CHARACTER _____ PLAYER _____

RACE & LA _____ SIZE _____ GENDER _____ HEIGHT _____ WEIGHT _____

AGE _____ ALIGNMENT _____ DEITY _____ BACKGROUND OCCUPATION _____

LANGUAGES _____

PATHFINDER
ROLEPLAYING GAME™

ABILITY SCORE

	TOTAL	MOD	BASE	INHERENT	ENHANCE	MISC
STR STRENGTH						
DEX DEXTERITY						
CON CONSTITUTION						
INT INTELLIGENCE						
WIS WISDOM						
CHA CHARISMA						

ABILITY SCORE NOTES & RACIAL NOTES

HITPOINTS

CURRENT HP	HP GAINED	HD
TEMPORARY HP		

TOTAL HP _____ FAVORED CLASS: _____

MISCELLANIOUS TRACKING

☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐ ☐☐☐☐☐

CLASS RECORDER

CLASS NAME	BAB	SKILLS	FORT	REF	WILL	LEVELS
TOTALS						

ATTACKS & DEFENSE

ARMOR CLASS

	TOTAL		ARMOR	SHIELD	DEX	SIZE	DODGE	NATURAL	DEFLECT
AC ARMOR CLASS		=10+							
TOUCH ARMOR CLASS		=10+							
FLAT-FOOT ARMOR CLASS		=10+							

ARMOR PENALTY ____ MAX DEX ____ SPELL FAILURE ____

COMBAT NOTES & MODIFIERS

SAVING THROWS

	TOTAL	CLASS BASE	ABILITY	ENHANCE
FORT FORTITUDE				
REF REFLEX				
WILL WILLPOWER				

ATTACKS

	TOTAL	BASE ATTACK BONUS	ABILITY	SIZE
MELEE ATTACK MODIFIER				
RANGED ATTACK MODIFIER				
CMB TO ATTACK				
CMD TO DEFEND		=10+	DEX	STR

FEATS & FEATURES
CLASS FEATURES, RACIAL FEATURES, FEATS AND CHARACTER FEATURES

_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____
_____

SKILLS
ARMOR PENALTY ____

CLASS		TOTAL	RANKS	ABILITY	TRAINED
☐ Acrobatics ◆	DEX				
☐ Appraise	INT				
☐ Bluff	CHA				
☐ Climb ◆	STR				
☐ Craft:	INT				
☐ Craft:	INT				
☐ Diplomacy	CHA				
☐ Disable Device ◆	DEX				
☐ Disguise	CHA				
☐ Escape Artist ◆	DEX				
☐ Fly ◆	DEX				
☐ Handle Animal	CHA				
☐ Heal	WIS				
☐ Intimidate	CHA				
☐ Kn:	INT				
☐ Kn:	INT				
☐ Kn:	INT				
☐ Kn:	INT				
☐ Kn:	INT				
☐ Kn:	INT				
☐ Linguistics	INT				
☐ Perception	WIS				
☐ Perform	CHA				
☐ Profession:	WIS				
☐ Ride ◆	DEX				
☐ Sense Motive	WIS				
☐ Sleight of Hand ◆	DEX				
☐ Spellcraft	INT				
☐ Stealth ◆	DEX				
☐ Survival	WIS				
☐ Swim ◆	STR				
☐ Use Magic Device	CHA				
☐					
☐					
☐					

MARK A ☐ TO SHOW A CLASS SKILL. *CLASS SKILLS WITH RANKS GAIN A +3 TRAINED BONUS.* SKILLS MARKED WITH ◆ ARE APPLIED ARMOR CHECK PENALTIES

EXPERIENCE
SLOW ☐ MEDIUM ☐ FAST ☐

_____ / _____

		SPEED	FLY	SWIM	CLIMB	
INIT INITIATIVE						
DR DAMAGE REDUCTION						
SR SPELL RESIST						
AP ACTION POINTS						

RESISTANCES _____

RESISTANCES _____

ARMOR & SHIELD

	ENHANCE	AC BONUS	MAX DEX	PENALTY	SPELL FAIL	TYPE	SIZE	MATERIAL

PROFICIENCIES

_____
_____

WEAPONS & ATTACKS

ATTACK MODIFIERS

WEAPONS & ATTACKS	ENHANCE	1ST	2ND	3RD	4TH	5TH	6TH	7TH	DAMAGE	CRIT	RANGE	SIZE	TYPE	AMMO & NOTES

EQUIPMENT

QTY	⌘	ITEM	WEIGHT
		TOTAL WEIGHT	

MAGIC ITEMS

⌘	ITEM	USES & CHARGES

WORN EQUIPMENT
EQUIPMENT SLOTS FOR MAGIC ITEMS

HEAD	
FACE	
THROAT	
SHOULDERS	
BODY	
TORSO	
ARMS	
HANDS	
RING	
RING	
WAIST	
FEET	

SPECIAL ABILITIES

NAME	USES/DAY

LOADS & LIFT

LIGHT LOAD	MEDIUM LOAD	HEAVY LOAD	N	LIFT ABOVE HEAD	LIFT OFF GROUND	DRAG & PUSH

WEALTH

	CURRENCY	TREASURE
P		
G		
S		
C		
OTHER		

BAGS & CONTAINERS

⌘	CONTAINER	VOLUME	WEIGHT

NOTES

ABILITY DCs

SAVE DC	LEVEL	MAXIMUM SPELLS PER DAY			TOTAL KNOWN
		TOTAL	CLASS BONUS	ABILITY BONUS	
	0				
	1st				
	2nd				
	3rd				
	4th				
	5th				
	6th				
	7th				
	8th				
	9th				

SHORT: 25FT + 5FT / 2 LVL

MEDIUM: 100FT + 10FT / LVL

LONG: 400FT + 40FT / LVL

POWER POINTS

TOTAL	CLASS	ABILITY	OTHER	POINTS USED

FAMILIAR & COMPANION

NAME

RACE/TEMPLATE

CLASS

LEVEL/HD

SPECIAL QUALITIES

ABILITY	TOTAL	DEFENSES	TOTAL		TOTAL
STR STRENGTH		**AC** ARMOR CLASS		**HP** HIT POINTS	
DEX DEXTERITY		**FORT** FORTITUDE			
CON CONSTITUTION		**REF** REFLEX			
INT INTELLIGENCE		**WILL** WILLPOWER			
WIS WISDOM		**SPD** SPEED			
CHA CHARISMA		**CMB** MODIFIER			
		CMD MODIFIER			

ATTACK BONUSES

ATTACK | 1ST | 2ND | 3RD | 4TH | DAMAGE & CRIT

SPELLS & POWERS

CASTER LEVEL

LEVEL	NAME & DESCRIPTION	SAVE DC	SR	PG	LEVEL	NAME & DESCRIPTION	SAVE DC	SR	PG
	○					○			
	○					○			
	○					○			
	○					○			
	○					○			
	○					○			
	○					○			
	○					○			
	○					○			
	○					○			
	○					○			
	○					○			
	○					○			
	○					○			
	○					○			
	○					○			
	○					○			
	○					○			
	○					○			
	○					○			
	○					○			
	○					○			
	○					○			
	○					○			
	○					○			
	○					○			
	○					○			
	○					○			
	○					○			
	○					○			
	○					○			
	○					○			
	○					○			
	○					○			