 67 Retaliate, 75 Swords Dance, 77 Psych Up, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 95 Snarl, 97 Dark Pulse

#### Egg Move List

Captivate, Copycat, Counter, Dark Pulse, Detect, Extrasensory, Memento, Snatch, Sucker Punch

#### Tutor Move List

Bounce, Covet, Dark Pulse, Foul Play, Hyper Voice, Knock Off, Sleep Talk, Snatch, Snore, Spite, Trick, Uproar

## 489. ZOROARK



### Base Stats:

Hit Points:	6
Attack:	11
Defense:	6
Special Attack:	12
Special Defense:	6
Speed:	11

### Basic Information

Type : Dark  
Basic Ability 1: Illusion  
Adv Ability 1: Vicious  
Adv Ability 2: Pride  
High Ability: Pickpocket

### Evolution:

1 - Zorua  
2 - Zoroark Minimum 30

### Size Information

Height : 5' 3" / 1.6m (Medium)  
Weight : 178.8 lbs. / 81.1kg (4)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Field

Diet : Omnivore  
Habitat : Forest

### Capability List

Overland 7, Swim 4, Jump 2/2, Power 4, Intelligence 4, Darkvision, Stealth, Tracker, Pack Mon, Illusionist

### Skill List

Athl 3d6+1, Acro 4d6+2, Combat 4d6, Stealth 5d6+4, Percep 3d6, Focus 3d6+2

### Move List

#### Level Up Move List

5 Pursuit - Dark  
9 Hone Claws - Dark  
13 Fury Swipes - Normal  
17 Feint Attack - Dark  
21 Scary Face - Normal  
25 Taunt - Dark  
29 Foul Play - Dark  
30 Night Slash - Dark  
34 Torment - Dark  
39 Agility - Psychic  
44 Embargo - Dark  
49 Punishment - Dark  
54 Nasty Plot - Dark  
59 Imprison - Psychic  
64 Night Daze - Dark

#### TM/HM Move List

A1 Cut, 01 Hone Claws, 04 Calm Mind, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 35 Flamethrower, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, 59 Incinerate, 63 Embargo, 65 Shadow Claw, 66 Payback, 67 Retaliate, 68 Giga Impact, 75 Swords Dance, 77 Psych Up, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Rock Smash, 95 Snarl, 97 Dark Pulse

#### Tutor Move List

Bounce, Covet, Dark Pulse, Foul Play, Hyper Voice, Imprison (N), Knock Off, Low Kick, Night Daze (N), Sleep Talk, Snatch, Snore, Spite, Trick, Uproar, U-turn(N)

## 490. MISDREAVUS



### Base Stats:

Hit Points:	6
Attack:	6
Defense:	6
Special Attack:	9
Special Defense:	9
Speed:	9

### Basic Information

Type : Ghost  
Basic Ability 1: Levitate  
Adv Ability 1: Frighten  
Adv Ability 2: Magician  
Adv Ability 3: Omen  
High Ability: Pressure

### Evolution:

- 1 - Misdreavus
- 2 - Mismagius Dusk Stone

### Size Information

Height : 2' 4" / 0.7m (Small)  
Weight : 2.2 lbs. / 1kg (1)



### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Indeterminate  
Average Hatch Rate: 13 Days

Diet : Nullivore

Habitat : Cave, Forest, Urban

### Capability List

Overland 1, Swim 2, Jump 1/1, Levitate 3, Power 2,

Intelligence 2, Darkvision, Dead Silent, Invisibility, Phasing, Underdog

### Skill List

Athl 1d6+2, Acro 1d6+2, Combat 2d6, Stealth 3d6, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Growl - Normal
- 1 Psywave - Psychic
- 5 Spite - Ghost
- 10 Astonish - Ghost
- 14 Confuse Ray - Ghost
- 19 Mean Look - Normal
- 23 Hex - Ghost
- 28 Psybeam - Psychic
- 32 Pain Split - Normal
- 37 Payback - Dark
- 41 Shadow Ball - Ghost
- 46 Perish Song - Normal
- 50 Grudge - Ghost
- 55 Power Gem - Rock

#### TM/HM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 57 Charge Beam, 61 Will-O-Wisp, 63 Embargo, 66 Payback, 70 Flash, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse

#### Egg Move List

Curse, Destiny Bond, Imprison, Me First, Memento, Nasty Plot, Ominous Wind, Psych Up, Screech, Shadow Sneak, Skill Swap, Spite, Sucker Punch, Wonder Room

#### Tutor Move List

Dark Pulse, Defense Curl, Double-Edge, Foul Play, Heal Bell, Hyper Voice, Icy Wind, Magic Coat, Magic Room, Ominous Wind, Pain Split, Role Play, Shock Wave, Skill Swap, Sleep Talk, Snatch, Snore, Spite, Sucker Punch, Swift, Telekinesis, Trick, Uproar, Wonder Room

## 491. MISMAGIUS



### Base Stats:

Hit Points:	6
Attack:	6
Defense:	6
Special Attack:	11
Special Defense:	11
Speed:	11

### Basic Information

Type : Ghost  
Basic Ability 1: Levitate  
Adv Ability 1: Frighten  
Adv Ability 2: Magician  
Adv Ability 3: Omen  
High Ability: Pressure

### Evolution:

- 1 - Misdreavus
- 2 - Mismagius Dusk Stone

### Size Information

Height : 2' 11" / 0.9m (Small)  
Weight : 9.7 lbs. / 4.4kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Indeterminate

Diet : Nullivore  
Habitat : Cave, Forest

### Capability List

Overland 1, Swim 3, Jump 1/1, Levitate 4, Power 3, Intelligence 4, Darkvision, Dead Silent, Invisibility,

### Phasing

#### Skill List

Athl 2d6, Acro 2d6, Combat 3d6+2, Stealth 4d6, Percep 2d6+3, Focus 3d6

#### Move List

##### Level Up Move List

##### TM/HM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 53 Energy Ball, 57 Charge Beam, 61 Will-O-Wisp, 63 Embargo, 66 Payback, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse, 99 Dazzling Gleam

##### Tutor Move List

Astonish(N), Dark Pulse, Defense Curl, Double-Edge, Foul Play, Heal Bell, Hyper Voice, Icy Wind, Ominous Wind, Lucky Chant(N), Magic Coat, Magical Leaf(N), Pain Split, Phantom Force (N), Power Gem (N), Psywave(N), Role Play, Shock Wave, Skill Swap, Sleep Talk, Snatch, Snore, Spite(N), Sucker Punch, Swift, Telekinesis, Trick, Uproar, Wonder Room



## 492. SHUPPET



### Base Stats:

Hit Points:	4
Attack:	8
Defense:	4
Special Attack:	6
Special Defense:	3
Speed:	5

### Basic Information

Type : Ghost  
Basic Ability 1: Frisk  
Basic Ability 2: Insomnia  
Adv Ability 1: Cursed Body  
Adv Ability 2: Mojo  
High Ability: Voodoo Doll

### Evolution:

1 - Shuppet  
2 - Banette Minimum 35

### Size Information

Height : 2' 0" / 0.6m (Small)  
Weight : 5.1 lbs. / 2.3kg (1)



### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Indeterminate  
Average Hatch Rate: 13 Days

Diet : Nullivore

Habitat : Cave, Urban

### Capability List

Overland 1, Levitate 5, Jump 1/1, Power 1, Intelligence 3, Darkvision, Dead Silent, Invisibility, Phasing, Stealth, Underdog

### Skill List

Athl 2d6+1, Acro 2d6, Combat 2d6, Stealth 3d6+2, Percep 3d6+1, Focus 3d6+2

### Move List

#### Level Up Move List

- 1 Knock Off - Dark
- 4 Screech - Normal
- 7 Night Shade - Ghost
- 10 Spite - Ghost
- 13 Will-O-Wisp - Fire
- 16 Shadow Sneak - Ghost
- 19 Curse - Ghost
- 22 Feint Attack - Dark
- 26 Hex - Ghost
- 30 Shadow Ball - Ghost
- 34 Sucker Punch - Dark
- 38 Embargo - Dark
- 42 Snatch - Dark
- 46 Grudge - Ghost
- 50 Trick - Psychic

### TM/HM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 57 Charge Beam, 61 Will-O-Wisp, 63 Embargo, 66 Payback, 70 Flash, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse, 99 Dazzling Gleam

### Egg Move List

Astonish, Confuse Ray, Destiny Bond, Disable, Foresight, Gunk Shot, Imprison, Ominous Wind, Payback, Phantom Force, Pursuit, Shadow Sneak

### Tutor Move List

Body Slam, Dark Pulse, Double-Edge, Foul Play, Icy Wind, Knock Off, Magic Coat, Magic Room, Ominous Wind, Pain Split, Role Play, Shock Wave, Skill Swap, Sleep Talk, Snore, Spite, Sucker Punch, Telekinesis, Trick

## 493. BANETTE



### Base Stats:

Hit Points:	6
Attack:	12
Defense:	7
Special Attack:	8
Special Defense:	6
Speed:	7

### Basic Information

Type : Ghost

Basic Ability 1: Frisk

Basic Ability 2: Insomnia

Adv Ability 1: Cursed Body

Adv Ability 2: Mojo

High Ability: Voodoo Doll

Evolution:

1 - Shuppet

2 - Banette Minimum 35

### Size Information

Height : 3' 7" / 1.1m (Medium)

Weight : 27.6 lbs. / 12.5kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Indeterminate

Diet : Nullivore

Habitat : Cave, Urban

### Capability List

Overland 5, Levitate 6, Jump 1/2, Power 2, Intelligence 4, Darkvision, Dead Silent, Invisibility, Phasing, Stealth

### Skill List

Athl 3d6+1, Acro 2d6+2, Combat 4d6, Stealth 5d6+3, Percep 4d6+1, Focus 4d6+2

### Move List

#### Level Up Move List

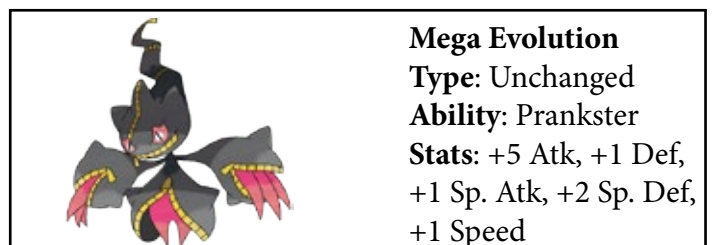
- 1 Knock Off - Dark
- 4 Screech - Normal
- 7 Night Shade - Ghost
- 10 Spite - Ghost
- 13 Will-O-Wisp - Fire
- 16 Shadow Sneak - Ghost
- 19 Curse - Ghost
- 22 Feint Attack - Dark
- 26 Hex - Ghost
- 30 Shadow Ball - Ghost
- 34 Sucker Punch - Dark
- 40 Embargo - Dark
- 46 Snatch - Dark
- 52 Grudge - Ghost
- 58 Trick - Psychic

#### TM/HM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 57 Charge Beam, 61 Will-O-Wisp, 63 Embargo, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 83 Infestation, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse, 99 Dazzling Gleam

#### Tutor Move List

Body Slam, Dark Pulse, Double-Edge, Foul Play, Icy Wind, Knock Off, Magic Coat, Magic Room, Metronome, Mud-Slap, Ominous Wind, Pain Split, Role Play, Shock Wave, Skill Swap, Sleep Talk, Snatch, Snore, Spite, Sucker Punch, Telekinesis, Trick



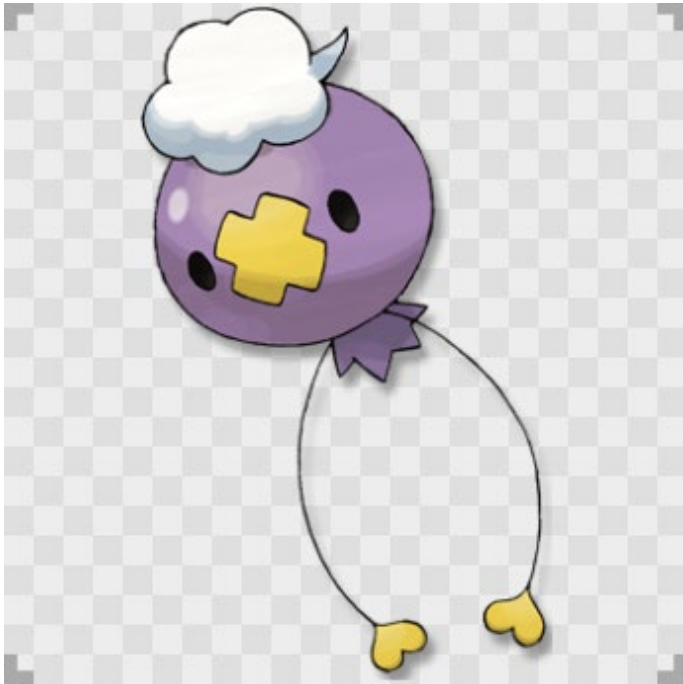
### Mega Evolution

**Type:** Unchanged

**Ability:** Prankster

**Stats:** +5 Atk, +1 Def, +1 Sp. Atk, +2 Sp. Def, +1 Speed

## 494. DRIFLOON



### Base Stats:

Hit Points:	9
Attack:	5
Defense:	3
Special Attack:	6
Special Defense:	4
Speed:	7

### Basic Information

Type : Ghost / Flying  
Basic Ability 1: Unburden  
Basic Ability 2: Aftermath  
Adv Ability 1: Absorb Force  
Adv Ability 2: Flare Boost  
High Ability: Decoy

### Evolution:

- 1 - Drifloon
- 2 - Drifblim Minimum 25

### Size Information

Height : 1' 4" / 0.4m (Small)  
Weight : 2.6 lbs. / 1.2kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Indeterminate  
Average Hatch Rate: 16 Days



Diet : Nullivore  
Habitat : Forest, Urban

### Capability List

Overland 1, Swim 1, Sky 4, Jump 2/2, Power 1, Intel-

ligence 3, Darkvision, Dead Silent, Inflatable, Shrinkable, Underdog

### Skill List

Athl 2d6+1, Acro 2d6, Combat 2d6, Stealth 3d6+2, Percep 2d6+1, Focus 2d6+1

### Move List

#### Level Up Move List

- 1 Constrict - Normal
- 1 Minimize - Normal
- 4 Astonish - Ghost
- 8 Gust - Flying
- 13 Focus Energy - Normal
- 16 Payback - Dark
- 20 Ominous Wind - Ghost
- 25 Stockpile - Normal
- 27 Hex - Ghost
- 32 Spit Up - Normal
- 32 Swallow - Normal
- 36 Shadow Ball - Ghost
- 40 Amnesia - Psychic
- 44 Baton Pass - Normal
- 50 Explosion - Normal

### TM/HM Move List

A1 Cut, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 57 Charge Beam, 61 Will-O-Wisp, 62 Acrobatics, 63 Embargo, 64 Explosion, 66 Payback, 70 Flash, 73 Thunder Wave, 74 Gyro Ball, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute

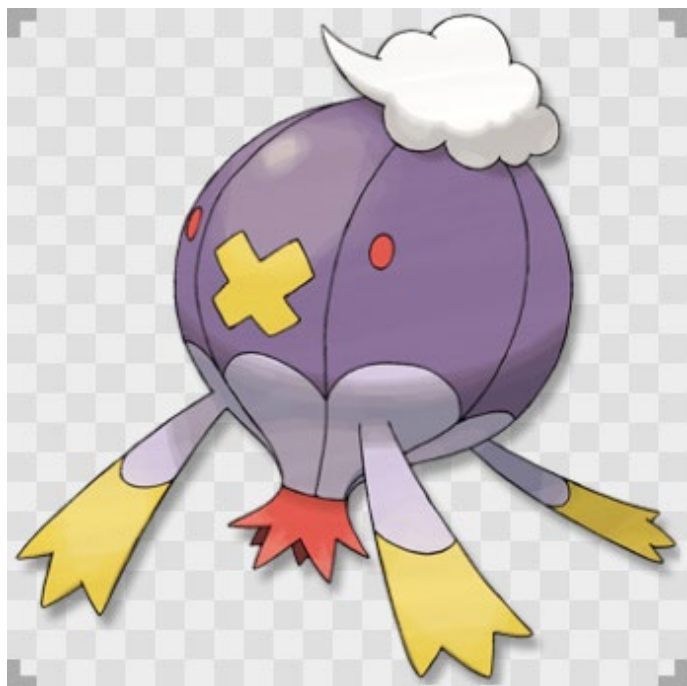
### Egg Move List

Body Slam, Clear Smog, Defog, Destiny Bond, Disable, Haze, Hypnosis, Memento, Tailwind, Weather Ball

### Tutor Move List

Air Cutter, Bind, Icy Wind, Knock Off, Magic Coat, Mud-Slap, Ominous Wind, Pain Split, Recycle, Role Play, Rollout, Shock Wave, Silver Wind, Skill Swap, Sleep Talk, Snore, Spite, Sucker Punch, Swift, Tailwind, Telekinesis, Trick

## 495. DRIFBLIM



### Base Stats:

Hit Points:	15
Attack:	8
Defense:	4
Special Attack:	9
Special Defense:	5
Speed:	8

### Basic Information

Type : Ghost / Flying  
Basic Ability 1: Unburden  
Basic Ability 2: Aftermath  
Adv Ability 1: Absorb Force  
Adv Ability 2: Flare Boost  
High Ability: Decoy

### Evolution:

- 1 - Drifloon
- 2 - Drifblim Minimum 25

### Size Information

Height : 3' 11" / 1.2m (Medium)  
Weight : 33.1 lbs. / 15kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Indeterminate

Diet : Nullivore

Habitat : Forest, Urban

### Capability List

Overland 1, Swim 1, Sky 6, Jump 3/3, Power 5, Intelligence 4, Darkvision, Dead Silent, Inflatable, Shrink-

able

### Skill List

Athl 4d6+2, Acro 2d6+2, Combat 3d6, Stealth 2d6+2, Percep 3d6+1, Focus 4d6+2

### Move List

#### Level Up Move List

- 4 Astonish - Ghost
- 8 Gust - Flying
- 13 Focus Energy - Normal
- 16 Payback - Dark
- 20 Ominous Wind - Ghost
- 25 Stockpile - Normal
- 27 Hex - Ghost
- 34 Spit Up - Normal
- 34 Swallow - Normal
- 40 Shadow Ball - Ghost
- 46 Amnesia - Psychic
- 52 Baton Pass - Normal
- 60 Explosion - Normal
- 65 Phantom Force - Ghost

### TM/HM Move List

A1 Cut, A2 Fly, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 57 Charge Beam, 61 Will-O-Wisp, 62 Acrobatics, 63 Embargo, 64 Explosion, 66 Payback, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 74 Gyro Ball, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute

### Tutor Move List

Air Cutter, Bind, Defog, Icy Wind, Knock Off, Magic Coat, Mud-Slap, Ominous Wind, Pain Split, Phantom Force (N), Recycle, Role Play, Roll-out, Shock Wave, Silver Wind, Skill Swap, Sleep Talk, Snore, Spite, Sucker Punch, Swift, Tailwind, Telekinesis, Trick

## 496. YAMASK



### Base Stats:

Hit Points:	4
Attack:	3
Defense:	9
Special Attack:	6
Special Defense:	7
Speed:	3

### Basic Information

Type : Ghost  
Basic Ability 1: Mummy  
Adv Ability 1: Sand Veil  
Adv Ability 2: Shackle  
High Ability: Cursed Body

### Evolution:

1 - Yamask  
2 - Cofagrigus Minimum 35

### Size Information

Height : 1' 8" / 0.5m (Small)  
Weight : 3.3 lbs. / 1.5kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Mineral / Indeterminate  
Average Hatch Rate: 10 Days

Diet : Terravore

Habitat : Desert

### Capability List

Overland 5, Swim 2, Levitate 5, Jump 2/2, Power 2,  
Intelligence 4, Phasing, Invisibility, Underdog

### Skill List

Athl 2d6, Acro 3d6, Combat 2d6, Stealth 3d6, Percep  
3d6+2, Focus 3d6

### Move List

#### Level Up Move List

1 Astonish - Ghost  
1 Protect - Normal  
5 Disable - Normal  
9 Haze - Ice  
13 Night Shade - Ghost  
17 Hex - Ghost  
21 Will-O-Wisp - Fire  
25 Ominous Wind - Ghost  
29 Curse - Ghost  
33 Guard Split - Psychic  
33 Power Split - Psychic  
37 Shadow Ball - Ghost  
41 Grudge - Ghost  
45 Mean Look - Normal  
49 Destiny Bond - Ghost

#### TM/HM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power,  
17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration,  
27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team,  
42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round,  
53 Energy Ball, 61 Will-O-Wisp, 63 Embargo, 66 Payback,  
70 Flash, 77 Psych Up, 83 Infestation, 85 Dream Eater,  
87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room,  
97 Dark Pulse

#### Egg Move List

Ally Switch, Disable, Endure, Fake Tears, Heal Block,  
Imprison, Memento, Nasty Plot, Nightmare, Toxic Spikes

#### Tutor Move List

After You, Block, Dark Pulse, Iron Defense, Knock Off,  
Magic Coat, Pain Split, Role Play, Skill Swap, Sleep Talk,  
Snatch, Snore, Spite, Telekinesis, Trick, Wonder Room



## 497. COFAGRIGUS



### Base Stats:

Hit Points:	6
Attack:	5
Defense:	15
Special Attack:	10
Special Defense:	11
Speed:	3

### Basic Information

Type : Ghost  
Basic Ability 1: Mummy  
Adv Ability 1: Sand Veil  
Adv Ability 2: Shackle  
High Ability: Cursed Body

### Evolution:

1 - Yamask  
2 - Cofagrigus Minimum 35

### Size Information

Height : 5' 7" / 1.7m (Medium)  
Weight : 168.7 lbs. / 76.5kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Mineral / Indeterminate

Diet : Terravore

Habitat : Desert

### Capability List

Overland 3, Swim 2, Levitate 5, Jump 1/1, Power 7, Intelligence 4, Darkvision, Dead Silent, Phasing, Invisibility

### Skill List

Athl 3d6+1, Acro 2d6+2, Combat 3d6+3, Stealth 4d6+2, Percep 4d6+1, Focus 5d6+2

### Move List

#### Level Up Move List

5 Disable - Normal  
9 Haze - Ice  
13 Night Shade - Ghost  
17 Hex - Ghost  
21 Will-O-Wisp - Fire  
25 Ominous Wind - Ghost  
29 Curse - Ghost  
33 Guard Split - Psychic  
33 Power Split - Psychic  
3 Scary Face5 - Normal  
39 Shadow Ball - Ghost  
45 Grudge - Ghost  
51 Mean Look - Normal  
57 Destiny Bond - Ghost

#### TM/HM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 61 Will-O-Wisp, 63 Embargo, 66 Payback, 68 Giga Impact, 70 Flash, 77 Psych Up, 83 Infestation, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse

#### Tutor Move List

After You, Block, Dark Pulse, Iron Defense, Knock Off, Magic Coat, Pain Split, Role Play, Skill Swap, Sleep Talk, Snatch, Snore, Spite, Telekinesis, Trick, Wonder Room

## 498. PANSAGE



### Base Stats:

Hit Points:	5
Attack:	5
Defense:	5
Special Attack:	5
Special Defense:	5
Speed:	6

### Basic Information

Type : Grass  
Basic Ability 1: Decoy  
Basic Ability 2: Gluttony  
Adv Ability 1: Grass Pelt  
Adv Ability 2: Sap Sipper  
High Ability: Overgrowth

### Evolution:

1 - Pansage  
2 - Simisage Leaf Stone

### Size Information

Height : 2' 0" / 0.6m (Small)  
Weight : 23.1 lbs. / 10.5kg (1)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Field  
Average Hatch Rate: 10 Days

Diet : Omnivore

Habitat : Forest, Rainforest

### Capability List

Overland 4, Swim 2, Jump 1/1, Power 3, Intelligence

3, Naturewalk (Grassland, Forest), Underdog

### Skill List

Athl 3d6+1, Acro 3d6+2, Combat 2d6, Stealth 3d6+1,  
Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Scratch - Normal
- 1 Play Nice - Normal
- 4 Leer - Normal
- 7 Lick - Ghost
- 10 Vine Whip - Grass
- 13 Fury Swipes - Normal
- 16 Leech Seed - Grass
- 19 Bite - Dark
- 22 Seed Bomb - Grass
- 25 Torment - Dark
- 28 Fling - Dark
- 31 Acrobatics - Flying
- 34 Grass Knot - Grass
- 37 Recycle - Normal
- 40 Natural Gift - Normal
- 43 Crunch - Dark

#### TM/HM Move List

A1 Cut, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 28 Dig, 32 Double Team, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 53 Energy Ball, 56 Fling, 62 Acrobatics, 65 Shadow Claw, 66 Payback, 70 Flash, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power

#### Egg Move List

Astonish, Bullet Seed, Covet, Disarming Voice, Grass Whistle, Leaf Storm, Low Kick, Magical Leaf, Nasty Plot, Role Play, Tickle

#### Tutor Move List

Covet, Endeavor, Giga Drain, Gunk Shot, Helping Hand, Iron Tail, Knock Off, Low Kick, Recycle, Role Play, Seed Bomb, Sleep Talk, Snore, Synthesis, Uproar, Work Up, Worry Seed



## 499. SIMISAGE



### Base Stats:

Hit Points:	8
Attack:	10
Defense:	6
Special Attack:	10
Special Defense:	6
Speed:	10

### Basic Information

Type : Grass  
Basic Ability 1: Decoy  
Basic Ability 2: Gluttony  
Adv Ability 1: Grass Pelt  
Adv Ability 2: Sap Sipper  
High Ability: Overgrowth

### Evolution:

1 - Pansage  
2 - Simisage Leaf Stone

### Size Information

Height : 3' 7" / 1.1m (Medium)  
Weight : 67.2 lbs. / 30.5kg (3)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Field

Diet : Omnivore

Habitat : Forest, Rainforest

### Capability List

Overland 5, Swim 3, Jump 2/2, Power 4, Intelligence 4, Naturewalk (Grassland, Forest)

### Skill List

Athl 4d6+2, Acro 5d6+3, Combat 3d6+2, Stealth 4d6+2, Percep 3d6, Focus 3d6+1

### Move List

#### Level Up Move List

#### TM/HM Move List

A1 Cut, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 52 Focus Blast, 53 Energy Ball, 56 Fling, 62 Acrobatics, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 70 Flash, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Covet, Endeavor, Fury Swipes(N), Giga Drain, Gunk Shot, Helping Hand, Iron Tail, Leer(N), Lick(N), Knock Off, Low Kick, Recycle, Role Play, Seed Bomb(N), Sleep Talk, Snore, Superpower, Synthesis, Up roar, Work Up, Worry Seed



## 500. PANSEAR



### Base Stats:

Hit Points:	5
Attack:	5
Defense:	5
Special Attack:	5
Special Defense:	5
Speed:	6

### Basic Information

Type : Fire  
Basic Ability 1: Decoy  
Basic Ability 2: Gluttony  
Adv Ability 1: Flame Body  
Adv Ability 2: Flash Fire  
High Ability: Blaze

### Evolution:

- 1 - Pansear
- 2 - Simisear Fire Stone

### Size Information

Height : 2' 0" / 0.6m (Small)  
Weight : 24.3 lbs. / 11kg (1)



### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Field  
Average Hatch Rate: 10 Days

Diet : Omnivore

Habitat : Forest, Rainforest

### Capability List

Overland 4, Swim 3, Jump 1/1, Power 3, Intelligence

3, Underdog

### Skill List

Athl 3d6+1, Acro 3d6+2, Combat 2d6, Stealth 3d6+1,  
Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Scratch - Normal
- 1 Play Nice - Normal
- 4 Leer - Normal
- 7 Lick - Ghost
- 10 Incinerate - Fire
- 13 Fury Swipes - Normal
- 16 Yawn - Normal
- 19 Bite - Dark
- 22 Flame Burst - Fire
- 25 Amnesia - Psychic
- 28 Fling - Dark
- 31 Acrobatics - Flying
- 34 Fire Blast - Fire
- 37 Recycle - Normal
- 40 Natural Gift - Normal
- 43 Crunch - Dark

#### TM/HM Move List

A1 Cut, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 28 Dig, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 41 Torment, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 50 Overheat, 56 Fling, 59 Incinerate, 61 Will-O-Wisp, 62 Acrobatics, 65 Shadow Claw, 66 Payback, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Egg Move List

Astonish, Covet, Disarming Voice, Fire Punch, Fire Spin, Heat Wae, Low Kick, Nasty Plot, Role Play, Sleep Talk, Tickle

#### Tutor Move List

Covet, Endeavor, Fire Punch, Gunk Shot, Heat Wave, Helping Hand, Iron Tail, Knock Off, Low Kick, Recycle, Role Play, Sleep Talk, Snore, Uproar, Work Up

## 501. SIMISEAR



### Base Stats:

Hit Points:	8
Attack:	10
Defense:	6
Special Attack:	10
Special Defense:	6
Speed:	10

### Basic Information

Type : Fire  
Basic Ability 1: Decoy  
Basic Ability 2: Gluttony  
Adv Ability 1: Flame Body  
Adv Ability 2: Flash Fire  
High Ability: Blaze

### Evolution:

1 - Pansear  
2 - Simisear Fire Stone

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 61.7 lbs. / 28kg (3)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Field

Diet : Omnivore  
Habitat : Forest, Rainforest

### Capability List

Overland 5, Swim 3, Jump 2/2, Power 4, Intelligence 4, Firestarter

### Skill List

Athl 4d6+2, Acro 5d6+3, Combat 3d6+2, Stealth 4d6+2, Percep 3d6, Focus 3d6+1

### Move List

#### Level Up Move List

#### TM/HM Move List

A1 Cut, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 41 Torment, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 50 Overheat, 52 Focus Blast, 56 Fling, 59 Incinerate, 61 Will-O-Wisp, 62 Acrobatics, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Covet, Endeavor, Fire Punch, Flame Burst(N), Fury Swipes(N), Gunk Shot, Heat Wave, Helping Hand, Iron Tail, Knock Off, Leer(N), Lick(N), Low Kick, Recycle, Role Play, Sleep Talk, Snore, Superpower, Uproar, Work Up

## 502. PANPOUR



### Base Stats:

Hit Points:	5
Attack:	5
Defense:	5
Special Attack:	5
Special Defense:	5
Speed:	6

### Basic Information

Type : Water  
Basic Ability 1: Decoy  
Basic Ability 2: Gluttony  
Adv Ability 1: Rain Dish  
Adv Ability 2: Water Absorb  
High Ability: Torrent

### Evolution:

1 - Panpour  
2 - Simipour Water Stone

### Size Information

Height : 2' 0" / 0.6m (Small)  
Weight : 29.8 lbs. / 13.5kg (2)



### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Field  
Average Hatch Rate: 10 Days

Diet : Omnivore  
Habitat : Forest, Rainforest

### Capability List

Overland 4, Swim 2, Jump 1/1, Power 3, Intelligence

3, Underdog

### Skill List

Athl 3d6+1, Acro 3d6+2, Combat 2d6, Stealth 3d6+1,  
Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Scratch - Normal
- 1 Play Nice - Normal
- 4 Leer - Normal
- 7 Lick - Ghost
- 10 Water Gun - Water
- 13 Fury Swipes - Normal
- 16 Water Sport - Water
- 19 Bite - Dark
- 22 Scald - Water
- 25 Taunt - Dark
- 28 Fling - Dark
- 31 Acrobatics - Flying
- 34 Brine - Water
- 37 Recycle - Normal
- 40 Natural Gift - Normal
- 43 Crunch - Dark

#### TM/HM Move List

A1 Cut, A3 Surf, A5 Waterfall, A6 Dive, 01 Hone Claws, 06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 32 Double Team, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 55 Scald, 56 Fling, 62 Acrobatics, 65 Shadow Claw, 66 Payback, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Egg Move List

Aqua Ring, Aqua Tail, Astonish, Covet, Disarming Voice, Hydro Pump, Low Kick, Mud Sport, Nasty Plot, Role Play, Tickle

#### Tutor Move List

Aqua Tail, Covet, Endeavor, Gunk Shot, Helping Hand, Ice Punch, Icy Wind, Iron Tail, Knock Off, Low Kick, Recycle, Role Play, Sleep Talk, Snore, Uproar, Work Up

## 503. SIMIPOUR



### Base Stats:

Hit Points:	8
Attack:	10
Defense:	6
Special Attack:	10
Special Defense:	6
Speed:	10

### Basic Information

Type : Water

Basic Ability 1: Decoy

Basic Ability 2: Gluttony

Adv Ability 1: Rain Dish

Adv Ability 2: Water Absorb

High Ability: Torrent

Evolution:

1 - Panpour

2 - Simipour Water Stone

### Size Information

Height : 3' 3" / 1m (Medium)

Weight : 63.9 lbs. / 29kg (3)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F

Egg Group : Field

Diet : Omnivore

Habitat : Forest, Rainforest

### Capability List

Overland 5, Swim 3, Jump 2/2, Power 4, Intelligence 4, Fountain

### Skill List

Athl 4d6+2, Acro 5d6+3, Combat 3d6+2, Stealth 4d6+2, Percep 3d6, Focus 3d6+1

### Move List

Level Up Move List

TM/HM Move List

A1 Cut, A3 Surf, A5 Waterfall, A6 Dive, 01 Hone Claws, 06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 52 Focus Blast, 55 Scald, 56 Fling, 62 Acrobatics, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

Tutor Move List

Aqua Tail, Covet, Endeavor, Fury Swipes(N), Gunk Shot, Helping Hand, Ice Punch, Icy Wind, Iron Tail, Knock Off, Leer(N), Lick(N), Low Kick, Recycle, Role Play, Scald(N), Sleep Talk, Snore, Superpower, Up roar, Work Up

## 504. FARFETCH'D



### Base Stats:

Hit Points:	5
Attack:	7
Defense:	6
Special Attack:	6
Special Defense:	6
Speed:	6

### Basic Information

Type : Normal / Flying  
Basic Ability 1: Keen Eye  
Basic Ability 2: Inner Focus  
Adv Ability 1: Defiant  
Adv Ability 2: Super Luck  
High Ability: Leek Mastery

### Evolution:

1 - Farfetch'd

### Size Information

Height : 2' 7" / 0.8m (Small)  
Weight : 33.1 lbs. / 15kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Flying / Field  
Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Freshwater, Grassland, Marsh

### Capability List

Overland 3, Swim 2, Sky 7, Jump 2/2, Power 3, Intelligence 4, Underdog, Wielder

### Skill List

Athl 4d6+1, Acro 4d6+2, Combat 4d6, Stealth 4d6+2, Percep 4d6+2, Focus 3d6+2

### Move List

#### Level Up Move List

- 1 Leer - Normal
- 1 Peck - Flying
- 1 Sand Attack - Ground
- 7 Fury Attack - Normal
- 9 Knock Off - Dark
- 13 Aerial Ace - Flying
- 19 Slash - Normal
- 21 Air Cutter - Flying
- 25 Swords Dance - Normal
- 31 Agility - Psychic
- 33 Night Slash - Dark
- 37 Acrobatics - Flying
- 43 Feint - Normal
- 45 False Swipe - Normal
- 49 Air Slash - Flying
- 55 Brave Bird - Flying

#### TM/HM Move List

A1 Cut, A2 Fly, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 54 False Swipe, 62 Acrobatics, 67 Retaliate, 75 Swords Dance, 77 Psych Up, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute

#### Egg Move List

Covet, Curse, Feather Dance, Flail, Foresight, Gust, Leaf Blade, Mirror Move, Mud-Slap, Night Slash, Quick Attack, Revenge, Roost, Simple Beam, Steel Wing, Trump Card

#### Tutor Move List

Air Cutter, Body Slam, Brave Bird (N), Covet, Double-Edge, Fury Cutter(N), Heat Wave, Helping Hand, Iron Tail, Knock Off, Last Resort, Mud-Slap, Ominous Wind, Pluck, Poison Jab(N), Roost, Sky Attack, Sleep Talk, Snore, Swift, Tailwind, Twister, Uproar, Work Up



## 505. CHATOT



### Base Stats:

Hit Points:	8
Attack:	7
Defense:	5
Special Attack:	9
Special Defense:	4
Speed:	9

### Basic Information

Type : Normal / Flying  
Basic Ability 1: Keen Eye  
Basic Ability 2: Tangled Feet  
Adv Ability 1: Big Pecks  
Adv Ability 2: Soundproof  
High Ability: Drown Out

Evolution:  
1 - Chatot

### Size Information

Height : 1' 8" / 0.5m (Small)  
Weight : 4.2 lbs. / 1.9kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Flying  
Average Hatch Rate: 10 Days

Diet : Omnivore  
Habitat : Forest, Rainforest

### Capability List

Overland 2, Swim 1, Sky 5, Jump 2/2, Power 2, Intelligence 4, Underdog

### Skill List

Athl 3d6+2, Acro 4d6+2, Combat 2d6, Stealth 3d6+2, Percep 5d6+3, Focus 4d6+3

### Move List

#### Level Up Move List

- 1 Peck - Flying
- 1 Confide - Normal
- 5 Growl - Normal
- 9 Mirror Move - Flying
- 13 Sing - Normal
- 17 Fury Attack - Normal
- 21 Chatter - Flying
- 25 Taunt - Dark
- 29 Round - Normal
- 33 Mimic - Normal
- 37 Echoed Voice - Normal
- 41 Roost - Flying
- 45 Uproar - Normal
- 49 Synchronoise - Psychic
- 53 Feather Dance - Flying
- 57 Hyper Voice - Normal

#### TM/HM Move List

A2 Fly, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 51 Steel Wing, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute

#### Egg Move List

Agility, Air Cutter, Boomburst, Defog, Encore, Nasty Plot, Night Shade, Sleep Talk, Steel Wing, Supersonic

#### Tutor Move List

Chatter (N), Heat Wave, Hyper Voice (N), Magic Coat, Mud-Slap, Ominous Wind, Pluck, Role Play, Roost, Sky Attack, Sleep Talk, Snore, Swift, Tailwind, Taunt (N), Twister, Uproar, Work Up



## 506. DUNSPARCE



### Base Stats:

Hit Points:	10
Attack:	7
Defense:	7
Special Attack:	7
Special Defense:	7
Speed:	5

### Basic Information

Type : Normal  
Basic Ability 1: Serene Grace  
Basic Ability 2: Run Away  
Adv Ability 1: Rattled  
Adv Ability 2: Spiteful Intervention  
High Ability: Dig Away

### Evolution:

1 - Dunsparce

### Size Information

Height : 4' 11" / 1.5m (Medium)  
Weight : 30.9 lbs. / 14kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field  
Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Cave, Desert, Forest, Grassland

### Capability List

Overland 4, Swim 4, Burrow 6, Jump 1/1, Power 1, Intelligence 3, Darkvision, Underdog

### Skill List

Athl 2d6+1, Acro 3d6, Combat 2d6, Stealth 5d6, Percep 2d6+2, Focus 3d6

### Move List

#### Level Up Move List

- 1 Rage - Normal
- 1 Defense Curl - Normal
- 4 Rollout - Rock
- 7 Spite - Ghost
- 10 Pursuit - Dark
- 13 Screech - Normal
- 16 Yawn - Normal
- 19 Ancient Power - Rock
- 22 Take Down - Normal
- 25 Roost - Flying
- 28 Glare - Normal
- 31 Dig - Ground
- 34 Double-Edge - Normal
- 37 Coil - Poison
- 40 Endure - Normal
- 43 Drill Run - Ground
- 46 Endeavor - Normal
- 49 Flail - Normal

### TM/HM Move List

A4 Strength, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 57 Charge Beam, 59 Incinerate, 67 Retaliate, 73 Thunder Wave, 74 Gyro Ball, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Rock Smash

### Egg Move List

Agility, Ancient Power, Astonish, Bide, Bite, Curse, Headbutt, Hex, Magic Coat, Rock Slide, Secret Power, Sleep Talk, Snore, Trump Card

### Tutor Move List

Ancient Power, Aqua Tail, Bind, Body Slam, Counter, Double-Edge, Drill Run, Endeavor, Iron Tail, Last Resort, Magic Coat, Mud-Slap, Pain Split, Role Play, Rollout, Roost, Shock Wave, Sleep Talk, Snore, Spite, Stealth Rock, Water Pulse, Zen Headbutt



**507. MILTANK**



**Base Stats:**

Hit Points: 10  
 Attack: 8  
 Defense: 11  
 Special Attack: 4  
 Special Defense: 7  
 Speed: 10

**Basic Information**

Type : Normal  
 Basic Ability 1: Thick Fat  
 Basic Ability 2: Scrappy  
 Adv Ability 1: Lunchbox  
 Adv Ability 2: Sap Sipper  
 High Ability: Run Up

Evolution:  
 1 - Miltank

**Size Information**

Height : 3' 11" / 1.2m (Medium)  
 Weight : 166.4 lbs. / 75.5kg (4)



**Breeding Information**

Gender Ratio : 0% M / 100% F  
 Egg Group : Field  
 Average Hatch Rate: 10 Days

Diet : Herbivore  
 Habitat : Grassland

**Capability List**

Overland 5, Swim 2, Jump 1/1, Power 5, Intelligence 4, Milk Collection

**Skill List**

Athl 3d6+1, Acro 2d6, Combat 2d6, Stealth 2d6, Percep 2d6+2, Focus 2d6+2

**Move List**

**Level Up Move List**

- 1 Tackle - Normal
- 3 Growl - Normal
- 5 Defense Curl - Normal
- 8 Stomp - Normal
- 11 Milk Drink - Normal
- 15 Bide - Normal
- 19 Rollout - Rock
- 24 Body Slam - Normal
- 29 Zen Headbutt - Psychic
- 35 Captivate - Normal
- 41 Gyro Ball - Steel
- 48 Heal Bell - Normal
- 55 Wake-Up Slap - Fighting

**TM/HM Move List**

A3 Surf, A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 52 Focus Blast, 56 Fling, 67 Retaliate, 68 Giga Impact, 73 Thunder Wave, 74 Gyro Ball, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

**Egg Move List**

Belch, Curse, Dizzy Punch, Double-Edge, Endure, Hammer Arm, Heart Stamp, Helping Hand, Natural Gift, Present, Psych Up, Punishment, Reversal, Seismic Toss, Sleep Talk

**Tutor Move List**

After You, Counter, Block, Dynamic Punch, Fire Punch, Focus Punch, Heal Bell, Helping Hand, Ice Punch, Icy Wind, Iron Head, Iron Tail, Mega Kick, Mega Punch, Metronome, Mud-Slap, Rollout, Shock Wave, Sleep Talk, Snore, Stealth Rock, Thunder Punch, Water Pulse, Work Up, Zen Headbutt



## 508. TAUROS



### Base Stats:

Hit Points:	8
Attack:	10
Defense:	10
Special Attack:	4
Special Defense:	7
Speed:	11

### Basic Information

Type : Normal  
Basic Ability 1: Intimidate  
Basic Ability 2: Anger Point  
Adv Ability 1: Sheer Force  
Adv Ability 2: Gore  
High Ability: Run Up

### Evolution:

1 - Tauros

### Size Information

Height : 4' 7" / 1.4m (Medium)  
Weight : 194.9 lbs. / 88.4kg (4)

### Breeding Information

Gender Ratio : 100% M / 0% F  
Egg Group : Field  
Average Hatch Rate: 10 Days



Diet : Herbivore

Habitat : Grassland

### Capability List

Overland 8, Swim 4, Jump 1/2, Power 8, Intelligence 4, Mountable 1, Pack Mon

### Skill List

Athl 5d6+2, Acro 2d6+2, Combat 4d6+1, Stealth 1d6+2, Percep 1d6+2, Focus 3d6+2

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 3 Tail Whip - Normal
- 5 Rage - Normal
- 8 Horn Attack - Normal
- 11 Scary Face - Normal
- 15 Pursuit - Dark
- 19 Rest - Psychic
- 24 Payback - Dark
- 29 Work Up - Normal
- 35 Zen Headbutt - Psychic
- 41 Take Down - Normal
- 48 Swagger - Normal
- 55 Thrash - Normal
- 63 Giga Impact - Normal

### TM/HM Move List

A3 Surf, A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 59 Incinerate, 66 Payback, 67 Retaliate, 68 Giga Impact, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Rock Smash

### Tutor Move List

Body Slam, Double-Edge, Endeavor, Helping Hand, Icy Wind, Iron Head, Iron Tail, Magic Coat, Outrage, Role Play, Shock Wave, Sleep Talk, Snore, Spite, Uproar, Water Pulse, Work Up, Zen Headbutt

**509. BOUFFALANT**



**Base Stats:**

Hit Points: 10  
 Attack: 11  
 Defense: 10  
 Special Attack: 4  
 Special Defense: 10  
 Speed: 6

**Basic Information**

Type : Normal  
 Basic Ability 1: Sap Sipper  
 Basic Ability 2: Soundproof  
 Adv Ability 1: Reckless  
 Adv Ability 2: Gore  
 High Ability: Rock Head

Evolution:  
 1 - Bouffalant

**Size Information**

Height : 5' 3" / 1.6m (Large)  
 Weight : 208.3 lbs. / 94.5kg (4)

**Breeding Information**

Gender Ratio : 50% M / 50% F  
 Egg Group : Field  
 Average Hatch Rate: 10 Days

Diet : Herbivore  
 Habitat : Grassland



**Capability List**

Overland 7, Swim 4, Jump 1/1, Power 7, Intelligence 3, Mountable 1, Pack Mon

**Skill List**

Athl 4d6+4, Acro 3d6, Combat 4d6, Stealth 1d6, Percep 3d6, Focus 2d6+2

**Move List**

**Level Up Move List**

- 1 Leer - Normal
- 1 Pursuit - Dark
- 6 Rage - Normal
- 11 Fury Attack - Normal
- 16 Horn Attack - Normal
- 21 Scary Face - Normal
- 26 Revenge - Fighting
- 31 Head Charge - Normal
- 36 Focus Energy - Normal
- 41 Megahorn - Bug
- 46 Reversal - Fighting
- 51 Thrash - Normal
- 56 Swords Dance - Normal
- 61 Giga Impact - Normal

**TM/HM Move List**

A1 Cut, A3 Surf, A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 66 Payback, 67 Retaliate, 68 Giga Impact, 71 Stone Edge, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Rock Smash

**Egg Move List**

Amnesia, Belch, Headbutt, Iron Head, Mud Shot, Mud-Slap, Rock Climb, Skull Bash, Stomp

**Tutor Move List**

Endeavor, Iron Head, Outrage, Sleep Talk, Snore, Superpower, Uproar, Work Up, Zen Headbutt

## 510. STANTLER



### Base Stats:

Hit Points:	7
Attack:	10
Defense:	6
Special Attack:	9
Special Defense:	7
Speed:	9

### Basic Information

Type : Normal  
Basic Ability 1: Intimidate  
Basic Ability 2: Frisk  
Adv Ability 1: Sap Sipper  
Adv Ability 2: Probability Control  
High Ability: Hypnotic

Evolution:  
1 - Stantler

### Size Information

Height : 4' 7" / 1.4m (Medium)  
Weight : 157 lbs. / 71.2kg (4)



### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field  
Average Hatch Rate: 10 Days

Diet : Herbivore  
Habitat : Forest, Taiga

### Capability List

Overland 7, Swim 3, Jump 2/2, Power 4, Intelligence 4, Tracker

### Skill List

Athl 3d6+2, Acro 2d6+1, Combat 2d6+2, Stealth 3d6+2, Percep 4d6+2, Focus 4d6

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 3 Leer - Normal
- 7 Astonish - Ghost
- 10 Hypnosis - Psychic
- 13 Stomp - Normal
- 16 Sand Attack - Ground
- 21 Take Down - Normal
- 23 Confuse Ray - Ghost
- 27 Calm Mind - Psychic
- 33 Role Play - Psychic
- 38 Zen Headbutt - Psychic
- 43 Jump Kick - Fighting
- 49 Imprison - Psychic
- 53 Captivate - Normal
- 55 Me First - Normal

#### TM/HM Move List

03 Psyshock, 04 Calm Mind, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 57 Charge Beam, 67 Retaliate, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 93 Wild Charge

#### Egg Move List

Bite, Disable, Double Kick, Extrasensory, Me First, Megahorn, Mud Sport, Psych Up, Rage, Spite, Swagger, Thrash, Zen Headbutt

#### Tutor Move List

Body Slam, Bounce, Double-Edge, Gravity, Iron Tail, Last Resort, Magic Coat, Magic Room, Me First (N), Mud-Slap, Role Play, Shock Wave, Signal Beam, Skill Swap, Sleep Talk, Snore, Spite, Sucker Punch, Swift, Uproar, Work Up, Zen Headbutt

## 511. AUDINO



### Base Stats:

Hit Points:	10
Attack:	6
Defense:	9
Special Attack:	6
Special Defense:	9
Speed:	5

### Basic Information

Type : Normal  
Basic Ability 1: Healer  
Adv Ability 1: Regenerator  
Adv Ability 2: Klutz  
Adv Ability 3: Helper  
High Ability: Blessed Touch

Evolution:  
1 - Audino

### Size Information

Height : 3' 7" / 1.1m (Medium)  
Weight : 68.3 lbs. / 31kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Fairy  
Average Hatch Rate: 10 Days

Diet : Herbivore  
Habitat : Forest, Grassland



### Capability List

Overland 5, Swim 2, Jump 1/1, Power 2, Intelligence 4, Underdog

### Skill List

Athl 2d6+1, Acro 2d6, Combat 1d6, Stealth 3d6, Percep 3d6+1, Focus 4d6

### Move List

#### Level Up Move List

- 1 Growl - Normal
- 1 Helping Hand - Normal
- 1 Pound - Normal
- 1 Play Nice - Normal
- 5 Refresh - Normal
- 10 Double Slap - Normal
- 15 Attract - Normal
- 20 Secret Power - Normal
- 25 Entrainment - Normal
- 30 Take Down - Normal
- 35 Heal Pulse - Psychic
- 40 After You - Normal
- 45 Simple Beam - Normal
- 50 Double-Edge - Normal
- 55 Last Resort - Normal

### TM/HM Move List

A3 Surf, 03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 35 Flamethrower, 38 Fire Blast, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 56 Fling, 57 Charge Beam, 59 Incinerate, 67 Retaliate, 70 Flash, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 93 Wild Charge, 98 Power-Up Punch, 99 Dazzling Gleam, 100 Confide

### Egg Move List

Amnesia, Draining Kiss, Encore, Bestow, Heal Bell, Healing Wish, Lucky Chant, Sleep Talk, Sweet Kiss, Wish, Yawn

### Tutor Move List

After You, Covet, Drain Punch, Fire Punch, Gravity, Heal Bell, Helping Hand, Hyper Voice, Ice Punch, Icy Wind, Iron Tail, Knock Off, Last Resort (N), Low Kick, Magic Coat, Pain Split, Role Play, Signal Beam, Skill Swap, Sleep Talk, Snatch, Thunder

## 512. SPINDA



### Base Stats:

Hit Points:	6
Attack:	6
Defense:	6
Special Attack:	6
Special Defense:	6
Speed:	6

### Basic Information

Type : Normal  
Basic Ability 1: Strange Tempo  
Basic Ability 2: Tangled Step  
Adv Ability 1: Dodge  
Adv Ability 2: Spinning Dance  
High Ability: Contrary

### Evolution:

1 - Spinda

### Size Information

Height : 3' 7" / 1.1m (Medium)  
Weight : 11 lbs. / 5kg (1)

### Breeding

Gender Ratio : 50% M / 50% F  
Egg Group : Field / Humanshape  
Average Hatch Rate: 7 Days

Diet : Herbivore

Habitat : Forest, Grassland



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### Capability List

Overland 5, Swim 2, Jump 1/2, Power 1, Intelligence 3, Underdog

### Skill List

Athl 2d6, Acro 4d6, Combat 2d6, Stealth 2d6, Percep 3d6, Focus 3d6

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 5 Uproar - Normal
- 10 Copycat - Normal
- 14 Feint Attack - Dark
- 19 Psybeam - Psychic
- 23 Hypnosis - Psychic
- 28 Dizzy Punch - Normal
- 32 Sucker Punch - Dark
- 37 Teeter Dance - Normal
- 41 Psych Up - Normal
- 46 Double-Edge - Normal
- 50 Flail - Normal
- 55 Thrash - Normal

#### TM/HM Move List

A4 Strength, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 28 Dig, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 67 Retaliate, 70 Flash, 77 Psych Up, 80 Rock Slide, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 93 Wild Charge, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Egg Move List

Assist, Baton Pass, Disable, Encore, Fake Out, Fake Tears, Guard Split, Icy Wind, Psycho Cut, Psycho Shift, Rapid Spin, Rock Slide, Role Play, Smelling Salts, Trick, Water Pulse, Wish

#### Tutor Move List

Body Slam, Counter, Covet, Defense Curl, Drain Punch, Dynamic Punch, Fire Punch, Focus Punch, Helping Hand, Hyper Voice, Ice Punch, Icy Wind, Last Resort, Low Kick, Magic Coat, Mega Kick, Mega Punch, Metronome, Mud-Slap, Recycle, Role Play, Rollout, Seismic Toss, Shock Wave, Skill Swap, Sleep Talk, Snatch, Snore, Sucker Punch, Swift, Thunder Punch, Trick, Uproar, Work Up, Zen Headbutt

## 513. KECLEON



### Base Stats:

Hit Points:	6
Attack:	9
Defense:	7
Special Attack:	6
Special Defense:	12
Speed:	4

### Basic Information

Type : Normal  
 Basic Ability 1: Color Change  
 Basic Ability 2: Protean  
 Adv Ability 1: Infiltrator  
 Adv Ability 2: Filter  
 High Ability: Tolerance

Evolution:  
 1 - Kecleon

### Size Information

Height : 3' 3" / 1m (Medium)  
 Weight : 48.5 lbs. / 22kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Field  
 Average Hatch Rate: 10 Days

Diet : Herbivore  
 Habitat : Forest

### Capability List

Overland 5, Swim 2, Jump 2/2, Power 2, Intelligence 4, Blender, Stealth, Underdog

### Skill List

Athl 2d6, Acro 3d6, Combat 2d6, Stealth 4d6+2, Percep 3d6+2, Focus 2d6+1

### Move List

#### Level Up Move List

- 1 Lick - Ghost
- 1 Scratch - Normal
- 1 Tail Whip - Normal
- 4 Bind - Normal
- 7 Feint Attack - Dark
- 10 Fury Swipes - Normal
- 14 Feint - Normal
- 15 Psybeam - Psychic
- 20 Shadow Sneak - Ghost
- 25 Slash - Normal
- 32 Screech - Normal
- 37 Substitute - Normal
- 43 Sucker Punch - Dark
- 49 Shadow Claw - Ghost
- 55 Ancient Power - Rock
- 58 Synchronoise - Psychic

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 57 Charge Beam, 59 Incinerate, 65 Shadow Claw, 67 Retaliate, 70 Flash, 73 Thunder Wave, 77 Psych Up, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Egg Move List

Camouflage, Disable, Dizzy Punch, Fake Out, Foul Play, Magic Coat, Nasty Plot, Recover, Skill Swap, Snatch, Trick

#### Tutor Move List

After You, Ancient Power, Aqua Tail, Astonish(N), Bind, Body Slam, Counter, Defense Curl, Double-Edge, Drain Punch, Dynamic Punch, Fire Punch, Focus Punch, Foul Play, Fury Cutter, Ice Punch, Icy Wind, Iron Tail, Knock Off, Last Resort, Low Kick, Magic Coat, Mega Kick, Mega Punch, Metronome, Mud-Slap, Recycle, Role Play, Rollout, Seismic Toss, Shock Wave, Skill Swap, Sleep Talk, Snore, Stealth Rock, Sucker Punch, Swift, Thief(N), Thunder Punch, Trick, Water Pulse, Wonder Room, Work Up



## 514. CASTFORM



### Base Stats:

Hit Points:	7
Attack:	7
Defense:	7
Special Attack:	7
Special Defense:	7
Speed:	7

### Basic Information

Type : Normal

Basic Ability 1: Forecast

Adv Ability 1: Levitate

Adv Ability 2: Cloud Nine

High Ability: Drought / Sandstream / Snow Warning / Drizzle

Evolution:

1 - Castform

### Size Information

Height : 1' 0" / 0.3m (Small)

Weight : 1.8 lbs. / 0.8kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Fairy / Indeterminate

Average Hatch Rate: 13 Days

Diet : Phototroph

Habitat : Forest, Urban

### Capability List

Sky 4, Swim 2, Jump 2/2, Power 1, Intelligence 4, Guster, Weathershape, Underdog

### Skill List

Athl 2d6, Acro 2d6+1, Combat 2d6, Stealth 2d6, Percep 3d6+1, Focus 2d6+2

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 10 Ember - Fire
- 10 Powder Snow - Ice
- 10 Water Gun - Water
- 15 Headbutt - Normal
- 20 Hail - Ice
- 20 Rain Dance - Water
- 20 Sunny Day - Fire
- 30 Weather Ball - Normal
- 40 Blizzard - Ice
- 40 Fire Blast - Fire
- 40 Hydro Pump - Water

#### TM/HM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, 30 Shadow Ball, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 55 Scald, 59 Incinerate, 67 Retaliate, 70 Flash, 73 Thunder Wave, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Egg Move List

Amnesia, Clear Smog, Cosmic Power, Disable, Future Sight, Guard Swap, Hex, Lucky Chant, Ominous Wind, Psych Up, Reflect Type

#### Tutor Move List

Avalanche, Body Slam, Defense Curl, Double-Edge, Icy Wind, Last Resort, Ominous Wind, Shock Wave, Sleep Talk, Snore, Swift, Tailwind, Water Pulse, Work Up



## 515. SMEARGLE



### Base Stats:

Hit Points:	6
Attack:	2
Defense:	4
Special Attack:	2
Special Defense:	5
Speed:	8

### Basic Information

Type : Normal  
Basic Ability 1: Color Theory  
Adv Ability 1: Moody  
Adv Ability 2: Own Tempo  
Adv Ability 3: Technician

Evolution:  
1 - Smeargle

### Size Information

Height : 3' 11" / 1.2m (Medium)  
Weight : 127.9 lbs. / 58kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field  
Average Hatch Rate: 10 Days



Diet : Omnivore  
Habitat : Cave, Forest, Mountain, Urban

### Capability List

Overland 5, Swim 3, Jump 1/1, Power 3, Intelligence 4, Tracker, Underdog

### Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 4d6, Percep 3d6+2, Focus 2d6+1

### Move List

#### Level Up Move List

- 1 Sketch - Normal
- 11 Sketch - Normal
- 21 Sketch - Normal
- 31 Sketch - Normal
- 41 Sketch - Normal
- 51 Sketch - Normal
- 61 Sketch - Normal
- 71 Sketch - Normal
- 81 Sketch - Normal
- 91 Sketch - Normal



## 516. KANGASKHAN



### Base Stats:

Hit Points:	11
Attack:	10
Defense:	8
Special Attack:	4
Special Defense:	8
Speed:	9

### Basic Information

Type : Normal  
 Basic Ability 1: Early Bird  
 Basic Ability 2: Scrappy  
 Adv Ability 1: Inner Focus  
 High Ability: Bodyguard

### Evolution:

1 - Kangaskhan

### Size Information

Height : 7' 3" / 2.2m (Medium)  
 Weight : 176.4 lbs. / 80kg (4)

### Breeding Information

Gender Ratio : 0% M / 100% F  
 Egg Group : Monster  
 Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Grassland, Rainforest

### Capability List

Overland 7, Swim 4, Jump 3/3, Power 7, Intelligence 4, Marsupial

### Skill List

Athl 4d6, Acro 4d6+2, Combat 3d6+1, Stealth 2d6, Percep 3d6, Focus 2d6+2

### Move List

#### Level Up Move List

- 1 Comet Punch - Normal
- 1 Leer - Normal
- 7 Fake Out - Normal
- 10 Tail Whip - Normal
- 13 Bite - Dark
- 19 Double Hit - Normal
- 22 Rage - Normal
- 25 Mega Punch - Normal
- 31 Chip Away - Normal
- 34 Dizzy Punch - Normal
- 37 Crunch - Dark
- 43 Endure - Normal
- 46 Outrage - Dragon
- 49 Sucker Punch - Dark
- 55 Reversal - Fighting

#### TM/HM Move List

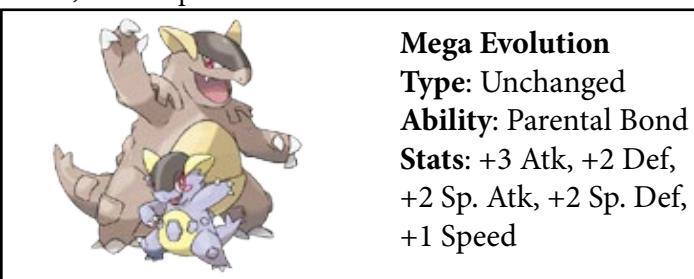
A1 Cut, A3 Surf, A4 Strength, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 28 Dig, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 56 Fling, 59 Incinerate, 65 Shadow Claw, 67 Retaliate, 68 Giga Impact, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Egg Move List

Circle Throw, Counter, Crush Claw, Disable, Double-Edge, Endeavor, Focus Energy, Focus Punch, Foresight, Hammer Arm, Safeguard, Stomp, Substitute, Trump Card, Uproar

#### Tutor Move List

Aqua Tail, Avalanche, Body Slam, Covet, Drain Punch, Dynamic Punch, Endeavor, Fire Punch, Fury Cutter, Helping Hand, Ice Punch, Icy Wind, Iron Tail, Knock Off, Low Kick, Mega Kick, Mud-Slap, Outrage, Seismic Toss, Sleep Talk, Snore, Spite, Thunder Punch, Uproar, Water Pulse, Work Up



### Mega Evolution

**Type:** Unchanged  
**Ability:** Parental Bond  
**Stats:** +3 Atk, +2 Def, +2 Sp. Atk, +2 Sp. Def, +1 Speed

## 517. ZANGOOSE



### Base Stats:

Hit Points:	7
Attack:	12
Defense:	6
Special Attack:	6
Special Defense:	6
Speed:	9

### Basic Information

Type : Normal  
Basic Ability 1: Immunity  
Basic Ability 2: Toxic Boost  
Adv Ability 1: Sprint  
Adv Ability 2: Discipline  
High Ability: Celebrate

### Evolution:

1 - Zangoose

### Size Information

Height : 4' 3" / 1.3m (Medium)  
Weight : 88.8 lbs. / 40.3kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field  
Average Hatch Rate: 10 Days

Diet : Carnivore

Habitat : Desert, Forest, Mountain

### Capability List

Overland 6, Swim 4, Jump 2/2, Power 5, Intelligence

4

### Skill List

Athl 3d6+1, Acro 3d6, Combat 4d6, Stealth 3d6+2,  
Percep 3d6+2, Focus 3d6+1

### Move List

#### Level Up Move List

- 1 Leer - Normal
- 1 Scratch - Normal
- 5 Quick Attack - Normal
- 8 Swords Dance - Normal
- 12 Pursuit - Dark
- 15 Slash - Normal
- 19 Embargo - Dark
- 22 Crush Claw - Normal
- 26 Revenge - Fighting
- 29 False Swipe - Normal
- 33 Detect - Fighting
- 36 X-Scissor - Bug
- 40 Taunt - Dark
- 43 Swords Dance - Normal
- 47 Close Combat - Fighting

#### TM/HM Move List

A4 Strength, 01 Hone Claws, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 54 False Swipe, 56 Fling, 59 Incinerate, 63 Embargo, 65 Shadow Claw, 66 Payback, 67 Retaliate, 75 Swords Dance, 80 Rock Slide, 81 X-Scissor, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Egg Move List

Counter, Curse, Final Gambit, Disable, Double Hit, Double Kick, Feint, Flail, Fury Swipes, Iron Tail, Metal Claw, Night Slash, Quick Guard, Razor Wind, Roar

#### Tutor Move List

Body Slam, Defense Curl, Double-Edge, Dynamic Punch, Endeavor, Fire Punch, Focus Punch, Fury Cutter, Giga Drain, Ice Punch, Icy Wind, Iron Tail, Knock Off, Last Resort, Low Kick, Mega Kick, Mega Punch, Mud-Slap, Rock Climb, Rollout, Seismic Toss, Shock Wave, Sleep Talk, Snore, Swift, Thunder Wave, Thunder Punch, Water Pulse, Work Up



## 518. SEVIPER



### Base Stats:

Hit Points:	7
Attack:	10
Defense:	6
Special Attack:	10
Special Defense:	6
Speed:	7

### Basic Information

Type : Poison

Basic Ability 1: Shed Skin

Basic Ability 2: Infiltrator

Adv Ability 1: Razor Edge

Adv Ability 2: Sniper

High Ability: Deadly Poison

Evolution:

1 - Seviper

### Size Information

Height : 8' 10" / 2.7m (Large)

Weight : 115.7 lbs. / 52.5kg (4)



### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Field / Dragon

Average Hatch Rate: 10 Days

Diet : Carnivore

Habitat : Desert, Forest, Mountain

### Capability List

Overland 5, Swim 4, Jump 1/0, Power 4, Intelligence 4, Darkvision

### Skill List

Athl 3d6, Acro 2d6, Combat 4d6, Stealth 4d6+1, Percep 4d6+2, Focus 2d6+3

### Move List

#### Level Up Move List

- 1 Wrap - Normal
- 1 Lick - Ghost
- 5 Bite - Dark
- 9 Swagger - Normal
- 12 Poison Tail - Poison
- 16 Screech - Normal
- 20 Venoshock - Poison
- 23 Glare - Normal
- 27 Poison Fang - Poison
- 28 Venom Drench - Poison
- 31 Night Slash - Dark
- 34 Gastro Acid - Poison
- 38 Haze - Ice
- 42 Poison Jab - Poison
- 45 Crunch - Dark
- 46 Belch - Poison
- 49 Coil - Poison
- 53 Wring Out - Normal

#### TM/HM Move List

A4 Strength, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 32 Double Team, 34 Sludge Wave, 35 Flamethrower, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 66 Payback, 67 Retaliate, 78 Bulldoze, 81 X-Scissor, 82 Dragon Tail, 83 Infestation, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 97 Dark Pulse

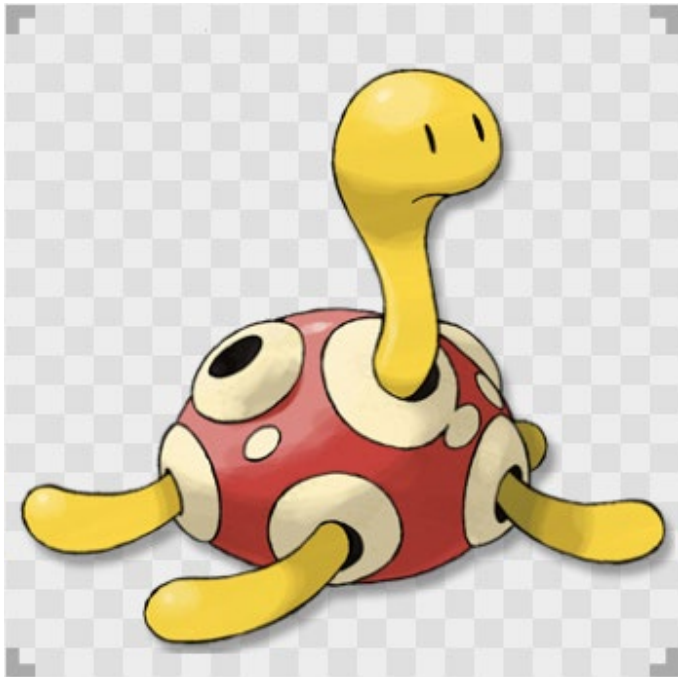
#### Egg Move List

Assurance, Body Slam, Final Gambit, Iron Tail, Night Slash, Punishment, Scary Face, Spit Up, Stockpile, Swallow, Switcheroo, Wring Out

#### Tutor Move List

Aqua Tail, Bind, Dark Pulse, Double-Edge, Fury Cutter, Gastro Acid, Giga Drain, Iron Tail, Knock Off, Mud-Slap, Sleep Talk, Snatch, Snore, Sucker Punch, Swift

## 519. SHUCKLE



### Base Stats:

Hit Points:	2
Attack:	1
Defense:	23
Special Attack:	1
Special Defense:	23
Speed:	1

### Basic Information

Type : Bug / Rock  
 Basic Ability 1: Sturdy  
 Basic Ability 2: Shell Shield  
 Adv Ability 1: Berry Storage  
 Adv Ability 2: Gluttony  
 High Ability: Contrary

Evolution:  
 1 - Shuckle

### Size Information

Height : 2' 0" / 0.6m (Small)  
 Weight : 45.2 lbs. / 20.5kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Bug  
 Average Hatch Rate: 10 Days

Diet : Herbivore  
 Habitat : Cave, Forest, Mountain, Rainforest

### Capability List

Overland 3, Swim 1, Jump 0/0, Power 4, Intelligence 4, Juicer

### Skill List

Athl 2d6+1, Acro 1d6, Combat 1d6, Stealth 3d6+1, Percep 2d6+1, Focus 3d6+1

### Move List

#### Level Up Move List

- 1 Constrict - Normal
- 1 Withdraw - Water
- 1 Bide - Normal
- 1 Rollout - Rock
- 5 Encore - Normal
- 9 Wrap - Normal
- 12 Struggle Bug - Bug
- 16 Safeguard - Normal
- 20 Rest - Psychic
- 23 Rock Throw - Rock
- 27 Gastro Acid - Poison
- 31 Power Trick - Psychic
- 34 Shell Smash - Normal
- 38 Rock Slide - Rock
- 42 Bug Bite - Bug
- 45 Power Split - Psychic
- 45 Guard Split - Psychic
- 49 Stone Edge - Rock
- 53 Sticky Web - Bug

### TM/HM Move List

A4 Strength, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 17 Protect, 20 Safeguard, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 28 Dig, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 69 Rock Polish, 70 Flash, 71 Stone Edge, 74 Gyro Ball, 76 Struggle Bug, 78 Bulldoze, 80 Rock Slide, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

### Egg Move List

Acid, Acupressure, Final Gambit, Helping Hand, Knock Off, Mud-Slap, Rock Blast, Sand Tomb, Sweet Scent

### Tutor Move List

After You, Ancient Power, Bind, Body Slam, Bug Bite, Defense Curl, Double-Edge, Earth Power, Gastro Acid, Helping Hand, Knock Off, Mud-Slap, Natural Gift, Rollout, Sleep Talk, Snore, Stealth Rock, Sticky Web, String Shot



## 520. DURANT



### Base Stats:

Hit Points:	6
Attack:	11
Defense:	11
Special Attack:	5
Special Defense:	5
Speed:	11

### Basic Information

Type : Bug / Steel  
Basic Ability 1: Hustle  
Basic Ability 2: Swarm  
Adv Ability 1: Truant  
Adv Ability 2: Oblivious  
High Ability: Teamwork

Evolution:  
1 - Durant

### Size Information

Height : 1' 0" / 0.3m (Small)  
Weight : 72.8 lbs. / 33kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Bug  
Average Hatch Rate: 10 Days

Diet : Carnivore  
Habitat : Cave, Desert, Mountain

### Capability List

Overland 5, Swim 2, Jump 1/1, Power 5, Intelligence 3, Naturewalk (Grassland, Forest)

### Skill List

Athl 4d6+2, Acro 2d6, Combat 4d6, Stealth 3d6+2, Percep 3d6+2, Focus 4d6+2

### Move List

#### Level Up Move List

- 1 Sand Attack - Ground
- 1 Vice Grip - Normal
- 6 Fury Cutter - Bug
- 11 Bite - Dark
- 16 Agility - Psychic
- 21 Metal Claw - Steel
- 26 Bug Bite - Bug
- 31 Crunch - Dark
- 36 Iron Head - Steel
- 41 Dig - Ground
- 46 Entrainment - Normal
- 51 X-Scissor - Bug
- 56 Iron Defense - Steel
- 61 Guillotine - Normal
- 66 Metal Sound - Steel

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 17 Protect, 21 Frustration, 27 Return, 28 Dig, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 65 Shadow Claw, 67 Retaliate, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 73 Thunder Wave, 76 Struggle Bug, 80 Rock Slide, 81 X-Scissor, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash

#### Egg Move List

Baton Pass, Endure, Feint Attack, Rock Climb, Screech, Thunder Fang

#### Tutor Move List

Bug Bite, Endeavor, Guillotine (N), Iron Defense (N), Iron Head, Metal Sound (N), Sleep Talk, Snore, Superpower



521. PINSIR



Base Stats:

Hit Points: 7  
 Attack: 13  
 Defense: 10  
 Special Attack: 6  
 Special Defense: 7  
 Speed: 9

Basic Information

Type : Bug  
 Basic Ability 1: Hyper Cutter  
 Basic Ability 2: Mold Breaker  
 Adv Ability 1: Moxie  
 Adv Ability 2: Kampfgeist  
 High Ability: Parry

Evolution:  
 1 - Pinsir

Size Information

Height : 4' 11" / 1.5m (Medium)  
 Weight : 121.3 lbs. / 55kg (4)

Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Bug  
 Average Hatch Rate: 13 Days

Diet : Herbivore  
 Habitat : Forest, Rainforest

Capability List

Overland 5, Swim 3, Jump 1/1, Power 8, Intelligence 4, Naturewalk (Grassland, Forest)

Skill List

Athl 5d6+3, Acro 3d6+1, Combat 5d6, Stealth 3d6+1, Percep 3d6+1, Focus 3d6+1

Move List

Level Up Move List

- 1 Focus Energy - Normal
- 1 Vice Grip - Normal
- 4 Bind - Normal
- 8 Seismic Toss - Fighting
- 11 Harden - Normal
- 15 Revenge - Fighting
- 18 Brick Break - Fighting
- 22 Vital Throw - Fighting
- 26 Submission - Fighting
- 29 X-Scissor - Bug
- 33 Storm Throw - Fighting
- 36 Thrash - Normal
- 40 Swords Dance - Normal
- 43 Superpower - Fighting
- 47 Guillotine - Normal

TM/HM Move List

A1 Cut, A4 Strength, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 54 False Swipe, 56 Fling, 68 Giga Impact, 71 Stone Edge, 75 Swords Dance, 76 Struggle Bug, 78 Bulldoze, 80 Rock Slide, 81 X-Scissor, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash


Egg Move List

Bug Bite, Close Combat, Feint Attack, False Swipe, Feint, Flail, Fury Attack, Me First, Quick Attack, Superpower

Tutor Move List

Bind, Body Slam, Bug Bite, Double-Edge, Focus Punch, Fury Cutter, Iron Defense, Knock Off, Sleep Talk, Snore, Stealth Rock, String Shot, Superpower





**Mega Evolution**  
**Type:** Bug/Flying  
**Ability:** Aerilate  
**Stats:** +3 Atk, +2 Def, +1 Sp. Atk, +2 Sp. Def, +2 Speed

## 522. HERACROSS



### Base Stats:

Hit Points:	8
Attack:	13
Defense:	8
Special Attack:	4
Special Defense:	10
Speed:	9

### Basic Information

Type : Bug / Fighting  
 Basic Ability 1: Guts  
 Basic Ability 2: Swarm  
 Adv Ability 1: Moxie  
 Adv Ability 2: Sap Sipper  
 High Ability: Parry

### Evolution:

1 - Heracross

### Size Information

Height : 4' 11" / 1.5m (Medium)  
 Weight : 119 lbs. / 54kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Bug  
 Average Hatch Rate: 13 Days

Diet : Herbivore

Habitat : Forest, Rainforest

### Capability List

Overland 5, Swim 3, Sky 4, Jump 1/1, Power 8, Intelligence 4

### Skill List

Athl 5d6+3, Acro 4d6+2, Combat 4d6+2, Stealth 3d6+1, Percep 3d6+1, Focus 3d6+1

### Move List

#### Level Up Move List

- 1 Horn Attack - Normal
- 1 Leer - Normal
- 1 Tackle - Normal
- 7 Fury Attack - Normal
- 10 Aerial Ace - Flying
- 16 Chip Away - Normal
- 19 Counter - Fighting
- 25 Brick Break - Fighting
- 28 Take Down - Normal
- 34 Close Combat - Fighting
- 37 Feint - Normal
- 43 Reversal - Fighting
- 46 Megahorn - Bug

### TM/HM Move List

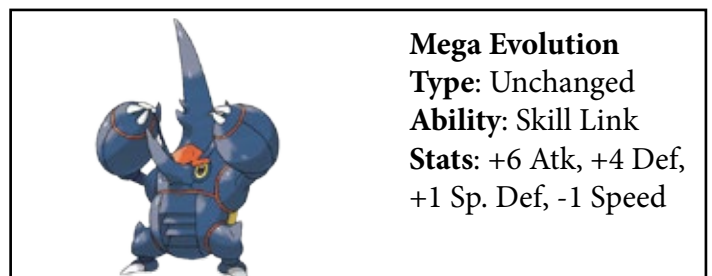
A1 Cut, A4 Strength, 06 Toxic, 09 Venoshock, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 54 False Swipe, 56 Fling, 65 Shadow Claw, 67 Retaliate, 68 Giga Impact, 71 Stone Edge, 75 Swords Dance, 76 Struggle Bug, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

### Egg Move List

Bide, Double-Edge, False Swipe, Flail, Focus Punch, Harden, Megahorn, Pursuit, Revenge, Rock Blast, Seismic Toss

### Tutor Move List

Arm Thrust (N), Body Slam, Bug Bite, Bulk Up, Bullet Seed (N), Endure(N), Fury Cutter, Helping Hand, Iron Defense, Knock Off, Low Kick, Night Slash (N), Seismic Toss, Sleep Talk, Snore, Vacuum Wave, Work Up



### Mega Evolution

**Type:** Unchanged

**Ability:** Skill Link

**Stats:** +6 Atk, +4 Def, +1 Sp. Def, -1 Speed

## 523. CARNIVINE



### Base Stats:

Hit Points:	7
Attack:	10
Defense:	7
Special Attack:	9
Special Defense:	7
Speed:	5

### Basic Information

Type : Grass  
Basic Ability 1: Flying Fly Trap  
Adv Ability 1: Ambush  
Adv Ability 2: Gluttony  
Adv Ability 3: Technician  
High Ability: Big Swallow

### Evolution:

1 - Carnivine

### Size Information

Height : 4' 7" / 1.4m (Medium)  
Weight : 59.5 lbs. / 27kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Plant  
Average Hatch Rate: 13 Days

Diet : Carnivore, Phototroph  
Habitat : Marsh, Rainforest

### Capability List

Overland 3, Swim 2, Levitate 5, Jump 1/1, Power 4,  
Intelligence 4, Naturewalk (Grassland, Forest), Un-

derdog

### Skill List

Athl 3d6+2, Acro 3d6+2, Combat 3d6+2, Stealth  
4d6+2, Percep 4d6+2, Focus 4d6+2

### Move List

#### Level Up Move List

- 1 Bind - Normal
- 1 Growth - Normal
- 7 Bite - Dark
- 11 Vine Whip - Grass
- 17 Sweet Scent - Normal
- 21 Ingrain - Grass
- 27 Feint Attack - Dark
- 31 Leaf Tornado - Grass
- 37 Spit Up - Normal
- 37 Stockpile - Normal
- 37 Swallow - Normal
- 40 Crunch - Dark
- 47 Wring Out - Normal
- 51 Power Whip - Grass

#### TM/HM Move List

A1 Cut, 06 Toxic, 10 Hidden Power, 11 Sunny  
Day, 15 Hyper Beam, 17 Protect, 21 Frustration, 22  
Solar Beam, 27 Return, 32 Double Team, 36 Sludge  
Bomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48  
Round, 53 Energy Ball, 56 Fling, 66 Payback, 68 Giga  
Impact, 70 Flash, 75 Swords Dance, 83 Infestation, 86  
Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute,  
96 Nature Power

#### Egg Move List

Giga Drain, Grass Whistle, Leech Seed,  
Magical Leaf, Rage Powder, Razor Leaf, Slam, Sleep  
Powder, Stun Spore, Synthesis, Worry Seed

#### Tutor Move List

Bind, Bug Bite, Bullet Seed, Fury Cutter,  
Gastro Acid, Knock Off, Mud-Slap, Seed Bomb, Sleep  
Talk, Snore, Synthesis, Worry Seed





## 524. MARACTUS



### Base Stats:

Hit Points:	8
Attack:	9
Defense:	7
Special Attack:	11
Special Defense:	8
Speed:	6

### Basic Information

Type : Grass  
 Basic Ability 1: Water Absorb  
 Basic Ability 2: Storm Drain  
 Adv Ability 1: Own Tempo  
 Adv Ability 2: Desert Weather  
 High Ability: Spinning Dance

Evolution:  
 1 - Maractus

### Size Information

Height : 3' 3" / 1m (Medium)  
 Weight : 61.7 lbs. / 28kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Plant  
 Average Hatch Rate: 10 Days

Diet : Phototroph  
 Habitat : Desert, Mountain

### Capability List

Overland 5, Swim 2, Jump 1/1, Power 4, Intelligence 4, Naturewalk (Grassland, Forest)

### Skill List

Athl 4d6+3, Acro 3d6+2, Combat 3d6, Stealth 3d6+1, Percep 4d6+2, Focus 4d6+2

### Move List

#### Level Up Move List

- 1 Absorb - Grass
- 1 Peck - Flying
- 3 Sweet Scent - Normal
- 6 Growth - Normal
- 10 Pin Missile - Bug
- 13 Mega Drain - Grass
- 15 Synthesis - Grass
- 18 Cotton Spore - Grass
- 22 Needle Arm - Grass
- 26 Giga Drain - Grass
- 29 Acupressure - Normal
- 33 Ingrain - Grass
- 38 Petal Dance - Grass
- 42 Sucker Punch - Dark
- 45 Sunny Day - Fire
- 50 Solar Beam - Grass
- 55 Cotton Guard - Grass
- 57 After You - Normal

#### TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power

#### Egg Move List

Bounce, Bullet Seed, Grass Whistle, Grassy Terrain, Leech Seed, Seed Bomb, Spikes, Wood Hammer, Worry Seed

#### Tutor Move List

After You (N), Bounce, Cotton Guard (N), Drain Punch, Endeavor, Giga Drain, Helping Hand, Hyper Voice, Knock Off, Seed Bomb, Sleep Talk, Snore, Synthesis, Uproar, Worry Seed



525. TROPIUS



Base Stats:

Hit Points:	10
Attack:	7
Defense:	8
Special Attack:	7
Special Defense:	9
Speed:	5

Basic Information

Type : Grass / Flying  
 Basic Ability 1: Chlorophyll  
 Basic Ability 2: Solar Power  
 Adv Ability 1: Photosynthesis  
 High Ability: Harvest

Evolution:

1 - Tropius

Size Information

Height : 6' 7" / 2m (Large)  
 Weight : 220.5 lbs. / 100kg (5)

Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Monster / Plant  
 Average Hatch Rate: 13 Days



Diet : Herbivore, Phototroph  
 Habitat : Forest, Marsh, Rainforest

Capability List

Overland 6, Swim 2, Sky 4, Jump 3/4, Power 8, Intel-  
 ligence 4, Guster, Naturewalk (Grassland, Forest),  
 Planter (Berries), Mountable 2

Skill List

Athl 5d6+3, Acro 3d6+1, Combat 2d6, Stealth 2d6,  
 Percep 2d6, Focus 5d6+3

Move List

Level Up Move List

- 1 Gust - Flying
- 1 Leer - Normal
- 7 Growth - Normal
- 11 Razor Leaf - Grass
- 17 Stomp - Normal
- 21 Sweet Scent - Normal
- 27 Whirlwind - Normal
- 31 Magical Leaf - Grass
- 37 Body Slam - Normal
- 41 Synthesis - Grass
- 47 Leaf Tornado - Grass
- 51 Air Slash - Flying
- 57 Bestow - Normal
- 61 Solar Beam - Grass
- 67 Natural Gift - Normal
- 71 Leaf Storm - Grass

TM/HM Move List

A1 Cut, A2 A4 Strength, 05 Roar, 06 Toxic,  
 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17  
 Protect, 19 Roost, 20 Safeguard, 21 Frustration, 22  
 Solar Beam, 26 Earthquake, 27 Return, 32 Double  
 Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract,  
 48 Round, 51 Steel Wing, 53 Energy Ball, 68 Giga  
 Impact, 70 Flash, 75 Swords Dance, 78 Bulldoze, 86  
 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute,  
 94 Rock Smash, 96 Nature Power

Egg Move List

Bullet Seed, Curse, Dragon Dance, Headbutt,  
 Leaf Blade, Leaf Storm, Leech Seed, Natural Gift,  
 Nature Power, Razor Wind, Slam, Synthesis

Tutor Move List

Air Cutter, Bestow (N), Double-Edge, Dragon  
 Pulse, Fury Cutter, Giga Drain, Leaf Storm (N),  
 Mud-Slap, Natural Gift (N), Ominous Wind,  
 Outrage, Roost, Seed Bomb, Silver Wind, Sleep Talk,  
 Snore, Steel Wing, Synthesis, Tailwind, Twister,  
 Worry Seed

## 526. TORKOAL



### Base Stats:

Hit Points:	7
Attack:	9
Defense:	14
Special Attack:	9
Special Defense:	7
Speed:	2

### Basic Information

Type : Fire

Basic Ability 1: White Smoke

Adv Ability 1: Shell Armor

Adv Ability 2: Shell Shield

High Ability: Sturdy

Evolution:

1 - Torkoal

### Size Information

Height : 1' 8" / 0.5m (Small)

Weight : 177.3 lbs. / 80.4kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Field

Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Cave, Desert, Mountain

### Capability List

Overland 4, Swim 2, Jump 1/1, Power 6, Intelligence 4, Heater

### Skill List

Athl 4d6+2, Acro 2d6, Combat 2d6, Stealth 2d6, Percep 3d6+1, Focus 4d6+2

### Move List

#### Level Up Move List

- 1 Ember - Fire
- 4 Smog - Poison
- 7 Withdraw - Water
- 12 Curse - Ghost
- 17 Fire Spin - Fire
- 20 Smokescreen - Normal
- 23 Rapid Spin - Normal
- 28 Flamethrower - Fire
- 33 Body Slam - Normal
- 36 Protect - Normal
- 39 Lava Plume - Fire
- 44 Iron Defense - Steel
- 49 Amnesia - Psychic
- 52 Flail - Normal
- 55 Heat Wave - Fire
- 60 Inferno - Fire
- 65 Shell Smash - Normal

#### TM/HM Move List

A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 26 Earthquake, 27 Return, 32 Double Team, 35 Flamethrower, 36 Sludge Bomb, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 48 Round, 50 Overheat, 59 Incinerate, 61 Will-O-Wisp, 64 Explosion, 68 Giga Impact, 71 Stone Edge, 74 Gyro Ball, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power

#### Egg Move List

Clear Smog, Earthquake, Endure, Eruption, Fissure, Flame Burst, Skull Bash, Sleep Talk, Superpower, Yawn

#### Tutor Move List

After You, Double-Edge, Earth Power, Flail (N), Heat Wave (N), Inferno (N), Iron Defense, Iron Tail, Mud-Slap, Protect (N), Shell Smash (N), Sleep Talk, Snore, Stealth Rock



## 527. HEATMOR



### Base Stats:

Hit Points:	9
Attack:	10
Defense:	7
Special Attack:	11
Special Defense:	7
Speed:	7

### Basic Information

Type : Fire  
Basic Ability 1: Flash Fire  
Basic Ability 2: Gluttony  
Adv Ability 1: White Smoke  
High Ability: Flame Tongue

Evolution:  
1 - Heatmor

### Size Information

Height : 4' 8" / 1.4m (Medium)  
Weight : 127.9 lbs. / 58kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field  
Average Hatch Rate: 10 Days

Diet : Omnivore  
Habitat : Cave, Desert, Mountain

### Capability List

Overland 5, Swim 3, Burrow 4, Jump 2/2, Power 4,  
Intelligence 4, Firestarter, Heater, Egg Warmer

### Skill List

Athl 4d6+3, Acro 3d6+2, Combat 3d6, Stealth 3d6+1,  
Percep 4d6+2, Focus 4d6+2

### Move List

#### Level Up Move List

- 1 Incinerate - Fire
- 1 Tackle - Normal
- 1 Lick - Ghost
- 6 Odor Sleuth - Normal
- 11 Bind - Normal
- 16 Fire Spin - Fire
- 21 Fury Swipes - Normal
- 26 Snatch - Dark
- 31 Flame Burst - Fire
- 36 Bug Bite - Bug
- 41 Slash - Normal
- 46 Amnesia - Psychic
- 51 Flamethrower - Fire
- 56 Spit Up - Normal
- 56 Stockpile - Normal
- 56 Swallow - Normal
- 61 Inferno - Fire

#### TM/HM Move List

A1 Cut, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 27 Return, 28 Dig, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 56 Fling, 59 Incinerate, 61 Will-O-Wisp, 65 Shadow Claw, 68 Giga Impact, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Egg Move List

Belch, Body Slam, Curse, Feint Attack, Heat Wave, Night Slash, Pursuit, Sleep Talk, Sucker Punch, Tickle, Wrap

#### Tutor Move List

Bind, Bug Bite, Fire Punch, Gastro Acid, Giga Drain, Heat Wave, Hone Claws (N), Inferno (N), Knock Off, Low Kick, Recycle, Sleep Talk, Snatch, Snore, Superpower, Thunder Punch



## 528. QWILFISH



### Base Stats:

Hit Points:	7
Attack:	10
Defense:	8
Special Attack:	6
Special Defense:	6
Speed:	9

### Basic Information

Type : Water / Poison  
Basic Ability 1: Swift Swim  
Basic Ability 2: Poison Point  
Adv Ability 1: Gulp  
Adv Ability 2: Intimidate  
High Ability: Poison Touch

Evolution:  
1 - Qwilfish

### Size Information

Height : 1' 8" / 0.5m (Small)  
Weight : 8.6 lbs. / 3.9kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 2  
Average Hatch Rate: 10 Days

Diet : Herbivore  
Habitat : Ocean

### Capability List

Overland 2, Swim 7, Jump 1/1, Power 2, Intelligence 3, Gilled

### Skill List

Athl 3d6+2, Acro 2d6+2, Combat 3d6, Stealth 3d6, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Poison Sting - Poison
- 1 Water Gun - Water
- 1 Tackle - Normal
- 9 Harden - Normal
- 9 Minimize - Normal
- 13 Bubble - Water
- 17 Rollout - Rock
- 21 Toxic Spikes - Poison
- 25 Spit Up - Normal
- 25 Stockpile - Normal
- 29 Revenge - Fighting
- 33 Brine - Water
- 37 Pin Missile - Bug
- 41 Take Down - Normal
- 45 Aqua Tail - Water
- 49 Poison Jab - Poison
- 53 Destiny Bond - Ghost
- 57 Hydro Pump - Water
- 60 Fell Stinger - Bug

#### TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 09 Venoshock, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 30 Shadow Ball, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 64 Explosion, 66 Payback, 73 Thunder Wave, 74 Gyro Ball, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Egg Move List

Acid Spray, Aqua Jet, Astonish, Brine, Bubble Beam, Flail, Haze, Poison Jab, Signal Beam, Supersonic, Water Pulse

#### Tutor Move List

Aqua Tail, Bounce, Counter, Defense Curl, Destiny Bond (N), Double-Edge, Dive, Fell Stinger (N), Hydro Pump (N), Icy Wind, Mud-Slap, Pain Split, Rollout, Shock Wave, Signal Beam, Sleep Talk, Snore, Spikes(N), Swift, Swords Dance



## 529. BASCULIN



### Base Stats:

Hit Points:	7
Attack:	9
Defense:	7
Special Attack:	8
Special Defense:	6
Speed:	10

### Basic Information

Type : Water  
Basic Ability 1: Adaptability  
Adv Ability 1: Gulp  
Adv Ability 2: Reckless (Red Basculin Only)  
Adv Ability 3: Rock Head (Blue Basculin Only)  
High Ability: Mold Breaker

Evolution:  
1 - Basculin

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 39.7 lbs. / 18kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 2  
Average Hatch Rate: 10 Days

Diet : Herbivore  
Habitat : Ocean

### Capability List

Overland 1, Swim 7, Jump 2/2, Power 3, Intelligence 3, Fountain

### Skill List

Athl 4d6+1, Acro 3d6+1, Combat 3d6+2, Stealth 3d6+1, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 1 Water Gun - Water
- 1 Tail Whip - Normal
- 4 Uproar - Normal
- 7 Headbutt - Normal
- 10 Bite - Dark
- 13 Aqua Jet - Water
- 16 Chip Away - Normal
- 20 Take Down - Normal
- 24 Crunch - Dark
- 28 Aqua Tail - Water
- 32 Soak - Water
- 36 Double-Edge - Normal
- 41 Scary Face - Normal
- 46 Flail - Normal
- 51 Final Gambit - Fighting
- 56 Thrash - Normal

#### TM/HM Move List

A1 Cut, A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Egg Move List

Agility, Brine, Bubble Beam, Mud Shot, Muddy Water, Rage, Revenge, Swift, Whirlpool

#### Tutor Move List

Aqua Tail, Bounce, Endeavor, Flail (N), Icy Wind, Sleep Talk, Snore, Superpower, Thrash (N), proar, Zen Heabutt



## 530. RELICANTH



### Base Stats:

Hit Points:	10
Attack:	9
Defense:	13
Special Attack:	5
Special Defense:	7
Speed:	6

### Basic Information

Type : Water / Rock  
Basic Ability 1: Sturdy  
Adv Ability 1: Rock Head  
Adv Ability 2: Swift Swim  
High Ability: Gulp

Evolution:  
1 - Relicanth

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 51.6 lbs. / 23.4kg (2)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Water 1 / Water 2  
Average Hatch Rate: 25 Days



Diet : Herbivore  
Habitat : Ocean

### Capability List

Overland 1, Swim 5, Jump 1/1, Power 2, Intelligence 3, Darkvision, Gilled

### Skill List

Athl 2d6, Acro 1d6+2, Combat 3d6, Stealth 3d6, Percep 2d6, Focus 3d6

### Move List

#### Level Up Move List

- 1 Harden - Normal
- 1 Tackle - Normal
- 8 Water Gun - Water
- 15 Rock Tomb - Rock
- 22 Yawn - Normal
- 29 Take Down - Normal
- 36 Mud Sport - Ground
- 43 Ancient Power - Rock
- 50 Double-Edge - Normal
- 57 Dive - Water
- 64 Rest - Psychic
- 71 Hydro Pump - Water
- 78 Head Smash - Rock

#### TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 04 Calm Mind, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Egg Move List

Amnesia, Aqua Tail, Brine, Magnitude, Mud Shot, Mud-Slap, Muddy Water, Rock Slide, Skull Bash, Sleep Talk, Snore, Water Sport, Zen Headbutt

#### Tutor Move List

Ancient Power (N), Aqua Tail, Body Slam, Bounce, Dive, Earth Power, Head Smash (N), Hydro Pump (N), Icy Wind, Mud-Slap, Mud Sport (N), Sleep Talk, Snore, Stealth Rock, Water Pulse, Whirlpool, Zen Headbutt

## 531. CORSOLA



### Base Stats:

Hit Points:	6
Attack:	6
Defense:	9
Special Attack:	7
Special Defense:	9
Speed:	4

### Basic Information

Type : Water / Rock  
Basic Ability 1: Natural Cure  
Basic Ability 2: Regenerator  
Adv Ability 1: Hustle  
Adv Ability 2: Solid Rock  
High Ability: Refreshing Veil

Evolution:  
1 - Corsola

### Size Information

Height : 2' 0" / 0.6m (Small)  
Weight : 11 lbs. / 5kg (1)

### Breeding Information

Gender Ratio : 25% M / 75% F  
Egg Group : Water 1 / Water 3  
Average Hatch Rate: 10 Days

Diet : Phototroph  
Habitat : Ocean

### Capability List

Overland 3, Swim 4, Jump 1/1, Power 3, Intelligence 3, Gilled, Underdog

### Skill List

Athl 3d6+2, Acro 2d6, Combat 2d6, Stealth 4d6+1, Percep 3d6+1, Focus 3d6+2

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 4 Harden - Normal
- 8 Bubble - Water
- 10 Recover - Normal
- 13 Refresh - Normal
- 17 Bubble Beam - Water
- 20 Ancient Power - Rock
- 23 Lucky Chant - Normal
- 27 Spike Cannon - Normal
- 29 Iron Defense - Steel
- 31 Rock Blast - Rock
- 35 Endure - Normal
- 38 Aqua Ring - Water
- 41 Power Gem - Rock
- 45 Mirror Coat - Psychic
- 47 Earth Power - Ground
- 52 Flail - Normal

#### TM/HM Move List

A3 Surf, A4 Strength, 04 Calm Mind, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 64 Explosion, 69 Rock Polish, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power

#### Egg Move List

Amnesia, Aqua Ring, Barrier, Camouflage, Confuse Ray, Curse, Head Smash, Icicle Spear, Ingrain, Mist, Nature Power, Rock Slide, Screech, Water Pulse

#### Tutor Move List

Ancient Power, Body Slam, Brine, Defense Curl, Double-Edge, Earth Power, Endeavor, Icy Wind, Iron Defense, Magic Coat, Mud-Slap, Roar, Play, Rollout, Sleep Talk, Snore, Stealth Rock, Sucker Punch





## 532. LUVDISC



### Base Stats:

Hit Points:	4
Attack:	3
Defense:	6
Special Attack:	4
Special Defense:	7
Speed:	6

### Basic Information

Type : Water  
 Basic Ability 1: Gulp  
 Basic Ability 2: Water Veil  
 Adv Ability 1: Swift Swim  
 Adv Ability 2: Hydration  
 High Ability: Wash Away  
 Evolution:  
 1 - Luvdisc

### Size Information

Height : 2' 0" / 0.6m (Small)  
 Weight : 19.2 lbs. / 8.7kg (1)

### Breeding Information

Gender Ratio : 25% M / 75% F  
 Egg Group : Water 2  
 Average Hatch Rate: 10 Days

Diet : Herbivore  
 Habitat : Ocean

### Capability List

Overland 1, Swim 5, Jump 2/2, Power 1, Intelligence 3, Gilled, Underdog, Heart Gift

### Skill List

Athl 3d6+1, Acro 3d6+2, Combat 1d6, Stealth 3d6+1, Percep 2d6, Focus 2d6+1

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 4 Charm - Fairy
- 7 Water Gun - Water
- 9 Agility - Psychic
- 14 Take Down - Normal
- 17 Lucky Chant - Normal
- 22 Water Pulse - Water
- 27 Attract - Normal
- 31 Flail - Normal
- 37 Sweet Kiss - Fairy
- 40 Hydro Pump - Water
- 46 Aqua Ring - Water
- 51 Captivate - Normal
- 51 Safeguard - Normal

#### TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Egg Move List

Aqua Jet, Aqua Ring, Brine, Captivate, Entrainment, Heal Pulse, Mud Sport, Splash, Supersonic, Water Sport

#### Tutor Move List

Bounce, Dive, Double-Edge, Icy Wind, Sleep Talk, Snore, Swift



### 533. ALOMOMOLA



#### Base Stats:

Hit Points: 17  
 Attack: 8  
 Defense: 8  
 Special Attack: 4  
 Special Defense: 5  
 Speed: 7

#### Basic Information

Type : Water  
 Basic Ability 1: Healer  
 Basic Ability 2: Hydration  
 Adv Ability 1: Gulp  
 Adv Ability 2: Regenerator  
 High Ability: Blessed Touch

#### Evolution:

1 - Alomomola

#### Size Information

Height : 3' 11" / 1.2m (Medium)  
 Weight : 69.7 lbs. / 31.6kg (3)



#### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Water 1 / Water 2  
 Average Hatch Rate: 10 Days

Diet : Herbivore  
 Habitat : Ocean

#### Capability List

Overland 1, Swim 6, Jump 2/3, Power 5, Intelligence 4, Fountain

#### Skill List

Athl 4d6+2, Acro 4d6+2, Combat 2d6, Stealth 2d6+1, Percep 3d6, Focus 4d6+1

#### Move List

##### Level Up Move List

- 1 Pound - Normal
- 1 Water Sport - Water
- 5 Aqua Ring - Water
- 9 Aqua Jet - Water
- 13 Double Slap - Normal
- 17 Heal Pulse - Psychic
- 21 Protect - Normal
- 25 Water Pulse - Water
- 29 Wake-Up Slap - Fighting
- 33 Soak - Water
- 37 Wish - Normal
- 41 Brine - Water
- 45 Safeguard - Normal
- 49 Helping Hand - Normal
- 53 Wide Guard - Rock
- 57 Healing Wish - Psychic
- 61 Hydro Pump - Water

#### TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 04 Calm Mind, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Egg Move List

Endure, Mirror Coat, Mist, Pain Split, Refresh, Tickle

#### Tutor Move List

Bounce, Healing Wish (N), Helping Hand, Hydro Pump (N), Icy Wind, Knock Off, Magic Coat, Pain Split, Sleep Talk, Snore, Wide Guard (N)

## 534. LAPRAS



### Base Stats:

Hit Points:	13
Attack:	9
Defense:	8
Special Attack:	9
Special Defense:	10
Speed:	6

### Basic Information

Type : Water / Ice

Basic Ability 1: Shell Armor

Basic Ability 2: Water Absorb

Adv Ability 1: Wistful Melody

Adv Ability 2: Wash Away

High Ability: Hydration

Evolution:

1 - Lapras

### Size Information

Height : 8' 2" / 2.5m (Large)

Weight : 485 lbs. / 220kg (6)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Monster / Water 1

Average Hatch Rate: 25 Days

Diet : Omnivore

Habitat : Arctic, Ocean



### Capability List

Overland 2, Swim 10, Jump 0/0, Power 8, Intelligence 4, Fountain, Gilled, Naturewalk (Tundra), Mountable 2

### Skill List

Athl 4d6+1, Acro 1d6, Combat 3d6, Stealth 2d6, Percep 3d6+1, Focus 4d6

### Move List

#### Level Up Move List

- 1 Growl - Normal
- 1 Sing - Normal
- 1 Water Gun - Water
- 4 Mist - Ice
- 7 Confuse Ray - Ghost
- 10 Ice Shard - Ice
- 14 Water Pulse - Water
- 18 Body Slam - Normal
- 22 Rain Dance - Water
- 27 Perish Song - Normal
- 32 Ice Beam - Ice
- 37 Brine - Water
- 43 Safeguard - Normal
- 49 Hydro Pump - Water
- 55 Sheer Cold - Ice

#### TM/HM Move List

A3 Surf, A4 Strength, A5 Waterfall, A6 Dive, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 68 Giga Impact, 78 Bulldoze, 79 Frost Breath, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Egg Move List

Ancient Power, Avalanche, Curse, Dragon Dance, Dragon Pulse, Fissure, Foresight, Freeze-Dry, Future Sight, Horn Drill, Refresh, Sleep Talk, Substitute, Tickle, Whirlpool

#### Tutor Move List

Ancient Power, Aqua Tail, Block, Dive, Double-Edge, Dragon Pulse, Drill Run, Heal Bell, Hyper Voice, Icy Wind, Iron Head, Iron Tail, Outrage, Shock Wave, Signal Beam, Sleep Talk, Snore, Zen Headbutt

## 535. DELIBIRD



### Base Stats:

Hit Points:	5
Attack:	6
Defense:	5
Special Attack:	7
Special Defense:	5
Speed:	8

### Basic Information

Type : Ice / Flying  
Basic Ability 1: Vital Spirit  
Adv Ability 1: Hustle  
Adv Ability 2: Pickup  
High Ability: Delivery Bird

### Evolution:

1 - Delibird

### Size Information

Height : 2' 11" / 0.9m (Medium)  
Weight : 35.3 lbs. / 16kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 1 / Field  
Average Hatch Rate: 10 Days



Diet : Herbivore

Habitat : Mountain, Taiga, Tundra

### Capability List

Overland 4, Swim 6, Jump 3/4, Power 4, Intelligence 4, Chilled, Naturewalk (Tundra), Underdog

### Skill List

Athl 3d6+1, Acro 3d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

1 Present - Normal

#### TM/HM Move List

A2 Fly, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 79 Frost Breath, 87 Swagger, 88 Sleep Talk, 90 Substitute, 98 Power-Up Punch, 100 Confide

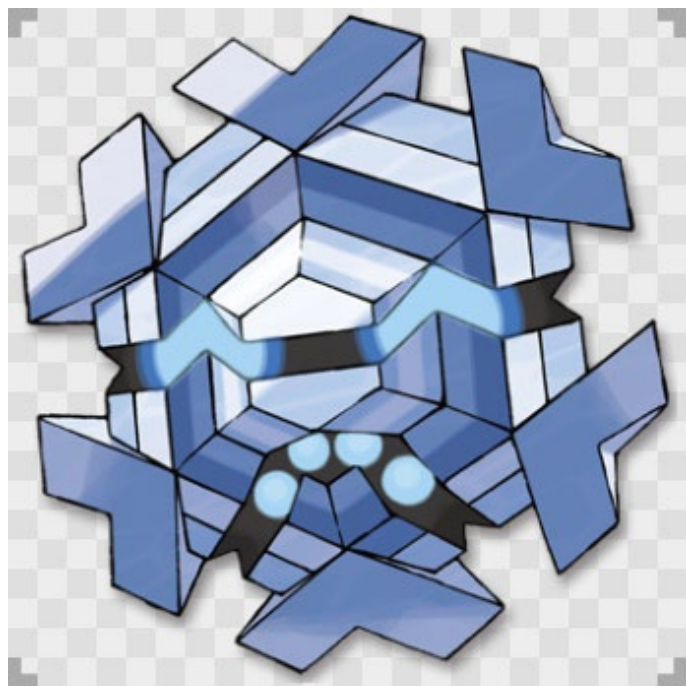
#### Egg Move List

Aurora Beam, Bestow, Destiny Bond, Fake Out, Freeze-Dry, Future Sight, Ice Ball, Ice Punch, Ice Shard, Icy Wind, Quick Attack, Rapid Spin, Spikes, Splash

#### Tutor Move List

Avalanche, Body Slam, Bounce, Counter, Double-Edge, Focus Punch, Gunk Shot, Ice Punch, Icy Wind, Mega Kick, Mega Punch, Mud-Slap, Pluck, Recycle, Seismic Toss, Seed Bomb, Signal Beam, Sky Attack, Sleep Talk, Snore, Swift, Water Pulse

## 536. CRYOGONAL



### Base Stats:

Hit Points:	7
Attack:	5
Defense:	3
Special Attack:	10
Special Defense:	14
Speed:	11

### Basic Information

Type : Ice

Basic Ability 1: Levitate

Adv Ability 1: Ice Body

Adv Ability 2: Snow Cloak

Adv Ability 3: Permafrost

High Ability: Snow Warning

Evolution:

1 - Cryogonal

### Size Information

Height : 3' 7" / 1.1m (Medium)

Weight : 326.3 lbs. / 148kg (5)

### Breeding Information

Gender Ratio : No Gender

Egg Group : Mineral

Average Hatch Rate: 10 Days

Diet : Terravore

Habitat : Cave, Tundra

### Capability List

Overland 1, Swim 2, Sky 5, Levitate 4, Jump 1/1, Power 6, Intelligence 4, Freezer, Chilled, Naturewalk

(Tundra)

### Skill List

Athl 3d6, Acro 3d6, Combat 3d6, Stealth 2d6, Percep 3d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Bind - Normal
- 5 Ice Shard - Ice
- 9 Sharpen - Normal
- 13 Rapid Spin - Normal
- 17 Icy Wind - Ice
- 21 Haze - Ice
- 21 Mist - Ice
- 25 Aurora Beam - Ice
- 29 Acid Armor - Poison
- 33 Ice Beam - Ice
- 37 Light Screen - Psychic
- 37 Reflect - Psychic
- 41 Slash - Normal
- 45 Confuse Ray - Ghost
- 49 Recover - Normal
- 53 Solar Beam - Grass
- 57 Night Slash - Dark
- 61 Sheer Cold - Ice

### TM/HM Move List

06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 27 Return, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 45 Attract, 48 Round, 62 Acrobatics, 64 Explosion, 79 Frost Breath, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon

### Egg Move List

#### Tutor Move List

Bind, Haze (N), Ice Shard (N), Icy Wind, Iron Defense, Knock Off, Magic Coat, Mist (N), Night Slash (N), Sheer Cold (N), Signal Beam, Sleep Talk, Snore



537. PACHIRISU



Base Stats:

Hit Points: 6  
 Attack: 5  
 Defense: 7  
 Special Attack: 5  
 Special Defense: 9  
 Speed: 10

Basic Information

Type : Electric  
 Basic Ability 1: Run Away  
 Basic Ability 2: Pickup  
 Adv Ability 1: Sprint  
 High Ability: Volt Absorb

Evolution:  
 1 - Pachirisu

Size Information

Height : 1' 4" / 0.4m (Small)  
 Weight : 8.6 lbs. / 3.9kg (1)

Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Field / Fairy  
 Average Hatch Rate: 4 Days



Diet : Herbivore  
 Habitat : Forest, Urban

Capability List

Overland 5, Swim 3, Jump 1/2, Power 1, Intelligence 4, Zapper, Underdog

Skill List

Athl 4d6+2, Acro 3d6+3, Combat 2d6+1, Stealth 4d6+4, Percep 2d6+1, Focus 2d6+2

Move List

Level Up Move List

- 1 Bide - Normal
- 1 Growl - Normal
- 5 Quick Attack - Normal
- 9 Charm - Fairy
- 13 Spark - Electric
- 17 Endure - Normal
- 19 Nuzzle - Electric
- 21 Swift - Normal
- 25 Electro Ball - Electric
- 29 Sweet Kiss - Fairy
- 33 Thunder Wave - Electric
- 37 Super Fang - Normal
- 41 Discharge - Electric
- 45 Last Resort - Normal
- 49 Hyper Fang - Normal

TM/HM Move List

A1 Cut, 06 Toxic, 10 Hidden Power, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 56 Fling, 57 Charge Beam, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute

Egg Move List

Bestow, Bite, Charge, Covet, Defense Curl, Fake Tears, Flail, Flatter, Follow Me, Ion Deluge, Iron Tail, Rollout, Tail Whip

Tutor Move List

Covet, Gunk Shot, Helping Hand, Iron Tail, Last Resort, Magnet Rise, Mud-Slap, Rollout, Seed Bomb, Shock Wave, Sleep Talk, Snore, Super Fang, Swift, Thunder Punch, Uproar

## 538. EMOLGA



### Base Stats:

Hit Points:	6
Attack:	8
Defense:	6
Special Attack:	8
Special Defense:	6
Speed:	10

### Basic Information

Type : Electric / Flying  
Basic Ability 1: Static  
Basic Ability 2: Cute Charm  
Adv Ability 1: Celebrate  
High Ability: Motor Drive

Evolution:  
1 - Emolga

### Size Information

Height : 1' 4" / 0.4m (Small)  
Weight : 11 lbs. / 5kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field  
Average Hatch Rate: 10 Days

Diet : Herbivore  
Habitat : Forest, Urban

### Capability List

Overland 4, Swim 3, Sky 4, Jump 3/4, Power 1, Intelligence 4, Zapper, Underdog

### Skill List

Athl 4d6+2, Acro 5d6+3, Combat 2d6, Stealth 4d6+4, Percep 2d6+1, Focus 2d6+2

### Move List

#### Level Up Move List

- 1 Thunder Shock - Electric
- 4 Quick Attack - Normal
- 7 Tail Whip - Normal
- 10 Charge - Electric
- 13 Spark - Electric
- 15 Nuzzle - Electric
- 16 Pursuit - Dark
- 19 Double Team - Normal
- 22 Shock Wave - Electric
- 26 Electro Ball - Electric
- 30 Acrobatics - Flying
- 34 Light Screen - Psychic
- 38 Encore - Normal
- 42 Volt Switch - Electric
- 46 Agility - Psychic
- 50 Discharge - Electric

#### TM/HM Move List

A1 Cut, 06 Toxic, 10 Hidden Power, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 56 Fling, 57 Charge Beam, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute

#### Egg Move List

Air Slash, Astonish, Baton Pass, Charm, Covet, Ion Deluge, Iron Tail, Roost, Shock Wave, Tickle

#### Tutor Move List

Covet, Helping Hand, Iron Tail, Knock Off, Last Resort, Roost, Signal Beam, Sleep Talk, Snore, Tailwind



## 539. STUNFISK



### Base Stats:

Hit Points:	11
Attack:	7
Defense:	8
Special Attack:	8
Special Defense:	10
Speed:	3

### Basic Information

Type : Ground / Electric  
 Basic Ability 1: Static  
 Basic Ability 2: Limber  
 Adv Ability 1: Mud Dweller  
 High Ability: Covert

### Evolution:

1 - Stunfisk

### Size Information

Height : 2' 4" / 0.7m (Small)  
 Weight : 24.3 lbs. / 11kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Water 1 / Indeterminate  
 Average Hatch Rate: 10 Days



Diet : Herbivore

Habitat : Freshwater, Marsh

### Capability List

Overland 4, Burrow 3, Swim 3, Jump 1/1, Power 3,  
 Intelligence 3, Tremorsense, Zapper

### Skill List

Athl 2d6+2, Acro 2d6, Combat 1d6, Stealth 4d6+2,  
 Percep 3d6+1, Focus 4d6+1

### Move List

#### Level Up Move List

- 1 Mud Sport - Ground
- 1 Mud-Slap - Ground
- 1 Water Gun - Water
- 1 Tackle - Normal
- 5 Bide - Normal
- 9 Thunder Shock - Electric
- 13 Mud Shot - Ground
- 17 Camouflage - Normal
- 21 Mud Bomb - Ground
- 25 Discharge - Electric
- 30 Endure - Normal
- 35 Bounce - Flying
- 40 Muddy Water - Water
- 45 Thunderbolt - Electric
- 50 Revenge - Fighting
- 55 Flail - Normal
- 61 Fissure - Ground

#### TM/HM Move List

A3 Surf, 06 Toxic, 10 Hidden Power, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 28 Dig, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 66 Payback, 70 Flash, 71 Stone Edge, 73 Thunder Wave, 78 Bulldoze, 80 Rock Slide, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Egg Move List

Astonish, Curse, Earth Power, Eerie Impulse, Me First, Pain Split, Reflect Type, Shock Wave, Sleep Talk, Spark, Spite, Yawn

#### Tutor Move List

Aqua Tail, Bounce, Earth Power, Electroweb, Endeavor, Fissure (N), Flail (N), Foul Play, Magnet Rise, Pain Split, Sleep Talk, Snore, Spite, Stealth Rock, Uproar



## 540. ROTOM Normal Form



### Base Stats:

Hit Points:	5
Attack:	5
Defense:	8
Special Attack:	10
Special Defense:	8
Speed:	9

### Basic Information

Type : Electric / Ghost  
Basic Ability 1: Poltergeist  
Adv Ability 1: Static  
Adv Ability 2: Motor Drive  
High Ability: Sequence

### Evolution:

1 - Rotom

### Size Information

Height : 1' 0" / 0.3m (Small)  
Weight : 0.7 lbs. / 0.3kg (1)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : Indeterminate  
Average Hatch Rate: 10 Days

Diet : Ergovore

Habitat : Urban



### Capability List

Overland 2, Swim 2, Levitate 4, Jump 1/1, Power 1, Intelligence 4, Darkvision, Dead Silent, Glow, Invisibility, Phasing, Underdog, Wired, Zapper

### Skill List

Athl 1d6, Acro 3d6, Combat 2d6, Stealth 4d6, Percep 2d6+2, Focus 2d6, Edu: Tech 4d6+4

### Move List

#### Level Up Move List

- 1 Astonish - Ghost
- 1 Confuse Ray - Ghost
- 1 Thunder Wave - Electric
- 1 Thunder Shock - Electric
- 8 Uproar - Normal
- 15 Double Team - Normal
- 22 Shock Wave - Electric
- 29 Ominous Wind - Ghost
- 36 Substitute - Normal
- 43 Electro Ball - Electric
- 50 Hex - Ghost
- 57 Charge - Electric
- 64 Discharge - Electric

#### TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 30 Shadow Ball, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 46 Thief, 48 Round, 57 Charge Beam, 61 Will-O-Wisp, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 97 Dark Pulse

#### Tutor Move List

Charge (N), Dark Pulse, Discharge (N), Electroweb, Mud-Slap, Ominous Wind, Pain Split, Signal Beam, Sleep Talk, Snatch, Snore, Spite, Sucker Punch, Swift, Telekinesis, Trick (N), Uproar

## 540. ROTOM Appliance Forms



### Base Stats:

Hit Points:	5
Attack:	7
Defense:	11
Special Attack:	11
Special Defense:	11
Speed:	9

Rotoms in their Appliance Forms retain most of the same Basic Information as their Normal Form.

However, their Types, Size Information, Capabilities, Skill List, and even Move List will change upon changing forms. We've provided the standard set of Appliance Forms here and what changes to apply for them, but GMs should feel free to make up new forms of their own.

### Type Information

Heat Rotom: Electric/Fire  
 Wash Rotom: Electric/Water  
 Frost Rotom: Electric/Ice  
 Fan Rotom: Electric/Flying  
 Mow Rotom: Electric/Grass

### Size Information:

All Appliance Form Rotoms are Medium size and have Weight Class 3.

### Capability Information:

#### Heat Rotom

Overland 2, Levitate 4, Jump 1/2, Power 3, Intelligence 4, Glow, Invisibility, Phasing, Wired, Zapper, Firestarter

#### Wash Rotom

Overland 1, Levitate 4, Swim 6, Jump 1/1, Power 3, Intelligence 4, Glow, Invisibility, Phasing, Wired, Zapper, Fountain

#### Frost Rotom

Overland 2, Levitate 4, Jump 1/1, Power 3, Intelligence 4, Glow, Invisibility, Phasing, Wired, Zapper, Freezer, Naturewalk (Tundra)

#### Fan Rotom

Overland 2, Levitate 4, Sky 6, Jump 1/1, Power 2, Intelligence 4, Glow, Invisibility, Phasing, Wired, Zapper, Guster

#### Mow Rotom

Overland 7, Levitate 4, Jump 1/1, Power 2, Intelligence 4, Glow, Invisibility, Phasing, Wired, Zapper, Naturewalk (Grassland, Forest)

### Skill Information:

#### Heat Rotom

Athl 4d6, Acro 2d6, Combat 3d6, Stealth 2d6, Percep 2d6+2, Focus 2d6, Edu: Tech 4d6+4

#### Wash Rotom

Athl 4d6, Acro 2d6, Combat 3d6, Stealth 1d6, Percep 2d6+2, Focus 2d6, Edu: Tech 4d6+4

#### Frost Rotom

Athl 4d6, Acro 2d6, Combat 3d6, Stealth 1d6, Percep 2d6+2, Focus 2d6, Edu: Tech 4d6+4

#### Fan Rotom

Athl 2d6, Acro 5d6, Combat 3d6, Stealth 3d6-1, Percep 2d6+2, Focus 2d6, Edu: Tech 4d6+4

#### Mow Rotom

Athl 4d6, Acro 3d6, Combat 3d6, Stealth 1d6+2, Percep 2d6+2, Focus 2d6, Edu: Tech 4d6+4

## 541. GIRAFARIG



### Base Stats:

Hit Points:	7
Attack:	8
Defense:	7
Special Attack:	9
Special Defense:	7
Speed:	9

### Basic Information

Type : Normal / Psychic  
 Basic Ability 1: Inner Focus  
 Basic Ability 2: Early Bird  
 Adv Ability 1: Sap Sipper  
 Adv Ability 2: Probability Control  
 High Ability: Magic Bounce

Evolution:  
 1 - Girafarig

### Size Information

Height : 4' 11" / 1.5m (Medium)  
 Weight : 91.5 lbs. / 41.5kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Field  
 Average Hatch Rate: 10 Days

Diet : Herbivore  
 Habitat : Grassland, Mountain



### Capability List

Overland 6, Swim 4, Jump 2/2, Power 4,  
 Intelligence 4, Mountable 1

### Skill List

Athl 3d6, Acro 2d6+2, Combat 2d6, Stealth 2d6, Per-  
 cep 5d6+2, Focus 4d6

### Move List

#### Level Up Move List

- 1 Confusion - Psychic
- 1 Growl - Normal
- 1 Tackle - Normal
- 5 Odor Sleuth - Normal
- 10 Stomp - Normal
- 14 Agility - Psychic
- 19 Psybeam - Psychic
- 23 Baton Pass - Normal
- 28 Assurance - Dark
- 32 Double Hit - Normal
- 37 Psychic - Psychic
- 41 Zen Headbutt - Psychic
- 46 Crunch - Dark

#### TM/HM Move List

A4 Strength, 03 Psyshock, 04 Calm Mind,  
 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light  
 Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24  
 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return,  
 29 Psychic, 30 Shadow Ball, 32 Double Team, 33  
 Reflect, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48  
 Round, 49 Echoed Voice, 53 Energy Ball, 57 Charge  
 Beam, 67 Retaliate, 70 Flash, 73 Thunder Wave, 77  
 Psych Up, 78 Bulldoze, 85 Dream Eater, 86 Grass  
 Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92  
 Trick Room, 94 Rock Smash, 99 Dazzling Gleam, 100  
 Confide

#### Egg Move List

Amnesia, Beat Up, Double Kick, Foresight,  
 Future Sight, Magic Coat, Mean Look, Mirror Coat,  
 Psych Up, Razor Wind, Secret Power, Skill Swap,  
 Take Down, Wish

#### Tutor Move List

Astonish(N), Body Slam, Double-Edge, Foul  
 Play, Gravity, Guard Swap(N), Hyper Voice, Iron Tail,  
 Mud-Slap, Power Swap(N), Recycle, Role Play, Shock  
 Wave, Signal Beam, Skill Swap, Sleep Talk, Snore,  
 Sucker Punch, Swift, Telekinesis, Trick, Uproar, Work  
 Up, Zen Headbutt

## 542. SIGILYPH



### Base Stats:

Hit Points:	7
Attack:	6
Defense:	8
Special Attack:	10
Special Defense:	8
Speed:	10

### Basic Information

Type : Psychic / Flying

Basic Ability 1: Wonder Skin

Basic Ability 2: Magic Guard

Adv Ability 1: Tinted Lens

High Ability: Instinct

Evolution:

1 - Sigilyph

### Size Information

Height : 4' 7" / 1.4m (Medium)

Weight : 30.9 lbs. / 14kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Flying

Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Desert



### Capability List

Overland 1, Swim 1, Sky 7, Jump 1/2, Power 3, Intelligence 5, Telekinetic, Invisibility, Guster

### Skill List

Athl 2d6, Acro 3d6, Combat 2d6, Stealth 2d6, Percep 4d6+3, Focus 5d6

### Move List

#### Level Up Move List

- 1 Gust - Flying
- 1 Miracle Eye - Psychic
- 4 Hypnosis - Psychic
- 8 Psywave - Psychic
- 11 Tailwind - Flying
- 14 Whirlwind - Normal
- 18 Psybeam - Psychic
- 21 Air Cutter - Flying
- 24 Light Screen - Psychic
- 28 Reflect - Psychic
- 31 Synchronoise - Psychic
- 34 Mirror Move - Flying
- 38 Gravity - Psychic
- 41 Air Slash - Flying
- 44 Psychic - Psychic
- 48 Cosmic Power - Psychic
- 50 Sky Attack - Flying

#### TM/HM Move List

A2 Fly, 03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 13 Ice Beam, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, 22 Solar Beam, 23 Smack Down, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 53 Energy Ball, 57 Charge Beam, 70 Flash, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 92 Trick Room, 97 Dark Pulse, 99 Dazzling Gleam

#### Egg Move List

Ancient Power, Future Sight, Psycho Shift, Roost, Skill Swap, Steel Wing, Stored Power

#### Tutor Move List

Dark Pulse, Gravity, Heat Wave, Icy Wind, Magic Coat, Magic Room, Pluck, Roost, Signal Beam, Skill Swap, Sky Attack, Sleep Talk, Snore, Tailwind, Telekinesis, Trick, Zen Headbutt

543. MAWILE



Base Stats:

Hit Points: 5  
 Attack: 9  
 Defense: 9  
 Special Attack: 6  
 Special Defense: 6  
 Speed: 5

Basic Information

Type : Steel / Fairy  
 Basic Ability 1: Intimidate  
 Basic Ability 2: Hyper Cutter  
 Adv Ability 1: Sheer Force  
 Adv Ability 2: Ambush  
 High Ability: Strong Jaw

Evolution:

1 - Mawile

Size Information

Height : 2' 0" / 0.6m (Small)  
 Weight : 25.4 lbs. / 11.5kg (2)

Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Field / Fairy  
 Average Hatch Rate: 10 Days

Diet : Carnivore

Habitat : Cave, Forest, Mountain

Capability List

Overland 5, Swim 3, Jump 1/1, Power 1, Intelligence 4, Underdog

Skill List

Athl 2d6, Acro 3d6, Combat 3d6+2, Stealth 4d6+2, Percep 2d6+2, Focus 3d6+2

Move List

Level Up Move List

- 1 Astonish - Ghost
- 6 Fake Tears - Dark
- 11 Bite - Dark
- 16 Sweet Scent - Normal
- 21 Vice Grip - Normal
- 26 Feint Attack - Dark
- 31 Baton Pass - Normal
- 36 Crunch - Dark
- 41 Iron Defense - Steel
- 46 Sucker Punch - Dark
- 51 Spit Up - Normal
- 51 Stockpile - Normal
- 51 Swallow - Normal
- 56 Iron Head - Steel
- 60 Play Rough - Fairy

TM/HM Move List

A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 27 Return, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, 36 Sludge Bomb, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, 54 False Swipe, 56 Fling, 57 Charge Beam, 59 Incinerate, 63 Embargo, 66 Payback, 68 Giga Impact, 71 Stone Edge, 75 Swords Dance, 77 Psych Up, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash, 97 Dark Pulse, 98 Power-Up Punch, 100 Confide


Egg Move List

Ancient Power, Captivate, False Swipe, Fire Fang, Guard Swap, Ice Fang, Metal Burst, Misty Terrain, Poison Fang, Psych Up, Punishment, Seismic Toss, Slam, Sucker Punch, Swords Dance, Thunder Fang, Tickle

Tutor Move List

Ancient Power, Body Slam, Counter, Dark Pulse, Double-Edge, Dynamic Punch, **Fairy Wind (N)**, Focus Punch, Foul Play, Ice Punch, Icy Wind, Iron Defense, Iron Head, Knock Off, Last Resort, Magnet Rise, Mega Kick, Mega Punch, Mud-Slap, Pain Split, **Play Rough (N)**, Seismic Toss, Sleep Talk, Snore, Stealth Rock, Sucker Punch, Super Fang, **Thunder Punch**





**Mega Evolution**  
**Type:** Unchanged  
**Ability:** Huge Power  
**Stats:** +2 Atk, +4 Def, +4 Sp. Def

## 544. SKARMORY



### Base Stats:

Hit Points:	7
Attack:	8
Defense:	14
Special Attack:	4
Special Defense:	7
Speed:	7

### Basic Information

Type : Steel / Flying  
Basic Ability 1: Keen Eye  
Basic Ability 2: Sturdy  
Adv Ability 1: Weak Armor  
Adv Ability 2: Intimidate  
High Ability: Light Metal

Evolution:  
1 - Skarmory

### Size Information

Height : 5' 7" / 1.7m (Large)  
Weight : 111.3 lbs. / 50.5kg (4)



### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Flying  
Average Hatch Rate: 13 Days

Diet : Carnivore  
Habitat : Mountain

### Capability List

Overland 4, Swim 3, Sky 9, Jump 1/2, Power 5, Intelligence 4, Mountable 1

### Skill List

Athl 3d6+2, Acro 5d6, Combat 4d6+2, Stealth 2d6, Percep 4d6, Focus 3d6

### Move List

#### Level Up Move List

- 1 Leer - Normal
- 1 Peck - Flying
- 6 Sand Attack - Ground
- 9 Swift - Normal
- 12 Agility - Psychic
- 17 Fury Attack - Normal
- 20 Feint - Normal
- 23 Air Cutter - Flying
- 28 Spikes - Ground
- 31 Metal Sound - Steel
- 34 Steel Wing - Steel
- 39 Autotomize - Steel
- 42 Air Slash - Flying
- 45 Slash - Normal
- 50 Night Slash - Dark

#### TM/HM Move List

A1 Cut, A2 Fly, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 58 Sky Drop, 66 Payback, 70 Flash, 75 Swords Dance, 80 Rock Slide, 81 X-Scissor, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash, 97 Dark Pulse

#### Egg Move List

Assurance, Brave Bird, Curse, Drill Peck, Endure, Guard Swap, Pursuit, Sky Attack, Stealth Rock, Whirlwind

#### Tutor Move List

Air Cutter, Counter, Dark Pulse, Defog, Double-Edge, Fury Cutter, Icy Wind, Iron Defense, Iron Head, Mud-Slap, Ominous Wind, Pluck, Roost, Sky Attack, Sleep Talk, Snore, Stealth Rock, Swift, Tailwind, Twister

545. ABSOL



Base Stats:

Hit Points: 7  
 Attack: 13  
 Defense: 6  
 Special Attack: 8  
 Special Defense: 6  
 Speed: 8

Basic Information

Type : Dark  
 Basic Ability 1: Pressure  
 Basic Ability 2: Super Luck  
 Adv Ability 1: Justified  
 Adv Ability 2: Forewarn  
 High Ability: Sprint

Evolution:  
 1 - Absol

Size Information

Height : 3' 11" / 1.2m (Medium)  
 Weight : 103.6 lbs. / 47kg (3)



Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Field  
 Average Hatch Rate: 13 Days

Diet : Omnivore  
 Habitat : Forest, Grassland, Mountain

Capability List

Overland 7, Swim 4, Jump 2/2, Power 3, Intelligence 4, Darkvision, Stealth, Tracker, Premonition

Skill List

Athl 3d6+2, Acro 4d6, Combat 4d6, Stealth 4d6+2, Percep 3d6, Focus 3d6

Move List

Level Up Move List

- 1 Scratch - Normal
- 1 Feint - Normal
- 4 Leer - Normal
- 9 Quick Attack - Normal
- 12 Pursuit - Dark
- 17 Taunt - Dark
- 20 Bite - Dark
- 25 Double Team - Normal
- 28 Slash - Normal
- 33 Swords Dance - Normal
- 36 Future Sight - Psychic
- 41 Night Slash - Dark
- 44 Detect - Fighting
- 49 Psycho Cut - Psychic
- 52 Sucker Punch - Dark
- 57 Razor Wind - Normal
- 60 Me First - Normal
- 65 Perish Song - Normal

TM/HM Move List


A1 Cut, A4 Strength, 01 Hone Claws, 04 Calm Mind, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 30 Shadow Ball, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 54 False Swipe, 57 Charge Beam, 59 Incinerate, 61 Will-O-Wisp, 65 Shadow Claw, 66 Payback, 67 Retaliate, 68 Giga Impact, 70 Flash, 71 Stone Edge, 73 Thunder Wave, 75 Swords Dance, 77 Psych Up, 80 Rock Slide, 81 X-Scissor, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 95 Snarl, 97 Dark Pulse

Egg Move List

Assurance, Baton Pass, Curse, Double-Edge, Feint Attack, Hex, Magic Coat, Me First, Mean Look, Megahorn, Play Rough, Punishment, Substitute, Sucker Punch, Zen Headbutt

Tutor Move List

Body Slam, Bounce, Counter, Dark Pulse, Detect (N), Foul Play, Fury Cutter, Icy Wind, Iron Tail, Knock Off, Feint (N), Magic Coat, Me First (N), Mud-Slap, Perish Song (N), Razor Wind (N), Role Play, Shock Wave, Sleep Talk, Snatch, Snore, Spite, Sucker Punch, Superpower, Swift, Taunt (N), Water Pulse, Zen Headbutt



**Mega Evolution**  
**Type:** Unchanged  
**Ability:** Magic Bounce  
**Stats:** +2 Atk, +4 Sp. Atk, +4 Speed

## 546. SABLEYE



### Base Stats:

Hit Points:	5
Attack:	8
Defense:	8
Special Attack:	7
Special Defense:	7
Speed:	5

### Basic Information

Type : Dark / Ghost  
 Basic Ability 1: Keen Eye  
 Basic Ability 2: Stall  
 Adv Ability 1: Frighten  
 Adv Ability 2: Frisk  
 High Ability: Prankster

Evolution:  
 1 - Sableye

### Size Information

Height : 1' 8" / 0.5m (Small)  
 Weight : 24.3 lbs. / 11kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Humanshape  
 Average Hatch Rate: 13 Days

Diet : Terravore  
 Habitat : Cave, Mountain

### Capability List

Overland 5, Swim 3, Jump 2/2, Power 1,  
 Intelligence 4, Amorphous, Darkvision, Dead Silent,  
 Invisibility, Stealth, Underdog

### Skill List

Athl 2d6, Acro 3d6, Combat 3d6, Stealth 4d6, Percep  
 4d6+2, Focus 2d6

### Move List

#### Level Up Move List

- 1 Leer - Normal
- 1 Scratch - Normal
- 4 Foresight - Normal
- 8 Night Shade - Ghost
- 11 Astonish - Ghost
- 15 Fury Swipes - Normal
- 18 Fake Out - Normal
- 22 Detect - Fighting
- 25 Shadow Sneak - Ghost
- 29 Knock Off - Dark
- 32 Feint Attack - Dark
- 36 Punishment - Dark
- 39 Shadow Claw - Ghost
- 43 Power Gem - Rock
- 46 Confuse Ray - Ghost
- 50 Foul Play - Dark
- 53 Zen Headbutt - Psychic
- 57 Shadow Ball - Ghost
- 60 Mean Look - Normal

#### TM/HM Move List

A1 Cut, 01 Hone Claws, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 47 Low Sweep, 48 Round, 56 Fling, 59 Incinerate, 61 Will-O-Wisp, 63 Embargo, 65 Shadow Claw, 66 Payback, 67 Retaliate, 70 Flash, 77 Psych Up, 84 Poison Jab, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 95 Snarl, 97 Dark Pulse, 98 Power-Up Punch, 99 Dazzling Gleam

#### Egg Move List

Captivate, Feint, Flatter, Imprison, Mean Look, Metal Burst, Moonlight, Nasty Plot, Psych Up, Recover, Sucker Punch, Trick

#### Tutor Move List

Body Slam, Counter, Dark Pulse, Double-Edge, Dynamic Punch, Fire Punch, Focus Punch, Foul Play, Fury Cutter, Gravity, Ice Punch, Icy Wind, Knock Off, Low Kick, Magic Coat, Mean Look (N), Mega Kick, Mega Punch, Metronome, Mud-Slap, Ominous Wind, Pain Split, Role Play, Seismic Toss, Shock Wave, Signal Beam, Sleep Talk, Snatch, Snore, Spite, Sucker Punch, Telekinesis, Thunder Punch, Trick, Water Pulse, Wonder Room, Zen Headbutt (N)





## 547. SPIRITOMB



### Base Stats:

Hit Points:	5
Attack:	9
Defense:	11
Special Attack:	9
Special Defense:	11
Speed:	4

### Basic Information

Type : Ghost / Dark  
Basic Ability 1: Pressure  
Adv Ability 1: Infiltrator  
Adv Ability 2: Cluster Mind  
High Ability: Interference

### Evolution:

1 - Spiritomb

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 238.1 lbs. / 108kg (5)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Indeterminate  
Average Hatch Rate: 16 Days



Diet : Nullivore

Habitat : Cave, Forest, Urban

### Capability List

Overland 2, Swim 3, Levitate 5, Jump 0/0, Power 2, Intelligence 5, Darkvision, Dead Silent, Invisibility, Phasing, Keystone Warp

### Skill List

Athl 1d6+2, Acro 1d6+2, Combat 3d6, Stealth 4d6, Percep 4d6, Focus 5d6+3

### Move List

#### Level Up Move List

- 1 Confuse Ray - Ghost
- 1 Curse - Ghost
- 1 Pursuit - Dark
- 1 Shadow Sneak - Ghost
- 7 Feint Attack - Dark
- 13 Hypnosis - Psychic
- 19 Dream Eater - Psychic
- 25 Ominous Wind - Ghost
- 31 Sucker Punch - Dark
- 37 Nasty Plot - Dark
- 43 Memento - Dark
- 49 Dark Pulse - Dark

#### TM/HM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 60 Quash, 61 Will-O-Wisp, 63 Embargo, 67 Retaliate, 68 Giga Impact, 70 Flash, 77 Psych Up, 83 Infestation, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 95 Snarl, 97 Dark Pulse

#### Egg Move List

Captivate, Destiny Bond, Foul Play, Grudge, Imprison, Nightmare, Pain Split, Shadow Sneak, Smokescreen

#### Tutor Move List

Dark Pulse, Foul Play, Icy Wind, Ominous Wind, Pain Split, Shock Wave, Silver Wind, Sleep Talk, Snatch, Snore, Spite, Sucker Punch, Telekinesis, Trick, Uproar, Water Pulse, Wonder Room

## 548. DRUDDIGON



### Base Stats:

Hit Points:	8
Attack:	12
Defense:	9
Special Attack:	6
Special Defense:	9
Speed:	5

### Basic Information

Type : Dragon

Basic Ability 1: Rough Skin

Basic Ability 2: Sheer Force

Adv Ability 1: Mold Breaker

Adv Ability 2: Cave Crasher

High Ability: Tolerance

Evolution:

1 - Druddigon

### Size Information

Height : 5' 3" / 1.6m (Large)

Weight : 306.4 lbs. / 139kg (5)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Dragon / Monster

Average Hatch Rate: 10 Days

Diet : Carnivore, Terravore

Habitat : Cave



### Capability List

Overland 6, Swim 4, Jump 2/2, Power 8, Intelligence 4, Darkvision, Mountable 1

### Skill List

Athl 5d6, Acro 3d6, Combat 4d6+2, Stealth 2d6-1, Percep 3d6, Focus 3d6+2

### Move List

#### Level Up Move List

- 1 Leer - Normal
- 1 Scratch - Normal
- 5 Hone Claws - Dark
- 9 Bite - Dark
- 13 Scary Face - Normal
- 18 Dragon Rage - Dragon
- 21 Slash - Normal
- 25 Crunch - Dark
- 27 Dragon Claw - Dragon
- 31 Chip Away - Normal
- 35 Revenge - Fighting
- 40 Night Slash - Dark
- 45 Dragon Tail - Dragon
- 49 Rock Climb - Normal
- 55 Superpower - Fighting
- 62 Outrage - Dragon

#### TM/HM Move List

A1 Cut, A3 Surf, A4 Strength, 01 Hone Claws, 02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 28 Dig, 32 Double Team, 35 Flamethrower, 36 Sludge Bomb, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, 56 Fling, 57 Charge Beam, 59 Incinerate, 65 Shadow Claw, 66 Payback, 67 Retaliate, 68 Giga Impact, 78 Bulldoze, 80 Rock Slide, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash, 95 Snarl, 97 Dark Pulse

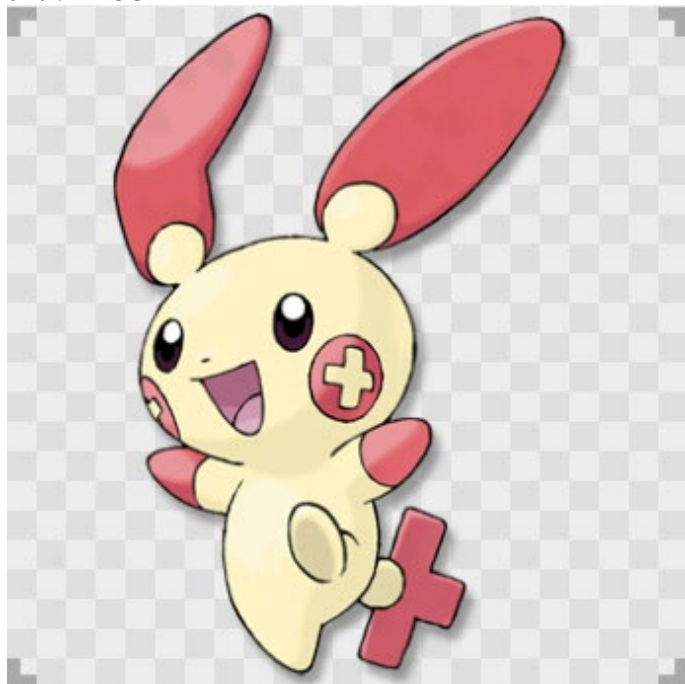
#### Egg Move List

Crush Claw, Feint Attack, Fire Fang, Glare, Iron Tail, Metal Claw, Poison Tail, Pursuit, Snatch, Sucker Punch, Thunder Fang

#### Tutor Move List

Aqua Tail, Dark Pulse, Draco Meteor, Dragon Pulse, Fire Punch, Gunk Shot, Heat Wave, Iron Head, Iron Tail, Outrage, Sleep Talk, Snatch, Snore, Stealth Rock, Superpower, Thunder Punch

## 549. PLUSLE



### Base Stats:

Hit Points:	6
Attack:	5
Defense:	4
Special Attack:	9
Special Defense:	8
Speed:	10

### Basic Information

Type : Electric  
Basic Ability 1: Plus  
Adv Ability 1: Static  
Adv Ability 2: Cute Charm  
Adv Ability 3: Sequence  
High Ability: Lightning Rod

Evolution:  
1 - Plusle

### Size Information

Height : 1' 4" / 0.4m (Small)  
Weight : 9.3 lbs. / 4.2kg (1)



### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Fairy  
Average Hatch Rate: 10 Days

Diet : Herbivore  
Habitat : Forest, Grassland, Urban

### Capability List

Overland 5, Swim 3, Jump 2/3, Power 1, Intelligence 4, Zapper, Underdog

### Skill List

Athl 3d6+2, Acro 4d6+2, Combat 2d6, Stealth 4d6+2, Percep 2d6+1, Focus 2d6

### Move List

#### Level Up Move List

- 1 Growl - Normal
- 1 Nuzzle - Electric
- 3 Thunder Wave - Electric
- 7 Quick Attack - Normal
- 10 Helping Hand - Normal
- 15 Spark - Electric
- 17 Encore - Normal
- 21 Fake Tears - Dark
- 24 Copycat - Normal
- 29 Electro Ball - Electric
- 31 Swift - Normal
- 35 Fake Tears - Dark
- 38 Charge - Electric
- 42 Thunder - Electric
- 44 Baton Pass - Normal
- 48 Agility - Psychic
- 51 Last Resort - Normal
- 56 Nasty Plot - Dark
- 63 Entrainment - Normal

### TM/HM Move List

06 Toxic, 10 Hidden Power, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 56 Fling, 57 Charge Beam, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge

### Egg Move List

Discharge, Lucky Chant, Sing, Substitute, Sweet Kiss, Wish

### Tutor Move List

Body Slam, Counter, Defense Curl, Double-Edge, Dynamic Punch, Entrainment (N), Helping Hand, Iron Tail, Last Resort, Magnet Rise, Mega Kick, Mega Punch, Metronome, Mud-Slap, Nasty Plot (N), Play Nice (N), Rollout, Seismic Toss, Shock Wave, Signal Beam, Sleep Talk, Snore, Swift, Thunder Punch, Up roar

## 550. MINUN



### Base Stats:

Hit Points:	6
Attack:	4
Defense:	5
Special Attack:	8
Special Defense:	9
Speed:	10

### Basic Information

Type : Electric  
Basic Ability 1: Minus  
Adv Ability 1: Static  
Adv Ability 2: Cute Charm  
Adv Ability 3: Sequence  
High Ability: Volt Absorb

Evolution:  
1 - Minun

### Size Information

Height : 1' 4" / 0.4m (Small)  
Weight : 9.3 lbs. / 4.2kg (1)



### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Fairy  
Average Hatch Rate: 10 Days

Diet : Herbivore  
Habitat : Forest, Grassland, Urban

### Capability List

Overland 5, Swim 3, Jump 2/3, Power 1, Intelligence 4, Zapper, Underdog

### Skill List

Athl 3d6+2, Acro 4d6+2, Combat 2d6, Stealth 4d6+2, Percep 2d6+1, Focus 2d6

### Move List

#### Level Up Move List

- 1 Growl - Normal
- 1 Nuzzle - Electric
- 3 Thunder Wave - Electric
- 7 Quick Attack - Normal
- 10 Helping Hand - Normal
- 15 Spark - Electric
- 17 Encore - Normal
- 21 Fake Tears - Dark
- 24 Copycat - Normal
- 29 Electro Ball - Electric
- 31 Swift - Normal
- 35 Fake Tears - Dark
- 38 Charge - Electric
- 42 Thunder - Electric
- 44 Baton Pass - Normal
- 48 Agility - Psychic
- 51 Last Resort - Normal
- 56 Nasty Plot - Dark
- 63 Entrainment - Normal

#### TM/HM Move List

06 Toxic, 10 Hidden Power, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 56 Fling, 57 Charge Beam, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge

#### Egg Move List

Discharge, Lucky Chant, Sing, Substitute, Sweet Kiss, Wish

#### Tutor Move List

Body Slam, Counter, Defense Curl, Double-Edge, Dynamic Punch, Entrainment (N), Helping Hand, Iron Tail, Last Resort, Magnet Rise, Mega Kick, Mega Punch, Metronome, Mud-Slap, Nasty Plot (N), Play Nice (N), Rollout, Seismic Toss, Shock Wave, Signal Beam, Sleep Talk, Snore, Swift, Thunder Punch, Uproar

## 551. VOLBEAT



### Base Stats:

Hit Points:	7
Attack:	7
Defense:	6
Special Attack:	5
Special Defense:	8
Speed:	9

### Basic Information

Type : Bug  
Basic Ability 1: Illuminate  
Basic Ability 2: Oblivious  
Adv Ability 1: Confidence  
Adv Ability 2: Swarm  
High Ability: Prankster

Evolution:  
1 - Volbeat

### Size Information

Height : 2' 4" / 0.7m (Small)  
Weight : 39 lbs. / 17.7kg (2)



### Breeding Information

Gender Ratio : 100% M / 0% F  
Egg Group : Bug / Humanshape  
Average Hatch Rate: 7 Days

Diet : Herbivore  
Habitat : Forest, Grassland, Rainforest

### Capability List

Overland 3, Swim 3, Sky 5, Jump 2/2, Power 3, Intelligence 3, Glow, Wallclimber, Underdog

### Skill List

Athl 3d6+2, Acro 4d6+2, Combat 2d6+1, Stealth 4d6+2, Percep 3d6+1, Focus 3d6+1

### Move List

#### Level Up Move List

- 1 Flash - Normal
- 1 Tackle - Normal
- 5 Double Team - Normal
- 9 Confuse Ray - Ghost
- 13 Moonlight - Fairy
- 17 Quick Attack - Normal
- 21 Tail Glow - Bug
- 25 Signal Beam - Bug
- 29 Protect - Normal
- 33 Helping Hand - Normal
- 37 Zen Headbutt - Psychic
- 41 Bug Buzz - Bug
- 45 Double-Edge - Normal

#### TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 57 Charge Beam, 62 Acrobatics, 70 Flash, 73 Thunder Wave, 76 Struggle Bug, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 98 Power-Up Punch, 99 Dazzling Gleam

#### Egg Move List

Baton Pass, Bug Buzz, Dizzy Punch, Encore, Seismic Toss, Silver Wind, Trick

#### Tutor Move List

Air Cutter, Body Slam, Bug Bite, Counter, Dynamic Punch, Focus Punch, Giga Drain, Helping Hand, Ice Punch, Mega Kick, Mega Punch, Metronome, Mud-Slap, Ominous Wind, Roost, Seismic Toss, Shock Wave, Signal Beam, Sleep Talk, Snore, String Shot, Swift, Tailwind, Thunder Punch, Trick, Water Pulse, Zen Headbutt

## 552. ILLUMISE



### Base Stats:

Hit Points:	7
Attack:	5
Defense:	6
Special Attack:	7
Special Defense:	8
Speed:	9

### Basic Information

Type : Bug  
Basic Ability 1: Oblivious  
Basic Ability 2: Tinted Lens  
Adv Ability 1: Aroma Veil  
Adv Ability 2: Swarm  
High Ability: Prankster

Evolution:  
1 - Illumise

### Size Information

Height : 2' 0" / 0.6m (Small)  
Weight : 39 lbs. / 17.7kg (2)



### Breeding Information

Gender Ratio : 0% M / 100% F  
Egg Group : Bug / Humanshape  
Average Hatch Rate: 7 Days

Diet : Herbivore  
Habitat : Forest, Grassland, Rainforest

### Capability List

Overland 3, Swim 3, Sky 5, Jump 2/2, Power 2, Intelligence 3, Glow, Wallclimber, Underdog

### Skill List

Athl 3d6+2, Acro 4d6+2, Combat 2d6+1, Stealth 4d6+2, Percep 3d6+1, Focus 3d6+1

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 1 Play Nice - Normal
- 5 Sweet Scent - Normal
- 9 Charm - Fairy
- 13 Moonlight - Fairy
- 17 Quick Attack - Normal
- 21 Wish - Normal
- 25 Encore - Normal
- 29 Flatter - Dark
- 33 Helping Hand - Normal
- 37 Zen Headbutt - Psychic
- 41 Bug Buzz - Bug
- 45 Covet - Normal

#### TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 57 Charge Beam, 62 Acrobatics, 70 Flash, 73 Thunder Wave, 76 Struggle Bug, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 98 Power-Up Punch, 99 Dazzling Gleam

#### Egg Move List

Baton Pass, Bug Buzz, Captivate, Confuse Ray, Encore, Fake Tears, Silver Wind, Trick

#### Tutor Move List

Air Cutter, Body Slam, Bug Bite, Counter, Sovet, Dynamic Punch, Focus Punch, Giga Drain, Helping Hand, Ice Punch, Mega Kick, Mega Punch, Metronome, Mud-Slap, Ominous Wind, Roost, Seismic Toss, Shock Wave, Signal Beam, Sleep Talk, Snore, String Shot, Swift, Tailwind, Thunder Punch, Water Pulse, Zen Headbutt

553. LUNATONE



Base Stats:

Hit Points: 7  
 Attack: 6  
 Defense: 8  
 Special Attack: 7  
 Special Defense: 9  
 Speed: 9

Basic Information

Type : Rock / Psychic  
 Basic Ability 1: Levitate  
 Adv Ability 1: Ice Body  
 Adv Ability 2: Magic Guard  
 Adv Ability 3: Telepathy  
 High Ability: Starlight

Evolution:  
 1 - Lunatone

Size Information

Height : 3' 3" / 1m (Medium)  
 Weight : 370.4 lbs. / 168kg (5)

Breeding Information

Gender Ratio : No Gender  
 Egg Group : Mineral  
 Average Hatch Rate: 13 Days

Diet : Phototroph  
 Habitat : Cave, Mountain

Capability List

Overland 1, Swim 2, Levitate 3, Jump 1/1, Power 10, Intelligence 5, Dead Silent, Telekinetic

Skill List

Athl 4d6+2, Acro 2d6, Combat 2d6, Stealth 3d6+1 , Percep 4d6+1, Focus 4d6+1

Move List

Level Up Move List

- 1 Confusion - Psychic
- 1 Harden - Normal
- 1 Tackle - Normal
- 5 Rock Throw - Rock
- 9 Hypnosis - Psychic
- 13 Rock Polish - Rock
- 17 Psywave - Psychic
- 21 Embargo - Dark
- 25 Rock Slide
- 29 Cosmic Power - Psychic
- 33 Psychic - Psychic
- 37 Heal Block - Psychic
- 41 Stone Edge - Rock
- 45 Future Sight - Psychic
- 49 Explosion - Normal
- 50 Moonblast - Fairy
- 53 Magic Room - Psychic

TM/HM Move List

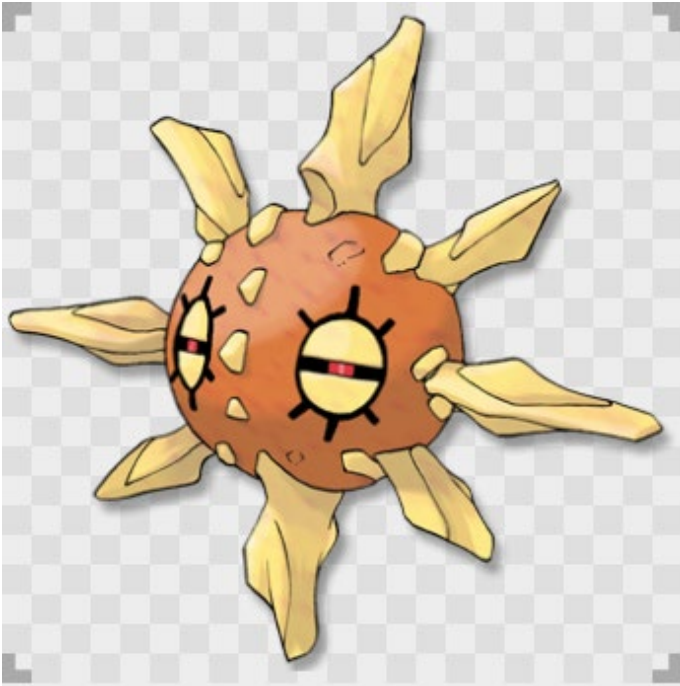
03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 48 Round, 57 Charge Beam, 62 Acrobatics, 63 Embargo, 64 Explosion, 68 Giga Impact, 69 Rock Polish, 70 Flash, 71 Stone Edge, 74 Gyro Ball, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room

Tutor Move List

Ancient Power, Body Slam, Defense Curl, Double-Edge, Earth Power, Gravity, Helping Hand, Icy Wind, Iron Defense, Iron Head, Magic Coat, Magic Room (N), Pain Split, Recycle, Rock Throw (N), Role Play, Rollout, Seismic Toss, Signal Beam, Skill Swap, Sleep Talk, Snore, Stealth Rock, Swift, Telekinesis, Zen Headbutt



## 554. SOLROCK



### Base Stats:

Hit Points:	7
Attack:	10
Defense:	9
Special Attack:	6
Special Defense:	7
Speed:	7

### Basic Information

Type : Rock / Psychic  
Basic Ability 1: Levitate  
Adv Ability 1: Solar Power  
Adv Ability 2: Magic Guard  
Adv Ability 2: Telepathy  
High Ability: Sunglow

Evolution:  
1 - Solrock

### Size Information

Height : 3' 11" / 1.2m (Medium)  
Weight : 339.5 lbs. / 154kg (5)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : Mineral  
Average Hatch Rate: 13 Days

Diet : Phototroph  
Habitat : Cave, Mountain

### Capability List

Overland 1, Swim 2, Levitate 3, Jump 1/1, Power 10, Intelligence 5, Dead Silent, Telekinetic

### Skill List

Athl 4d6+2, Acro 2d6, Combat 2d6, Stealth 3d6+1 ,  
Percep 4d6+1, Focus 4d6+1

### Move List

#### Level Up Move List

- 1 Confusion - Psychic
- 1 Harden - Normal
- 1 Tackle - Normal
- 5 Rock Throw - Rock
- 9 Fire Spin - Fire
- 13 Rock Polish - Rock
- 17 Psywave - Psychic
- 21 Embargo - Dark
- 25 Rock Slide - Rock
- 29 Cosmic Power - Psychic
- 33 Psychic - Psychic
- 37 Heal Block - Psychic
- 41 Stone Edge - Rock
- 45 Solar Beam - Grass
- 49 Explosion - Normal
- 53 Wonder Room - Psychic

#### TM/HM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, 22 Solar Beam, 23 Smack Down, 26 Earthquake, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 44 Rest, 48 Round, 50 Overheat, 57 Charge Beam, 59 Incinerate, 61 Will-O-Wisp, 62 Acrobatics, 63 Embargo, 64 Explosion, 68 Giga Impact, 69 Rock Polish, 70 Flash, 71 Stone Edge, 74 Gyro Ball, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room

#### Tutor Move List

Ancient Power, Body Slam, Defense Curl, Double-Edge, Earth Power, Gravity, Heat Wave, Helping Hand, Iron Defense, Iron Head, Magic Coat, Pain Split, Recycle, Role Play, Rock Throw (N), Rollout, Seismic Toss, Signal Beam, Skill Swap, Snore, Stealth Rock, Swift, Telekinesis, Wonder Room (N), Zen Headbutt





## 555. THROH



### Base Stats:

Hit Points:	12
Attack:	10
Defense:	9
Special Attack:	3
Special Defense:	9
Speed:	5

### Basic Information

Type : Fighting  
Basic Ability 1: Guts  
Basic Ability 2: Inner Focus  
Adv Ability 1: Mold Breaker  
Adv Ability 2: Discipline  
High Ability: Thrust

### Evolution:

1 - Throh

### Size Information

Height : 4' 3" / 1.3m (Medium)  
Weight : 122.4 lbs. / 55.5kg (4)



### Breeding Information

Gender Ratio : 100% M / 0% F  
Egg Group : Humanshape  
Average Hatch Rate: 10 Days

Diet : Omnivore

Habitat : Cave, Mountain, Urban

### Capability List

Overland 5, Swim 3, Jump 1/1, Power 7, Intelligence

### Skill List

Athl 5d6+3, Acro 2d6, Combat 5d6, Stealth 2d6, Percep 3d6+2, Focus 5d6+3

### Move List

#### Level Up Move List

- 1 Bind - Normal
- 1 Leer - Normal
- 5 Bide - Normal
- 9 Focus Energy - Normal
- 13 Seismic Toss - Fighting
- 17 Vital Throw - Fighting
- 21 Revenge - Fighting
- 25 Storm Throw - Fighting
- 29 Body Slam - Normal
- 33 Bulk Up - Fighting
- 37 Circle Throw - Fighting
- 41 Endure - Normal
- 45 Wide Guard - Rock
- 49 Superpower - Fighting
- 53 Reversal - Fighting

#### TM/HM Move List

A4 Strength, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, 66 Payback, 67 Retaliate, 68 Giga Impact, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Egg Move List

#### Tutor Move List

Bind, Block, Fire Punch, Helping Hand, Ice Punch, Knock Off, Low Kick, Pain Split, Sleep Talk, Snore, Superpower, Thunder Punch, Work Up

556. SAWK



Base Stats:

Hit Points: 8  
 Attack: 13  
 Defense: 8  
 Special Attack: 3  
 Special Defense: 8  
 Speed: 9

Basic Information

Type : Fighting  
 Basic Ability 1: Sturdy  
 Basic Ability 2: Inner Focus  
 Adv Ability 1: Mold Breaker  
 Adv Ability 2: Discipline  
 High Ability: Bodyguard

Evolution:

1 - Sawk

Size Information

Height : 4' 7" / 1.4m (Medium)  
 Weight : 112.4 lbs. / 51kg (4)



Breeding Information

Gender Ratio : 100% M / 0% F  
 Egg Group : Humanshape  
 Average Hatch Rate: 10 Days

Diet : Omnivore

Habitat : Cave, Mountain, Urban

Capability List

Overland 6, Swim 4, Jump 1/2, Power 6, Intelligence

Skill List

Athl 4d6+2, Acro 3d6+1, Combat 5d6, Stealth 3d6,  
 Percep 3d6+2, Focus 5d6+3

Move List

Level Up Move List

- 1 Leer - Normal
- 1 Rock Smash - Fighting
- 5 Bide - Normal
- 9 Focus Energy - Normal
- 13 Double Kick - Fighting
- 17 Low Sweep - Fighting
- 21 Counter - Fighting
- 25 Karate Chop - Fighting
- 29 Brick Break - Fighting
- 33 Bulk Up - Fighting
- 37 Retaliate - Normal
- 41 Endure - Normal
- 45 Quick Guard - Fighting
- 49 Close Combat - Fighting
- 53 Reversal - Fighting

TM/HM Move List

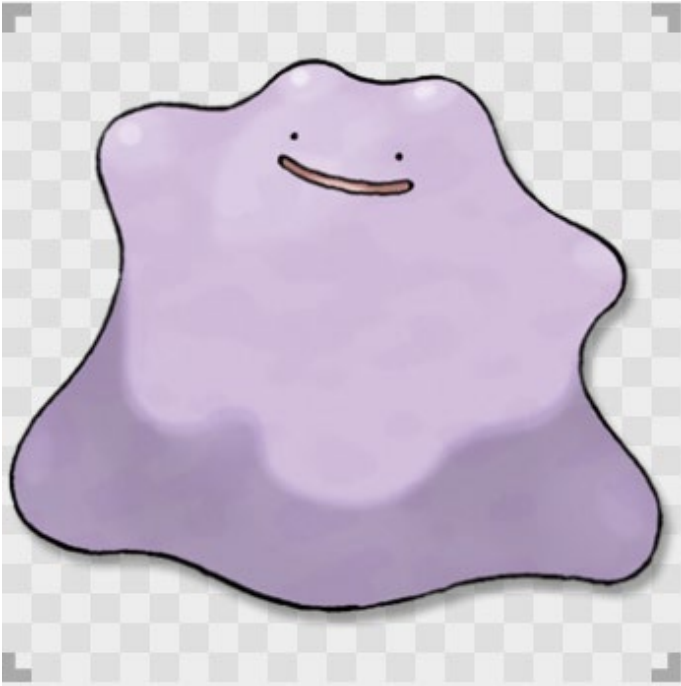
A4 Strength, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, 52 Focus Blast, 56 Fling, 66 Payback, 67 Retaliate, 68 Giga Impact, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

Egg Move List

Tutor Move List

Block, Dual Chop, Fire Punch, Helping Hand, Ice Punch, Knock Off, Low Kick, Pain Split, Sleep Talk, Snore, Superpower, Thunder Punch, Work Up

557. DITTO



Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 4d6+2, Percep 3d6, Focus 3d6

Move List

Level Up Move List

1 Transform - Normal

Base Stats:

Hit Points: 5  
Attack: 5  
Defense: 5  
Special Attack: 5  
Special Defense: 5  
Speed: 5

Basic Information

Type : Normal  
Basic Ability 1: Imposter  
Basic Ability 2: Limber  
Adv Ability 1: Sticky Hold  
Adv Ability 2: Discipline  
High Ability: Sturdy

Evolution:

1 - Ditto

Size Information

Height : 1' 0" / 0.3m (Small)  
Weight : 8.8 lbs. / 4kg (1)



Breeding Information

Gender Ratio : No Gender  
Egg Group : Ditto  
Average Hatch Rate: 10 Days

Diet : Herbivore, Diet can change with its form  
Habitat : Forest, Grassland, Urban

Capability List

Overland 4, Swim 4, Jump 1/1, Power 1, Intelligence 4, Amorphous, Wallclimber, Shapeshifter, Underdog

558. UNOWN



Capability List

Levitate 4, Swim 2, Jump 1/1, Power 1, Intelligence 5, Invisibility, Telekinetic, Underdog, Gather Unown

Skill List

Athl 1d6+2, Acro 2d6, Combat 2d6, Stealth 3d6+1, Percep 5d6, Focus 3d6

Move List

Level Up Move List

1 Hidden Power - Normal

Base Stats:

Hit Points: 5  
Attack: 7  
Defense: 5  
Special Attack: 7  
Special Defense: 5  
Speed: 5

Basic Information

Type : Psychic  
Basic Ability 1: Levitate  
Adv Ability 1: Forewarn  
Adv Ability 2: Telepathy  
Adv Ability 3: Anticipation  
High Ability: Keen Eye

Evolution:  
1 - Unown

Size Information

Height : 1' 8" / 0.5m (Small)  
Weight : 11 lbs. / 5kg (1)



Breeding Information

Gender Ratio : No Gender  
Egg Group : Indeterminate  
Average Hatch Rate: 25 Days

Diet : Nullivore  
Habitat : Cave, Urban

559. EEVEE



Base Stats:

Hit Points: 6  
 Attack: 6  
 Defense: 5  
 Special Attack: 5  
 Special Defense: 7  
 Speed: 6

Basic Information

Type : Normal  
 Basic Ability 1: Run Away  
 Basic Ability 2: Sprint  
 Adv Ability 1: Adapability  
 Adv Ability 2: Anticipation  
 High Ability: Celebrate

Evolution:

- 1 - Eevee
- 2 - Vaporeon Water Stone
- 2 - Jolteon Thunderstone
- 2 - Flareon Fire Stone
- 2 - Espeon Dawn Stone
- 2 - Umbreon Dusk Stone
- 2 - Leafeon Leaf Stone
- 2 - Glaceon Shiny Stone

Size Information

Height : 1' 0" / 0.3m (Small)  
 Weight : 14.3 lbs. / 6.5kg (1)

Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
 Egg Group : Field  
 Average Hatch Rate: 20 Days



Diet : Herbivore  
 Habitat : Forest, Grassland, Urban

Capability List

Overland 4, Jump 1/1, Power 2, Intelligence 3, Tracker, Underdog

Skill List

Athl 3d6+2, Acro 2d6+1, Combat 2d6, Stealth 2d6+1, Percep 2d6+1, Focus 2d6

Move List

Level Up Move List

- 1 Helping Hand - Normal
- 1 Growl - Normal
- 1 Tackle - Normal
- 1 Tail Whip - Normal
- 5 Sand Attack - Ground
- 9 Baby-Doll Eyes - Fairy
- 13 Quick Attack - Normal
- 17 Bite - Dark
- 21 Covet - Normal
- 25 Take Down - Normal
- 29 Charm - Fairy
- 33 Baton Pass - Normal
- 37 Double-Edge - Normal
- 41 Last Resort - Normal
- 45 Trump Card - Normal

TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 67 Retaliate, 87 Swagger, 88 Sleep Talk, 90 Substitute

Egg Move List

Captivate, Charm, Covet, Curse, Detect, Endure, Fake Tears, Flail, Natural Gift, Stored Power, Synchronoise, Tickle, Wish, Yawn

Tutor Move List

Body Slam, Covet, Double-Edge, Heal Bell, Helping Hand, Hyper Voice, Iron Tail, Last Resort, Mud-Slap, Sleep Talk, Snore, Swift, Work Up

## 560. VAPOREON



### Base Stats:

Hit Points:	13
Attack:	7
Defense:	6
Special Attack:	11
Special Defense:	10
Speed:	7

### Basic Information

Type : Water

Basic Ability 1: Water Absorb

Basic Ability 2: Swift Swim

Adv Ability 1: Aqua Boost

Adv Ability 2: Hydration

High Ability: Wash Away

Evolution:

1 - Eevee

2 - Vaporeon Water Stone

### Size Information

Height : 3' 3" / 1m (Medium)

Weight : 63.9 lbs. / 29kg (3)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F

Egg Group : Field

Diet : Omnivore

Habitat : Forest, Freshwater

### Capability List

Overland 5, Swim 8, Jump 1/2, Power 3, Intelligence 4, Amorphous, Gilled, Fountain, Tracker

### Skill List

Athl 5d6+2, Acro 3d6+1, Combat 3d6+2, Stealth 3d6+2, Percep 3d6+2, Focus 3d6+2

### Move List

#### Level Up Move List

- 5 Sand Attack - Ground
- 9 Water Gun - Water
- 13 Quick Attack - Normal
- 17 Water Pulse - Water
- 21 Aurora Beam - Ice
- 25 Aqua Ring - Water
- 29 Acid Armor - Poison
- 33 Haze - Ice
- 37 Muddy Water - Water
- 41 Last Resort - Normal
- 45 Hydro Pump - Water

#### TM/HM Move List

A3 Surf, A4 Strength, A5 Waterfall, A6 Dive, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 55 Scald, 67 Retaliate, 68 Giga Impact, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Aqua Tail, Body Slam, Brine, Covet, Dive, Double-Edge, Heal Bell, Helping Hand, Hyper Voice, Icy Wind, Last Resort, Mud-Slap, Signal Beam, Sleep Talk, Snore, Swift, Water Pulse, Work Up

## 561. JOLTEON



### Base Stats:

Hit Points:	7
Attack:	7
Defense:	6
Special Attack:	11
Special Defense:	10
Speed:	13

### Basic Information

Type : Electric  
Basic Ability 1: Volt Absorb  
Basic Ability 2: Sprint  
Adv Ability 1: Thunder Boost  
Adv Ability 2: Quick Feet  
High Ability: Vanguard

### Evolution:

1 - Eevee  
2 - Jolteon Thunderstone

### Size Information

Height : 2' 7" / 0.8m (Medium)  
Weight : 54 lbs. / 24.5kg (2)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Field

Diet : Omnivore  
Habitat : Forest, Urban

### Capability List

Overland 10, Swim 5, Jump 2/3, Power 3, Intelligence 4, Tracker, Zapper

### Skill List

Athl 4d6+2, Acro 5d6+2, Combat 3d6+2, Stealth 4d6+2, Percep 3d6, Focus 3d6

### Move List

#### Level Up Move List

5 Sand Attack - Ground  
9 Thunder Shock - Electric  
13 Quick Attack - Normal  
17 Double Kick - Fighting  
21 Thunder Fang - Electric  
25 Pin Missile - Bug  
29 Agility - Psychic  
33 Thunder Wave - Electric  
37 Discharge - Electric  
41 Last Resort - Normal  
45 Thunder - Electric

#### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 57 Charge Beam, 67 Retaliate, 68 Giga Impact, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Rock Smash

#### Tutor Move List

Body Slam, Covet, Double-Edge, Heal Bell, Helping Hand, Hyper Voice, Iron Tail, Last Resort, Magnet Rise, Mud-Slap, Shock Wave, Signal Beam, Sleep Talk, Snore, Swift, Work Up

562. FLAREON

Skill List

Athl 5d6+2, Acro 3d6+1, Combat 4d6+1, Stealth 3d6+2, Percep 4d6+2, Focus 3d6+2

Move List

Level Up Move List

- 5 Sand Attack - Ground
- 9 Ember - Fire
- 13 Quick Attack - Normal
- 17 Bite - Dark
- 21 Fire Fang - Fire
- 25 Fire Spin - Fire
- 29 Scary Face - Normal
- 33 Smog - Poison
- 37 Lava Plume - Fire
- 41 Last Resort - Normal
- 45 Flare Blitz - Fire

TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 50 Overheat, 59 Incinerate, 61 Will-O-Wisp, 67 Retaliate, 68 Giga Impact, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

Tutor Move List

Body Slam, Covet, Double-Edge, Heal Bell, Heat Wave, Helping Hand, Hyper Voice, Iron Tail, Last Resort, Leer, Mud-Slap, Sleep Talk, Snore, Superpower, Swift, Work Up



Base Stats:

Hit Points: 7  
 Attack: 13  
 Defense: 6  
 Special Attack: 10  
 Special Defense: 11  
 Speed: 7

Basic Information

Type : Fire  
 Basic Ability 1: Flash Fire  
 Basic Ability 2: Flame Body  
 Adv Ability 1: Ignition Boost  
 Adv Ability 2: Defiant  
 High Ability: Guts

Evolution:

- 1 - Eevee
- 2 - Flareon Fire Stone

Size Information

Height : 2' 11" / 0.9m (Medium)  
 Weight : 55.1 lbs. / 25kg (3)

Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
 Egg Group : Field

Diet : Omnivore

Habitat : Cave, Mountain, Urban

Capability List

Overland 7, Swim 3, Jump 1/2, Power 3, Intelligence 4, Egg Warmer, Firestarter, Tracker



563. ESPEON



Base Stats:

Hit Points:	7
Attack:	7
Defense:	6
Special Attack:	13
Special Defense:	10
Speed:	11

Basic Information

Type : Psychic  
 Basic Ability 1: Synchronize  
 Basic Ability 2: Trace  
 Adv Ability 1: Telepathy  
 Adv Ability 2: Forewarn  
 High Ability: Magic Bounce

Evolution:  
 1 - Eevee  
 2 - Espeon Dawn Stone

Size Information

Height : 2' 11" / 0.9m (Medium)  
 Weight : 58.4 lbs. / 26.5kg (3)

Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
 Egg Group : Field

Diet : Omnivore  
 Habitat : Forest, Grassland, Urban

Capability List

Overland 6, Swim 4, Jump 1/2, Power 3, Intelligence 5, Telepath, Telekinetic, Tracker, Premonition

Skill List

Athl 4d6+2, Acro 3d6+1, Combat 3d6, Stealth 3d6+1, Percep 4d6+2, Focus 5d6+3

Move List

Level Up Move List

- 5 Sand Attack - Ground
- 9 Confusion - Psychic
- 13 Quick Attack - Normal
- 17 Swift - Normal
- 21 Psybeam - Psychic
- 25 Future Sight - Psychic
- 29 Psych Up - Normal
- 33 Morning Sun - Normal
- 37 Psychic - Psychic
- 41 Last Resort - Normal
- 45 Power Swap - Psychic

TM/HM Move List

A1 Cut, 03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 67 Retaliate, 68 Giga Impact, 70 Flash, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 99 Dazzling Gleam, 100 Confide

Tutor Move List

Body Slam, Covet, Double-Edge, Heal Bell, Helping Hand, Hyper Voice, Iron Tail, Last Resort, Magic Coat, Magic Room, Mud-Slap, Role Play, Signal Beam, Skill Swap, Sleep Talk, Snore, Swift, Telekinesis, Trick, Work Up, Zen Headbutt

564. UMBREON



Base Stats:

Hit Points: 10  
 Attack: 7  
 Defense: 11  
 Special Attack: 6  
 Special Defense: 13  
 Speed: 7

Basic Information

Type : Dark  
 Basic Ability 1: Synchronize  
 Basic Ability 2: Pressure  
 Adv Ability 1: Inner Focus  
 Adv Ability 2: Shackle  
 High Ability: Ambush

Evolution:

1 - Eevee  
 2 - Umbreon Dusk Stone

Size Information

Height : 3' 3" / 1m (Medium)  
 Weight : 59.5 lbs. / 27kg (3)

Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
 Egg Group : Field  
 Average Hatch Rate: 20 Days

Diet : Omnivore

Habitat : Cave, Forest, Urban

Capability List

Overland 6, Swim 4, Jump 1/2, Power 3, Intelligence 4, Darkvision, Tracker, Stealth

Skill List

Athl 4d6+2, Acro 3d6+1, Combat 3d6+3, Stealth 5d6+2, Percep 3d6+2, Focus 4d6+2

Move List

Level Up Move List

5 Sand Attack - Ground  
 9 Pursuit - Dark  
 13 Quick Attack - Normal  
 17 Confuse Ray - Ghost  
 21 Feint Attack - Dark  
 25 Assurance - Dark  
 29 Screech - Normal  
 33 Moonlight - Fairy  
 37 Mean Look - Normal  
 41 Last Resort - Normal  
 45 Guard Swap - Psychic

TM/HM Move List

A1 Cut, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 29 Psychic, 30 Shadow Ball, 32 Double Team, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 66 Payback, 67 Retaliate, 68 Giga Impact, 70 Flash, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 95 Snarl, 97 Dark Pulse

Tutor Move List

Body Slam, Covet, Dark Pulse, Double-Edge, Foul Play, Heal Bell, Helping Hand, Hyper Voice, Iron Tail, Last Resort, Mud-Slap, Role Play, Sleep Talk, Snatch, Snore, Spite, Sucker Punch, Swift, Wonder Room, Work Up

## 565. LEAFEON



### Base Stats:

Hit Points:	7
Attack:	11
Defense:	13
Special Attack:	6
Special Defense:	7
Speed:	10

### Basic Information

Type : Grass

Basic Ability 1: Leaf Guard

Basic Ability 2: Grass Pelt

Adv Ability 1: Chlorophyll

Adv Ability 2: Photosynthesis

High Ability: Life Force

### Evolution:

1 - Eevee

2 - Leafeon Leaf Stone

### Size Information

Height : 3' 3" / 1m (Medium)

Weight : 56.2 lbs. / 25.5kg (3)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F

Egg Group : Field

Diet : Herbivore, Phototroph

Habitat : Forest, Grassland, Rainforest

### Capability List

Overland 7, Swim 4, Jump 1/2, Power 3, Intelligence 4, Naturewalk (Grassland, Forest), Tracker

### Skill List

Athl 4d6+2, Acro 3d6+1, Combat 3d6+2, Stealth 4d6+2, Percep 4d6+2, Focus 3d6+2

### Move List

#### Level Up Move List

- 5 Sand Attack - Ground
- 9 Razor Leaf - Grass
- 13 Quick Attack - Normal
- 17 Grass Whistle - Grass
- 21 Magical Leaf - Grass
- 25 Giga Drain - Grass
- 29 Swords Dance - Normal
- 33 Synthesis - Grass
- 37 Sunny Day - Fire
- 41 Last Resort - Normal
- 45 Leaf Blade - Grass

#### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 53 Energy Ball, 67 Retaliate, 68 Giga Impact, 70 Flash, 75 Swords Dance, 81 X-Scissor, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power

#### Tutor Move List

Bullet Seed, Covet, Fury Cutter, Giga Drain, Heal Bell, Helping Hand, Hyper Voice, Iron Tail, Knock Off, Last Resort, Mud-Slap, Seed Bomb, Sleep Talk, Snore, Swift, Sunthesis, Work Up, Worry Seed

## 566. GLACEON



### Base Stats:

Hit Points:	7
Attack:	6
Defense:	11
Special Attack:	13
Special Defense:	10
Speed:	7

### Basic Information

Type : Ice  
Basic Ability 1: Snow Cloak  
Basic Ability 2: Covert  
Adv Ability 1: Ice Body  
Adv Ability 2: Winter's Kiss  
High Ability: Frostbite

### Evolution:

- 1 - Eevee
- 2 - Glaceon Shiny Stone

### Size Information

Height : 2' 7" / 0.8m (Medium)  
Weight : 57.1 lbs. / 25.9kg (3)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Field

Diet : Omnivore  
Habitat : Taiga, Tundra

### Capability List

Overland 6, Swim 4, Jump 1/2, Power 3, Intelligence 4, Freezer, Naturewalk (Tundra), Tracker

### Skill List

Athl 5d6+2, Acro 3d6+1, Combat 3d6+2Stealth 3d6+2, Percep 3d6+2, Focus 4d6+2

### Move List

#### Level Up Move List

- 5 Sand Attack - Ground
- 9 Icy Wind - Ice
- 13 Quick Attack - Normal
- 17 Bite - Dark
- 21 Ice Fang - Ice
- 25 Ice Shard - Ice
- 29 Barrier - Psychic
- 33 Mirror Coat - Psychic
- 37 Hail - Ice
- 41 Last Resort - Normal
- 45 Blizzard - Ice

#### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 67 Retaliate, 68 Giga Impact, 79 Frost Breath, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Aqua Tail, Avalanche, Covet, Heal Bell, Helping Hand, Hyper Voice, Icy Wind, Iron Tail, Last Resort, Mud-Slap, Signal Beam, Sleep Talk, Snore, Swift, Work Up

567. OMANYTE



Base Stats:

Hit Points: 4  
 Attack: 4  
 Defense: 10  
 Special Attack: 9  
 Special Defense: 6  
 Speed: 4

Basic Information

Type : Rock / Water  
 Basic Ability 1: Shell Armor  
 Basic Ability 2: Shell Shield  
 Adv Ability 1: Rough Skin  
 Adv Ability 2: Weak Armor  
 High Ability: Skill Link

Evolution:

1 - Omanyte  
 2 - Omastar Minimum 40

Size Information

Height : 1' 4" / 0.4m (Small)  
 Weight : 16.5 lbs. / 7.5kg (1)

Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
 Egg Group : Water 1 / Water 3  
 Average Hatch Rate: 16 Days



Diet : Herbivore

Habitat : Cave, Ocean

Capability List

Overland 3, Swim 5, Jump 1/1, Power 1, Intelligence

3, Gilled, Underdog

Skill List

Athl 2d6+2, Acro 2d6, Combat 2d6, Stealth 2d6+2,  
 Percep 2d6, Focus 3d6+1

Move List

Level Up Move List

- 1 Constrict - Normal
- 1 Withdraw - Water
- 7 Bite - Dark
- 10 Water Gun - Water
- 16 Rollout - Rock
- 19 Leer - Normal
- 25 Mud Shot - Ground
- 28 Brine - Water
- 34 Protect - Normal
- 37 Ancient Power - Rock
- 43 Tickle - Normal
- 46 Rock Blast - Rock
- 52 Shell Smash - Normal
- 55 Hydro Pump - Water

TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 27 Return, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 55 Scald, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 74 Gyro Ball, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

Egg Move List

Aurora Beam, Bide, Bubble Beam, Haze, Knock Off, Muddy Water, Reflect Type, Rock Slide, Slam, Spikes, Supersonic, Toxic Spikes, Water Pulse, Whirlpool, Wring Out

Tutor Move List

Ancient Power, Bind, Body Slam, Dive, Double-Edge, Earth Power, Icy Wind, Iron Defense, Knock Off, Rollout, Sleep Talk, Snore, Stealth Rock

## 568. OMASTAR



### Base Stats:

Hit Points:	7
Attack:	6
Defense:	13
Special Attack:	12
Special Defense:	7
Speed:	6

### Basic Information

Type : Rock / Water  
Basic Ability 1: Shell Armor  
Basic Ability 2: Shell Shield  
Adv Ability 1: Rough Skin  
Adv Ability 2: Weak Armor  
High Ability: Skill Link

### Evolution:

- 1 - Omanyte
- 2 - Omastar Minimum 40

### Size Information

Height : 3' 3" / 1m (Medium)  
Weight : 77.2 lbs. / 35kg (3)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Water 1 / Water 3

Diet : Omnivore  
Habitat : Ocean

### Capability List

Overland 4, Swim 7, Jump 1/1, Power 4, Intelligence 4, Gilled

### Skill List

Athl 3d6+2, Acro 2d6, Combat 3d6+2, Stealth 3d6+2, Percep 3d6+1, Focus 4d6+2

### Move List

#### Level Up Move List

- 7 Bite - Dark
- 10 Water Gun - Water
- 16 Rollout - Rock
- 19 Leer - Normal
- 25 Mud Shot - Ground
- 28 Brine - Water
- 34 Protect - Normal
- 37 Ancient Power - Rock
- 40 Spike Cannon - Normal
- 48 Tickle - Normal
- 56 Rock Blast - Rock
- 67 Shell Smash - Normal
- 75 Hydro Pump - Water

#### TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 27 Return, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 55 Scald, 69 Rock Polish, 74 Gyro Ball, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Ancient Power, Bind, Body Slam, Dive, Double-Edge, Earth Power, Hydro Pump (N), Icy Wind, Iron Defense, Knock Off, Mud-Slap, Rollout, Seismic Toss, Sleep Talk, Snore, Stealth Rock, Water Pulse

## 569. KABUTO



### Base Stats:

Hit Points:	3
Attack:	8
Defense:	9
Special Attack:	6
Special Defense:	5
Speed:	6

### Basic Information

Type : Rock / Water  
Basic Ability 1: Battle Armor  
Basic Ability 2: Sturdy  
Adv Ability 1: Swift Swim  
Adv Ability 2: Wave Rider  
High Ability: Weak Armor

### Evolution:

- 1 - Kabuto
- 2 - Kabutops Minimum 40

### Size Information

Height : 1' 8" / 0.5m (Small)  
Weight : 25.4 lbs. / 11.5kg (2)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Water 1 / Water 3  
Average Hatch Rate: 16 Days

Diet : Herbivore

Habitat : Ocean

### Capability List

Overland 4, Swim 4, Burrow 2, Jump 0/1, Power 2,

Intelligence 3, Gilled, Underdog

### Skill List

Athl 2d6+2, Acro 1d6, Combat 2d6, Stealth 3d6+2,  
Percep 2d6, Focus 3d6+1

### Move List

#### Level Up Move List

- 1 Harden - Normal
- 1 Scratch - Normal
- 6 Absorb - Grass
- 11 Leer - Normal
- 16 Mud Shot - Ground
- 21 Sand Attack - Ground
- 26 Endure - Normal
- 31 Aqua Jet - Water
- 36 Mega Drain - Grass
- 41 Metal Sound - Steel
- 46 Ancient Power - Rock
- 50 Wring Out - Normal

### TM/HM Move List

A3 Surf, A5 Waterfall, 01 Hone Claws, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 27 Return, 28 Dig, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 55 Scald, 69 Rock Polish, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

### Egg Move List

Aurora Beam, Bubble Beam, Confuse Ray, Dig, Flail, Foresight, Giga Drain, Icy Wind, Knock Off, Mud Shot, Rapid Spin, Screech, Take Down

### Tutor Move List

Ancient Power, Body Slam, Brine, Double-Edge, Earth Power, Giga Drain, Icy Wind, Iron Defense, Knock Off, Rollout, Sleep Talk, Snore, Stealth Rock, Water Pulse



## 570. KABUTOPS



### Base Stats:

Hit Points:	6
Attack:	12
Defense:	11
Special Attack:	7
Special Defense:	7
Speed:	8

### Basic Information

Type : Rock / Water

Basic Ability 1: Battle Armor

Basic Ability 2: Sturdy

Adv Ability 1: Swift Swim

Adv Ability 2: Wave Rider

High Ability: Weak Armor

Evolution:

1 - Kabuto

2 - Kabutops Minimum 40

### Size Information

Height : 4' 3" / 1.3m (Medium)

Weight : 89.3 lbs. / 40.5kg (3)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F

Egg Group : Water 1 / Water 3

Diet : Omnivore

Habitat : Cave, Ocean

### Capability List

Overland 6, Swim 6, Jump 1/1, Power 2, Intelligence 3, Gilled

### Skill List

Athl 3d6+2, Acro 3d6+2, Combat 4d6+2, Stealth 4d6+2, Percep 2d6, Focus 4d6+1

### Move List

#### Level Up Move List

- 11 Leer - Normal
- 16 Mud Shot - Ground
- 21 Sand Attack - Ground
- 26 Endure - Normal
- 31 Aqua Jet - Water
- 36 Mega Drain - Grass
- 40 Slash - Normal
- 45 Metal Sound - Steel
- 54 Ancient Power - Rock
- 63 Wring Out - Normal
- 72 Night Slash - Dark

#### TM/HM Move List

A1 Cut, A3 Surf, A5 Waterfall, A6 Dive, 01 Hone Claws, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 55 Scald, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 75 Swords Dance, 80 Rock Slide, 81 X-Scissor, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power

#### sTutor Move List

Absorb, Ancient Power, Aqua Tail, Body Slam, Brine, Dive, Double-Edge, Earth Power, Feint(N), Fury Cutter, Giga Drain, Icy Wind, Iron Defense, Knock Off, Low Kick, Mega Kick, Mud-Slap, Night Slash (N), Rollout, Seismic Toss, Sleep Talk, Snore, Stealth Rock, Superpower, Water Pulse



## 571. LILEEP



### Base Stats:

Hit Points:	7
Attack:	4
Defense:	8
Special Attack:	6
Special Defense:	9
Speed:	2

### Basic Information

Type : Rock / Grass  
 Basic Ability 1: Suction Cups  
 Basic Ability 2: Sticky Hold  
 Adv Ability 1: Storm Drain  
 Adv Ability 2: Water Absorb  
 High Ability: Regenerator

### Evolution:

- 1 - Lileep
- 2 - Cradily Minimum 40

### Size Information

Height : 3' 3" / 1m (Medium)  
 Weight : 52.5 lbs. / 23.8kg (2)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
 Egg Group : Water 3  
 Average Hatch Rate: 16 Days

Diet : Phototroph  
 Habitat : Cave, Ocean

### Capability List

Overland 2, Swim 1, Jump 0/0, Power 4, Intelligence

3, Gilled, Naturewalk (Grassland, Forest), Underdog

### Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 2d6, Percep 3d6+1, Focus 3d6+1

### Move List

#### Level Up Move List

- 1 Astonish - Ghost
- 1 Constrict - Normal
- 8 Acid - Poison
- 15 Ingrain - Grass
- 22 Confuse Ray - Ghost
- 29 Amnesia - Psychic
- 36 Gastro Acid - Poison
- 43 Ancient Power - Rock
- 50 Energy Ball - Grass
- 57 Spit Up - Normal
- 57 Stockpile - Normal
- 57 Swallow - Normal
- 64 Wring Out - Normal

### TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 22 Solar Beam, 23 Smack Down, 27 Return, 32 Double Team, 36 Sludge Bomb, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 69 Rock Polish, 70 Flash, 75 Swords Dance, 80 Rock Slide, 83 Infestation, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute

### Egg Move List

Barrier, Curse, Endure, Mega Drain, Mirror Coat, Recover, Rock Slide, Stealth Rock, Tickle, Wring Out

### Tutor Move List

Ancient Power, Bind, Body Slam, Bullet Seed, Double-Edge, Earth Power, Gastro Acid, Giga Drain, Mud-Slap, Pain Split, Psych Up, Seed Bomb, Sleep Talk, Snore, Stealth Rock, String Shot, Synthesis, Worry Seed



## 572. CRADILY



### Base Stats:

Hit Points:	9
Attack:	8
Defense:	10
Special Attack:	8
Special Defense:	11
Speed:	4

### Basic Information

Type : Rock / Grass

Basic Ability 1: Suction Cups

Basic Ability 2: Sticky Hold

Adv Ability 1: Storm Drain

Adv Ability 2: Water Absorb

High Ability: Regenerator

Evolution:

1 - Lileep

2 - Cradily Minimum 40

### Size Information

Height : 4' 11" / 1.5m (Medium)

Weight : 133.2 lbs. / 60.4kg (4)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F

Egg Group : Water 3

Diet : Phototroph

Habitat : Cave, Ocean

### Capability List

Overland 3, Swim 1, Jump 0/0, Power 8, Intelligence 4, Gilled, Naturewalk (Grassland, Forest)

### Skill List

Athl 2d6+2, Acro 2d6, Combat 3d6, Stealth 2d6 ,  
Percep 4d6+2, Focus 4d6+2

### Move List

#### Level Up Move List

- 8 Acid - Poison
- 15 Ingrain - Grass
- 22 Confuse Ray - Ghost
- 29 Amnesia - Psychic
- 36 Ancient Power - Rock
- 46 Gastro Acid - Poison
- 56 Energy Ball - Grass
- 66 Spit Up - Normal
- 66 Stockpile - Normal
- 66 Swallow - Normal
- 76 Wring Out - Normal

#### TM/HM Move List

A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 23 Smack Down, 26 Earthquake, 27 Return, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 53 Energy Ball, 68 Giga Impact, 69 Rock Polish, 70 Flash, 71 Stone Edge, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 83 Infestation, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Ancient Power, Bind, Block, Body Slam, Bullet Seed, Double-Edge, Earth Power, Gastro Acid, Giga Drain, Mud-Slap, Pain Split, Psych Up, Seed Bomb, Sleep Talk, Snore, Spit Up (N), Stealth Rock, Stockpile (N), String Shot, Swallow (N), Synthesis, Worry Seed, Wring Out (N)

## 573. ANORITH



### Base Stats:

Hit Points:	5
Attack:	10
Defense:	5
Special Attack:	4
Special Defense:	5
Speed:	8

### Basic Information

Type : Rock / Bug  
Basic Ability 1: Battle Armor  
Basic Ability 2: Sturdy  
Adv Ability 1: Swift Swim  
Adv Ability 2: Overcoat  
High Ability: Rough Skin

### Evolution:

1 - Anorith  
2 - Armaldo Minimum 40

### Size Information

Height : 2' 4" / 0.7m (Small)  
Weight : 27.6 lbs. / 12.5kg (2)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Water 3  
Average Hatch Rate: 16 Days

Diet : Omnivore  
Habitat : Cave, Ocean

### Capability List

Overland 4, Swim 4, Burrow 2, Jump 1/1, Power 2,

Intelligence 3, Gilled, Underdog

### Skill List

Athl 2d6+2, Acro 1d6, Combat 2d6, Stealth 2d6+2,  
Percep 2d6, Focus 3d6+1

### Move List

#### Level Up Move List

- 1 Harden - Normal
- 1 Scratch - Normal
- 7 Mud Sport - Ground
- 13 Water Gun - Water
- 19 Metal Claw - Steel
- 25 Protect - Normal
- 31 Ancient Power - Rock
- 37 Fury Cutter - Bug
- 43 Slash - Normal
- 49 Rock Blast - Rock
- 55 Crush Claw - Normal
- 61 X-Scissor - Bug

### TM/HM Move List

A1 Cut, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 23 Smack Down, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 54 False Swipe, 69 Rock Polish, 75 Swords Dance, 76 Struggle Bug, 80 Rock Slide, 81 X-Scissor, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

### Egg Move List

Aqua Jet, Cross Poison, Curse, Knock Off, Rapid Spin, Rock Slide, Sand Attack, Screech, Swords Dance, Water Pulse

### Tutor Move List

Ancient Power, Body Slam, Bug Bite, Double-Edge, Earth Power, Fury Cutter, Iron Defense, Knock Off, Mud-Slap, Sleep Talk, Snore, Stealth Rock, String Shot



## 574. ARMALDO



### Base Stats:

Hit Points:	8
Attack:	13
Defense:	10
Special Attack:	7
Special Defense:	8
Speed:	5

### Basic Information

Type : Rock / Bug  
Basic Ability 1: Battle Armor  
Basic Ability 2: Sturdy  
Adv Ability 1: Swift Swim  
Adv Ability 2: Overcoat  
High Ability: Rough Skin

### Evolution:

- 1 - Anorith
- 2 - Armaldo Minimum 40

### Size Information

Height : 4' 11" / 1.5m (Medium)  
Weight : 150.4 lbs. / 68.2kg (4)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Water 3

Diet : Omnivore  
Habitat : Cave

### Capability List

Overland 6, Swim 6, Jump 1/2, Power 6, Intelligence 4, Gilled

### Skill List

Athl 3d6+2, Acro 3d6+2, Combat 3d6+2, Stealth 4d6+2, Percep 2d6, Focus 4d6+1

### Move List

#### Level Up Move List

- 7 Mud Sport - Ground
- 13 Water Gun - Water
- 19 Metal Claw - Steel
- 25 Protect - Normal
- 31 Ancient Power - Rock
- 37 Fury Cutter - Bug
- 46 Slash - Normal
- 55 Rock Blast - Rock
- 67 Crush Claw - Normal
- 73 X-Scissor - Bug

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 54 False Swipe, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 75 Swords Dance, 76 Struggle Bug, 78 Bulldoze, 80 Rock Slide, 81 X-Scissor, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash

#### Tutor Move List

Ancient Power, Aqua Tail, Block, Body Slam, Bug Bite, Crush Claw (N), Double-Edge, Earth Power, Fury Cutter, Iron Defense, Iron Tail, Knock Off, Low Kick, Mud-Slap, Seismic Toss, Sleep Talk, Snore, Stealth Rock, String Shot, Superpower, Water Pulse

## 575. CRANIDOS



### Base Stats:

Hit Points:	7
Attack:	13
Defense:	4
Special Attack:	3
Special Defense:	3
Speed:	6

### Basic Information

Type : Rock  
Basic Ability 1: Mold Breaker  
Basic Ability 2: Rock Head  
Adv Ability 1: Run Up  
Adv Ability 2: Spring  
High Ability: Sheer Force

### Evolution:

1 - Cranidos  
2 - Rampardos Minimum 30

### Size Information

Height : 2' 11" / 0.9m (Medium)  
Weight : 69.4 lbs. / 31.5kg (3)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Monster  
Average Hatch Rate: 16 Days

Diet : Herbivore

Habitat : Cave, Mountain

### Capability List

Overland 5, Jump 0/1, Power 5, Intelligence 2, Un-

derdog

### Skill List

Athl 3d6+2, Acro 2d6, Combat 2d6+1, Stealth 2d6+1, Percep 2d6+1, Focus 1d6

### Move List

#### Level Up Move List

- 1 Headbutt - Normal
- 1 Leer - Normal
- 6 Focus Energy - Normal
- 10 Pursuit - Dark
- 15 Take Down - Normal
- 19 Scary Face - Normal
- 24 Assurance - Dark
- 28 Chip Away - Normal
- 33 Ancient Power - Rock
- 37 Zen Headbutt - Psychic
- 43 Screech - Normal
- 46 Head Smash - Rock

### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 28 Dig, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 59 Incinerate, 66 Payback, 69 Rock Polish, 71 Stone Edge, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

### Egg Move List

Crunch, Curse, Double-Edge, Hammer Arm, Iron Head, Iron Tail, Leer, Slam, Stomp, Thrash, Whirlwind

### Tutor Move List

Ancient Power, Dragon Pulse, Earth Power, Endeavor, Fire Punch, Iron Head, Iron Tail, Mud-Slap, Rock Climb, Shock Wave, Sleep Talk, Snore, Spite, Stealth Rock, Superpower, Thunder Punch, Uproar, Zen Headbutt



## 576. RAMPARDOS



### Base Stats:

Hit Points:	10
Attack:	17
Defense:	6
Special Attack:	7
Special Defense:	5
Speed:	6

### Basic Information

Type : Rock  
Basic Ability 1: Mold Breaker  
Basic Ability 2: Rock Head  
Adv Ability 1: Run Up  
Adv Ability 2: Sprint  
High Ability: Sheer Force

### Evolution:

1 - Cranidos  
2 - Rampardos Minimum 30

### Size Information

Height : 5' 3" / 1.6m (Medium)  
Weight : 226 lbs. / 102.5kg (5)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Monster

Diet : Herbivore

Habitat : Cave, Mountain

### Capability List

Overland 7, Jump 1/2, Power 10, Intelligence 4,  
Mountable 1

### Skill List

Athl 4d6+2, Acro 2d6, Combat 4d6, Stealth 2d6+1 ,  
Percep 3d6+1, Focus 2d6+2

### Move List

#### Level Up Move List

6 Focus Energy - Normal  
10 Pursuit - Dark  
15 Take Down - Normal  
19 Scary Face - Normal  
24 Assurance - Dark  
28 Chip Away - Normal  
30 Ancient Power - Rock  
36 Endeavor - Normal  
43 Zen Headbutt - Psychic  
51 Screech - Normal  
58 Head Smash - Rock

#### TM/HM Move List

A1 Cut, A3 Surf, A4 Strength, 05 Roar, 06  
Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam,  
14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain  
Dance, 21 Frustration, 23 Smack Down, 24 Thun-  
derbolt, 25 Thunder, 26 Earthquake, 27 Return, 28  
Dig, 31 Brick Break, 32 Double Team, 35 Flame-  
thrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb,  
42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round,  
52 Focus Blast, 56 Fling, 59 Incinerate, 66 Payback,  
68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 75  
Swords Dance, 78 Bulldoze, 80 Rock Slide, 82 Drag-  
on Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94  
Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Ancient Power, Avalanche, Dragon Pulse,  
Earth Power, Endeavor, Fire Punch, Focus Punch,  
Iron Head, Iron Tail, Mud-Slap, Outrage, Pain Split,  
Shock Wave, Sleep Talk, Snore, Spite, Stealth Rock,  
Superpower, Thunder Punch, Uproar, Zen Headbutt

577. SHIELDON



Base Stats:

Hit Points:	3
Attack:	4
Defense:	12
Special Attack:	4
Special Defense:	9
Speed:	3

Basic Information

Type : Rock / Steel  
 Basic Ability 1: Sturdy  
 Basic Ability 2: Rock Head  
 Adv Ability 1: Bodyguard  
 Adv Ability 2: Soundproof  
 High Ability: Vigor

Evolution:

- 1 - Sheldon
- 2 - Bastiodon Minimum 30

Size Information

Height : 1' 8" / 0.5m (Small)  
 Weight : 125.7 lbs. / 57kg (4)

Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
 Egg Group : Monster  
 Average Hatch Rate: 16 Days

Diet : Herbivore

Habitat : Cave, Mountain

Capability List

Overland 3, Swim 2, Jump 0/0, Power 5, Intelligence

3, Underdog

Skill List

Athl 3d6+3, Acro 1d6, Combat 2d6, Stealth 2d6, Percep 3d6, Focus 3d6+1

Move List

Level Up Move List

- 1 Protect - Normal
- 1 Tackle - Normal
- 6 Taunt - Dark
- 10 Metal Sound - Steel
- 15 Take Down - Normal
- 19 Iron Defense - Steel
- 24 Swagger - Normal
- 28 Ancient Power - Rock
- 33 Endure - Normal
- 37 Metal Burst - Steel
- 43 Iron Head - Steel
- 46 Heavy Slam - Steel

TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 28 Dig, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 59 Incinerate, 69 Rock Polish, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash

Egg Move List

Body Slam, Counter, Curse, Double-Edge, Fissure, Focus Energy, Guard Split, Headbutt, Rock Blast, Scary Face, Screech, Stealth Rock, Wide Guard

Tutor Move List

Ancient Power, Earth Power, Iron Defense, Iron Head, Iron Tail, Magnet Rise, Mud-Slap, Shock Wave, Sleep Talk, Snore, Stealth Rock



## 578. BASTIODON



### Base Stats:

Hit Points:	6
Attack:	5
Defense:	17
Special Attack:	5
Special Defense:	14
Speed:	3

### Basic Information

Type : Rock / Steel  
Basic Ability 1: Sturdy  
Basic Ability 2: Rock Head  
Adv Ability 1: Bodyguard  
Adv Ability 2: Soundproof  
High Ability: Vigor

### Evolution:

- 1 - Sheldon
- 2 - Bastiodon Minimum 30

### Size Information

Height : 4' 3" / 1.3m (Medium)  
Weight : 329.6 lbs. / 149.5kg (5)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Monster

Diet : Herbivore

Habitat : Cave, Mountain

### Capability List

Overland 4, Swim 3, Jump 0/1, Power 8, Intelligence 4, Mountable 1

### Skill List

Athl 4d6+3, Acro 1d6, Combat 4d6, Stealth 2d6, Percep 4d6, Focus 4d6+1

### Move List

#### Level Up Move List

- 6 Taunt - Dark
- 10 Metal Sound - Steel
- 15 Take Down - Normal
- 19 Iron Defense - Steel
- 24 Swagger - Normal
- 28 Ancient Power - Rock
- 30 Block - Normal
- 36 Endure - Normal
- 43 Metal Burst - Steel
- 52 Iron Head - Steel
- 58 Heavy Slam - Steel

#### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 12, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 28 Dig, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 59 Incinerate, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash

#### Tutor Move List

Ancient Power, Avalanche, Block, Earth Power, Iron Defense, Iron Head, Iron Tail, Magic Coat, Magnet Rise, Mud-Slap, Outrage, Role Play, Shock Wave, Sleep Talk, Snore, Stealth Rock



579. TIRTOUGA



Base Stats:

Hit Points: 6
Attack: 8
Defense: 10
Special Attack: 5
Special Defense: 5
Speed: 2

Basic Information

Type : Water / Rock
Basic Ability 1: Solid Rock
Basic Ability 2: Sturdy
Adv Ability 1: Shell Armor
Adv Ability 2: Swift Swim
High Ability: Wave Rider

Evolution:

1 - Tirtouga
2 - Carracosta Minimum 35

Size Information

Height : 2' 4" / 0.7m (Small)
Weight : 36.4 lbs. / 16.5kg (2)

Breeding Information

Gender Ratio : 87.5% M / 12.5% F
Egg Group : Water 1 / Water 3
Average Hatch Rate: 10 Days

Diet : Herbivore
Habitat : Ocean

Capability List

Overland 3, Swim 5, Jump 2/2, Power 4, Intelligence

3, Fountain, Underdog

Skill List

Athl 3d6+1, Acro 2d6, Combat 2d6, Stealth 3d6+1,
Percep 3d6+1, Focus 3d6+2

Move List

Level Up Move List

- 1 Water Gun - Water
1 Withdraw - Water
5 Rollout - Rock
8 Bite - Dark
11 Protect - Normal
15 Aqua Jet - Water
18 Ancient Power - Rock
21 Crunch - Dark
25 Wide Guard - Rock
28 Brine - Water
31 Smack Down - Rock
35 Curse - Ghost
38 Shell Smash - Normal
41 Aqua Tail - Water
45 Rock Slide - Rock
48 Rain Dance - Water
51 Hydro Pump - Water

TM/HM Move List

A3 Surf, A4 Strength, A5 Waterfall, A6 Dive,
06 Toxic, 10 Hidden Power, 13 Ice Beam, 14 Blizzard,
17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack
Down, 26 Earthquake, 27 Return, 28 Dig, 32 Double
Team, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44
Rest, 45 Attract, 48 Round, 55 Scald, 69 Rock Polish,
71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 87 Swag-
ger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

Egg Move List

Bide, Body Slam, Flail, Guard Swap, Iron
Defense, Knock Off, Rock Throw, Slam, Water Pulse,
Whirlpool

Tutor Move List

Aqua Tail, Block, Earth Power, Icy Wind, Iron
Defense, Iron Tail, Sleep Talk, Snore, Stealth Rock



## 580. CARRACOSTA



### Base Stats:

Hit Points:	7
Attack:	11
Defense:	13
Special Attack:	8
Special Defense:	7
Speed:	3

### Basic Information

Type : Water / Rock  
Basic Ability 1: Solid Rock  
Basic Ability 2: Sturdy  
Adv Ability 1: Shell Armor  
Adv Ability 2: Swift Swim  
High Ability: Tough Claws

### Evolution:

- 1 - Tirtouga
- 2 - Carracosta Minimum 35

### Size Information

Height : 3' 11" / 1.2m (Medium)  
Weight : 180.8 lbs. / 82kg (4)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Water 1 / Water 3

Diet : Herbivore  
Habitat : Ocean

### Capability List

Overland 5, Swim 7, Jump 2/2, Power 7, Intelligence 4, Fountain, Mountable 1

### Skill List

Athl 4d6+2, Acro 2d6, Combat 3d6+2, Stealth 3d6+2  
Percep 3d6+2, Focus 4d6+3

### Move List

#### Level Up Move List

- 5 Rollout - Rock
- 8 Bite - Dark
- 11 Protect - Normal
- 15 Aqua Jet - Water
- 18 Ancient Power - Rock
- 21 Crunch - Dark
- 25 Wide Guard - Rock
- 28 Brine - Water
- 31 Smack Down - Rock
- 35 Curse - Ghost
- 40 Shell Smash - Normal
- 45 Aqua Tail - Water
- 51 Rock Slide - Rock
- 56 Rain Dance - Water
- 61 Hydro Pump - Water

#### TM/HM Move List

A3 Surf, A4 Strength, A5 Waterfall, A6 Dive, 06 Toxic, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 28 Dig, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, 55 Scald, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Aqua Tail, Block, Earth Power, Icy Wind, Iron Defense, Iron Head, Iron Tail, Low Kick, Sleep Talk, Snore, Stealth Rock, Superpower

## 581. ARCHEN



### Base Stats:

Hit Points:	6
Attack:	11
Defense:	5
Special Attack:	7
Special Defense:	5
Speed:	7

### Basic Information

Type : Rock / Flying  
Basic Ability 1: Defeatist  
Adv Ability 1: Rattled  
Adv Ability 2: Early Bird  
Adv Ability 3: Dodge  
High Ability: Conqueror

### Evolution:

1 - Archen  
2 - Archeops Minimum 35

### Size Information

Height : 2' 0" / 0.6m (Small)  
Weight : 20.9 lbs. / 9.5kg (1)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Flying / Water 3  
Average Hatch Rate: 10 Days

Diet : Carnivore  
Habitat : Mountain

### Capability List

Overland 6, Swim 2, Sky 4, Jump 3/3, Power 2, Intel-

ligence 3, Underdog

### Skill List

Athl 2d6+1, Acro 3d6, Combat 2d6, Stealth 3d6+1,  
Percep 3d6+1, Focus 2d6+1

### Move List

#### Level Up Move List

- 1 Leer - Normal
- 1 Quick Attack - Normal
- 1 Wing Attack - Flying
- 5 Rock Throw - Rock
- 8 Double Team - Normal
- 11 Scary Face - Normal
- 15 Pluck - Flying
- 18 Ancient Power - Rock
- 21 Agility - Psychic
- 25 Quick Guard - Fighting
- 28 Acrobatics - Flying
- 31 Dragon Breath - Dragon
- 35 Crunch - Dark
- 38 Endeavor - Normal
- 41 U-turn - Bug
- 45 Rock Slide - Rock
- 48 Dragon Claw - Dragon
- 51 Thrash - Normal

### TM/HM Move List

A1 Cut, 01 Hone Claws, 02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 12 Taunt, 17 Protect, 19 Roost, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 28 Dig, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 51 Steel Wing, 62 Acrobatics, 65 Shadow Claw, 69 Rock Polish, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Rock Smash

### Egg Move List

Ally Switch, Bite, Defog, Dragon Pulse, Earth Power, Head Smash, Knock Off, Steel Wing, Switcheroo

### Tutor Move List

Aqua Tail, Bounce, Dragon Pulse, Earth Power, Endeavor, Heat Wave, Iron Defense, Iron Tail, Pluck, Roost, Sleep Talk, Snore, Stealth Rock, Tailwind, Uproar



## 582. ARCHEOPS



### Base Stats:

Hit Points:	8
Attack:	14
Defense:	7
Special Attack:	11
Special Defense:	7
Speed:	11

### Basic Information

Type : Rock / Flying  
Basic Ability 1: Defeatist  
Adv Ability 1: Frighten  
Adv Ability 2: Early Bird  
Adv Ability 3: Dodge  
High Ability: Conqueror

### Evolution:

- 1 - Archen
- 2 - Archeops Minimum 35

### Size Information

Height : 4' 8" / 1.4m (Medium)  
Weight : 70.5 lbs. / 32kg (3)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Flying / Water 3

Diet : Carnivore

Habitat : Mountain

### Capability List

Overland 8, Swim 3, Sky 5, Jump 4/4, Power 4, Intelligence 3, Mountable 1

### Skill List

Athl 3d6+1, Acro 4d6, Combat 4d6, Stealth 4d6+1, Percep 4d6+1, Focus 3d6+1

### Move List

#### Level Up Move List

- 5 Rock Throw - Rock
- 8 Double Team - Normal
- 11 Scary Face - Normal
- 15 Pluck - Flying
- 18 Ancient Power - Rock
- 21 Agility - Psychic
- 25 Quick Guard - Fighting
- 28 Acrobatics - Flying
- 31 Dragon Breath - Dragon
- 35 Crunch - Dark
- 40 Endeavor - Normal
- 45 U-turn - Bug
- 51 Rock Slide - Rock
- 56 Dragon Claw - Dragon
- 61 Thrash - Normal

#### TM/HM Move List

A1 Cut, A2 Fly, 01 Hone Claws, 02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 12 Taunt, 15 Hyper Beam, 17 Protect, 19 Roost, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 28 Dig, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 51 Steel Wing, 52 Focus Blast, 62 Acrobatics, 65 Shadow Claw, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Aqua Tail, Bounce, Dragon Pulse, Earth Power, Endeavor, Heat Wave, Iron Defense, Iron Tail, Outrage, Pluck, Roost, Sky Attack, Sleep Talk, Snore, Stealth Rock, Tailwind, Uproar

583. AERODACTYL



Base Stats:

Hit Points: 8  
 Attack: 11  
 Defense: 7  
 Special Attack: 6  
 Special Defense: 8  
 Speed: 13

Basic Information

Type : Rock / Flying  
 Basic Ability 1: Frighten  
 Basic Ability 2: Unnerve  
 Adv Ability 1: Cruelty  
 Adv Ability 2: Rock Head  
 High Ability: Pressure

Evolution:

1 - Aerodactyl

Size Information

Height : 5' 11" / 1.8m (Huge)  
 Weight : 130.1 lbs. / 59kg (4)

Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
 Egg Group : Flying  
 Average Hatch Rate: 20 Days



Diet : Carnivore

Habitat : Cave, Mountain

Capability List

Overland 4, Swim 3, Sky 10, Jump 2/3, Power 8, Intelligence 5, Mountable 1

Skill List

Athl 5d6+2, Acro 4d6, Combat 4d6, Stealth 2d6 , Percep 3d6+1, Focus 4d6+3

Move List

Level Up Move List

- 1 Bite - Dark
- 1 Scary Face - Normal
- 1 Wing Attack - Flying
- 9 Roar - Normal
- 17 Agility - Psychic
- 25 Ancient Power - Rock
- 33 Crunch - Dark
- 41 Take Down - Normal
- 49 Sky Drop - Flying
- 57 Iron Head - Steel
- 65 Hyper Beam - Normal
- 73 Rock Slide - Rock
- 81 Giga Impact - Normal

TM/HM Move List


A2 Fly, A4 Strength, 01 Hone Claws, 02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 51 Steel Wing, 58 Sky Drop, 59 Incinerate, 66 Payback, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

Egg Move List

Assurance, Curse, Dragon Breath, Foresight, Pursuit, Roost, Steel Wing, Tailwind, Whirlwind, Wide Guard

Tutor Move List

Ancient Power, Aqua Tail, Double-Edge, Dragon Pulse, Earth Power, Fire Fang(N), Heat Wave, Ice Fang(N), Iron Head (N), Iron Tail, Ominous Wind, Roost, Snore, Supersonic(N), Swift, Sky Attack, Sleep Talk, Snore, Stealth Rock, Tailwind, Thunder Fang(N), Twister



**Mega Evolution**  
**Type:** Unchanged  
**Ability:** Tough Claws  
**Stats:** +3 Atk, +2 Def, +1 Sp. Atk, +2 Sp. Def, +2 Speed

## 584. DRATINI



### Base Stats:

Hit Points:	4
Attack:	6
Defense:	5
Special Attack:	5
Special Defense:	5
Speed:	5

### Basic Information

Type : Dragon

Basic Ability 1: Shed Skin

Adv Ability 1: Marvel Scale

Adv Ability 2: Gulp

Adv Ability 3: Swift Swim

High Ability: Confidence

Evolution:

1 - Dratini

2 - Dragonair Minimum 30

3 - Dragonite Minimum 50

### Size Information

Height : 5' 11" / 1.8m (Medium)

Weight : 7.3 lbs. / 3.3kg (1)



### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Water 1 / Dragon

Average Hatch Rate: 25 Days

Diet : Omnivore

Habitat : Cave, Freshwater

### Capability List

Overland 4, Swim 4, Jump 1/1, Power 1, Intelligence 3, Underdog

### Skill List

Athl 3d6+2, Acro 2d6, Combat 2d6, Stealth 3d6, Percep 2d6, Focus 2d6+1

### Move List

#### Level Up Move List

- 1 Leer - Normal
- 1 Wrap - Normal
- 5 Thunder Wave - Electric
- 11 Twister - Dragon
- 15 Dragon Rage - Dragon
- 21 Slam - Normal
- 25 Agility - Psychic
- 31 Dragon Tail - Dragon
- 35 Aqua Tail - Water
- 41 Dragon Rush - Dragon
- 45 Safeguard - Normal
- 51 Dragon Dance - Dragon
- 55 Outrage - Dragon
- 61 Hyper Beam - Normal

#### TM/HM Move List

A3 Surf, A5 Waterfall, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 42 Facade, 44 Rest, 45 Attract, 48 Round, 59 Incinerate, 73 Thunder Wave, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Egg Move List

Aqua Jet, Dragon Dance, Dragon Pulse, Dragon Rush, Dragon Breath, Extreme Speed, Haze, Iron Tail, Light Screen, Mist, Supersonic, Water Pulse

#### Tutor Move List

Aqua Tail, Bind, Body Slam, Double-Edge, Draco Meteor, Dragon Pulse, Icy Wind, Iron Tail, Outrage, Shock Wave, Sleep Talk, Snore, Swift, Twister

## 585. DRAGONAIR



### Base Stats:

Hit Points:	6
Attack:	8
Defense:	7
Special Attack:	7
Special Defense:	7
Speed:	7

### Basic Information

Type : Dragon  
Basic Ability 1: Shed Skin  
Adv Ability 1: Marvel Scale  
Adv Ability 2: Air Lock  
Adv Ability 3: Gentle Vibe  
High Ability: Confidence

### Evolution:

- 1 - Dratini
- 2 - Dragonair Minimum 30
- 3 - Dragonite Minimum 50

### Size Information

Height : 13' 1" / 4m (Medium)  
Weight : 36.4 lbs. / 16.5kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 1 / Dragon

Diet : Omnivore

Habitat : Cave, Freshwater

### Capability List

Overland 5, Swim 6, Sky 4, Jump 2/2, Power 3, Intelligence 4, Underdog

### Skill List

Athl 4d6+2, Acro 3d6, Combat 3d6, Stealth 2d6, Percep 3d6, Focus 3d6+1

### Move List

#### Level Up Move List

- 5 Thunder Wave - Electric
- 11 Twister - Dragon
- 15 Dragon Rage - Dragon
- 21 Slam - Normal
- 25 Agility - Psychic
- 33 Dragon Tail - Dragon
- 39 Aqua Tail - Water
- 47 Dragon Rush - Dragon
- 53 Safeguard - Normal
- 61 Dragon Dance - Dragon
- 67 Outrage - Dragon
- 75 Hyper Beam - Normal

#### TM/HM Move List

A3 Surf, A5 Waterfall, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 42 Facade, 44 Rest, 45 Attract, 48 Round, 59 Incinerate, 73 Thunder Wave, 73 Thunder Wave, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Tutor Move List

Aqua Tail, Body Slam, Double-Edge, Draco Meteor, Dragon Pulse, Icy Wind, Iron Tail, Outrage, Shock Wave, Sleep Talk, Snore, Swift, Twister(N), Water Pulse

## 586. DRAGONITE



### Base Stats:

Hit Points:	9
Attack:	13
Defense:	10
Special Attack:	10
Special Defense:	10
Speed:	8

### Basic Information

Type : Dragon / Flying  
Basic Ability 1: Inner Focus  
Adv Ability 1: Multiscale  
Adv Ability 2: Courage  
Adv Ability 3: Rocket  
High Ability: Confidence

### Evolution:

- 1 - Dratini
- 2 - Dragonair Minimum 30
- 3 - Dragonite Minimum 50

### Size Information

Height : 7' 3" / 2.2m (Large)  
Weight : 463 lbs. / 210kg (6)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 1 / Dragon

Diet : Omnivore

Habitat : Cave, Freshwater, Mountain

### Capability List

Overland 6, Swim 6, Sky 8, Jump 3/4, Power 8, Intelligence 5, Aura Reader, Mountable 1

### Skill List

Athl 5d6+3, Acro 4d6+2, Combat 4d6, Stealth 1d6, Percep 4d6+2, Focus 4d6+3

### Move List

#### Level Up Move List

- 5 Thunder Wave - Electric
- 11 Twister - Dragon
- 15 Dragon Rage - Dragon
- 21 Slam - Normal
- 25 Agility - Psychic
- 33 Dragon Tail - Dragon
- 39 Aqua Tail - Water
- 47 Dragon Rush - Dragon
- 53 Safeguard - Normal
- 55 Wing Attack - Flying
- 61 Dragon Dance - Dragon
- 67 Outrage - Dragon
- 75 Hyper Beam - Normal
- 81 Hurricane - Flying

### TM/HM Move List

A1 Cut, A2 Fly, A3 Surf, A4 Strength, A5 Waterfall, A6 Dive, 01 Hone Claws, 02 Dragon Claw, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 51 Steel Wing, 52 Focus Blast, 56 Fling, 58 Sky Drop, 59 Incinerate, 68 Giga Impact, 71 Stone Edge, 73 Thunder Wave, 73 Thunder Wave, 78 Bulldoze, 80 Rock Slide, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

### Tutor Move List

Air Cutter, Aqua Tail, Bind, Body Slam, Dive, Double-Edge, Draco Meteor, Dragon Pulse, Dynamic Punch, Fire Punch(N), Focus Punch, Fury Cutter, Heat Wave, Hurricane (N), Ice Punch, Icy Wind, Iron Head, Iron Tail, Mud-Slap, Ominous Wind, Outrage, Roost(N), Shock Wave, Sleep Talk, Snore, Steel Wing, Superpower, Swift, Tailwind, Thunder Punch(N), Twister(N), Water Pulse



## 587. LARVITAR



### Base Stats:

Hit Points:	5
Attack:	6
Defense:	5
Special Attack:	5
Special Defense:	5
Speed:	4

### Basic Information

Type : Rock / Ground  
Basic Ability 1: Guts  
Adv Ability 1: Battle Armor  
Adv Ability 2: Sand Veil  
Adv Ability 3: Gluttony  
High Ability: Unnerve

### Evolution:

- 1 - Larvitar
- 2 - Pupitar Minimum 30
- 3 - Tyranitar Minimum 50

### Size Information

Height : 2' 0" / 0.6m (Small)  
Weight : 158.7 lbs. / 72kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Monster  
Average Hatch Rate: 25 Days

Diet : Terravore

Habitat : Cave, Mountain



### Capability List

Overland 4, Swim 1, Jump 0/1, Power 7, Intelligence 2, Underdog

### Skill List

Athl 3d6+2, Acro 1d6, Combat 2d6+1, Stealth 3d6+1, Percep 2d6+1, Focus 2d6

### Move List

#### Level Up Move List

- 1 Bite - Dark
- 1 Leer - Normal
- 5 Sandstorm - Rock
- 10 Screech - Normal
- 14 Chip Away - Normal
- 19 Rock Slide - Rock
- 23 Scary Face - Normal
- 28 Thrash - Normal
- 32 Dark Pulse - Dark
- 37 Payback - Dark
- 41 Crunch - Dark
- 46 Earthquake - Ground
- 50 Stone Edge - Rock
- 55 Hyper Beam - Normal

#### TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 66 Payback, 67 Retaliate, 69 Rock Polish, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 95 Snarl, 97 Dark Pulse, 98 Power-Up Punch, 100 Confide

#### Egg Move List

Ancient Power, Assurance, Curse, Dragon Dance, Focus Energy, Iron Defense, Iron Head, Iron Tail, Outrage, Pursuit, Stealth Rock, Stomp

#### Tutor Move List

Ancient Power, Body Slam, Dark Pulse, Double-Edge, Earth Power, Iron Defense, Iron Head, Iron Tail, Mud-Slap, Outrage, Sleep Talk, Snore, Spite, Stealth Rock, Superpower, Uproar

## 588. PUPITAR



### Base Stats:

Hit Points:	7
Attack:	8
Defense:	7
Special Attack:	7
Special Defense:	7
Speed:	5

### Basic Information

Type : Rock / Ground  
Basic Ability 1: Shed Skin  
Adv Ability 1: Battle Armor  
Adv Ability 2: Sand Veil  
Adv Ability 3: Deep Sleep  
High Ability: Unnerve

### Evolution:

- 1 - Larvitar
- 2 - Pupitar Minimum 30
- 3 - Tyranitar Minimum 50

### Size Information

Height : 3' 11" / 1.2m (Medium)  
Weight : 335.1 lbs. / 152kg (5)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Monster

Diet : Terravore

Habitat : Cave, Mountain

### Capability List

Overland 3, Swim 1, Jump 0/1, Power 8, Intelligence 3, Underdog

### Skill List

Athl 4d6+2, Acro 1d6, Combat 3d6+1, Stealth 3d6+1, Percep 3d6+1, Focus 3d6+2

### Move List

#### Level Up Move List

- 5 Sandstorm - Rock
- 10 Screech - Normal
- 14 Chip Away - Normal
- 19 Rock Slide - Rock
- 23 Scary Face - Normal
- 28 Thrash - Normal
- 34 Dark Pulse - Dark
- 41 Payback - Dark
- 47 Crunch - Dark
- 54 Earthquake - Ground
- 60 Stone Edge - Rock
- 67 Hyper Beam - Normal

#### TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 37 Sandstorm, 37 Sandstorm, 39 Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 66 Payback, 67 Retaliate, 69 Rock Polish, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 95 Snarl, 97 Dark Pulse, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Ancient Power, Body Slam, Dark Pulse, Double-Edge, Earth Power, Iron Defense, Iron Head, Iron Tail, Mud-Slap, Outrage, Sleep Talk, Snore, Spite, Stealth Rock, Superpower, Uproar

## 589. TYRANITAR



### Base Stats:

Hit Points:	10
Attack:	13
Defense:	11
Special Attack:	10
Special Defense:	10
Speed:	6

### Basic Information

Type : Rock / Dark  
 Basic Ability 1: Guts  
 Adv Ability 1: Battle Armor  
 Adv Ability 2: Sand Stream  
 Adv Ability 3: Enduring Rage  
 High Ability: Unnerve

### Evolution:

- 1 - Larvitar
- 2 - Pupitar Minimum 30
- 3 - Tyranitar Minimum 50

### Size Information

Height : 6' 7" / 2m (Large)  
 Weight : 445.3 lbs. / 202kg (6)

### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Monster

Diet : Carnviore, Terravore  
 Habitat : Cave, Mountain

### Capability List

Overland 6, Swim 3, Jump 1/2, Power 11, Intelligence 4, Darkvision

### Skill List

Athl 5d6+2, Acro 1d6, Combat 5d6+1, Stealth 2d6, Percep 4d6+1, Focus 4d6+2

### Move List

#### Level Up Move List


- 5 Sandstorm - Rock
- 10 Screech - Normal
- 14 Chip Away - Normal
- 19 Rock Slide - Rock
- 23 Scary Face - Normal
- 28 Thrash - Normal
- 34 Dark Pulse - Dark
- 41 Payback - Dark
- 47 Crunch - Dark
- 54 Earthquake - Ground
- 63 Stone Edge - Rock
- 73 Hyper Beam - Normal
- 82 Giga Impact - Normal

### TM/HM Move List

A1 Cut, A3 Surf, A4 Strength, 01 Hone Claws, 02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, 56 Fling, 59 Incinerate, 65 Shadow Claw, 66 Payback, 67 Retaliate, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 73 Thunder Wave, 78 Bulldoze, 80 Rock Slide, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 95 Snarl, 97 Dark Pulse, 98 Power-Up Punch, 100 Confide

### Tutor Move List

Ancient Power, Avalanche, Aqua Tail, Block, Body Slam, Counter, Dark Pulse, Double-Edge, Dragon Pulse, Dynamic Punch, Earth Power, Fire Fang(N), Fire Punch, Focus Punch, Foul Play, Fury Cutter, Ice Fang(N), Ice Punch, Iron Defense, Iron Head, Iron Tail, Low Kick, Mega Kick, Mega Punch, Mud-Slap, Outrage, Seismic Toss, Shock Wave, Sleep Talk, Snore, Spite, Stealth Rock, Superpower, Thunder Fang(N), Uproar, Water Pulse



**Mega Evolution**  
**Type:** Unchanged  
**Ability:** Sand Stream  
**Stats:** +3 Atk, +4 Def, +2 Sp. Def, +1 Speed

## 590. BAGON



### Base Stats:

Hit Points:	5
Attack:	8
Defense:	6
Special Attack:	4
Special Defense:	3
Speed:	5

### Basic Information

Type : Dragon  
Basic Ability 1: Steadfast  
Adv Ability 1: Moxie  
Adv Ability 2: Sheer Force  
Adv Ability 3: Sturdy  
High Ability: Rock Head

### Evolution:

- 1 - Bagon
- 2 - Shelgon Minimum 30
- 3 - Salamence Minimum 50

### Size Information

Height : 2' 0" / 0.6m (Small)  
Weight : 92.8 lbs. / 42.1kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Dragon  
Average Hatch Rate: 25 Days



Diet : Carnivore  
Habitat : Cave, Mountain

### Capability List

Overland 4, Swim 2, Jump 1/1, Power 4, Intelligence 2, Underdog

### Skill List

Athl 2d6+2, Acro 2d6, Combat 2d6, Stealth 2d6+1, Percep 2d6+1, Focus 1d6

### Move List

#### Level Up Move List

- 1 Rage - Normal
- 5 Bite - Dark
- 10 Leer - Normal
- 16 Headbutt - Normal
- 20 Focus Energy - Normal
- 25 Ember - Fire
- 31 Dragon Breath - Dragon
- 35 Zen Headbutt - Psychic
- 40 Scary Face - Normal
- 46 Crunch - Dark
- 50 Dragon Claw - Dragon
- 55 Double-Edge - Normal

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 59 Incinerate, 65 Shadow Claw, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Egg Move List

Defense Curl, Dragon Dance, Dragon Pulse, Dragon Rage, Dragon Rush, Endure, Fire Fang, Hydro Pump, Shadow Claw, Thrash, Twister

#### Tutor Move List

Body Slam, Draco Meteor, Dragon Pulse, Fury Cutter, Hyper Voice, Mud-Slap, Outrage, Sleep Talk, Snore, Twister, Zen Headbutt

## 591. SHELGON



### Base Stats:

Hit Points:	7
Attack:	10
Defense:	10
Special Attack:	6
Special Defense:	5
Speed:	5

### Basic Information

Type : Dragon  
Basic Ability 1: Overcoat  
Adv Ability 1: Moxie  
Adv Ability 2: Sheer Force  
Adv Ability 3: Sturdy  
High Ability: Rock Head

### Evolution:

- 1 - Bagon
- 2 - Shelgon Minimum 30
- 3 - Salamence Minimum 50

### Size Information

Height : 3' 7" / 1.1m (Medium)  
Weight : 243.6 lbs. / 110.5kg (5)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Dragon

Diet : Carnivore  
Habitat : Cave, Mountain

### Capability List

Overland 3, Swim 1, Jump 1/1, Power 6, Intelligence 3, Underdog

### Skill List

Athl 2d6, Acro 1d6, Combat 2d6+2, Stealth 3d6 ,  
Percep 3d6+1,  
Focus 3d6+3

### Move List

#### Level Up Move List

- 5 Bite - Dark
- 10 Leer - Normal
- 16 Headbutt - Normal
- 20 Focus Energy - Normal
- 25 Ember - Fire
- 30 Protect - Normal
- 32 Dragon Breath - Dragon
- 37 Zen Headbutt - Psychic
- 43 Scary Face - Normal
- 50 Crunch - Dark
- 55 Dragon Claw - Dragon
- 61 Double-Edge - Normal

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 59 Incinerate, 65 Shadow Claw, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Body Slam, Defense Curl, Draco Meteor, Dragon Pulse, Fury Cutter, Hyper Voice, Iron Defense, Mud-Slap, Outrage, Rollout, Sleep Talk, Snore, Twister, Zen Headbutt

## 592. SALAMENCE



### Base Stats:

Hit Points:	10
Attack:	14
Defense:	8
Special Attack:	11
Special Defense:	8
Speed:	10

### Basic Information

Type : Dragon / Flying  
Basic Ability 1: Intimidate  
Adv Ability 1: Moxie  
Adv Ability 2: Sheer Force  
Adv Ability 3: Rocket  
High Ability: Rock Head

### Evolution:

- 1 - Bagon
- 2 - Shelgon Minimum 30
- 3 - Salamence Minimum 50

### Size Information

Height : 4' 11" / 1.5m (Large)  
Weight : 226.2 lbs. / 102.6kg (5)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Dragon

Diet : Carnivore

Habitat : Cave, Mountain

### Capability List

Overland 6, Swim 4, Sky 9, Jump 2/3, Power 8, Intelligence 4, Mountable 1

### Skill List

Athl 5d6+2, Acro 3d6, Combat 4d6+2, Stealth 1d6, Percep 3d6+1, Focus 4d6+3

### Move List

#### Level Up Move List

- 5 Bite - Dark
- 10 Leer - Normal
- 16 Headbutt - Normal
- 20 Focus Energy - Normal
- 25 Ember - Fire
- 30 Protect - Normal
- 32 Dragon Breath - Dragon
- 37 Zen Headbutt - Psychic
- 43 Scary Face - Normal
- 50 Fly - Flying
- 53 Crunch - Dark
- 61 Dragon Claw - Dragon
- 70 Double-Edge - Normal
- 80 Dragon Tail - Dragon

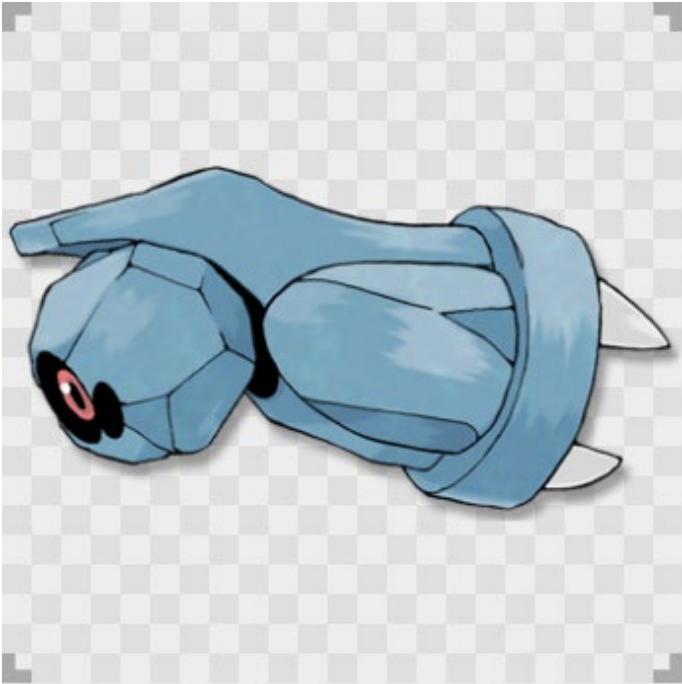
#### TM/HM Move List

A1 Cut, A2 Fly, A4 Strength, 01 Hone Claws, 02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 51 Steel Wing, 59 Incinerate, 65 Shadow Claw, 68 Giga Impact, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Air Cutter, Aqua Tail, Body Slam, Defense Curl, Defog, Double-Edge (N), Draco Meteor, Dragon Pulse, Fire Fang(N), Fury Cutter, Heat Wave, Hyper Voice, Iron Tail, Mud-Slap, Ominous Wind, Outrage, Rollout, Roost, Sleep Talk, Snore, Steel Wing, Swift, Tailwind, Thunder Fang(N), Twister, Zen Headbutt

593. BELDUM



Capability List

Overland 1, Swim 1, Levitate 4, Jump 1/1, Power 5, Intelligence 3, Magnetic, Underdog

Skill List

Athl 3d6+1, Acro 2d6, Combat 1d6, Stealth 3d6, Percep 3d6+1, Focus 3d6+1

Move List

Level Up Move List

1 Take Down - Normal

Tutor Move List

Iron Defense, Iron Head, Zen Headbutt

Base Stats:

Hit Points: 4  
Attack: 6  
Defense: 8  
Special Attack: 4  
Special Defense: 6  
Speed: 3

Basic Information

Type : Steel / Psychic  
Basic Ability 1: Clear Body  
Adv Ability 1: Light Metal  
Adv Ability 2: Run Up  
Adv Ability 3: Klutz  
High Ability: Thrust

Evolution:

1 - Beldum  
2 - Metang Minimum 20  
3 - Metagross Minimum 45

Size Information

Height : 2' 0" / 0.6m (Small)  
Weight : 209.9 lbs. / 95.2kg (4)

Breeding Information

Gender Ratio : No Gender  
Egg Group : Mineral  
Average Hatch Rate: 25 Days



Diet : Omnivore  
Habitat : Cave

## 594. METANG



### Base Stats:

Hit Points:	6
Attack:	8
Defense:	10
Special Attack:	6
Special Defense:	8
Speed:	5

### Basic Information

Type : Steel / Psychic  
Basic Ability 1: Clear Body  
Adv Ability 1: Light Metal  
Adv Ability 2: Cluster Mind  
Adv Ability 3: Telepathy  
High Ability: Thrust

### Evolution:

- 1 - Beldum
- 2 - Metang Minimum 20
- 3 - Metagross Minimum 45

### Size Information

Height : 3' 11" / 1.2m (Medium)  
Weight : 446.4 lbs. / 202.5kg (6)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : Mineral

Diet : Omnivore

Habitat : Cave

### Capability List

Overland 4, Swim 2, Levitate 5, Jump 1/1, Power 9,

Intelligence 5, Magnetic, Underdog, Mountable 1

### Skill List

Athl 4d6+2, Acro 2d6, Combat 3d6, Stealth 2d6,  
Percep 4d6+1, Focus 4d6+3

### Move List

#### Level Up Move List

- 20 Confusion - Psychic
- 20 Metal Claw - Steel
- 23 Pursuit - Dark
- 26 Miracle Eye - Psychic
- 29 Zen Headbutt - Psychic
- 32 Bullet Punch - Steel
- 35 Scary Face - Normal
- 38 Agility - Psychic
- 41 Psychic - Psychic
- 44 Meteor Mash - Steel
- 47 Iron Defense - Steel
- 50 Hyper Beam - Normal

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 03 Psyshock, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 36 Sludge Bomb, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 48 Round, 64 Explosion, 69 Rock Polish, 70 Flash, 74 Gyro Ball, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Body Slam, Defense Curl, Double-Edge, Dynamic Punch, Fury Cutter, Gravity, Ice Punch, Icy Wind, Iron Defense, Iron Head, Magnet Rise, Mud-Slap, Rollout, Signal Beam, Sleep Talk, Snore, Stealth Rock, Swift, Telekinesis, Thunder Punch, Trick, Zen Headbutt



## 595. METAGROSS



### Base Stats:

Hit Points:	8
Attack:	14
Defense:	13
Special Attack:	10
Special Defense:	9
Speed:	7

### Basic Information

Type : Steel / Psychic  
Basic Ability 1: Clear Body  
Adv Ability 1: Light Metal  
Adv Ability 2: Cluster Mind  
Adv Ability 3: Telepathy  
High Ability: Thrust

### Evolution:

- 1 - Beldum
- 2 - Metang Minimum 20
- 3 - Metagross Minimum 45

### Size Information

Height : 5' 3" / 1.6m (Large)  
Weight : 1212.5 lbs. / 550kg (6)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : Mineral

Diet : Omnivore  
Habitat : Cave, Mountain

### Capability List

Overland 6, Swim 3, Levitate 6, Jump 1/1, Power 14,

Intelligence 7, Magnetic, Mountable 2

### Skill List

Athl 5d6+3, Acro 2d6, Combat 5d6, Stealth 2d6, Percep 4d6+2, Focus 6d6+3

### Move List

#### Level Up Move List

- 20 Confusion - Psychic
- 20 Metal Claw - Steel
- 23 Pursuit - Dark
- 26 Miracle Eye - Psychic
- 29 Zen Headbutt - Psychic
- 32 Bullet Punch - Steel
- 35 Scary Face - Normal
- 38 Agility - Psychic
- 41 Psychic - Psychic
- 44 Meteor Mash - Steel
- 45 Hammer Arm - Fighting
- 53 Iron Defense - Steel
- 62 Hyper Beam - Normal

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 03 Psyshock, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 36 Sludge Bomb, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 48 Round, 64 Explosion, 68 Giga Impact, 69 Rock Polish, 70 Flash, 74 Gyro Ball, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Block, Body Slam, Defense Curl, Defense Curl, Double-Edge, Dynamic Punch, Fury Cutter, Gravity, Ice Punch, Icy Wind, Iron Defense, Iron Head, Magnet Rise(N), Mud-Slap, Rollout, Signal Beam, Sleep Talk, Snore, Stealth Rock, Swift, Telekinesis, Thunder Punch, Trick, Zen Headbutt

## 596. GIBLE



### Base Stats:

Hit Points:	6
Attack:	7
Defense:	5
Special Attack:	4
Special Defense:	5
Speed:	4

### Basic Information

Type : Dragon / Ground  
Basic Ability 1: Sand Veil  
Adv Ability 1: Frighten  
Adv Ability 2: Rough Skin  
Adv Ability 3: Vital Spirit  
High Ability: Intimidate

### Evolution:

- 1 - Gible
- 2 - Gabite Minimum 25
- 3 - Garchomp Minimum 50

### Size Information

Height : 2' 4" / 0.7m (Small)  
Weight : 45.2 lbs. / 20.5kg (2)



### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Monster / Dragon  
Average Hatch Rate: 25 Days

Diet : Carnivore

Habitat : Cave, Desert

### Capability List

Overland 4, Swim 2, Burrow 4, Jump 1/1, Power 3, Intelligence 2

### Skill List

Athl 2d6+2, Acro 2d6, Combat 2d6, Stealth 3d6+1, Percep 2d6+1, Focus 2d6

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 3 Sand Attack - Ground
- 7 Dragon Rage - Dragon
- 13 Sandstorm - Rock
- 15 Take Down - Normal
- 19 Sand Tomb - Ground
- 25 Slash - Normal
- 27 Dragon Claw - Dragon
- 31 Dig - Ground
- 37 Dragon Rush - Dragon

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 59 Incinerate, 65 Shadow Claw, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Egg Move List

Body Slam, Double-Edge, Dragon Breath, Iron Head, Iron Tail, Metal Claw, Mud Shot, Outrage, Rock Climb, Sand Tomb, Scary Face, Thrash, Twister

#### Tutor Move List

Draco Meteor, Dragon Pulse, Earth Power, Fury Cutter, Iron Head, Iron Tail, Mud-Slap, Outrage, Sleep Talk, Snore, Stealth Rock, Swift, Twister

## 597. GABITE



### Base Stats:

Hit Points:	7
Attack:	9
Defense:	7
Special Attack:	5
Special Defense:	6
Speed:	8

### Basic Information

Type : Dragon / Ground  
Basic Ability 1: Sand Veil  
Adv Ability 1: Frighten  
Adv Ability 2: Rough Skin  
Adv Ability 3: Vital Spirit  
High Ability: Intimidate

### Evolution:

- 1 - Gible
- 2 - Gabite Minimum 25
- 3 - Garchomp Minimum 50

### Size Information

Height : 4' 7" / 1.4m (Medium)  
Weight : 123.5 lbs. / 56kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Monster / Dragon

Diet : Carnivore

Habitat : Cave, Desert

### Capability List

Overland 6, Swim 3, Burrow 4, Jump 2/2, Power 4, Intelligence 4, Underdog

### Skill List

Athl 3d6+2, Acro 3d6, Combat 3d6, Stealth 3d6+1, Percep 3d6+1, Focus 3d6+2

### Move List

#### Level Up Move List

- 3 Sand Attack - Ground
- 7 Dragon Rage - Dragon
- 13 Sandstorm - Rock
- 15 Take Down - Normal
- 19 Sand Tomb - Ground
- 28 Slash - Normal
- 33 Dragon Claw - Dragon
- 40 Dig - Ground
- 49 Dragon Rush - Dragon

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 59 Incinerate, 65 Shadow Claw, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Draco Meteor, Dragon Pulse, Dual Power, Earth Power, Fury Cutter, Iron Head, Iron Tail, Mud-Slap, Outrage, Rock Climb, Sleep Talk, Snore, Stealth Rock, Swift, Twister

## 598. GARCHOMP



### Base Stats:

Hit Points:	11
Attack:	13
Defense:	10
Special Attack:	8
Special Defense:	9
Speed:	10

### Basic Information

Type : Dragon / Ground  
Basic Ability 1: Sand Veil  
Adv Ability 1: Frighten  
Adv Ability 2: Rough Skin  
Adv Ability 3: Vital Spirit  
High Ability: Intimidate

### Evolution:

- 1 - Gible
- 2 - Gabite Minimum 25
- 3 - Garchomp Minimum 50

### Size Information

Height : 6' 3" / 1.9m (Large)  
Weight : 209.4 lbs. / 95kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Monster / Dragon

Diet : Carnivore  
Habitat : Cave, Desert, Mountain

### Capability List

Overland 10, Swim 5, Sky 8, Burrow 8, Jump 3/3,  
Power 6, Intelligence 5, Mountable 1

### Skill List

Athl 5d6+2, Acro 5d6, Combat 5d6, Stealth 3d6+1 ,  
Percep 4d6+1, Focus 4d6+2

### Move List

#### Level Up Move List

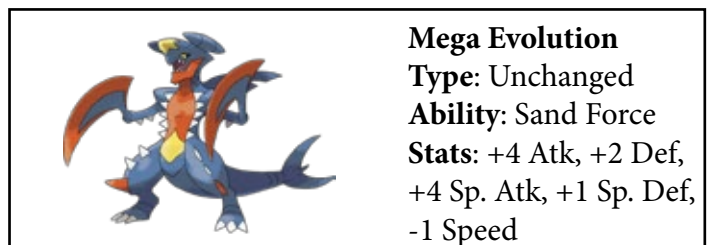
- 3 Sand Attack - Ground
- 7 Dragon Rage - Dragon
- 13 Sandstorm - Rock
- 15 Take Down - Normal
- 19 Sand Tomb - Ground
- 28 Slash - Normal
- 33 Dragon Claw - Dragon
- 40 Dig - Ground
- 50 Crunch - Dark
- 55 Dragon Rush - Dragon

#### TM/HM Move List

A1 Cut, A3 Surf, A4 Strength, 01 Hone Claws, 02 Dragon Claw, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 54 False Swipe, 56 Fling, 59 Incinerate, 65 Shadow Claw, 68 Giga Impact, 71 Stone Edge, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 82 Dragon Tail, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Aqua Tail, Draco Meteor, Dragon Pulse, Dual Chop, Earth Power, Fire Fang(N), Fury Cutter, Iron Head, Iron Tail, Mud-Slap, Outrage, Rock Climb, Sleep Talk, Snore, Stealth Rock, Swift, Twister



### Mega Evolution

**Type:** Unchanged  
**Ability:** Sand Force  
**Stats:** +4 Atk, +2 Def, +4 Sp. Atk, +1 Sp. Def, -1 Speed

## 599. DEINO



### Base Stats:

Hit Points:	5
Attack:	7
Defense:	5
Special Attack:	5
Special Defense:	5
Speed:	4

### Basic Information

Type : Dark / Dragon  
Basic Ability 1: Hustle  
Adv Ability 1: Guts  
Adv Ability 2: Celebrate  
Adv Ability 3: Instinct  
High Ability: Bully

### Evolution:

- 1 - Deino
- 2 - Zweilous Minimum 35
- 3 - Hydreigon Minimum 50

### Size Information

Height : 2' 07" / 0.8m (Small)  
Weight : 38.1 lbs. / 17.3kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Dragon  
Average Hatch Rate: 10 Days



Diet : Carnivore  
Habitat : Cave, Mountain

### Capability List

Overland 5, Swim 2, Jump 1/1, Power 3, Intelligence 2, Blindsense, Underdog

### Skill List

Athl 2d6+2, Acro 2d6, Combat 2d6, Stealth 2d6+1, Percep 1d6-1, Focus 2d6

### Move List

#### Level Up Move List

- 1 Dragon Rage - Dragon
- 1 Tackle - Normal
- 4 Focus Energy - Normal
- 9 Bite - Dark
- 12 Headbutt - Normal
- 17 Dragon Breath - Dragon
- 20 Roar - Normal
- 25 Crunch - Dark
- 28 Slam - Normal
- 32 Dragon Pulse - Dragon
- 38 Work Up - Normal
- 42 Dragon Rush - Dragon
- 48 Body Slam - Normal
- 52 Scary Face - Normal
- 58 Hyper Voice - Normal
- 62 Outrage - Dragon

#### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 59 Incinerate, 73 Thunder Wave, 77 Psych Up, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 97 Dark Pulse

#### Egg Move List

Assurance, Astonish, Dark Pulse, Double Hit, Earth Power, Fire Fang, Head Smash, Ice Fang, Screech, Thunder Fang

#### Tutor Move List

Aqua Tail, Dark Pulse, Draco Meteor, Dragon Pulse, Earth Power, Hyper Voice, Outrage, Sleep Talk, Snore, Spite, Superpower, Uproar, Work Up, Zen Headbutt

## 600. ZWEILOUS



### Base Stats:

Hit Points:	7
Attack:	9
Defense:	7
Special Attack:	7
Special Defense:	7
Speed:	6

### Basic Information

Type : Dark / Dragon  
Basic Ability 1: Hustle  
Adv Ability 1: Guts  
Adv Ability 2: Polycephaly  
Adv Ability 3: Instinct  
High Ability: Bully

### Evolution:

- 1 - Deino
- 2 - Zweilous Minimum 35
- 3 - Hydreigon Minimum 50

### Size Information

Height : 4' 8" / 1.4m (Medium)  
Weight : 110.2 lbs. / 50kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Dragon

Diet : Carnivore

Habitat : Cave, Mountain

### Capability List

Overland 6, Swim 3, Jump 1/1, Power 4, Intelligence 3, Blindsense, Mind Lock, Underdog

### Skill List

Athl 3d6+2, Acro 2d6, Combat 4d6, Stealth 2d6+1 , Percep 3d6+2, Focus 2d6

### Move List

#### Level Up Move List

- 4 Focus Energy - Normal
- 9 Bite - Dark
- 12 Headbutt - Normal
- 17 Dragon Breath - Dragon
- 20 Roar - Normal
- 25 Crunch - Dark
- 28 Slam - Normal
- 32 Dragon Pulse - Dragon
- 38 Work Up - Normal
- 42 Dragon Rush - Dragon
- 48 Body Slam - Normal
- 55 Scary Face - Normal
- 64 Hyper Voice - Normal
- 71 Outrage - Dragon

#### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 32 Double Team, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 59 Incinerate, 73 Thunder Wave, 77 Psych Up, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 97 Dark Pulse

#### Tutor Move List

Aqua Tail, Dark Pulse, Double Hit(N), Draco Meteor, Dragon Pulse, Earth Power, Hyper Voice, Outrage, Sleep Talk, Snore, Spite, Superpower, Uproar, Work Up, Zen Headbutt

## 601. HYDREIGON



### Base Stats:

Hit Points:	9
Attack:	11
Defense:	9
Special Attack:	13
Special Defense:	9
Speed:	10

### Basic Information

Type : Dark / Dragon  
Basic Ability 1: Levitate  
Adv Ability 1: Pride  
Adv Ability 2: Polycephaly  
Adv Ability 3: Instinct  
High Ability: Twisted Power

### Evolution:

- 1 - Deino
- 2 - Zweilous Minimum 35
- 3 - Hydreigon Minimum 50

### Size Information

Height : 5' 11" / 1.8m (Large)  
Weight : 352.7 lbs. / 160kg (5)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Dragon

Diet : Carnivore

Habitat : Cave, Mountain

### Capability List

Overland 1, Swim 4, Sky 7, Levitate 5, Jump 2/2,  
Power 6, Intelligence 5, Blindsense, Mind Lock,  
Mountable 1

### Skill List

Athl 4d6+2, Acro 3d6, Combat 5d6, Stealth 2d6, Per-  
cep 5d6+2, Focus 4d6+1

### Move List

#### Level Up Move List

- 4 Focus Energy - Normal
- 9 Bite - Dark
- 12 Headbutt - Normal
- 17 Dragon Breath - Dragon
- 20 Roar - Normal
- 25 Crunch - Dark
- 28 Slam - Normal
- 32 Dragon Pulse - Dragon
- 38 Work Up - Normal
- 42 Dragon Rush - Dragon
- 48 Body Slam - Normal
- 55 Scary Face - Normal
- 68 Hyper Voice - Normal
- 79 Outrage - Dragon

### TM/HM Move List

A2 Fly, A3 Surf, A4 Strength, 05 Roar, 06  
Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15  
Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost,  
21 Frustration, 26 Earthquake, 27 Return, 32 Double  
Team, 33 Reflect, 35 Flamethrower, 38 Fire Blast, 39  
Rock Tomb, 41 Torment, 42 Facade, 44 Rest, 45 At-  
tract, 46 Thief, 48 Round, 49 Echoed Voice, 51 Steel  
Wing, 52 Focus Blast, 57 Charge Beam, 59 Incinerate,  
62 Acrobatics, 66 Payback, 68 Giga Impact, 71 Stone  
Edge, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze,  
80 Rock Slide, 82 Dragon Tail, 87 Swagger, 88 Sleep  
Talk, 89 U-Turn, 90 Substitute, 91 Flash Cannon, 94  
Rock Smash, 97 Dark Pulse

### Tutor Move List

Aqua Tail, Dark Pulse, Draco Meteor, Dragon  
Pulse, Earth Power, Heat Wave, Hyper Voice (N),  
Iron Tail, Outrage (N), Roost, Signal Beam, Sleep  
Talk, Snore, Superpower, Tailwind, Tri Attack(N),  
Uprouar, Work Up, Zen Headbutt

## 602. CHESPIN



### Base Stats:

Hit Points:	6
Attack:	6
Defense:	7
Special Attack:	5
Special Defense:	5
Speed:	4

### Basic Information

Type : Grass

Basic Ability 1: Bulletproof

Basic Ability 2: Battle Armor

Adv Ability 1: Bodyguard

Adv Ability 2: Discipline

High Ability: Courage

Evolution:

1 - Chespin

2 - Quilladin Minimum 15

3 - Chesnaught Minimum 30

### Size Information

Height : 1' 04" / 0.4m (Small)

Weight : 19.8 lbs. / 9kg (1)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F

Egg Group : Field

Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Forest, Grassland, Rainforest

### Capability List

Overland 4, Swim 2, Jump 1/2, Power 2, Intelligence 3, Naturewalk (Grassland, Forest), Underdog

### Skill List

Athl 3d6, Acro 2d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 3d6+1

### Move List

#### Level Up Move List

1 Tackle - Normal

1 Growl - Normal

**5 Vine Whip - Grass**

8 Rollout - Rock

15 Leech Seed - Grass

18 Pin Missile - Bug

**21 Needle Arm - Grass**

27 Take Down - Normal

**32 Seed Bomb - Grass**

35 Mud Shot - Ground

39 Bulk Up - Fighting

42 Body Slam - Normal

45 Pain Split - Normal

**48 Wood Hammer - Grass**

#### TM/HM Move List

A1 Cut, A4 Strength, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 21 Frustration, **22 Solar Beam**, 23 Smack Down, 27 Return, 28 Dig, 31 *Brick Break*, 32 Double Team, 33 Reflect, 36 Sludge Bomb, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, **53 Energy Ball**, 56 Fling, 65 Shadow Claw, 66 Payback, 67 Retaliate, 70 Flash, 71 Stone Edge, 74 Gyro Ball, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 *Rock Smash*, 96 Nature Power, 98 *Power-Up Punch*, 100 Confide

#### Egg Move List

Belly Drum, Curse, Defense Curl, Quick Guard, Rollout, Spikes, Synthesis

#### Tutor Move List

**Grass Pledge**



### 603. QUIILLADIN



#### Base Stats:

Hit Points: 6  
 Attack: 8  
 Defense: 10  
 Special Attack: 6  
 Special Defense: 6  
 Speed: 6

#### Basic Information

Type : Grass  
 Basic Ability 1: Bulletproof  
 Basic Ability 2: Battle Armor  
 Adv Ability 1: Bodyguard  
 Adv Ability 2: Discipline  
 High Ability: Courage

#### Evolution:

1 - Chespin  
 2 - Quilladin Minimum 15  
 3 - Chesnaught Minimum 30

#### Size Information

Height : 2' 04" / 0.7m (Small)  
 Weight : 63.9 lbs. / 29kg (3)

#### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
 Egg Group : Field

Diet : Herbivore

Habitat : Forest, Grassland, Rainforest

#### Capability List

Overland 5, Swim 3, Jump 1/2, Power 3, Intelligence 3, Naturewalk (Grassland, Forest), Underdog

#### Skill List

Athl 4d6+2, Acro 2d6, Combat 3d6+1, Stealth 2d6, Percep 2d6, Focus 4d6+1

#### Move List

##### Level Up Move List

- 1 Tackle - Normal
- 1 Growl - Normal
- 5 Vine Whip - Grass**
- 8 Rollout - Rock
- 15 Leech Seed - Grass
- 20 Pin Missile - Bug
- 26 Needle Arm - Grass**
- 30 Take Down - Normal
- 35 Seed Bomb - Grass**
- 39 Mud Shot - Ground
- 44 Bulk Up - Fighting
- 48 Body Slam - Normal
- 52 Pain Split - Normal
- 55 Wood Hammer - Grass**

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 21 Frustration, **22 Solar Beam**, 23 Smack Down, 27 Return, 28 Dig, 31 *Brick Break*, 32 Double Team, 33 Reflect, 36 Sludge Bomb, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 47 Low Sweep, 48 Round, **53 Energy Ball**, 56 Fling, 65 Shadow Claw, 66 Payback, 67 Retaliate, 70 Flash, 71 Stone Edge, 74 Gyro Ball, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power, 98 *Power-Up Punch*, 100 Confide

#### Tutor Move List

**Grass Pledge**

## 604. CHESNAUGHT



### Base Stats:

Hit Points:	9
Attack:	11
Defense:	12
Special Attack:	7
Special Defense:	8
Speed:	6

### Basic Information

Type : Grass / Fighting  
Basic Ability 1: Bulletproof  
Basic Ability 2: Battle Armor  
Adv Ability 1: Bodyguard  
Adv Ability 2: Discipline  
High Ability: Courage

### Evolution:

- 1 - Chespin
- 2 - Quilladin Minimum 15
- 3 - Chesnaught Minimum 30

### Size Information

Height : 5' 03" / 1.6m (Large)  
Weight : 198.4 lbs. / 90kg (4)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Field

Diet : Herbivore

Habitat : Forest, Grassland, Rainforest

### Capability List

Overland 7, Swim 4, Jump 2/2, Power 7, Intelligence 3, Naturewalk (Grassland, Forest)

### Skill List

Athl 5d6+2, Acro 2d6, Combat 5d6, Stealth 2d6, Percep 3d6, Focus 4d6+1

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 1 Growl - Normal
- 5 Vine Whip - Grass**
- 8 Rollout - Rock
- 15 Leech Seed - Grass
- 20 Pin Missile - Bug
- 26 Needle Arm - Grass**
- 30 Take Down - Normal
- 30 Spiky Shield - Grass
- 35 Seed Bomb - Grass**
- 41 Mud Shot - Ground
- 44 Bulk Up - Fighting
- 48 Body Slam - Normal
- 52 Pain Split - Normal
- 55 Wood Hammer - Grass**
- 60 Hammer Arm - Fighting**
- 70 Giga Impact - Normal

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 02 Dragon Claw, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 21 Frustration, **22 Solar Beam**, 23 Smack Down, 26 Earthquake, 27 Return, 28 Dig, **31 Brick Break**, 32 Double Team, 33 Reflect, 36 Sludge Bomb, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, **47 Low Sweep**, **48 Round**, **52 Focus Blast**, **53 Energy Ball**, 56 Fling, 65 Shadow Claw, 66 Payback, 67 Retaliate, 68 Giga Impact, 70 Flash, 71 Stone Edge, 74 Gyro Ball, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Rock Smash**, 96 Nature Power, **98 Power-Up Punch**, 100 Confide

#### Tutor Move List

Belly Drum (N), Feint (N), **Frenzy Plant**, **Grass Pledge**, **Hammer Arm (N)**

## 605. FENNEKIN



### Base Stats:

Hit Points:	4
Attack:	5
Defense:	4
Special Attack:	6
Special Defense:	6
Speed:	6

### Basic Information

Type : Fire  
Basic Ability 1: Forewarn  
Basic Ability 2: Omen  
Adv Ability 1: Magician  
Adv Ability 2: Fox Fire  
High Ability: Courage

### Evolution:

- 1 - Fennekin
- 2 - Braixen Minimum 15
- 3 - Delphox Minimum 30

### Size Information

Height : 1' 04" / 0.4m (Small)  
Weight : 20.7 lbs. / 9.4kg (1)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Field  
Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Forest, Grassland, Urban

### Capability List

Overland 4, Swim 2, Jump 1/2, Power 2, Intelligence 3, Firestarter, Tracker, Underdog

### Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 3d6, Percep 3d6+2, Focus 3d6+1

### Move List

#### Level Up Move List

- 1 Scratch - Normal
- 1 Tail Whip - Normal
- 5 Ember - Fire**
- 11 Howl - Normal
- 14 Flame Charge- Fire**
- 17 *Psybeam - Psychic*
- 20 Fire Spin- Fire**
- 25 Lucky Chant - Normal
- 31 *Psyshock - Psychic*
- 34 Flamethrower - Fire**
- 38 Will-O-Wisp - Fire
- 41 *Psychic - Psychic*
- 43 Sunny Day - Fire
- 46 Magic Room - Psychic
- 48 Fire Blast - Fire**

### TM/HM Move List

A1 Cut, 03 *Psyshock*, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 22 Solar Beam, 27 Return, 29 *Psychic*, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, **50 Overheat**, **59 Incinerate**, 61 Will-O-Wisp, 63 Embargo, 77 Psych Up, 85 *Dream Eater*, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 98 Power-Up Punch, 100 Confide

### Egg Move List

**Heat Wave**, Hypnosis, Magic Coat, Wish

### Tutor Move List

**Fire Pledge**

## 606. BRAIXEN



### Base Stats:

Hit Points:	6
Attack:	6
Defense:	6
Special Attack:	9
Special Defense:	7
Speed:	7

### Basic Information

Type : Fire  
Basic Ability 1: Forewarn  
Basic Ability 2: Omen  
Adv Ability 1: Magician  
Adv Ability 2: Fox Fire  
High Ability: Courage

### Evolution:

1 - Fennekin  
2 - Braixen Minimum 15  
3 - Delphox Minimum 30

### Size Information

Height : 3' 03" / 1m (Medium)  
Weight : 32 lbs. / 14.5kg (2)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Field

Diet : Herbivore

Habitat : Forest, Grassland, Urban

### Capability List

Overland 6, Swim 2, Jump 2/2, Power 3, Intelligence 4, Firestarter, Tracker, Underdog

### Skill List

Athl 2d6, Acro 2d6, Combat 3d6, Stealth 3d6, Percep 4d6+2, Focus 4d6+1

### Move List

#### Level Up Move List

1 Scratch - Normal  
1 Tail Whip - Normal  
**5 Ember - Fire**  
11 Howl - Normal  
**14 Flame Charge- Fire**  
18 *Psybeam - Psychic*  
**22 Fire Spin- Fire**  
27 Lucky Chant - Normal  
30 Light Screen - Normal  
34 *Psychoshock - Psychic*  
**41 Flamethrower - Fire**  
45 Will-O-Wisp - Fire  
48 *Psychic - Psychic*  
51 Sunny Day - Fire  
53 Magic Room - Psychic  
**55 Fire Blast - Fire**

#### TM/HM Move List

A1 Cut, 03 *Psychoshock*, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 22 Solar Beam, 27 Return, 29 *Psychic*, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, **50 Overheat**, **59 Incinerate**, 61 Will-O-Wisp, 63 Embargo, 77 Psych Up, 85 *Dream Eater*, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

**Fire Pledge**

## 607. DELPHOX



### Base Stats:

Hit Points:	8
Attack:	7
Defense:	7
Special Attack:	11
Special Defense:	10
Speed:	10

### Basic Information

Type : Fire / Psychic  
Basic Ability 1: Forewarn  
Basic Ability 2: Omen  
Adv Ability 1: Magician  
Adv Ability 2: Fox Fire  
High Ability: Courage

### Evolution:

- 1 - Fennekin
- 2 - Braixen Minimum 15
- 3 - Delphox Minimum 30

### Size Information

Height : 4' 11" / 1.5m (Medium)  
Weight : 86 lbs. / 39kg (3)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Field

Diet : Herbivore

Habitat : Forest, Grassland, Urban

### Capability List

Overland 7, Swim 4, Jump 2/2, Power 4, Intelligence 6, Firestarter, Telekinesis, Telepath, Tracker

### Skill List

Athl 3d6, Acro 2d6, Combat 4d6, Stealth 3d6, Percep 4d6+2, Focus 5d6+2

### Move List

#### Level Up Move List

- 1 Scratch - Normal
- 1 Tail Whip - Normal
- 5 Ember - Fire**
- 11 Howl - Normal
- 14 Flame Charge- Fire**
- 18 Psybeam - Psychic**
- 22 Fire Spin- Fire**
- 27 Lucky Chant - Normal
- 30 Light Screen - Normal
- 30 Mystical Fire - Fire**
- 34 Psyshock - Psychic**
- 42 Flamethrower - Fire**
- 47 Will-O-Wisp - Fire
- 51 Psychic - Psychic**
- 55 Sunny Day - Fire
- 58 Magic Room - Psychic
- 61 Fire Blast - Fire**
- 69 Future Sight - Psychic**

#### TM/HM Move List

A1 Cut, **03 Psyshock**, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 22 Solar Beam, 27 Return, **29 Psychic**, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, 42 Facade, **43 Flame Charge**, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, **50 Overheat**, **59 Incinerate**, 61 Will-O-Wisp, 63 Embargo, 68 Giga Impact, 77 Psych Up, **85 Dream Eater**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

**Blast Burn**, **Fire Pledge**, **Future Sight (N)**, Roleplay (N), Switcheroo (N)

## 608. FROAKIE



### Base Stats:

Hit Points:	4
Attack:	6
Defense:	4
Special Attack:	6
Special Defense:	4
Speed:	7

### Basic Information

Type : Water

Basic Ability 1: Mud Dweller

Basic Ability 2: Wash Away

Adv Ability 1: Protean

Adv Ability 2: Hydration

High Ability: Courage

Evolution:

1 - Froakie

2 - Frogadier Minimum 15

3 - Greninja Minimum 30

### Size Information

Height : 1' 00" / 0.3m (Small)

Weight : 15.4 lbs. / 7kg (1)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F

Egg Group : Water 1

Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Freshwater, Marsh

### Capability List

Overland 5, Swim 4, Jump 2/2, Power 2, Intelligence 3, Fountain, Gilled, Underdog, Wallclimber

### Skill List

Athl 2d6, Acro 3d6+2, Combat 2d6, Stealth 3d6+2, Percep 2d6+1, Focus 2d6

### Move List

#### Level Up Move List

1 Pound - Normal

1 Growl - Normal

**5 Bubble - Water**

8 Quick Attack - Normal

10 Lick - Ghost

**14 Water Pulse - Water**

18 Smokescreen - Normal

21 Round - Normal

25 Fling - Dark

29 Smack Down - Rock

35 Substitute - Normal

39 Bounce - Flying

43 Double Team - Normal

**48 Hydro Pump - Water**

### TM/HM Move List

A1 Cut, **A3 Surf**, A4 Strength, **A5 Waterfall**, 06 Toxic, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 27 Return, 28 Dig, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, **55 Scald**, 56 Fling, 62 Acrobatics, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

### Egg Move List

Bestow, Camouflage, Mind Reader, Mud Sport, Water Sport, Toxic Spikes

### Tutor Move List

**Water Pledge**

## 609. FROGADIER



### Base Stats:

Hit Points:	5
Attack:	6
Defense:	5
Special Attack:	8
Special Defense:	6
Speed:	10

### Basic Information

Type : Water  
Basic Ability 1: Mud Dweller  
Basic Ability 2: Wash Away  
Adv Ability 1: Protean  
Adv Ability 2: Hydration  
High Ability: Courage

### Evolution:

1 - Froakie  
2 - Frogadier Minimum 15  
3 - Greninja Minimum 30

### Size Information

Height : 2' 00" / 0.6m (Small)  
Weight : 24 lbs. / 10.9kg (1)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Water 1

Diet : Herbivore

Habitat : Freshwater, Marsh

### Capability List

Overland 7, Swim 6, Jump 2/3, Power 2, Intelligence 4, Fountain, Gilled, Underdog, Stealth, Wallclimber

### Skill List

Athl 3d6, Acro 4d6+1, Combat 3d6, Stealth 4d6+2, Percep 3d6+1, Focus 2d6

### Move List

#### Level Up Move List

1 Pound - Normal  
1 Growl - Normal  
**5 Bubble - Water**  
8 Quick Attack - Normal  
10 Lick - Ghost  
**14 Water Pulse - Water**  
20 Smokescreen - Normal  
23 Round - Normal  
28 *Fling - Dark*  
33 Smack Down - Rock  
38 Substitute - Normal  
44 Bounce - Flying  
48 Double Team - Normal  
**55 Hydro Pump - Water**

#### TM/HM Move List

A1 Cut, **A3 Surf**, A4 Strength, **A5 Waterfall**, 06 Toxic, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 27 Return, 28 Dig, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 *Thief*, 48 Round, 49 Echoed Voice, **55 Scald**, 56 *Fling*, 62 Acrobatics, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Rock Smash, 97 *Dark Pulse*, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

**Water Pledge**

## 610. GREININJA



### Base Stats:

Hit Points:	7
Attack:	10
Defense:	7
Special Attack:	10
Special Defense:	7
Speed:	12

### Basic Information

Type : Water / Dark  
Basic Ability 1: Mud Dweller  
Basic Ability 2: Wash Away  
Adv Ability 1: Protean  
Adv Ability 2: Infiltrator  
High Ability: Courage

### Evolution:

- 1 - Froakie
- 2 - Frogadier Minimum 15
- 3 - Greninja Minimum 30

### Size Information

Height : 4' 11" / 1.5m (Medium)  
Weight : 88.2 lbs. / 40kg (3)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Water 1

Diet : Herbivore

Habitat : Freshwater, Marsh

### Capability List

Overland 8, Swim 8, Jump 3/3, Power 3, Intelligence 4, Fountain, Gilled, Stealth, Wallclimber

### Skill List

Athl 4d6, Acro 6d6+2, Combat 4d6, Stealth 5d6+1, Percep 3d6+1, Focus 3d6

### Move List

#### Level Up Move List

- 1 Pound - Normal
- 1 Growl - Normal
- 5 Bubble - Water**
- 8 Quick Attack - Normal
- 10 Lick - Ghost
- 14 Water Pulse - Water**
- 20 Smokescreen - Normal
- 23 Shadow Sneak - Ghost
- 28 Spikes - Ground
- 30 Water Shuriken - Water**
- 33 Feint Attack - Dark**
- 43 Substitute - Normal
- 49 Extrasensory - Psychic
- 52 Double Team - Normal
- 56 Haze - Ice
- 60 Hydro Pump - Water**
- 70 Night Slash - Dark**

### TM/HM Move List

A1 Cut, **A3 Surf**, A4 Strength, **A5 Waterfall**, 06 Toxic, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 27 Return, 28 Dig, 32 Double Team, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, **46 Thief**, 48 Round, 49 Echoed Voice, **55 Scald**, **56 Fling**, 62 Acrobatics, 68 Giga Impact, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Rock Smash, **97 Dark Pulse**, 98 Power-Up Punch, 100 Confide

### Tutor Move List

**Hydro Cannon**, Mat Block (N), **Night Slash (N)**, Role Play (N), **Water Pledge**



## 611. BUNNELBY



### Base Stats:

Hit Points:	4
Attack:	4
Defense:	4
Special Attack:	3
Special Defense:	4
Speed:	6

### Basic Information

Type : Normal  
Basic Ability 1: Pickup  
Basic Ability 2: Lunchbox  
Adv Ability 1: Huge Power  
High Ability: Dig Away

### Evolution:

1 - Bunnelby  
2 - Diggersby Minimum 20

### Size Information

Height : 1' 04" / 0.4m (Small)  
Weight : 11 lbs. / 5kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field  
Average Hatch Rate: 7 Days

Diet : Herbivore

Habitat : Forest, Grassland, Mountain

### Capability List

Overland 4, Swim 2, Jump 1/2, Power 2, Intelligence 3, Underdog

### Skill List

Athl 3d6+1, Acro 3d6, Combat 2d6, Stealth 2d6, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

**1 Tackle - Normal**

1 Agility - Psychic

1 Leer - Normal

**7 Quick Attack - Normal**

**10 Double Slap - Normal**

13 *Mud Slap - Ground*

**15 Take Down - Normal**

20 Double Kick - Fighting

25 Odor Sleuth - Normal

**29 Flail - Normal**

33 *Dig - Ground*

38 Bounce - Flying

42 Super Fang - Normal

**47 Facade - Normal**

49 *Earthquake - Ground*

### TM/HM Move List

**A1 Cut**, **A3 Surf**, **06 Toxic**, **08 Bulk Up**, **10 Hidden Power**, **17 Protect**, **21 Frustration**, **23 Smack Down**, **26 Earthquake**, **27 Return**, **28 Dig**, **31 Brick Break**, **32 Double Team**, **36 Sludge Bomb**, **37 Sandstorm**, **39 Rock Tomb**, **41 Torment**, **42 Facade**, **44 Rest**, **45 Attract**, **46 Thief**, **48 Round**, **56 Fling**, **66 Payback**, **71 Stone Edge**, **78 Bulldoze**, **80 Rock Slide**, **86 Grass Knot**, **87 Swagger**, **88 Sleep Talk**, **89 U-Turn**, **90 Substitute**, **93 Wild Charge**, **94 Rock Smash**, **96 Nature Power**, **98 Power-Up Punch**, **100 Confide**

### Egg Move List

Defense Curl, Rollout, Spikes

### Tutor Move List

None

## 612. DIGGERSBY



### Base Stats:

Hit Points:	9
Attack:	6
Defense:	8
Special Attack:	5
Special Defense:	8
Speed:	8

### Basic Information

Type : Normal / Ground  
Basic Ability 1: Pickup  
Basic Ability 2: Lunchbox  
Adv Ability 1: Huge Power  
High Ability: Dig Away

### Evolution:

1 - Bunnelby  
2 - Diggersby Minimum 20

### Size Information

Height : 3' 03" / 1.0m (Medium)  
Weight : 93.5 lbs. / 42.4 kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field

Diet : Herbivore

Habitat : Forest, Grassland, Mountain

### Capability List

Overland 6, Swim 3, Burrow 5, Jump 2/2, Power 3, Intelligence 4, Groundshaper, Tremorsense

### Skill List

Athl 5d6+2, Acro 3d6, Combat 3d6+2, Stealth 2d6, Percep 3d6, Focus 4d6

### Move List

#### Level Up Move List

**1 Tackle - Normal**

1 Agility - Psychic

1 Leer - Normal

**7 Quick Attack - Normal**

**10 Double Slap - Normal**

**13 Mud Slap - Ground**

**15 Take Down - Normal**

20 Double Kick - Fighting

26 Odor Sleuth - Normal

**31 Flail - Normal**

**37 Dig - Ground**

42 Bounce - Flying

48 Super Fang - Normal

**53 Facade - Normal**

**57 Earthquake - Ground**

60 Hammer Arm

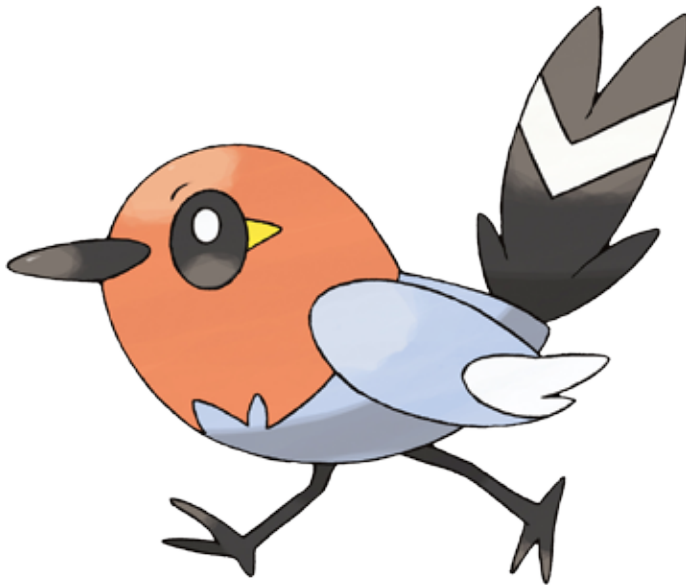
### TM/HM Move List

**A1 Cut**, **A3 Surf**, **A4 Strength**, 06 Toxic, 08 Bulk Up, 10 Hidden Power, **15 Hyper Beam**, 17 Protect, **21 Frustration**, 23 Smack Down, **26 Earthquake**, **27 Return**, **28 Dig**, 31 Brick Break, 32 Double Team, 36 Sludge Bomb, 37 Sandstorm, 39 Rock Tomb, 41 Torment, **42 Facade**, 44 Rest, 45 Attract, 46 Thief, **48 Round**, 56 Fling, 66 Payback, **68 Giga Impact**, 71 Stone Edge, **78 Bulldoze**, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 93 Wild Charge, 94 Rock Smash, **96 Nature Power**, 98 Power-Up Punch, 100 Confide

### Tutor Move List

**Bulldoze (N)**, Hammer Arm (N), Rototiller (N), Swords Dance (N)

## 613. FLETCHLING



### Base Stats:

Hit Points:	5
Attack:	5
Defense:	4
Special Attack:	4
Special Defense:	4
Speed:	6

### Basic Information

Type : Normal / Flying  
Basic Ability 1: Big Pecks  
Basic Ability 2: Tangled Feet  
Adv Ability 1: Keen Eye  
Adv Ability 2: Rocket  
High Ability: Gale Wings

### Evolution:

1 - Fletchling  
2 - Fletchinder Minimum 15  
3 - Talonflame Minimum 30

### Size Information

Height : 1' 00" / 0.3m (Small)  
Weight : 3.7 lbs. / 1.7 kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Flying  
Average Hatch Rate: 7 Days

Diet : Carnivore

Habitat : Forest, Grassland

### Capability List

Overland 3, Sky 5, Jump 1/1, Power 1, Intelligence 3, Guster, Underdog

### Skill List

Athl 2d6, Acro 3d6+2, Combat 2d6, Stealth 2d6, Percep 3d6+2, Focus 2d6

### Move List

#### Level Up Move List

**1 Tackle - Normal**

1 Growl - Normal

**6 Quick Attack - Normal**

**10 Peck - Flying**

13 Agility- Psychic

**16 Flail - Normal**

21 Roost - Flying

**25 Razor Wind - Normal**

29 Natural Gift - Normal

34 *Flame Charge* - Fire

**39 Acrobatics - Flying**

41 Me First - Normal

46 Tailwind - Flying

48 Steel Wing - Steel

### TM/HM Move List

**A2 Fly**, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 19 Roost, **21 Frustration**, **27 Return**, 32 Double Team, **40 Aerial Ace**, **42 Facade**, 43 *Flame Charge*, 44 Rest, 45 Attract, 46 Thief, 48 Round, 50 *Overheat*, 51 Steel Wing, **62 Acrobatics**, 75 Swords Dance, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

### Egg Move List

Quick Guard, Snatch, Tailwind

### Tutor Move List

None

## 614. FLETCHINDER



### Base Stats:

Hit Points:	6
Attack:	7
Defense:	6
Special Attack:	6
Special Defense:	5
Speed:	8

### Basic Information

Type : Fire / Flying  
Basic Ability 1: Big Pecks  
Basic Ability 2: Flame Body  
Adv Ability 1: Keen Eye  
Adv Ability 2: Rocket  
High Ability: Gale Wings

### Evolution:

- 1 - Fletchling
- 2 - Fletchinder Minimum 15
- 3 - Talonflame Minimum 30

### Size Information

Height : 2' 04" / 0.7m (Small)  
Weight : 35.3 lbs. / 16 kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Flying

Diet : Carnivore

Habitat : Forest, Grassland

### Capability List

Overland 3, Sky 7, Jump 2/2, Power 2, Intelligence 3, Firestarter, Guster, Underdog

### Skill List

Athl 3d6, Acro 4d6+2, Combat 3d6, Stealth 2d6, Percep 4d6, Focus 3d6

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 1 Growl - Normal
- 6 Quick Attack - Normal
- 10 Peck - Flying**
- 13 Agility- Psychic
- 16 Flail - Normal
- 17 Ember - Fire**
- 25 Roost - Flying
- 27 Razor Wind - Normal
- 31 Natural Gift - Normal
- 38 Flame Charge - Fire**
- 42 Acrobatics - Flying**
- 46 Me First - Normal
- 51 Tailwind - Flying
- 55 Steel Wing - Steel

#### TM/HM Move List

**A2 Fly**, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, **40 Aerial Ace**, **42 Facade**, **43 Flame Charge**, 44 Rest, 45 Attract, 46 Thief, 48 Round, **50 Overheat**, 51 Steel Wing, **59 Incinerate**, 61 Will-O-Wisp, **62 Acrobatics**, 75 Swords Dance, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

#### Tutor Move List

None

## 615. TALONFLAME



### Base Stats:

Hit Points:	8
Attack:	8
Defense:	7
Special Attack:	7
Special Defense:	7
Speed:	13

### Basic Information

Type : Fire / Flying

Basic Ability 1: Big Pecks

Basic Ability 2: Flame Body

Adv Ability 1: Keen Eye

Adv Ability 2: Rocket

High Ability: Gale Wings

Evolution:

1 - Fletchling

2 - Fletchinder Minimum 15

3 - Talonflame Minimum 30

### Size Information

Height : 3' 11" / 1.2m (Medium)

Weight : 54 lbs. / 24.5 kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Flying

Diet : Carnivore

Habitat : Forest, Grassland

### Capability List

Overland 4, Sky 8, Jump 2/2, Power 4, Intelligence 3, Firestarter, Guster, Mountable 1

### Skill List

Athl 4d6, Acro 5d6+2, Combat 4d6, Stealth 2d6, Percep 4d6+2, Focus 3d6

### Move List

#### Level Up Move List

1 Tackle - Normal

1 Growl - Normal

6 Quick Attack - Normal

**10 Peck - Flying**

13 Agility- Psychic

16 Flail - Normal

**17 Ember - Fire**

25 Roost - Flying

27 Razor Wind - Normal

31 Natural Gift - Normal

**39 Flame Charge - Fire**

**44 Acrobatics - Flying**

49 Me First - Normal

55 Tailwind - Flying

60 Steel Wing - Steel

**64 Brave Bird - Flying**

#### TM/HM Move List

**A2 Fly**, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, **35 Flame-thrower**, **38 Fire Blast**, **40 Aerial Ace**, **42 Facade**, **43 Flame Charge**, 44 Rest, 45 Attract, 46 Thief, 48 Round, **50 Overheat**, 51 Steel Wing, **59 Incinerate**, 61 Will-O-Wisp, **62 Acrobatics**, 68 Giga Impact, 75 Swords Dance, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 100 Confide

#### Tutor Move List

**Brave Bird (N)**, **Flare Blitz (N)**

## 616. SCATTERBUG



### Base Stats:

Hit Points:	4
Attack:	4
Defense:	4
Special Attack:	3
Special Defense:	3
Speed:	4

### Basic Information

Type : Bug

Basic Ability 1: Compound Eyes

Adv Ability 1: Shield Dust

Adv Ability 2: Friend Guard

Adv Ability 3: Suction Cups

High Ability: Effect Spore

Evolution:

1 - Scatterbug

2 - Spewpa Minimum 5

3 - Vivillon Minimum 10

### Size Information

Height : 1' 00" / .3m (Small)

Weight : 5.5 lbs. / 2.5 kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Bug

Average Hatch Rate: 7 Days

Diet : Herbivore

Habitat : Forest, Grassland

### Capability List

Overland 3, Swim 2, Jump 0/0, Power 1, Intelligence 2, Naturewalk (Grassland, Forest), Threaded, Underdog

### Skill List

Athl 1d6, Acro 2d6, Combat 1d6, Stealth 3d6+1, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

1 Tackle - Normal

1 String Shot - Bug

5 Stun Spore - Grass

**15 Bug Bite - Bug**

#### TM/HM Move List

None

#### Egg Move List

Poison Powder, Rage Powder, Stun Spore

#### Tutor Move List

None

## 617. SPEWPA



### Base Stats:

Hit Points:	5
Attack:	2
Defense:	6
Special Attack:	3
Special Defense:	3
Speed:	3

### Basic Information

Type : Bug

Basic Ability 1: Compound Eyes

Adv Ability 1: Shed Skin

Adv Ability 2: Friend Guard

Adv Ability 3: Wonder Skin

High Ability: Effect Spore

Evolution:

1 - Scatterbug

2 - Spewpa Minimum 5

3 - Vivillon Minimum 10

### Size Information

Height : 1' 00" / .3m (Small)

Weight : 18.5 lbs. / 8.4 kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Bug

Diet : Herbivore

Habitat : Forest, Grassland

### Capability List

Overland 2, Swim 1, Jump 0/0, Power 1, Intelligence 3, Naturewalk (Grassland, Forest), Threaded, Underdog

### Skill List

Athl 1d6, Acro 1d6, Combat 1d6, Stealth 3d6+2, Percep 3d6, Focus 3d6

### Move List

Level Up Move List

1 Harden - Normal

5 Protect - Normal

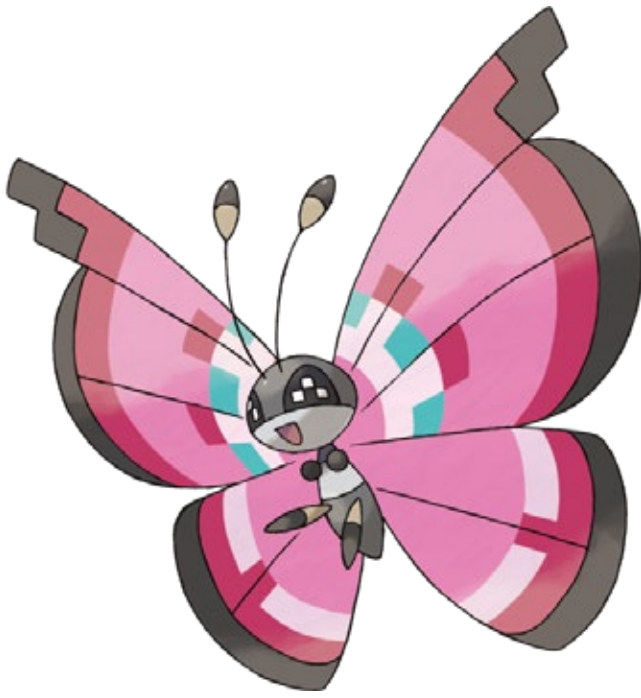
TM/HM Move List

None

Tutor Move List

None

## 618. VIVILLON



### Base Stats:

Hit Points:	8
Attack:	5
Defense:	5
Special Attack:	9
Special Defense:	5
Speed:	9

### Basic Information

Type : Bug / Flying  
Basic Ability 1: Compound Eyes  
Adv Ability 1: Shield Dust  
Adv Ability 2: Friend Guard  
Adv Ability 3: Covert  
High Ability: Effect Spore

### Evolution:

- 1 - Scatterbug
- 2 - Spewpa Minimum 5
- 3 - Vivillon Minimum 10

### Size Information

Height : 3' 11" / 1.2m (Medium)  
Weight : 37.5 lbs. / 17 kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Bug

Diet : Herbivore

Habitat : Forest, Grassland

### Capability List

Overland 3, Swim 1, Sky 8, Jump 1/2, Power 1, Intelligence 4, Naturewalk (Grassland, Forest), Threaded, Wallclimber

### Skill List

Athl 3d6, Acro 4d6+2, Combat 2d6, Stealth 2d6, Percep 5d6+2, Focus 4d6

### Move List

#### Level Up Move List

- 10 Struggle Bug - Bug**
- 17 Psybeam - Psychic
- 21 Supersonic - Normal
- 25 Draining Kiss - Fairy
- 31 Aromatherapy - Grass
- 35 Bug Buzz - Bug**
- 41 Safeguard - Normal
- 45 Quiver Dance - Bug
- 50 Hurricane - Flying**
- 55 Powder - Bug

#### TM/HM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 32 Double Team, **40 Aerial Ace**, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, **62 Acrobatics**, 68 Giga Impact, 70 Flash, **76 Struggle Bug**, 77 Psych Up, **83 Infestation**, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, **89 U-Turn**, 90 Substitute, 100 Confide

#### Tutor Move List

**Gust (N)**, Light Screen (N), Poison Powder (N), Powder (N), Sleep Powder (N), Stun Spore (N)



## 619. LITLEO



### Base Stats:

Hit Points:	6
Attack:	5
Defense:	6
Special Attack:	7
Special Defense:	5
Speed:	7

### Basic Information

Type : Fire / Normal  
Basic Ability 1: Rivalry  
Basic Ability 2: Unnerve  
Adv Ability 1: Moxie  
Adv Ability 2: Intimidate  
High Ability: Pride

### Evolution:

1 - Litleo  
2 - Pyroar Minimum 35

### Size Information

Height : 2' 00" / 0.6m (Small)  
Weight : 29.8 lbs. / 13.5 kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field  
Average Hatch Rate: 10 Days

Diet : Carnivore  
Habitat : Grassland

### Capability List

Overland 5, Swim 2, Jump 1/2, Power 2, Intelligence 3, Firestarter, Tracker, Underdog

### Skill List

Athl 3d6+2, Acro 2d6, Combat 3d6, Stealth 2d6, Percep 2d6, Focus 3d6+1

### Move List

#### Level Up Move List

**1 Tackle - Normal**  
1 Leer - Normal  
**5 Ember - Fire**  
8 Work Up - Normal  
**11 Headbutt - Normal**  
15 Noble Roar - Normal  
**20 Take Down - Normal**  
**23 Fire Fang - Fire**  
28 Endeavor - Normal  
**33 Echoed Voice - Normal**  
**36 Flamethrower - Fire**  
39 Crunch - Dark  
**43 Hyper Voice - Normal**  
**46 Incinerate - Fire**  
**50 Overheat - Fire**

### TM/HM Move List

**A4 Strength**, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, **21 Frustration**, 22 Solar Beam, **27 Return**, 28 Dig, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, **42 Facade**, **43 Flame Charge**, 44 Rest, 45 Attract, 46 Thief, 48 Round, **49 Echoed Voice**, **50 Overheat**, **59 Incinerate**, 61 Will-O-Wisp, 66 Payback, **67 Retaliate**, 78 Bulldoze, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Rock Smash, 95 Snarl, 97 Dark Pulse, 100 Confide

### Egg Move List

Entrainment, **Fire Spin**, Snatch, Yawn

### Tutor Move List

None

## 620. PYROAR



### Base Stats:

Hit Points:	9
Attack:	7
Defense:	7
Special Attack:	11
Special Defense:	7
Speed:	11

### Basic Information

Type : Fire / Normal  
Basic Ability 1: Rivalry  
Basic Ability 2: Unnerve  
Adv Ability 1: Moxie  
Adv Ability 2: Intimidate  
High Ability: Pride

### Evolution:

1 - Litleo  
2 - Pyroar Minimum 35

### Size Information

Height : 4' 11" / 1.5m (Medium)  
Weight : 179.7 lbs. / 81.5 kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field

Diet : Carnivore  
Habitat : Grassland

### Capability List

Overland 7, Swim 4, Jump 2/2, Power 6, Intelligence 4, Firestarter, Pack Mon, Tracker, Mountable 1

### Skill List

Athl 5d6+2, Acro 3d6, Combat 5d6+2, Stealth 2d6, Percep 3d6, Focus 4d6+1

### Move List

#### Level Up Move List

**1 Tackle - Normal**  
1 Leer - Normal  
**5 Ember - Fire**  
8 Work Up - Normal  
**11 Headbutt - Normal**  
15 Noble Roar - Normal  
**20 Take Down - Normal**  
**23 Fire Fang - Fire**  
28 Endeavor - Normal  
**33 Echoed Voice - Normal**  
**38 Flamethrower - Fire**  
42 Crunch - Dark  
**48 Hyper Voice - Normal**  
**51 Incinerate - Fire**  
**57 Overheat - Fire**

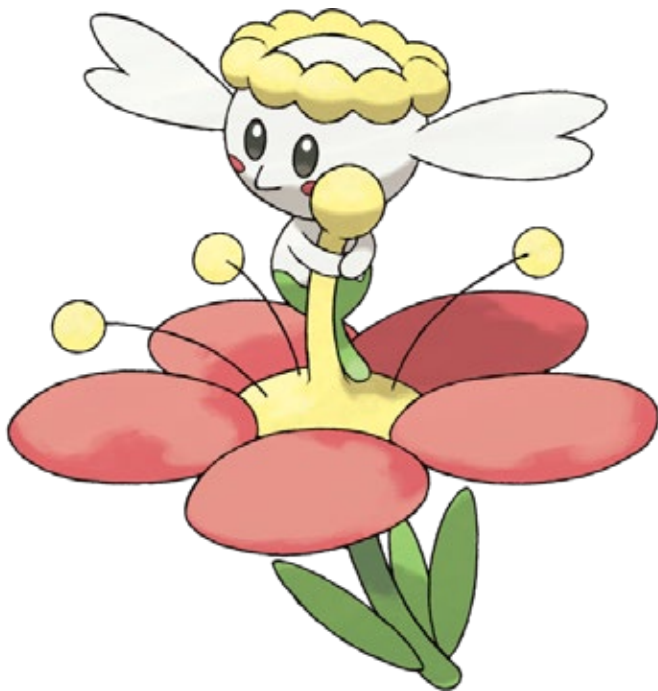
#### TM/HM Move List

**A4 Strength**, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, **15 Hyper Beam**, 17 Protect, 18 Rain Dance, **21 Frustration**, 22 Solar Beam, **27 Return**, 28 Dig, 32 Double Team, **35 Flamethrower**, **38 Fire Blast**, **42 Facade**, **43 Flame Charge**, 44 Rest, 45 Attract, 46 Thief, 48 Round, **49 Echoed Voice**, **50 Overheat**, **59 Incinerate**, 61 Will-O-Wisp, 66 Payback, **67 Retaliate**, **68 Giga Impact**, 78 Bulldoze, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Rock Smash, 95 Snarl Snarl, 97 Dark Pulse, 100 Confide

#### Tutor Move List

**Hyper Beam (N)**

## 621. FLABÉBÉ



### Base Stats:

Hit Points:	4
Attack:	4
Defense:	4
Special Attack:	6
Special Defense:	8
Speed:	4

### Basic Information

Type : Fairy

Basic Ability 1: Flower Veil

Adv Ability 1: Symbiosis

Adv Ability 2: Gardener

Adv Ability 3: Perception

High Ability: Flower Power

Evolution:

1 - Flabébé

2 - Floette Minimum 15

3 - Florges Shiny Stone

### Size Information

Height : 0' 04" / 0.1m (Small)

Weight : 0.2 lbs. / .1 kg (1)

### Breeding Information

Gender Ratio : 0% M / 100% F

Egg Group : Fairy

Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Forest, Grassland

### Capability List

Overland 2, Swim 2, Levitate 4, Jump 0/1, Power 1, Intelligence 4, Alluring, Naturewalk (Grassland, Forest), Underdog

### Skill List

Athl 1d6, Acro 3d6, Combat 1d6, Stealth 3d6+2, Percep 3d6, Focus 2d6+2

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 1 Vine Whip - Grass
- 6 Fairy Wind - Fairy**
- 10 Lucky Chant - Normal
- 15 Razor Leaf - Grass
- 20 Wish - Normal
- 22 Magical Leaf - Grass
- 24 Grassy Terrain - Grass
- 28 Petal Blizzard - Grass
- 33 Aromatherapy - Grass
- 37 Misty Terrain - Fairy
- 41 Moonblast - Fairy**
- 45 Petal Dance - Grass
- 48 Solar Beam - Grass

#### TM/HM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 53 Energy Ball, 70 Flash, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, **99 Dazzling Gleam**, 100 Confide

#### Egg Move List

Camouflage, Captivate, Copycat

#### Tutor Move List

None

## 622. FLOETTE



### Base Stats:

Hit Points:	5
Attack:	5
Defense:	5
Special Attack:	8
Special Defense:	10
Speed:	5

### Basic Information

Type : Fairy

Basic Ability 1: Flower Veil

Adv Ability 1: Symbiosis

Adv Ability 2: Gardener

Adv Ability 3: Perception

High Ability: Flower Power

Evolution:

1 - Flabébé

2 - Floette Minimum 15

3 - Florges Shiny Stone

### Size Information

Height : 0' 08" / 0.2m (Small)

Weight : 2 lbs. / .9 kg (1)

### Breeding Information

Gender Ratio : 0% M / 100% F

Egg Group : Fairy

Diet : Herbivore

Habitat : Forest, Grassland

### Capability List

Overland 2, Swim 2, Levitate 6, Jump 0/1, Power 1, Intelligence 5, Alluring, Naturewalk (Grassland, Forest), Underdog

### Skill List

Athl 2d6, Acro 4d6+1, Combat 1d6, Stealth 3d6+2, Percep 3d6, Focus 4d6+2

### Move List

#### Level Up Move List

1 Tackle - Normal

1 Vine Whip - Grass

**6 Fairy Wind - Fairy**

10 Lucky Chant - Normal

15 Razor Leaf - Grass

20 Wish - Normal

25 Magical Leaf - Grass

27 Grassy Terrain - Grass

33 Petal Blizzard - Grass

38 Aromatherapy - Grass

43 Misty Terrain - Fairy

**46 Moonblast - Fairy**

51 Petal Dance - Grass

58 Solar Beam - Grass

#### TM/HM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 53 Energy Ball, 70 Flash, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, **99 Dazzling Gleam**, 100 Confide

#### Tutor Move List

None

## 623. FLORGES



### Base Stats:

Hit Points:	8
Attack:	7
Defense:	7
Special Attack:	11
Special Defense:	15
Speed:	8

### Basic Information

Type : Fairy

Basic Ability 1: Flower Veil

Adv Ability 1: Symbiosis

Adv Ability 2: Gardener

Adv Ability 3: Perception

High Ability: Flower Power

Evolution:

1 - Flabébé

2 - Floette Minimum 15

3 - Florges Shiny Stone

### Size Information

Height : 3' 07" / 1.1m (Medium)

Weight : 22 lbs. / 10 kg (1)

### Breeding Information

Gender Ratio : 0% M / 100% F

Egg Group : Fairy

Diet : Herbivore

Habitat : Forest, Grassland

### Capability List

Overland 4, Swim 2, Levitate 6, Jump 1/2, Power 2, Intelligence 6, Alluring, Naturewalk (Grassland, Forest)

### Skill List

Athl 3d6, Acro 4d6+1, Combat 3d6, Stealth 3d6, Percep 4d6, Focus 5d6+2

### Move List

Level Up Move List

None

### TM/HM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 53 Energy Ball, 68 Giga Impact, 70 Flash, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, **99 Dazzling Gleam**, 100 Confide

### Tutor Move List

**Disarming Voice (N)**, Flower Shield (N), Grass Knot (N)

## 624. SKIDDO



### Base Stats:

Hit Points:	7
Attack:	7
Defense:	5
Special Attack:	6
Special Defense:	6
Speed:	5

### Basic Information

Type : Grass  
Basic Ability 1: Sap Sipper  
Basic Ability 2: Photosynthesis  
Adv Ability 1: Rock Head  
Adv Ability 2: Grass Pelt  
High Ability: Reckless

### Evolution:

- 1 - Skiddo
- 2 - Gogoat Minimum 30

### Size Information

Height : 2' 11" / 0.9 m (Small)  
Weight : 68.3 lbs. / 31 kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field  
Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Forest, Grassland, Urban

### Capability List

Overland 6, Swim 3, Jump 2/3, Power 3, Intelligence 4, Naturewalk (Grassland, Forest), Underdog, Mountable 1

### Skill List

Athl 3d6+2, Acro 3d6, Combat 2d6, Stealth 3d6+2, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 1 Growth - Normal
- 7 **Vine Whip** - Grass
- 12 Leech Seed - Grass
- 13 **Razor Leaf** - Grass
- 16 Worry Seed - Grass
- 20 Synthesis - Grass
- 22 Take Down - Normal
- 26 Bulldoze - Ground
- 30 **Seed Bomb** - Grass
- 34 Bulk Up - Fighting
- 38 Double-Edge - Normal
- 42 **Horn Leech** - Grass
- 45 **Leaf Blade** - Grass

### TM/HM Move List

A3 Surf, A4 Strength, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 21 Frustration, **22 Solar Beam**, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 66 Payback, 67 Retaliate, 78 Bulldoze, 80 Rock Slide, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Rock Smash, 96 Nature Power, 100 Confide

### Egg Move List

Defense Curl, Milk Drink, Rollout

### Tutor Move List

None

## 625. GOGOAT



### Base Stats:

Hit Points:	12
Attack:	10
Defense:	6
Special Attack:	10
Special Defense:	8
Speed:	7

### Basic Information

Type : Grass

Basic Ability 1: Sap Sipper

Basic Ability 2: Photosynthesis

Adv Ability 1: Rock Head

Adv Ability 2: Grass Pelt

High Ability: Reckless

Evolution:

1 - Skiddo

2 - Gogoat Minimum 30

### Size Information

Height : 5' 07" / 1.7 m (Large)

Weight : 200.6 lbs. / 91 kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Field

Diet : Herbivore

Habitat : Forest, Grassland, Urban

### Capability List

Overland 8, Swim 5, Jump 3/4, Power 6, Intelligence 5, Naturewalk (Grassland, Forest), Milk Collection, Mountable 2

### Skill List

Athl 6d6+2, Acro 4d6+2, Combat 4d6, Stealth 2d6, Percep 3d6, Focus 3d6

### Move List

#### Level Up Move List

1 Tackle - Normal

1 Growth - Normal

7 **Vine Whip** - Grass

12 Leech Seed - Grass

13 **Razor Leaf** - Grass

16 Worry Seed - Grass

20 Synthesis - Grass

22 Take Down - Normal

26 Bulldoze - Ground

30 **Seed Bomb** - Grass

34 Bulk Up - Fighting

40 Double-Edge - Normal

47 **Horn Leech** - Grass

55 **Leaf Blade** - Grass

58 Milk Drink - Normal

60 Earthquake - Ground

65 Aerial Ace - Flying

#### TM/HM Move List

A3 Surf, A4 Strength, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, **22 Solar Beam**, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 42 Facade, 44 Rest, 45 Attract, 48 Round, **53 Energy Ball**, 66 Payback, 67 Retaliate, 68 Giga Impact, 78 Bulldoze, 80 Rock Slide, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Rock Smash, 96 Nature Power, 100 Confide

#### Tutor Move List

Aerial Ace (N)

## 626. PANCHAM



### Base Stats:

Hit Points:	7
Attack:	8
Defense:	6
Special Attack:	5
Special Defense:	5
Speed:	4

### Basic Information

Type : Fighting

Basic Ability 1: Iron Fist

Basic Ability 2: Mold Breaker

Adv Ability 1: Deep Sleep

Adv Ability 2: Oblivious

High Ability: Scraggy

Evolution:

1 - Pancham

2 - Pangoro Minimum 30 Shadow Ball, exposed to Dark Type

### Size Information

Height : 2' 00" / 0.6m (Small)

Weight : 17.6 lbs. / 8 kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Field, Human-Like

Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Forest, Grassland

### Capability List

Overland 4, Swim 2, Jump 1/1, Power 2, Intelligence 3, Underdog

### Skill List

Athl 3d6+1, Acro 2d6, Combat 3d6+1, Stealth 3d6, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

1 Tackle - Normal

1 Leer - Normal

**7 Arm Thrust - Fighting**

10 Work Up - Normal

**12 Karate Chop - Fighting**

15 Comet Punch - Normal

20 Slash - Normal

**25 Circle Throw - Fighting**

**27 Vital Throw - Fighting**

33 Body Slam - Normal

39 *Crunch - Dark*

42 Entrainment - Normal

45 Parting Shot - Dark

**48 Sky Uppercut - Fighting**

### TM/HM Move List

A1 Cut, A3 Surf, A4 Strength, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, **31 Brick Break**, 32 Double Team, 36 Sludge Bomb, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **47 Low Sweep**, 48 Round, 49 Echoed Voice, 54 False Swipe, 56 *Fling*, 65 Shadow Claw, 66 *Payback*, 67 Retaliate, 71 Stone Edge, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Rock Smash**, 97 *Dark Pulse*, **98 Power-Up Punch**, 100 Confide

### Egg Move List

*Foul Play*, Me First, Quash, Quick Guard, **Storm Throw**

### Tutor Move List

None



## 627. PANGORO



### Base Stats:

Hit Points:	9
Attack:	12
Defense:	8
Special Attack:	7
Special Defense:	7
Speed:	6

### Basic Information

Type : Fighting / Dark

Basic Ability 1: Iron Fist

Basic Ability 2: Mold Breaker

Adv Ability 1: Deep Sleep

Adv Ability 2: Oblivious

High Ability: Scrappy

Evolution:

1 - Pancham

2 - Pangoro Minimum 30 Shadow Ball, exposed to Dark Type

### Size Information

Height : 6' 11" / 2.1m (Large)

Weight : 299.8 lbs. / 136 kg (5)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Field, Human-Like

Diet : Herbivore

Habitat : Forest, Grassland

### Capability List

Overland 6, Swim 3, Jump 1/2, Power 9, Intelligence 4

### Skill List

Athl 5d6+1, Acro 3d6, Combat 5d6+1, Stealth 2d6, Percep 3d6, Focus 4d6

### Move List

#### Level Up Move List

1 Tackle - Normal

1 Leer - Normal

**7 Arm Thrust - Fighting**

10 Work Up - Normal

**12 Karate Chop - Fighting**

15 Comet Punch - Normal

20 Slash - Normal

**25 Circle Throw - Fighting**

**27 Vital Throw - Fighting**

35 Body Slam - Normal

**42 Crunch - Dark**

45 Entrainment - Normal

48 Parting Shot - Dark

**52 Sky Uppercut - Fighting**

**57 Hammer Arm - Fighting**

65 Taunt - Dark

**70 Low Sweep - Fighting**

#### TM/HM Move List

A1 Cut, A3 Surf, A4 Strength, 01 Hone Claws, 02 Dragon Claw, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, **31 Brick Break**, 32 Double Team, 36 Sludge Bomb, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **47 Low Sweep**, 48 Round, 49 Echoed Voice, 54 False Swipe, **56 Fling**, 65 Shadow Claw, **66 Payback**, 67 Retaliate, 68 Giga Impact, 71 Stone Edge, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 81 X-Scissor, 83 Infestation, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, **94 Rock Smash**, **95 Snarl**, **97 Dark Pulse**, **98 Power-Up Punch**, 100 Confide

#### Tutor Move List

None

## 628. FURFROU



### Base Stats:

Hit Points:	8
Attack:	8
Defense:	6
Special Attack:	7
Special Defense:	9
Speed:	10

### Basic Information

Type : Normal  
Basic Ability 1: Fur Coat  
Adv Ability 1: Beautiful  
Adv Ability 2: Fabulous Trim  
Adv Ability 3: Intimidate  
High Ability: Bodyguard

Evolution:  
1 - Furfrou

### Size Information

Height : 3' 11" / 1.2m (Medium)  
Weight : 61.7 lbs. / 28 kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field  
Average Hatch Rate: 10 Days

Diet : Omnivore  
Habitat : Grassland, Urban

### Capability List

Overland 6, Swim 4, Jump 1/2, Power 4, Intelligence 4, Tracker

### Skill List

Athl 4d6+2, Acro 3d6, Combat 4d6, Stealth 2d6, Percep 4d6, Focus 4d6

### Move List

#### Level Up Move List

- 1 Tackle - Normal**
- 1 Growl - Normal
- 5 Sand Attack - Ground
- 9 Baby-Doll Eyes - Fairy
- 12 Headbutt - Normal**
- 15 Tail Whip - Normal
- 22 Bite - Dark
- 27 Odor Sleuth - Normal
- 35 Retaliate - Normal**
- 35 Take Down - Normal**
- 38 Charm - Fairy
- 42 Sucker Punch - Dark
- 48 Cotton Guard - Grass

#### TM/HM Move List

A3 Surf, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, **21 Frustration**, **27 Return**, 28 Dig, 32 Double Team, **42 Facade**, 44 Rest, 45 Attract, **48 Round**, **49 Echoed Voice**, 57 Charge Beam, **67 Retaliate**, **68 Giga Impact**, 70 Flash, 73 Thunder Wave, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 93 Wild Charge, 94 Rock Smash, 95 Snarl Snarl, 97 Dark Pulse, 100 Confide

#### Egg Move List

Captivate, Mimic, Refresh, Role Play, Work Up

#### Tutor Move List

None

## 629. ESPURR



### Base Stats:

Hit Points:	6
Attack:	5
Defense:	5
Special Attack:	6
Special Defense:	6
Speed:	7

### Basic Information

Type : Psychic  
Basic Ability 1: Keen Eye  
Basic Ability 2: Infiltrator  
Adv Ability 1: Oblivious  
Adb Ability 2: Own Tempo  
High Ability: Telepath

### Evolution:

1 - Espurr  
2 - Meowstic Minimum 25

### Size Information

Height : 1' 00" / 0.3m (Small)  
Weight : 7.7 lbs. / 3.5 kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field  
Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Grassland, Urban

### Capability List

Overland 5, Swim 2, Jump 1/1, Power 1, Intelligence 4, Telekinesis, Telepath, Underdog

### Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 3d6, Percep 4d6, Focus 3d6

### Move List

#### Level Up Move List

1 Scratch - Normal  
1 Leer - Normal  
5 Covet - Normal  
**9 Confusion - Psychic**  
13 Light Screen - Psychic  
**17 Psybeam - Psychic**  
19 Fake Out - Normal  
22 Disarming Voice - Fairy  
**25 Psychoshock - Psychic**

#### TM/HM Move List

A1 Cut, **03 Psychoshock**, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 27 Return, **29 Psychic**, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 53 Energy Ball, 57 Charge Beam, 66 Payback, 70 Flash, 73 Thunder Wave, 77 Psych Up, **85 Dream Eater**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse, 100 Confide

#### Egg Move List

Assist, Barrier, Trick, Yawn

#### Tutor Move List

None

## 630. MEOWSTIC



### Base Stats:

Hit Points:	7
Attack:	5
Defense:	8
Special Attack:	8
Special Defense:	8
Speed:	10

### Basic Information

Type : Psychic  
 Basic Ability 1: Keen Eye  
 Basic Ability 2: Infiltrator  
 Adv Ability 1 (M): Prankster  
 Adv Ability 1 (F): Competitive  
 Adv Ability 2: Own Tempo  
 High Ability: Telepath

### Evolution:

1 - Espurr  
 2 - Meowstic Minimum 25

### Size Information

Height : 2' 00" / 0.6m (Small)  
 Weight : 18.7 lbs. / 8.5 kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Field

Diet : Herbivore

Habitat : Grassland, Urban

### Capability List

Overland 7, Swim 4, Jump 1/2, Power 2, Intelligence 5, Telekinesis, Telepath

### Skill List

Athl 3d6, Acro 3d6+1, Combat 3d6, Stealth 4d6, Percep 5d6, Focus 4d6+2

### Move List

#### Level Up Move List

- 1 Scratch - Normal
- 1 Leer - Normal
- 5 Covet - Normal
- 9 Confusion - Psychic**
- 13 Light Screen - Psychic
- 17 Psybeam - Psychic**
- 19 Fake Out - Normal
- 25 Psyshock - Psychic**
- (M) 28 Charm - Fairy
- (F) 28 Charge Beam - Electric
- (M) 31 Miracle Eye - Psychic
- (F) 31 Shadow Ball - Ghost
- (M) 35 Reflect - Fairy
- (F) 35 Extrasensory - Psychic**
- 40 Psychic - Psychic**
- 43 Role Play - Psychic
- (M) 45 Imprison - Psychic
- (F) 45 Signal Beam - Bug
- 48 Sucker Punch - Dark
- (M) 50 Misty Terrain - Fairy
- (F) 50 Future Sight - Psychic**
- (M) 55 Quick Guard - Fighting
- (F) 55 Stored Power - Psychic**

### TM/HM Move List

A1 Cut, **03 Psyshock**, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 27 Return, **29 Psychic**, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 53 Energy Ball, 57 Charge Beam, 66 Payback, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, **85 Dream Eater**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse, 100 Confide

### Tutor Move List

(M) Helping Hand (N), (M) Mean Look (N), (M) Quick Guard (N), (F) Magical Leaf (N), (F) Me First (N), (F) **Stored Power (N)**

## 631. HONEDGE



### Base Stats:

Hit Points:	5
Attack:	8
Defense:	10
Special Attack:	4
Special Defense:	4
Speed:	3

### Basic Information

Type : Steel / Ghost  
Basic Ability 1: No Guard  
Adv Ability 1: Hyper Cutter  
Adv Ability 2: Stall  
Adv Ability 3: Weaponize  
High Ability: Soulstealer

### Evolution:

- 1 - Honedge
- 2 - Doublade Minimum 35
- 3 - Aegislash Dusk Stone

### Size Information

Height : 2' 07" / 0.8m (Small)  
Weight : 4.4 lbs. / 2 kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Mineral  
Average Hatch Rate: 10 Days

Diet : Nullivore

Habitat : Grassland, Urban

### Capability List

Overland 1, Swim 2, Levitate 4, Jump 0/1, Power 2, Intelligence 4, Phasing, Invisibility, Dead Silent, Living Weapon, Underdog

### Skill List

Athl 1d6, Acro 3d6+1, Combat 3d6+2, Stealth 3d6+2, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 1 Swords Dance - Normal
- 5 Fury Cutter - Bug
- 8 Metal Sound - Steel
- 13 Pursuit - Dark
- 18 Autotomize - Steel
- 20 Shadow Sneak - Ghost**
- 22 Aerial Ace - Flying
- 26 Retaliate - Normal
- 29 Slash - Normal
- 32 Iron Defense - Steel
- 35 Night Slash - Dark
- 39 Power Trick - Psychic
- 42 Iron Head - Steel**
- 47 Sacred Sword - Fighting

### TM/HM Move List

A1 Cut, 06 Toxic, 10 Hidden Power, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, 33 Reflect, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 54 False Swipe, **65 Shadow Claw**, 67 Retaliate, **74 Gyro Ball**, 75 Swords Dance, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 94 Rock Smash, 100 Confide

### Egg Move List

Destiny Bond, Metal Sound, **Shadow Sneak**, Wide Guard

### Tutor Move List

None

## 632. DOUBLADE



### Base Stats:

Hit Points:	6
Attack:	11
Defense:	15
Special Attack:	5
Special Defense:	5
Speed:	4

### Basic Information

Type : Steel / Ghost  
Basic Ability 1: No Guard  
Adv Ability 1: Hyper Cutter  
Adv Ability 2: Stall  
Adv Ability 3: Weaponize  
High Ability: Soulstealer

### Evolution:

1 - Honedge  
2 - Doublade Minimum 35  
3 - Aegislash Dusk Stone

### Size Information

Height : 2' 07" / 0.8m (Small)  
Weight : 9.9 lbs. / 4.5 kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Mineral

Diet : Nullivore

Habitat : Grassland, Urban

### Capability List

Overland 1, Swim 2, Levitate 6, Jump 0/1, Power 2, Intelligence 4, Phasing, Invisibility, Dead Silent, Living Weapon

### Skill List

Athl 2d6, Acro 3d6+1, Combat 5d6, Stealth 3d6+2, Percep 3d6, Focus 3d6

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 1 Swords Dance - Normal
- 5 Fury Cutter - Bug
- 8 Metal Sound - Steel
- 13 Pursuit - Dark
- 18 Autotomize - Steel
- 20 Shadow Sneak - Ghost**
- 22 Aerial Ace - Flying
- 26 Retaliate - Normal
- 29 Slash - Normal
- 32 Iron Defense - Steel
- 36 Night Slash - Dark
- 41 Power Trick - Psychic
- 45 Iron Head - Steel**
- 51 Sacred Sword - Fighting

#### TM/HM Move List

A1 Cut, 06 Toxic, 10 Hidden Power, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 31 Brick Break, 32 Double Team, 33 Reflect, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 54 False Swipe, **65 Shadow Claw**, 67 Retaliate, **74 Gyro Ball**, 75 Swords Dance, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 94 Rock Smash, 100 Confide

#### Tutor Move List

None

### 633. AEGISLASH



#### Base Stats:

Hit Points:	6
Attack:	5
Defense:	15
Special Attack:	5
Special Defense:	15
Speed:	6

#### Basic Information

Type : Steel / Ghost

Basic Ability 1: Stance Change

Adv Ability 1: Hyper Cutter

Adv Ability 2: Stall

Adv Ability 3: Weaponize

High Ability: Soulstealer

Evolution:

1 - Honedge

2 - Doublade Minimum 35

3 - Aegislash Dusk Stone

#### Size Information

Height : 5' 07" / 1.7m (Medium)

Weight : 116.8 lbs. / 53 kg (4)

#### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Mineral

Diet : Nullivore

Habitat : Grassland, Urban

#### Capability List

Overland 1, Swim 2, Levitate 6, Jump 1/2, Power 5, Intelligence 4, Phasing, Invisibility, Dead Silent, Living Weapon

#### Skill List

Athl 2d6, Acro 4d6+2, Combat 6d6+2, Stealth 3d6+2, Percep 4d6, Focus 4d6

#### Move List

Level Up Move List

None

#### TM/HM Move List

A1 Cut, 06 Toxic, 10 Hidden Power, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, **30 Shadow Ball**, 31 Brick Break, 32 Double Team, 33 Reflect, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 54 False Swipe, **65 Shadow Claw**, 67 Retaliate, 68 Giga Impact, **74 Gyro Ball**, 75 Swords Dance, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon**, 94 Rock Smash, 100 Confide

#### Tutor Move List

King's Shield (N)

## 634. SPRITZEE



### Base Stats:

Hit Points:	8
Attack:	5
Defense:	6
Special Attack:	6
Special Defense:	7
Speed:	2

### Basic Information

Type : Fairy

Basic Ability 1: Healer

Adv Ability 1: Aroma Veil

Adv Ability 2: Blessed Touch

Adv Ability 3: Interference

High Ability: Confidence

Evolution:

1 - Spritzee

2 - Aromatisse Holding Satchet Minimum 20

### Size Information

Height : 0' 08" / 0.2m (Small)

Weight : 1.1 lbs. / .5 kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Fairy

Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Grassland, Forest

### Capability List

Overland 2, Swim 2, Sky 4, Jump 0/1, Power 1, Intelligence 3, Alluring, Underdog

### Skill List

Athl 2d6, Acro 3d6+1, Combat 2d6, Stealth 3d6, Percep 3d6, Focus 3d6

### Move List

#### Level Up Move List

1 Sweet Scent - Normal

**1 Fairy Wind - Fairy**

6 Sweet Kiss - Fairy

8 Odor Sleuth - Normal

13 Echoed Voice - Normal

17 Calm Mind - Psychic

**21 Draining Kiss - Fairy**

25 Aromatherapy - Grass

29 Attract - Normal

**31 Moonblast - Fairy**

35 Charm - Fairy

38 Flail - Normal

42 Misty Terrain - Fairy

44 Skill Swap - Psychic

48 Psychic - Psychic

**50 Disarming Voice - Fairy**

#### TM/HM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 27 Return, 29 Psychic, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 53 Energy Ball, 57 Charge Beam, 70 Flash, 74 Gyro Ball, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 92 Trick Room, **99 Dazzling Gleam**, 100 Confide

#### Egg Move List

Captivate, Disable, Refresh, Wish

#### Tutor Move List

None



## 635. AROMATISSE



### Base Stats:

Hit Points:	10
Attack:	7
Defense:	7
Special Attack:	10
Special Defense:	9
Speed:	3

### Basic Information

Type : Fairy

Basic Ability 1: Healer

Adv Ability 1: Aroma Veil

Adv Ability 2: Blessed Touch

Adv Ability 3: Interference

High Ability: Confidence

Evolution:

1 - Spritzee

2 - Aromatisse Holding Satchet Minimum 20

### Size Information

Height : 2' 07" / 0.8m (Small)

Weight : 34.2 lbs. / 15.5 kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Fairy

Diet : Herbivore

Habitat : Grassland, Forest

### Capability List

Overland 4, Swim 2, Sky 6, Jump 1/1, Power 2, Intelligence 4, Alluring

### Skill List

Athl 4d6, Acro 4d6+2, Combat 3d6, Stealth 3d6, Percep 4d6+2, Focus 4d6+1

### Move List

#### Level Up Move List

- 1 Sweet Scent - Normal
- 1 Fairy Wind - Fairy**
- 6 Sweet Kiss - Fairy
- 8 Odor Sleuth - Normal
- 13 Echoed Voice - Normal
- 17 Calm Mind - Psychic
- 21 Draining Kiss - Fairy**
- 25 Aromatherapy - Grass
- 29 Attract - Normal
- 31 Moonblast - Fairy**
- 35 Charm - Fairy
- 38 Flail - Normal
- 42 Misty Terrain - Fairy
- 44 Skill Swap - Psychic
- 48 Psychic - Psychic
- 50 Disarming Voice - Fairy**
- 57 Reflect - Psychic
- 64 Psych Up - Normal

#### TM/HM Move List

04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 27 Return, 29 Psychic, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 53 Energy Ball, 57 Charge Beam, 68 Giga Impact, 70 Flash, 74 Gyro Ball, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 92 Trick Room, **99 Dazzling Gleam**, 100 Confide

#### Tutor Move List

Aromatic Mist (N), Heal Pulse (N)

## 636. SWIRLIX



### Base Stats:

Hit Points:	6
Attack:	5
Defense:	7
Special Attack:	6
Special Defense:	6
Speed:	5

### Basic Information

Type : Fairy

Basic Ability 1: Sweet Veil

Adv Ability 1: Frisk

Adv Ability 2: Lunchbox

Adv Ability 3: Unburden

High Ability: Instinct

Evolution:

1 - Swirlix

2 - Slurpuff Holding Whipped Dream Minimum 20

### Size Information

Height : 1' 04" / 0.4m (Small)

Weight : 7.7 lbs. / 3.5 kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Fairy

Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Grassland

### Capability List

Overland 5, Swim 2, Jump 1/1, Power 1, Intelligence 3, Alluring, Underdog

### Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 3d6, Percep 3d6+2, Focus 3d6+1

### Move List

#### Level Up Move List

1 Sweet Scent - Normal

1 Tackle - Normal

**5 Fairy Wind - Fairy**

8 Play Nice - Normal

10 Fake Tears - Dark

13 Round - Normal

17 Cotton Spore - Grass

21 Endeavor - Normal

26 Aromatherapy - Grass

**31 Draining Kiss - Fairy**

36 Energy Ball - Grass

41 Cotton Guard - Grass

45 Wish - Normal

**49 Play Rough - Fairy**

58 Light Screen - Psychic

67 Safeguard - Normal

### TM/HM Move List

A3 Surf, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 27 Return, 29 Psychic, 32 Double Team, 35 Flamethrower, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 70 Flash, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, **99 Dazzling Gleam**, 100 Confide

### Egg Move List

After You, Belly Drum, Copycat, Yawn

### Tutor Move List

None

## 637. SLURPUFF



### Base Stats:

Hit Points:	8
Attack:	8
Defense:	9
Special Attack:	9
Special Defense:	8
Speed:	7

### Basic Information

Type : Fairy

Basic Ability 1: Sweet Veil

Adv Ability 1: Frisk

Adv Ability 2: Lunchbox

Adv Ability 3: Unburden

High Ability: Instinct

Evolution:

1 - Swirlix

2 - Slurpuff Holding Whipped Dream Minimum 20

### Size Information

Height : 2' 07" / 0.8m (Small)

Weight : 11 lbs. / 5 kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Fairy

Diet : Herbivore

Habitat : Grassland

### Capability List

Overland 7, Swim 3, Jump 1/2, Power 2, Intelligence 4, Alluring

### Skill List

Athl 3d6, Acro 3d6, Combat 3d6, Stealth 3d6, Percep 5d6+2, Focus 5d6

### Move List

#### Level Up Move List

1 Sweet Scent - Normal

1 Tackle - Normal

**5 Fairy Wind - Fairy**

8 Play Nice - Normal

10 Fake Tears - Dark

13 Round - Normal

17 Cotton Spore - Grass

21 Endeavor - Normal

26 Aromatherapy - Grass

**31 Draining Kiss - Fairy**

36 Energy Ball - Grass

41 Cotton Guard - Grass

45 Wish - Normal

**49 Play Rough - Fairy**

58 Light Screen - Psychic

67 Safeguard - Normal

### TM/HM Move List

A3 Surf, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 27 Return, 29 Psychic, 32 Double Team, 35 Flamethrower, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 53 Energy Ball, 68 Giga Impact, 70 Flash, 77 Psych Up, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, **99 Dazzling Gleam**, 100 Confide

### Tutor Move List

None

638. INKAY



Base Stats:

Hit Points: 5
Attack: 5
Defense: 5
Special Attack: 4
Special Defense: 5
Speed: 5

Basic Information

Type : Dark / Psychic
Basic Ability 1: Contrary
Basic Ability 2: Suction Cups
Adv Ability 1: Infiltrator
Adv Ability 2: Memory Wipe
High Ability: Hypnotic

Evolution:

1 - Inkay
2 - Malamar Minimum 30

Size Information

Height : 1' 04" / 0.4m (Small)
Weight : 7.7 lbs. / 3.5 kg (1)

Breeding Information

Gender Ratio : 50% M / 50% F
Egg Group : Water 1 and Water 2
Average Hatch Rate: 10 Days

Diet : Carnivore
Habitat : Ocean

Capability List

Overland 1, Swim 5, Levitate 4, Jump 0/1, Power 1, Intelligence 4, Gilled, Glow, Mindlock, Telekinetic, Telepath, Underdog

Skill List

Athl 2d6, Acro 2d6+1, Combat 2d6, Stealth 3d6+1, Percep 3d6, Focus 4d6

Move List

Level Up Move List

- 1 Tackle - Normal
1 Peck - Flying
1 Constrict - Normal
4 Reflect - Psychic
7 Foul Play - Dark
12 Swagger - Normal
13 Psywave - Psychic
15 Topsy-Turvy - Dark
18 Hypnosis - Psychic
21 Psybeam - Psychic
23 Switcheroo - Dark
27 Payback - Dark
31 Light Screen - Psychic
35 Pluck - Flying
39 Psycho Cut - Psychic
43 Slash - Normal
46 Night Slash - Dark
48 Superpower - Fighting

TM/HM Move List

A1 Cut, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 27 Return, 29 Psychic, 32 Double Team, 33 Reflect, 35 Flamethrower, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, 63 Embargo, 66 Payback, 67 Retaliate, 70 Flash, 77 Psych Up, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 97 Dark Pulse, 100 Confide

Egg Move List

Camouflage, Destiny Bond, Flatter, Power Split, Simple Beam

Tutor Move List

None

## 639. MALAMAR



### Base Stats:

Hit Points:	9
Attack:	9
Defense:	9
Special Attack:	7
Special Defense:	8
Speed:	7

### Basic Information

Type : Dark / Psychic

Basic Ability 1: Contrary

Basic Ability 2: Suction Cups

Adv Ability 1: Infiltrator

Adv Ability 2: Memory Wipe

High Ability: Hypnotic

Evolution:

1 - Inkay

2 - Malamar Minimum 30

### Size Information

Height : 4' 11" / 1.5m (Medium)

Weight : 103.6 lbs. / 47 kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Water 1 and Water 2

Diet : Carnivore

Habitat : Ocean

### Capability List

Overland 1, Swim 5, Levitate 6, Jump 0/1, Power 1, Intelligence 4, Gilled, Glow, Mindlock, Telekinetic, Telepath

### Skill List

Athl 3d6, Acro 2d6, Combat 4d6+2, Stealth 3d6+1, Percep 4d6, Focus 6d6+2

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 1 Peck - Flying
- 1 Constrict - Normal
- 4 Reflect - Psychic
- 7 **Foul Play - Dark**
- 12 Swagger - Normal
- 13 Psywave - Psychic
- 15 Topsy-Turvy - Dark
- 18 Hypnosis - Psychic
- 21 **Psybeam - Psychic**
- 23 Switcheroo - Dark
- 27 **Payback - Dark**
- 31 Light Screen - Psychic
- 35 Pluck - Flying
- 40 **Psycho Cut - Psychic**
- 43 Slash - Normal
- 46 **Night Slash - Dark**
- 48 Superpower - Fighting

#### TM/HM Move List

A1 Cut, **03 Psyshock**, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 27 Return, **29 Psychic**, 32 Double Team, 33 Reflect, 35 Flamethrower, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **46 Thief**, 48 Round, **56 Fling**, 63 Embargo, **66 Payback**, 67 Retaliate, 68 Giga Impact, 70 Flash, 77 Psych Up, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, **97 Dark Pulse**, 100 Confide

#### Tutor Move List

Reversal (N), Superpower (N)

## 640. BINACLE



### Base Stats:

Hit Points:	4
Attack:	5
Defense:	7
Special Attack:	4
Special Defense:	6
Speed:	5

### Basic Information

Type : Rock / Water  
Basic Ability 1: Tough Claws  
Basic Ability 2: Sniper  
Adv Ability 1: Cluster Mind  
Adv Ability 2: Pickpocket  
High Ability: Vicious

### Evolution:

1 - Binacle  
2 - Barbaracle Minimum 35

### Size Information

Height : 1' 08" / 0.5m (Small)  
Weight : 68.3 lbs. / 31 kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 1 and Water 3  
Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Beach, Ocean

### Capability List

Overland 2, Swim 4, Jump 1/1, Power 2, Intelligence 3, Gilled, Fountain, Underdog

### Skill List

Athl 2d6, Acro 1d6-1, Combat 2d6, Stealth 3d6+1, Percep 3d6+1, Focus 3d6

### Move List

#### Level Up Move List

- 1 Shell Smash - Normal
- 1 Scratch - Normal
- 1 Sand Attack - Ground
- 4 Water Gun - Water**
- 7 Withdraw - Water
- 10 Fury Swipes - Normal
- 13 Slash - Normal
- 18 Mud-Slap - Ground
- 20 Clamp - Water**
- 24 Rock Polish - Rock
- 28 Ancient Power - Rock**
- 32 Hone Claws - Dark
- 37 Fury Cutter - Bug
- 41 Night Slash - Dark
- 45 Razor Shell - Water**
- 49 Cross Chop - Fighting

### TM/HM Move List

A1 Cut, **A3 Surf**, A4 Strength, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, **23 Smack Down**, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 37 Sandstorm, **39 Rock Tomb**, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 54 False Swipe, **55 Scald**, 56 Fling, 63 Embargo, 65 Shadow Claw, 66 Payback, 69 Rock Polish, **71 Stone Edge**, 75 Swords Dance, 78 Bulldoze, **80 Rock Slide**, 81 X-Scissor, 83 Infestation, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power, 98 Power-Up Punch, 100 Confide

### Egg Move List

Helping Hand, Switcheroo, Tickle, Water Sport

### Tutor Move List

None

## 641. BARBARACLE



### Base Stats:

Hit Points:	7
Attack:	11
Defense:	12
Special Attack:	5
Special Defense:	9
Speed:	7

### Basic Information

Type : Rock / Water

Basic Ability 1: Tough Claws

Basic Ability 2: Sniper

Adv Ability 1: Cluster Mind

Adv Ability 2: Pickpocket

High Ability: Vicious

Evolution:

1 - Binacle

2 - Barbaracle Minimum 35

### Size Information

Height : 4' 03" / 1.3m (Medium)

Weight : 211.6 lbs. / 96 kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Water 1 and Water 3

Diet : Herbivore

Habitat : Beach, Ocean

### Capability List

Overland 5, Swim 5, Jump 2/2, Power 6, Intelligence 4, Gilled, Fountain

### Skill List

Athl 5d6, Acro 2d6, Combat 4d6+2, Stealth 2d6, Percep 4d6+1, Focus 4d6

### Move List

#### Level Up Move List

- 1 Shell Smash - Normal
- 1 Scratch - Normal
- 1 Sand Attack - Ground
- 4 Water Gun - Water**
- 7 Withdraw - Water
- 10 Fury Swipes - Normal
- 13 Slash - Normal
- 18 Mud-Slap - Ground
- 20 Clamp - Water**
- 24 Rock Polish - Rock
- 28 Ancient Power - Rock**
- 32 Hone Claws - Dark
- 37 Fury Cutter - Bug
- 44 Night Slash - Dark
- 48 Razor Shell - Water**
- 55 Cross Chop - Fighting
- 60 Stone Edge - Rock**
- 65 Skull Bash - Normal

#### TM/HM Move List

A1 Cut, **A3 Surf**, A4 Strength, 01 Hone Claws, 02 Dragon Claw, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, **23 Smack Down**, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 37 Sandstorm, **39 Rock Tomb**, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, 54 False Swipe, **55 Scald**, 56 Fling, 63 Embargo, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 69 Rock Polish, **71 Stone Edge**, 75 Swords Dance, 78 Bulldoze, **80 Rock Slide**, 81 X-Scissor, 83 Infestation, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Skull Bash (N), **Stone Edge (N)**

## 642. SKRELP



### Base Stats:

Hit Points:	5
Attack:	6
Defense:	6
Special Attack:	6
Special Defense:	6
Speed:	3

### Basic Information

Type : Poison / Water

Basic Ability 1: Poison Point

Basic Ability 2: Poison Touch

Adv Ability 1: Adaptability

Adv Ability 2: Analytic

High Ability: Corrosive Toxins

Evolution:

1 - Skrelp

2 - Dragalge Minimum 35

### Size Information

Height : 1' 08" / 0.5m (Small)

Weight : 16.1 lbs. / 7.3 kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Water 1 and Dragon

Average Hatch Rate: 10 Days

Diet : Carnivore

Habitat : Ocean

### Capability List

Overland 2, Swim 5, Jump 0/1, Power 1, Intelligence 3, Fountain, Gilled, Stealth, Underdog

### Skill List

Athl 3d6, Acro 2d6, Combat 2d6, Stealth 3d6+2, Percep 3d6, Focus 3d6

### Move List

#### Level Up Move List

1 Tackle - Normal

1 Smokescreen - Normal

**1 Bubble - Water**

5 Feint Attack - Dark

9 Tail Whip - Normal

**12 Water Gun - Water**

**15 Acid - Poison**

19 Camouflage - Normal

**23 Poison Tail - Poison**

**25 Water Pulse - Water**

28 Double Team - Normal

32 Toxic - Poison

**35 Aqua Tail - Water**

**38 Sludge Bomb - Poison**

**42 Hydro Pump - Water**

49 *Dragon Pulse - Dragon*

#### TM/HM Move List

**A3 Surf**, **A5 Waterfall**, 06 Toxic, 07 Hail, **09 Venoshock**, 10 Hidden Power, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 27 Return, 30 Shadow Ball, 32 Double Team, **34 Sludge Wave**, **36 Sludge Bomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, 55 Scald, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

#### Egg Move List

Acid Armor, Haze, Play Rough, Toxic Spikes, Venom Drench

#### Tutor Move List

None



## 643. DRAGALGE



### Base Stats:

Hit Points:	7
Attack:	8
Defense:	9
Special Attack:	10
Special Defense:	12
Speed:	4

### Basic Information

Type : Poison / Water

Basic Ability 1: Poison Point

Basic Ability 2: Poison Touch

Adv Ability 1: Adaptability

Adv Ability 2: Analytic

High Ability: Corrosive Toxins

Evolution:

1 - Skrelp

2 - Dragalge Minimum 35

### Size Information

Height : 5' 11" / 1.8m (Large)

Weight : 179.7 lbs. / 81.5 kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Water 1 and Dragon

Diet : Carnivore

Habitat : Ocean

### Capability List

Overland 3, Swim 6, Jump 1/1, Power 6, Intelligence 4, Fountain, Gilled, Stealth, Mountable 1

### Skill List

Athl 4d6, Acro 2d6, Combat 4d6, Stealth 5d6+2, Percep 4d6, Focus 3d6+2

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 1 Smokescreen - Normal
- 1 Bubble - Water
- 5 Feint Attack - Dark
- 9 Tail Whip - Normal
- 12 Water Gun - Water
- 15 Acid - Poison**
- 19 Camouflage - Normal
- 23 Poison Tail - Poison**
- 25 Water Pulse - Water
- 28 Double Team - Normal
- 32 Toxic - Poison
- 35 Aqua Tail - Water
- 40 Sludge Bomb - Poison**
- 45 Hydro Pump - Water
- 53 Dragon Pulse - Dragon**
- 59 Dragon Tail - Dragon**
- 67 Twister - Dragon**

#### TM/HM Move List

A3 Surf, A5 Waterfall, 06 Toxic, 07 Hail, **09 Venoshock**, 10 Hidden Power, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 30 Shadow Ball, 32 Double Team, **34 Sludge Wave**, **36 Sludge Bomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, 55 Scald, 68 Giga Impact, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

#### Tutor Move List

**Dragon Tail (N)**, **Twister (N)**

## 644. CLAUNCHER



### Base Stats:

Hit Points:	5
Attack:	5
Defense:	6
Special Attack:	6
Special Defense:	6
Speed:	4

### Basic Information

Type : Water  
Basic Ability 1: Shell Armor  
Adv Ability 1: Sniper  
Adv Ability 2: Gulp  
High Ability: Mega Launcher

### Evolution:

1 - Clauncher  
2 - Clawitzer Minimum 35

### Size Information

Height : 1' 08" / 0.5m (Small)  
Weight : 18.3 lbs. / 8.3 kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Water 1 and Water 3  
Average Hatch Rate: 10 Days

Diet : Carnivore  
Habitat : Ocean

### Capability List

Overland 3, Swim 4, Jump 1/1, Power 2, Intelligence 3, Gilled, Fountain, Underdog

### Skill List

Athl 2d6, Acro 2d6, Combat 3d6, Stealth 2d6, Percep 3d6+3, Focus 3d6+1

### Move List

#### Level Up Move List

- 1 Splash - Normal
- 1 Water Gun - Water**
- 7 Water Sport - Water
- 9 Vice Grip - Normal
- 12 Bubble - Water**
- 16 Flail - Normal
- 20 Bubble Beam - Water**
- 25 Swords Dance - Normal
- 30 Crabhammer - Water**
- 34 Water Pulse - Water**
- 39 Smack Down - Rock
- 43 Aqua Jet - Water**
- 48 Muddy Water - Water**

#### TM/HM Move List

A1 Cut, **A3 Surf**, **A5 Waterfall**, 06 Toxic, 09 Venoshock, 10 Hidden Power, 13 Ice Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 27 Return, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, **55 Scald**, 75 Swords Dance, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 91 Flash Cannon, 100 Confide

#### Egg Move List

**Aqua Jet**, **Crabhammer**, Endure, Entrainment, Helping Hand

#### Tutor Move List

None

## 645. CLAWITZER



### Base Stats:

Hit Points:	7
Attack:	7
Defense:	9
Special Attack:	12
Special Defense:	9
Speed:	6

### Basic Information

Type : Water

Basic Ability 1: Shell Armor

Adv Ability 1: Sniper

Adv Ability 2: Gulp

High Ability: Mega Launcher

Evolution:

1 - Clauncher

2 - Clawitzer Minimum 35

### Size Information

Height : 4' 03" / 1.3m (Medium)

Weight : 77.8 lbs. / 35.3 kg (3)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Water 1 and Water 3

Diet : Carnivore

Habitat : Ocean

### Capability List

Overland 3, Swim 6, Jump 1/1, Power 4, Intelligence 3, Gilled, Fountain

### Skill List

Athl 4d6, Acro 3d6, Combat 4d6, Stealth 2d6, Percep 5d6+3, Focus 3d6+1

### Move List

#### Level Up Move List

1 Splash - Normal

**1 Water Gun - Water**

7 Water Sport - Water

9 Vice Grip - Normal

**12 Bubble - Water**

16 Flail - Normal

**20 Bubble Beam - Water**

25 Swords Dance - Normal

**30 Crabhammer - Water**

**34 Water Pulse - Water**

42 Smack Down - Rock

**47 Aqua Jet - Water**

**53 Muddy Water - Water**

57 Dark Pulse - Dark

63 Dragon Pulse - Dragon

67 Aura Sphere - Fighting

### TM/HM Move List

A1 Cut, **A3 Surf**, **A5 Waterfall**, 06 Toxic, 09 Venoshock, 10 Hidden Power, 13 Ice Beam, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 27 Return, 30 Shadow Ball, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, **55 Scald**, 68 Giga Impact, 75 Swords Dance, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 91 Flash Cannon, 97 Dark Pulse, 100 Confide

### Tutor Move List

Aura Sphere (N), Dark Pulse (N), Dragon Pulse (N), Heal Pulse (N)

## 646. HELIOPTILE



### Base Stats:

Hit Points:	4
Attack:	4
Defense:	3
Special Attack:	6
Special Defense:	4
Speed:	7

### Basic Information

Type : Electric / Normal  
Basic Ability 1: Dry Skin  
Adv Ability 1: Electrodash  
Adv Ability 2: Sand Veil  
Adv Ability 3: Solar Power  
High Ability: Sunglow

### Evolution:

1 - Helioptile  
2 - Heliolisk Sun Stone

### Size Information

Height : 1' 08" / 0.5m (Small)  
Weight : 13.2 lbs. / 6 kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Monster and Dragon  
Average Hatch Rate: 10 Days

Diet : Phototroph

Habitat : Desert, Mountain

### Capability List

Overland 5, Swim 3, Jump 1/1, Power 1, Intelligence 3, Zapper, Underdog

### Skill List

Athl 3d6, Acro 3d6+1, Combat 2d6, Stealth 3d6, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

**1 Pound - Normal**  
1 Tail Whip - Normal  
**6 Thunder Shock - Electric**  
11 Charge - Electric  
13 Mud-Slap - Ground  
**17 Quick Attack - Normal**  
**22 Razor Wind - Normal**  
**25 Parabolic Charge - Electric**  
31 Thunder Wave - Electric  
35 Bulldoze - Electric  
**40 Volt Switch - Electric**  
45 Electrify - Electric  
**49 Thunderbolt - Electric**

#### TM/HM Move List

A1 Cut, A3 Surf, 06 Toxic, 10 Hidden Power, 16 Light Screen, 17 Protect, 18 Rain Dance, **21 Frustration**, **24 Thunderbolt**, **25 Thunder**, **27 Return**, 28 Dig, 32 Double Team, 37 Reflect, 39 Rock Tomb, **42 Facade**, 44 Rest, 45 Attract, 47 Low Sweep, **48 Round**, **57 Charge Beam**, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 82 Dragon Tail, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, **93 Wild Charge**, 97 Dark Pulse, 100 Confide

#### Egg Move List

Agility, Camouflage, Electric Terrain, Glare

#### Tutor Move List

None

## 647. HELIOLISK



### Base Stats:

Hit Points:	6
Attack:	6
Defense:	5
Special Attack:	11
Special Defense:	9
Speed:	11

### Basic Information

Type : Electric / Normal  
Basic Ability 1: Dry Skin  
Adv Ability 1: Electrodash  
Adv Ability 2: Sand Veil  
Adv Ability 3: Solar Power  
High Ability: Sunglow

### Evolution:

- 1 - Helioptile
- 2 - Heliolisk Sun Stone

### Size Information

Height : 3' 03" / 1m (Medium)  
Weight : 46.3 lbs. / 21 kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Monster and Dragon

Diet : Phototroph

Habitat : Desert, Mountain

### Capability List

Overland 8, Swim 4, Jump 2/2, Power 3, Intelligence 4, Zapper

### Skill List

Athl 4d6, Acro 5d6+1, Combat 3d6, Stealth 3d6, Percep 3d6, Focus 3d6

### Move List

Level Up Move List  
None

### TM/HM Move List

A1 Cut, A3 Surf, 06 Toxic, 10 Hidden Power, **15 Hyper Beam**, 16 Light Screen, 17 Protect, 18 Rain Dance, **21 Frustration**, **24 Thunderbolt**, **25 Thunder**, **27 Return**, 28 Dig, 32 Double Team, 37 Reflect, 39 Rock Tomb, **42 Facade**, 44 Rest, 45 Attract, 47 Low Sweep, **48 Round**, 52 Focus Blast, **57 Charge Beam**, **68 Giga Impact**, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 82 Dragon Tail, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, **93 Wild Charge**, 97 Dark Pulse, 100 Confide

### Tutor Move List

Eerie Impulse (N), **Thunder (N)**

## 648. TYRUNT



### Base Stats:

Hit Points:	6
Attack:	9
Defense:	8
Special Attack:	5
Special Defense:	5
Speed:	5

### Basic Information

Type : Rock / Dragon  
Basic Ability 1: Run Up  
Basic Ability 2: Hyper Cutter  
Adv Ability 1: Rock Head  
Adv Ability 2: Strong Jaw  
High Ability: Moxie

### Evolution:

1 - Tyrunt  
2 - Tyrantrum Minimum 35

### Size Information

Height : 2' 07" / 0.8m (Small)  
Weight : 57.3 lbs. / 26 kg (1)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F  
Egg Group : Mineral  
Average Hatch Rate: 16 Days

Diet : Carnivore

Habitat : Cave, Mountain

### Capability List

Overland 5, Swim 3, Jump 1/1, Power 3, Intelligence 2, Underdog

### Skill List

Athl 3d6, Acro 3d6, Combat 3d6+2, Stealth 2d6, Percep 2d6, Focus 1d6

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 1 Tail Whip - Normal
- 6 Roar - Normal
- 10 Stomp - Normal
- 12 Bide - Normal
- 15 Stealth Rock - Rock
- 17 Bite - Dark
- 20 Charm - Fairy
- 26 Ancient Power - Rock**
- 30 Dragon Tail - Dragon**
- 34 Crunch - Dark
- 37 Dragon Claw - Dragon**
- 40 Thrash - Normal
- 44 Earthquake - Ground
- 49 Horn Drill - Normal

### TM/HM Move List

A4 Strength, 01 Hone Claws, **02 Dragon Claw**, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 37 Sandstorm, **39 Rock Tomb**, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 69 Rock Polish, **71 Stone Edge**, 78 Bulldoze, **80 Rock Slide**, **82 Dragon Tail**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 97 Dark Pulse, 100 Confide

### Egg Move List

Curse, Dragon Dance, Fire Fang, Ice Fang, Poison Fang, Rock Polish, Thunder Fang

### Tutor Move List

**Draco Meteor**

## 649. TYRANTRUM



### Base Stats:

Hit Points:	8
Attack:	12
Defense:	12
Special Attack:	7
Special Defense:	6
Speed:	7

### Basic Information

Type : Rock / Dragon

Basic Ability 1: Run Up

Basic Ability 2: Hyper Cutter

Adv Ability 1: Rock Head

Adv Ability 2: Strong Jaw

High Ability: Moxie

Evolution:

1 - Tyrunt

2 - Tyrantrum Minimum 35

### Size Information

Height : 8' 02" / 2.5m (Huge)

Weight : 592.2 lbs. / 270 kg (6)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F

Egg Group : Mineral

Diet : Carnivore

Habitat : Cave, Mountain

### Capability List

Overland 7, Swim 4, Jump 1/2, Power 10, Intelligence 3, Mountable 2

### Skill List

Athl 6d6+2, Acro 3d6, Combat 5d6+2, Stealth 1d6-1, Percep 2d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 1 Tail Whip - Normal
- 6 Roar - Normal
- 10 Stomp - Normal
- 12 Bide - Normal
- 15 Stealth Rock - Rock
- 17 Bite - Dark
- 20 Charm - Fairy
- 26 Ancient Power - Rock**
- 30 Dragon Tail - Dragon**
- 34 Crunch - Dark
- 37 Dragon Claw - Dragon**
- 42 Thrash - Normal
- 47 Earthquake - Ground
- 53 Horn Drill - Normal
- 58 Head Smash - Rock**
- 68 Rock Slide - Rock**
- 75 Giga Impact - Normal

#### TM/HM Move List

A4 Strength, 01 Hone Claws, **02 Dragon Claw**, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 21 Frustration, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 37 Sandstorm, **39 Rock Tomb**, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 68 Giga Impact, 69 Rock Polish, **71 Stone Edge**, 78 Bulldoze, **80 Rock Slide**, **82 Dragon Tail**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 97 Dark Pulse, 100 Confide

#### Egg Move List

Curse, Dragon Dance, Fire Fang, Ice Fang, Poison Fang, Thunder Fang

#### Tutor Move List

**Draco Meteor, Head Smash (N)**

## 650. AMAURA



### Base Stats:

Hit Points:	8
Attack:	6
Defense:	5
Special Attack:	7
Special Defense:	6
Speed:	5

### Basic Information

Type : Rock / Ice

Basic Ability 1: Ice Shield

Basic Ability 2: Solid Rock

Adv Ability 1: Ice Body

Adv Ability 2: Refrigerate

High Ability: Snow Warning

Evolution:

1 - Amaura

2 - Aurorus Minimum 35

### Size Information

Height : 4' 03" / 1.3m (Medium)

Weight : 55.6 lbs. / 25.2 kg (3)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F

Egg Group : Monster

Average Hatch Rate: 16 Days

Diet : Herbivore

Habitat : Cave, Mountain

### Capability List

Overland 5, Swim 3, Jump 1/1, Power 2, Intelligence 3, Chilled, Freezer, Naturewalk (Tundra), Underdog

### Skill List

Athl 3d6, Acro 2d6, Combat 2d6, Stealth 3d6, Percep 3d6+1, Focus 2d6

### Move List

#### Level Up Move List

1 Growl - Normal

**1 Powder Snow - Ice**

5 Thunder Wave - Electric

**10 Rock Throw - Rock**

**13 Icy Wind - Ice**

15 Take Down - Normal

18 Mist - Ice

**20 Aurora Beam - Ice**

**26 Ancient Power - Rock**

30 Round - Normal

**34 Avalanche - Ice**

38 Hail - Ice

41 Nature Power - Normal

44 Encore - Normal

47 Light Screen - Psychic

**50 Ice Beam - Ice**

57 Hyper Beam - Ice

**65 Blizzard - Ice**

#### TM/HM Move List

04 Calm Mind, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, **13 Ice Beam**, **14 Blizzard**, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 27 Return, 32 Double Team, 33 Reflect, 37 Sandstorm, **39 Rock Tomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 57 Charge Beam, 69 Rock Polish, 70 Flash, **71 Stone Edge**, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, **79 Frost Breath**, **80 Rock Slide**, 82 Dragon Tail, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash, 96 Nature Power, 97 Dark Pulse, 100 Confide

#### Egg Move List

Barrier, Discharge, Haze, Magnet Rise, Mirror Coat

#### Tutor Move List

None



## 651. AURORUS



### Base Stats:

Hit Points:	12
Attack:	8
Defense:	7
Special Attack:	10
Special Defense:	9
Speed:	6

### Basic Information

Type : Rock / Ice

Basic Ability 1: Ice Shield

Basic Ability 2: Solid Rock

Adv Ability 1: Ice Body

Adv Ability 2: Refrigerate

High Ability: Snow Warning

Evolution:

1 - Amaura

2 - Aurorus Minimum 35

### Size Information

Height : 8' 10" / 2.7m (Huge)

Weight : 496 lbs. / 225 kg (6)

### Breeding Information

Gender Ratio : 87.5% M / 12.5% F

Egg Group : Monster

Diet : Herbivore

Habitat : Cave, Mountain

### Capability List

Overland 6, Swim 3, Jump 1/1, Power 8, Intelligence 4, Freezer, Naturewalk (Tundra), Mountable 2

### Skill List

Athl 5d6, Acro 2d6, Combat 3d6, Stealth 3d6, Percep 4d6+1, Focus 4d6

### Move List

#### Level Up Move List

1 Growl - Normal

**1 Powder Snow - Ice**

5 Thunder Wave - Electric

**10 Rock Throw - Rock**

**13 Icy Wind - Ice**

15 Take Down - Normal

18 Mist - Ice

**20 Aurora Beam - Ice**

**26 Ancient Power - Rock**

30 Round - Normal

**34 Avalanche - Ice**

38 Hail - Ice

43 Nature Power - Normal

46 Encore - Normal

50 Light Screen - Psychic

**56 Ice Beam - Ice**

63 Hyper Beam - Ice

**74 Blizzard - Ice**

**77 Freeze-Dry - Ice**

#### TM/HM Move List

04 Calm Mind, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, **13 Ice Beam**, **14 Blizzard**, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 27 Return, 32 Double Team, 33 Reflect, 37 Sandstorm, **39 Rock Tomb**, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 57 Charge Beam, 68 Giga Impact, 69 Rock Polish, 70 Flash, **71 Stone Edge**, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, **79 Frost Breath**, **80 Rock Slide**, 82 Dragon Tail, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash, 96 Nature Power, 97 Dark Pulse, 100 Confide

#### Tutor Move List

**Freeze-Dry (N)**

## 652. SYLVEON



### Base Stats:

Hit Points:	10
Attack:	7
Defense:	7
Special Attack:	11
Special Defense:	13
Speed:	6

### Basic Information

Type : Fairy

Basic Ability 1: Cute Charm

Basic Ability 2: Gentle Vibe

Adv Ability 1: Pixilate

Adv Ability 2: Friend Guard

High Ability: Celebrate

Evolution:

1 - Eevee

2 - Vaporeon Water Stone

2 - Jolteon Thunderstone

2 - Flareon Fire Stone

2 - Espeon Dawn Stone

2 - Umbreon Dusk Stone

2 - Leafeon Leaf Stone

2 - Glaceon Shiny Stone

2 - Sylveon Moon Stone

### Size Information

Height : 3' 03" / 1m (Medium)

Weight : 51.8 lbs. / 23.5 kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Field

Diet : Herbivore

Habitat : Grassland, Urban

### Capability List

Overland 6, Swim 4, Jump 1/2, Power 3, Intelligence 4, Tracker

### Skill List

Athl 3d6+2, Acro 3d6+1, Combat 3d6+1, Stealth 3d6+2, Percep 5d6+2, Focus 5d6+2

### Move List

#### Level Up Move List

1 Tackle - Normal

1 Tail Whip - Normal

1 Helping Hand - Normal

5 Sand Attack - Ground

**9 Fairy Wind - Fairy**

13 Quick Attack - Normal

17 Swift - Normal

**20 Draining Kiss - Fairy**

25 Skill Swap - Psychic

29 Misty Terrain - Fairy

33 Light Screen - Psychic

**37 Moonblast - Fairy**

41 Last Resort - Normal

45 Psych Up - Normal

#### TM/HM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 45 Attract, 48 Round, 49 Echoed Voice, 67 Retaliate, 68 Giga Impact, 70 Flash, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 90 Substitute, **99 Dazzling Gleam**, 100 Confide

#### Tutor Move List

**Disarming Voice (N)**

## 653. HAWLUCHA



### Base Stats:

Hit Points:	8
Attack:	9
Defense:	8
Special Attack:	7
Special Defense:	6
Speed:	12

### Basic Information

Type : Fighting / Flying  
Basic Ability 1: Limber  
Basic Ability 2: Unburden  
Adv Ability 1: Hustle  
Adv Ability 2: Keen Eye  
High Ability: Mold Breaker

Evolution:  
1 - Hawlucha

### Size Information

Height : 2' 07" / 0.8m (Small)  
Weight : 47.4 lbs. / 21.5 kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Human-Like  
Average Hatch Rate: 13 Days

Diet : Carnivore  
Habitat : Grassland, Forest

### Capability List

Overland 3, Swim 2, Sky 8, Jump 2/3, Power 4, Intelligence 4, Guster

### Skill List

Athl 4d6, Acro 4d6, Combat 5d6+3, Stealth 2d6, Percep 4d6+2, Focus 3d6

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 1 Hone Claws - Dark
- 1 Detect - Fighting
- 4 Karate Chop - Fighting**
- 8 Wing Attack - Flying**
- 12 Roost - Flying
- 16 Aerial Ace - Flying**
- 20 Encore - Normal
- 24 Fling - Dark
- 28 Flying Press - Fighting**
- 32 Bounce - Flying**
- 36 Endeavor - Normal
- 40 Feather Dance - Flying
- 44 High Jump Kick - Fighting**
- 48 Sky Attack - Flying**
- 55 Sky Drop - Flying**
- 60 Swords Dance - Normal

#### TM/HM Move List

A1 Cut, A2 Fly, A4 Strength, 01 Hone Claws, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 28 Dig, **31 Brick Break**, 32 Double Team, 39 Rock Tomb, **40 Aerial Ace**, 41 Torment, 42 Facade, 44 Rest, 45 Attract, **47 Low Sweep**, 48 Round, 51 Steel Wing, **52 Focus Blast**, 54 False Swipe, 56 Fling, **58 Sky Drop**, **62 Acrobatics**, 66 Payback, 67 Retaliate, 68 Giga Impact, 71 Stone Edge, 75 Swords Dance, 80 Rock Slide, 81 X-Scissor, 84 Poison Jab, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, **94 Rock Smash**, **98 Power-Up Punch**, 100 Confide

#### Egg Move List

Agility, Ally Switch, Baton Pass, Entrainment, Me First, Mud Sport, Quick Guard

#### Tutor Move List

None

## 654. DEDENNE



### Base Stats:

Hit Points:	7
Attack:	6
Defense:	6
Special Attack:	8
Special Defense:	7
Speed:	10

### Basic Information

Type : Electric / Fairy  
Basic Ability 1: Lunchbox  
Basic Ability 2: Pickup  
Adv Ability 1: Plus  
Adv Ability 2: Sequence  
High Ability: Cute Charm

Evolution:  
1 - Dedenne

### Size Information

Height : 0' 08" / 0.2m (Small)  
Weight : 4.9 lbs. / 2.2 kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Field and Fairy  
Average Hatch Rate: 10 Days

Diet : Herbivore

Habitat : Forest, Grassland, Urban

### Capability List

Overland 5, Swim 2, Jump 1/1, Power 1, Intelligence 4, Zapper, Underdog

### Skill List

Athl 3d6, Acro 3d6+1, Combat 3d6, Stealth 4d6, Percep 4d6+2, Focus 2d6

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 1 Tail Whip - Normal
- 7 **Thunder Shock** - Electric
- 11 Charge - Electric
- 14 Charm - Fairy
- 17 **Parabolic Charge** - Electric
- 20 **Nuzzle** - Electric
- 23 Thunder Wave - Electric
- 26 **Volt Switch** - Electric
- 30 Rest - Psychic
- 31 Snore - Normal
- 34 **Charge Beam** - Electric
- 39 Entrainment - Normal
- 42 **Play Rough** - Fairy
- 45 **Thunder** - Electric
- 50 **Discharge** - Electric

#### TM/HM Move List

A1 Cut, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 32 Double Team, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 56 Fling, **57 Charge Beam**, 67 Retaliate, 68 Giga Impact, 70 Flash, **72 Volt Switch**, 73 Thunder Wave, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, **93 Wild Charge**, 100 Confide

#### Egg Move List

Covet, Eerie Impulse, Helping Hand, Natural Gift

#### Tutor Move List

None

## 655. CARBINK



### Base Stats:

Hit Points:	5
Attack:	5
Defense:	15
Special Attack:	5
Special Defense:	15
Speed:	5

### Basic Information

Type : Rock / Fairy  
Basic Ability 1: Clear Body  
Adv Ability 1: Simple  
Adv Ability 2: Solid Rock  
Adv Ability 3: Sturdy  
High Ability: Filter

Evolution:  
1 - Carbink

### Size Information

Height : 1' 00" / 0.3m (Small)  
Weight : 12.6 lbs. / 5.7 kg (1)

### Breeding Information

Gender Ratio : Genderless  
Egg Group : Fairy and Mineral  
Average Hatch Rate: 13 Days

Diet : Nullivore  
Habitat : Cave

### Capability List

Overland 2, Swim 2, Levitate 5, Burrow 5, Jump 0/1,  
Power 1, Intelligence 4, Materializer

### Skill List

Athl 1d6, Acro 3d6, Combat 2d6, Stealth 4d6 Percep  
4d6+1, Focus 4d6+2

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 1 Harden - Normal
- 5 Rock Throw - Rock**
- 8 Sharpen - Normal
- 12 Smack Down - Rock**
- 18 Reflect - Psychic
- 21 Stealth Rock - Rock
- 27 Guard Split - Psychic
- 31 Ancient Power - Rock**
- 35 Flail - Normal
- 40 Skill Swap - Psychic
- 46 Power Gem - Rock**
- 49 Stone Edge - Rock**
- 50 Moonblast - Fairy**
- 60 Light Screen - Psychic
- 70 Safeguard - Normal

#### TM/HM Move List

04 Calm Mind, 06 Toxic, 07 Hail, 10 Hidden Power,  
11 Sunny Day, 16 Light Screen, 17 Protect, 20 Safe-  
guard, 21 Frustration, **23 Smack Down**, 27 Return,  
29 Psychic, 32 Double Team, 33 Reflect, 37 Sand-  
storm, **39 Rock Tomb**, 42 Facade, 44 Rest, 48 Round,  
64 Explosion, 69 Rock Polish, 70 Flash, **71 Stone  
Edge**, 74 Gyro Ball, 77 Psych Up, **80 Rock Slide**, 87  
Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room,  
96 Nature Power, **99 Dazzling Gleam**, 100 Confide

#### Egg Move List

None

#### Tutor Move List

None

## 656. GOOMY



### Base Stats:

Hit Points:	5
Attack:	5
Defense:	4
Special Attack:	6
Special Defense:	8
Speed:	4

### Basic Information

Type : Dragon  
Basic Ability 1: Sap Sipper  
Basic Ability 2: Dry Skin  
Adv Ability 1: Hydration  
Adv Ability 2: Goopy  
High Ability: Absorb Force

### Evolution:

- 1 - Goomy
- 2 - Sligoo Minimum 40
- 3 - Goodra Minimum 50 in Rain

### Size Information

Height : 1' 00" / 0.3m (Small)  
Weight : 6.2 lbs. / 2.8 kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Dragon  
Average Hatch Rate: 25 Days

Diet : Herbivore

Habitat : Marsh, Rainforest

### Capability List

Overland 4, Swim 2, Jump 0/0, Power 1, Intelligence 3, Amorphous, Underdog

### Skill List

Athl 2d6, Acro 1d6, Combat 2d6, Stealth 3d6+2, Percep 2d6, Focus 3d6

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 1 Bubble - Water
- 5 Absorb - Grass
- 9 Protect - Normal
- 13 Bide - Normal
- 18 Dragon Breath - Dragon**
- 25 Rain Dance - Water
- 28 Flail - Normal
- 32 Body Slam - Normal
- 38 Muddy Water - Water
- 42 Dragon Pulse - Dragon**

#### TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 27 Return, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 80 Rock Slide, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

#### Egg Move List

Acid Armor, Counter, Curse, Endure, Iron Tail, Poison Tail

#### Tutor Move List

**Draco Meteor**

## 657. SLIGGOO



### Base Stats:

Hit Points:	7
Attack:	8
Defense:	5
Special Attack:	8
Special Defense:	11
Speed:	6

### Basic Information

Type : Dragon  
Basic Ability 1: Sap Sipper  
Basic Ability 2: Dry Skin  
Adv Ability 1: Hydration  
Adv Ability 2: Gooley  
High Ability: Absorb Force

### Evolution:

- 1 - Goomy
- 2 - Sligoo Minimum 40
- 3 - Goodra Minimum 50 in Rain

### Size Information

Height : 2' 07" / 0.8m (Small)  
Weight : 38.6 lbs. / 17.5 kg (2)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Dragon

Diet : Herbivore

Habitat : Marsh, Rainforest

### Capability List

Overland 5, Swim 3, Jump 0/1, Power 2, Intelligence 4, Amorphous, Blindsense, Underdog

### Skill List

Athl 3d6, Acro 1d6, Combat 3d6, Stealth 4d6+2, Percep 3d6, Focus 3d6

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 1 Bubble - Water
- 5 Absorb - Grass
- 9 Protect - Normal
- 13 Bide - Normal
- 18 Dragon Breath - Dragon**
- 25 Rain Dance - Water
- 28 Flail - Normal
- 32 Body Slam - Normal
- 38 Muddy Water - Water
- 47 Dragon Pulse - Dragon**

#### TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 27 Return, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 80 Rock Slide, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute, 100 Confide

#### Tutor Move List

**Draco Meteor**

## 658. GOODRA



### Base Stats:

Hit Points:	9
Attack:	10
Defense:	7
Special Attack:	11
Special Defense:	15
Speed:	8

### Basic Information

Type : Dragon  
Basic Ability 1: Sap Sipper  
Basic Ability 2: Dry Skin  
Adv Ability 1: Hydration  
Adv Ability 2: Goopy  
High Ability: Absorb Force

### Evolution:

- 1 - Goomy
- 2 - Sligoo Minimum 40
- 3 - Goodra Minimum 50 in Rain

### Size Information

Height : 6' 07" / 2m (Large)  
Weight : 331.8 lbs. / 150.5 kg (5)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Dragon

Diet : Herbivore

Habitat : Marsh, Rainforest

### Capability List

Overland 7, Swim 4, Jump 2/2, Power 8, Intelligence 5, Amorphous

### Skill List

Athl 5d6+2, Acro 3d6, Combat 4d6, Stealth 2d6, Percep 4d6, Focus 4d6+2

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 1 Bubble - Water
- 5 Absorb - Grass
- 9 Protect - Normal
- 13 Bide - Normal
- 18 Dragon Breath - Dragon**
- 25 Rain Dance - Water
- 28 Flail - Normal
- 32 Body Slam - Normal
- 38 Muddy Water - Water
- 47 Dragon Pulse - Dragon**
- 50 Aqua Tail - Water
- 55 Power Whip - Grass
- 63 Outrage - Dragon**

#### TM/HM Move List

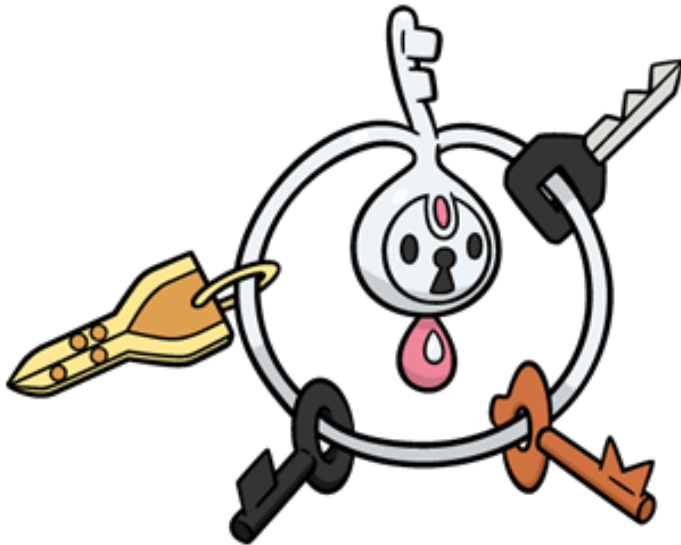
A4 Strength, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 32 Double Team, 34 Sludge Wave, 35 Flamethrower, 36 Sludge Bomb, 38 Fire Blast, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, 59 Incinerate, 68 Giga Impact, 78 Bulldoze, 80 Rock Slide, 82 Dragon Tail, 83 Infestation, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 100 Confide

#### Tutor Move List

**Draco Meteor.** Feint (N), **Outrage (N)**



## 659. KLEFKI



### Base Stats:

Hit Points:	6
Attack:	8
Defense:	9
Special Attack:	8
Special Defense:	9
Speed:	8

### Basic Information

Type : Steel / Fairy  
Basic Ability 1: Prankster  
Adv Ability 1: Magician  
Adv Ability 2: Pickup  
High Ability: Infiltrator

Evolution:  
1 - Klefki

### Size Information

Height : 0' 08" / 0.2m (Small)  
Weight : 6.6 lbs. / 3 kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Mineral  
Average Hatch Rate: 13 Days

Diet : Nullivore  
Habitat : Grassland, Urban

### Capability List

Overland 1, Swim 1, Levitate 6, Jump 0/1, Power 1, Intelligence 4, Dead Silent

### Skill List

Athl 2d6, Acro 4d6+3, Combat 3d6, Stealth 5d6+2, Percep 4d6, Focus 3d6

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 1 Fairy Lock - Fairy
- 5 Fairy Wind - Fairy**
- 8 Astonish - Ghost
- 12 Metal Sound - Steel
- 15 Spikes - Ground
- 18 Draining Kiss - Fairy**
- 23 Crafty Shield - Fairy
- 27 Foul Play - Dark
- 32 Torment - Dark
- 34 Mirror Shot - Steel**
- 36 Imprison - Psychic
- 40 Recycle - Normal
- 43 Play Rough - Fairy**
- 44 Magic Room - Psychic
- 50 Heal Block - Psychic

#### TM/HM Move List

A1 Cut, 03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 29 Psychic, 32 Double Team, 33 Reflect, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 68 Giga Impact, 73 Thunder Wave, 77 Psych Up, 87 Swagger, 88 Sleep Talk, 90 Substitute, **91 Flash Cannon, 99 Dazzling Gleam**, 100 Confide

#### Egg Move List

Iron Defense, Lock-On, Switcheroo, Thief

#### Tutor Move List

None

## 660. PHANTUMP



### Base Stats:

Hit Points:	4
Attack:	7
Defense:	5
Special Attack:	5
Special Defense:	6
Speed:	4

### Basic Information

Type : Ghost / Grass

Basic Ability 1: Natural Cure

Basic Ability 2: Frisk

Adv Ability 1: Harvest

Adv Ability 2: Life Force

High Ability: Leaf Guard

Evolution:

1 - Phantump

2 - Trevenant Minimum 25

### Size Information

Height : 1' 04" / 0.4m (Small)

Weight : 15.4 lbs. / 7 kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Grass and Amorphous

Average Hatch Rate: 13 Days

Diet : Nullivore

Habitat : Forest

### Capability List

Overland 2, Swim 2, Levitate 5, Jump 0/1, Power 1, Intelligence 4, Naturewalk (Grassland, Forest), Phasing, Invisibility, Dead Silent, Underdog

### Skill List

Athl 2d6, Acro 3d6+1, Combat 2d6, Stealth 3d6+2, Percep 3d6, Focus 2d6

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 1 Confuse Ray - Ghost
- 5 Astonish - Ghost**
- 8 Growth - Normal
- 13 Ingrain - Grass
- 19 Feint Attack - Ghost
- 23 Leech Seed - Grass
- 28 Curse - Ghost
- 31 Will-O-Wisp - Fire
- 35 Forest's Curse - Grass
- 39 Destiny Bond - Ghost
- 45 Phantom Force - Ghost**
- 49 Wood Hammer - Grass**
- 54 Horn Leech - Grass**

#### TM/HM Move List

A1 Cut, A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 28 Dig, 29 Psychic, **30 Shadow Ball**, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, **53 Energy Ball**, 61 Will-O-Wisp, **65 Shadow Claw**, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 85 Dream Eater, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 94 Rock Smash, 96 Nature Power, 97 Dark Pulse, 100 Confide

#### Egg Move List

Bestow, Grudge, Imprison, Venom Drench

#### Tutor Move List

None

## 661. TREVENANT



### Base Stats:

Hit Points:	9
Attack:	11
Defense:	8
Special Attack:	7
Special Defense:	8
Speed:	6

### Basic Information

Type : Ghost / Grass

Basic Ability 1: Natural Cure

Basic Ability 2: Frisk

Adv Ability 1: Harvest

Adv Ability 2: Forest Lord

High Ability: Leaf Guard

Evolution:

1 - Phantump

2 - Trevenant Minimum 25

### Size Information

Height : 4' 11" / 1.5m (Large)

Weight : 156.5 lbs. / 71 kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Grass and Amorphous

Diet : Nullivore

Habitat : Forest

### Capability List

Overland 6, Swim 3, Jump 1/2, Power 6, Intelligence 4, Naturewalk (Grassland, Forest), Phasing, Invisibility

### Skill List

Athl 4d6+1, Acro 2d6, Combat 4d6, Stealth 4d6+3, Percep 3d6+2, Focus 4d6+2

### Move List

#### Level Up Move List

- 1 Tackle - Normal
- 1 Confuse Ray - Ghost
- 5 Astonish - Ghost**
- 8 Growth - Normal
- 13 Ingrain - Grass
- 19 Feint Attack - Ghost
- 23 Leech Seed - Grass
- 28 Curse - Ghost
- 31 Will-O-Wisp - Fire
- 35 Forest's Curse - Grass
- 39 Destiny Bond - Ghost
- 45 Phantom Force - Ghost**
- 49 Wood Hammer - Grass**
- 55 Shadow Claw - Ghost**
- 62 Horn Leech - Grass**

#### TM/HM Move List

A1 Cut, A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 28 Dig, 29 Psychic, **30 Shadow Ball**, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, **53 Energy Ball**, 61 Will-O-Wisp, **65 Shadow Claw**, 68 Giga Impact, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 85 Dream Eater, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 94 Rock Smash, 96 Nature Power, 97 Dark Pulse, 100 Confide

#### Tutor Move List

**Horn Leech (N)**

662. PUMPKABOO



Breeding Information

Gender Ratio : 50% M / 50% F  
 Egg Group : Amorphous  
 Average Hatch Rate: 13 Days

Diet : Nullivore  
 Habitat : Forest, Grassland

Capability List

Overland 2, Swim 2, Levitate 5, Jump 0/1, Power 1, Intelligence 4, Naturewalk (Grassland, Forest), Phasing, Invisibility, Dead Silent, Underdog

Skill List

Athl 2d6, Acro 2d6, Combat 2d6, Stealth 3d6+1, Percep 3d6+2, Focus 3d6

Move List

Level Up Move List

- 1 Astonish - Ghost**
- 1 Trick - Psychic
- 1 Confuse Ray - Ghost
- 4 Scary Face - Normal
- 6 Trick-or-Treat - Ghost
- 11 Worry Seed - Grass
- 16 Razor Leaf - Grass**
- 20 Leech Seed - Grass
- 23 Trick-or-Treat - Ghost
- 26 Bullet Seed - Grass**
- 30 Shadow Sneak - Ghost**
- 36 Shadow Ball - Ghost**
- 40 Trick-or-Treat - Ghost
- 42 Pain Split - Normal
- 48 Seed Bomb - Grass**

TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 29 Psychic, **30 Shadow Ball**, 32 Double Team, 35 Flamethrower, 36 Sludge Bomb, 38 Fire Blast, 42 Facade, 43 Flame charge, 44 Rest, 45 Attract, 46 Thief, 48 Round, **53 Energy Ball**, 57 Charge Beam, 59 Incinerate, 61 Will-o-Wisp, 64 Explosion, 70 Flash, 74 Gyro Ball, 80 Rock Slide, 85 Dream Eater, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 94 Rock Smash, 96 Nature Power, 97 Dark Pulse, 100 Confide

Egg Move List

Bestow, Destiny Bond, Disable

Tutor Move List

Base Stats:

**Small**

Hit Points: 4  
 Attack: 7  
 Defense: 7  
 Special Attack: 4  
 Special Defense: 6  
 Speed: 6

**Large**

Hit Points: 5  
 Attack: 7  
 Defense: 7  
 Special Attack: 4  
 Special Defense: 6  
 Speed: 5

**Average**

Hit Points: 5  
 Attack: 7  
 Defense: 7  
 Special Attack: 4  
 Special Defense: 5  
 Speed: 5

**Super Size**

Hit Points: 6  
 Attack: 7  
 Defense: 7  
 Special Attack: 4  
 Special Defense: 6  
 Speed: 4

Basic Information

Type : Ghost / Grass  
 Basic Ability 1: Pickup  
 Basic Ability 2: Frisk  
 Adv Ability 1: Insomnia  
 Adv Ability 2: Life Force  
 High Ability: Flash Fire

Evolution:

- 1 - Pumpkaboo
- 2 - Gourgeist Minimum 25

Size Information

Height : 1' 00" to 2' 07" / 0.3m to .8m (Small)  
 Weight : 7.7 lbs. to 33.1 lbs / 3.5 kg (1) to 15 kg (2)

663. GOURGEIST



Base Stats:

**Small**

Hit Points: 6  
 Attack: 9  
 Defense: 12  
 Special Attack: 6  
 Special Defense: 8  
 Speed: 10

**Large**

Hit Points: 8  
 Attack: 10  
 Defense: 12  
 Special Attack: 6  
 Special Defense: 8  
 Speed: 7

**Average**

Hit Points: 7  
 Attack: 9  
 Defense: 12  
 Special Attack: 6  
 Special Defense: 8  
 Speed: 8

**Super Size**

Hit Points: 9  
 Attack: 10  
 Defense: 12  
 Special Attack: 6  
 Special Defense: 8  
 Speed: 5

Basic Information

Type : Ghost / Grass  
 Basic Ability 1: Pickup  
 Basic Ability 2: Frisk  
 Adv Ability 1: Insomnia  
 Adb Ability 2: Pumpkingrab  
 High Ability: Flash Fire

Evolution:

1 - Pumpkaboo  
 2 - Gourgeist Minimum 25

Size Information

Height : 2' 04" to 5' 07" / 0.7m (S) to 1.7m (L)  
 Weight : 20.9 lbs. to 86 lbs / 9.5 kg (1) to 39 kg (3)

Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Amorphous

Diet : Nullivore

Habitat : Forest, Grassland

Capability List

Overland 3, Swim 3, Levitate 6, Jump 2/2, Power 3, Intelligence 4, Naturewalk (Grassland, Forest), Phasing, Invisibility, Dead Silent

Skill List

Athl 4d6, Acro 2d6, Combat 3d6, Stealth 2d6, Percep 5d6+2, Focus 3d6

Move List

Level Up Move List

**1 Astonish - Ghost**

1 Trick - Psychic  
 1 Confuse Ray - Ghost  
 4 Scary Face - Normal  
 6 Trick-or-Treat - Ghost  
 11 Worry Seed - Grass

**16 Razor Leaf - Grass**

20 Leech Seed - Grass  
 23 Trick-or-Treat - Ghost  
**26 Bullet Seed - Grass**  
**30 Shadow Sneak - Ghost**  
**36 Shadow Ball - Ghost**  
 40 Trick-or-Treat - Ghost  
 42 Pain Split - Normal

**48 Seed Bomb - Grass**

**57 Phantom Force - Ghost**

63 Trick-or-Treat - Ghost

**70 Shadow Ball - Ghost**

75 Explosion - Normal

TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, **22 Solar Beam**, 27 Return, 29 Psychic, **30 Shadow Ball**, 32 Double Team, 35 Flamethrower, 36 Sludge Bomb, 38 Fire Blast, 42 Facade, 43 Flame charge, 44 Rest, 45 Attract, 46 Thief, 48 Round, **53 Energy Ball**, 57 Charge Beam, 59 Incinerate, 61 Will-o-Wisp, 64 Explosion, 68 Giga Impact, 70 Flash, 74 Gyro Ball, 80 Rock Slide, 85 Dream Eater, **86 Grass Knot**, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 94 Rock Smash, 96 Nature Power, 97 Dark Pulse, 100 Confide

Tutor Move List

Explosion (N), **Phantom Force (N)**

## 644. BERGMITE



### Base Stats:

Hit Points:	6
Attack:	7
Defense:	9
Special Attack:	3
Special Defense:	4
Speed:	3

### Basic Information

Type : Ice

Basic Ability 1: Sturdy

Basic Ability 2: Winter's Kiss

Adv Ability 1: Ice Body

Adv Ability 2: Own Tempo

High Ability: Permafrost

Evolution:

1 - Bergmite

2 - Avalugg Minimum 35

### Size Information

Height : 3' 03" / 1.0m (Small)

Weight : 219.4 lbs. / 99.5 kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Monster

Average Hatch Rate: 10 Days

Diet : Terravore

Habitat : Arctic, Mountain, Tundra

### Capability List

Overland 4, Swim 2, Jump 1/1, Power 3, Intelligence 3, Freezer, Naturewalk (Tundra), Underdog

### Skill List

Athl 3d6+1, Acro 1d6, Combat 2d6, Stealth 3d6+1, Percep 2d6, Focus 3d6

### Move List

#### Level Up Move List

1 Tackle - Normal

1 Bite - Dark

1 Harden - Normal

**5 Powder Snow - Ice**

**10 Icy Wind - Ice**

15 Take Down - Normal

20 Sharpen - Normal

22 Curse - Ghost

**26 Ice Fang - Ice**

**30 Ice Ball - Ice**

35 Rapid Spin - Normal

**39 Avalanche - Ice**

**43 Blizzard - Ice**

47 Recover - Normal

49 Double-Edge - Normal

### TM/HM Move List

A3 Surf, A4 Strength, 06 Toxic, 07 Hail, 10 Hidden Power, **13 Ice Beam**, **14 Blizzard**, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 69 Rock Polish, 70 Flash, 71 Stone Edge, 74 Gyro Ball, **79 Frost Breath**, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash, 100 Confide

### Egg Move List

Barrier, Mirror Coat, Mist, Recover

### Tutor Move List

None

## 645. AVALUGG



### Base Stats:

Hit Points:	10
Attack:	12
Defense:	18
Special Attack:	4
Special Defense:	5
Speed:	3

### Basic Information

Type : Ice

Basic Ability 1: Sturdy

Basic Ability 2: Winter's Kiss

Adv Ability 1: Ice Body

Adv Ability 2: Own Tempo

High Ability: Permafrost

Evolution:

1 - Bergmite

2 - Avalugg Minimum 35

### Size Information

Height : 6' 07" / 2.0m (Huge)

Weight : 1113.3 lbs. / 505 kg (6)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Monster

Average Hatch Rate: 10 Days

Diet : Terravore

Habitat : Arctic, Mountain, Tundra

### Capability List

Overland 6, Swim 3, Jump 0/1, Power 8, Intelligence 4, Freezer, Naturewalk (Tundra), Mountable 3

### Skill List

Athl 6d6+2, Acro 1d6, Combat 4d6, Stealth 3d6+1, Percep 3d6, Focus 4d6

### Move List

#### Level Up Move List

1 Tackle - Normal

1 Bite - Dark

1 Harden - Normal

**5 Powder Snow - Ice**

**10 Icy Wind - Ice**

15 Take Down - Normal

20 Sharpen - Normal

22 Curse - Ghost

**26 Ice Fang - Ice**

**30 Ice Ball - Ice**

35 Rapid Spin - Normal

**42 Avalanche - Ice**

**46 Blizzard - Ice**

51 Recover - Normal

56 Double-Edge - Normal

60 Skull Bash - Normal

65 Crunch - Dark

### TM/HM Move List

A3 Surf, A4 Strength, 06 Toxic, 07 Hail, 10 Hidden Power, **13 Ice Beam**, **14 Blizzard**, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 26 Earthquake, 27 Return, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 68 Giga Impact, 69 Rock Polish, 70 Flash, 71 Stone Edge, 74 Gyro Ball, 78 Bulldoze, **79 Frost Breath**, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash, 100 Confide

### Tutor Move List

Crunch (N), Iron Defense (N), Skull Bash (N)

## 646. NOIBAT



### Base Stats:

Hit Points:	4
Attack:	3
Defense:	4
Special Attack:	5
Special Defense:	4
Speed:	6

### Basic Information

Type : Flying / Dragon  
Basic Ability 1: Frisk  
Basic Ability 2: Infiltrator  
Adv Ability 1: Telepathy  
Adv Ability 2: Instinct  
High Ability: Sound Lance

### Evolution:

1 - Noibat  
2 - Noivern 35

### Size Information

Height : 1' 08" / 0.5m (Small)  
Weight : 17.6 lbs. / 8 kg (1)

### Breeding Information

Gender Ratio : 50% M / 50% F  
Egg Group : Flying  
Average Hatch Rate: 20 Days

Diet : Omnivore

Habitat : Cave

### Capability List

Overland 2, Swim 2, Sky 5, Jump 1/1, Power 1, Intelligence 3, Darkvision, Underdog

### Skill List

Athl 2d6, Acro 4d6, Combat 3d6, Stealth 3d6+2, Percep 3d6+2, Focus 2d6

### Move List

#### Level Up Move List

- 1 Scratch - Normal
- 1 Supersonic - Normal
- 1 Tackle - Normal
- 5 Leech Life - Bug
- 11 Gust - Flying**
- 13 Bite - Dark
- 16 Wing Attack - Flying**
- 18 Agility - Psychic
- 23 Air Cutter - Flying**
- 27 Roost - Flying
- 31 Razor Wind - Normal
- 35 Tailwind - Flying
- 40 Whirlwind - Normal
- 43 Super Fang - Normal
- 48 Air Slash - Flying**
- 58 Hurricane - Flying**

#### TM/HM Move List

A1 Cut, **A2 Fly**, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 17 Protect, 19 Roost, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, **40 Aerial Ace**, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 51 Steel Wing, **62 Acrobatics**, 65 Shadow Claw, 81 X-Scissor, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 93 Wild Charge, 97 Dark Pulse, 100 Confide

#### Egg Move List

**Outrage**, Snatch, Switcheroo, Tailwind

#### Tutor Move List

**Draco Meteor**



## 647. NOIVERN



### Base Stats:

Hit Points:	9
Attack:	7
Defense:	8
Special Attack:	10
Special Defense:	8
Speed:	12

### Basic Information

Type : Flying / Dragon

Basic Ability 1: Frisk

Basic Ability 2: Infiltrator

Adv Ability 1: Telepathy

Adv Ability 2: Instinct

High Ability: Sound Lance

Evolution:

1 - Noibat

2 - Noivern 35

### Size Information

Height : 4' 11" / 1.5m (Large)

Weight : 187.4 lbs. / 85 kg (4)

### Breeding Information

Gender Ratio : 50% M / 50% F

Egg Group : Flying

Average Hatch Rate: 20 Days

Diet : Omnivore

Habitat : Cave

### Capability List

Overland 4, Swim 3, Sky 8, Jump 2/2, Power 6, Intelligence 4, Darkvision, Mountable 1

### Skill List

Athl 4d6, Acro 6d6+2, Combat 4d6, Stealth 4d6+2, Percep 4d6+2, Focus 3d6

### Move List

#### Level Up Move List

1 Scratch - Normal

1 Supersonic - Normal

1 Tackle - Normal

5 Leech Life - Bug

**11 Gust - Flying**

13 Bite - Dark

**16 Wing Attack - Flying**

18 Agility - Psychic

**23 Air Cutter - Flying**

27 Roost - Flying

31 Razor Wind - Normal

35 Tailwind - Flying

40 Whirlwind - Normal

43 Super Fang - Normal

**53 Air Slash - Flying**

**62 Hurricane - Flying**

**70 Dragon Pulse - Dragon**

75 Boomburst - Normal

### TM/HM Move List

A1 Cut, **A2 Fly**, 01 Hone Claws, **02 Dragon Claw**, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 19 Roost, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, **40 Aerial Ace**, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 49 Echoed Voice, 51 Steel Wing, 52 Focus Blast, **62 Acrobatics**, 65 Shadow Claw, 81 X-Scissor, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 93 Wild Charge, 97 Dark Pulse, 100 Confide

### Tutor Move List

Boomburst (N), **Draco Meteor**, **Dragon Pulse (N)**, **Hurricane (N)**, Moonlight (N)

## 648. XERNEAS



### Base Stats:

Hit Points:	13
Attack:	13
Defense:	10
Special Attack:	13
Special Defense:	10
Speed:	10

### Basic Information

Type : Fairy  
Basic Ability 1: Fairy Aura  
Adv Ability 1: Magic Guard  
Adv Ability 2: Pressure  
Adv Ability 3: Wonder Skin  
High Ability: Life Force

Evolution:  
1 - Xerneas

### Size Information

Height : 9' 10" / 3m (Huge)  
Weight : 474 lbs. / 215 kg (6)

### Breeding Information

Gender Ratio : Genderless  
Egg Group : None  
Average Hatch Rate: 75 Days

Diet : Phototroph  
Habitat : Grassland, Forest

### Capability List

Overland 8, Swim 5, Jump 3/4, Power 9, Intelligence 5, Naturewalk (Grassland, Forest), Sprouter, Telepath, Mountable 2

### Skill List

Athl 5d6+2, Acro 4d6, Combat 4d6+2, Stealth 3d6, Percep 4d6, Focus 6d6+2

### Move List

#### Level Up Move List

- 1 Heal Pulse - Psychic
- 1 Aromatherapy - Grass
- 1 Ingrain - Grass
- 1 Take Down - Normal
- 10 Light Screen - Psychic
- 15 Aurora Beam - Ice
- 22 Gravity - Psychic
- 28 Geomancy - Fairy
- 36 Moonblast - Fairy**
- 43 Megahorn - Bug
- 51 Night Slash - Dark
- 55 Horn Leech - Grass
- 59 Psych Up - Normal
- 63 Misty Terrain - Fairy
- 72 Nature Power - Normal
- 80 Close Combat - Fighting
- 88 Giga Impact - Normal
- 93 Outrage - Dragon

#### TM/HM Move List

A1 Cut, 03 Psyshock, 04 Calm Mind, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 48 Round, 49 Echoed Voice, 52 Focus Blast, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 96 Nature Power, **99 Dazzling Gleam**, 100 Confide

#### Tutor Move List

None

## 649. YVELTAL



### Base Stats:

Hit Points:	13
Attack:	13
Defense:	10
Special Attack:	13
Special Defense:	10
Speed:	10

### Basic Information

Type : Dark / Flying  
Basic Ability 1: Dark Aura  
Adv Ability 1: Cruelty  
Adv Ability 2: Pressure  
Adv Ability 3: Shackle  
High Ability: Soulstealer

Evolution:  
1 - Yveltal

### Size Information

Height : 19' 00" / 5.8m (Huge)  
Weight : 447.5 lbs. / 203 kg (6)

### Breeding Information

Gender Ratio : Genderless  
Egg Group : None  
Average Hatch Rate: 75 Days

Diet : Carnivore  
Habitat : Mountain

### Capability List

Overland 5, Swim 5, Sky 8, Jump 2/2, Power 8, Intelligence 5, Guster, Darkvision, Mindlock, Mountable 2

### Skill List

Athl 4d6, Acro 6d6+2, Combat 5d6+2, Stealth 3d6, Percep 4d6+2, Focus 4d6

### Move List

#### Level Up Move List

- 1 Hurricane - Flying**
- 1 Razor Wind - Normal
- 1 Taunt - Dark
- 1 Roost - Flying
- 10 Double Team - Normal
- 15 Air Slash - Flying
- 22 Snarl - Dark**
- 28 Oblivion Wing - Flying**
- 36 Disable - Normal
- 43 Dark Pulse - Dark**
- 51 Foul Play - Dark**
- 55 Phantom Force - Ghost
- 59 Psychic - Psychic
- 63 Dragon Rush - Dragon
- 72 Focus Blast - Fighting
- 80 Sucker Punch - Dark**
- 88 Hyper Beam - Normal
- 93 Sky Attack - Flying**

#### TM/HM Move List

A1 Cut, **A2 Fly**, 01 Hone Claws, 02 Dragon Claw, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, **40 Aerial Ace**, 41 Torment, 42 Facade, 44 Rest, 46 Thief, 48 Round, 51 Steel Wing, **58 Sky Drop**, **62 Acrobatics**, 63 Embargo, 65 Shadow Claw, 68 Giga Impact, 80 Rock Slide, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, **95 Snarl Snarl**, **97 Dark Pulse**, 100 Confide

#### Tutor Move List

None

## 650. ZYGARDE



### Base Stats:

Hit Points:	11
Attack:	10
Defense:	12
Special Attack:	8
Special Defense:	10
Speed:	10

### Basic Information

Type : Dragon / Ground  
Basic Ability 1: Aura Break  
Adv Ability 1: Interference  
Adv Ability 2: Air Lock  
Adv Ability 3: Filter  
High Ability: Pressure

Evolution:  
1 - Zygarde

### Size Information

Height : 16' 05" / 5m (Huge)  
Weight : 672.4 lbs. / 305 kg (6)

### Breeding Information

Gender Ratio : Genderless  
Egg Group : None  
Average Hatch Rate: 75 Days

Diet : Nullivore  
Habitat : Cave

### Capability List

Overland 7, Swim 5, Burrow 9, Jump 2/2, Power 9, Intelligence 5, Darkvision, Groundshaper, Tremorsense, Mountable 4

### Skill List

Athl 4d6+2, Acro 3d6, Combat 4d6, Stealth 4d6+2, Percep 6d6+2, Focus 5d6

### Move List

#### Level Up Move List

- 1 Glare - Normal
- 1 Bulldoze - Ground**
- 1 Dragon Breath - Dragon**
- 1 Bite - Dark
- 10 Safeguard - Normal
- 15 Dig - Ground**
- 22 Bind - Normal
- 28 Land's Wrath - Ground**
- 36 Sandstorm - Ground
- 43 Haze - Ice
- 51 Crunch - Dark
- 55 Earthquake - Ground**
- 59 Camouflage - Normal
- 63 Dragon Pulse - Dragon**
- 72 Dragon Dance - Dragon
- 80 Coil - Poison
- 88 Extreme Speed - Normal
- 93 Outrage - Dragon**

#### TM/HM Move List

A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21 Frustration, **26 Earthquake**, 27 Return, **28 Dig**, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 37 Sandstorm, 42 Facade, 44 Rest, 48 Round, 52 Focus Blast, 68 Giga Impact, 71 Stone Edge, **78 Bulldoze**, 80 Rock Slide, **82 Dragon Tail**, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 100 Confide

#### Tutor Move List

**Draco Meteor**

# Legendary Pokémon

Legendary Pokémon are incredibly rare and powerful Pokémon. The difference in rarity may differ, for example an Articuno, which usually will have at least one per major body of land, can be found more than once while Palkia and Dialga, the rulers of Time and Space, are found only once as they are the sole Pokémon who have majority dominion over Time and Space. It is unlikely that you meet more than one to three Legendary Pokémon during a campaign unless your campaign is specifically about them.

The following entries are merely suggestions as to the power level of each Legendary Pokémon if they are even able to be captured in the campaign you are playing. The default assumption here is that Legendary Pokémon are merely very rare and powerful rather than divinity, and the Capabilities and Skills here reflect that. It is entirely possible that a captured Legendary Pokémon has completely different, unique-to-your-campaign Skills, Capabilities, Abilities or Moves. The Blessed and the Damned Legendary splatbook provides some ideas and options toward this end if you wish to portray Legendary Pokémon as divine creatures.

(Legendary Pokémon have signature Moves. They are marked with a “\$” symbol. These Moves are not always unique to the Legendary, but are used often, as a favorite, of the Legendary.)

## L01. MEW



### Base Stats:

Hit Points:	10
Attack:	10
Defense:	10
Special Attack:	10
Special Defense:	10
Speed:	10

### Basic Information

Type : Psychic  
Basic Ability 1: Synchronize  
Basic Ability 2: Serene Grace  
Adv Ability 1: Exploit  
Adv Ability 2: Magic Guard  
High Ability: Magic Bounce

### Evolution:

1 - Mew

### Size Information

Height : 1' 4" / 0.4m (Small)  
Weight : 8.8 lbs. / 4kg (1)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : Ditto  
Average Hatch Rate: 75 Days

Diet : Omnivore

Habitat : Forest, Mountain, Rainforest

### Capability List

Overland 7, Swim 4, Sky 6, Jump 2/2, Power 3, Intelligence 6, Aura Reader, Glow, Invisibility, Telekinetic, Telepath, Shapeshifter

### Skill List

Athl 3d6, Acro 4d6+2, Combat 4d6, Stealth 5d6+2, Percep 4d6, Focus 6d6

### Move List

#### Level Up Move List

- 1 Pound - Normal
- 1 Reflect Type - Normal
- § 1 Transform - Normal
- 10 Mega Punch - Normal
- 20 Metronome - Normal
- § 30 Psychic - Psychic
- § 40 Barrier - Psychic
- 50 Ancient Power - Rock
- 60 Amnesia - Psychic
- 70 Me First - Normal
- 80 Baton Pass - Normal
- 90 Nasty Plot - Dark
- § 100 Aura Sphere - Fighting

#### TM/HM Move List

Mew can learn any TM/HM

#### Tutor Move List

Mew can be Tutored to learn any Move

## L02. MEWTWO



### Base Stats:

Hit Points:	11
Attack:	11
Defense:	9
Special Attack:	15
Special Defense:	9
Speed:	13

### Basic Information

Type : Psychic  
 Basic Ability 1: Pressure  
 Basic Ability 2: Unnerve  
 Adv Ability 1: Frighten  
 Adv Ability 2: Telepathy  
 High Ability: Memory Wipe

Evolution:  
 1 - Mewtwo

### Size Information

Height : 6' 7" / 2m (Large)  
 Weight : 269 lbs. / 122kg (5)

### Breeding Information

Gender Ratio : No Gender  
 Egg Group : None  
 Average Hatch Rate: 75 Days

Diet : Omnivore  
 Habitat : Cave

### Capability List

Overland 8, Swim 6, Sky 8, Jump 3/3, Power 7, Intelligence 7, Aura Reader, Glow, Invisibility, Telekinetic, Telepath

### Skill List

Athl 4d6, Acro 4d6, Combat 4d6, Stealth 3d6, Percep 5d6+6, Focus 6d6+6

### Move List

#### Level Up Move List

- 1 Confusion - Psychic
- 1 Disable - Normal
- 1 Barrier - Psychic
- 8 Swift - Normal
- 15 Future Sight - Psychic
- 22 Psych Up - Normal
- 29 Miracle Eye - Psychic
- 36 Mist - Ice
- § 43 Psycho Cut - Psychic
- 50 Amnesia - Psychic
- 57 Guard Swap - Psychic
- 57 Power Swap - Psychic
- § 64 Psychic - Psychic
- 71 Me First - Normal
- 79 Recover - Normal
- 86 Safeguard - Normal
- 93 Aura Sphere - Fighting
- § 100 Psystrike - Psychic

### TM/HM Move List

A4 Strength, 03 Psyshock, 04 Calm Mind, 06 Toxic, 07 Hail, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 47 Low Sweep, 48 Round, 52 Focus Blast, 53 Energy Ball, 56 Fling, 57 Charge Beam, 59 Incinerate, 61 Will-O-Wisp, 63 Embargo, 68 Giga Impact, 70 Flash, 71 Stone Edge, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 84 Poison Jab, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 92 Trick Room, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

### Tutor Move List

Aqua Tail, Body Slam, Counter, Double-Edge, Drain Punch, Dynamic Punch, Fire Punch, Foul Play, Gravity, Ice Punch, Icy Wind, Iron Tail, Low Kick, Magic Coat, Magic Room, Mega Punch, Metronome, Mimic, Mud-Slap, Recycle, Role Play, Seismic Toss, Signal Beam, Skill Swap, Sleep Talk, Snore, Swift, Telekinesis, Thunder Punch, Trick, Wonder Room, Zen Headbutt

### Mega Evolution X

**Type:** Psychic/Fighting  
**Ability:** Steadfast  
**Stats:** +8 Atk, +1 Def



### Mega Evolution Y

**Type:** Unchanged  
**Ability:** Insomnia  
**Stats:** +4 Atk, -2 Def, +4 Sp. Atk, +3 Sp. Def, +1 Speed



### L03. GENESECT



#### Base Stats:

Hit Points: 7  
 Attack: 12  
 Defense: 10  
 Special Attack: 12  
 Special Defense: 10  
 Speed: 10

#### Basic Information

Type : Bug / Steel  
 Basic Ability 1: Download  
 Adv Ability 1: Infiltrator  
 Adv Ability 2: Pressure  
 Adv Ability 3: Targeting System  
 High Ability: Analytic

Evolution:  
 1 - Genesect

#### Size Information

Height : 4' 11" / 1.5m (Large)  
 Weight : 181.9 lbs. / 82.5kg (4)

#### Breeding Information

Gender Ratio : No Gender  
 Egg Group : None  
 Average Hatch Rate: 75 Days

Diet : Nullivore  
 Habitat : Cave, Urban

#### Capability List

Overland 7, Swim 5, Sky 7, Jump 2/2, Power 8, Intelligence 5

#### Skill List

Athl 3d6+2, Acro 4d6, Combat 4d6, Stealth 4d6, Percep 5d6+2, Focus 4d6

#### Move List

##### Level Up Move List

- 1 Quick Attack - Normal
- 1 Screech - Normal
- § 1 Techno Blast - Normal
- 1 Fell Stinger - Bug
- 7 Fury Cutter - Bug
- 11 Lock-On - Normal
- 18 Flame Charge - Fire
- 22 Magnet Bomb - Steel
- 29 Slash - Normal
- 33 Metal Sound - Steel
- 40 Signal Beam - Normal
- 44 Tri Attack - Normal
- 51 X-Scissor - Bug
- 55 Bug Buzz - Bug
- 62 Simple Beam - Normal
- 66 Zap Cannon - Electric
- § 73 Hyper Beam - Normal
- 77 Self-Destruct - Normal

##### TM/HM Move List

A2 Fly, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 32 Double Team, 33 Reflect, 35 Flamethrower, 40 Aerial Ace, 42 Facade, 43 Flame Charge, 44 Rest, 48 Round, 53 Energy Ball, 57 Charge Beam, 64 Explosion, 65 Shadow Claw, 68 Giga Impact, 69 Rock Polish, 70 Flash, 73 Thunder Wave, 76 Struggle Bug, 81 X-Scissor, 83 Infestation, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 91 Flash Cannon, 97 Dark Pulse

##### Tutor Move List

Bug Bite, Dark Pulse, Electroweb, Giga Drain, Gravity, Gunk Shot, Iron Defense, Iron Head, Last Resort, Magic Coat, Magnet Rise, Metal Claw, Recycle, Signal Beam, Sleep Talk, Snore, Zen Headbutt



## L04. HEATRAN



### Base Stats:

Hit Points:	9
Attack:	9
Defense:	11
Special Attack:	13
Special Defense:	11
Speed:	8

### Basic Information

Type : Fire / Steel  
Basic Ability 1: Flash Fire  
Adv Ability 1: Flame Body  
Adv Ability 2: Magma Armor  
High Ability: Thermosensitive

### Evolution:

1 - Heatran

### Size Information

Height : 5' 7" / 1.7m (Huge)  
Weight : 948 lbs. / 430kg (6)

### Breeding Information

Gender Ratio : 50% M 50% F  
Egg Group : Monster / Mineral  
Average Hatch Rate: 4 Days

Diet : Terravore

Habitat : Mountain

### Capability List

Overland 8, Swim 5, Burrow 8, Jump 2/2, Power 10, Intelligence 4, Firestarter, Glow, Heater, Tremorsense, Mountable 1

### Skill List

Athl 5d6+2, Acro 3d6, Combat 4d6+2, Stealth 2d6, Percep 3d6+2, Focus 5d6

### Move List

#### Level Up Move List

- 1 Ancient Power - Rock
- 9 Leer - Normal
- 17 Fire Fang - Fire
- 25 Metal Sound - Steel
- 33 Crunch - Dark
- 41 Scary Face - Normal
- § 49 Lava Plume - Fire
- 57 Fire Spin - Fire
- 65 Iron Head - Steel
- 73 Earth Power - Ground
- 81 Heat Wave - Fire
- 88 Stone Edge - Rock
- § 96 Magma Storm - Fire

#### TM/HM Move List

A4 Strength, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 17 Protect, 21 Frustration, 22 Solar Beam, 26 Earthquake, 27 Return, 28 Dig, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 39 Rock Tomb, 41 Torment, 42 Facade, 43 Flame Charge, 44 Rest, 45 Attract, 48 Round, 50 Overheat, 59 Incinerate, 61 Will-O-Wisp, 64 Explosion, 66 Payback, 68 Giga Impact, 71 Stone Edge, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash, 96 Nature Power, 97 Dark Pulse

#### Tutor Move List

Ancient Power, Bug Bite, Dark Pulse, Dragon Pulse, Earth Power (N), Fire Spin (N), Heat Wave (N), Iron Defense, Iron Head (N), Magma Storm (N), Mud-Slap, Sleep Talk, Snore, Stealth Rock, Uproar

## L05. ARTICUNO



### Base Stats:

Hit Points:	9
Attack:	9
Defense:	10
Special Attack:	10
Special Defense:	13
Speed:	9

### Basic Information

Type : Ice / Flying  
Basic Ability 1: Pressure  
Basic Ability 2: Winter's Kiss  
Adv Ability 1: Snow Warning  
Adv Ability 2: Snow Cloak  
High Ability: Frostbite

Evolution:  
1 - Articuno

### Size Information

Height : 5' 7" / 1.7m (Large)  
Weight : 122.1 lbs. / 55.4kg (4)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : Flying  
Average Hatch Rate: 40 Days

Diet : Omnivore  
Habitat : Taiga, Tundra

### Capability List

Overland 5, Swim 5, Sky 10, Jump 2/3, Power 7,  
Intelligence 5, Freezer, Glow, Guster, Mountable 1

### Skill List

Athl 5d6+2, Acro 4d6, Combat 4d6+2, Stealth 2d6+1,  
Percep 3d6, Focus 5d6

### Move List

#### Level Up Move List

- 1 Gust - Flying
- 1 Powder Snow - Ice
- 8 Mist - Ice
- 15 Ice Shard - Ice
- 22 Mind Reader - Normal
- 29 Ancient Power - Rock
- 36 Agility - Psychic
- § 43 Ice Beam - Ice
- 50 Reflect - Psychic
- 57 Roost - Flying
- 64 Tailwind - Flying
- 71 Blizzard - Ice
- § 78 Sheer Cold - Ice
- 85 Hail - Ice
- 92 Hurricane - Flying

#### TM/HM Move List

A2 Fly, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 27 Return, 32 Double Team, 33 Reflect, 37 Sandstorm, 40 Aerial Ace, 42 Facade, 44 Rest, 48 Round, 51 Steel Wing, 58 Sky Drop, 68 Giga Impact, 79 Frost Breath, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Air Cutter, Ancient Power, Double-Edge, Freeze-Dry (N), Hurricane (N), Icy Wind, Mud-Slap, Ominous Wind, Pluck, Roost, Sheer Cold (N), Signal Beam, Sky Attack, Sleep Talk, Snore, Swift, Tailwind (N), Twister



### Skill List

Athl 4d6, Acro 5d6+2, Combat 4d6+2, Stealth 2d6+1, Percep 5d6, Focus 3d6

### Move List

#### Level Up Move List

- 1 Peck - Flying
- 1 Thunder Shock - Electric
- 8 Thunder Wave - Electric
- 15 Detect - Fighting
- 22 Pluck - Flying
- 29 Ancient Power - Rock
- 36 Charge - Electric
- 43 Agility - Psychic
- § 50 Discharge - Electric
- 57 Roost - Flying
- 64 Light Screen - Psychic
- 71 Drill Peck - Flying
- § 78 Thunder - Electric
- 85 Rain Dance - Water
- 92 Zap Cannon - Electric

### Base Stats:

Hit Points: 9  
 Attack: 9  
 Defense: 9  
 Special Attack: 13  
 Special Defense: 9  
 Speed: 10

### Basic Information

Type : Electric / Flying  
 Basic Ability 1: Pressure  
 Basic Ability 2: Lightning Rod  
 Adv Ability 1: Drizzle  
 Adv Ability 2: Keen Eye  
 High Ability: Sequence

### Evolution:

1 - Zapdos

### Size Information

Height : 5' 3" / 1.6m (Large)  
 Weight : 116 lbs. / 52.6kg (4)

### Breeding Information

Gender Ratio : No Gender  
 Egg Group : Flying  
 Average Hatch Rate: 40 Days

Diet : Omnivore

Habitat : Mountain, Urban

### Capability List

Overland 5, Swim 5, Sky 10, Jump 2/3, Power 7, Intelligence 5, Glow, Guster, Zapper, Mountable 1

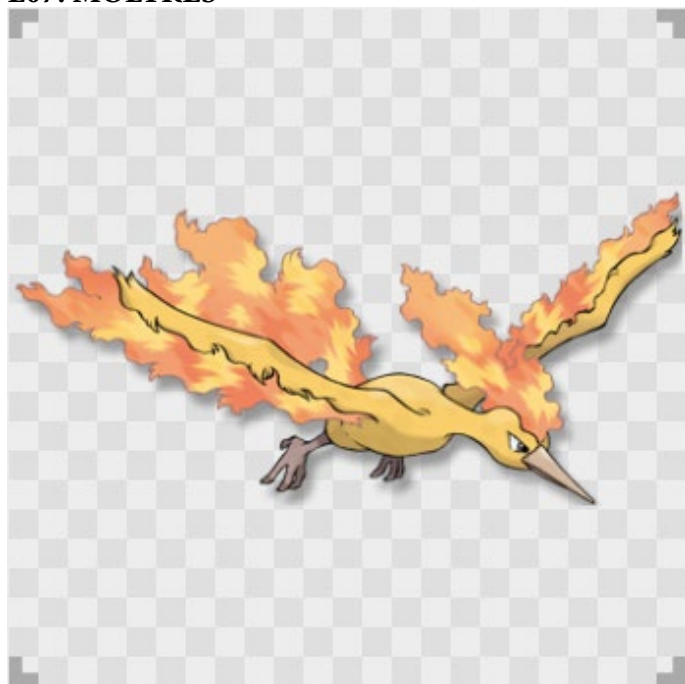
### TM/HM Move List

A2 Fly, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 32 Double Team, 37 Sandstorm, 40 Aerial Ace, 42 Facade, 44 Rest, 48 Round, 51 Steel Wing, 57 Charge Beam, 58 Sky Drop, 68 Giga Impact, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 93 Wild Charge, 94 Rock Smash

### Tutor Move List

Air Cutter, Ancient Power, Double-Edge, Drill Peck (N), Heat Wave, Mud-Slap, Ominous Wind, Pluck, Roost, Signal Beam, Sky Attack, Sleep Talk, Snore, Swift, Tailwind, Twister, Zap Cannon (N)

## L07. MOLTRES



### Base Stats:

Hit Points:	9
Attack:	10
Defense:	9
Special Attack:	13
Special Defense:	9
Speed:	9

### Basic Information

Type : Fire / Flying  
Basic Ability 1: Pressure  
Basic Ability 2: Flash Fire  
Adv Ability 1: Drought  
Adv Ability 2: Flame Body  
High Ability: White Flame

### Evolution:

1 - Moltres

### Size Information

Height : 6' 7" / 2m (Large)  
Weight : 132.3 lbs. / 60kg (4)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : Flying  
Average Hatch Rate: 40 Days

Diet : Omnivore  
Habitat : Cave, Mountain

### Capability List

Overland 5, Swim 5, Sky 10, Jump 2/3, Power 7,  
Intelligence 5, Firestarter, Glow, Guster, Heater,

## Mountable 1

### Skill List

Athl 5d6+2, Acro 3d6, Combat 4d6+2, Stealth 2d6+1,  
Percep 4d6, Focus 5d6

### Move List

#### Level Up Move List

- 1 Ember - Fire
- 1 Wing Attack - Flying
- 8 Fire Spin - Fire
- 15 Agility - Psychic
- 22 Endure - Normal
- 29 Ancient Power - Rock
- § 36 Flamethrower - Fire
- 43 Safeguard - Normal
- 50 Air Slash - Flying
- 57 Roost - Flying
- 64 Heat Wave - Fire
- 71 Solar Beam - Grass
- § 78 Sky Attack - Flying
- 85 Sunny Day - Fire
- 92 Hurricane - Flying

#### TM/HM Move List

A2 Fly, 05 Roar, 06 Toxic, 10 Hidden Power,  
11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain  
Dance, 19 Roost, 20 Safeguard, 21 Frustration,  
22 Solar Beam, 27 Return, 32 Double Team, 35  
Flamethrower, 37 Sandstorm, 38 Fire Blast, 40  
Aerial Ace, 42 Facade, 43 Flame Charge, 44 Rest, 48  
Round, 50 Overheat, 51 Steel Wing, 58 Sky Drop,  
59 Incinerate, 61 Will-O-Wisp, 68 Giga Impact, 87  
Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94  
Rock Smash

#### Tutor Move List

Air Cutter, Ancient Power, Double-Edge,  
Heat Wave, Mud-Slap, Ominous Wind, Pluck, Roost,  
Sky Attack, Sleep Talk, Snore, Swift, Tailwind, Twister

## L08. RAIKOU



### Base Stats:

Hit Points:	9
Attack:	9
Defense:	8
Special Attack:	12
Special Defense:	10
Speed:	12

### Basic Information

Type : Electric  
Basic Ability 1: Pressure  
Basic Ability 2: Volt Absorb  
Adv Ability 1: Sprint  
Adv Ability 2: Run Away  
High Ability: Speed Boost

### Evolution:

1 - Raikou

### Size Information

Height : 6' 3" / 1.9m (Large)  
Weight : 392.4 lbs. / 178kg (5)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : Monster / Ground  
Average Hatch Rate: 40 Days

Diet : Omnivore

Habitat : Grassland, Mountain

### Capability List

Overland 13, Swim 6, Jump 3/3, Power 8,  
Intelligence 5, Tracker, Zapper, Mountable 2

### Skill List

Athl 4d6+3, Acro 5d6, Combat 4d6, Stealth 4d6,  
Percep 3d6+2, Focus 4d6

### Move List

#### Level Up Move List

- 1 Bite - Dark
- 1 Leer - Normal
- 8 Thunder Shock - Electric
- 15 Roar - Normal
- 22 Quick Attack - Normal
- 29 Spark - Electric
- 36 Reflect - Psychic
- 43 Crunch - Dark
- 50 Thunder Fang - Electric
- 57 Discharge - Electric
- 64 Extrasensory - Psychic
- 71 Rain Dance - Water
- 78 Calm Mind - Psychic
- § 85 Thunder - Electric

#### TM/HM Move List

A1 Cut, A4 Strength, 04 Calm Mind, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 33 Reflect, 37 Sandstorm, 42 Facade, 44 Rest, 48 Round, 57 Charge Beam, 60 Quash, 68 Giga Impact, 70 Flash, 72 Volt Switch, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, 87 Swagger, 88 Sleep Talk, 90 Substitute, 93 Wild Charge, 94 Rock Smash, 95 Snarl

#### Tutor Move List

Aura Sphere, Body Slam, Discharge (N), Double-Edge, Extrasensory (N), Extreme Speed, Iron Head, Iron Tail, Magnet Rise, Mud-Slap, Signal Beam, Sleep Talk, Snore, Swift, Weather Ball, Zap Cannon

## L09. ENTEI



### Base Stats:

Hit Points:	12
Attack:	12
Defense:	9
Special Attack:	9
Special Defense:	8
Speed:	10

### Basic Information

Type : Fire  
Basic Ability 1: Pressure  
Basic Ability 2: Flash Fire  
Adv Ability 1: Sprint  
Adv Ability 2: Run Away  
High Ability: Speed Boost

Evolution:  
1 - Entei

### Size Information

Height : 6' 11" / 2.1m (Large)  
Weight : 436.5 lbs. / 198kg (5)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : Monster / Ground  
Average Hatch Rate: 40 Days

Diet : Omnivore  
Habitat : Mountain

### Capability List

Overland 12, Swim 6, Jump 3/3, Power 9, Intelligence 5, Firestarter, Heater, Tracker, Mountable 2

### Skill List

Athl 5d6+3, Acro 4d6, Combat 4d6, Stealth 3d6, Percep 3d6+2, Focus 4d6+2

### Move List

#### Level Up Move List

- 1 Bite - Dark
- 1 Leer - Normal
- 8 Ember - Fire
- 15 Roar - Normal
- 22 Fire Spin - Fire
- 29 Stomp - Normal
- 36 Flamethrower - Fire
- 43 Swagger - Normal
- 50 Fire Fang - Fire
- 57 Lava Plume - Fire
- 64 Extrasensory - Psychic
- 71 Fire Blast - Fire
- 78 Calm Mind - Psychic
- § 85 Eruption - Fire

#### TM/HM Move List

A1 Cut, A4 Strength, 04 Calm Mind, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 22 Solar Beam, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 33 Reflect, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 42 Facade, 43 Flame Charge, 44 Rest, 48 Round, 50 Overheat, 59 Incinerate, 60 Quash, 61 Will-O-Wisp, 68 Giga Impact, 70 Flash, 71 Stone Edge, 77 Psych Up, 78 Bulldoze, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 95 Snarl

#### Tutor Move List

Body Slam, Crush Claw, Double-Edge, Eruption (N), Extrasensory (N), Extreme Speed, Flare Blitz, Heat Wave, Howl, Iron Head, Iron Tail, Lava Plume (N), Mud-Slap, Sacred Fire (N), Sleep Talk, Snore, Swift

## L10. SUICUNE



### Base Stats:

Hit Points:	10
Attack:	8
Defense:	12
Special Attack:	9
Special Defense:	12
Speed:	9

### Basic Information

Type : Water

Basic Ability 1: Pressure

Basic Ability 2: Water Absorb

Adv Ability 1: Sprint

Adv Ability 2: Run Away

High Ability: Speed Boost

Evolution:

1 - Suicune

### Size Information

Height : 6' 7" / 2m (Large)

Weight : 412.3 lbs. / 187kg (5)

### Breeding Information

Gender Ratio : No Gender

Egg Group : Monster / Ground

Average Hatch Rate: 40 Days

Diet : Omnivore

Habitat : Grassland

### Capability List

Overland 10, Swim 10, Jump 3/3, Power 8, Intelligence 5, Fountain, Guster, Tracker, Mountable 2

### Skill List

Athl 4d6+2, Acro 4d6+2, Combat 4d6, Stealth 4d6, Percep 3d6+2, Focus 5d6+2

### Move List

#### Level Up Move List

- 1 Bite - Dark
- 1 Leer - Normal
- 8 Bubble Beam - Water
- 15 Rain Dance - Water
- 22 Gust - Flying
- 29 Aurora Beam - Ice
- 36 Mist - Ice
- 43 Mirror Coat - Psychic
- 50 Ice Fang - Ice
- 57 Tailwind - Flying
- 64 Extrasensory - Psychic
- 71 Hydro Pump - Water
- 78 Calm Mind - Psychic
- § 85 Blizzard - Ice

#### TM/HM Move List

A1 Cut, A3 Surf, A5 Waterfall, A6 Dive, 04 Calm Mind, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 27 Return, 28 Dig, 30 Shadow Ball, 32 Double Team, 33 Reflect, 37 Sandstorm, 42 Facade, 44 Rest, 48 Round, 55 Scald, 60 Quash, 68 Giga Impact, 77 Psych Up, 78 Bulldoze, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 95 Snarl

#### Tutor Move List

Air Slash, Aqua Ring, Body Slam, Dive, Double-Edge, Extrasensory (N), Extreme Speed, Hydro Pump (N), Icy Wind, Iron Head, Iron Tail, Mud-Slap, Ominous Wind, Sheer Cold, Signal Beam, Sleep Talk, Snore, Swift, Tailwind (N)

## L11. REGIROCK



### Base Stats:

Hit Points:	8
Attack:	10
Defense:	20
Special Attack:	5
Special Defense:	10
Speed:	5

### Basic Information

Type : Rock  
Basic Ability 1: Clear Body  
Adv Ability 1: Sturdy  
Adv Ability 2: Battle Armor  
High Ability: Adaptability

Evolution:  
1 - Regirock

### Size Information

Height : 5' 7" / 1.7m (Huge)  
Weight : 507.1 lbs. / 230kg (6)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : None  
Average Hatch Rate: 40 Days

Diet : Nullivore  
Habitat : Cave, Mountain

### Capability List

Overland 5, Burrow 3, Jump 1/1, Power 11,  
Intelligence 5, Groundshaper, Materializer

### Skill List

Athl 5d6+2, Acro 2d6, Combat 4d6, Stealth 2d6,  
Percep 3d6+2, Focus 4d6+2

### Move List

#### Level Up Move List

- 1 Explosion - Normal
- 1 Stomp - Normal
- 9 Rock Throw - Rock
- 17 Curse - Ghost
- 25 Superpower - Fighting
- § 33 Ancient Power - Rock
- 41 Iron Defense - Steel
- 49 Charge Beam - Electric
- 57 Lock-On - Normal
- 65 Zap Cannon - Electric
- § 73 Stone Edge - Rock
- 81 Hammer Arm - Fighting
- 89 Hyper Beam - Normal

### TM/HM Move List

A4 Strength, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21 Frustration, 23 Smack Down, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 48 Round, 52 Focus Blast, 56 Fling, 57 Charge Beam, 64 Explosion, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

### Tutor Move List

Ancient Power, Block, Body Slam, Counter, Defense Curl, Double-Edge, Drain Punch, Dynamic Punch, Earth Power, Fire Punch, Gravity, Hammer Arm (N), Ice Punch, Iron Defense, Iron Head, Lock-On (N), Mega Kick, Mega Punch, Mud-Slap, Rollout, Seismic Toss, Sleep Talk, Snore, Stealth Rock, Superpower, Thunder Punch, Zap Cannon (N)



## L12. REGICE



### Base Stats:

Hit Points:	8
Attack:	5
Defense:	10
Special Attack:	10
Special Defense:	20
Speed:	5

### Basic Information

Type : Ice  
Basic Ability 1: Clear Body  
Adv Ability 1: Ice Body  
Adv Ability 2: Battle Armor  
High Ability: Adaptability

### Evolution:

1 - Regice

### Size Information

Height : 5' 11" / 1.8m (Huge)  
Weight : 385.8 lbs. / 175kg (5)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : None  
Average Hatch Rate: 40 Days

Diet : Nullivore

Habitat : Taiga, Tundra

### Capability List

Overland 5, Burrow 3, Jump 1/1, Power 11,  
Intelligence 5, Freezer

### Skill List

Athl 5d6+2, Acro 2d6, Combat 4d6, Stealth 2d6,  
Percep 3d6+2, Focus 4d6+2

### Move List

#### Level Up Move List

- 1 Explosion - Normal
- 1 Stomp - Normal
- 9 Icy Wind - Ice
- 17 Curse - Ghost
- 25 Superpower - Fighting
- § 33 Ancient Power - Rock
- 41 Amnesia - Psychic
- 49 Charge Beam - Electric
- 57 Lock-On - Normal
- 65 Zap Cannon - Electric
- § 73 Ice Beam - Ice
- 81 Hammer Arm - Fighting
- 89 Hyper Beam - Normal

### TM/HM Move List

A4 Strength, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 39 Rock Tomb, 42 Facade, 44 Rest, 48 Round, 52 Focus Blast, 56 Fling, 57 Charge Beam, 64 Explosion, 68 Giga Impact, 69 Rock Polish, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, 79 Frost Breath, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

### Tutor Move List

Ancient Power, Block, Body Slam, Counter, Defense Curl, Double-Edge, Dynamic Punch, Earth Power, Fire Punch, Gravity, Hammer Arm (N), Ice Punch, Icy Wind, Iron Head, Lock-On (N), Mega Kick, Mega Punch, Mud-Slap, Rollout, Seismic Toss, Signal Beam, Sleep Talk, Snore, Superpower, Thunder Punch, Zap Cannon (N)

### L13. REGISTEEL



#### Base Stats:

Hit Points:	8
Attack:	8
Defense:	15
Special Attack:	8
Special Defense:	15
Speed:	5

#### Basic Information

Type : Steel  
 Basic Ability 1: Clear Body  
 Adv Ability 1: Light Metal  
 Adv Ability 2: Battle Armor  
 High Ability: Adaptability

Evolution:  
 1 - Registeel

#### Size Information

Height : 6' 3" / 1.9m (Huge)  
 Weight : 451.9 lbs. / 205kg (6)

#### Breeding Information

Gender Ratio : No Gender  
 Egg Group : None  
 Average Hatch Rate: 40 Days

Diet : Nullivore  
 Habitat : Cave, Mountain

#### Capability List

Overland 5, Burrow 3, Jump 1/1, Power 11,  
 Intelligence 5, Magnetic

#### Skill List

Athl 5d6+2, Acro 2d6, Combat 4d6, Stealth 2d6,  
 Percep 3d6+2, Focus 4d6+2

#### Move List

##### Level Up Move List

- 1 Explosion - Normal
- 1 Stomp - Normal
- 9 Metal Claw - Steel
- 17 Curse - Ghost
- 25 Superpower - Fighting
- § 33 Ancient Power - Rock
- 41 Amnesia - Psychic
- 41 Iron Defense - Steel
- 49 Charge Beam - Electric
- 57 Lock-On - Normal
- 65 Zap Cannon - Electric
- § 73 Flash Cannon - Steel
- 73 Iron Head - Steel
- 81 Hammer Arm - Fighting
- 89 Hyper Beam - Normal

##### TM/HM Move List

A4 Strength, 01 Hone Claws, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 48 Round, 52 Focus Blast, 56 Fling, 57 Charge Beam, 64 Explosion, 65 Shadow Claw, 68 Giga Impact, 69 Rock Polish, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash, 98 Power-Up Punch, 100 Confide

##### Tutor Move List

Ancient Power, Block, Body Slam, Counter, Defense Curl, Double-Edge, Dynamic Punch, Earth Power, Fire Punch, Gravity, Hammer Arm (N), Ice Punch, Iron Defense, Iron Head (N), Lock-On (N), Magnet Rise, Mega Kick, Mega Punch, Mud-Slap, Rollout, Seismic Toss, Sleep Talk, Snore, Stealth Rock, Superpower, Thunder Punch, Zap Cannon

## L14. REGIGIGAS



### Base Stats:

Hit Points:	11
Attack:	16
Defense:	11
Special Attack:	8
Special Defense:	11
Speed:	10

### Basic Information

Type : Normal  
Basic Ability 1: Clear Body  
Adv Ability 1: Slow Start  
Adv Ability 2: Battle Armor  
High Ability: Adaptability

Evolution:  
1 - Regigigas

### Size Information

Height : 12' 2" / 3.7m (Gigantic)  
Weight : 925.9 lbs. / 420kg (6)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : None  
Average Hatch Rate: 75 Days

Diet : Nullivore  
Habitat : Cave, Mountain, Tundra

### Capability List

Overland 7, Swim 4, Burrow 3, Jump 1/1, Power 13,  
Intelligence 5, Groundshaper, Magnetic

### Skill List

Athl 6d6, Acro 2d6, Combat 4d6, Stealth 1d6+2,  
Percep 3d6+2, Focus 4d6

### Move List

#### Level Up Move List

- 1 Confuse Ray - Ghost
- 1 Dizzy Punch - Normal
- 1 Foresight - Normal
- 1 Stomp - Normal
- 25 Revenge - Fighting
- 40 Wide Guard - Rock
- 50 Zen Headbutt - Psychic
- 65 Payback - Dark
- § 75 Crush Grip - Normal
- 90 Heavy Slam - Steel
- § 100 Giga Impact - Normal

#### TM/HM Move List

A4 Strength, 06 Toxic, 10 Hidden Power,  
11 Sunny Day, 15 Hyper Beam, 18 Rain Dance,  
20 Safeguard, 21 Frustration, 23 Smack Down, 24  
Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return,  
31 Brick Break, 32 Double Team, 39 Rock Tomb, 40  
Aerial Ace, 42 Facade, 48 Round, 52 Focus Blast, 56  
Fling, 66 Payback, 67 Retaliate, 68 Giga Impact, 69  
Rock Polish, 71 Stone Edge, 73 Thunder Wave, 77  
Psych Up, 78 Bulldoze, 80 Rock Slide, 87 Swagger, 88  
Sleep Talk, 90 Substitute, 94 Rock Smash, 96 Nature  
Power, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Ancient Power, Block, Body Slam, Crush  
Grip (N), Counter, Defense Curl, Double-Edge,  
Drain Punch, Dynamic Punch, Earth Power, Fire  
Punch, Gravity, Heavy Slam (N), Ice Punch, Icy  
Wind, Iron Head, Knock Off (N), Mega Kick, Mega  
Punch, Mud-Slap, Rollout, Seismic Toss, Sleep Talk,  
Snore, Superpower, Thunder Punch, Zen Headbutt

## L15. COBALION



### Base Stats:

Hit Points:	9
Attack:	9
Defense:	13
Special Attack:	9
Special Defense:	7
Speed:	11

### Basic Information

Type : Steel / Fighting  
Basic Ability 1: Justified  
Adv Ability 1: Sprint  
Adv Ability 2: Inner Focus  
Adv Ability 3: Discipline  
High Ability: Courage

### Evolution:

1 - Cobalion

### Size Information

Height : 6' 11" / 2.1m (Large)  
Weight : 551.2 lbs. / 250kg (6)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : Field  
Average Hatch Rate: 40 Days

Diet : Omnivore

Habitat : Cave, Mountain

### Capability List

Overland 7, Swim 6, Jump 3/3, Power 7,  
Intelligence 4, Mountable 1

### Skill List

Athl 6d6+6, Acro 4d6+3, Combat 5d6+3, Stealth 4d6,  
Percep 3d6, Focus 3d6

### Move List

#### Level Up Move List

- 1 Leer - Normal
- 1 Quick Attack - Normal
- 7 Double Kick - Fighting
- 13 Metal Claw - Steel
- 19 Take Down - Normal
- 25 Helping Hand - Normal
- 31 Retaliate - Normal
- 37 Iron Head - Steel
- § 42 Sacred Sword - Fighting
- 49 Swords Dance - Normal
- 55 Quick Guard - Fighting
- 61 Work Up - Normal
- § 67 Metal Burst - Steel
- 73 Close Combat - Fighting

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 04  
Calm Mind, 05 Roar, 06 Toxic, 10 Hidden Power, 12  
Taunt, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21  
Frustration, 27 Return, 32 Double Team, 33 Reflect,  
37 Sandstorm, 40 Aerial Ace, 42 Facade, 44 Rest, 48  
Round, 52 Focus Blast, 54 False Swipe, 67 Retaliate,  
68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 72  
Volt Switch, 73 Thunder Wave, 75 Swords Dance, 77  
Psych Up, 81 X-Scissor, 84 Poison Jab, 87 Swagger, 88  
Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock  
Smash

#### Tutor Move List

Block, Bounce, Close Combat (N), Helping  
Hand, Iron Defense, Iron Head, Magnet Rise, Metal  
Burst (N), Quick Guard (N), Sleep Talk, Snore,  
Stealth Rock, Superpower, Work Up (N), Zen  
Headbutt

## L16. TERRAKION



### Base Stats:

Hit Points:	9
Attack:	13
Defense:	9
Special Attack:	7
Special Defense:	9
Speed:	11

### Basic Information

Type : Rock / Fighting  
Basic Ability 1: Justified  
Adv Ability 1: Sprint  
Adv Ability 2: Inner Focus  
Adv Ability 3: Discipline  
High Ability: Courage

### Evolution:

1 - Terrakion

### Size Information

Height : 6' 3" / 1.9m (Large)  
Weight : 573.2 lbs. / 260kg (6)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : Field  
Average Hatch Rate: 40 Days

Diet : Omnivore

Habitat : Cave, Mountain

### Capability List

Overland 5, Burrow 7, Jump 2/2, Power 7, Intelligence 4, Groundshaper, Mountable 1,

### Tremorsense

#### Skill List

Athl 6d6+3, Acro 3d6, Combat 5d6+3, Stealth 4d6, Percep 4d6, Focus 3d6

#### Move List

##### Level Up Move List

- 1 Leer - Normal
- 1 Quick Attack - Normal
- 7 Double Kick - Fighting
- 13 Smack Down - Rock
- 19 Take Down - Normal
- 25 Helping Hand - Normal
- 31 Retaliate - Normal
- 37 Rock Slide - Rock
- § 42 Sacred Sword - Fighting
- 49 Swords Dance - Normal
- 55 Quick Guard - Fighting
- 61 Work Up - Normal
- § 67 Stone Edge - Rock
- 73 Close Combat - Fighting

##### TM/HM Move List

A1 Cut, A4 Strength, 04 Calm Mind, 05 Roar, 06 Toxic, 10 Hidden Power, 12 Taunt, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 32 Double Team, 33 Reflect, 37 Sandstorm, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 48 Round, 52 Focus Blast, 54 False Swipe, 67 Retaliate, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 75 Swords Dance, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 81 X-Scissor, 84 Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

##### Tutor Move List

Block, Close Combat (N), Earth Power, Helping Hand, Iron Head, Quick Guard (N), Sleep Talk, Snore, Stealth Rock, Superpower, Work Up (N), Zen Headbutt

## L17. VIRIZION



### Base Stats:

Hit Points:	9
Attack:	9
Defense:	7
Special Attack:	9
Special Defense:	13
Speed:	11

### Basic Information

Type : Grass / Fighting  
Basic Ability 1: Justified  
Adv Ability 1: Sprint  
Adv Ability 2: Inner Focus  
Adv Ability 3: Discipline  
High Ability: Courage

### Evolution:

1 - Virizion

### Size Information

Height : 6' 7" / 2m (Large)  
Weight : 440.9 lbs. / 200kg (6)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : Field  
Average Hatch Rate: 40 Days

Diet : Omnivore

Habitat : Cave, Mountain

### Capability List

Overland 7, Swim 5, Jump 3/3, Power 7,  
Intelligence 4, Naturewalk (Grassland, Forest),

Mountable 1

### Skill List

Athl 4d6+3, Acro 4d6, Combat 5d6+3, Stealth 6d6+3,  
Percep 4d6, Focus 3d6

### Move List

#### Level Up Move List

- 1 Leer - Normal
- 1 Quick Attack - Normal
- 7 Double Kick - Fighting
- 13 Magical Leaf - Grass
- 19 Take Down - Normal
- 25 Helping Hand - Normal
- 31 Retaliate - Normal
- 37 Giga Drain - Grass
- § 42 Sacred Sword - Fighting
- 49 Swords Dance - Normal
- 55 Quick Guard - Fighting
- 61 Work Up - Normal
- § 67 Leaf Blade - Grass
- 73 Close Combat - Fighting

#### TM/HM Move List

A1 Cut, A4 Strength, 04 Calm Mind, 05 Roar,  
06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt,  
15 Hyper Beam, 16 Light Screen, 17 Protect, 20  
Safeguard, 21 Frustration, 22 Solar Beam, 27 Return,  
32 Double Team, 33 Reflect, 40 Aerial Ace, 42  
Facade, 44 Rest, 48 Round, 52 Focus Blast, 53 Energy  
Ball, 54 False Swipe, 67 Retaliate, 68 Giga Impact, 70  
Flash, 71 Stone Edge, 75 Swords Dance, 77 Psych Up,  
81 X-Scissor, 86 Grass Knot, 87 Swagger, 88 Sleep  
Talk, 90 Substitute, 94 Rock Smash, 96 Nature Power

#### Tutor Move List

Block, Bounce, Close Combat (N), Giga  
Drain, Helping Hand, Leaf Blade (N), Quick Guard  
(N), Seed Bomb, Sleep Talk, Snore, Superpower,  
Synthesis, Worry Seed, Work Up (N), Zen Headbutt

## L18. KELDEO



### Base Stats:

Hit Points:	9
Attack:	7
Defense:	9
Special Attack:	13
Special Defense:	9
Speed:	11

### Basic Information

Type : Water / Fighting  
Basic Ability 1: Justified  
Adv Ability 1: Sprint  
Adv Ability 2: Inner Focus  
Adv Ability 3: Discipline  
High Ability: Courage

Evolution:  
1 - Keldeo

### Size Information

Height : 4' 7" / 1.4m (Medium)  
Weight : 106.9 lbs. / 48.5kg (3)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : Field  
Average Hatch Rate: 40 Days

Diet : Omnivore  
Habitat : Cave, Mountain

### Capability List

Overland 6, Swim 7, Jump 3/3, Power 4,  
Intelligence 4, Fountain, Mountable 1

### Skill List

Athl 4d6, Acro 5d6+3, Combat 5d6+3, Stealth  
4d6+3, Percep 3d6, Focus 3d6

### Move List

#### Level Up Move List

- 1 Aqua Jet - Water
- 1 Leer - Normal
- 7 Double Kick - Fighting
- 13 Bubble Beam - Water
- 19 Take Down - Normal
- 25 Helping Hand - Normal
- 31 Retaliate - Normal
- 37 Aqua Tail - Water
- § 43 Sacred Sword - Fighting
- 49 Swords Dance - Normal
- 55 Quick Guard - Fighting
- 61 Work Up - Normal
- § 67 Hydro Pump - Water
- 73 Close Combat - Fighting

#### TM/HM Move List

A1 Cut, A3 Surf, A4 Strength, 04 Calm  
Mind, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power,  
12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain  
Dance, 20 Safeguard, 21 Frustration, 27 Return, 32  
Double Team, 33 Reflect, 40 Aerial Ace, 42 Facade,  
44 Rest, 48 Round, 52 Focus Blast, 54 False Swipe, 55  
Scald, 67 Retaliate, 68 Giga Impact, 71 Stone Edge,  
75 Swords Dance, 77 Psych Up, 81 X-Scissor, 84  
Poison Jab, 87 Swagger, 88 Sleep Talk, 90 Substitute,  
94 Rock Smash

#### Tutor Move List

Aqua Tail, Bounce, Covet, Endeavor, Helping  
Hand, Icy Wind, Last Resort, Sleep Talk, Snore,  
Superpower, Work Up

## L19. UXIE



### Base Stats:

Hit Points:	8
Attack:	8
Defense:	13
Special Attack:	8
Special Defense:	13
Speed:	10

### Basic Information

Type : Psychic  
Basic Ability 1: Levitate  
Adv Ability 1: Forewarn  
Adv Ability 2: Anticipation  
High Ability: Telepathy

### Evolution:

1 - Uxie

### Size Information

Height : 1' 0" / 0.3m (Small)  
Weight : 0.7 lbs. / 0.3kg (1)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : None  
Average Hatch Rate: 40 Days

Diet : Herbivore  
Habitat : Cave

### Capability List

Overland 5, Swim 4, Sky 7, Jump 1/1, Power 2,  
Intelligence 7, Aura Reader, Telekinetic, Telepath

### Skill List

Athl 3d6, Acro 3d6+2, Combat 4d6, Stealth 5d6+2,  
Percep 4d6+2, Focus 5d6+2

### Move List

#### Level Up Move List

- 1 Rest - Psychic
- 1 Confusion - Psychic
- 6 Imprison - Psychic
- 16 Endure - Normal
- 21 Swift - Normal
- 31 Yawn - Normal
- § 36 Future Sight - Psychic
- 46 Amnesia - Psychic
- § 51 Extrasensory - Psychic
- 61 Flail - Normal
- 66 Natural Gift - Normal
- § 76 Memento - Dark

### TM/HM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10  
Hidden Power, 11 Sunny Day, 15 Hyper Beam,  
16 Light Screen, 17 Protect, 18 Rain Dance, 20  
Safeguard, 21 Frustration, 22 Solar Beam, 24  
Thunderbolt, 25 Thunder, 27 Return, 29 Psychic,  
30 Shadow Ball, 32 Double Team, 33 Reflect, 37  
Sandstorm, 42 Facade, 44 Rest, 48 Round, 53 Energy  
Ball, 56 Fling, 57 Charge Beam, 62 Acrobatics, 68  
Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych  
Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger,  
88 Sleep Talk, 89 U-Turn, 90 Substitute, 92 Trick  
Room, 98 Power-Up Punch, 99 Dazzling Gleam, 100  
Confide

### Tutor Move List

Fire Punch, Flail (N), Foul Play, Giga Drain,  
Heal Bell, Helping Hand, Ice Punch, Iron Tail, Knock  
Off, Magic Coat, Magic Room, Memento (N), Mud-  
Slap, Natural Gift (N), Role Play, Recycle, Role Play,  
Signal Beam, Skill Swap, Sleep Talk, Snore, Stealth  
Rock, Telekinesis, Thunder Punch, Trick, Wonder  
Room, Zen Headbutt



## L20. MESPRIT



### Base Stats:

Hit Points:	8
Attack:	11
Defense:	11
Special Attack:	11
Special Defense:	11
Speed:	8

### Basic Information

Type : Psychic  
Basic Ability 1: Levitate  
Adv Ability 1: Gentle Vibe  
Adv Ability 2: Healer  
High Ability: Telepathy

### Evolution:

1 - Mesprit

### Size Information

Height : 1' 0" / 0.3m (Small)  
Weight : 0.7 lbs. / 0.3kg (1)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : None  
Average Hatch Rate: 40 Days

Diet : Herbivore  
Habitat : Cave

### Capability List

Overland 5, Swim 4, Sky 7, Jump 1/1, Power 2,  
Intelligence 7, Aura Reader, Telekinetic, Telepath

### Skill List

Athl 3d6, Acro 3d6+2, Combat 4d6, Stealth 4d6+2,  
Percep 5d6+2, Focus 5d6+2

### Move List

#### Level Up Move List

- 1 Rest - Psychic
- 1 Confusion - Psychic
- 6 Imprison - Psychic
- 16 Protect - Normal
- 21 Swift - Normal
- 31 Lucky Chant - Normal
- § 36 Future Sight - Psychic
- 46 Charm - Fairy
- § 51 Extrasensory - Psychic
- 61 Copycat - Normal
- 66 Natural Gift - Normal
- § 76 Healing Wish - Psychic

#### TM/HM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic,  
10 Hidden Power, 11 Sunny Day, 13 Ice Beam,  
14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17  
Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration,  
24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic,  
30 Shadow Ball, 32 Double Team, 33 Reflect, 37  
Sandstorm, 42 Facade, 44 Rest, 48 Round, 53 Energy  
Ball, 56 Fling, 57 Charge Beam, 62 Acrobatics, 68  
Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych  
Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger,  
88 Sleep Talk, 89 U-Turn, 90 Substitute, 92 Trick  
Room, 98 Power-Up Punch, 99 Dazzling Gleam, 100  
Confide

#### Tutor Move List

Copycat (N), Fire Punch, Heal Bell, Healing  
Wish (N), Helping Hand, Ice Punch, Iron Tail,  
Knock Off, Magic Coat, Magic Room, Mud-Slap,  
Natural Gift (N), Recycle, Role Play, Signal Beam,  
Skill Swap, Sleep Talk, Snore, Telekinesis, Thunder  
Punch, Trick, Wonder Room, Zen Headbutt

## L21. AZELF



### Base Stats:

Hit Points:	8
Attack:	13
Defense:	7
Special Attack:	13
Special Defense:	7
Speed:	12

### Basic Information

Type : Psychic  
Basic Ability 1: Levitate  
Adv Ability 1: Inner Focus  
Adv Ability 2: Own Tempo  
High Ability: Telepathy

### Evolution:

1 - Azelf

### Size Information

Height : 1' 0" / 0.3m (Small)  
Weight : 0.7 lbs. / 0.3kg (1)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : None  
Average Hatch Rate: 40 Days

Diet : Herbivore  
Habitat : Cave

### Capability List

Overland 5, Swim 4, Sky 7, Jump 1/1, Power 2,  
Intelligence 7, Aura Reader, Telekinetic, Telepath

### Skill List

Athl 3d6, Acro 3d6+2, Combat 4d6, Stealth 4d6+2,  
Percep 4d6+2, Focus 6d6+2

### Move List

#### Level Up Move List

- 1 Rest - Psychic
- 1 Confusion - Psychic
- 6 Imprison - Psychic
- 16 Detect - Fighting
- 21 Swift - Normal
- 31 Uproar - Normal
- § 36 Future Sight - Psychic
- 46 Nasty Plot - Dark
- § 51 Extrasensory - Psychic
- 61 Last Resort - Normal
- 66 Natural Gift - Normal
- § 76 Explosion - Normal

#### TM/HM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 41 Torment, 42 Facade, 44 Rest, 48 Round, 53 Energy Ball, 56 Fling, 57 Charge Beam, 59 Incinerate, 62 Acrobatics, 64 Explosion, 66 Payback, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 92 Trick Room, 98 Power-Up Punch, 99 Dazzling Gleam, 100 Confide

#### Tutor Move List

Fire Punch, Heal Bell, Helping Hand, Ice Punch, Iron Tail, Knock Off, Last Resort (N), Magic Coat, Magic Room, Mud-Slap, Natural Gift (N), Recycle, Role Play, Signal Beam, Skill Swap, Sleep Talk, Snore, Stealth Rock, Telekinesis, Thunder Punch, Trick, Uproar, Wonder Room, Zen Headbutt

## L22. TORNADUS Incarnate Forme



### Base Stats:

Hit Points:	8
Attack:	12
Defense:	7
Special Attack:	13
Special Defense:	8
Speed:	11

### Basic Information

Type : Flying  
Basic Ability 1: Prankster  
Adv Ability 1: Frisk  
Adv Ability 2: Pride  
High Ability: Drizzle

Evolution:  
1 - Tornadus

### Size Information

Height : 4' 11" / 1.5m (Large)  
Weight : 138.9 lbs. / 63kg (4)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : None  
Average Hatch Rate: 40 Days

Diet : Omnivore  
Habitat : Mountain

### Capability List

Overland 5, Swim 5, Sky 8, Jump 2/2, Power 6, Intelligence 4, Guster, Zapper

### Skill List

Athl 4d6, Acro 5d6+3, Combat 4d6, Stealth 6d6+3, Percep 4d6, Focus 3d6

### Move List

#### Level Up Move List

- 1 Astonish - Ghost
- 1 Gust - Flying
- 1 Uproar - Normal
- 7 Swagger - Normal
- 13 Bite - Dark
- 19 Revenge - Fighting
- 25 Air Cutter - Flying
- 31 Extrasensory - Psychic
- 37 Agility - Psychic
- 43 Air Slash - Flying
- 49 Crunch - Dark
- 55 Tailwind - Flying
- § 61 Rain Dance - Water
- § 67 Hurricane - Flying
- 73 Dark Pulse - Dark
- 79 Hammer Arm - Fighting
- 85 Thrash - Normal

#### TM/HM Move List

A2 Fly, A4 Strength, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 27 Return, 29 Psychic, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 56 Fling, 58 Sky Drop, 59 Incinerate, 62 Acrobatics, 63 Embargo, 66 Payback, 68 Giga Impact, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Rock Smash, 97 Dark Pulse

#### Tutor Move List

Dark Pulse, Foul Play, Hammer Arm (N), Heat Wave, Hurricane (N), Icy Wind, Iron Tail, Knock Off, Role Play, Sleep Talk, Snore, Superpower, Tailwind (N), Thrash (N), Uproar

## L22. TORNADUS Therian Forme



### Base Stats:

Hit Points:	8
Attack:	10
Defense:	8
Special Attack:	11
Special Defense:	9
Speed:	12

### Basic Information

Type : Flying  
Basic Ability 1: Regenerator  
Adv Ability 1: Frisk  
Adv Ability 2: Pride  
High Ability: Drizzle

Evolution:  
1 - Tornadus

### Size Information

Height : 4' 11" / 1.5m (Large)  
Weight : 138.9 lbs. / 63kg (4)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : None  
Average Hatch Rate: 40 Days

Diet : Omnivore  
Habitat : Mountain

### Capability List

Overland 6, Swim 3, Sky 10, Jump 2/2, Power 7, Intelligence 4, Naturewalk (Grassland, Forest), Guster, Zapper, Mountable 1

### Skill List

Athl 4d6,+3 Acro 4d6, Combat 5d6+3, Stealth 6d6+3, Percep 4d6, Focus 3d6

### Move List

#### Level Up Move List

- 1 Astonish - Ghost
- 1 Gust - Flying
- 1 Uproar - Normal
- 7 Swagger - Normal
- 13 Bite - Dark
- 19 Revenge - Fighting
- 25 Air Cutter - Flying
- 31 Extrasensory - Psychic
- 37 Agility - Psychic
- 43 Air Slash - Flying
- 49 Crunch - Dark
- 55 Tailwind - Flying
- § 61 Rain Dance - Water
- § 67 Hurricane - Flying
- 73 Dark Pulse - Dark
- 79 Hammer Arm - Fighting
- 85 Thrash - Normal

#### TM/HM Move List

A2 Fly, A4 Strength, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 27 Return, 29 Psychic, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 56 Fling, 58 Sky Drop, 59 Incinerate, 62 Acrobatics, 63 Embargo, 66 Payback, 68 Giga Impact, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Rock Smash, 97 Dark Pulse

#### Tutor Move List

Dark Pulse, Foul Play, Hammer Arm (N), Heat Wave, Hurricane (N), Icy Wind, Iron Tail, Knock Off, Role Play, Sleep Talk, Snore, Superpower, Tailwind (N), Thrash (N), Uproar

## L23. THUNDURUS Incarnate Forme



### Base Stats:

Hit Points:	8
Attack:	12
Defense:	7
Special Attack:	13
Special Defense:	8
Speed:	11

### Basic Information

Type : Electric / Flying  
Basic Ability 1: Prankster  
Adv Ability 1: Frisk  
Adv Ability 2: Pride  
High Ability: Drizzle

### Evolution:

1 - Thundurus

### Size Information

Height : 4' 11" / 1.5m (Large)  
Weight : 134.5lbs. / 61kg (4)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : None  
Average Hatch Rate: 40 Days

Diet : Omnivore

Habitat : Mountain

### Capability List

Overland 5, Swim 5, Sky 8, Jump 2/2, Power 6, Intelligence 4, Guster, Zapper

### Skill List

Athl 4d6, Acro 5d6+3, Combat 4d6, Stealth 6d6+3, Percep 4d6, Focus 3d6

### Move List

#### Level Up Move List

- 1 Astonish - Ghost
- 1 Thunder Shock - Electric
- 1 Uproar - Normal
- 7 Swagger - Normal
- 13 Bite - Dark
- 19 Revenge - Fighting
- 25 Shock Wave - Electric
- 31 Heal Block - Psychic
- 37 Agility - Psychic
- 43 Discharge - Electric
- 49 Crunch - Dark
- § 55 Charge - Electric
- 61 Nasty Plot - Dark
- § 67 Thunder - Electric
- 73 Dark Pulse - Dark
- 79 Hammer Arm - Fighting
- 85 Thrash - Normal

#### TM/HM Move List

A2 Fly, A4 Strength, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 56 Fling, 57 Charge Beam, 58 Sky Drop, 59 Incinerate, 63 Embargo, 66 Payback, 68 Giga Impact, 72 Volt Switch, 73 Thunder Wave, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 91 Flash Cannon, 93 Wild Charge, 94 Rock Smash, 97 Dark Pulse

#### Tutor Move List

Charge (N), Dark Pulse, Foul Play, Hammer Arm (N), Iron Tail, Knock Off, Nasty Plot (N), Role Play, Sleep Talk, Snore, Superpower, Thrash (N), Thunder Punch, Uproar

## L23. THUNDURUS Therian Forme



### Base Stats:

Hit Points:	8
Attack:	11
Defense:	7
Special Attack:	15
Special Defense:	8
Speed:	10

### Basic Information

Type : Electric / Flying  
 Basic Ability 1: Volt Absorb  
 Adv Ability 1: Frisk  
 Adv Ability 2: Pride  
 High Ability: Drizzle

Evolution:  
 1 - Thundurus

### Size Information

Height : 4' 11" / 1.5m (Large)  
 Weight : 134.5lbs. / 61kg (4)

### Breeding Information

Gender Ratio : No Gender  
 Egg Group : None  
 Average Hatch Rate: 40 Days

Diet : Omnivore  
 Habitat : Mountain

### Capability List

Overland 6, Swim 3, Sky 10, Jump 2/2, Power 7, Intelligence 4, Naturewalk (Grassland, Forest), Guster, Zapper, Mountable 1

### Skill List

Athl 4d6,+3 Acro 4d6, Combat 5d6+3, Stealth 6d6+3, Percep 4d6, Focus 3d6

### Move List

#### Level Up Move List

- 1 Astonish - Ghost
- 1 Thunder Shock - Electric
- 1 Uproar - Normal
- 7 Swagger - Normal
- 13 Bite - Dark
- 19 Revenge - Fighting
- 25 Shock Wave - Electric
- 31 Heal Block - Psychic
- 37 Agility - Psychic
- 43 Discharge - Electric
- 49 Crunch - Dark
- § 55 Charge - Electric
- 61 Nasty Plot - Dark
- § 67 Thunder - Electric
- 73 Dark Pulse - Dark
- 79 Hammer Arm - Fighting
- 85 Thrash - Normal

#### TM/HM Move List

A2 Fly, A4 Strength, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 12 Taunt, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 23 Smack Down, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 41 Torment, 42 Facade, 44 Rest, 45 Attract, 46 Thief, 48 Round, 52 Focus Blast, 56 Fling, 57 Charge Beam, 58 Sky Drop, 59 Incinerate, 63 Embargo, 66 Payback, 68 Giga Impact, 72 Volt Switch, 73 Thunder Wave, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 91 Flash Cannon, 93 Wild Charge, 94 Rock Smash, 97 Dark Pulse

#### Tutor Move List

Charge (N), Dark Pulse, Foul Play, Hammer Arm (N), Iron Tail, Knock Off, Nasty Plot (N), Role Play, Sleep Talk, Snore, Superpower, Thrash (N), Thunder Punch, Uproar

**L24. LANDORUS Incarnate Forme**



**Base Stats:**

Hit Points: 9  
Attack: 13  
Defense: 9  
Special Attack: 12  
Special Defense: 8  
Speed: 10

**Basic Information**

Type : Ground / Flying  
Basic Ability 1: Intimidate  
Adv Ability 1: Frisk  
Adv Ability 2: Defiant  
High Ability: Healer

Evolution:  
1 - Landorus

**Size Information**

Height : 4' 11" / 1.5m (Large)  
Weight : 149.9 lbs. / 68kg (4)

**Breeding Information**

Gender Ratio : No Gender  
Egg Group : None  
Average Hatch Rate: 40 Days

Diet : Omnivore  
Habitat : Mountain

**Capability List**

Overland 5, Swim 5, Sky 8, Jump 2/2, Power 6, Intelligence 4, Guster, Groundshaper

**Skill List**

Athl 4d6, Acro 5d6+3, Combat 4d6, Stealth 6d6+3, Percep 4d6, Focus 3d6

**Move List**

**Level Up Move List**

- 1 Block - Normal
- 1 Mud Shot - Ground
- 1 Rock Tomb - Rock
- 7 Imprison - Psychic
- 13 Punishment - Dark
- 19 Bulldoze - Ground
- 25 Rock Throw - Rock
- 31 Extrasensory - Psychic
- 37 Swords Dance - Normal
- 43 Earth Power - Ground
- 49 Rock Slide - Rock
- § 55 Earthquake - Ground
- 61 Sandstorm - Rock
- § 67 Fissure - Ground
- 73 Stone Edge - Rock
- 79 Hammer Arm - Fighting
- 85 Outrage - Dragon

**TM/HM Move List**

A2 Fly, A4 Strength, 04 Calm Mind, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 15 Hyper Beam, 17 Protect, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 28 Dig, 29 Psychic, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, 56 Fling, 64 Explosion, 66 Payback, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Rock Smash

**Tutor Move List**

Block, Earth Power, Fissure (N), Gravity, Hammer Arm (N), Iron Tail, Knock Off, Mud Shot (N), Outrage (N), Role Play, Sleep Talk, Snore, Stealth Rock, Superpower

## L24. LANDORUS Therian Forme



### Base Stats:

Hit Points:	9
Attack:	15
Defense:	9
Special Attack:	11
Special Defense:	8
Speed:	9

### Basic Information

Type : Ground / Flying  
Basic Ability 1: Sand Force  
Adv Ability 1: Frisk  
Adv Ability 2: Defiant  
High Ability: Healer

Evolution:  
1 - Landorus

### Size Information

Height : 4' 11" / 1.5m (Large)  
Weight : 149.9 lbs. / 68kg (4)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : None  
Average Hatch Rate: 40 Days

Diet : Omnivore  
Habitat : Mountain

### Capability List

Overland 8, Swim 6, Jump 3/3, Power 8, Intelligence 4, Groundshaper, Mountable 1, Tremorsense

### Skill List

Athl 6d6+3, Acro 3d6, Combat 5d6+3, Stealth 4d6+3, Percep 5d6, Focus 3d6

### Move List

#### Level Up Move List

- 1 Block - Normal
- 1 Mud Shot - Ground
- 1 Rock Tomb - Rock
- 7 Imprison - Psychic
- 13 Punishment - Dark
- 19 Bulldoze - Ground
- 25 Rock Throw - Rock
- 31 Extrasensory - Psychic
- 37 Swords Dance - Normal
- 43 Earth Power - Ground
- 49 Rock Slide - Rock
- § 55 Earthquake - Ground
- 61 Sandstorm - Rock
- § 67 Fissure - Ground
- 73 Stone Edge - Rock
- 79 Hammer Arm - Fighting
- 85 Outrage - Dragon

#### TM/HM Move List

A2 Fly, A4 Strength, 04 Calm Mind, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 15 Hyper Beam, 17 Protect, 21 Frustration, 23 Smack Down, 26 Earthquake, 27 Return, 28 Dig, 29 Psychic, 31 Brick Break, 32 Double Team, 34 Sludge Wave, 36 Sludge Bomb, 37 Sandstorm, 39 Rock Tomb, 42 Facade, 44 Rest, 45 Attract, 48 Round, 52 Focus Blast, 56 Fling, 64 Explosion, 66 Payback, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 75 Swords Dance, 78 Bulldoze, 80 Rock Slide, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Block, Earth Power, Fissure (N), Gravity, Hammer Arm (N), Iron Tail, Knock Off, Mud Shot (N), Outrage (N), Role Play, Sleep Talk, Snore, Stealth Rock, Superpower



## L25. LUGIA



### Base Stats:

Hit Points:	11
Attack:	9
Defense:	13
Special Attack:	9
Special Defense:	15
Speed:	9

### Basic Information

Type : Psychic / Flying  
Basic Ability 1: Pressure  
Adv Ability 1: Multiscale  
Adv Ability 2: Gulp  
High Ability: Life Force

### Evolution:

1 - Lugia

### Size Information

Height : 17' 1" / 5.2m (Huge)  
Weight : 476.2 lbs. / 216kg (6)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : None  
Average Hatch Rate: 75 Days

Diet : Omnivore

Habitat : Arctic, Ocean

### Capability List

Overland 5, Swim 8, Sky 8, Jump 3/3, Power 7, Intelligence 5, Aura Reader, Fountain, Gilled, Glow, Guster, Telekinetic, Telepath, Mountable 3

### Skill List

Athl 4d6, Acro 4d6, Combat 4d6, Stealth 3d6, Percep 5d6+6, Focus 6d6+6

### Move List

#### Level Up Move List

- 1 Whirlwind - Normal
- 1 Weather Ball - Normal
- 9 Gust - Flying
- 15 Dragon Rush - Dragon
- 23 Extrasensory - Psychic
- 29 Rain Dance - Water
- 37 Hydro Pump - Water
- § 43 Aeroblast - Flying
- 50 Punishment - Dark
- 57 Ancient Power - Rock
- 65 Safeguard - Normal
- 71 Recover - Normal
- 79 Future Sight - Psychic
- 85 Natural Gift - Normal
- 93 Calm Mind - Psychic
- § 99 Sky Attack - Flying

#### TM/HM Move List

A2 Fly, A3 Surf, A4 Strength, A5 Waterfall, A6 Dive, 03 Psyshock, 04 Calm Mind, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 37 Sandstorm, 40 Aerial Ace, 42 Facade, 44 Rest, 48 Round, 49 Echoed Voice, 51 Steel Wing, 57 Charge Beam, 58 Sky Drop, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, 82 Dragon Tail, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Air Cutter, Ancient Power, Aqua Tail, Body Slam, Dive, Double-Edge, Dragon Pulse, Earth Power, Giga Drain, Hyper Voice, Icy Wind, Iron Head, Iron Tail, Mud-Slap, Ominous Wind, Roost, Signal Beam, Skill Swap, Sky Attack, Sleep Talk, Snore, Swift, Tailwind, Telekinesis, Trick, Twister, Wonder Room, Zen Headbutt

## L26. HO-OH



### Base Stats:

Hit Points:	11
Attack:	13
Defense:	9
Special Attack:	11
Special Defense:	15
Speed:	9

### Basic Information

Type : Fire / Flying  
Basic Ability 1: Pressure  
Adv Ability 1: Regenerator  
Adv Ability 2: Sun Blanket  
High Ability: Life Force

Evolution:  
1 - Ho-oh

### Size Information

Height : 12' 6" / 3.8m (Huge)  
Weight : 438.7 lbs. / 199kg (5)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : None  
Average Hatch Rate: 75 Days

Diet : Omnivore  
Habitat : Mountain

### Capability List

Overland 5, Swim 3, Sky 8, Jump 3/3, Power 7, Intelligence 5, Aura Reader, Firestarter, Glow, Guster, Heater, Telepath, Mountable 3

### Skill List

Athl 4d6, Acro 5d6+3, Combat 4d6, Stealth 3d6, Percep 4d6, Focus 6d6+6

### Move List

#### Level Up Move List

- 1 Whirlwind - Normal
- 1 Weather Ball - Normal
- 9 Gust - Flying
- 15 Brave Bird - Flying
- 23 Extrasensory - Psychic
- 29 Sunny Day - Fire
- 37 Fire Blast - Fire
- § 43 Sacred Fire - Fire
- 50 Punishment - Dark
- 57 Ancient Power - Rock
- 65 Safeguard - Normal
- 71 Recover - Normal
- 79 Future Sight - Psychic
- 85 Natural Gift - Normal
- 93 Calm Mind - Psychic
- § 99 Sky Attack - Flying

#### TM/HM Move List

A2 Fly, A4 Strength, 04 Calm Mind, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 40 Aerial Ace, 42 Facade, 43 Flame Charge, 44 Rest, 48 Round, 49 Echoed Voice, 50 Overheat, 51 Steel Wing, 57 Charge Beam, 58 Sky Drop, 59 Incinerate, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash

#### Tutor Move List

Air Cutter, Ancient Power, Double-Edge, Earth Power, Giga Drain, Heat Wave, Hyper Voice, Iron Head, Mud-Slap, Ominous Wind, Pluck, Roost, Signal Beam, Sky Attack, Sleep Talk, Snore, Swift, Tailwind, Telekinesis, Twister, Zen Headbutt

## L27. LATIAS



### Base Stats:

Hit Points:	8
Attack:	8
Defense:	9
Special Attack:	11
Special Defense:	13
Speed:	11

### Basic Information

Type : Dragon / Psychic  
Basic Ability 1: Levitate  
Adv Ability 1: Rocket  
Adv Ability 2: Keen Eye  
High Ability: Speed Boost

### Evolution:

1 - Latias

### Size Information

Height : 4' 7" / 1.4m (Large)  
Weight : 88.2 lbs. / 40kg (3)

### Breeding Information

Gender Ratio : 0% M 100% F  
Egg Group : None  
Average Hatch Rate: 75 Days

Diet : Omnivore

Habitat : Beach, Forest, Grassland, Mountain, Ocean

### Capability List

Overland 6, Swim 4, Sky 8, Jump 2/2, Power 4, Intelligence 4, Aura Reader, Guster, Telekinetic, Telepath, Mountable 1

### Skill List

Athl 3d6, Acro 6d6+3, Combat 3d6, Stealth 5d6+3, Percep 4d6, Focus 6d6+3

### Move List

#### Level Up Move List

- 1 Psywave - Psychic
- 5 Wish - Normal
- 10 Helping Hand - Normal
- 15 Safeguard - Normal
- 20 Dragon Breath - Dragon
- 25 Water Sport - Water
- 30 Refresh - Normal
- § 35 Mist Ball - Psychic
- 40 Zen Headbutt - Psychic
- 45 Recover - Normal
- § 50 Psycho Shift - Psychic
- 55 Charm - Fairy
- 60 Psychic - Psychic
- 65 Heal Pulse - Psychic
- 70 Reflect Type - Normal
- 75 Guard Split - Psychic
- 80 Dragon Pulse - Dragon
- 85 Healing Wish - Psychic

#### TM/HM Move List

A1 Cut, A2 Fly, A3 Surf, A5 Waterfall, A6 Dive, 01 Hone Claws, 02 Dragon Claw, 03 Psyshock, 04 Calm Mind, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 37 Sandstorm, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 51 Steel Wing, 53 Energy Ball, 57 Charge Beam, 65 Shadow Claw, 67 Retaliate, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute

#### Tutor Move List

Body Slam, Charm (N), Covet, Dive, Double-Edge, Draco Meteor, Dragon Pulse (N), Fury Cutter, Guard Split (N), Heal Pulse (N), Healing Wish (N), Helping Hand, Icy Wind, Last Resort, Magic Coat, Magic Room, Mud-Slap, Outrage, Reflect Type (N), Role Play, Roost, Sleep Talk, Snore, Sucker Punch, Swift, Tailwind, Telekinesis, Trick, Twister, Zen Headbutt

## L28. LATIOS



### Base Stats:

Hit Points:	8
Attack:	9
Defense:	8
Special Attack:	13
Special Defense:	11
Speed:	11

### Basic Information

Type : Dragon / Psychic  
Basic Ability 1: Levitate  
Adv Ability 1: Rocket  
Adv Ability 2: Keen Eye  
High Ability: Speed Boost

### Evolution:

1 - Latios

### Size Information

Height : 6' 7" / 2m (Large)  
Weight : 132.3 lbs. / 60kg (3)

### Breeding Information

Gender Ratio : 100% M 0% F  
Egg Group : None  
Average Hatch Rate: 75 Days

Diet: Omnivore

Habitat : Beach, Forest, Grassland, Mountain, Ocean

### Capability List

Overland 6, Swim 4, Sky 8, Jump 2/2, Power 4, Intelligence 4, Aura Reader, Guster, Telekinetic, Telepath, Mountable 1

### Skill List

Athl 3d6, Acro 6d6+3, Combat 3d6, Stealth 5d6+3, Percep 4d6, Focus 6d6+3

### Move List

#### Level Up Move List

- 1 Psywave - Psychic
- 5 Heal Block - Psychic
- 10 Helping Hand - Normal
- 15 Safeguard - Normal
- 20 Dragon Breath - Dragon
- 25 Protect - Normal
- 30 Refresh - Normal
- § 35 Luster Purge - Psychic
- 40 Zen Headbutt - Psychic
- 45 Recover - Normal
- § 50 Psycho Shift - Psychic
- 55 Dragon Dance - Dragon
- 60 Psychic - Psychic
- 65 Heal Pulse - Psychic
- 70 Telekinesis - Psychic
- 75 Power Split - Psychic
- 80 Dragon Pulse - Dragon
- 85 Memento - Dark

### TM/HM Move List

A1 Cut, A2 Fly, A3 Surf, A5 Waterfall, A6 Dive, 01 Hone Claws, 02 Dragon Claw, 03 Psyshock, 04 Calm Mind, 05 Roar, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 19 Roost, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 37 Sandstorm, 40 Aerial Ace, 42 Facade, 44 Rest, 45 Attract, 48 Round, 51 Steel Wing, 53 Energy Ball, 57 Charge Beam, 65 Shadow Claw, 67 Retaliate, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute

### Tutor Move List

Body Slam, Dive, Double-Edge, Draco Meteor, Dragon Dance (N), Dragon Pulse (N), Fury Cutter, Heal Pulse (N), Helping Hand, Icy Wind, Last Resort, Magic Coat, Memento (N), Mud-Slap, Outrage, Power Split (N), Roost, Role Play, Sleep Talk, Snore, Sucker Punch, Swift, Tailwind, Telekinesis (N), Trick, Twister, Wonder Room, Zen Headbutt

## L29. PHIONE



### Base Stats:

Hit Points:	8
Attack:	8
Defense:	8
Special Attack:	8
Special Defense:	8
Speed:	8

### Basic Information

Type : Water  
Basic Ability 1: Hydration  
Basic Ability 2: Rain Dish  
Adv Ability 1: Swift Swim  
Adv Ability 2: Gulp  
High Ability: Damp

### Evolution:

1 - Phione

### Size Information

Height : 1' 4" / 0.4m (Small)  
Weight : 6.8 lbs. / 3.1kg (1)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : Water 1 / Fairy  
Average Hatch Rate: 25 Days

Diet : Herbivore  
Habitat : Ocean

### Capability List

Overland 4, Swim 6, Jump 1/1, Power 1, Intelligence 4, Amorphous, Fountain, Gilled

### Skill List

Athl 3d6+2, Acro 4d6+2, Combat 3d6, Stealth 4d6+3, Percep 4d6+2, Focus 3d6

### Move List

#### Level Up Move List

- 1 Bubble - Water
- 1 Water Sport - Water
- 9 Charm - Fairy
- 16 Supersonic - Normal
- 24 Bubble Beam - Water
- 31 Acid Armor - Poison
- 39 Whirlpool - Water
- 46 Water Pulse - Water
- § 54 Aqua Ring - Water
- 61 Dive - Water
- § 69 Rain Dance - Water

#### TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 32 Double Team, 42 Facade, 44 Rest, 48 Round, 55 Scald, 56 Fling, 77 Psych Up, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 99 Dazzling Gleam

#### Tutor Move List

Ancient Power, Bounce, Covet, Dive, Heal Bell, Helping Hand, Icy Wind, Knock Off, Last Resort, Mud-Slap, Signal Beam, Sleep Talk, Snore, Swift, Uproar

### L30. MANAPHY



#### Base Stats:

Hit Points: 10  
 Attack: 10  
 Defense: 10  
 Special Attack: 10  
 Special Defense: 10  
 Speed: 10

#### Basic Information

Type : Water  
 Basic Ability 1: Hydration  
 Basic Ability 2: Rain Dish  
 Adv Ability 1: Swift Swim  
 Adv Ability 2: Gulp  
 High Ability: Damp

Evolution:  
 1 - Manaphy

#### Size Information

Height : 1' 0" / 0.3m (Small)  
 Weight : 3.1 lbs. / 1.4kg (1)

#### Breeding Information

Gender Ratio : No Gender  
 Egg Group : Water 1 / Fairy  
 Average Hatch Rate: 4 Days

Diet : Herbivore  
 Habitat : Ocean

#### Capability List

Overland 5, Swim 8, Jump 2/2, Power 2, Intelligence 5, Amorphous, Fountain, Gilled, Telepath

#### Skill List

Athl 4d6+2, Acro 5d6+2, Combat 3d6, Stealth 4d6+3, Percep 4d6+2, Focus 4d6

#### Move List

##### Level Up Move List

- 1 Bubble - Water
- 1 Tail Glow - Bug
- 1 Water Sport - Water
- 9 Charm - Fairy
- 16 Supersonic - Normal
- 24 Bubble Beam - Water
- 31 Acid Armor - Poison
- 39 Whirlpool - Water
- 46 Water Pulse - Water
- § 54 Aqua Ring - Water
- 61 Dive - Water
- 69 Rain Dance - Water
- § 76 Heart Swap - Psychic

##### TM/HM Move List

A3 Surf, A5 Waterfall, A6 Dive, 04 Calm Mind, 06 Toxic, 07 Hail, 10 Hidden Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 42 Facade, 44 Rest, 48 Round, 53 Energy Ball, 55 Scald, 56 Fling, 68 Giga Impact, 70 Flash, 77 Psych Up, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 99 Dazzling Gleam

##### Tutor Move List

Ancient Power, Bounce, Covet, Dive, Heal Bell, Helping Hand, Icy Wind, Knock Off, Last Resort, Mud-Slap, Signal Beam, Skill Swap, Sleep Talk, Snore, Swift, Uproar

### L31. CELEBI



#### Base Stats:

Hit Points: 10  
 Attack: 10  
 Defense: 10  
 Special Attack: 10  
 Special Defense: 10  
 Speed: 10

#### Basic Information

Type : Psychic / Grass  
 Basic Ability 1: Natural Cure  
 Adv Ability 1: Magic Guard  
 Adv Ability 2: Probability Control  
 High Ability: Healer

Evolution:  
 1 - Celebi

#### Size Information

Height : 2' 0" / 0.6m (Small)  
 Weight : 11 lbs. / 5kg (1)

#### Breeding Information

Gender Ratio : No Gender  
 Egg Group : None  
 Average Hatch Rate: 75 Days

Diet : Phototroph  
 Habitat : Forest, Rainforest

#### Capability List

Overland 7, Swim 4, Sky 6, Jump 2/2, Power 2, Intelligence 6, Aura, Glow, Naturewalk (Grassland, Forest), Sprouter, Telekinetic, Telepath

#### Skill List

Athl 2d6, Acro 3d6, Combat 3d6, Stealth 4d6+2, Percep 6d6+2, Focus 4d6

#### Move List

##### Level Up Move List

- 1 Confusion - Psychic
- 1 Heal Bell - Normal
- 1 Leech Seed - Grass
- 1 Recover - Normal
- 10 Safeguard - Normal
- § 19 Magical Leaf - Grass
- 28 Ancient Power - Rock
- 37 Baton Pass - Normal
- 46 Natural Gift - Normal
- 55 Heal Block - Psychic
- § 64 Future Sight - Psychic
- 73 Healing Wish - Psychic
- § 82 Leaf Storm - Grass
- 91 Perish Song - Normal

##### TM/HM Move List

A1 Cut, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 37 Sandstorm, 40 Aerial Ace, 42 Facade, 44 Rest, 48 Round, 49 Echoed Voice, 53 Energy Ball, 56 Fling, 57 Charge Beam, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 75 Swords Dance, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 92 Trick Room, 96 Nature Power, 99 Dazzling Gleam, 100 Confide

##### Tutor Move List

Ancient Power, Defense Curl, Double-Edge, Earth Power, Giga Drain, Heal Bell, Helping Hand, Last Resort, Magic Coat, Magic Room, Metronome, Mimic, Mud-Slap, Role Play, Seed Bomb, Signal Beam, Skill Swap, Sleep Talk, Snore, Stealth Rock, Swift, Synthesis, Telekinesis, Trick, Upuproar, Wonder Room, Worry Seed, Zen Headbutt

## L32. JIRACHI



### Base Stats:

Hit Points:	10
Attack:	10
Defense:	10
Special Attack:	10
Special Defense:	10
Speed:	10

### Basic Information

Type : Steel / Psychic  
Basic Ability 1: Serene Grace  
Adv Ability 1: Wishmaster  
Adv Ability 2: Deep Sleep  
High Ability: Wonder Skin

### Evolution:

1 - Jirachi

### Size Information

Height : 1' 0" / 0.3m (Small)  
Weight : 2.4 lbs. / 1.1kg (1)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : None  
Average Hatch Rate: 75 Days

Diet : Nullivore

Habitat : Cave, Forest, Mountain, Rainforest

### Capability List

Overland 6, Surface 4, Sky 7, Jump 2/2, Power 2,  
Intelligence 6, Aura Reader, Glow, Telekinetic,  
Telepath

### Skill List

Athl 2d6, Acro 4d6+2, Combat 4d6, Stealth 4d6,  
Percep 5d6, Focus 4d6

### Move List

#### Level Up Move List

- 1 Confusion - Psychic
- 1 Wish - Normal
- 5 Rest - Psychic
- 10 Swift - Normal
- 15 Helping Hand - Normal
- 20 Psychic - Psychic
- 25 Refresh - Normal
- 30 Rest - Psychic
- 35 Zen Headbutt - Psychic
- 40 Double-Edge - Normal
- 45 Gravity - Psychic
- § 50 Healing Wish - Psychic
- § 55 Future Sight - Psychic
- 60 Cosmic Power - Psychic
- 65 Last Resort - Normal
- § 70 Doom Desire - Steel

#### TM/HM Move List

03 Psyshock, 04 Calm Mind, 06 Toxic, 10  
Hidden Power, 11 Sunny Day, 15 Hyper Beam,  
16 Light Screen, 17 Protect, 18 Rain Dance, 20  
Safeguard, 21 Frustration, 24 Thunderbolt, 25  
Thunder, 27 Return, 29 Psychic, 30 Shadow Ball,  
32 Double Team, 33 Reflect, 37 Sandstorm, 40  
Aerial Ace, 42 Facade, 44 Rest, 44 Rest, 48 Round,  
53 Energy Ball, 56 Fling, 57 Charge Beam, 68 Giga  
Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 85  
Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep  
Talk, 89 U-Turn, 90 Substitute, 91 Flash Cannon,  
92 Trick Room, 98 Power-Up Punch, 99 Dazzling  
Gleam

#### Tutor Move List

Ancient Power, Body Slam, Defense Curl,  
Drain Punch, Dynamic Punch, Fire Punch, Gravity,  
Helping Hand, Ice Punch, Icy Wind, Iron Defense,  
Iron Head, Last Resort, Magic Coat, Magic Room,  
Metronome, Mimic, Mud-Slap, Recycle, Role Play,  
Signal Beam, Skill Swap, Sleep Talk, Snore, Stealth  
Rock, Swift, Telekinesis, Thunder Punch, Trick,  
Uprouar, Zen Headbutt



### L33. VICTINI



#### Base Stats:

Hit Points:	10
Attack:	10
Defense:	10
Special Attack:	10
Special Defense:	10
Speed:	10

#### Basic Information

Type : Psychic / Fire  
Basic Ability 1: Victory Star  
Adv Ability 1: Gluttony  
Adv Ability 2: Flash Fire  
High Ability: Defiant

Evolution:  
1 - Victini

#### Size Information

Height : 1' 4" / 0.4m (Small)  
Weight : 8.8 lbs. / 4kg (1)

#### Breeding Information

Gender Ratio : No Gender  
Egg Group : None  
Average Hatch Rate: 75 Days

Diet : Herbivore  
Habitat : Forest, Urban

#### Capability List

Overland 7, Swim 4, Sky 6, Jump 2/3, Power 3, Intelligence 4, Aura Reader, Glow, Heater, Telekinetic, Telepath

#### Skill List

Athl 4d6+2, Acro 4d6, Combat 5d6, Stealth 3d6, Percep 4d6, Focus 3d6+1

#### Move List

##### Level Up Move List

- 1 Confusion - Psychic
- 1 Focus Energy - Normal
- 1 Incinerate - Fire
- 1 Quick Attack - Normal
- 9 Endure - Normal
- 17 Headbutt - Normal
- 25 Flame Charge - Fire
- 33 Reversal - Fighting
- 41 Flame Burst - Fire
- 49 Zen Headbutt - Psychic
- 57 Inferno - Fire
- 65 Double-Edge - Normal
- 73 Flare Blitz - Fire
- 81 Final Gambit - Fighting
- 89 Stored Power - Psychic
- 97 Overheat - Fire

##### TM/HM Move List

03 Psyshock, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 15 Hyper Beam, 16 Light Screen, 17 Protect, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 35 Flamethrower, 38 Fire Blast, 42 Facade, 43 Flame Charge, 44 Rest, 48 Round, 50 Overheat, 52 Focus Blast, 53 Energy Ball, 56 Fling, 57 Charge Beam, 59 Incinerate, 61 Will-O-Wisp, 63 Embargo, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 92 Trick Room, 93 Wild Charge, 94 Rock Smash, 98 Power-Up Punch, 99 Dazzling Gleam, 100 Confide

##### Tutor Move List

Bounce, Fire Punch, Heat Wave, Helping Hand, Last Resort, Magic Coat, Role Play, § Searing Shot, Signal Beam, Skill Swap, Sleep Talk, Snore, Telekinesis, Thunder Punch, Trick, Uproar, § V-Create, Work Up, Zen Headbutt

### L34. SHAYMIN Land Forme



#### Base Stats:

Hit Points: 10  
 Attack: 10  
 Defense: 10  
 Special Attack: 10  
 Special Defense: 10  
 Speed: 10

#### Basic Information

Type : Grass  
 Basic Ability 1: Natural Cure  
 Adv Ability 1: Magic Guard  
 Adv Ability 2: Photosynthesis  
 High Ability: Leaf Guard

Evolution:  
 1 - Shaymin

#### Size Information

Height : 0' 8" / 0.2m (Small)  
 Weight : 4.6 lbs. / 2.1kg (1)

#### Breeding Information

Gender Ratio : No Gender  
 Egg Group : None  
 Average Hatch Rate: 75 Days

Diet : Phototroph  
 Habitat : Forest, Grassland

#### Capability List

Overland 7, Swim 4, Burrow 4, Jump 1/2, Power 2, Intelligence 6, Naturewalk (Grassland, Forest), Sprouter, Telepath, Sky Forme\*

#### Skill List

Athl 3d6, Acro 4d6, Combat 3d6, Stealth 5d6+2, Percep 4d6+2, Focus 4d6

#### Move List

##### Level Up Move List

- 1 Growth - Normal
- 1 Defense Curl - Normal
- 10 Magical Leaf - Grass
- 19 Leech Seed - Grass
- 28 Synthesis - Grass
- 37 Sweet Scent - Normal
- 46 Natural Gift - Normal
- 55 Worry Seed - Grass
- 64 Aromatherapy - Grass
- § 73 Energy Ball - Grass
- 82 Sweet Kiss - Fairy
- 82 Grass Whistle - Grass
- 91 Healing Wish - Psychic
- 91 Lucky Chant - Normal
- § 100 Seed Flare - Grass

##### TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 32 Double Team, 42 Facade, 44 Rest, 48 Round, 53 Energy Ball, 68 Giga Impact, 70 Flash, 75 Swords Dance, 77 Psych Up, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 99 Dazzling Gleam

##### Tutor Move List

Covet, Earth Power, Endeavor, Giga Drain, Last Resort, Mud-Slap, Seed Bomb, Sleep Talk, Snore, Swift, Synthesis, Worry Seed, Zen Headbutt

##### \*Sky Forme

Shaymin can transform into its Sky Forme in sunlight when it has Gracidea, a rare type of flower, nearby. Shaymin will be forced to revert into its normal form if it is hit by an Ice Type Move, if it touches ice or if the sun is no longer shining

### L34. SHAYMIN Sky Forme



#### Base Stats:

Hit Points:	10
Attack:	10
Defense:	8
Special Attack:	12
Special Defense:	8
Speed:	13

#### Basic Information

Type : Grass / Flying  
Basic Ability 1: Serene Grace  
Adv Ability 1: Rocket  
Adv Ability 2: Photosynthesis  
High Ability: Leaf Guard

Evolution:  
1 - Shaymin

#### Size Information

Height : 1' 4" / 0.4m (Small)  
Weight : 11.5 lbs. / 5.2kg (1)

#### Breeding Information

Gender Ratio : No Gender  
Egg Group : None  
Average Hatch Rate: 75 Days

Diet : Phototroph  
Habitat : Forest, Grassland

#### Capability List

Overland 7, Swim 5, Sky 10, Jump 3/3, Power 2,  
Intelligence 6, Naturewalk (Grassland, Forest),  
Sprouter, Telepath

#### Skill List

Athl 4d6, Acro 5d6+2, Combat 4d6, Stealth 3d6,  
Percep 3d6+1, Focus 3d6+1

#### Move List

##### Level Up Move List

- 1 Growth - Normal
- 10 Magical Leaf - Grass
- 19 Leech Seed - Grass
- 28 Quick Attack - Normal
- 37 Sweet Scent - Normal
- 46 Natural Gift - Normal
- 55 Worry Seed - Grass
- 64 Air Slash - Flying
- § 73 Energy Ball - Grass
- 82 Sweet Kiss - Fairy
- 91 Leaf Storm - Grass
- § 100 Seed Flare - Grass

##### TM/HM Move List

06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21 Frustration, 22 Solar Beam, 27 Return, 29 Psychic, 32 Double Team, 42 Facade, 44 Rest, 48 Round, 53 Energy Ball, 68 Giga Impact, 70 Flash, 75 Swords Dance, 77 Psych Up, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 96 Nature Power, 99 Dazzling Gleam

##### Tutor Move List

Covet, Earth Power, Endeavor, Giga Drain, Last Resort, Mud-Slap, Seed Bomb, Sleep Talk, Snore, Swift, Synthesis, Tailwind, Worry Seed, Zen Headbutt

### L35. MELOETTA Aria Form



#### Base Stats:

Hit Points: 10  
 Attack: 8  
 Defense: 8  
 Special Attack: 13  
 Special Defense: 13  
 Speed: 9

#### Basic Information

Type : Normal / Psychic  
 Basic Ability 1: Serene Grace  
 Adv Ability 1: Soundproof  
 Adv Ability 2: Drown Out  
 High Ability: Own Tempo

Evolution:  
 1 - Meloetta

#### Size Information

Height : 2' 0" / 0.6m (Small)  
 Weight : 14.3 lbs. / 6.5kg (1)

#### Breeding Information

Gender Ratio : No Gender  
 Egg Group : None  
 Average Hatch Rate: 75 Days

Diet : Herbivore  
 Habitat : Forest, Rainforest

#### Capability List

Overland 7, Swim 4, Jump 3/3, Power 3, Intelligence 5

#### Skill List

Athl 4d6, Acro 4d6, Combat 4d6, Stealth 2d6, Percep 5d6+2, Focus 4d6+2

#### Move List

##### Level Up Move List

- 1 Round - Normal
- 6 Quick Attack - Normal
- 11 Confusion - Psychic
- 16 Sing - Normal
- 21 Teeter Dance - Normal
- 26 Acrobatics - Flying
- 31 Psybeam - Psychic
- 36 Echoed Voice - Normal
- 43 U-turn - Bug
- 50 Wake-Up Slap - Fighting
- 57 Psychic - Psychic
- § 64 Hyper Voice - Normal
- 71 Role Play - Psychic
- 78 Close Combat - Fighting
- § 85 Perish Song - Normal

##### TM/HM Move List

A4 Strength, 01 Hone Claws, 03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 42 Facade, 44 Rest, 47 Low Sweep, 48 Round, 49 Echoed Voice, 52 Focus Blast, 53 Energy Ball, 56 Fling, 57 Charge Beam, 62 Acrobatics, 63 Embargo, 65 Shadow Claw, 66 Payback, 67 Retaliate, 68 Giga Impact, 70 Flash, 71 Stone Edge, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 92 Trick Room, 94 Rock Smash, 98 Power-Up Punch, 99 Dazzling Gleam, 100 Confide

##### Tutor Move List

Covet, Drain Punch, Dual Chop, Fire Punch, Gravity, Heal Bell, Helping Hand, Hyper Voice, Ice Punch, Knock Off, Last Resort, Low Kick, Magic Coat, Magic Room, Recycle, § Relic Song, Role Play, Signal Beam, Skill Swap, Sleep Talk, Snatch, Snore, Telekinesis, Thunder Punch, Trick, Uproar, Wonder Room, Work Up, Zen Headbutt

### L35. MELOETTA Step Form



#### Base Stats:

Hit Points:	10
Attack:	13
Defense:	9
Special Attack:	8
Special Defense:	8
Speed:	13

#### Basic Information

Type : Normal / Fighting  
 Basic Ability 1: Serene Grace  
 Adv Ability 1: Soundproof  
 Adv Ability 2: Drown Out  
 High Ability: Own Tempo

Evolution:  
 1 - Meloetta

#### Size Information

Height : 2' 0" / 0.6m (Small)  
 Weight : 14.3 lbs. / 6.5kg (1)

#### Breeding Information

Gender Ratio : No Gender  
 Egg Group : None  
 Average Hatch Rate: 75 Days

Diet : Herbivore  
 Habitat : Forest, Rainforest

#### Capability List

Overland 7, Swim 4, Jump 3/3, Power 3, Intelligence

#### Skill List

Athl 4d6, Acro 5d6+2, Combat 4d6, Stealth 2d6,  
 Percep 4d6, Focus 4d6+2

#### Move List

##### Level Up Move List

- 1 Round - Normal
- 6 Quick Attack - Normal
- 11 Confusion - Psychic
- 16 Sing - Normal
- 21 Teeter Dance - Normal
- § 26 Acrobatics - Flying
- 31 Psybeam - Psychic
- 36 Echoed Voice - Normal
- 43 U-turn - Bug
- 50 Wake-Up Slap - Fighting
- 57 Psychic - Psychic
- 64 Hyper Voice - Normal
- 71 Role Play - Psychic
- § 78 Close Combat - Fighting
- 85 Perish Song - Normal

##### TM/HM Move List

A4 Strength, 01 Hone Claws, 03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 42 Facade, 44 Rest, 47 Low Sweep, 48 Round, 49 Echoed Voice, 52 Focus Blast, 53 Energy Ball, 56 Fling, 57 Charge Beam, 62 Acrobatics, 63 Embargo, 65 Shadow Claw, 66 Payback, 67 Retaliate, 68 Giga Impact, 70 Flash, 71 Stone Edge, 73 Thunder Wave, 77 Psych Up, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 89 U-Turn, 90 Substitute, 92 Trick Room, 94 Rock Smash, 98 Power-Up Punch, 99 Dazzling Gleam, 100 Confide

##### Tutor Move List

Covet, Drain Punch, Dual Chop, Fire Punch, Gravity, Heal Bell, Helping Hand, Hyper Voice, Ice Punch, Knock Off, Last Resort, Low Kick, Magic Coat, Magic Room, Recycle, § Relic Song, Role Play, Signal Beam, Skill Swap, Sleep Talk, Snatch, Snore, Telekinesis, Thunder Punch, Trick, Uproar, Wonder Room, Work Up, Zen Headbutt

### L36. DEOXYS Normal Forme



#### Base Stats:

Hit Points:	5
Attack:	15
Defense:	5
Special Attack:	15
Special Defense:	5
Speed:	15

#### Basic Information

Type : Psychic  
 Basic Ability 1: Pressure  
 Adv Ability 1: Download  
 Adv Ability 2: Telepathy  
 High Ability: Transporter

Evolution:  
 1 - Deoxys

#### Size Information

Height : 5' 7" / 1.7m (Medium)  
 Weight : 134 lbs. / 60.8kg (4)

#### Breeding Information

Gender Ratio : No Gender  
 Egg Group : None  
 Average Hatch Rate: 75 Days

Diet : Nullivore  
 Habitat : Cave, Mountain

#### Capability List

Overland 8, Swim 5, Sky 7, Jump 2/2, Power 8, Intelligence 7, Multiform\*, Telekinetic, Telepath

#### Skill List

Athl 4d6, Acro 4d6, Combat 4d6, Stealth 3d6, Percep 5d6+2, Focus 5d6

#### Move List

##### Level Up Move List

- 1 Leer - Normal
- 1 Wrap - Normal
- 9 Night Shade - Ghost
- 17 Teleport - Psychic
- 25 Knock Off - Dark
- 33 Pursuit - Dark
- 41 Psychic - Psychic
- 49 Snatch - Dark
- 57 Psycho Shift - Psychic
- 65 Zen Headbutt - Psychic
- 73 Cosmic Power - Psychic
- § 81 Recover - Normal
- § 89 Psycho Boost - Psychic
- § 97 Hyper Beam - Normal

##### TM/HM Move List

A1 Cut, A4 Strength, 03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 47 Low Sweep, 48 Round, 52 Focus Blast, 53 Energy Ball, 56 Fling, 57 Charge Beam, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 80 Rock Slide, 84 Poison Jab, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 92 Trick Room, 94 Rock Smash, 97 Dark Pulse, 98 Power-Up Punch

##### Tutor Move List

Ally Switch, Bind, Body Slam, Counter, Double-Edge, Drain Punch, Dynamic Punch, Fire Punch, Gravity, Ice Punch, Icy Wind, Knock Off, Low Kick, Mega Kick, Magic Coat, Mega Punch, Mimic, Mud-Slap, Recycle, Role Play, Seismic Toss, Signal Beam, Skill Swap, Sleep Talk, Snatch, Snore, Stealth Rock, Swift, Telekinesis, Thunder Punch, Trick, Wonder Room, Zen Headbutt

##### Multiform

Deoxys may change into its different forms at-will as an Extended Action outside of battle. Prepare stats for its four forms if you intend to use a Deoxys.

### L36. DEOXYS Attack Forme



#### Base Stats:

Hit Points:	5
Attack:	18
Defense:	2
Special Attack:	18
Special Defense:	2
Speed:	15

#### Basic Information

Type : Psychic  
Basic Ability 1: Conqueror  
Adv Ability 1: Download  
Adv Ability 2: Telepathy  
High Ability: Transporter

Evolution:  
1 - Deoxys

#### Size Information

Height : 5' 7" / 1.7m (Medium)  
Weight : 134 lbs. / 60.8kg (4)

#### Breeding Information

Gender Ratio : No Gender  
Egg Group : None  
Average Hatch Rate: 75 Days

Diet : Nullivore  
Habitat : Cave, Mountain

#### Capability List

Overland 8, Swim 5, Sky 7, Jump 2/2, Power 8, Intelligence 7, Multiform\*, Telekinetic, Telepath

#### Skill List

Athl 4d6, Acro 4d6, Combat 6d6+2, Stealth 3d6, Percep 3d6, Focus 5d6

#### Move List

##### Level Up Move List

- 1 Leer - Normal
- 1 Wrap - Normal
- 9 Night Shade - Ghost
- 17 Teleport - Psychic
- 25 Taunt - Dark
- 33 Pursuit - Dark
- 41 Psychic - Psychic
- § 49 Superpower - Fighting
- 57 Psycho Shift - Psychic
- 65 Zen Headbutt - Psychic
- 73 Cosmic Power - Psychic
- 81 Zap Cannon - Electric
- § 89 Psycho Boost - Psychic
- § 97 Hyper Beam - Normal

#### TM/HM Move List

A1 Cut, A4 Strength, 03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 47 Low Sweep, 48 Round, 52 Focus Blast, 53 Energy Ball, 56 Fling, 57 Charge Beam, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 80 Rock Slide, 84 Poison Jab, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 92 Trick Room, 94 Rock Smash, 97 Dark Pulse, 98 Power-Up Punch

#### Tutor Move List

Ally Switch, Bind, Body Slam, Counter, Double-Edge, Drain Punch, Dynamic Punch, Gravity, Low Kick, Magic Coat, Mega Kick, Mega Punch, Mimic, Mud-Slap, Recycle, Role Play, Seismic Toss, Signal Beam, Skill Swap, Sleep Talk, Snatch Snore, Superpower, Stealth Rock, Swift, Telekinesis, Trick, Wonder Room, Zen Headbutt

#### Multiform

Deoxys may change into its different forms at-will as an Extended Action outside of battle. Prepare stats for its four forms if you intend to use a Deoxys.

### L36. DEOXY'S Defense Forme



#### Base Stats:

Hit Points: 5  
 Attack: 7  
 Defense: 16  
 Special Attack: 7  
 Special Defense: 16  
 Speed: 9

#### Basic Information

Type : Psychic  
 Basic Ability 1: Sturdy  
 Adv Ability 1: Download  
 Adv Ability 2: Telepathy  
 High Ability: Transporter

Evolution:  
 1 - Deoxys

#### Size Information

Height : 5' 7" / 1.7m (Medium)  
 Weight : 134 lbs. / 60.8kg (4)

#### Breeding Information

Gender Ratio : No Gender  
 Egg Group : None  
 Average Hatch Rate: 75 Days

Diet : Nullivore  
 Habitat : Cave, Mountain

#### Capability List

Overland 7, Swim 4, Sky 6, Jump 2/2, Power 9,  
 Intelligence 7, Multiform\*, Telekinetic, Telepath

#### Skill List

Athl 6d6+2, Acro 2d6, Combat 4d6, Stealth 3d6,  
 Percep 5d6, Focus 5d6

#### Move List

##### Level Up Move List

- 1 Leer - Normal
- 1 Wrap - Normal
- 9 Night Shade - Ghost
- 17 Teleport - Psychic
- 25 Knock Off - Dark
- 33 Spikes - Ground
- 41 Psychic - Psychic
- 49 Snatch - Dark
- 57 Psycho Shift - Psychic
- 65 Zen Headbutt - Psychic
- 73 Amnesia - Psychic
- 73 Iron Defense - Steel
- § 81 Recover - Normal
- § 89 Psycho Boost - Psychic
- § 97 Counter - Fighting
- § 97 Mirror Coat - Psychic

##### TM/HM Move List

A1 Cut, A4 Strength, 03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 47 Low Sweep, 48 Round, 52 Focus Blast, 53 Energy Ball, 56 Fling, 57 Charge Beam, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 80 Rock Slide, 84 Poison Jab, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 92 Trick Room, 94 Rock Smash, 97 Dark Pulse, 98 Power-Up Punch

##### Tutor Move List

Ally Switch, Bind, Body Slam, Counter, Double-Edge, Drain Punch, Dynamic Punch, Gravity, Iron Defense, Knock Off, Low Kick, Magic Coat, Mega Kick, Mega Punch, Mimic, Mud-Slap, Recycle, Role Play, Seismic Toss, Signal Beam, Skill Swap, Sleep Talk, Snatch, Snore, Stealth Rock, Swift, Telekinesis, Trick, Wonder Room, Zen Headbutt

#### Multiform

Deoxys may change into its different forms at-will as an Extended Action outside of battle. Prepare stats for its four forms if you intend to use a Deoxys.



### L36. DEOXY'S Speed Forme



#### Base Stats:

Hit Points: 5  
 Attack: 10  
 Defense: 9  
 Special Attack: 10  
 Special Defense: 9  
 Speed: 18

#### Basic Information

Type : Psychic  
 Basic Ability 1: Speed Boost  
 Adv Ability 1: Download  
 Adv Ability 2: Telepathy  
 High Ability: Transporter

Evolution:  
 1 - Deoxys

#### Size Information

Height : 5' 7" / 1.7m (Medium)  
 Weight : 134 lbs. / 60.8kg (4)

#### Breeding Information

Gender Ratio : No Gender  
 Egg Group : None  
 Average Hatch Rate: 75 Days

Diet : Nullivore  
 Habitat : Cave, Mountain

#### Capability List

Overland 11, Swim 6, Sky 9, Jump 3/3, Power 6, Intelligence 7, Multiform\*, Telekinetic, Telepath

#### Skill List

Athl 3d6, Acro 6d6+2, Combat 4d6, Stealth 3d6, Percep 4d6, Focus 5d6

#### Move List

##### Level Up Move List

- 1 Leer - Normal
- 1 Wrap - Normal
- 9 Night Shade - Ghost
- 17 Double Team - Normal
- 25 Knock Off - Dark
- 33 Pursuit - Dark
- 41 Psychic - Psychic
- 49 Swift - Normal
- 57 Psycho Shift - Psychic
- 65 Zen Headbutt - Psychic
- 73 Agility - Psychic
- § 81 Recover - Normal
- § 89 Psycho Boost - Psychic
- § 97 Extreme Speed - Normal

##### TM/HM Move List

A1 Cut, A4 Strength, 03 Psyshock, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 47 Low Sweep, 48 Round, 52 Focus Blast, 53 Energy Ball, 56 Fling, 57 Charge Beam, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 80 Rock Slide, 84 Poison Jab, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 92 Trick Room, 94 Rock Smash, 97 Dark Pulse, 98 Power-Up Punch

##### Tutor Move List

Ally Switch, Bind, Body Slam, Counter, Double-Edge, Drain Punch, Dynamic Punch, Fire Punch, Gravity, Ice Punch, Knock Off, Low Kick, Magic Coat, Mega Kick, Mega Punch, Mimic, Mud-Slap, Recycle, Role Play, Seismic Toss, Signal Beam, Skill Swap, Sleep Talk, Snatch, Snore, Stealth Rock, Swift, Telekinesis, Thunder Punch, Trick, Wonder Room, Zen Headbutt

##### Multiform

Deoxys may change into its different forms at-will as an Extended Action outside of battle. Prepare stats for its four forms if you intend to use a Deoxys.

## L37. DARKRAI



### Base Stats:

Hit Points:	7
Attack:	9
Defense:	9
Special Attack:	14
Special Defense:	9
Speed:	13

### Basic Information

Type : Dark  
Basic Ability 1: Bad Dreams  
Adv Ability 1: Insomnia  
Adv Ability 2: Dreamspinner  
High Ability: Daze

Evolution:  
1 - Darkrai

### Size Information

Height : 4' 11" / 1.5m (Large)  
Weight : 111.3 lbs. / 50.5kg (4)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : None  
Average Hatch Rate: 75 Days

Diet : Nullivore  
Habitat : Forest, Non Space

### Capability List

Overland 5, Swim 4, Sky 8, Jump 2/3, Power 7,  
Intelligence 6, Aura Reader, Darkvision, Dream Mist,  
Dream Reader, Invisibility, Phasing, Telepath

### Skill List

Athl 2d6+2, Acro 3d6, Combat 3d6+2, Stealth 6d6+1,  
Percep 4d6, Focus 4d6

### Move List

#### Level Up Move List

- 1 Disable - Normal
- 1 Ominous Wind - Ghost
- 1 Night Shade - Ghost
- 11 Quick Attack - Normal
- 20 Hypnosis - Psychic
- 29 Feint Attack - Dark
- 29 Pursuit - Dark
- § 38 Nightmare - Ghost
- 47 Double Team - Normal
- 57 Haze - Ice
- § 66 Dark Void - Dark
- 75 Nasty Plot - Dark
- 75 Embargo - Dark
- § 84 Dream Eater - Psychic
- 93 Dark Pulse - Dark

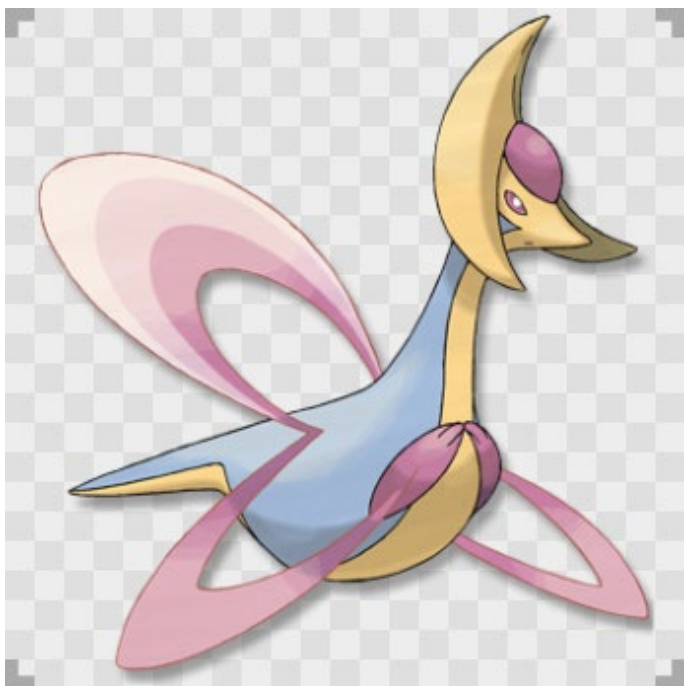
#### TM/HM Move List

A1 Cut, A4 Strength, 04 Calm Mind, 06 Toxic, 10 Hidden Power, 11 Sunny Day, 12 Taunt, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 36 Sludge Bomb, 39 Rock Tomb, 40 Aerial Ace, 41 Torment, 42 Facade, 44 Rest, 46 Thief, 48 Round, 52 Focus Blast, 56 Fling, 57 Charge Beam, 59 Incinerate, 61 Will-O-Wisp, 63 Embargo, 65 Shadow Claw, 66 Payback, 67 Retaliate, 68 Giga Impact, 70 Flash, 73 Thunder Wave, 75 Swords Dance, 77 Psych Up, 80 Rock Slide, 81 X-Scissor, 84 Poison Jab, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 95 Snarl, 97 Dark Pulse, 98 Power-Up Punch, 100 Confide

#### Tutor Move List

Dark Pulse, Dark Void (N), Drain Punch, Foul Play, Icy Wind, Knock Off, Last Resort, Mud-Slap, Ominous Wind, Sleep Talk, Snatch, Snore, Spite, Sucker Punch, Swift, Trick, Wonder Room

### L38. CRESSELIA



#### Base Stats:

Hit Points: 12  
 Attack: 7  
 Defense: 12  
 Special Attack: 8  
 Special Defense: 13  
 Speed: 9

#### Basic Information

Type : Psychic  
 Basic Ability 1: Levitate  
 Adv Ability 1: Serene Grace  
 Adv Ability 2: Telepathy  
 High Ability: Magic Bounce

Evolution:  
 1 - Cresselia

#### Size Information

Height : 4' 11" / 1.5m (Large)  
 Weight : 188.7 lbs. / 85.6kg (4)

#### Breeding Information

Gender Ratio : 0% M 100% F  
 Egg Group : None  
 Average Hatch Rate: 75 Days

Diet : Herbivore  
 Habitat : Forest, Rainforest

#### Capability List

Overland 5, Swim 4, Sky 7, Jump 1/2, Power 8,  
 Intelligence 6, Aura Reader, Dream Reader, Glow,  
 Telekinetic, Telepath

#### Skill List

Athl 3d6, Acro 3d6, Combat 3d6+2, Stealth 4d6,  
 Percep 5d6+2, Focus 5d6

#### Move List

##### Level Up Move List

- 1 Confusion - Psychic
- 1 Double Team - Normal
- 11 Safeguard - Normal
- 20 Mist - Ice
- 29 Aurora Beam - Ice
- 38 Future Sight - Psychic
- 47 Slash - Normal
- § 57 Moonlight - Fairy
- § 66 Psycho Cut - Psychic
- 75 Psycho Shift - Psychic
- § 84 Lunar Dance - Psychic
- 93 Psychic - Psychic
- 99 Moonblast - Fairy

##### TM/HM Move List

03 Psychoshock, 04 Calm Mind, 06 Toxic, 10  
 Hidden Power, 11 Sunny Day, 13 Ice Beam, 15  
 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain  
 Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam,  
 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double  
 Team, 33 Reflect, 42 Facade, 44 Rest, 45 Attract, 48  
 Round, 53 Energy Ball, 57 Charge Beam, 68 Giga  
 Impact, 70 Flash, 73 Thunder Wave, 77 Psych Up, 85  
 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep  
 Talk, 90 Substitute, 92 Trick Room

##### Tutor Move List

Fury Cutter, Gravity, Helping Hand, Icy  
 Wind, Lunar Dance (N), Magic Coat, Magic Room,  
 Moonlight (N), Mud-Slap, Psycho Cut (N), Psycho  
 Shift (N), Recycle, Role Play, Signal Beam, Snore,  
 Swift, Telekinesis, Trick, Zen Headbutt

## L39. KYOGRE



### Base Stats:

Hit Points:	10
Attack:	10
Defense:	9
Special Attack:	15
Special Defense:	14
Speed:	9

### Basic Information

Type : Water  
Basic Ability 1: Drizzle  
Adv Ability 1: Hydration  
Adv Ability 2: Swift Swim  
High Ability: Gulp

Evolution:  
1 - Kyogre

### Size Information

Height : 14' 9" / 4.5m (Gigantic)  
Weight : 776 lbs. / 352kg (6)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : None  
Average Hatch Rate: 75 Days

Diet : Omnivore  
Habitat : Arctic, Ocean

### Capability List

Overland 4, Swim 12, Jump 1/1, Power 12,  
Intelligence 4, Fountain, Gilled, Glow, Mountable 2

### Skill List

Athl 4d6+2, Acro 4d6, Combat 5d6, Stealth 2d6,  
Percep 3d6+2, Focus 4d6

### Move List

#### Level Up Move List

- 1 Water Pulse - Water
- 5 Scary Face - Normal
- 15 Body Slam - Normal
- 20 Muddy Water - Water
- 30 Aqua Ring - Water
- 35 Ice Beam - Ice
- 45 Ancient Power - Rock
- § 50 Water Spout - Water
- 60 Calm Mind - Psychic
- 65 Aqua Tail - Water
- § 75 Sheer Cold - Ice
- 80 Double-Edge - Normal
- § 90 Hydro Pump - Water

#### TM/HM Move List

A3 Surf, A4 Strength, A5 Waterfall, A6 Dive,  
04 Calm Mind, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden  
Power, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17  
Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration,  
24 Thunderbolt, 25 Thunder, 26 Earthquake, 27  
Return, 31 Brick Break, 32 Double Team, 39 Rock  
Tomb, 42 Facade, 44 Rest, 48 Round, 55 Scald, 68  
Giga Impact, 73 Thunder Wave, 77 Psych Up, 78  
Bulldoze, 80 Rock Slide, 87 Swagger, 88 Sleep Talk,  
90 Substitute, 94 Rock Smash

#### Tutor Move List

Ancient Power, Aqua Tail, Block, Defense  
Curl, Dive, Icy Wind, Iron Head, Mud-Slap, Signal  
Beam, Sleep Talk, Snore, Swift, Up roar

## L40. GROUDON



### Base Stats:

Hit Points:	10
Attack:	15
Defense:	14
Special Attack:	10
Special Defense:	9
Speed:	9

### Basic Information

Type : Ground  
Basic Ability 1: Drought  
Adv Ability 1: Solar Power  
Adv Ability 2: Sun Blanket  
High Ability: Sand Force

Evolution:  
1 - Groudon

### Size Information

Height : 11' 6" / 3.5m (Gigantic)  
Weight : 2094.4 lbs. / 950kg (6)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : None  
Average Hatch Rate: 75 Days

Diet : Omnivore  
Habitat : Cave, Desert, Mountain

### Capability List

Overland 8, Swim 6, Burrow 8, Jump 2/2, Power 14, Intelligence 4, Firestarter, Groundshaper, Glow, Heater, Materializer, Mountable 1, Tremorsense

### Skill List

Athl 5d6+2, Acro 3d6, Combat 5d6, Stealth 2d6, Percep 4d6, Focus 3d6+2

### Move List

#### Level Up Move List

- 1 Mud Shot - Ground
- 5 Scary Face - Normal
- 15 Lava Plume - Fire
- 20 Hammer Arm - Fighting
- 30 Rest - Psychic
- 35 Earthquake - Ground
- 45 Ancient Power - Rock
- § 50 Eruption - Fire
- 60 Bulk Up - Fighting
- 65 Earth Power - Ground
- § 75 Fissure - Ground
- 80 Solar Beam - Grass
- § 90 Fire Blast - Fire

### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 02 Dragon Claw, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17 Protect, 20 Safeguard, 21 Frustration, 22 Solar Beam, 23 Smack Down, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 28 Dig, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 48 Round, 50 Overheat, 52 Focus Blast, 56 Fling, 59 Incinerate, 65 Shadow Claw, 68 Giga Impact, 69 Rock Polish, 71 Stone Edge, 73 Thunder Wave, 75 Swords Dance, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94 Rock Smash, 98 Power-Up Punch

### Tutor Move List

Ancient Power, Block, Body Slam, Counter, Defense Curl, Double-Edge, Dragon Pulse, Dynamic Punch, Earth Power, Fire Punch, Fury Cutter, Iron Head, Iron Tail, Mega Kick, Mega Punch, Mud-Slap, Rollout, Seismic Toss, Sleep Talk, Snore, Stealth Rock, Swift, Thunder Punch, Uproar

## L41. RAYQUAZA



### Base Stats:

Hit Points:	11
Attack:	15
Defense:	9
Special Attack:	15
Special Defense:	9
Speed:	10

### Basic Information

Type : Dragon / Flying  
Basic Ability 1: Air Lock  
Adv Ability 1: Marvel Scale  
Adv Ability 2: Rocket  
High Ability: Pressure

Evolution:  
1 - Rayquaza

### Size Information

Height : 23' 0" / 7m (Gigantic)  
Weight : 455.3 lbs. / 206.5kg (6)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : None  
Average Hatch Rate: 75 Days

Diet : Omnivore  
Habitat : Mountain

### Capability List

Overland 6, Swim 8, Sky 10, Burrow 6, Jump 6/6,  
Power 11, Intelligence 7, Aura Reader, Glow, Guster,  
Telepath, Mountable 3

### Skill List

Athl 4d6, Acro 6d6+2, Combat 5d6, Stealth 2d6,  
Percep 4d6, Focus 4d6

### Move List

#### Level Up Move List

- 1 Twister - Dragon
- 5 Scary Face - Normal
- 15 Crunch - Dark
- 20 Hyper Voice - Normal
- 30 Rest - Psychic
- 35 Air Slash - Flying
- 45 Ancient Power - Rock
- § 50 Outrage - Dragon
- 60 Dragon Dance - Dragon
- § 65 Fly - Flying
- § 75 Extreme Speed - Normal
- 80 Hyper Beam - Normal
- 90 Dragon Pulse - Dragon

#### TM/HM Move List

A2 Fly, A3 Surf, A4 Strength, A5 Waterfall,  
A6 Dive, 01 Hone Claws, 02 Dragon Claw, 05 Roar,  
06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny  
Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17  
Protect, 18 Rain Dance, 21 Frustration, 22 Solar  
Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake,  
27 Return, 31 Brick Break, 32 Double Team, 35  
Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock  
Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 48 Round,  
49 Echoed Voice, 50 Overheat, 52 Focus Blast, 53  
Energy Ball, 56 Fling, 58 Sky Drop, 59 Incinerate,  
65 Shadow Claw, 68 Giga Impact, 71 Stone Edge, 73  
Thunder Wave, 74 Gyro Ball, 75 Swords Dance, 77  
Psych Up, 78 Bulldoze, 80 Rock Slide, 82 Dragon  
Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute, 94  
Rock Smash

#### Tutor Move List

Ancient Power, Aqua Tail, Bind, Body Slam,  
Dive, Double-Edge, Draco Meteor, Dragon Pulse,  
Earth Power, Fury Cutter, Hyper Voice, Icy Wind,  
Iron Head, Iron Tail, Mud-Slap, Outrage, Snore,  
Swift, Tailwind, Twister, Uproar

## L42. RESHIRAM



### Base Stats:

Hit Points:	10
Attack:	12
Defense:	10
Special Attack:	15
Special Defense:	12
Speed:	9

### Basic Information

Type : Dragon / Fire  
Basic Ability 1: Turboblaze  
Adv Ability 1: Flash Fire  
Adv Ability 2: Sun Blanket  
High Ability: Inner Focus

Evolution:  
1 - Reshiram

### Size Information

Height : 10' 6" / 3.2m (Gigantic)  
Weight : 727.5 lbs. / 330kg (6)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : None  
Average Hatch Rate: 75 Days

Diet : Omnivore  
Habitat : Non Space

### Capability List

Overland 8, Swim 6, Sky 7, Jump 2/2, Power 10,  
Intelligence 6, Heater, Egg Warmer, Firestarter,  
Telepath, Mountable 1

### Skill List

Athl 4d6, Acro 3d6, Combat 4d6, Stealth 2d6,  
Percep 3d6, Focus 5d6+3

### Move List

#### Level Up Move List

- 1 Dragon Rage - Dragon
- 1 Fire Fang - Fire
- 8 Imprison - Psychic
- 15 Ancient Power - Rock
- 22 Flamethrower - Fire
- 29 Dragon Breath - Dragon
- 36 Slash - Normal
- 43 Extrasensory - Psychic
- § 50 Fusion Flare - Fire
- 54 Dragon Pulse - Dragon
- 64 Imprison - Psychic
- 71 Crunch - Dark
- § 78 Fire Blast - Fire
- 85 Outrage - Dragon
- 92 Hyper Voice - Normal
- § 100 Blue Flare - Fire

#### TM/HM Move List

A1 Cut, A2 Fly, A4 Strength, 01 Hone Claws,  
02 Dragon Claw, 06 Toxic, 10 Hidden Power, 11  
Sunny Day, 15 Hyper Beam, 16 Light Screen, 17  
Protect, 20 Safeguard, 21 Frustration, 22 Solar  
Beam, 27 Return, 29 Psychic, 30 Shadow Ball, 32  
Double Team, 33 Reflect, 35 Flamethrower, 38  
Fire Blast, 39 Rock Tomb, 42 Facade, 43 Flame  
Charge, 44 Rest, 48 Round, 49 Echoed Voice, 50  
Overheat, 51 Steel Wing, 52 Focus Blast, 56 Fling,  
59 Incinerate, 61 Will-O-Wisp, 65 Shadow Claw, 66  
Payback, 68 Giga Impact, 71 Stone Edge, 80 Rock  
Slide, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 90  
Substitute, 94 Rock Smash

#### Tutor Move List

Draco Meteor, Dragon Pulse, Earth Power,  
Heat Wave, Hyper Voice, Outrage, Roost, Sleep Talk,  
Snore, Tailwind, Zen Headbutt

## L43. ZEKROM



### Base Stats:

Hit Points:	10
Attack:	15
Defense:	12
Special Attack:	12
Special Defense:	10
Speed:	9

### Basic Information

Type : Dragon / Electric  
Basic Ability 1: Teravolt  
Adv Ability 1: Motor Drive  
Adv Ability 2: Hydration  
High Ability: Inner Focus

Evolution:  
1 - Zekrom

### Size Information

Height : 9' 6" / 2.9m (Gigantic)  
Weight : 760.6 lbs. / 345kg (6)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : None  
Average Hatch Rate: 75 Days

Diet : Omnivore  
Habitat : Non Space

### Capability List

Overland 8, Swim 6, Sky 7, Jump 2/2, Power 12,  
Intelligence 5, Glow, Zapper, Telepath, Mountable 1

### Skill List

Athl 5d6+2, Acro 4d6+1, Combat 5d6, Stealth 2d6,  
Percep 3d6, Focus 3d6

### Move List

#### Level Up Move List

- 1 Dragon Rage - Dragon
- 1 Thunder Fang - Electric
- 8 Imprison - Psychic
- 15 Ancient Power - Rock
- 22 Thunderbolt - Electric
- 29 Dragon Breath - Dragon
- 36 Slash - Normal
- 43 Zen Headbutt - Psychic
- § 50 Fusion Bolt - Electric
- 54 Dragon Claw - Dragon
- 64 Imprison - Psychic
- 71 Crunch - Dark
- § 78 Thunder - Electric
- 85 Outrage - Dragon
- 92 Hyper Voice - Normal
- § 100 Bolt Strike - Electric

#### TM/HM Move List

A1 Cut, A2 Fly, A4 Strength, 01 Hone Claws, 02 Dragon Claw, 06 Toxic, 10 Hidden Power, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 25 Thunder, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 39 Rock Tomb, 42 Facade, 44 Rest, 48 Round, 49 Echoed Voice, 51 Steel Wing, 52 Focus Blast, 56 Fling, 57 Charge Beam, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 70 Flash, 71 Stone Edge, 72 Volt Switch, 73 Thunder Wave, 80 Rock Slide, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 93 Wild Charge, 94 Rock Smash

#### Tutor Move List

Draco Meteor, Dragon Pulse, Earth Power, Hyper Voice, Magnet Rise, Outrage, Roost, Signal Beam, Sleep Talk, Snore, Tailwind, Thunder Punch, Zen Headbutt



## L44. KYUREM



### Base Stats:

Hit Points:	13
Attack:	13
Defense:	9
Special Attack:	13
Special Defense:	9
Speed:	10

### Basic Information

Type : Dragon / Ice  
Basic Ability 1: Pressure  
Adv Ability 1: Winter's Kiss  
Adv Ability 2: Snow Cloak  
High Ability: Inner Focus

Evolution:  
1 - Kyurem

### Size Information

Height : 9' 10" / 3m (Gigantic)  
Weight : 716.5 lbs. / 325kg (6)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : None  
Average Hatch Rate: 75 Days

Diet : Omnivore  
Habitat : Non Space

### Capability List

Overland 6, Swim 6, Sky 6, Jump 2/2, Power 10, Intelligence 6, Aura Reader, Chilled, Freezer, Telepath, Mountable 1

### Skill List

Athl 6d6, Acro 3d6, Combat 4d6+4, Stealth 3d6, Percep 4d6, Focus 4d6

### Move List

#### Level Up Move List

- 1 Dragon Rage - Dragon
- 1 Icy Wind - Ice
- 8 Imprison - Psychic
- 15 Ancient Power - Rock
- 22 Ice Beam - Ice
- 29 Dragon Breath - Dragon
- 36 Slash - Normal
- 43 Scary Face - Normal
- § 50 Glaciate - Ice
- 57 Dragon Pulse - Dragon
- 64 Imprison - Psychic
- 71 Endeavor - Normal
- § 78 Blizzard - Ice
- 85 Outrage - Dragon
- 92 Hyper Voice - Normal

#### TM/HM Move List

A1 Cut, A2 Fly, A4 Strength, 01 Hone Claws, 02 Dragon Claw, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 39 Rock Tomb, 42 Facade, 44 Rest, 48 Round, 49 Echoed Voice, 51 Steel Wing, 52 Focus Blast, 56 Fling, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 71 Stone Edge, 80 Rock Slide, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash

#### Tutor Move List

Draco Meteor, Dragon Pulse, Earth Power, Endeavor, Hyper Voice, Icy Wind, Iron Head, Outrage, Roost, Signal Beam, Sleep Talk, Snore, Zen Headbutt

**L44. KYUREM Zekrom Fusion Form**



**Base Stats:**

Hit Points: 13  
Attack: 17  
Defense: 10  
Special Attack: 12  
Special Defense: 9  
Speed: 10

**Basic Information**

Type : Dragon / Ice  
Basic Ability 1: Teravolt  
Adv Ability 1: Motor Drive  
Adv Ability 2: Hydration  
High Ability: Inner Focus

Evolution:  
1 - Kyurem

**Size Information**

Height : 9' 10" / 3m (Gigantic)  
Weight : 716.5 lbs. / 325kg (6)

**Breeding Information**

Gender Ratio : No Gender  
Egg Group : None

Diet : Omnivore  
Habitat : Non Space

**Capability List**

Overland 6, Swim 6, Sky 6, Jump 2/2, Power 10, Intelligence 6, Aura Reader, Chilled, Freezer, Telepath, Mountable 1

**Skill List**

Athl 6d6, Acro 3d6, Combat 4d6+4, Stealth 3d6, Percep 4d6, Focus 4d6

**Move List**

**Level Up Move List**

- 1 Dragon Rage - Dragon
- 1 Icy Wind - Ice
- 8 Imprison - Psychic
- 15 Ancient Power - Rock
- 22 Ice Beam - Ice
- 29 Dragon Breath - Dragon
- 36 Slash - Normal
- § 43 Fusion Bolt - Electric
- § 50 Freeze Shock - Ice
- 57 Dragon Pulse - Dragon
- 64 Imprison - Psychic
- 71 Endeavor - Normal
- § 78 Blizzard - Ice
- 85 Outrage - Dragon
- 92 Hyper Voice - Normal

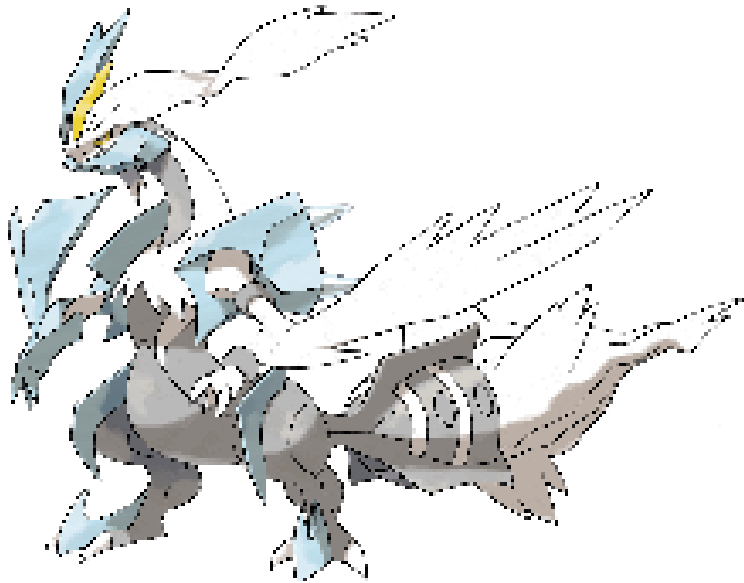
**TM/HM Move List**

A1 Cut, A2 Fly, A4 Strength, 01 Hone Claws, 02 Dragon Claw, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 39 Rock Tomb, 42 Facade, 44 Rest, 48 Round, 49 Echoed Voice, 51 Steel Wing, 52 Focus Blast, 56 Fling, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 71 Stone Edge, 80 Rock Slide, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash

**Tutor Move List**

Draco Meteor, Dragon Pulse, Earth Power, Endeavor, Hyper Voice, Icy Wind, Iron Head, Outrage, Roost, Signal Beam, Sleep Talk, Snore, Zen Headbutt

## L44. KYUREM Reshiram Fusion Form



### Base Stats:

Hit Points:	13
Attack:	12
Defense:	9
Special Attack:	17
Special Defense:	10
Speed:	10

### Basic Information

Type : Dragon / Ice  
Basic Ability 1: Turboblaze  
Adv Ability 1: Flash Fire  
Adv Ability 2: Sun Blanket  
High Ability: Inner Focus

Evolution:  
1 - Kyurem

### Size Information

Height : 9' 10" / 3m (Gigantic)  
Weight : 716.5 lbs. / 325kg (6)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : None

Diet : Omnivore  
Habitat : Non Space

### Capability List

Overland 6, Swim 6, Sky 6,ump 2/2, Power 10, Intelligence 6, Aura Reader, Chilled, Freezer, Telepath, Mountable 1

### Skill List

Athl 6d6, Acro 3d6, Combat 4d6+4, Stealth 3d6, Percep 4d6, Focus 4d6

### Move List

#### Level Up Move List

- 1 Dragon Rage - Dragon
- 1 Icy Wind - Ice
- 8 Imprison - Psychic
- 15 Ancient Power - Rock
- 22 Ice Beam - Ice
- 29 Dragon Breath - Dragon
- 36 Slash - Normal
- § 43 Fusion Flare - Fire
- § 50 Ice Burn - Ice
- 57 Dragon Pulse - Dragon
- 64 Imprison - Psychic
- 71 Endeavor - Normal
- § 78 Blizzard - Ice
- 85 Outrage - Dragon
- 92 Hyper Voice - Normal

#### TM/HM Move List

A1 Cut, A2 Fly, A4 Strength, 01 Hone Claws, 02 Dragon Claw, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 27 Return, 29 Psychic, 30 Shadow Ball, 32 Double Team, 33 Reflect, 39 Rock Tomb, 42 Facade, 44 Rest, 48 Round, 49 Echoed Voice, 51 Steel Wing, 52 Focus Blast, 56 Fling, 65 Shadow Claw, 66 Payback, 68 Giga Impact, 71 Stone Edge, 80 Rock Slide, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 94 Rock Smash

#### Tutor Move List

Draco Meteor, Dragon Pulse, Earth Power, Endeavor, Hyper Voice, Icy Wind, Iron Head, Outrage, Roost, Signal Beam, Sleep Talk, Snore, Zen Headbutt

## L45. DIALGA



### Base Stats:

Hit Points:	10
Attack:	12
Defense:	12
Special Attack:	15
Special Defense:	10
Speed:	9

### Basic Information

Type : Steel / Dragon  
Basic Ability 1: Probability Control  
Adv Ability 1: Synchronize  
Adv Ability 2: Telepathy  
High Ability: Heavy Metal

Evolution:  
1 - Dialga

### Size Information

Height : 17' 9" / 5.4m (Gigantic)  
Weight : 1505.8 lbs. / 683kg (6)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : None  
Average Hatch Rate: 75 Days

Diet : Omnivore  
Habitat : Non Space

### Capability List

Overland 8, Swim 8, Sky 9, Jump 3/3, Power 10, Intelligence 6, Aura Reader, Telekinetic, Telepath, Mountable 2

### Skill List

Athl 3d6, Acro 3d6, Combat 4d6+3, Stealth 3d6, Percep 5d6+4, Focus 5d6+2

### Move List

#### Level Up Move List

- 1 Dragon Breath - Dragon
- 1 Scary Face - Normal
- 6 Metal Claw - Steel
- 10 Ancient Power - Rock
- 16 Slash - Normal
- 19 Power Gem - Rock
- 24 Metal Burst - Steel
- 28 Dragon Claw - Dragon
- 33 Earth Power - Ground
- § 37 Aura Sphere - Fighting
- 42 Iron Tail - Steel
- § 46 Roar of Time - Dragon
- 50 Flash Cannon - Steel
- 55 Heal Block - Psychic

#### TM/HM Move List

A1 Cut, A4 Strength, 01 Hone Claws, 02 Dragon Claw, 05 Roar, 06 Toxic, 08 Bulk Up, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 31 Brick Break, 32 Double Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 48 Round, 49 Echoed Voice, 50 Overheat, 59 Incinerate, 65 Shadow Claw, 68 Giga Impact, 70 Flash, 71 Stone Edge, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 82 Dragon Tail, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 92 Trick Room, 94 Rock Smash

#### Tutor Move List

Ancient Power, Draco Meteor, Dragon Pulse, Earth Power, Fury Cutter, Gravity, Hyper Voice, Iron Defense, Iron Head, Iron Tail, Magnet Rise, Mud-Slap, Outrage, Sleep Talk, Snore, Stealth Rock, Swift, Twister

## L46. PALKIA



### Base Stats:

Hit Points:	9
Attack:	12
Defense:	10
Special Attack:	15
Special Defense:	12
Speed:	10

### Basic Information

Type : Water / Dragon  
Basic Ability 1: Transporter  
Adv Ability 1: Synchronize  
Adv Ability 2: Telepathy  
High Ability: Gulp

Evolution:  
1 - Palkia

### Size Information

Height : 13' 9" / 4.2m (Gigantic)  
Weight : 740.8 lbs. / 336kg (6)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : None  
Average Hatch Rate: 75 Days

Diet : Omnivore  
Habitat : Non Space

### Capability List

Overland 7, Swim 7, Sky 7, Teleporter 4,  
Jump 4/4, Power 10, Intelligence 6, Aura Reader,  
Telekinetic, Telepath, Mountable 2

### Skill List

Athl 5d6, Acro 3d6, Combat 5d6+3, Stealth 3d6,  
Percep 4d6+4, Focus 5d6+2

### Move List

#### Level Up Move List

- 1 Dragon Breath - Dragon
- 1 Scary Face - Normal
- 6 Water Pulse - Water
- 10 Ancient Power - Rock
- 15 Slash - Normal
- 19 Power Gem - Rock
- 24 Aqua Tail - Water
- 28 Dragon Claw - Dragon
- 33 Earth Power - Ground
- § 37 Aura Sphere - Fighting
- § 46 Spacial Rend - Dragon
- 50 Hydro Pump - Dragon
- 55 Heal Block - Psychic

#### TM/HM Move List

A1 Cut, A3 Surf, A4 Strength, A6 Dive,  
01 Hone Claws, 02 Dragon Claw, 05 Roar, 06  
Toxic, 07 Hail, 08 Bulk Up, 10 Hidden Power, 11  
Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper  
Beam, 17 Protect, 18 Rain Dance, 20 Safeguard,  
21 Frustration, 24 Thunderbolt, 25 Thunder, 26  
Earthquake, 27 Return, 31 Brick Break, 32 Double  
Team, 35 Flamethrower, 37 Sandstorm, 38 Fire Blast,  
39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 48  
Round, 49 Echoed Voice, 52 Focus Blast, 56 Fling,  
59 Incinerate, 65 Shadow Claw, 68 Giga Impact,  
71 Stone Edge, 73 Thunder Wave, 77 Psych Up, 78  
Bulldoze, 80 Rock Slide, 82 Dragon Tail, 87 Swagger,  
88 Sleep Talk, 90 Substitute, 92 Trick Room, 94 Rock  
Smash

#### Tutor Move List

Ancient Power, Aqua Tail, Dive, Draco  
Meteor, Dragon Pulse, Earth Power, Fury Cutter,  
Gravity, Hyper Voice, Mud-Slap, Outrage, Sleep  
Talk, Snore, Swift, Twister

## L47. GIRATINA Origin Forme



### Base Stats:

Hit Points:	15
Attack:	12
Defense:	10
Special Attack:	12
Special Defense:	10
Speed:	9

### Basic Information

Type : Ghost / Dragon  
Basic Ability 1: Levitate  
Adv Ability 1: Synchronize  
Adv Ability 2: Telepathy  
High Ability: Cursed Body

Evolution:  
1 - Giratina

### Size Information

Height : 22' 8" / 6.9m (Gigantic)  
Weight : 1433 lbs. / 650kg (6)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : None  
Average Hatch Rate: 75 Days

Diet : Omnivore  
Habitat : Non Space

### Capability List

Overland 7, Swim 7, Sky 10, Burrow 3, Jump 2/2,  
Power 14, Intelligence 6, Aura Reader, Darkvision,  
Origin Forme\*, Telekinetic, Telepath, Mountable 2

### Skill List

Athl 6d6, Acro 5d6, Combat 5d6, Stealth 4d6, Percep  
3d6+1, Focus 5d6+2

### Move List

#### Level Up Move List

- 1 Dragon Breath - Dragon
- 1 Scary Face - Normal
- 6 Ominous Wind - Ghost
- 10 Ancient Power - Rock
- 15 Slash - Normal
- 19 Shadow Sneak - Ghost
- 24 Destiny Bond - Ghost
- 28 Dragon Claw - Dragon
- 33 Earth Power - Ground
- § 37 Aura Sphere - Fighting
- 42 Shadow Claw - Ghost
- § 46 Shadow Force - Ghost
- 50 Hex - Ghost
- 55 Heal Block - Psychic

#### TM/HM Move List

A1 Cut, A2 Fly, A4 Strength, 01 Hone Claws,  
02 Dragon Claw, 04 Calm Mind, 05 Roar, 06 Toxic,  
10 Hidden Power, 11 Sunny Day, 15 Hyper Beam, 17  
Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration,  
24 Thunderbolt, 25 Thunder, 26 Earthquake, 27  
Return, 29 Psychic, 30 Shadow Ball, 32 Double  
Team, 40 Aerial Ace, 42 Facade, 44 Rest, 48 Round,  
49 Echoed Voice, 51 Steel Wing, 53 Energy Ball, 57  
Charge Beam, 61 Will-O-Wisp, 65 Shadow Claw,  
66 Payback, 68 Giga Impact, 71 Stone Edge, 73  
Thunder Wave, 77 Psych Up, 78 Bulldoze, 82 Dragon  
Tail, 85 Dream Eater, 87 Swagger, 88 Sleep Talk, 90  
Substitute, 94 Rock Smash, 97 Dark Pulse

#### Tutor Move List

Air Cutter, Ancient Power, Aqua Tail, Dark  
Pulse, Draco Meteor, Dragon Pulse, Earth Power,  
Fury Cutter, Gravity, Hyper Voice, Icy Wind, Iron  
Head, Iron Tail, Magic Coat, Mud-Slap, Ominous  
Wind, Outrage, Role Play, Sleep Talk, Snore, Spire,  
Swift, Tailwind, Telekinesis, Twister

#### \*Origin Forme

Giratina is in its Origin Forme when in the Reverse  
World or when it holds part of Reverse World with  
in, outside of the Reverse World. Otherwise, Giratina  
changes into its Altered Forme.

## L47. GIRATINA Altered Forme



### Base Stats:

Hit Points:	15
Attack:	10
Defense:	12
Special Attack:	10
Special Defense:	12
Speed:	9

### Basic Information

Type : Ghost / Dragon  
Basic Ability 1: Pressure  
Adv Ability 1: Synchronize  
Adv Ability 2: Telepathy  
High Ability: Cursed Body

Evolution:  
1 - Giratina

### Size Information

Height : 14' 9" / 4.5m (Gigantic)  
Weight : 1653.5 lbs. / 750kg (6)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : None  
Average Hatch Rate: 75 Days

Diet : Omnivore  
Habitat : Non Space

### Capability List

Overland 7, Swim 7, Sky 10, Burrow 3, Jump 2/2,  
Power 14, Intelligence 6, Aura Reader, Darkvision,  
Telekinetic, Telepath, Mountable 2

### Skill List

Athl 6d6, Acro 4d6, Combat 5d6, Stealth 3d6+1,  
Percep 5d6, Focus 5d6+2

### Move List

#### Level Up Move List

- 1 Dragon Breath - Dragon
- 1 Scary Face - Normal
- 6 Ominous Wind - Ghost
- 10 Ancient Power - Rock
- 15 Slash - Normal
- 19 Shadow Sneak - Ghost
- 24 Destiny Bond - Ghost
- 28 Dragon Claw - Dragon
- 33 Earth Power - Ground
- § 37 Aura Sphere - Fighting
- 42 Shadow Claw - Ghost
- § 46 Shadow Force - Ghost
- 50 Hex - Ghost
- 55 Heal Block - Psychic

#### TM/HM Move List

A1 Cut, A2 Fly, A4 Strength, 01 Hone  
Claws, 02 Dragon Claw, 04 Calm Mind, 05 Roar, 06  
Toxic, 10 Hidden Power, 11 Sunny Day, 15 Hyper  
Beam, 17 Protect, 18 Rain Dance, 20 Safeguard,  
21 Frustration, 24 Thunderbolt, 25 Thunder, 26  
Earthquake, 27 Return, 29 Psychic, 30 Shadow  
Ball, 32 Double Team, 40 Aerial Ace, 42 Facade, 44  
Rest, 48 Round, 49 Echoed Voice, 51 Steel Wing, 53  
Energy Ball, 57 Charge Beam, 61 Will-O-Wisp, 65  
Shadow Claw, 66 Payback, 68 Giga Impact, 71 Stone  
Edge, 73 Thunder Wave, 77 Psych Up, 78 Bulldoze,  
82 Dragon Tail, 85 Dream Eater, 87 Swagger, 88  
Sleep Talk, 90 Substitute, 94 Rock Smash, 97 Dark  
Pulse

#### Tutor Move List

Air Cutter, Ancient Power, Aqua Tail, Dark  
Pulse, Draco Meteor, Dragon Pulse, Earth Power,  
Fury Cutter, Gravity, Hyper Voice, Icy Wind, Iron  
Head, Iron Tail, Magic Coat, Mud-Slap, Ominous  
Wind, Outrage, Pain Split, Role Play, Sleep Talk,  
Snore, Spire, Swift, Tailwind, Telekinesis, Twister

## L48. ARCEUS



### Base Stats:

Hit Points:	12
Attack:	12
Defense:	12
Special Attack:	12
Special Defense:	12
Speed:	12

### Basic Information

Type : Normal  
Basic Ability 1: Multitype  
Adv Ability 1: Magic Guard  
Adv Ability 2: Pressure  
High Ability: Adaptability

Evolution:  
1 - Arceus

### Size Information

Height : 10' 6" / 3.2m (Gigantic)  
Weight : 705.5 lbs. / 320kg (6)

### Breeding Information

Gender Ratio : No Gender  
Egg Group : None  
Average Hatch Rate: 75 Days

Diet : Nullivore  
Habitat : Non Space

### Capability List

Overland 9, Swim 5, Sky 4, Jump 2/2, Power 10, Intelligence 7, Aura Reader, Darkvision, Glow, Invisibility, Telekinetic, Telepath, Mountable 2

### Skill List

Athl 4d6+3, Acro 4d6+3, Combat 4d6+3, Stealth 4d6+3, Percep 4d6+3, Focus 4d6+3

### Move List

#### Level Up Move List

- 1 Cosmic Power - Psychic
- 1 Natural Gift - Normal
- 1 Punishment - Dark
- 1 Seismic Toss - Fighting
- 10 Gravity - Psychic
- 20 Earth Power - Ground
- § 30 Hyper Voice - Normal
- 40 Extreme Speed - Normal
- 50 Refresh - Normal
- 60 Future Sight - Psychic
- 70 Recover - Normal
- § 80 Hyper Beam - Normal
- 90 Perish Song - Normal
- § 100 Judgment - Normal

#### TM/HM Move List

A1 Cut, A2 Fly, A3 Surf, A4 Strength, A5 Waterfall, 01 Hone Claws, 02 Dragon Claw, 03 Psyshock, 04 Calm Mind, 05 Roar, 06 Toxic, 07 Hail, 10 Hidden Power, 11 Sunny Day, 13 Ice Beam, 14 Blizzard, 15 Hyper Beam, 16 Light Screen, 17 Protect, 18 Rain Dance, 20 Safeguard, 21 Frustration, 22 Solar Beam, 24 Thunderbolt, 25 Thunder, 26 Earthquake, 27 Return, 29 Psychic, 30 Shadow Ball, 31 Brick Break, 32 Double Team, 33 Reflect, 35 Flamethrower, 36 Sludge Bomb, 37 Sandstorm, 38 Fire Blast, 39 Rock Tomb, 40 Aerial Ace, 42 Facade, 44 Rest, 48 Round, 49 Echoed Voice, 50 Overheat, 52 Focus Blast, 53 Energy Ball, 57 Charge Beam, 59 Incinerate, 60 Quash, 61 Will-O-Wisp, 65 Shadow Claw, 66 Payback, 67 Retaliate, 68 Giga Impact, 70 Flash, 71 Stone Edge, 73 Thunder Wave, 75 Swords Dance, 77 Psych Up, 78 Bulldoze, 80 Rock Slide, 81 X-Scissor, 84 Poison Jab, 85 Dream Eater, 86 Grass Knot, 87 Swagger, 88 Sleep Talk, 90 Substitute, 91 Flash Cannon, 92 Trick Room, 95 Snarl, 97 Dark Pulse

#### Tutor Move List

Ancient Power, Aqua Tail, Dark Pulse, Dive, Draco Meteor, Earth Power, Fury Cutter, Giga Drain, Gravity, Headbutt, Heat Wave, Hyper Voice, Icy Wind, Iron Defense, Iron Head, Iron Tail, Last Resort, Magic Coat, Mud-Slap, Ominous Wind, Outrage, Recycle, Signal Beam, Sleep Talk, Snore, Stealth Rock, Tailwind, Trick, Twister, Zen Headbutt





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## Accreditation + Special Thanks

- Head of Design: Paradox (aka Doxy)
- Design Team: Castfromhp, Zoofman, KujiUn, The Black Glove, KamenWriter
- A huge thanks to Dr. Mr. Stark, designer of Pokémon Tabletop Adventures; everything here is just a derivative of his work, after all.
- Thanks to everyone else involved in creating and designing Pokémon Tabletop Adventures, without which this endeavor would have never started.

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- Special Thanks to Bulbapedia, and to PokémondB.net whose Type Chart we stole shamelessly.

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