



# TORLIN SILVERSHIELD



## BACKGROUND

Leader of the greatest patriar house in Baldur's Gate, head priest of its grandest temple, and one of the four dukes of the city, Torlin Silvershield is arguably the most powerful man in the city. As such, he sees himself as an embodiment of the best of Baldur's Gate, and he takes great pains to present a proud example for others to follow.

## ROLEPLAYING

Silvershield is a natural diplomat and consummate actor. The best interests of Baldur's Gate are foremost in his mind, and he views what's good for him as also good for the city. As a priest of Gond, he believes firmly in being industrious, so he constantly multitasks except when his plans are best served by focus.



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## BACKGROUND

Formerly a bold thief who scoffed at both the Guild and the law, Coran made his fortunes and currently entertains himself as a merchant, master of information, and famous (or infamous) socialite.

## ROLEPLAYING

Coran no longer conducts daring robberies, but he still craves excitement, and so he likes to goad others into audacious feats. He loves being in the know and playing the sardonic, world-wise observer. He is a witty voice of experience who dispenses advice, and points the clueless toward clues. What some call manipulation, Coran calls guidance.



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# RILSA RAEI



## BACKGROUND

Rael's talent at going unnoticed and her skill with a knife earned her a position at the side of Nine-Fingers, leader of the thieves' guild.

First serving as a bodyguard—Nine-Fingers's favorite, in fact—Rael was soon removed from that duty so she could act as the guildmaster's full-time counselor and occasional surrogate.

## ROLEPLAYING

Rael learned to exploit others from an acknowledged expert—Nine-Fingers—but she does not insulate herself from her affairs as Nine-Fingers does. Instead, Rael prefers to take a personal hand in most matters.

Passionate and proud, Rael is devoted to helping the downtrodden.



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# ULDER RAVENGARD



## BACKGROUND

Ravengard was the fourth son of a lowborn smith in the Lower City. With no hope for inheriting property from his father, he joined the Flaming Fist. With his discipline and meticulous nature, he proved himself both on the field of battle and in handling day-to-day details.

## ROLEPLAYING

Ravengard is the incarnation of militarism; the only beauty he appreciates is precision, and the only thing he values is utility. Ravengard is stolid and terse by nature, slow to speak and make decisions, except when it comes to battle. Once a decision is made, though, he works relentlessly to see it through.



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# IMBRALYM SKOOND



## BACKGROUND

Imbralyim Skoond was a dancing master in Athkatla until he discovered his aptitude for the magical arts. With his charm, a talent for magic, and no apparent scruples, Imbralyim quickly attracted Duke Silvershield's attention. Duke Silvershield used his influence to have Skoond made a Peer (the most recent appointment to the parliament), and the wizard has been his lapdog ever since.

## ROLEPLAYING

Skoond presents a well-mannered, empathetic, and smiling front, but behind this mask is the mind of an unprincipled schemer. Skoond wants wealth and power, and he will say or do anything to preserve his plans for attaining them.



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# NINE-FINGERS



## BACKGROUND

Nine-Fingers is the unassuming guildmaster of the only thieves' guild in Baldur's Gate. She climbed its ranks with incredible speed and maintains her position by being coolly ruthless.

True to her name, she is missing the littlest finger on her right hand. Few people know how she lost it, and Nine-Fingers never shares secrets unless it profits her.

## ROLEPLAYING

It's said that Nine-Fingers "never gets angry, but always gets even." This saying is only a fragment of the truth. In reality, she is patient, unflappable, and level-headed. Nine-Fingers speaks softly and chooses her words carefully. She doesn't threaten or plead—she doesn't need to. A few words in the right ear can accomplish virtually anything she wants.



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